Bulbasaur (#1)

type(s): Grass,poison

habitat: Grassland

Can Be Found In:
- Cerulean city area
- Pallet town area
- Lumiose city area
- Alola route 2 main

Height: 2.3ft

Weight: 6.9kg

Abilities

overgrow
chlorophyll

It carries a seed on its back right from birth. As it grows older, the seed also grows larger. Bulbasaur can be seen napping in bright sunlight. There is a seed on its back. By soaking up the sun's rays, the seed grows progressively larger. The seed on its back is filled with nutrients. The seed grows steadily larger as its body grows. For some time after its birth, it grows by gaining nourishment from the seed on its back.

Stats:

Weak To:

bug
fire
flying
ice
psychic

Hp	45
Attack	49
Defense	49
Special-attack	65
Special-defense	65
Speed	45

Strong Against:

fairy
rock
water

Can learn:

Razor-wind, Swords-dance, Cut, Bind, Vine-whip, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Strength, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Poison-powder, Sleep-powder, Petal-dance, String-shot, Toxic, Rage, Mimic

Evolution Chart:

Bulbasaur(#1)

(Lvl 16)

Ivysaur(#2)

(Lvl 32)

Venusaur(#3)

Ivysaur (#2)

type(s): Grass,poison

habitat: Grassland

Can Be Found In:

Height: 3.28ft

Weight: 13.0kg

Abilities

overgrow

chlorophyll

If the bud on its back starts to smell sweet, it is evidence that the large flower will soon bloom. Exposure to sunlight adds to its strength. Sunlight also makes the bud on its back grow larger. There is a bud on this POKéMON's back. To support its weight, IVYSAUR's legs and trunk grow thick and strong. If it starts spending more time lying in the sunlight, it's a sign that the bud will bloom into a large flower soon.

Stats:

Weak To:

bug
fire
flying
ice
psychic

Hp	60
Attack	62
Defense	63
Special-attack	80
Special-defense	80
Speed	60

Strong Against:

fairy
rock
water

Can learn:

Swords-dance, Cut, Bind, Vine-whip, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Roar, Strength, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Poison-powder, Sleep-powder, Petal-dance, String-shot, Toxic, Rage, Mimic

Evolution Chart:

Bulbasaur(#1)

(Lvl 16)

Ivysaur(#2)

(Lvl 32)

Venusaur(#3)

Venusaur (#3)

type(s): Grass,poison

habitat: Grassland

Can Be Found In:

Height: 6.56ft

Weight: 100.0kg

Abilities

overgrow

chlorophyll

There is a large flower on VENUSAUR's back. The flower is said to take on vivid colors if it gets plenty of nutrition and sunlight. The flower's aroma soothes the emotions of people. As it warms it self and absorbs the sunlight, its flower petals release a pleasant fragrance. It is able to con vert sunlight into energy. As a result, it is more powerful in the summertime. It is able to convert sunlight into energy. As a result, it is more powerful in the summertime.

Stats:

Weak To:

bug
fire
flying
ice
psychic

Hp	80
Attack	82
Defense	83
Special-attack	100
Special-defense	100
Speed	80

Strong Against:

fairy
rock
water

Can learn:

Swords-dance, Cut, Bind, Vine-whip, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Roar, Hyper-beam, Strength, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Poison-powder, Sleep-powder, Petal-dance, String-shot, Earthquake

Evolution Chart:

Bulbasaur(#1)

(Lvl 16)

Ivysaur(#2)

(Lvl 32)

Venusaur(#3)

Charmander (#4)

type(s): Fire

habitat: Mountain

Can Be Found In:

- Pallet town area
- Kanto route 24 area
- Lumiose city area
- Alola route 3 main

Height: 1.97ft

Weight: 8.5kg

Abilities

blaze

solar-power

The flame on its tail indicates CHARMANDER's life force. If it is healthy, the flame burns brightly. If it's healthy, the flame on the tip of its tail will burn vigor ously, even if it gets a bit wet. The flame at the tip of its tail makes a sound as it burns. You can only hear it in quiet places. It has a preference for hot things. When it rains, steam is said to spout from the tip of its tail. The flame on its tail indicates Charmander's life force. If it is healthy, the flame burns brightly.

Stats:

Weak To:

ground
rock
water

Hp	39
Attack	52
Defense	43
Special-attack	60
Special-defense	50
Speed	65

Strong Against:

bug
grass
ice
steel

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Scratch, Swords-dance, Cut, Wing-attack, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Growl, Roar, Ember, Flamethrower, Submission, Counter, Seismic-toss, Strength, Dragon-rage

Evolution Chart:

Charmander(#4)

(Lvl 16)

Charmeleon(#5)

(Lvl 36)

Charizard(#6)

Charmeleon (#5)

type(s): Fire

habitat: Mountain

Can Be Found In:

Height: 3.61ft

Weight: 19.0kg

Abilities

blaze

solar-power

It is very hotheaded by nature, so it constantly seeks opponents. It calms down only when it wins. In the rocky mountains where CHARMELEON live, their fiery tails shine at night like stars. When it swings its burning tail, it elevates the air temperature to unbearably high levels. In the rocky mountains where Charmeleon live, their fiery tails shine at night like stars. When it swings its burning tail, it elevates the air temperature to unbearably high levels.

Stats:

Weak To:

ground

rock

water

Hp	58
Attack	64
Defense	58
Special-attack	80
Special-defense	65
Speed	80

Strong Against:

bug

grass

ice

steel

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Scratch, Swords-dance, Cut, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Growl, Roar, Ember, Flamethrower, Submission, Counter, Seismic-toss, Strength, Dragon-rage, Fire-spin, Dig, Toxic

Evolution Chart:

Charmander(#4)

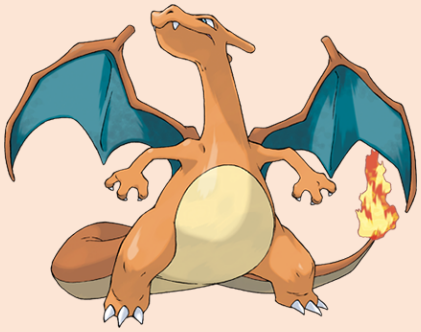
(Lvl 16)

Charmeleon(#5)

(Lvl 36)

Charizard(#6)

Charizard (#6)



type(s): Fire,flying

habitat: Mountain

Can Be Found In:

Height: 5.58ft

Weight: 90.5kg

Abilities

blaze

solar-power

If CHARIZARD be comes furious, the flame at the tip of its tail flares up in a whitish-blue color. It uses its wings to fly high. The temperature of its fire increases as it gains exper ience in battle. A CHARIZARD flies about in search of strong opponents. It breathes intense flames that can melt any material. However, it will never torch a weaker foe. Breathing intense, hot flames, it can melt almost anything. Its breath inflicts terrible pain on enemies.

Stats:

Weak To:

electric
ground
rock
water

Hp	78
Attack	84
Defense	78
Special-attack	109
Special-defense	85
Speed	100

Strong Against:

bug
fighting
grass
steel

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Scratch, Swords-dance, Cut, Wing-attack, Fly, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Growl, Roar, Ember, Flamethrower, Hyper-beam, Submission, Counter, Seismic-toss, Strength

Evolution Chart:

Charmander(#4)

(Lvl 16)

Charmeleon(#5)

(Lvl 36)

Charizard(#6)

Squirtle (#7)

type(s): Water

habitat: Waters-edge

Can Be Found In:
- Vermilion city area
- Pallet town area
- Lumiose city area
- Seaward cave area

Height: 1.64ft

Weight: 9.0kg

Abilities

torrent

rain-dish

Squirtle's shell is not merely used for protection. The shell's rounded shape and the grooves on its surface help minimize resistance in water, enabling this Pokémon to swim at high speeds. Its shell is not just for protection. Its rounded shape and the grooves on its surface minimize resistance in water, enabling SQUIRTLE to swim at high speeds. It shelters itself in its shell then strikes back with spouts of water at every opportunity.

Stats:

Weak To:

electric

grass

Hp	44
Attack	48
Defense	65
Special-attack	50
Special-defense	64
Speed	43

Strong Against:

fire

ground

rock

Can learn:

Mega-punch, Ice-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Submission, Counter, Seismic-toss, Strength, Dig, Toxic, Confusion, Rage

Evolution Chart:

Squirtle(#7)

(Lvl 16)

Wartortle(#8)

(Lvl 36)

Blastoise(#9)

Wartortle (#8)

type(s): Water

habitat: Waters-edge

Can Be Found In:

Height: 3.28ft

Weight: 22.5kg

Abilities

torrent

rain-dish

When tapped, this Pokémon will pull in its head, but its tail will still stick out a little bit. It is a well-established symbol of longevity. If its shell has algae on it, that WARTORTLE is very old. It is said to live 10,000 years. Its furry tail is popular as a symbol of longevity. Its tail is large and covered with a rich, thick fur. The tail becomes increasingly deeper in color as Wartortle ages. The scratches on its shell are evidence of this Pokémon's toughness as a battler.

Stats:

Weak To:

electric

grass

Hp	59
Attack	63
Defense	80
Special-attack	65
Special-defense	80
Speed	58

Strong Against:

fire

ground

rock

Can learn:

Mega-punch, Ice-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Submission, Counter, Seismic-toss, Strength, Dig, Toxic, Rage, Mimic

Evolution Chart:

Squirtle(#7)

(Lvl 16)

Wartortle(#8)

(Lvl 36)

Blastoise(#9)

Blastoise (#9)

type(s): Water

habitat: Waters-edge

Can Be Found In:

Height: 5.25ft

Weight: 85.5kg

Abilities

torrent

rain-dish

It firmly plants its feet on the ground before shooting water from the jets on its back. It deliberately makes itself heavy so it can withstand the recoil of the water jets it fires. The pressurized water jets on this brutal Pokémon's shell are used for high-speed tackles. Blastoise has water spouts that protrude from its shell. The water spouts are very accurate. They can shoot bullets of water with enough accuracy to strike empty cans from a distance of over 160 feet.

Stats:

Weak To:

electric

grass

Hp	79
Attack	83
Defense	100
Special-attack	85
Special-defense	105
Speed	78

Strong Against:

fire

ground

rock

Can learn:

Mega-punch, Ice-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Roar, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Submission, Counter, Seismic-toss, Strength, Earthquake

Evolution Chart:

Squirtle(#7)

(Lvl 16)

Wartortle(#8)

(Lvl 36)

Blastoise(#9)

Caterpie (#10)

type(s): Bug

habitat: Forest

Can Be Found In:

- Eterna forest area
- Sinnoh route 204 south
- Sinnoh route 204 north
- Johto route 30 area

Height: 0.98ft

Weight: 2.9kg

Abilities

shield-dust

run-away

It is covered with a green skin. When it grows, it sheds the skin, covers itself with silk, and becomes a cocoon. It's easy to catch, and it grows quickly, making it one of the top recommendations for novice Pokémon Trainers. Caterpie has a voracious appetite. It can devour leaves bigger than its body right before your eyes. From its antenna, this Pokémon releases a terrifically strong odor. Its short feet are tipped with suction pads that enable it to tirelessly climb slopes and walls.

Stats:

Weak To:

fire

flying

rock

Hp	45
Attack	30
Defense	35
Special-attack	20
Special-defense	20
Speed	45

Strong Against:

dark

grass

psychic

Can learn:

Tackle, String-shot, Snore, Bug-bite, Electroweb

Evolution Chart:

Caterpie(#10)

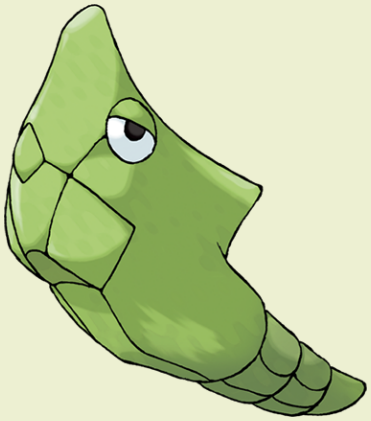
(Lvl 7)

Metapod(#11)

(Lvl 10)

Butterfree(#12)

Metapod (#11)



type(s): Bug

habitat: Forest

Can Be Found In:

- Eterna forest area
- Johto route 30 area
- Johto route 31 area
- Ilex forest area

Height: 2.3ft

Weight: 9.9kg

Abilities

shed-skin

Inside the shell, it is soft and weak as it prepares to evolve. It stays motionless in the shell. Even though it is encased in a sturdy shell, the body inside is tender. It can't withstand a harsh attack. It prepares for evolution by har dening its shell as much as possi ble to protect its soft body. It prepares for evolution by hardening its shell as much as possible to protect its soft body.

Stats:

Weak To:

fire
flying
rock

50	Hp
20	Attack
55	Defense
25	Special-attack
25	Special-defense
30	Speed

Strong Against:

dark
grass
psychic

Can learn:

String-shot, Harden, Iron-defense, Bug-bite, Electroweb

Evolution Chart:

Caterpie(#10)

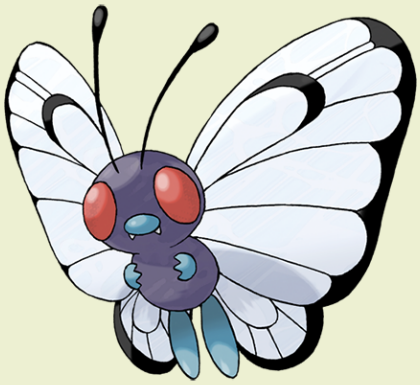
(Lvl 7)

Metapod(#11)

(Lvl 10)

Butterfree(#12)

Butterfree (#12)



type(s): Bug,flying

habitat: Forest

Can Be Found In:
- Ilex forest area
- Johto route 34 area
- Johto route 35 area
- Johto route 36 area

Height: 3.61ft
Weight: 32.0kg

Abilities
compound-eyes
tinted-lens

When attacked by other Pokémon, it defends itself by scattering its poisonous scales and fluttering its wings. Its wings are covered in toxic scales. If it finds bird Pokémon going after Caterpie, Butterfree sprinkles its scales on them to drive them off. Water-repellent powder on its wings enables it to collect honey, even in the heaviest of rains. The wings are protected by rain-repellent dust. As a result, this Pokémon can fly about even in rain.

Stats:

Weak To:
electric
fire
ice
rock

Hp	60
Attack	45
Defense	50
Special-attack	90
Special-defense	80
Speed	70

Strong Against:
dark
fighting
grass
psychic

Can learn:

Razor-wind, Gust, Whirlwind, Headbutt, Tackle, Take-down, Double-edge, Supersonic, Psybeam, Hyper-beam, Mega-drain, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, String-shot, Toxic, Confusion, Psychic, Rage, Teleport, Mimic, Double-team

Evolution Chart:

Caterpie(#10)

(Lvl 7)

Metapod(#11)

(Lvl 10)

Butterfree(#12)

Weedle (#13)

type(s): Bug,poison

habitat: Forest

Can Be Found In:
- Eterna forest area
- Sinnoh route 204 south
- Sinnoh route 204 north
- Johto route 30 area

Height: 0.98ft

Weight: 3.2kg

Abilities

shield-dust

run-away

It attacks using a two-inch poison barb on its head. It can usually be found under the leaves it eats. A WEEDLE has an extremely acute sense of smell. It distinguishes its favorite kinds of leaves from those it dislikes by sniffing with its big red proboscis (nose). Often found in forests, eating leaves. It has a sharp stinger on its head that injects poison. Beware of the sharp stinger on its head. It hides in grass and bushes where it eats leaves.

Stats:

Weak To:

fire
flying
ground
rock

Hp	40
Attack	35
Defense	30
Special-attack	20
Special-defense	20
Speed	50

Strong Against:

dark
fairy
grass

Can learn:

Poison-sting, String-shot, Bug-bite, Electroweb

Evolution Chart:

Weedle(#13)

(Lvl 7)

Kakuna(#14)

(Lvl 10)

Beedrill(#15)

Kakuna (#14)

type(s): Bug,poison

habitat: Forest

Can Be Found In:
- Eterna forest area
- Johto route 30 area
- Johto route 31 area
- Ilex forest area

Height: 1.97ft

Weight: 10.0kg

Abilities

shed-skin

Nearly incapable of movement, it leans against stout trees while waiting for its evolution. From this form, it will grow into an adult. As its body becomes soft er, the external shell hardens. Kakuna remains virtually immobile as it clings to a tree. However, on the inside, it is extremely busy as it prepares for its coming evolution. This is evident from how hot the shell becomes to the touch. Almost incapable of moving, this POKéMON can only harden its shell to protect itself when it is in danger.

Stats:

Weak To:
- fire
- flying
- ground
- rock

45	Hp
25	Attack
50	Defense
25	Special-attack
25	Special-defense
35	Speed

Strong Against:
- dark
- fairy
- grass

Can learn:

String-shot, Harden, Iron-defense, Bug-bite, Electroweb

Evolution Chart:

Weedle(#13)

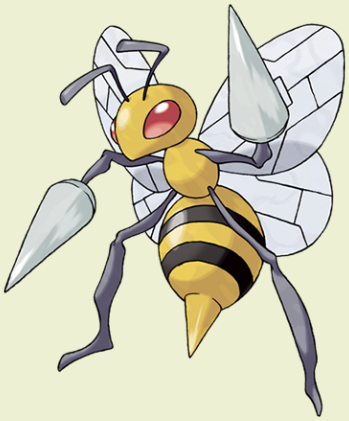
(Lvl 7)

Kakuna(#14)

(Lvl 10)

Beedrill(#15)

Beedrill (#15)



type(s): Bug,poison

habitat: Forest

Can Be Found In:
- Ilex forest area
- Johto route 34 area
- Johto route 35 area
- Johto route 36 area

Height: 3.28ft

Weight: 29.5kg

Abilities

swarm

sniper

A BEEDRILL is extremely territorial. For safety reasons, no one should ever approach its nest. If angered, they will attack in a swarm. Flies at high speed and attacks using its large venomous stingers on its forelegs and tail. It can take down any opponent with its powerful poison stingers. It sometimes attacks in swarms. BEEDRILL is extremely territorial. No one should ever approach its nest - this is for their own safety. If angered, they will attack in a furious swarm.

Stats:

Weak To:

fire
flying
ground
rock

Hp	65
Attack	90
Defense	40
Special-attack	45
Special-defense	80
Speed	75

Strong Against:

dark
fairy
grass

Can learn:

Swords-dance, Cut, Headbutt, Fury-attack, Take-down, Double-edge, Poison-sting, Twineedle, Pin-missile, Hyper-beam, Peck, Mega-drain, Solar-beam, String-shot, Toxic, Agility, Rage, Mimic, Double-team, Harden, Reflect, Focus-energy, Bide, Swift

Evolution Chart:

Weedle(#13)

(Lvl 7)

Kakuna(#14)

(Lvl 10)

Beedrill(#15)

Pidgey (#16)

type(s): Normal,flying

habitat: Forest

Can Be Found In:
- Sinnoh route 229 area
- Johto route 29 area
- Johto route 30 area
- Johto route 31 area

Height: 0.98ft
Weight: 1.8kg

Abilities
keen-eye
tangled-feet

Very docile. If attacked, it will often kick up sand to protect itself rather than fight back. Does not like to fight. It hides in tall grass and so on, foraging for food such as small bugs. It is docile and prefers to avoid conflict. If disturbed, however, it can ferociously strike back. It usually hides in tall grass. Because it dislikes fighting, it protects itself by kicking up sand. Common in grassy areas and forests, it is very docile and will chase off enemies by flap ping up sand.

Stats:

Weak To:
electric
ice
rock

Hp	40
Attack	45
Defense	40
Special-attack	35
Special-defense	35
Speed	56

Strong Against:
bug
grass

Can learn:

Razor-wind, Gust, Wing-attack, Whirlwind, Fly, Sand-attack, Headbutt, Tackle, Take-down, Double-edge, Toxic, Agility, Quick-attack, Rage, Mimic, Double-team, Reflect, Bide, Mirror-move, Swift, Sky-attack, Rest, Substitute, Thief, Snore, Curse

Evolution Chart:

Pidgey(#16)

(Lvl 18)

Pidgeotto(#17)

(Lvl 36)

Pidgeot(#18)

Pidgeotto (#17)

type(s): Normal,flying

habitat: Forest

Can Be Found In:
- Johto route 37 area
- Johto route 38 area
- Johto route 39 area
- Johto route 43 area

Height: 3.61ft
Weight: 30.0kg

Abilities
keen-eye
tangled-feet

The claws on its feet are well developed. It can carry prey such as an EXEGGCUTE to its nest over 60 miles away. It has outstanding vision. However high it flies, it is able to distinguish the movements of its prey. Very protective of its sprawling territorial area, this POKéMON will fiercely peck at any intruder. Very protective of its sprawling territorial area, this Pokémon will fiercely peck at any intruder.

Stats:

Weak To:
electric
ice
rock

Hp	63
Attack	60
Defense	55
Special-attack	50
Special-defense	50
Speed	71

Strong Against:
bug
grass

Can learn:

Razor-wind, Gust, Wing-attack, Whirlwind, Fly, Sand-attack, Headbutt, Tackle, Take-down, Double-edge, Toxic, Agility, Quick-attack, Rage, Mimic, Double-team, Reflect, Bide, Mirror-move, Swift, Sky-attack, Rest, Substitute, Thief, Snore, Curse

Evolution Chart:

Pidgey(#16)

(Lvl 18)

Pidgeotto(#17)

(Lvl 36)

Pidgeot(#18)

Pidgeot (#18)

type(s): Normal,flying

habitat: Forest

Can Be Found In:
- Alola route 10 area

Height: 4.92ft
Weight: 39.5kg

Abilities
- keen-eye
- tangled-feet

This Pokémon flies at Mach 2 speed, seeking prey. Its large talons are feared as wicked weapons. This POKéMON flies at Mach 2 speed, seeking prey. Its large talons are feared as wicked weapons. Its outstanding vision allows it to spot splashing MAGIKARP, even while flying at 3300 feet. This Pokémon has a dazzling plumage of beautifully glossy feathers. Many Trainers are captivated by the striking beauty of the feathers on its head, compelling them to choose Pidgeot as their Pokémon.

Stats:

Weak To:
- electric
- ice
- rock

Hp	83
Attack	80
Defense	75
Special-attack	70
Special-defense	70
Speed	101

Strong Against:
- bug
- grass

Can learn:

Razor-wind, Gust, Wing-attack, Whirlwind, Fly, Sand-attack, Headbutt, Tackle, Take-down, Double-edge, Hyper-beam, Toxic, Agility, Quick-attack, Rage, Mimic, Double-team, Reflect, Bide, Mirror-move, Swift, Sky-attack, Rest, Substitute, Thief, Snore

Evolution Chart:

Pidgey(#16)

(Lvl 18)

Pidgeotto(#17)

(Lvl 36)

Pidgeot(#18)

Rattata (#19)

type(s): Normal

habitat: Grassland

Can Be Found In:

- Sinnoh route 225 area
- Sinnoh sea route 226
- Johto route 29 area
- Johto route 30 area

Height: 0.98ft

Weight: 3.5kg

Abilities

run-away

guts

With their strong capacity for survival, they can live in dirty places without concern. Left unchecked, their numbers multiply rapidly. A RATTATA is cautious in the extreme. Even while it is asleep, it constantly moves its ears and listens for danger. It will make its nest anywhere. Its incisors grow continuously throughout its life. If its incisors get too long, this Pokémon becomes unable to eat, and it starves to death.

Stats:

Weak To:

fighting

Hp	30
Attack	56
Defense	35
Special-attack	25
Special-defense	35
Speed	72

Strong Against:

Can learn:

Cut, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Water-gun, Ice-beam, Blizzard, Bubble-beam, Counter, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Quick-attack, Rage, Mimic, Screech, Double-team, Defense-curl

Evolution Chart:

Rattata(#19)

(Lvl 20)

Raticate(#20)

Raticate (#20)

type(s): Normal

habitat: Grassland

Can Be Found In:

- Sinnoh route 225 area
- Sinnoh sea route 226
- Union cave b2f
- Burned tower 1f

Height: 2.3ft

Weight: 18.5kg

Abilities

run-away

guts

The webs on its hind legs enable it to cross rivers. It searches wide areas for food. With its long fangs, this surprisingly violent Pokémon can gnaw away even thick concrete with ease. It whittles its constantly growing fangs by gnawing on hard things. It can chew apart cinder walls. Its whiskers help it to maintain balance. Its fangs never stop grow ing, so it gnaws to pare them down. The webs on its hind legs enable it to cross rivers. It search es wide areas for food.

Stats:

Weak To:

fighting

Hp	55
Attack	81
Defense	60
Special-attack	50
Special-defense	70
Speed	97

Strong Against:

Can learn:

Swords-dance, Cut, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Roar, Water-gun, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Counter, Strength, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Quick-attack, Rage, Mimic

Evolution Chart:

Rattata(#19) → Raticate(#20)

Spearow (#21)

type(s): Normal,flying

habitat: Rough-terrain

Can Be Found In:
- Sinnoh route 225 area
- Sinnoh sea route 226
- Johto route 29 area
- Johto route 30 area

Height: 0.98ft

Weight: 2.0kg

Abilities

keen-eye

sniper

It busily flits around here and there. Even if it is frail, it can be a tough foe that uses MIRROR MOVE. Farmers whose fields are troubled by bug Pokémon appreciate Spearow for its vigorous appetite and look after it. SPEAROW has a very loud cry that can be heard over half a mile away. If its high, keening cry is heard echoing all around, it is a sign that they are warning each other of danger. Inept at flying high. However, it can fly around very fast to protect its territory.

Stats:

Weak To:

electric

ice

rock

Hp	40
Attack	60
Defense	30
Special-attack	31
Special-defense	31
Speed	70

Strong Against:

bug

grass

Can learn:

Razor-wind, Wing-attack, Whirlwind, Fly, Headbutt, Fury-attack, Take-down, Double-edge, Leer, Growl, Peck, Drill-peck, Toxic, Agility, Quick-attack, Rage, Mimic, Double-team, Focus-energy, Bide, Mirror-move, Swift, Sky-attack, Rest, Tri-attack

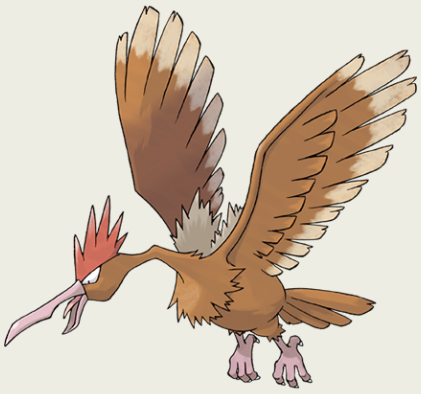
Evolution Chart:

Spearow(#21)

(Lvl 20)

Fearow(#22)

Fearow (#22)



type(s): Normal,flying

habitat: Rough-terrain

Can Be Found In:
- Stark mountain area
- Sinnoh route 225 area
- Sinnoh route 227 area
- Sinnoh sea route 226

Height: 3.94ft
Weight: 38.0kg

Abilities
- keen-eye
- sniper

Its long neck and elongated beak are ideal for catching prey in soil or water. It deftly moves this extended and skinny beak to pluck prey. Fearow is recognized by its long neck and elongated beak. They are conveniently shaped for catching prey in soil or water. It deftly moves its long and skinny beak to pluck prey. It shoots itself suddenly high into the sky, then plummets down in one fell swoop to strike its prey. It has the stamina to fly all day on its broad wings. It fights by using its sharp beak.

Stats:

Weak To:
- electric
- ice
- rock

Hp	65
Attack	90
Defense	65
Special-attack	61
Special-defense	61
Speed	100

Strong Against:
- bug
- grass

Can learn:

Razor-wind, Wing-attack, Whirlwind, Fly, Headbutt, Fury-attack, Take-down, Double-edge, Leer, Growl, Hyper-beam, Peck, Drill-peck, Toxic, Agility, Quick-attack, Rage, Mimic, Double-team, Focus-energy, Bide, Mirror-move, Swift, Sky-attack, Rest

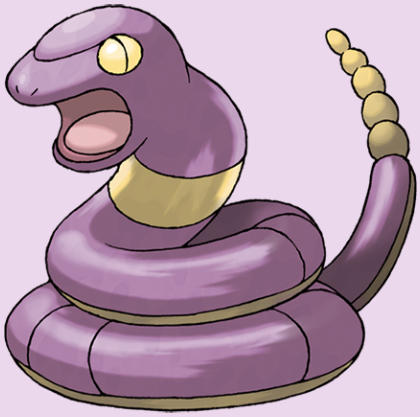
Evolution Chart:

Spearow(#21)

(Lvl 20)

Fearow(#22)

Ekans (#23)



type(s): Poison

habitat: Grassland

Can Be Found In:
- Sinnoh route 212 east
- Johto route 32 area
- Johto route 33 area
- Johto route 42 area

Height: 6.56ft

Weight: 6.9kg

Abilities

intimidate

shed-skin

It can freely detach its jaw to swallow large prey whole. It can become too heavy to move, however. By dislocating its jaw, it can swallow prey larger than itself. After a meal, it curls up and rests. A very common sight in grassland, etc. It flicks its tongue in and out to sense danger in its surroundings. EKANS curls itself up in a spiral while it rests. Assuming this position allows it to quickly respond to a threat from any direction with a glare from its upraised head.

Stats:

Weak To:

ground

psychic

Hp	35
Attack	60
Defense	44
Special-attack	40
Special-defense	54
Speed	55

Strong Against:

fairy

grass

Can learn:

Bind, Slam, Headbutt, Body-slam, Wrap, Take-down, Double-edge, Poison-sting, Leer, Bite, Disable, Acid, Strength, Mega-drain, Earthquake, Fissure, Dig, Toxic, Rage, Mimic, Screech, Double-team, Haze, Bide, Skull-bash, Glare, Leech-life, Rest

Evolution Chart:

Ekans(#23)

(Lvl 22)

Arbok(#24)

Arbok (#24)

type(s): Poison

habitat: Grassland

Can Be Found In:
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3
- Great marsh area 4

Height: 11.48ft

Weight: 65.0kg

Abilities

intimidate

shed-skin

The pattern on its belly appears to be a frightening face. Weak foes will flee just at the sight of the pattern. With a very vengeful nature, it won't give up the chase, no matter how far, once it targets its prey. After stunning its opponents with the pattern on its stomach, it quickly wraps them up in its body and waits for them to stop moving. This POKéMON has a terrifically strong constricting power. It can even flatten steel oil drums. Once it wraps its body around its foe, escaping is impossible.

Stats:

Weak To:

ground

psychic

Hp	60
Attack	95
Defense	69
Special-attack	65
Special-defense	79
Speed	80

Strong Against:

fairy

grass

Can learn:

Bind, Slam, Headbutt, Body-slam, Wrap, Take-down, Double-edge, Poison-sting, Leer, Bite, Acid, Hyper-beam, Strength, Mega-drain, Earthquake, Fissure, Dig, Toxic, Rage, Mimic, Screech, Double-team, Haze, Bide, Skull-bash, Glare, Leech-life, Rest

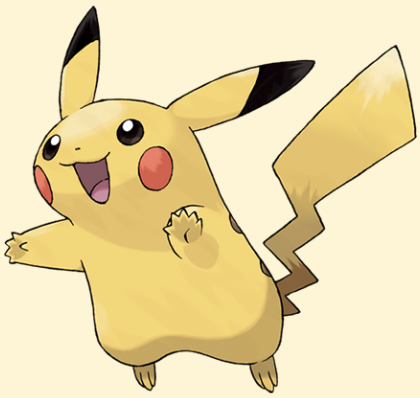
Evolution Chart:

Ekans(#23)

(Lvl 22)

Arbok(#24)

Pikachu (#25)



type(s): Electric

habitat: Forest

Can Be Found In:

- Trophy garden area
- Pallet town area
- Kanto route 2 south
- Viridian forest area

Height: 1.31ft

Weight: 6.0kg

Abilities

static

lightning-rod

Whenever Pikachu comes across something new, it blasts it with a jolt of electricity. If you come across a blackened berry, it's evidence that this Pokémon mistook the intensity of its charge. Its nature is to store up electricity. Forests where nests of Pikachu live are dangerous, since the trees are so often struck by lightning. Pikachu that can generate powerful electricity have cheek sacs that are extra soft and super stretchy.

Stats:

Weak To:

ground

Hp	35
Attack	55
Defense	40
Special-attack	50
Special-defense	50
Speed	90

Strong Against:

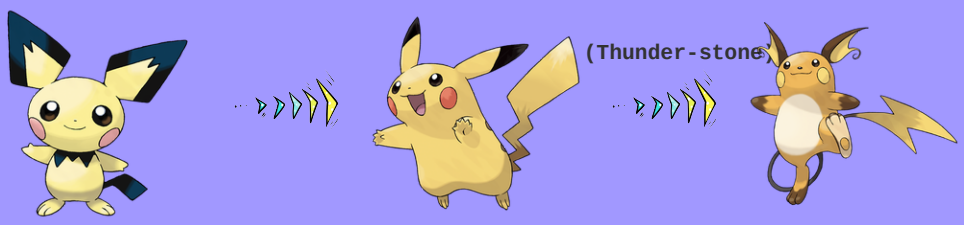
flying

water

Can learn:

Mega-punch, Pay-day, Thunder-punch, Slam, Double-kick, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Tail-whip, Growl, Surf, Submission, Counter, Seismic-toss, Strength, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic

Evolution Chart:



Pichu(#172) Pikachu(#25) Raichu(#26)

Raichu (#26)

type(s): Electric

habitat: Forest

Can Be Found In:

- Cerulean cave 1f
- Cerulean cave b1f
- Power plant area

Height: 2.62ft

Weight: 30.0kg

Abilities

static

lightning-rod

Its long tail serves as a ground to protect itself from its own high-voltage power. If the electric pouches in its cheeks become fully charged, both ears will stand straight up. If its electric pouches run empty, it raises its tail to gather electri city from the atmosphere. This POKéMON exudes a weak electrical charge from all over its body that makes it take on a slight glow in darkness. RAICHU searches for electricity by planting its tail in the ground.

Stats:

Weak To:

ground

Hp	60
Attack	90
Defense	55
Special-attack	90
Special-defense	80
Speed	110

Strong Against:

flying

water

Can learn:

Mega-punch, Pay-day, Thunder-punch, Slam, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Tail-whip, Growl, Surf, Hyper-beam, Submission, Counter, Seismic-toss, Strength, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic

Evolution Chart:

Pichu(#172)

Pikachu(#25)

(Thunder-stone)

Raichu(#26)

Sandshrew (#27)

type(s): Ground

habitat: Rough-terrain

Can Be Found In:
- Wayward cave 1f
- Wayward cave b1f
- Union cave 1f
- Union cave b1f

Height: 1.97ft

Weight: 12.0kg

Abilities

sand-veil

sand-rush

It lives in areas of limited rainfall. When danger approaches, it curls up into a ball to protect its soft stomach. Disliking water, it lives in deep burrows in arid areas. It can roll itself instantly into a ball. Its body is dry. When it gets cold at night, its hide is said to become coated with a fine dew. It can roll its body into a ball. It moves through the desert by rolling at high speeds. It digs deep burrows to live in. When in danger, it rolls up its body to withstand attacks.

Stats:

Weak To:

grass
ice
water

Hp	50
Attack	75
Defense	85
Special-attack	20
Special-defense	30
Speed	40

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Scratch, Swords-dance, Cut, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Poison-sting, Submission, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Fissure, Dig, Toxic, Agility, Rage, Mimic, Double-team, Defense-curl, Bide, Swift

Evolution Chart:

Sandshrew(#27)

(Lvl 22)

Sandslash(#28)

Sandslash (#28)

type(s): Ground

habitat: Rough-terrain

Can Be Found In:

- Sinnoh route 228 area
- Kanto route 26 area
- Kanto route 27 area
- Mt moon 1f

Height: 3.28ft

Weight: 29.5kg

Abilities

sand-veil

sand-rush

It curls up, then rolls into foes with its back. Its sharp spines inflict severe damage. The spikes on its body are made up of its hardened hide. It rolls up and attacks foes with its spikes. Adept at climbing trees, it rolls into a spiny ball, then attacks its enemies from above. Thanks to its thick claws, it's good at climbing trees. There are plenty of Sandslash that park themselves in trees and go right to sleep.

Stats:

Weak To:

grass
ice
water

Hp	75
Attack	10
Defense	110
Special-attack	45
Special-defense	55
Speed	65

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Scratch, Swords-dance, Cut, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Poison-sting, Pin-missile, Hyper-beam, Submission, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Fissure, Dig, Toxic, Agility, Rage, Mimic, Double-team

Evolution Chart:

Sandshrew(#27)

(Lvl 22)

Sandslash(#28)

Nidoran-f (#29)

type(s): Poison

habitat: Grassland

Can Be Found In:
- Sinnoh route 201 area
- Johto route 35 area
- National park area
- Johto route 36 area

Height: 1.31ft
Weight: 7.0kg

Abilities

poison-point
rivalry

Small and very docile, it protects itself with its small, poisonous horn when attacked. Although small, its venomous barbs render this Pokémon dangerous. The female has smaller horns. Though small, it must be treated with caution because of its powerfully toxic barbs. The female has smaller horns. Nidoran has barbs that secrete a powerful poison. They are thought to have developed as protection for this small-bodied Pokémon. When enraged, it releases a horrible toxin from its horn.

Stats:

Weak To:
ground
psychic

Hp	55
Attack	47
Defense	52
Special-attack	40
Special-defense	40
Speed	41

Strong Against:
fairy
grass

Can learn:

Scratch, Cut, Double-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Poison-sting, Bite, Growl, Supersonic, Disable, Ice-beam, Blizzard, Counter, Strength, Thunderbolt, Thunder, Dig, Toxic, Rage, Mimic, Double-team

Evolution Chart:

Nidoran-f(#29)

(Lvl 16)

Nidorina(#30)

(Moon-stone)

Nidoqueen(#31)

Nidorina (#30)

type(s): Poison

habitat: Grassland

Can Be Found In:

- Valor lakefront area
- Sinnoh route 221 area
- Kanto route 9 area
- Kanto route 13 area

Height: 2.62ft

Weight: 20.0kg

Abilities

poison-point

rivalry

It has a calm and caring nature. Because its horn grows slowly, it prefers not to fight. When it senses danger, it raises all the barbs on its body. These barbs grow slower than Nidorino's. The horn on its head has atrophied. It's thought that this happens so Nidorina's children won't get poked while their mother is feeding them. It has a docile nature. If it is threatened with attack, it raises the barbs that are all over its body.

Stats:

Weak To:

ground

psychic

Hp	70
Attack	62
Defense	67
Special-attack	55
Special-defense	55
Speed	56

Strong Against:

fairy

grass

Can learn:

Scratch, Cut, Double-kick, Headbutt, Horn-drill, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Poison-sting, Bite, Growl, Water-gun, Ice-beam, Blizzard, Bubble-beam, Counter, Strength, Thunderbolt, Thunder, Dig, Toxic, Rage, Mimic

Evolution Chart:

Nidoran-f(#29)

(Lvl 16)

Nidorina(#30)

(Moon-stone)

Nidoqueen(#31)

Nidoqueen (#31)

type(s): Poison,ground

habitat: Grassland

Can Be Found In:

Height: 4.27ft

Weight: 60.0kg

Abilities

poison-point

rivalry

NIDOQUEEN's body is encased in extremely hard scales. It is adept at sending foes flying with harsh tackles. This POKéMON is at its strongest when it is defending its young. It is adept at sending foes flying with harsh tackles using its tough, scaly body. This POKéMON is at its strongest when it is defending its young. Tough scales cover the sturdy body of this Pokémon. It appears that the scales grow in cycles. The hard scales that cover its strong body serve as excellent protection from any attack.

Stats:

Weak To:

ice

psychic

water

90	Hp
92	Attack
87	Defense
75	Special-attack
85	Special-defense
76	Speed

Strong Against:

electric

fairy

fire

rock

steel

Can learn:

Mega-punch, Pay-day, Fire-punch, Ice-punch, Thunder-punch, Scratch, Cut, Double-kick, Mega-kick, Headbutt, Horn-drill, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Poison-sting, Bite, Growl, Roar, Supersonic, Flamethrower, Water-gun, Surf

Evolution Chart:

Nidoran-f(#29)

(Lvl 16)

Nidorina(#30)

(Moon-stone)

Nidoqueen(#31)

Nidoran-m (#32)

type(s): Poison

habitat: Grassland

Can Be Found In:
- Sinnoh route 201 area
- Johto route 35 area
- National park area
- Johto route 36 area

Height: 1.64ft
Weight: 9.0kg

Abilities

poison-point
rivalry

The male NIDORAN has developed muscles that freely move its ears in any direction. Even the slightest sound does not escape this POKéMON's notice. Small but brave, this Pokémon will hold its ground and even risk its life in battle to protect the female it's friendly with. Its large ears are flapped like wings when it is listening to distant sounds. It extends toxic barbs when angered. It scans its surroundings by raising its ears out of the grass. Its toxic horn is for protection.

Stats:

Weak To:
ground
psychic

Hp	46
Attack	57
Defense	40
Special-attack	40
Special-defense	40
Speed	50

Strong Against:
fairy
grass

Can learn:

Cut, Double-kick, Headbutt, Horn-attack, Fury-attack, Horn-drill, Tackle, Body-slam, Take-down, Thrash, Double-edge, Poison-sting, Leer, Supersonic, Disable, Ice-beam, Blizzard, Peck, Counter, Strength, Thunderbolt, Thunder, Dig, Toxic, Confusion

Evolution Chart:

Nidoran-m(#32)

(Lvl 16)

Nidorino(#33)

(Moon-stone)

Nidoking(#34)

Nidorino (#33)

type(s): Poison

habitat: Grassland

Can Be Found In:
- Valor lakefront area
- Sinnoh route 221 area
- Kanto route 9 area
- Kanto route 13 area

Height: 2.95ft
Weight: 19.5kg

Abilities

poison-point
rivalry

Nidorino has a horn that is harder than a diamond. If it senses a hostile presence, all the barbs on its back bristle up at once, and it challenges the foe with all its might. It's nervous and quick to act aggressively. The potency of its poison increases along with the level of adrenaline present in its body. It raises its big ears to check its surroundings. If it senses anything, it attacks immediately. An aggressive POKéMON that is quick to attack. The horn on its head secretes a powerful venom.

Stats:

Weak To:
ground
psychic

Hp	61
Attack	72
Defense	57
Special-attack	55
Special-defense	55
Speed	65

Strong Against:
fairy
grass

Can learn:

Cut, Double-kick, Headbutt, Horn-attack, Fury-attack, Horn-drill, Tackle, Body-slam, Take-down, Double-edge, Poison-sting, Leer, Water-gun, Ice-beam, Blizzard, Bubble-beam, Peck, Counter, Strength, Thunderbolt, Thunder, Dig, Toxic, Rage, Mimic

Evolution Chart:

Nidoran-m(#32)

(Lvl 16)

Nidorino(#33)

(Moon-stone)

Nidoking(#34)

Nidoking (#34)

type(s): Poison,ground

habitat: Grassland

Can Be Found In:

Height: 4.59ft

Weight: 62.0kg

Abilities

poison-point

rivalry

Its tail is thick and powerful. If it binds an enemy, it can render the victim helpless quite easily. Nidoking's thick tail packs enormously destructive power. With one swing, it can topple a metal transmission tower. Once this Pokémon goes on a rampage, there is no stopping it. A NIDOKING's thick tail packs enormously destructive power capable of toppling a metal transmission tower. Once it goes on a rampage, there is no stopping it.

Stats:

Weak To:

ice

psychic

water

Hp	81
Attack	102
Defense	77
Special-attack	85
Special-defense	75
Speed	85

Strong Against:

electric

fairy

fire

rock

steel

Can learn:

Mega-punch, Pay-day, Fire-punch, Ice-punch, Thunder-punch, Cut, Double-kick, Mega-kick, Headbutt, Horn-attack, Fury-attack, Horn-drill, Tackle, Body-slam, Take-down, Thrash, Double-edge, Poison-sting, Leer, Roar, Supersonic, Flamethrower, Water-gun

Evolution Chart:

Nidoran-m(#32)

(Lvl 16)

Nidorino(#33)

(Moon-stone)

Nidoking(#34)

Clefairy (#35)

type(s): Fairy

habitat: Mountain

Can Be Found In:
- Mt coronet 1f route 207
- Mt coronet 2f
- Mt coronet 3f
- Mt coronet exterior

Height: 1.97ft

Weight: 7.5kg

Abilities

cute-charm

magic-guard

On every night of a full moon, groups of this POKéMON come out to play. When dawn arrives, the tired CLEFAIRY return to their quiet mountain retreats and go to sleep nestled up against each other. Though rarely seen, it becomes easier to spot, for some reason, on the night of a full moon. On nights with a full moon, Clefairy gather from all over and dance. Bathing in moonlight makes them float. Its adorable be havior and cry make it highly popular. However, this cute POKéMON is rarely found.

Stats:

Weak To:

poison

steel

Hp	70
Attack	45
Defense	48
Special-attack	60
Special-defense	65
Speed	35

Strong Against:

dark

dragon

fighting

Can learn:

Pound, Double-slap, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Sing, Flamethrower, Water-gun, Ice-beam, Blizzard, Psybeam, Bubble-beam, Submission, Counter, Seismic-toss

Evolution Chart:

Cleffa(#173) → Clefairy(#35) → Clefable(#36)

Clefable (#36)

type(s): Fairy

habitat: Mountain

Can Be Found In:
- Giant chasm outside
- Giant chasm forest
- Giant chasm forest cave

Height: 4.27ft

Weight: 40.0kg

Abilities

cute-charm

magic-guard

They don't like to reveal themselves in front of people. They live quietly in packs deep in the mountains. A CLEFABLE uses its wings to skip lightly as if it were flying. Its bouncy step lets it even walk on water. On quiet, moonlit nights, it strolls on lakes. It can't help but hear a pin drop from over half a mile away, so it lives deep in the mountains where there aren't many people or Pokémon. Its very sensitive ears lets it dis tinguish distant sounds. As a re sult, it prefers quiet places.

Stats:

Weak To:

poison

steel

Hp	95
Attack	70
Defense	73
Special-attack	95
Special-defense	90
Speed	60

Strong Against:

dark

dragon

fighting

Can learn:

Pound, Double-slap, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Sing, Flamethrower, Water-gun, Ice-beam, Blizzard, Psybeam, Bubble-beam, Hyper-beam, Submission, Counter

Evolution Chart:

Cleffa(#173) → Clefairy(#35) → Clefable(#36)

Vulpix (#37)

type(s): Fire

habitat: Grassland

Can Be Found In:

- Sinnoh route 209 area
- Sinnoh route 214 area
- Johto route 36 area
- Johto route 37 area

Height: 1.97ft

Weight: 9.9kg

Abilities

flash-fire

drought

Inside VULPIX's body burns a flame that never goes out. During the daytime, when the temperatures rise, this POKéMON releases flames from its mouth to prevent its body from growing too hot. At the time of its birth, VULPIX has one white tail. The tail separates into six if this POKéMON receives plenty of love from its TRAINER. The six tails become magnificently curled. When it is born, it has just one snow- white tail. The tail splits from its tip as it grows older.

Stats:

Weak To:

ground

rock

water

Hp	38
Attack	41
Defense	40
Special-attack	50
Special-defense	65
Speed	65

Strong Against:

bug

grass

ice

steel

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Roar, Disable, Ember, Flamethrower, Fire-spin, Dig, Toxic, Hypnosis, Agility, Quick-attack, Rage, Mimic, Double-team, Confuse-ray, Reflect, Bide, Fire-blast, Swift, Skull-bash, Rest

Evolution Chart:

Vulpix(#37)

(Fire-stone)

Ninetales(#38)

Ninetales (#38)

type(s): Fire

habitat: Grassland

Can Be Found In:

- Abundant shrine area

Height: 3.61ft

Weight: 19.9kg

Abilities

flash-fire

drought

Very smart and very vengeful. Grabbing one of its many tails could result in a 1,000-year curse. Said to live for a thousand years, this Pokémon uses its supernatural abilities to manipulate fire. It can burn its prey to a crisp as it pleases. Each of its nine tails is imbued with supernatural power, and it can live for a thousand years. Legend has it that this mystical Pokémon was formed when nine saints coalesced into one.

Stats:

Weak To:

ground

rock

water

Hp	73
Attack	76
Defense	75
Special-attack	81
Special-defense	100
Speed	100

Strong Against:

bug

grass

ice

steel

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Roar, Disable, Ember, Flamethrower, Hyper-beam, Solar-beam, Fire-spin, Dig, Toxic, Hypnosis, Agility, Quick-attack, Rage, Night-shade, Mimic, Double-team, Confuse-ray, Reflect, Bide

Evolution Chart:

Vulpix(#37)

(Fire-stone)

Ninetales(#38)

Jigglypuff (#39)

type(s): Normal,fairy

habitat: Grassland

Can Be Found In:
- Johto route 34 area
- Johto route 35 area
- Johto route 46 area
- Kanto route 3 area

Height: 1.64ft

Weight: 5.5kg

Abilities

cute-charm

competitive

Recordings of Jigglypuff's strange lullabies can be purchased from department stores. These CDs can be found near the bedding area. Nothing can avoid falling asleep hearing a JIGGLYPUFF's song. The sound waves of its singing voice match the brain waves of someone in a deep sleep. Jigglypuff has top-notch lung capacity, even by comparison to other Pokémon. It won't stop singing its lullabies until its foes fall asleep.

Stats:

Weak To:

poison

steel

115	Hp
45	Attack
20	Defense
45	Special-attack
25	Special-defense
20	Speed

Strong Against:

dark

dragon

Can learn:

Pound, Double-slap, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Sing, Disable, Flamethrower, Water-gun, Ice-beam, Blizzard, Bubble-beam, Submission, Counter, Seismic-toss, Strength

Evolution Chart:

Igglybuff(#174)

Jigglypuff(#39)

(Moon-stone)

Wigglytuff(#40)

Wigglytuff (#40)

type(s): Normal,fairy

habitat: Grassland

Can Be Found In:
- Cerulean cave 2f
- Dreamyard area
- Unova route 1 area
- Unova route 2 area

Height: 3.28ft

Weight: 12.0kg

Abilities

cute-charm

competitive

When it gets angry, it inhales with all its might, and its body gradually inflates. Sometimes they can grow 20 times larger! Thanks to its bouncy body and fine fur, this Pokémon is sought after. Holding one in your arms while you sleep feels great. It has a very fine fur. Take care not to make it angry, or it may inflate steadily and hit with a body slam. The body is soft and rubbery. When angered, it will suck in air and inflate itself to an enormous size.

Stats:

Weak To:

poison

steel

Hp	140
Attack	70
Defense	45
Special-attack	85
Special-defense	50
Speed	45

Strong Against:

dark

dragon

Can learn:

Pound, Double-slap, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Sing, Disable, Flamethrower, Water-gun, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Submission, Counter, Seismic-toss

Evolution Chart:

Igglybuff(#174)

Jigglypuff(#39)

(Moon-stone)

Wigglytuff(#40)

Zubat (#41)

type(s): Poison,flying

habitat: Cave

Can Be Found In:
- Oreburgh mine 1f
- Oreburgh mine b1f
- Mt coronet 1f route 207
- Mt coronet 4f

Height: 2.62ft
Weight: 7.5kg

Abilities
inner-focus
infiltrator

During the day, it gathers with others and hangs from the ceilings of old buildings and caves. Emits ultrasonic cries while it flies. They act as a sonar used to check for objects in its way. It emits ultrasonic waves from its mouth to check its surroundings. Even in tight caves, Zubat flies around with skill. It does not need eyes, because it emits ultrasonic waves to check its surroundings while it flies.

Stats:

Weak To:
electric
ground
ice
psychic
rock

Hp	40
Attack	45
Defense	35
Special-attack	30
Special-defense	40
Speed	55

Strong Against:
bug
fairy
fighting
grass

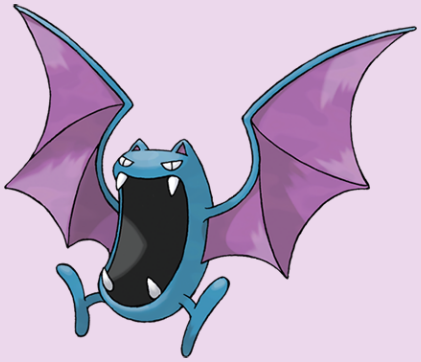
Can learn:

Razor-wind, Gust, Wing-attack, Whirlwind, Fly, Headbutt, Take-down, Double-edge, Bite, Supersonic, Absorb, Mega-drain, Toxic, Hypnosis, Agility, Quick-attack, Rage, Mimic, Double-team, Confuse-ray, Haze, Bide, Swift, Leech-life, Rest, Super-fang

Evolution Chart:

Zubat(#41) Golbat(#42) Crobat(#169)

Golbat (#42)



type(s): Poison,flying

habitat: Cave

Can Be Found In:

- Mt coronet 1f route 207
- Mt coronet 2f
- Mt coronet 3f
- Mt coronet exterior

Height: 5.25ft

Weight: 55.0kg

Abilities

inner-focus

infiltrator

Its fangs easily puncture even thick animal hide. It loves to feast on the blood of people and POKéMON. It flits about in darkness and strikes from behind. However hard its victim's hide may be, it punctures with sharp fangs and gorges itself with blood. Sometimes they drink so much blood, they can't fly anymore. Then they fall to the ground and become food for other Pokémon. However hard its victim's hide may be, it punctures with sharp fangs and gorges itself with blood.

Stats:

Weak To:

electric
ground
ice
psychic
rock

Hp	75
Attack	80
Defense	70
Special-attack	65
Special-defense	75
Speed	90

Strong Against:

bug
fairy
fighting
grass

Can learn:

Razor-wind, Gust, Wing-attack, Whirlwind, Fly, Headbutt, Take-down, Double-edge, Bite, Supersonic, Hyper-beam, Absorb, Mega-drain, Toxic, Hypnosis, Agility, Quick-attack, Rage, Mimic, Screech, Double-team, Confuse-ray, Haze, Bide, Swift, Leech-life

Evolution Chart:

Zubat(#41) → Golbat(#42) → Crobat(#169)

Oddish (#43)

type(s): Grass,poison

habitat: Grassland

Can Be Found In:
- Sinnoh route 224 area
- Sinnoh route 229 area
- Sinnoh sea route 230
- Ilex forest area

Height: 1.64ft

Weight: 5.4kg

Abilities

chlorophyll

run-away

During the day, it keeps its face buried in the ground. At night, it wanders around sowing its seeds. This POKéMON grows by absorbing moonlight. During the daytime, it buries itself in the ground, leaving only its leaves exposed to avoid detection by its enemies. During the daytime, Oddish buries itself in soil to absorb nutrients from the ground using its entire body. The more fertile the soil, the glossier its leaves become.

Stats:

Weak To:

bug
fire
flying
ice
psychic

Hp	45
Attack	50
Defense	55
Special-attack	75
Special-defense	65
Speed	30

Strong Against:

fairy
rock
water

Can learn:

Swords-dance, Cut, Headbutt, Take-down, Double-edge, Acid, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Petal-dance, Toxic, Rage, Mimic, Double-team, Reflect, Bide, Flash, Rest, Substitute

Evolution Chart:

Oddish(#43) — Gloom(#44) — Vileplume(#45)

Gloom (#44)

type(s): Grass,poison

habitat: Grassland

Can Be Found In:
- Sinnoh route 224 area
- Sinnoh route 229 area
- Sinnoh sea route 230
- Johto route 47 area

Height: 2.62ft
Weight: 8.6kg

Abilities
chlorophyll
stench

What appears to be drool is actually sweet honey. It is very sticky and clings stubbornly if touched. GLOOM releases a foul fragrance from the pistil of its flower. When faced with danger, the stench worsens. If this POKéMON is feeling calm and secure, it does not release its usual stinky aroma. Smells incredibly foul! However, around 1 out of 1,000 people enjoy sniffing its nose- bending stink. Its pistils exude an incredibly foul odor. The horrid stench can cause fainting at a distance of 1.25 miles.

Stats:

Weak To:
bug
fire
flying
ice
psychic

Hp	60
Attack	65
Defense	70
Special-attack	85
Special-defense	75
Speed	40

Strong Against:
fairy
rock
water

Can learn:

Swords-dance, Cut, Headbutt, Take-down, Double-edge, Acid, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Petal-dance, Toxic, Rage, Mimic, Double-team, Reflect, Bide, Flash, Rest, Substitute

Evolution Chart:

Oddish(#43)

(Lvl 21)

Gloom(#44)

(Leaf-stone)

Vileplume(#45)

Vileplume (#45)

type(s): Grass,poison

habitat: Grassland

Can Be Found In:

Height: 3.94ft

Weight: 18.6kg

Abilities

chlorophyll

effect-spore

It has the world's largest petals. With every step, the petals shake out heavy clouds of toxic pollen. Flaps its broad flower petals to scatter its poisonous pollen. The flapping sound is very loud. Vileplume's toxic pollen triggers atrocious allergy attacks. That's why it is advisable never to approach any attractive flowers in a jungle, however pretty they may be. It has the world's largest petals. With every step, the petals shake out heavy clouds of toxic pollen.

Stats:

Weak To:

bug
fire
flying
ice
psychic

Hp	75
Attack	80
Defense	85
Special-attack	110
Special-defense	90
Speed	50

Strong Against:

fairy
rock
water

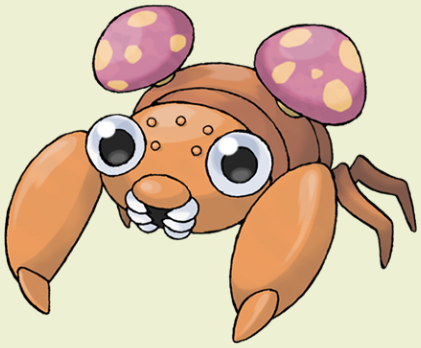
Can learn:

Swords-dance, Cut, Headbutt, Body-slam, Take-down, Double-edge, Acid, Hyper-beam, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Petal-dance, Toxic, Rage, Mimic, Double-team, Reflect, Bide

Evolution Chart:

Oddish(#43) Gloom(#44) Vileplume(#45)

Paras (#46)



type(s): Bug,grass

habitat: Forest

Can Be Found In:

- Ilex forest area
- Mt moon 1f
- Mt moon 2f
- Mt moon b1f

Height: 0.98ft

Weight: 5.4kg

Abilities

effect-spore

dry-skin

Paras has parasitic mushrooms growing on its back called tochukaso. They grow large by drawing nutrients from this Bug Pokémon host. They are highly valued as a medicine for extending life. Mushrooms called tochukaso sprout from its back. They can be dried and powdered to make a medicine used to extend life. As its body grows large, oriental mushrooms named tochukaso start sprouting out of its back. Mushrooms named tochukaso grow on its back. They grow along with the host Paras.

Stats:

Weak To:

fire

flying

ice

Hp	35
Attack	70
Defense	55
Special-attack	45
Special-defense	55
Speed	25

Strong Against:

dark

ground

psychic

water

Can learn:

Scratch, Swords-dance, Cut, Headbutt, Body-slam, Take-down, Double-edge, Psybeam, Counter, Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, String-shot, Dig, Toxic, Agility, Rage, Mimic, Screech

Evolution Chart:

Paras(#46) → Parasect(#47)

Parasect (#47)

type(s): Bug,grass

habitat: Forest

Can Be Found In:
- Mt silver 2f
- Cerulean cave 1f
- Cerulean cave 2f
- Cerulean cave b1f

Height: 3.28ft

Weight: 29.5kg

Abilities

effect-spore
dry-skin

Its poisonous spores are also used in traditional medicine. Apparently, spores produced in Alola are not of very good quality. PARASECT are known to infest the roots of large trees en masse and drain nutrients. When an infested tree dies, they move onto another tree all at once. A mushroom grown larger than the host's body controls Parasect. It scatters poisonous spores. The larger the mushroom on its back grows, the stronger the mushroom spores it scatters.

Stats:

Weak To:

fire
flying
ice

Hp	60
Attack	95
Defense	80
Special-attack	60
Special-defense	80
Speed	30

Strong Against:

dark
ground
psychic
water

Can learn:

Scratch, Swords-dance, Cut, Headbutt, Body-slam, Take-down, Double-edge, Hyper-beam, Counter, Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, String-shot, Dig, Toxic, Rage, Mimic, Screech, Double-team

Evolution Chart:

Paras(#46) → Parasect(#47)

Venonat (#48)

type(s): Bug,poison

habitat: Forest

Can Be Found In:
- Sinnoh route 229 area
- Ilex forest area
- National park area
- Johto route 43 area

Height: 3.28ft
Weight: 30.0kg

Abilities
- compound-eyes
- tinted-lens

The small bugs it eats appear only at night, so it sleeps in a hole in a tree until night falls. Lives in the shadows of tall trees where it eats bugs. It is attracted by light at night. Poison oozes from all over its body. It catches and eats small bugs at night that are attracted by light. Its large eyes act as radar. In a bright place, you can see that they are clusters of many tiny eyes. Its large eyes act as radars. In a bright place, you can see that they are clusters of many tiny eyes.

Stats:

Weak To:
- fire
- flying
- ground
- rock

Hp	60
Attack	55
Defense	50
Special-attack	40
Special-defense	55
Speed	45

Strong Against:
- dark
- fairy
- grass

Can learn:

Headbutt, Tackle, Take-down, Double-edge, Supersonic, Disable, Psybeam, Mega-drain, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, String-shot, Toxic, Confusion, Psychic, Agility, Rage, Night-shade, Mimic, Screech, Double-team, Confuse-ray

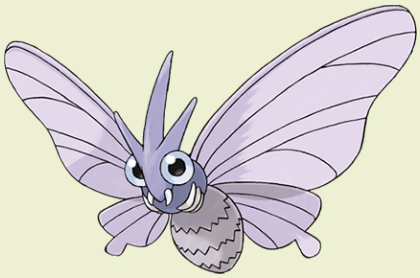
Evolution Chart:

Venonat(#48)

(Lvl 31)

Venomoth(#49)

Venomoth (#49)



type(s): Bug,poison

habitat: Forest

Can Be Found In:
- Sinnoh route 229 area
- Johto route 43 area
- Kanto route 9 area
- Kanto route 10 area

Height: 4.92ft

Weight: 12.5kg

Abilities

shield-dust
tinted-lens

When it attacks, it flaps its large wings violently to scatter its poisonous powder all around. The powder on its wings is poisonous if it is dark in hue. If it is light in hue, it causes paralysis. The dust-like scales covering its wings are color coded to indicate the kinds of poison it has. The scales it scatters will paralyze anyone who touches them, making that person unable to stand. When it attacks, it flaps its large wings violently to scatter its poi sonous powder all around.

Stats:

Weak To:
fire
flying
ground
rock

Hp	70
Attack	65
Defense	60
Special-attack	90
Special-defense	75
Speed	90

Strong Against:
dark
fairy
grass

Can learn:

Razor-wind, Gust, Whirlwind, Headbutt, Tackle, Take-down, Double-edge, Supersonic, Disable, Psybeam, Hyper-beam, Mega-drain, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, String-shot, Toxic, Confusion, Psychic, Agility, Rage, Teleport

Evolution Chart:

Venonat(#48)

(Lvl 31)

Venomoth(#49)

Diglett (#50)

type(s): Ground

habitat: Cave

Can Be Found In:

- Sinnoh route 228 area
- Vermilion city area
- Johto route 48 area
- Digletts cave area

Height: 0.66ft

Weight: 0.8kg

Abilities

sand-veil

arena-trap

DIGLETT are raised in most farms. The reason is simple - wherever this POKéMON burrows, the soil is left perfectly tilled for planting crops. This soil is made ideal for growing delicious vegetables. DIGLETT are raised in most farms. The reason is simple--wherever they burrow, the soil is left perfectly tilled for growing delicious crops. Lives about one yard underground where it feeds on plant roots. It sometimes appears above ground.

Stats:

Weak To:

grass
ice
water

Hp	10
Attack	55
Defense	25
Special-attack	35
Special-defense	45
Speed	95

Strong Against:

electric
fire
poison
rock
steel

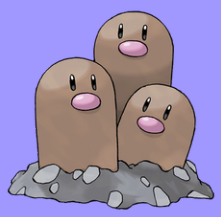
Can learn:

Scratch, Swords-dance, Cut, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Growl, Earthquake, Fissure, Dig, Toxic, Agility, Rage, Mimic, Screech, Double-team, Bide, Fury-swipes, Rest, Rock-slide, Slash, Substitute, Thief, Snore, Curse

Evolution Chart:

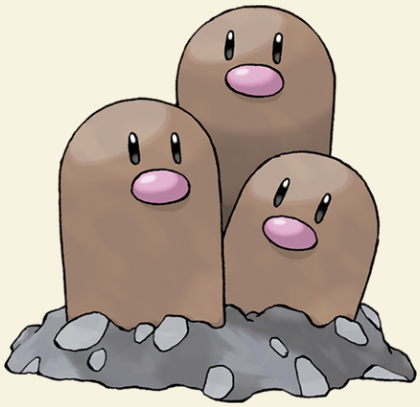
Diglett(#50)

(Lvl 26)



Dugtrio(#51)

Dugtrio (#51)



type(s): Ground

habitat: Cave

Can Be Found In:

- Sinnoh route 228 area
- Digletts cave area
- Kalos route 13 area
- Lush jungle east cave

Height: 2.3ft

Weight: 33.3kg

Abilities

sand-veil

arena-trap

Dugtrio's heads are sleek and smooth and incredibly hard. It can dig through any soil with its headbutts. This set of triplets moves cooperatively. It's the power of teamwork that enables this Pokémon to dig to a depth of 60 miles. These DIGLETT triplets dig over 60 miles below sea level. No one knows what it's like underground. Extremely power ful, they can DIG through even the hardest ground to a depth of over 60 miles.

Stats:

Weak To:

grass
ice
water

Hp	35
Attack	100
Defense	50
Special-attack	50
Special-defense	70
Speed	120

Strong Against:

electric
fire
poison
rock
steel

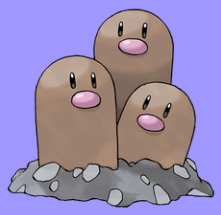
Can learn:

Scratch, Swords-dance, Cut, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Growl, Hyper-beam, Earthquake, Fissure, Dig, Toxic, Agility, Rage, Mimic, Screech, Double-team, Bide, Fury-swipes, Rest, Rock-slide, Tri-attack, Slash, Substitute

Evolution Chart:

Diglett(#50)

(Lvl 26)



Dugtrio(#51)

Meowth (#52)

type(s): Normal

habitat: Urban

Can Be Found In:

- Johto route 35 area
- Johto route 38 area
- Johto route 39 area
- Kanto route 5 area

Height: 1.31ft

Weight: 4.2kg

Abilities

pickup

technician

Adores circular objects. Wanders the streets on a nightly basis to look for dropped loose change. Appears to be more active at night. It loves round and shiny things. It can't stop itself from picking them up. It loves anything that shines. It especially adores coins that it picks up and secretly hoards. All it does is sleep during the daytime. At night, it patrols its territory with its eyes aglow. Appears to be more active at night. It loves round and shiny things. It can't stop from picking them up.

Stats:

Weak To:

fighting

Hp	40
Attack	45
Defense	35
Special-attack	40
Special-defense	40
Speed	90

Strong Against:

Can learn:

Pay-day, Scratch, Cut, Headbutt, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Growl, Water-gun, Bubble-beam, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Hypnosis, Agility, Rage, Mimic, Screech, Double-team, Defense-curl, Bide, Swift

Evolution Chart:

Meowth(#52)

(Lvl 28)

Persian(#53)

Persian (#53)

type(s): Normal

habitat: Urban

Can Be Found In:

- Kanto route 7 area
- Cerulean cave 1f
- Kindle road area
- Treasure beach area

Height: 3.28ft

Weight: 32.0kg

Abilities

limber

technician

Although its fur has many admirers, it is tough to raise as a pet because of its fickle meanness. Behind its lithe, elegant appearance lies a barbaric side. It will tear apart its prey on a mere whim. Persian has six bold whiskers that give it a look of toughness. The whiskers sense air movements to determine what is in the Pokémon's surrounding vicinity. It becomes docile if grabbed by the whiskers. Its lithe muscles allow it to walk without making a sound. It attacks in an instant.

Stats:

Weak To:

fighting

Hp	65
Attack	70
Defense	60
Special-attack	65
Special-defense	65
Speed	115

Strong Against:

Can learn:

Pay-day, Scratch, Cut, Headbutt, Body-slam, Take-down, Double-edge, Bite, Growl, Roar, Water-gun, Bubble-beam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Hypnosis, Agility, Rage, Mimic, Screech, Double-team, Defense-curl, Bide

Evolution Chart:

Meowth(#52)

(Lvl 28)

Persian(#53)

Psyduck (#54)

type(s): Water

habitat: Waters-edge

Can Be Found In:
- Eterna city area
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3

Height: 2.62ft

Weight: 19.6kg

Abilities

damp

cloud-nine

Suffers perpetual headaches. If the agony grows too great, Psyduck's latent power erupts, contrary to Psyduck's intent. Ergo, I am exploring ways to ease the pain. When its headache intensifies, it starts using strange powers. However, it has no recollection of its powers, so it always looks befuddled and bewildered. When headaches stimulate its brain cells, which are usually inactive, it can use a mysterious power.

Stats:

Weak To:

electric

grass

Hp	50
Attack	52
Defense	48
Special-attack	65
Special-defense	50
Speed	55

Strong Against:

fire

ground

rock

Can learn:

Mega-punch, Pay-day, Ice-punch, Scratch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Tail-whip, Disable, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Submission, Low-kick, Counter, Seismic-toss, Strength, Dig

Evolution Chart:

Psyduck(#54)

(Lvl 33)

Golduck(#55)

Golduck (#55)

type(s): Water

habitat: Waters-edge

Can Be Found In:
- Eterna city area
- Ravaged path area
- Oreburgh gate b1f
- Sendoff spring area

Height: 5.58ft
Weight: 76.6kg

Abilities
- damp
- cloud-nine

When its forehead shines mysteriously, Golduck can use the full extent of its power. The webbed flippers on its forelegs and hind legs and the streamlined body of GOLDUCK give it frightening speed. This POKéMON is definitely much faster than even the most athletic swimmer. Its slim and long limbs end in broad flippers. They are used for swim ming gracefully in lakes. Old tales tell of Golduck punishing those that defiled its river. The guilty were dragged into the water and taken away.

Stats:

Weak To:
- electric
- grass

Hp	80
Attack	82
Defense	78
Special-attack	95
Special-defense	80
Speed	85

Strong Against:
- fire
- ground
- rock

Can learn:

Mega-punch, Pay-day, Ice-punch, Scratch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Tail-whip, Disable, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Hyper-beam, Submission, Low-kick, Counter, Seismic-toss

Evolution Chart:

Psyduck(#54)

(Lvl 33)

Golduck(#55)

Mankey (#56)

type(s): Fighting

habitat: Mountain

Can Be Found In:
- Sinnoh route 225 area
- Sinnoh sea route 226
- Johto route 42 area
- Rock tunnel 1f

Height: 1.64ft
Weight: 28.0kg

Abilities
vital-spirit
anger-point

An agile Pokémon that lives in trees. It angers easily and will not hesitate to attack anything. Its raging tires it out and causes it to fall asleep, but the anger resonating in its dreams causes it to wake up-which infuriates it all over again. Light and agile on its feet, and ferocious in temperament. When angered, it flies into an uncontrollable frenzy. Extremely quick to anger. It could be docile one moment then thrashing away the next instant.

Stats:

Weak To:
fairy
flying
psychic

Hp	40
Attack	80
Defense	35
Special-attack	35
Special-defense	45
Speed	70

Strong Against:
dark
ice
normal
rock
steel

Can learn:

Karate-chop, Mega-punch, Pay-day, Fire-punch, Ice-punch, Thunder-punch, Scratch, Mega-kick, Headbutt, Body-slam, Take-down, Thrash, Double-edge, Leer, Submission, Low-kick, Counter, Seismic-toss, Strength, Thunderbolt, Thunder, Earthquake, Dig

Evolution Chart:

Mankey(#56)

(Lvl 28)

Primeape(#57)

Annihilape(#979)

Primeape (#57)

type(s): Fighting

habitat: Mountain

Can Be Found In:

- Sinnoh route 225 area
- Sinnoh sea route 226
- Kanto route 9 area
- Cerulean cave 1f

Height: 3.28ft

Weight: 32.0kg

Abilities

vital-spirit

anger-point

Always furious and tenacious to boot. It will not abandon chasing its quarry until it catches up. It stops being angry only when nobody else is around. To view this moment is very difficult. It will beat up anyone who makes it mad, even if it has to chase them until the end of the world. If approached while asleep, it may awaken and angrily give chase in a groggy state of semi-sleep. Some researchers theorize that Primeape remains angry even when inside a Poké Ball.

Stats:

Weak To:

fairy

flying

psychic

Hp	65
Attack	105
Defense	60
Special-attack	60
Special-defense	70
Speed	95

Strong Against:

dark

ice

normal

rock

steel

Can learn:

Karate-chop, Mega-punch, Pay-day, Fire-punch, Ice-punch, Thunder-punch, Scratch, Mega-kick, Headbutt, Body-slam, Take-down, Thrash, Double-edge, Leer, Hyper-beam, Submission, Low-kick, Counter, Seismic-toss, Strength, Thunderbolt, Thunder

Evolution Chart:

Mankey(#56)

(Lvl 28)

Primeape(#57)

Annihilape(#979)

Growlithe (#58)

type(s): Fire

habitat: Grassland

Can Be Found In:

- Sinnoh route 201 area
- Sinnoh route 202 area
- Johto route 35 area
- Johto route 36 area

Height: 2.3ft

Weight: 19.0kg

Abilities

intimidate

flash-fire

It has a brave and trustworthy nature. It fearlessly stands up to bigger and stronger foes. Its superb sense of smell ensures that this POKéMON won't forget any scent, no matter what. It uses its sense of smell to detect the emotions of others. While it's quite friendly toward humans once it's grown used to them, in the wild it must be quite fierce to defend its territory from Rockruff. Very friendly and faithful to people. It will try to repel enemies by barking and biting.

Stats:

Weak To:

ground

rock

water

Hp	55
Attack	70
Defense	45
Special-attack	70
Special-defense	50
Speed	60

Strong Against:

bug

grass

ice

steel

Can learn:

Double-kick, Headbutt, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Ember, Flamethrower, Strength, Dragon-rage, Fire-spin, Dig, Toxic, Agility, Rage, Mimic, Double-team, Reflect, Bide, Fire-blast, Swift, Skull-bash, Rest, Substitute

Evolution Chart:

Growlithe(#58) Arcanine(#59)

Arcanine (#59)

type(s): Fire

habitat: Grassland

Can Be Found In:

Height: 6.23ft

Weight: 155.0kg

Abilities

intimidate

flash-fire

A legendary POKé MON in China. Many people are charmed by its grace and beauty while running. Arcanine is known for its high speed. It is said to be capable of running over 6,200 miles in a single day and night. The fire that blazes wildly within this Pokémon's body is its source of power. Overflowing with beauty and majesty, this strong Pokémon appears in ancient Eastern folklore. A POKéMON that is described in Chinese legends. It is said to race at an unbelievable speed.

Stats:

Weak To:

ground

rock

water

Hp	90
Attack	110
Defense	80
Special-attack	10
Special-defense	80
Speed	95

Strong Against:

bug

grass

ice

steel

Can learn:

Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Ember, Flamethrower, Hyper-beam, Strength, Solar-beam, Dragon-rage, Fire-spin, Dig, Toxic, Agility, Rage, Teleport, Mimic, Double-team, Reflect, Bide, Fire-blast, Swift, Skull-bash

Evolution Chart:

Growlithe(#58)

(Fire-stone)

Arcanine(#59)

Poliwag (#60)

type(s): Water

habitat: Waters-edge

Can Be Found In:
- Sinnoh route 225 area
- Sinnoh route 227 area
- Sinnoh route 228 area
- Johto route 30 area

Height: 1.97ft

Weight: 12.4kg

Abilities

water-absorb

damp

Because it is inept at walking on its newly grown legs, it always swims around in water. It's still not very good at walking. Its Trainers should train this Pokémon to walk every day. The direction of the swirl on their stomachs differs depending on where they live. Poliwag aficionados can tell them apart at a glance. The direction of its belly spiral differs by area. The equator is thought to have an effect on this.

Stats:

Weak To:

electric

grass

Hp	40
Attack	50
Defense	40
Special-attack	40
Special-defense	40
Speed	90

Strong Against:

fire

ground

rock

Can learn:

Pound, Double-slap, Headbutt, Body-slam, Take-down, Double-edge, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Low-kick, Dig, Toxic, Psychic, Hypnosis, Rage, Mimic, Double-team, Defense-curl, Haze, Bide, Waterfall, Swift

Evolution Chart:

Poliwag(#60) — Poliwhirl(#61) — Poliwrath(#62)

Poliwhirl (#61)

type(s): Water

habitat: Waters-edge

Can Be Found In:

- Sinnoh route 225 area
- Sinnoh route 227 area
- Sinnoh route 228 area
- Johto route 30 area

Height: 3.28ft

Weight: 20.0kg

Abilities

water-absorb

damp

This Pokémon's sweat is a slimy mucus. When captured, Poliwhirl can slither from its enemies' grasp and escape. Though it is skilled at walk ing, it prefers to live underwater where there is less danger. Staring at the swirl on its belly causes drowsiness. This trait of Poliwhirl's has been used in place of lullabies to get children to go to sleep. It marches over the land in search of bug Pokémon to eat. Then it takes them underwater so it can dine on them where it's safe.

Stats:

Weak To:

electric

grass

Hp	65
Attack	65
Defense	65
Special-attack	50
Special-defense	50
Speed	90

Strong Against:

fire

ground

rock

Can learn:

Pound, Double-slap, Mega-punch, Ice-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Submission, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Fissure, Dig

Evolution Chart:

Poliwag(#60)

(Lvl 25)

Poliwhirl(#61)

(Water-stone)

Poliwrath(#62)

Poliwrath (#62)

type(s): Water,fighting

habitat: Waters-edge

Can Be Found In:
- Unova victory road
- Unova victory road
- Giant chasm area
- Giant chasm forest cave

Height: 4.27ft

Weight: 54.0kg

Abilities

water-absorb

damp

POLIWRATH's highly developed, brawny muscles never grow fatigued, however much it exercises. It is so tirelessly strong, this POKéMON can swim back and forth across the Pacific Ocean without effort. Poliwrath is skilled at both swimming and martial arts. It uses its well-trained arms to dish out powerful punches. Its body is solid muscle. When swimming through cold seas, Poliwrath uses its impressive arms to smash through drift ice and plow forward.

Stats:

Weak To:

electric
fairy
flying
grass
psychic

90	Hp
95	Attack
95	Defense
70	Special-attack
90	Special-defense
70	Speed

Strong Against:

dark
fire
ground
ice
normal
rock
steel

Can learn:

Pound, Double-slap, Mega-punch, Ice-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Submission, Low-kick, Counter, Seismic-toss, Strength, Earthquake

Evolution Chart:

Poliwag(#60) → Poliwhirl(#61) → Poliwrath(#62)

Abra (#63)

type(s): Psychic

habitat: Urban

Can Be Found In:

- Sinnoh route 203 area
- Sinnoh route 215 area
- Johto route 34 area
- Johto route 35 area

Height: 2.95ft

Weight: 19.5kg

Abilities

synchronize

inner-focus

It sleeps for 18 hours a day. It uses a variety of extrasensory powers even while asleep. It can teleport itself to safety while it's asleep, but when it wakes, it doesn't know where it is, so it panics. ABRA sleeps for eighteen hours a day. However, it can sense the presence of foes even while it is sleeping. In such a situation, this POKéMON immediately teleports to safety. Using its ability to read minds, it will identify impending danger and TELEPORT to safety.

Stats:

Weak To:

bug

dark

ghost

25	Hp
20	Attack
15	Defense
105	Special-attack
55	Special-defense
90	Speed

Strong Against:

fighting

poison

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Submission, Counter, Seismic-toss, Thunder-wave, Toxic, Confusion, Psychic, Rage, Teleport, Mimic, Double-team, Barrier, Light-screen, Reflect

Evolution Chart:

Abra(#63)

(Lvl 16)

Kadabra(#64)

Alakazam(#65)

Kadabra (#64)

type(s): Psychic

habitat: Urban

Can Be Found In:
- Sinnoh victory road 2f
- Sinnoh route 215 area
- Kanto route 8 area
- Cerulean cave 1f

Height: 4.27ft

Weight: 56.5kg

Abilities

synchronize

inner-focus

When it closes its eyes, twice as many alpha parti cles come out of the surface of its body. Many odd things happen if this Pokémon is close by. For example, it makes clocks run backward. Using its psychic power, Kadabra levitates as it sleeps. It uses its springy tail as a pillow. If it uses its abilities, it emits special alpha waves that cause machines to malfunction. It emits special alpha waves from its body that induce headaches just by being close.

Stats:

Weak To:

bug

dark

ghost

Hp	40
Attack	35
Defense	30
Special-attack	120
Special-defense	70
Speed	105

Strong Against:

fighting

poison

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Disable, Psybeam, Submission, Counter, Seismic-toss, Thunder-wave, Dig, Toxic, Confusion, Psychic, Hypnosis, Rage, Teleport, Night-shade

Evolution Chart:

Abra(#63) Kadabra(#64) Alakazam(#65)

Alakazam (#65)

type(s): Psychic

habitat: Urban

Can Be Found In:

Height: 4.92ft

Weight: 48.0kg

Abilities

synchronize

inner-focus

It has an IQ of 5000. It calcu lates many things in order to gain the edge in every battle. It is said to have an IQ of approximately 5,000. Its overflowing psychokinetic powers cause headaches to anyone nearby. Its brain cells multiply continu ally until it dies. As a result, it remembers everything. Its brain can out perform a super computer. Its intelligence quotient is said to be 5,000. A Pokémon that can memorize anything. It never forgets what it learns-that's why this Pokémon is smart.

Stats:

Weak To:

bug

dark

ghost

Hp	55
Attack	50
Defense	45
Special-attack	135
Special-defense	95
Speed	12

Strong Against:

fighting

poison

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Disable, Psybeam, Hyper-beam, Submission, Counter, Seismic-toss, Thunder-wave, Dig, Toxic, Confusion, Psychic, Hypnosis, Rage, Teleport

Evolution Chart:

Abra(#63)

(Lvl 16)

Kadabra(#64)

Alakazam(#65)

Machop (#66)

type(s): Fighting

habitat: Mountain

Can Be Found In:

- Mt coronet 1f route 207
- Mt coronet 1f route 211
- Sinnoh route 206 area
- Sinnoh route 207 area

Height: 2.62ft

Weight: 19.5kg

Abilities

guts

no-guard

Loves to build its muscles. It trains in all styles of martial arts to become even stronger. Very powerful in spite of its small size. Its mastery of many types of martial arts makes it very tough. Though as small as a child, it has strength enough to easily throw a well-built adult. Striving to become ever stronger, Machop trains by carrying a Graveler on its shoulders. Though small in stature, it is powerful enough to easily heft and throw a number of Geodude at once.

Stats:

Hp	70
Attack	80
Defense	50
Special-attack	35
Special-defense	35
Speed	35

Weak To:

fairy
flying
psychic

Strong Against:

dark
ice
normal
rock
steel

Can learn:

Karate-chop, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Rolling-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Flamethrower, Submission, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Fissure, Dig, Toxic

Evolution Chart:

Machop(#66) → (Lvl 28) → Machoke(#67) → Machamp(#68)

Machoke (#67)

type(s): Fighting

habitat: Mountain

Can Be Found In:
- Mt coronet 2f
- Mt coronet 3f
- Mt coronet exterior
- Mt coronet exterior

Height: 4.92ft

Weight: 70.5kg

Abilities

guts

no-guard

The belt around its waist holds back its energy. Without it, this POKéMON would be unstoppable. Machoke undertakes bodybuilding every day even as it helps people with tough, physically demanding labor. On its days off, this Pokémon heads to the fields and mountains to exercise and train. A belt is worn by a MACHOKE to keep its overwhelming power under control. Because it is so dangerous, no one has ever removed the belt.

Stats:

Weak To:

fairy
flying
psychic

Hp	80
Attack	100
Defense	70
Special-attack	50
Special-defense	60
Speed	45

Strong Against:

dark
ice
normal
rock
steel

Can learn:

Karate-chop, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Flamethrower, Submission, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Fissure, Dig, Toxic, Rage, Mimic

Evolution Chart:

Machop(#66)

(Lvl 28)

Machoke(#67)

Machamp(#68)

Machamp (#68)

type(s): Fighting

habitat: Mountain

Can Be Found In:

Height: 5.25ft

Weight: 130.0kg

Abilities

guts

no-guard

In close combat, its four arms afford it offensive and defensive supremacy. In but a blink, this valiant Pokémon can overwhelm its foes with more than 1,000 blows from its fists. It unleashes megaton-level punches that send opponents flying clear over the horizon. MACHAMP is known as the POKéMON that has mastered every kind of martial arts. If it grabs hold of the foe with its four arms, the battle is all but over. The hapless foe is thrown far over the horizon.

Stats:

Weak To:

fairy

flying

psychic

Hp	90
Attack	130
Defense	80
Special-attack	65
Special-defense	85
Speed	55

Strong Against:

dark

ice

normal

rock

steel

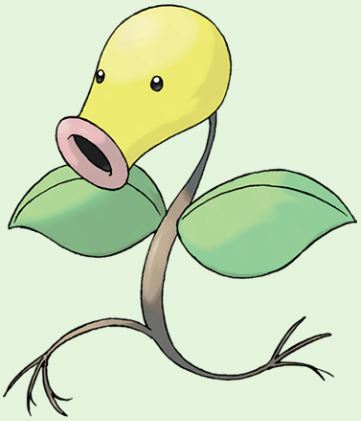
Can learn:

Karate-chop, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Flamethrower, Hyper-beam, Submission, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Fissure, Dig, Toxic

Evolution Chart:

Machop(#66) → Machoke(#67) → Machamp(#68)

Bellsprout (#69)



type(s): Grass,poison

habitat: Forest

Can Be Found In:

- Sinnoh route 224 area
- Sinnoh route 229 area
- Sinnoh sea route 230
- Johto route 31 area

Height: 2.3ft

Weight: 4.0kg

Abilities

chlorophyll

gluttony

Bellsprout's thin and flexible body lets it bend and sway to avoid any attack, however strong it may be. From its mouth, this Pokémon spits a corrosive fluid that melts even iron. It prefers hot and humid environments. It is quick at capturing prey with its vines. A carnivorous POKéMON that traps and eats bugs. It appears to use its root feet to replenish moisture. Prefers hot and humid places. It ensnares tiny insects with its vines and devours them.

Stats:

Weak To:

bug
fire
flying
ice
psychic

Hp	50
Attack	75
Defense	35
Special-attack	70
Special-defense	30
Speed	40

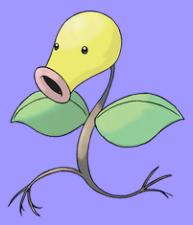
Strong Against:

fairy
rock
water

Can learn:

Swords-dance, Cut, Bind, Slam, Vine-whip, Headbutt, Wrap, Take-down, Double-edge, Acid, Mega-drain, Growth, Razor-leaf, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Toxic, Rage, Mimic, Double-team, Reflect, Bide, Leech-life, Flash, Rest

Evolution Chart:



Bellsprout(#69)

(Lvl 21)

Weepinbell(#70)

(Leaf-stone)

Victreebel(#71)

Weepinbell (#70)

type(s): Grass,poison

habitat: Forest

Can Be Found In:

- Sinnoh route 224 area
- Sinnoh route 229 area
- Sinnoh sea route 230
- Johto route 44 area

Height: 3.28ft

Weight: 6.4kg

Abilities

chlorophyll

gluttony

When hungry, it swallows anything that moves. Its hapless prey is melted inside by strong acids. It spits out Poison Powder to immobilize the enemy and then finishes it with a spray of Acid. Even though it is filled with ACID, it does not melt because it also oozes a neutral izing fluid. Even though it is filled with acid, it does not melt because it also oozes a protective fluid. It spits out POISONPOWDER to immobilize the enemy and then finishes it with a spray of ACID.

Stats:

Weak To:

bug
fire
flying
ice
psychic

Hp	65
Attack	90
Defense	50
Special-attack	85
Special-defense	45
Speed	55

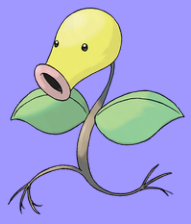
Strong Against:

fairy
rock
water

Can learn:

Swords-dance, Cut, Bind, Slam, Vine-whip, Headbutt, Body-slam, Wrap, Take-down, Double-edge, Acid, Mega-drain, Growth, Razor-leaf, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Toxic, Rage, Mimic, Double-team, Reflect, Bide, Swift

Evolution Chart:



Bellsprout(#69)

(Lvl 21)

Weepinbell(#70)

(Leaf-stone)

Victreebel(#71)

Victreebel (#71)

type(s): Grass,poison

habitat: Forest

Can Be Found In:

Height: 5.58ft

Weight: 15.5kg

Abilities

chlorophyll

gluttony

VICTREEBEL has a long vine that extends from its head. This vine is waved and flicked about as if it were an animal to attract prey. When an unsuspecting prey draws near, this POKéMON swallows it whole. The long vine extending from its head is waved about as if it were a living thing to attract prey. When an unsuspecting victim approaches, it is swallowed whole. It pools in its mouth a fluid with a honey-like scent, which is really an acid that dissolves anything.

Stats:

Weak To:

bug
fire
flying
ice
psychic

Hp	80
Attack	105
Defense	65
Special-attack	100
Special-defense	70
Speed	70

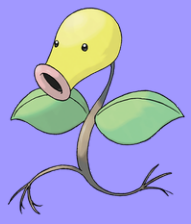
Strong Against:

fairy
rock
water

Can learn:

Swords-dance, Cut, Bind, Slam, Vine-whip, Headbutt, Body-slam, Wrap, Take-down, Double-edge, Acid, Hyper-beam, Mega-drain, Growth, Razor-leaf, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Toxic, Rage, Mimic, Double-team, Reflect, Bide

Evolution Chart:



Bellsprout(#69)

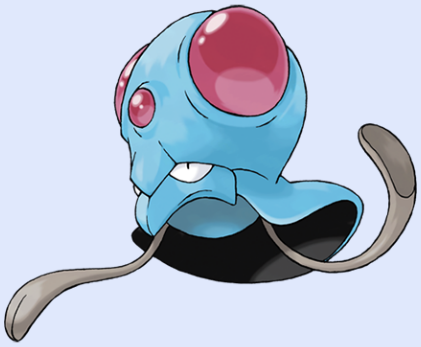
(Lvl 21)

Weepinbell(#70)

(Leaf-stone)

Victreebel(#71)

Tentacool (#72)



type(s): Water,poison

habitat: Sea

Can Be Found In:
- Canalave city area
- Pastoria city area
- Sunyshore city area
- Valley windworks area

Height: 2.95ft

Weight: 45.5kg

Abilities

clear-body

liquid-ooze

Its body is 99% water. The remaining 1% contains the organ that makes its poison. When the tide goes out, dehydrated TENTACOOL remains can be found washed up on the shore. Its body is virtually composed of water. It shoots strange beams from its crystal-like eyes. Drifts in shallow seas. Anglers who hook them by accident are often punished by its stinging acid. Drifts in shallow seas. Anglers who hook them by accident are often punished by their stingers.

Stats:

Weak To:

electric

psychic

Hp	40
Attack	40
Defense	35
Special-attack	50
Special-defense	100
Speed	70

Strong Against:

fairy

fire

rock

Can learn:

Swords-dance, Cut, Bind, Headbutt, Wrap, Take-down, Double-edge, Poison-sting, Supersonic, Acid, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Mega-drain, Toxic, Rage, Mimic, Screech, Double-team, Confuse-ray, Barrier

Evolution Chart:

Tentacool(#72)

(Lvl 30)

Tentacruel(#73)

Tentacruel (#73)

type(s): Water,poison

habitat: Sea

Can Be Found In:
- Canalave city area
- Pastoria city area
- Sunyshore city area
- Sinnoh pokemon league

Height: 5.25ft

Weight: 55.0kg

Abilities

clear-body

liquid-ooze

TENTACRUEL has large red orbs on its head. The orbs glow before lashing the vicinity with a harsh ultrasonic blast. This POKéMON's outburst creates rough waves around it. TENTACRUEL has tentacles that can be freely elongated and shortened at will. It ensnares prey with its tentacles and weakens the prey by dosing it with a harsh toxin. It can catch up to 80 prey at the same time. Although these Pokémon are rare, when a large outbreak of them occurs, all fish Pokémon disappear from the surrounding sea.

Stats:

Weak To:

electric

psychic

Hp	80
Attack	70
Defense	65
Special-attack	80
Special-defense	120
Speed	100

Strong Against:

fairy

fire

rock

Can learn:

Swords-dance, Cut, Bind, Headbutt, Wrap, Take-down, Double-edge, Poison-sting, Supersonic, Acid, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Hyper-beam, Mega-drain, Toxic, Rage, Mimic, Screech, Double-team

Evolution Chart:

Tentacool(#72)

(Lvl 30)

Tentacruel(#73)

Geodude (#74)

type(s): Rock,ground

habitat: Mountain

Can Be Found In:
- Oreburgh mine 1f
- Oreburgh mine b1f
- Mt coronet 1f route 207
- Mt coronet 1f route 211

Height: 1.31ft
Weight: 20.0kg

Abilities

rock-head
sturdy

Most people may not notice, but a closer look should reveal that there are many GEODUDE around. The longer a GEODUDE lives, the more its edges are chipped and worn away, making it more rounded in appearance. However, this POKéMON's heart will remain hard, craggy, and rough always. Commonly found near mountain trails and the like. If you step on one by accident, it gets angry. Its round form makes it easy to pick up. Some people have used them to hurl at each other in a snowball fight.

Stats:

Weak To:
fighting
grass
water

Hp	40
Attack	80
Defense	100
Special-attack	30
Special-defense	30
Speed	20

Strong Against:
bug
electric
fire
flying
poison

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Flamethrower, Submission, Counter, Seismic-toss, Strength, Rock-throw, Earthquake, Fissure, Dig, Toxic, Rage, Mimic, Double-team, Harden

Evolution Chart:

Geodude(#74)

(Lvl 25)

Graveler(#75)

Golem(#76)

Graveler (#75)

type(s): Rock,ground

habitat: Mountain

Can Be Found In:
- Mt coronet 2f
- Mt coronet 3f
- Mt coronet 4f
- Mt coronet 4f small

Height: 3.28ft

Weight: 105.0kg

Abilities

rock-head

sturdy

This slow-footed Pokémon moves by curling up and rolling instead of walking. With enough momentum, its speed can exceed 60 mph. It travels by rolling down cliffs. If it falls into a river, it will explode with its last gasp. Rocks are GRAVELER's favorite food. This POKéMON will climb a mountain from the base to the summit, crunchingly feasting on rocks all the while. Upon reaching the peak, it rolls back down to the bottom.

Stats:

Weak To:

fighting

grass

water

Hp	55
Attack	95
Defense	115
Special-attack	45
Special-defense	45
Speed	35

Strong Against:

bug

electric

fire

flying

poison

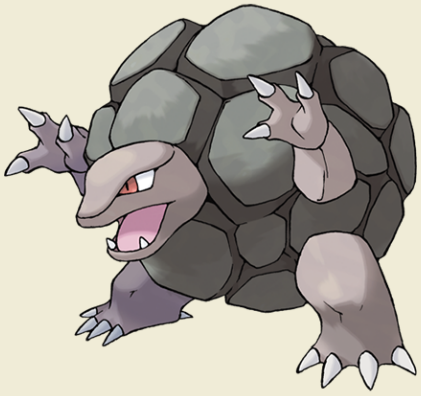
Can learn:

Mega-punch, Fire-punch, Thunder-punch, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Flamethrower, Submission, Counter, Seismic-toss, Strength, Rock-throw, Earthquake, Fissure, Dig, Toxic, Rage, Mimic, Double-team, Harden

Evolution Chart:

Geodude(#74) Graveler(#75) Golem(#76)

Golem (#76)



type(s): Rock,ground

habitat: Mountain

Can Be Found In:

- Johto safari zone zone

Height: 4.59ft

Weight: 300.0kg

Abilities

rock-head

sturdy

Once a year, this Pokémon molts, and its shed shell returns to the soil. This process creates enriched soil, so farmers collect the shells. It is enclosed in a hard shell that is as rugged as slabs of rock. It sheds skin once a year to grow larger. Golem live up on mountains. If there is a large earthquake, these Pokémon will come rolling down off the mountains en masse to the foothills below. Once it sheds its skin, its body turns tender and whitish. Its hide hardens when it's exposed to air.

Stats:

Weak To:

fighting

grass

water

Hp	80
Attack	120
Defense	130
Special-attack	55
Special-defense	65
Speed	45

Strong Against:

bug

electric

fire

flying

poison

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Mega-kick, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Hyper-beam, Submission, Counter, Seismic-toss, Strength, Rock-throw, Earthquake, Fissure, Dig, Toxic, Rage

Evolution Chart:

Geodude(#74) Graveler(#75) Golem(#76)

Ponyta (#77)

type(s): Fire

habitat: Grassland

Can Be Found In:
- Sinnoh route 206 area
- Sinnoh route 207 area
- Sinnoh route 210 south
- Sinnoh route 211 west

Height: 3.28ft
Weight: 30.0kg

Abilities
- run-away
- flash-fire

These Pokémon live in herds out in the grassland. Newborn foals lack their fiery manes, which will develop about an hour after birth. It is a weak runner immediately after birth. It gradually becomes faster by chasing after its parents. Its legs grow strong while it chases after its parent. It runs in fields and mountains all day. If you've been accepted by Ponyta, its burning mane is mysteriously no longer hot to the touch.

Stats:

Weak To:
- ground
- rock
- water

Hp	50
Attack	85
Defense	55
Special-attack	65
Special-defense	65
Speed	90

Strong Against:
- bug
- grass
- ice
- steel

Can learn:

Stomp, Double-kick, Headbutt, Horn-drill, Tackle, Body-slam, Take-down, Thrash, Double-edge, Tail-whip, Growl, Ember, Flamethrower, Low-kick, Strength, Solar-beam, Fire-spin, Toxic, Hypnosis, Agility, Quick-attack, Rage, Mimic, Double-team, Reflect

Evolution Chart:

Ponyta(#77)

(Lvl 40)

Rapidash(#78)

Rapidash (#78)

type(s): Fire

habitat: Grassland

Can Be Found In:

- Mt silver outside
- Kanto route 28 area
- Mt ember area
- Kindle road area

Height: 5.58ft

Weight: 95.0kg

Abilities

run-away

flash-fire

It gallops at nearly 150 mph. With its mane blazing ferociously, it races as if it were an arrow. Very competitive, this POKéMON will chase anything that moves fast in the hopes of racing it. The fastest runner becomes the leader, and it decides the herd's pace and direction of travel. It just loves to gallop. The faster it goes, the long er the swaying flames of its mane will become. It has astounding acceleration. From a standstill, it can reach top speed within 10 steps.

Stats:

Weak To:

ground

rock

water

Hp	65
Attack	100
Defense	70
Special-attack	80
Special-defense	80
Speed	105

Strong Against:

bug

grass

ice

steel

Can learn:

Pay-day, Swords-dance, Stomp, Double-kick, Headbutt, Fury-attack, Horn-drill, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Growl, Ember, Flamethrower, Hyper-beam, Low-kick, Strength, Solar-beam, Fire-spin, Toxic, Hypnosis, Agility

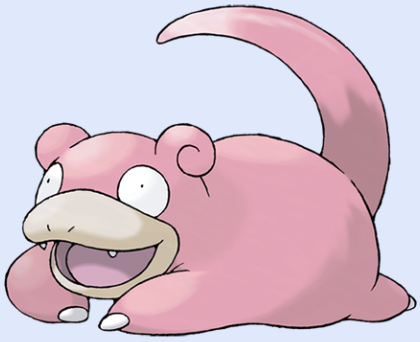
Evolution Chart:

Ponyta(#77)

(Lvl 40)

Rapidash(#78)

Slowpoke (#79)



type(s): Water,psychic

habitat: Waters-edge

Can Be Found In:
- Sinnoh route 205 east
- Slowpoke well 1f
- Slowpoke well b1f
- Seafoam islands 1f

Height: 3.94ft

Weight: 36.0kg

Abilities

oblivious

own-tempo

It catches prey by dipping its tail in water at the side of a river. But it often forgets what it is doing and spends entire days just loafing at water's edge. Its long tail often breaks off. It doesn't really feel any pain, though, and the tail grows back, so Slowpoke isn't particularly bothered. Although their tails, which fall off naturally, can easily be found lying around, they're a precious ingredient for cooking. Incredibly slow and dopey. It takes 5 seconds for it to feel pain when under attack.

Stats:

Weak To:

bug
dark
electric
ghost
grass

Hp	90
Attack	65
Defense	65
Special-attack	40
Special-defense	40
Speed	15

Strong Against:

fighting
fire
ground
poison
rock

Can learn:

Pay-day, Stomp, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Disable, Flamethrower, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Strength, Thunder-wave, Earthquake, Fissure, Dig, Toxic, Confusion, Psychic

Evolution Chart:

Slowpoke(#79) → Slowbro(#80)

Slowbro (#80)

type(s): Water,psychic

habitat: Waters-edge

Can Be Found In:
- Slowpoke well b1f
- Seafoam islands 1f
- Seafoam islands b1f
- Seafoam islands b2f

Height: 5.25ft

Weight: 78.5kg

Abilities

oblivious

own-tempo

SLOWBRO's tail has a SHELLDER firmly attached with a bite. As a result, the tail can't be used for fishing anymore. This causes SLOWBRO to grudgingly swim and catch prey instead. Spacing out is basically all it does. It turns back into Slowpoke if its tail, along with Shellder, breaks off. If the tail-biting SHELLDER is thrown off in a harsh battle, it reverts to being an ordinary SLOWPOKE. Lives lazily by the sea. If the SHELLDER on its tail comes off, it becomes a SLOWPOKE again.

Stats:

Weak To:

bug
dark
electric
ghost
grass

95	Hp
75	Attack
110	Defense
10	Special-attack
80	Special-defense
30	Speed

Strong Against:

fighting
fire
ground
poison
rock

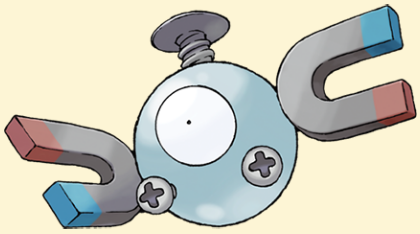
Can learn:

Mega-punch, Pay-day, Ice-punch, Stomp, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Disable, Flamethrower, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Hyper-beam, Submission, Counter

Evolution Chart:

Slowpoke(#79) Slowbro(#80)

Magnemite (#81)



type(s): Electric,steel

habitat: Rough-terrain

Can Be Found In:

- Fuego ironworks area
- Sinnoh route 222 area
- Johto route 38 area
- Johto route 39 area

Height: 0.98ft

Weight: 6.0kg

Abilities

magnet-pull

sturdy

They gather in places where electricity is available. They can be found clinging to the steel towers used to support power lines. Uses anti-gravity to stay suspended. Appears without warning and uses THUNDER WAVE and similar moves. MAGNEMITE floats in the air by emitting electromagnetic waves from the units at its sides. These waves block gravity. This POKéMON becomes incapable of flight if its internal electrical supply is depleted.

Stats:

Weak To:

fighting
fire
ground

Hp	25
Attack	35
Defense	70
Special-attack	95
Special-defense	55
Speed	45

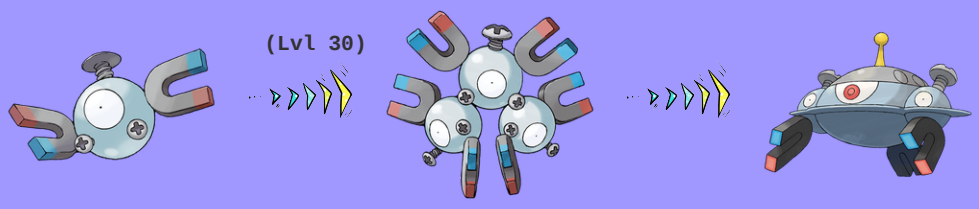
Strong Against:

fairy
flying
ice
rock
water

Can learn:

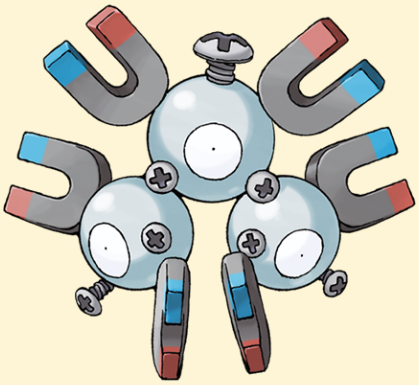
Headbutt, Tackle, Take-down, Double-edge, Supersonic, Sonic-boom, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Rage, Teleport, Mimic, Screech, Double-team, Confuse-ray, Light-screen, Reflect, Bide, Swift, Flash, Explosion, Rest

Evolution Chart:



Magnemite(#81) → (Lvl 30) → Magneton(#82) → Magnezone(#462)

Magneton (#82)



type(s): Electric,steel

habitat: Rough-terrain

Can Be Found In:
- Sinnoh victory road 2f
- Sinnoh route 222 area
- Cerulean cave 1f
- Cerulean cave 2f

Height: 3.28ft
Weight: 60.0kg

Abilities
magnet-pull
sturdy

A linked cluster formed of several MAGNEMITE. It discharges powerful magnetic waves at high voltage. The MAGNEMITE are united by a magnetism so powerful, it dries all moisture in its vicinity. MAGNETON emits a powerful magnetic force that is fatal to mechanical devices. As a result, large cities sound sirens to warn citizens of large-scale outbreaks of this POKéMON. When many MAGNETON gather together, the resulting magnetic storm disrupts radio waves.

Stats:

Weak To:
fighting
fire
ground

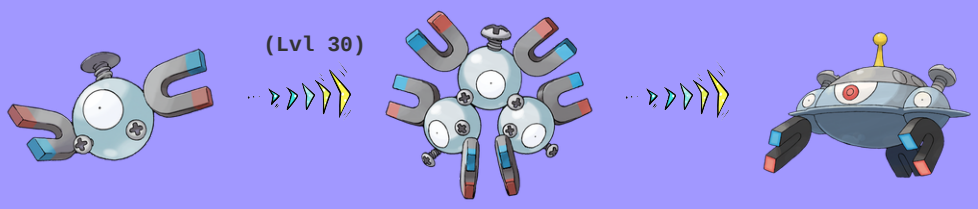
Hp	50
Attack	60
Defense	95
Special-attack	120
Special-defense	70
Speed	70

Strong Against:
fairy
flying
ice
rock
water

Can learn:

Headbutt, Tackle, Take-down, Double-edge, Supersonic, Sonic-boom, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Rage, Teleport, Mimic, Screech, Double-team, Confuse-ray, Light-screen, Reflect, Bide, Swift, Flash, Explosion

Evolution Chart:



Magnemite(#81) — Magneton(#82) — Magnezone(#462)

Farfetchd (#83)

type(s): Normal,flying

habitat: Grassland

Can Be Found In:
- Sinnoh route 221 area
- Johto route 38 area
- Johto route 39 area
- Johto route 43 area

Height: 2.62ft

Weight: 15.0kg

Abilities

keen-eye

inner-focus

If it eats the plant stick it carries as emer gency rations, it runs off in search of a new stick. They live where reedy plants grow. Farfetch'd are rarely seen, so it's thought their numbers are decreasing. If anyone tries to disturb where the essential plant stalks grow, it uses its own stalk to thwart them. They use a plant stalk as a weapon, but not all of them use it in the same way. Several distinct styles of stalk fighting have been observed.

Stats:

Weak To:

electric

ice

rock

Hp	52
Attack	90
Defense	55
Special-attack	58
Special-defense	62
Speed	60

Strong Against:

bug

grass

Can learn:

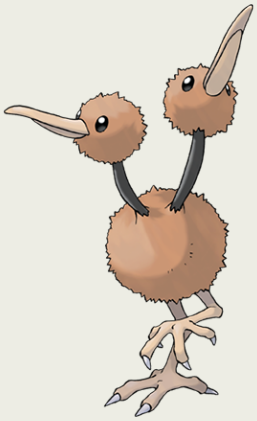
Razor-wind, Swords-dance, Cut, Gust, Whirlwind, Fly, Sand-attack, Headbutt, Fury-attack, Body-slam, Take-down, Double-edge, Leer, Peck, Razor-leaf, Toxic, Agility, Quick-attack, Rage, Mimic, Double-team, Reflect, Focus-energy, Bide, Mirror-move

Evolution Chart:

Farfetchd(#83)

Sirfetchd(#865)

Doduo (#84)



type(s): Normal,flying

habitat: Grassland

Can Be Found In:
- Sinnoh route 201 area
- Mt silver outside
- Kanto route 26 area
- Kanto route 27 area

Height: 4.59ft

Weight: 39.2kg

Abilities

run-away

early-bird

Doduo's two heads never sleep at the same time. Its two heads take turns sleeping, so one head can always keep watch for enemies while the other one sleeps. A bird that makes up for its poor flying with its fast foot speed. Leaves giant footprints. Its short wings make flying dif ficult. Instead, this POKéMON runs at high speed on developed legs. A two-headed POKéMON that was discovered as a sudden mutation. It runs at a pace of over 60 miles per hour.

Stats:

Weak To:

electric

ice

rock

Hp	35
Attack	85
Defense	45
Special-attack	35
Special-defense	35
Speed	75

Strong Against:

bug

grass

Can learn:

Swords-dance, Wing-attack, Whirlwind, Fly, Jump-kick, Headbutt, Fury-attack, Body-slam, Take-down, Thrash, Double-edge, Leer, Growl, Supersonic, Peck, Drill-peck, Low-kick, Toxic, Agility, Quick-attack, Rage, Mimic, Double-team, Haze, Reflect, Bide

Evolution Chart:

Doduo(#84)

(Lvl 31)

Dodrio(#85)

Dodrio (#85)

type(s): Normal,flying

habitat: Grassland

Can Be Found In:

- Mt silver outside
- Kanto route 26 area
- Kanto route 27 area
- Kanto route 28 area

Height: 5.91ft

Weight: 85.2kg

Abilities

run-away

early-bird

When DODUO evolves into this odd breed, one of its heads splits into two. It runs at nearly 40 mph. It collects data and plans three times as wisely, but it may think too much and be come immobilized. Uses its three brains to execute complex plans. While two heads sleep, one head stays awake. Apparently, the heads aren't the only parts of the body that Dodrio has three of. It has three sets of hearts and lungs as well, so it is capable of running long distances without rest.

Stats:

Weak To:

electric

ice

rock

Hp	60
Attack	110
Defense	70
Special-attack	60
Special-defense	60
Speed	110

Strong Against:

bug

grass

Can learn:

Swords-dance, Wing-attack, Whirlwind, Fly, Jump-kick, Headbutt, Fury-attack, Body-slam, Take-down, Thrash, Double-edge, Leer, Growl, Supersonic, Hyper-beam, Peck, Drill-peck, Low-kick, Toxic, Agility, Quick-attack, Rage, Mimic, Double-team, Reflect

Evolution Chart:

Doduo(#84) Dodrio(#85)

Seel (#86)

type(s): Water

habitat: Sea

Can Be Found In:

- Sinnoh sea route 226
- Sinnoh sea route 230
- Whirl islands 1f
- Whirl islands b1f

Height: 3.61ft

Weight: 90.0kg

Abilities

thick-fat

hydration

Covered with light blue fur, its hide is thick and tough. It is active in bitter cold of -40 degrees Fahrenheit. The protruding horn on its head is very hard. It is used for bashing through thick ice. Covered with light blue fur, its hide is thick and tough. It is active in bitter cold of minus 40 degrees Fahrenheit. In daytime, it is often found asleep on the seabed in shallow waters. Its nostrils close while it swims.

Stats:

Weak To:

electric

grass

Hp	65
Attack	45
Defense	55
Special-attack	45
Special-defense	70
Speed	45

Strong Against:

fire

ground

rock

Can learn:

Pay-day, Slam, Headbutt, Horn-drill, Body-slam, Take-down, Double-edge, Growl, Disable, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Peck, Strength, Toxic, Rage, Mimic, Double-team, Haze, Bide, Lick, Waterfall

Evolution Chart:

Seel(#86)

(Lvl 34)

Dewgong(#87)

Dewgong (#87)

type(s): Water,ice

habitat: Sea

Can Be Found In:
- Sinnoh victory road
- Sinnoh sea route 226
- Sinnoh sea route 230
- Seafoam islands b1f

Height: 5.58ft
Weight: 120.0kg

Abilities
thick-fat
hydration

DEWGONG loves to snooze on bitterly cold ice. The sight of this POKéMON sleeping on a glacier was mistakenly thought to be a mermaid by a mariner long ago. Its streamlined body has low resistance, and it swims around cold oceans at a speed of eight knots. It swims through the ocean at a speed of eight knots, searching for Pokémon that will become its prey. It's especially fond of Wishiwashi. Its entire body is a snowy white. Unharmed by even intense cold, it swims powerfully in icy waters.

Stats:

Weak To:
electric
fighting
steel

Hp	90
Attack	70
Defense	80
Special-attack	70
Special-defense	95
Speed	70

Strong Against:
dragon
flying
ground

Can learn:

Pay-day, Headbutt, Horn-drill, Body-slam, Take-down, Double-edge, Growl, Disable, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Hyper-beam, Strength, Toxic, Rage, Mimic, Double-team, Haze, Bide, Lick, Waterfall

Evolution Chart:

Seel(#86) → Dewgong(#87)

Grimer (#88)

type(s): Poison

habitat: Urban

Can Be Found In:

- Sinnoh route 212 east
- Celadon city area
- Kanto route 16 area
- Kanto route 17 area

Height: 2.95ft

Weight: 30.0kg

Abilities

stench

sticky-hold

Made of congealed sludge. It smells too putrid to touch. Even weeds won't grow in its path. Grimer's sludgy and rubbery body can be forced through any opening, however small it may be. This Pokémon enters sewer pipes to drink filthy wastewater. Its main source of food is the slimy industrial waste of factories. This Pokémon's numbers have been decreasing in recent years. Sludge exposed to X-rays from the moon transformed into Grimer. It loves feeding on filthy things.

Stats:

Weak To:

ground

psychic

Hp	80
Attack	80
Defense	50
Special-attack	40
Special-defense	50
Speed	25

Strong Against:

fairy

grass

Can learn:

Pound, Fire-punch, Ice-punch, Thunder-punch, Headbutt, Body-slam, Take-down, Disable, Flamethrower, Strength, Mega-drain, Thunderbolt, Thunder, Dig, Toxic, Rage, Mimic, Screech, Double-team, Harden, Minimize, Confuse-ray, Haze, Bide, Metronome

Evolution Chart:

Grimer(#88) Muk(#89)

Muk (#89)

type(s): Poison

habitat: Urban

Can Be Found In:

- Celadon city area
- Kanto route 16 area
- Kanto route 17 area
- Kanto route 18 area

Height: 3.94ft

Weight: 30.0kg

Abilities

stench

sticky-hold

Thickly covered with a filthy, vile sludge. It is so toxic, even its footprints contain poison. Their food sources have decreased, and their numbers have declined sharply. Sludge ponds are being built to prevent their extinction. It is usually undetectable because it blends in with the ground. Touching it can cause terrible poisoning. From Muk's body seeps a foul fluid that gives off a nose-bendingly horrible stench. Just one drop of this Pokémon's body fluid can turn a pool stagnant and rancid.

Stats:

Weak To:

ground

psychic

Hp	105
Attack	105
Defense	75
Special-attack	65
Special-defense	100
Speed	50

Strong Against:

fairy

grass

Can learn:

Pound, Fire-punch, Ice-punch, Thunder-punch, Headbutt, Body-slam, Take-down, Disable, Flamethrower, Hyper-beam, Strength, Mega-drain, Thunderbolt, Thunder, Dig, Toxic, Rage, Mimic, Screech, Double-team, Harden, Minimize, Confuse-ray, Haze, Bide

Evolution Chart:

Grimer(#88)

(Lvl 38)

Muk(#89)

Shellder (#90)

type(s): Water

habitat: Sea

Can Be Found In:
- Valley windworks area
- Fuego ironworks area
- Sinnoh route 205 south
- New bark town area

Height: 0.98ft

Weight: 4.0kg

Abilities

shell-armor

skill-link

It swims facing backward by opening and closing its two-piece shell. It is surprisingly fast. The sand that accumulates inside its shell eventually becomes a pearl. But the pearl gets in the way, so it spits it out and discards it. At night, this Pokémon uses its broad tongue to burrow a hole in the seafloor sand and then sleep in it. While it is sleeping, Shellder closes its shell, but leaves its tongue hanging out.

Stats:

Weak To:

electric

grass

Hp	30
Attack	65
Defense	100
Special-attack	45
Special-defense	25
Speed	40

Strong Against:

fire

ground

rock

Can learn:

Headbutt, Tackle, Take-down, Double-edge, Twineedle, Leer, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Toxic, Rage, Teleport, Mimic, Screech, Double-team, Withdraw, Barrier, Reflect, Bide, Self-destruct

Evolution Chart:

Shellder(#90)

(Water-stone)

Cloyster(#91)

Cloyster (#91)

type(s): Water,ice

habitat: Sea

Can Be Found In:

- Undella bay area
- Unova route 13 area
- Undella town area
- Humilau city area

Height: 4.92ft

Weight: 132.5kg

Abilities

shell-armor

skill-link

Once it slams its shell shut, it is impossible to open, even by those with superi or strength. It swims in the sea by swallowing water, then jetting it out toward the rear. The CLOYSTER shoots spikes from its shell using the same system. Its shell is extremely hard. It cannot be shattered, even with a bomb. The shell opens only when it is attacking. If areas of Cloyster's very hard shell get damaged, those areas swell, gradually growing into large sharp spikes.

Stats:

Weak To:

electric
fighting
steel

Hp	50
Attack	95
Defense	180
Special-attack	85
Special-defense	45
Speed	70

Strong Against:

dragon
flying
ground

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Twineedle, Pin-missile, Leer, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Hyper-beam, Toxic, Rage, Teleport, Mimic, Screech, Double-team, Withdraw

Evolution Chart:

Shellder(#90) → Cloyster(#91)

Gastly (#92)

type(s): Ghost,poison

habitat: Cave

Can Be Found In:
- Eterna forest area
- Turnback cave pillar 1
- Turnback cave before
- Old chateau entrance

Height: 4.27ft

Weight: 0.1kg

Abilities

levitate

Gaseous and completely impalpable. Also highly dangerous- inhaling part of its poisonous body will cause one to faint instantly. It's said that gas emanating from a graveyard was possessed by the grievances of the deceased and thus became a Pokémon. A being that exists as a thin gas. It can topple an Indian elephant by enveloping the prey in two seconds. Almost invisible, this gaseous POKéMON cloaks the target and puts it to sleep without notice.

Stats:

Weak To:

dark

ground

Hp	30
Attack	35
Defense	30
Special-attack	100
Special-defense	35
Speed	80

Strong Against:

fairy

grass

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Headbutt, Disable, Mega-drain, Thunderbolt, Thunder, Toxic, Psychic, Hypnosis, Rage, Night-shade, Mimic, Double-team, Confuse-ray, Haze, Bide, Self-destruct, Lick, Smog, Dream-eater, Poison-gas, Psywave

Evolution Chart:

Gastly(#92) → Haunter(#93) → Gengar(#94)

Haunter (#93)

type(s): Ghost,poison

habitat: Cave

Can Be Found In:
- Turnback cave pillar 1
- Turnback cave pillar 2
- Turnback cave pillar 3
- Turnback cave before

Height: 5.25ft
Weight: 0.1kg

Abilities

levitate

It strikes at humans from total darkness. Those licked by its cold tongue grow weaker with each passing day until they die. HAUNTER is a dangerous POKéMON. If one beckons you while floating in darkness, you must never approach it. This POKéMON will try to lick you with its tongue and steal your life away. If you get the feeling of being watched in darkness when nobody is around, Haunter is there. Its tongue is made of gas. If licked, its victim starts shaking constantly until death eventually comes.

Stats:

Weak To:
dark
ground

Hp	45
Attack	50
Defense	45
Special-attack	115
Special-defense	55
Speed	95

Strong Against:
fairy
grass

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Headbutt, Mega-drain, Thunderbolt, Thunder, Toxic, Psychic, Hypnosis, Rage, Night-shade, Mimic, Double-team, Confuse-ray, Haze, Bide, Metronome, Self-destruct, Lick, Smog, Dream-eater, Poison-gas, Psywave

Evolution Chart:

Gastly(#92)

(Lvl 25)

Haunter(#93)

Gengar(#94)

Gengar (#94)

type(s): Ghost,poison

habitat: Cave

Can Be Found In:
- Old chateau 2f right
- Thrifty megamart

Height: 4.92ft
Weight: 40.5kg

Abilities

cursed-body

Hiding in people's shadows at night, it absorbs their heat. The chill it causes makes the victims shake. Sometimes, on a dark night, your shadow thrown by a streetlight will suddenly and startlingly overtake you. It is actually a Gengar running past you, pretending to be your shadow. It hides in shadows. It is said that if GENGAR is hiding, it cools the area by nearly 10 degrees F. Under a full moon, this POKéMON likes to mimic the shadows of people and laugh at their fright.

Stats:

Weak To:
dark
ground

Hp	60
Attack	65
Defense	60
Special-attack	130
Special-defense	75
Speed	110

Strong Against:
fairy
grass

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Disable, Hyper-beam, Submission, Counter, Seismic-toss, Strength, Mega-drain, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Hypnosis

Evolution Chart:

Gastly(#92)

(Lvl 25)

Haunter(#93)

Gengar(#94)

Onix (#95)

type(s): Rock,ground

habitat: Cave

Can Be Found In:

- Oreburgh mine 1f
- Oreburgh mine b1f
- Sinnoh victory road 1f
- Sinnoh victory road 2f

Height: 28.87ft

Weight: 210.0kg

Abilities

rock-head

sturdy

Burrows at high speed in search of food. The tunnels it leaves are used as homes by DIGLETTs. As it digs through the ground, it absorbs many hard objects. This is what makes its body so solid. Onix has a magnet in its brain. It acts as a compass so that this Pokémon does not lose direction while it is tunneling. As it grows older, its body becomes increasingly rounder and smoother. It burrows through the ground at a speed of 50 mph while feeding on large boulders.

Stats:

Weak To:

fighting

grass

water

Hp	35
Attack	45
Defense	160
Special-attack	30
Special-defense	45
Speed	70

Strong Against:

bug

electric

fire

flying

poison

Can learn:

Bind, Slam, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Roar, Strength, Rock-throw, Earthquake, Fissure, Dig, Toxic, Rage, Mimic, Screech, Double-team, Harden, Defense-curl, Bide, Self-destruct, Skull-bash, Explosion, Rest, Rock-slide

Evolution Chart:

Onix(#95) Steelix(#208)

Drowzee (#96)

type(s): Psychic

habitat: Grassland

Can Be Found In:

- Sinnoh route 215 area
- Johto route 34 area
- Johto route 35 area
- Kanto route 6 area

Height: 3.28ft

Weight: 32.4kg

Abilities

insomnia

forewarn

A Pokémon that nourishes itself by eating dreams, it is thought to share common ancestry with Munna and Musharna. A descendent of the legendary animal baku, which is said to eat dreams. It is skilled at hypnotism. When it twitches its nose, it can tell where someone is sleeping and what that person is dreaming about. It puts its prey to sleep and devours their dreams. It seems that bad dreams taste sour, so Drowzee doesn't particularly like eating them.

Stats:

Weak To:

bug

dark

ghost

Hp	60
Attack	48
Defense	45
Special-attack	43
Special-defense	90
Speed	42

Strong Against:

fighting

poison

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Disable, Psybeam, Submission, Low-kick, Counter, Seismic-toss, Thunder-wave, Toxic, Confusion, Psychic, Hypnosis, Meditate, Rage

Evolution Chart:

Drowzee(#96)

(Lvl 26)

Hypno(#97)

Hypno (#97)

type(s): Psychic

habitat: Grassland

Can Be Found In:

- Kanto route 11 area
- Cerulean cave 1f
- Berry forest area
- Johto safari zone zone

Height: 5.25ft

Weight: 75.6kg

Abilities

insomnia

forewarn

In Alola, Komala is Hypno's main target. It rarely harms people. Seeing its swinging pendulum can induce sleep in three seconds, even in someone who just woke up. Always holding a pendulum that it swings at a steady rhythm, it causes drowsiness in anyone nearby. The arcing movement and glitter of the pendulum in a HYPNO's hand lull the foe into deep hypnosis. While searching for prey, it polishes the pendulum. There are some Hypno that assist doctors with patients who can't sleep at night in hospitals.

Stats:

Weak To:

bug

dark

ghost

Hp	85
Attack	73
Defense	70
Special-attack	73
Special-defense	115
Speed	67

Strong Against:

fighting

poison

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Disable, Psybeam, Hyper-beam, Submission, Low-kick, Counter, Seismic-toss, Thunder-wave, Toxic, Confusion, Psychic, Hypnosis, Meditate

Evolution Chart:

Drowzee(#96)

(Lvl 26)

Hypno(#97)

Krabby (#98)

type(s): Water

habitat: Waters-edge

Can Be Found In:
- Sinnoh sea route 226
- Cherrygrove city area
- Union cave b2f
- Johto route 34 area

Height: 1.31ft

Weight: 6.5kg

Abilities

hyper-cutter

shell-armor

The pincers break off easily. If it loses a pincer, it somehow becomes incapable of walk ing sideways. Its pincers are superb weapons. They sometimes break off during battle, but they grow back fast. If it is unable to find food, it will absorb nutrients by swallowing a mouthful of sand. KRABBY live on beaches, burrowed inside holes dug into the sand. On sandy beaches with little in the way of food, these POKéMON can be seen squabbling with each other over territory.

Stats:

Weak To:

electric

grass

Hp	30
Attack	105
Defense	90
Special-attack	25
Special-defense	25
Speed	50

Strong Against:

fire

ground

rock

Can learn:

Vice-grip, Guillotine, Swords-dance, Cut, Slam, Stomp, Headbutt, Body-slam, Take-down, Double-edge, Leer, Water-gun, Surf, Ice-beam, Blizzard, Bubble-beam, Strength, Dig, Toxic, Agility, Rage, Mimic, Double-team, Harden, Haze, Bide, Amnesia, Bubble

Evolution Chart:

Krabby(#98)

(Lvl 28)

Kingler(#99)

Kingler (#99)

type(s): Water

habitat: Waters-edge

Can Be Found In:

- Cherrygrove city area
- Union cave b2f
- Johto route 34 area
- Olivine city area

Height: 4.27ft

Weight: 60.0kg

Abilities

hyper-cutter

shell-armor

Kingler has an enormous, oversized claw. It waves this huge claw in the air to communicate with others. However, because the claw is so heavy, the Pokémon quickly tires. Its large and hard pincer has 10,000-horsepower strength. However, being so big, it is unwieldy to move. One claw grew massively and is as hard as steel. It has 10,000-horsepower strength. However, it is too heavy. Its pincers grow peculiarly large. If it lifts the pincers too fast, it loses its balance and staggers.

Stats:

Weak To:

electric

grass

Hp	55
Attack	130
Defense	115
Special-attack	50
Special-defense	50
Speed	75

Strong Against:

fire

ground

rock

Can learn:

Vice-grip, Guillotine, Swords-dance, Cut, Slam, Stomp, Headbutt, Body-slam, Take-down, Double-edge, Leer, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Strength, Dig, Toxic, Agility, Rage, Mimic, Double-team, Harden

Evolution Chart:

Krabby(#98)

(Lvl 28)

Kingler(#99)

Voltorb (#100)

type(s): Electric

habitat: Urban

Can Be Found In:

- Sinnoh route 218 area
- Kanto route 10 area
- Power plant area
- New mauville entrance

Height: 1.64ft

Weight: 10.4kg

Abilities

soundproof

static

Usually found in power plants. Easily mistaken for a Poké Ball, it has zapped many people. During the study of this POKéMON, it was discovered that its compo nents are not found in nature. Usually found in power plants. Easily mistaken for a POKé BALL, they have zapped many people. Voltorb is extremely sensitive-it explodes at the slightest of shocks. It is rumored that it was first created when a Poké Ball was exposed to a powerful pulse of energy.

Stats:

Weak To:

ground

Hp	40
Attack	30
Defense	50
Special-attack	55
Special-defense	55
Speed	100

Strong Against:

flying

water

Can learn:

Headbutt, Tackle, Take-down, Double-edge, Sonic-boom, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Rage, Teleport, Mimic, Screech, Double-team, Light-screen, Reflect, Bide, Self-destruct, Swift, Flash, Explosion, Rest

Evolution Chart:

Voltorb(#100)

(Lvl 30)

Electrode(#101)

Electrode (#101)

type(s): Electric

habitat: Urban

Can Be Found In:
- Cerulean cave 1f
- Cerulean cave 2f
- Cerulean cave b1f
- Power plant area

Height: 3.94ft

Weight: 66.6kg

Abilities

soundproof

static

The more energy it charges up, the faster it gets. But this also makes it more likely to explode. It stores an overflowing amount of electric energy inside its body. Even a small shock makes it explode. They appear in great numbers at electric power plants. Because they feed on electricity, they cause massive and chaotic blackouts in nearby cities. It stores an over flowing amount of electric energy inside its body. Even a small shock makes it explode.

Stats:

Weak To:

ground

Hp	60
Attack	50
Defense	70
Special-attack	80
Special-defense	80
Speed	150

Strong Against:

flying

water

Can learn:

Headbutt, Tackle, Take-down, Double-edge, Sonic-boom, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Rage, Teleport, Mimic, Screech, Double-team, Light-screen, Reflect, Bide, Self-destruct, Swift, Skull-bash, Flash

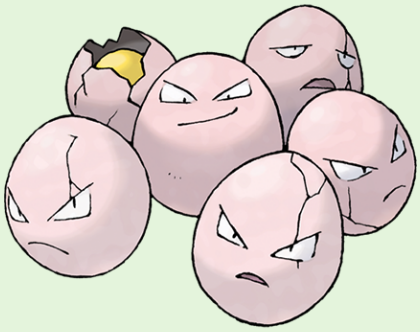
Evolution Chart:

Voltorb(#100)

(Lvl 30)

Electrode(#101)

Exeggcute (#102)



type(s): Grass,psychic

habitat: Forest

Can Be Found In:

- Johto route 29 area
- Johto route 30 area
- Johto route 31 area
- Johto route 32 area

Height: 1.31ft

Weight: 2.5kg

Abilities

chlorophyll

harvest

Its six eggs use telepathy to communicate among themselves. It is believed to carry plant genes and the genes of other species. Using telepathy only they can employ, they always form a cluster of six EXEGGCUTE. The heads attract each other and spin around. There must be 6 heads for it to maintain balance. Six of them together form a full-fledged Pokémon. It's often hunted by Crabrawler, but uses psychokinesis to drive it off.

Stats:

Weak To:

bug
dark
fire
flying
ghost
ice

Hp	60
Attack	40
Defense	80
Special-attack	60
Special-defense	45
Speed	40

Strong Against:

fighting
ground
poison
rock
water

Can learn:

Swords-dance, Headbutt, Take-down, Double-edge, Psybeam, Strength, Absorb, Mega-drain, Leech-seed, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Toxic, Confusion, Psychic, Hypnosis, Rage, Teleport, Mimic, Double-team, Light-screen, Reflect

Evolution Chart:

Exeggcute(#102) Exeggutor(#103)

Exeggutor (#103)

type(s): Grass,psychic

habitat: Forest

Can Be Found In:

Height: 6.56ft

Weight: 120.0kg

Abilities

chlorophyll

harvest

Its three heads think independent ly. However, they are friendly and never appear to squabble. Legend has it that on rare occasions, one of its heads will drop off and continue on as an EXEGGCUTE. Each of its heads has its own will. They use telepathy to discuss their plans before coming to a joint decision. It is called "The Walking Jungle." If a head grows too big, it falls off and becomes an Exeggcute. It is called "The Walking Tropical Rainforest." Each of the nuts has a face and a will of its own.

Stats:

Weak To:

bug
dark
fire
flying
ghost
ice

Hp	95
Attack	95
Defense	85
Special-attack	125
Special-defense	75
Speed	55

Strong Against:

fighting
ground
poison
rock
water

Can learn:

Swords-dance, Stomp, Headbutt, Body-slam, Take-down, Double-edge, Psybeam, Hyper-beam, Low-kick, Strength, Absorb, Mega-drain, Leech-seed, Solar-beam, Stun-spore, Earthquake, Toxic, Confusion, Psychic, Hypnosis, Rage, Teleport, Mimic, Double-team

Evolution Chart:

Exeggcute(#102) Exeggutor(#103)

Cubone (#104)

type(s): Ground

habitat: Mountain

Can Be Found In:

- Sinnoh route 203 area
- Rock tunnel 1f
- Rock tunnel b1f
- Pokemon tower 3f

Height: 1.31ft

Weight: 6.5kg

Abilities

rock-head

lightning-rod

It always wears the skull of its dead mother, so no one has any idea what its hidden face looks like. If it is sad or lonely, the skull it wears shakes, and emits a plaintive and mournful sound. When the memory of its departed mother brings it to tears, its cries echo mournfully within the skull it wears on its head. The skull it wears on its head is that of its dead mother. According to some, it will evolve when it comes to terms with the pain of her death.

Stats:

Weak To:

grass
ice
water

Hp	50
Attack	50
Defense	95
Special-attack	40
Special-defense	50
Speed	35

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Swords-dance, Double-kick, Mega-kick, Headbutt, Body-slam, Take-down, Thrash, Double-edge, Tail-whip, Leer, Growl, Flamethrower, Water-gun, Ice-beam, Blizzard, Bubble-beam, Submission, Low-kick, Counter

Evolution Chart:

Cubone(#104)

(Lvl 28)

Marowak(#105)

Marowak (#105)

type(s): Ground

habitat: Mountain

Can Be Found In:

- Rock tunnel 1f
- Rock tunnel b1f
- Kanto route 9 area
- Kanto route 10 area

Height: 3.28ft

Weight: 45.0kg

Abilities

rock-head

lightning-rod

When this Pokémon evolved, the skull of its mother fused to it. Marowak's temperament also turned vicious at the same time. Marowak is the evolved form of a Cubone that has overcome its sadness at the loss of its mother and grown tough. This Pokémon's tempered and hardened spirit is not easily broken. This Pokémon is out for vengeance on its natural enemy, Mandibuzz. It throws bones like boomerangs to try to take it down.

Stats:

Weak To:

grass
ice
water

Hp	60
Attack	80
Defense	110
Special-attack	50
Special-defense	80
Speed	45

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Swords-dance, Mega-kick, Headbutt, Body-slam, Take-down, Thrash, Double-edge, Tail-whip, Leer, Growl, Flamethrower, Water-gun, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Submission, Low-kick, Counter

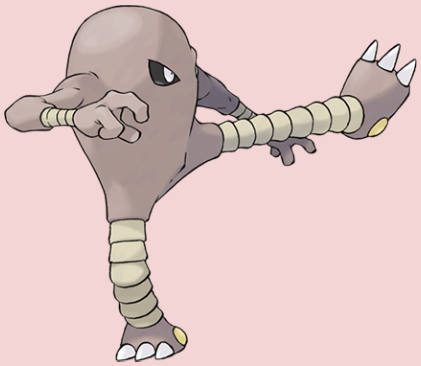
Evolution Chart:

Cubone(#104)

(Lvl 28)

Marowak(#105)

Hitmonlee (#106)



type(s): Fighting

habitat: Urban

Can Be Found In:
- Saffron city fighting

Height: 4.92ft

Weight: 49.8kg

Abilities

limber

reckless

When in a hurry, its legs lengthen progressively. It runs smoothly with extra-long, loping strides. If it starts kicking repeatedly, both legs will stretch even longer to strike a fleeing foe. When kicking, the sole of its foot turns as hard as a diamond on impact and destroys its enemy. If it starts kick ing repeatedly, both legs will stretch even long er to strike a fleeing foe. The legs freely contract and stretch. The stretchy legs allow it to hit a distant foe with a rising kick.

Stats:

Weak To:

fairy

flying

psychic

Hp	50
Attack	120
Defense	53
Special-attack	35
Special-defense	110
Speed	87

Strong Against:

dark

ice

normal

rock

steel

Can learn:

Mega-punch, Swords-dance, Double-kick, Mega-kick, Jump-kick, Rolling-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Submission, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Toxic, Meditate, Rage, Mimic, Double-team

Evolution Chart:

Tyrogue(#236)

(Lvl 20)

Hitmonlee(#106)

Hitmonchan (#107)

type(s): Fighting

habitat: Urban

Can Be Found In:
- Saffron city fighting

Height: 4.59ft

Weight: 50.2kg

Abilities

keen-eye
iron-fist

Punches in cork screw fashion. It can punch its way through a concrete wall in the same way as a drill. HITMONCHAN is said to possess the spirit of a boxer who had been working towards a world championship. This POKéMON has an indomitable spirit and will never give up in the face of adversity. The spirit of a pro boxer has infused this Pokémon. It throws punches that are faster than a bullet train. The spirit of a pro boxer has infused this POKéMON. It throws punches that are faster than a bullet train.

Stats:

Weak To:

fairy
flying
psychic

Hp	50
Attack	105
Defense	79
Special-attack	35
Special-defense	110
Speed	76

Strong Against:

dark
ice
normal
rock
steel

Can learn:

Comet-punch, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Submission, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Toxic, Agility, Rage, Mimic

Evolution Chart:

Tyrogue(#236)

(Lvl 20)

Hitmonchan(#107)

Lickitung (#108)

type(s): Normal

habitat: Grassland

Can Be Found In:

- Lake valor area
- Sinnoh route 215 area
- Johto route 44 area
- Cerulean cave b1f

Height: 3.94ft

Weight: 65.5kg

Abilities

own-tempo

oblivious

Bug Pokémon are Lickitung's main food source. This Pokémon paralyzes its prey with a lick from its long tongue, then swallows the prey whole. Whenever Lickitung comes across something new, it will unfailingly give it a lick. It does so because it memorizes things by texture and by taste. It is somewhat put off by sour things. Its tongue is twice the length of its body. It can be moved like an arm for grabbing food and attacking.

Stats:

Weak To:

fighting

Hp	90
Attack	55
Defense	75
Special-attack	60
Special-defense	75
Speed	30

Strong Against:

Can learn:

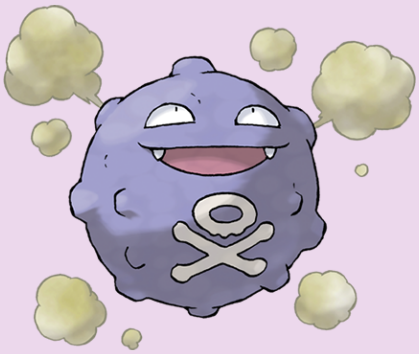
Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Cut, Bind, Slam, Stomp, Mega-kick, Headbutt, Tackle, Body-slam, Wrap, Take-down, Thrash, Double-edge, Supersonic, Disable, Acid, Flamethrower, Water-gun, Hydro-pump, Surf, Ice-beam

Evolution Chart:

Lickitung(#108)

Lickilicky(#463)

Koffing (#109)



type(s): Poison

habitat: Urban

Can Be Found In:

- Stark mountain inside
- Burned tower 1f
- Burned tower b1f
- Celadon city area

Height: 1.97ft

Weight: 1.0kg

Abilities

levitate

neutralizing-gas

Getting up close to a KOFFING will give you a chance to observe, through its thin skin, the toxic gases swirling inside. It blows up at the slightest stimulation. The poisonous gases it contains are a little bit lighter than air, keeping it slightly airborne. Koffing embodies toxic substances. It mixes the toxins with raw garbage to set off a chemical reaction that results in a terribly powerful poison gas. The higher the temperature, the more gas is concocted by this Pokémon.

Stats:

Weak To:

ground

psychic

Hp	40
Attack	65
Defense	95
Special-attack	60
Special-defense	45
Speed	35

Strong Against:

fairy

grass

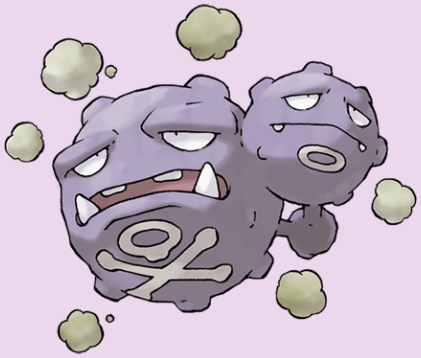
Can learn:

Headbutt, Tackle, Body-slam, Take-down, Flamethrower, Psybeam, Thunderbolt, Thunder, Toxic, Rage, Mimic, Screech, Double-team, Smokescreen, Haze, Bide, Self-destruct, Smog, Sludge, Fire-blast, Poison-gas, Flash, Psywave, Explosion, Rest, Substitute

Evolution Chart:

Koffing(#109) Weezing(#110)

Weezing (#110)



type(s): Poison

habitat: Urban

Can Be Found In:
- Stark mountain area
- Stark mountain entrance
- Stark mountain inside
- Sinnoh route 227 area

Height: 3.94ft

Weight: 9.5kg

Abilities

levitate
neutralizing-gas

Where two kinds of poison gases meet, 2 KOFFINGs can fuse into a WEEZING over many years. WEEZING loves the gases given off by rotted kitchen garbage. This POKéMON will find a dirty, unkempt house and make it its home. At night, when the people in the house are asleep, it will go through the trash. Inhaling toxic fumes from trash and mixing them inside its body lets it spread an even fouler stench. If one of the twin Koffing inflates, the other one deflates. It constantly mixes its poisonous gases.

Stats:

Weak To:
ground
psychic

Hp	65
Attack	90
Defense	120
Special-attack	85
Special-defense	70
Speed	60

Strong Against:
fairy
grass

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Flamethrower, Psybeam, Hyper-beam, Thunderbolt, Thunder, Toxic, Rage, Mimic, Screech, Double-team, Smokescreen, Haze, Bide, Self-destruct, Smog, Sludge, Fire-blast, Poison-gas, Flash, Explosion, Rest

Evolution Chart:

Koffing(#109) → Weezing(#110)

Rhyhorn (#111)

type(s): Ground,rock

habitat: Rough-terrain

Can Be Found In:
- Sinnoh victory road 1f
- Stark mountain area
- Stark mountain entrance
- Sinnoh route 214 area

Height: 3.28ft
Weight: 115.0kg

Abilities
lightning-rod
rock-head

Strong, but not too bright, this Pokémon can shatter even a skyscraper with its charging tackles. Rhyhorn's brain is very small. It is so dense, while on a run it forgets why it started running in the first place. It apparently remembers sometimes if it demolishes something. Its massive bones are 1,000 times harder than human bones. Its TACKLE can knock a semitrailer flying. It doesn't care if there is anything in its way. It just charges and destroys all ob stacles.

Stats:

Weak To:
fighting
grass
water

Hp	80
Attack	85
Defense	95
Special-attack	30
Special-defense	30
Speed	25

Strong Against:
bug
electric
fire
flying
poison

Can learn:

Swords-dance, Stomp, Sand-attack, Headbutt, Horn-attack, Fury-attack, Horn-drill, Tackle, Body-slam, Take-down, Thrash, Double-edge, Tail-whip, Leer, Roar, Flamethrower, Ice-beam, Blizzard, Counter, Strength, Thunderbolt, Thunder, Rock-throw

Evolution Chart:

Rhyhorn(#111)

(Lvl 42)

Rhydon(#112)

Rhyperior(#464)

Rhydon (#112)

type(s): Ground,rock

habitat: Rough-terrain

Can Be Found In:
- Sinnoh victory road 1f
- Stark mountain area
- Stark mountain entrance
- Stark mountain inside

Height: 6.23ft

Weight: 120.0kg

Abilities

lightning-rod
rock-head

Standing on its hind legs freed its forelegs and made it smarter. It is very forgetful, however. It begins walking on its hind legs after evolution. It can punch holes through boulders with its horn. Its horn, which rotates like a drill, destroys tall buildings with one strike. It stands on its hind legs, and its brain is well developed. Its brain developed after it stood up on its hind legs. Its drill horn bores tunnels through solid rock.

Stats:

Weak To:

fighting
grass
water

Hp	105
Attack	130
Defense	120
Special-attack	45
Special-defense	45
Speed	40

Strong Against:

bug
electric
fire
flying
poison

Can learn:

Mega-punch, Pay-day, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Cut, Stomp, Mega-kick, Sand-attack, Headbutt, Horn-attack, Fury-attack, Horn-drill, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Leer, Roar, Flamethrower, Water-gun

Evolution Chart:

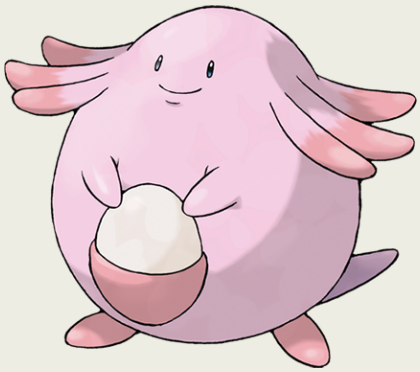
Rhyhorn(#111)

(Lvl 42)

Rhydon(#112)

Rhyperior(#464)

Chansey (#113)



type(s): Normal

habitat: Urban

Can Be Found In:

- Sinnoh route 209 area
- Sinnoh route 210 south
- Kanto route 13 area
- Kanto route 14 area

Height: 3.61ft

Weight: 34.6kg

Abilities

natural-cure

serene-grace

It seems that other Pokémon's efforts to take its delicious, nutritious egg away from it caused Chansey to get faster at fleeing. Not only are these Pokémon fast runners, they're also few in number, so anyone who finds one must be lucky indeed. The eggs laid by Chansey are rich in nutrients and a favorite food of many Pokémon. This purehearted Pokémon shares its eggs with the injured. A rare and elusive POKéMON that is said to bring happiness to those who manage to catch one.

Stats:

Weak To:

fighting

250	Hp
5	Attack
5	Defense
35	Special-attack
105	Special-defense
50	Speed

Strong Against:

Can learn:

Pound, Double-slap, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Growl, Sing, Flamethrower, Water-gun, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Submission, Counter

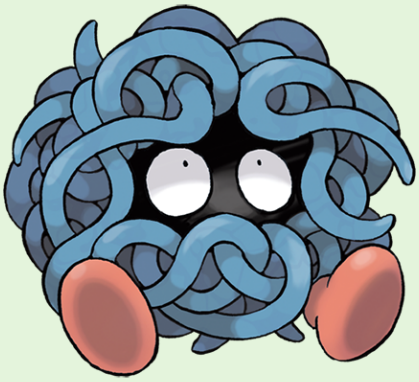
Evolution Chart:

Happiny(#440)

Chansey(#113)

Blissey(#242)

Tangela (#114)



type(s): Grass

habitat: Grassland

Can Be Found In:
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3
- Great marsh area 4

Height: 3.28ft

Weight: 35.0kg

Abilities

chlorophyll

leaf-guard

The whole body is swathed with wide vines that are similar to seaweed. The vines sway as it walks. Its vines snap off easily and painlessly if they are grabbed, allowing it to make a quick getaway. The lost vines are replaced by new growth the very next day. The blue vines shrouding its body are covered in a growth of fine hair. It is known to be ticklish. It tangles any moving thing with its vines. Their subtle shaking is ticklish if you get ensnared.

Stats:

Weak To:

bug
fire
flying
ice

Hp	65
Attack	55
Defense	115
Special-attack	100
Special-defense	40
Speed	60

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Cut, Bind, Slam, Vine-whip, Headbutt, Body-slam, Take-down, Double-edge, Hyper-beam, Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Toxic, Confusion, Rage, Mimic, Double-team, Reflect

Evolution Chart:

Tangela(#114)

Tangrowth(#465)

Kangaskhan (#115)

type(s): Normal

habitat: Grassland

Can Be Found In:

- Rock tunnel b1f
- Kanto safari zone area
- Kanto safari zone area
- Kanto safari zone area

Height: 7.22ft

Weight: 80.0kg

Abilities

early-bird

scrappy

To protect its young, it will never give up during battle, no matter how badly wounded it is. The infant rarely ventures out of its mother's protective pouch until it is three years old. You shouldn't get close to the child when it's playing outside its mother's pouch. Its mother is always nearby watching over it. The infant rarely ventures out of its mother's protective pouch until it is 3 years old.

Stats:

Weak To:

fighting

Hp	105
Attack	95
Defense	80
Special-attack	40
Special-defense	80
Speed	90

Strong Against:

Can learn:

Pound, Comet-punch, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Cut, Stomp, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Tail-whip, Leer, Bite, Growl, Roar, Disable, Flamethrower, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard

Evolution Chart:

Kangaskhan(#115)

Horsea (#116)

type(s): Water

habitat: Sea

Can Be Found In:

- Sinnoh sea route 226
- Whirl islands 1f
- Whirl islands b2f
- Whirl islands b3f

Height: 1.31ft

Weight: 8.0kg

Abilities

swift-swim

sniper

Known to shoot down flying bugs with precision blasts of ink from the surface of the water. When they're in a safe location, they can be seen playfully tangling their tails together. If HORSEA senses danger, it will reflexively spray a dense black ink from its mouth and try to escape. This POKéMON swims by cleverly flapping the fins on its back. By cleverly flicking the fins on its back side to side, it moves in any direction while facing forward. It spits ink to escape if it senses danger.

Stats:

Weak To:

electric

grass

Hp	30
Attack	40
Defense	70
Special-attack	70
Special-defense	25
Speed	60

Strong Against:

fire

ground

rock

Can learn:

Razor-wind, Headbutt, Take-down, Double-edge, Leer, Disable, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Dragon-rage, Toxic, Agility, Rage, Mimic, Double-team, Smokescreen, Focus-energy, Bide, Waterfall, Swift

Evolution Chart:

Horsea(#116)

(Lvl 32)

Seadra(#117)

Kingdra(#230)

Seadra (#117)

type(s): Water

habitat: Sea

Can Be Found In:
- Sinnoh sea route 226
- Whirl islands 1f
- Whirl islands b2f
- Whirl islands b3f

Height: 3.94ft
Weight: 25.0kg

Abilities

poison-point
sniper

The male raises the young. If it is approached, it uses its toxic spikes to fend off the intruder. Its spines provide protection. Its fins and bones are prized as traditional medicine ingredients. Touching the back fin causes numbness. It hooks its tail to coral to stay in place while sleeping. SEADRA generates whirlpools by spinning its body. The whirlpools are strong enough to swallow even fishing boats. This POKéMON weakens prey with these currents, then swallows it whole.

Stats:

Weak To:
electric
grass

Hp	55
Attack	65
Defense	95
Special-attack	95
Special-defense	45
Speed	85

Strong Against:
fire
ground
rock

Can learn:

Headbutt, Take-down, Double-edge, Leer, Disable, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Hyper-beam, Toxic, Agility, Rage, Mimic, Double-team, Smokescreen, Focus-energy, Bide, Waterfall, Swift, Skull-bash, Bubble

Evolution Chart:

Horsea(#116) → Seadra(#117) → Kingdra(#230)

Goldeen (#118)

type(s): Water

habitat: Waters-edge

Can Be Found In:
- Sendoff spring area
- Lake verity before
- Lake verity after
- Lake valor area

Height: 1.97ft

Weight: 15.0kg

Abilities

swift-swim

water-veil

Its dorsal and pectoral fins are strongly developed like muscles. It can swim at a speed of five knots. Although known for their splendid tail fins, Goldeen apparently compete among themselves to see whose horn is thickest and sharpest. When the weather grows warm, they form groups and swim upriver. This sight serves as a poetic reminder that spring has arrived. In the springtime, schools of GOLDEEN can be seen swimming up falls and rivers. It metes out staggering damage with its single horn.

Stats:

Weak To:

electric

grass

Hp	45
Attack	67
Defense	60
Special-attack	35
Special-defense	50
Speed	63

Strong Against:

fire

ground

rock

Can learn:

Swords-dance, Headbutt, Horn-attack, Fury-attack, Horn-drill, Body-slam, Take-down, Double-edge, Tail-whip, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Peck, Toxic, Agility, Quick-attack, Rage, Mimic

Evolution Chart:

Goldeen(#118) → Seaking(#119)

Seaking (#119)

type(s): Water

habitat: Waters-edge

Can Be Found In:
- Sendoff spring area
- Lake verity before
- Lake verity after
- Lake valor area

Height: 4.27ft

Weight: 39.0kg

Abilities

swift-swim

water-veil

SEAKING is very protective of its eggs. The male and female will take turns patrolling around their nest and eggs. The guarding of eggs by these POKéMON goes on for over a month. To protect its family, it will fight with its drill-sharp horn. It lives in hollowed rocks in streams. In autumn, its body becomes more fatty in preparing to propose to a mate. It takes on beautiful colors. It is the male's job to make a nest by carving out boulders in a stream using the horn on its head.

Stats:

Weak To:

electric

grass

Hp	80
Attack	92
Defense	65
Special-attack	65
Special-defense	80
Speed	68

Strong Against:

fire

ground

rock

Can learn:

Swords-dance, Headbutt, Horn-attack, Fury-attack, Horn-drill, Body-slam, Take-down, Double-edge, Tail-whip, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Hyper-beam, Peck, Toxic, Agility, Quick-attack, Rage

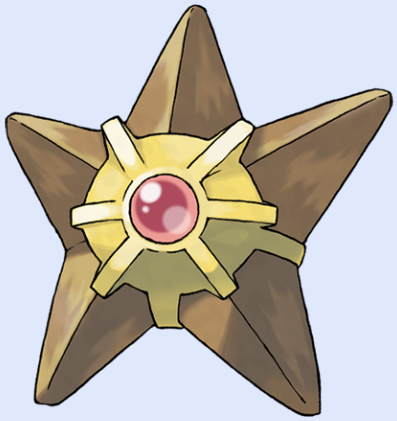
Evolution Chart:

Goldeen(#118)

(Lvl 33)

Seaking(#119)

Staryu (#120)



type(s): Water

habitat: Sea

Can Be Found In:
- Canalave city area
- Sunyshore city area
- Cherrygrove city area
- Union cave b2f

Height: 2.62ft
Weight: 34.5kg

Abilities
- illuminate
- natural-cure

An enigmatic POKéMON that can effortlessly regenerate any appendage it loses in battle. If its body is torn, it can grow back if the red core remains. The core flashes at midnight. As long as its red core remains, it can regenerate its body instantly, even if it's torn apart. In many places, there are folktales of stardust falling into the ocean and becoming Staryu. It appears in large numbers by seashores. At night, its central core flashes with a red light.

Stats:

Weak To:
- electric
- grass

Hp	30
Attack	45
Defense	55
Special-attack	70
Special-defense	55
Speed	85

Strong Against:
- fire
- ground
- rock

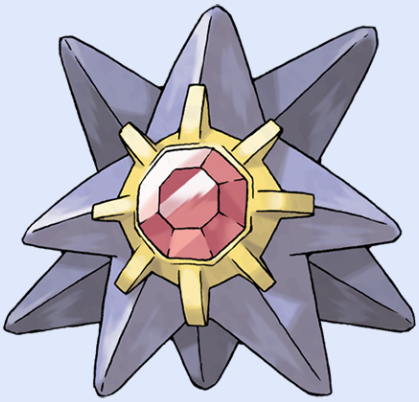
Can learn:

Headbutt, Tackle, Take-down, Double-edge, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Aurora-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Rage, Teleport, Mimic, Double-team, Recover, Harden

Evolution Chart:

Staryu(#120) → Starmie(#121)

Starmie (#121)



type(s): Water,psychic

habitat: Sea

Can Be Found In:
- Unova route 13 area
- Undella town area
- Humilau city area
- Kalos route 8 area

Height: 3.61ft

Weight: 80.0kg

Abilities

illuminate

natural-cure

Starmie swims by spinning its body at high speed. As this Pokémon cruises through the ocean, it absorbs tiny plankton. This Pokémon has an organ known as its core. The organ glows in seven colors when Starmie is unleashing its potent psychic powers. At the center of its body is a red core, which sends mysterious radio signals into the night sky. The center section is named the core. People think it is communicating when it glows in seven colors.

Stats:

Weak To:

bug
dark
electric
ghost
grass

Hp	60
Attack	75
Defense	85
Special-attack	100
Special-defense	85
Speed	115

Strong Against:

fighting
fire
ground
poison
rock

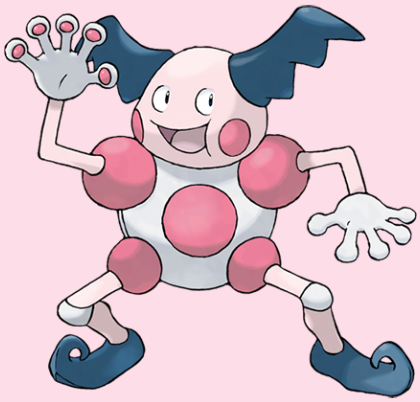
Can learn:

Headbutt, Tackle, Take-down, Double-edge, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Agility, Rage, Teleport, Mimic, Double-team, Recover, Harden, Minimize

Evolution Chart:

Staryu(#120) → Starmie(#121)

Mr-mime (#122)



type(s): Psychic,fairy

habitat: Urban

Can Be Found In:

- Sinnoh route 218 area
- Sinnoh route 222 area
- Kanto sea route 21 area
- Reflection cave unknown

Height: 4.27ft

Weight: 54.5kg

Abilities

soundproof

filter

It is a pantomime expert that can create invisible but solid walls using miming gestures. Emanations from its fingertips solidify the air into invisible walls that repel even harsh attacks. A skilled mime from birth, it gains the ability to create invisi ble objects as it matures. The broadness of its hands may be no coincidence-many scientists believe its palms became enlarged specifically for pantomiming. If interrupted while it is miming, it will slap around the offender with its broad hands.

Stats:

Weak To:

bug

ghost

steel

Hp	40
Attack	45
Defense	65
Special-attack	100
Special-defense	120
Speed	90

Strong Against:

dragon

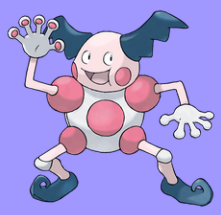
fighting

Can learn:

Pound, Double-slap, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Psybeam, Hyper-beam, Submission, Counter, Seismic-toss, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion

Evolution Chart:

Mime-jr(#439)



Mr-mime(#122)

(Lvl 42)

Mr-rime(#866)

Scyther (#123)

type(s): Bug,flying

habitat: Grassland

Can Be Found In:
- Sinnoh route 210 south
- Sinnoh route 210 west
- Sinnoh route 215 area
- Sinnoh route 229 area

Height: 4.92ft

Weight: 56.0kg

Abilities

swarm

technician

If you come across an area in a forest where a lot of the trees have been cut down, what you've found is a Scyther's territory. It slashes through grass with its sharp scythes, moving too fast for the human eye to track. Some call it a ninja. Its movements- imperceptibly quick-are sufficient to cleave the air in two. It's very popular in Alola. Leaps out of tall grass and slices prey with its scythes. The movement looks like that of a ninja.

Stats:

Weak To:

electric
fire
ice
rock

Hp	70
Attack	110
Defense	80
Special-attack	55
Special-defense	80
Speed	105

Strong Against:

dark
fighting
grass
psychic

Can learn:

Razor-wind, Swords-dance, Cut, Wing-attack, Headbutt, Take-down, Double-edge, Leer, Hyper-beam, Counter, Toxic, Agility, Quick-attack, Rage, Mimic, Double-team, Light-screen, Focus-energy, Bide, Swift, Skull-bash, Rest, Slash, Substitute, Thief

Evolution Chart:

Scyther(#123)

Scizor(#212)

Jynx (#124)

type(s): Ice,psychic

habitat: Urban

Can Be Found In:

- Snowpoint temple b1f
- Snowpoint temple b2f
- Snowpoint temple b3f
- Snowpoint temple b4f

Height: 4.59ft

Weight: 40.6kg

Abilities

oblivious

forewarn

Appears to move to a rhythm of its own, as if it were dancing. It wiggles its hips as it walks. It wiggles its hips as it walks. It can cause people to dance in unison with it. It rocks its body rhythmically. It appears to alter the rhythm depending on how it is feeling. It has several different cry pat terns, each of which seems to have its own meaning. It sways its hips to a rhythm all its own. The precise movements of Jynx living in Alola are truly wonderful.

Stats:

Weak To:

bug
dark
fire
ghost
rock
steel

Hp	65
Attack	50
Defense	35
Special-attack	115
Special-defense	95
Speed	95

Strong Against:

dragon
flying
grass
ground
poison

Can learn:

Pound, Double-slap, Mega-punch, Ice-punch, Mega-kick, Headbutt, Body-slam, Take-down, Thrash, Double-edge, Sing, Water-gun, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Submission, Counter, Seismic-toss, Toxic, Confusion, Psychic, Rage, Teleport

Evolution Chart:

Smoochum(#238)

(Lvl 30)

Jynx(#124)

Electabuzz (#125)

type(s): Electric

habitat: Grassland

Can Be Found In:
- Sinnoh route 222 area
- Kanto route 10 area
- Power plant area
- Alola route 12 area

Height: 3.61ft
Weight: 30.0kg

Abilities
- static
- vital-spirit

Electricity runs across the surface of its body. In darkness, its entire body glows a whitish-blue. Half of all blackouts occur when this Pokémon appears at power plants and eats electricity. When a storm arrives, gangs of this Pokémon compete with each other to scale heights that are likely to be stricken by lightning bolts. Some towns use Electabuzz in place of lightning rods. Electricity permeates its body. It swings its arms round and round to charge up electricity before unleashing a punch.

Stats:

Weak To:
- ground

Hp	65
Attack	83
Defense	57
Special-attack	95
Special-defense	85
Speed	105

Strong Against:
- flying
- water

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Hyper-beam, Submission, Low-kick, Counter, Seismic-toss, Strength, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic

Evolution Chart:

Elekid(#239)

(Lvl 30)

Electabuzz(#125)

Electivire(#466)

Magmar (#126)

type(s): Fire

habitat: Mountain

Can Be Found In:
- Fuego ironworks area
- Burned tower b1f
- Mt silver 1f
- Pokemon mansion 3f

Height: 4.27ft
Weight: 44.5kg

Abilities

flame-body
vital-spirit

In battle, MAGMAR blows out intensely hot flames from all over its body to intimidate its opponent. This POKéMON's fiery bursts create heat waves that ignite grass and trees in its surroundings. Its body always burns with an orange glow that enables it to hide perfectly among flames. In battle, Magmar blows out intensely hot flames from all over its body to intimidate its opponent. This Pokémon's fiery bursts create heat waves that ignite grass and trees in its surroundings.

Stats:

Weak To:

ground
rock
water

Hp	65
Attack	95
Defense	57
Special-attack	100
Special-defense	85
Speed	93

Strong Against:

bug
grass
ice
steel

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Roar, Ember, Flamethrower, Hyper-beam, Submission, Low-kick, Counter, Seismic-toss, Strength, Fire-spin, Toxic, Psychic, Rage, Teleport

Evolution Chart:

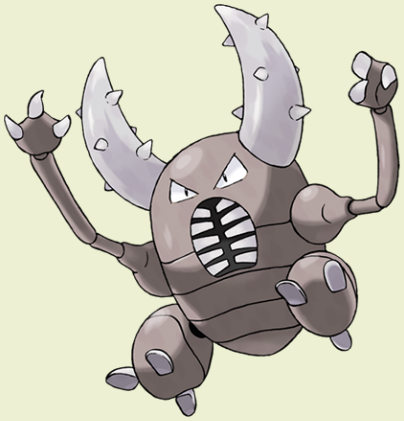
Magby(#240)

(Lvl 30)

Magmar(#126)

Magmortar(#467)

Pinsir (#127)



type(s): Bug

habitat: Forest

Can Be Found In:

- Sinnoh route 229 area
- Kanto safari zone
- Kanto safari zone area
- Kanto safari zone area

Height: 4.92ft

Weight: 55.0kg

Abilities

hyper-cutter

mold-breaker

It swings its long pincer horns wildly to attack. During cold periods, it hides deep in forests. With its pincer horns, it digs burrows to sleep in at night. In the morning, damp soil clings to its body. Although it's tough, it can't handle cold well. When night falls, it buries itself in leafage and sleeps. If it fails to crush the victim in its pincers, it will swing it around and toss it hard. It grips prey with its pincers until the prey is torn in half. What it can't tear, it tosses far.

Stats:

Weak To:

fire

flying

rock

Hp	65
Attack	125
Defense	100
Special-attack	55
Special-defense	70
Speed	85

Strong Against:

dark

grass

psychic

Can learn:

Vice-grip, Guillotine, Swords-dance, Cut, Bind, Headbutt, Fury-attack, Body-slam, Take-down, Thrash, Double-edge, Hyper-beam, Submission, Seismic-toss, Strength, String-shot, Earthquake, Dig, Toxic, Quick-attack, Rage, Mimic, Double-team, Harden

Evolution Chart:

Pinsir(#127)

Tauros (#128)

type(s): Normal

habitat: Grassland

Can Be Found In:

- Sinnoh route 209 area
- Sinnoh route 210 south
- Johto route 38 area
- Johto route 39 area

Height: 4.59ft

Weight: 88.4kg

Abilities

intimidate

anger-point

They fight each other by locking horns. The herd's protector takes pride in its battle-scarred horns. Although it's known to be a fierce Pokémon, Tauros in the Alola region are said to possess a measure of calmness. These violent POKéMON fight with other mem bers of their herd in order to prove their strength. When it is about to tackle, it whips its body repeatedly with its three long tails. When it targets an enemy, it charges furiously while whipping its body with its long tails.

Stats:

Weak To:

fighting

Hp	75
Attack	10
Defense	95
Special-attack	40
Special-defense	70
Speed	110

Strong Against:

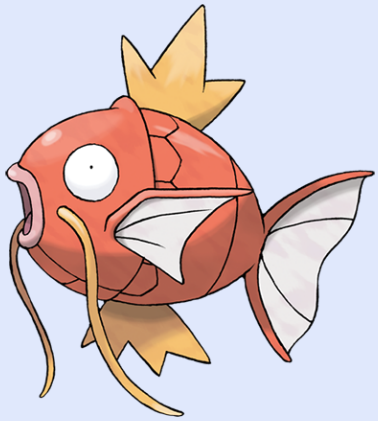
Can learn:

Stomp, Headbutt, Horn-attack, Horn-drill, Tackle, Body-slam, Take-down, Thrash, Double-edge, Tail-whip, Leer, Flamethrower, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Solar-beam, Thunderbolt, Thunder, Earthquake, Fissure, Dig, Toxic, Rage

Evolution Chart:

Tauros(#128)

Magikarp (#129)



type(s): Water

habitat: Waters-edge

Can Be Found In:

- Canalave city area
- Eterna city area
- Pastoria city area
- Sunyshore city area

Height: 2.95ft

Weight: 10.0kg

Abilities

swift-swim

rattled

In the distant past, they were fairly strong, but they have become gradually weaker over time. It is unable to swim against even slow-moving currents. It always splashes about for some reason. In the distant past, it was somewhat stronger than the horribly weak descendants that exist today. A Magikarp living for many years can leap a mountain using Splash. The move remains useless, though. It is virtually worthless in terms of both power and speed. It is the most weak and pathetic Pokémon in the world.

Stats:

Weak To:

electric

grass

Hp	20
Attack	10
Defense	55
Special-attack	15
Special-defense	20
Speed	80

Strong Against:

fire

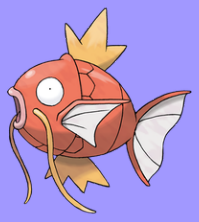
ground

rock

Can learn:

Tackle, Hydro-pump, Splash, Flail, Bounce

Evolution Chart:



Magikarp(#129)

(Lvl 20)

Gyarados(#130)

Gyarados (#130)

type(s): Water,flying

habitat: Waters-edge

Can Be Found In:
- Canalave city area
- Eterna city area
- Pastoria city area
- Sunyshore city area

Height: 21.33ft
Weight: 235.0kg

Abilities

intimidate
moxie

It fires hyper beams in all directions, burning the surrounding area to ash. There are some regions where it's called "the deity of destruction." It is an extremely vicious and violent POKéMON. When humans begin to fight, it will appear and burn everything to the ground with intensely hot flames. It has an extremely aggressive nature. The Hyper Beam it shoots from its mouth totally incinerates all targets. They say that during past wars, GYARADOS would appear and leave blazing ruins in its wake.

Stats:

Weak To:
electric
ice

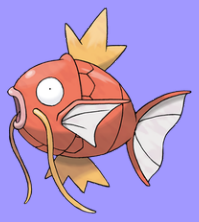
Hp	95
Attack	125
Defense	79
Special-attack	60
Special-defense	100
Speed	81

Strong Against:
bug
fighting
fire
ground

Can learn:

Bind, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Flamethrower, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Strength, Dragon-rage, Thunderbolt, Thunder-wave, Thunder, Earthquake

Evolution Chart:



Magikarp(#129)

(Lvl 20)

Gyarados(#130)

Lapras (#131)

type(s): Water,ice

habitat: Sea

Can Be Found In:

- Sinnoh victory road
- Union cave b2f
- Icefall cave waterfall
- Village bridge area

Height: 8.2ft

Weight: 220.0kg

Abilities

water-absorb

shell-armor

Crossing icy seas is no issue for this cold-resistant Pokémon. Its smooth skin is a little cool to the touch. People have driven LAPRAS almost to the point of extinction. In the evenings, it is said to sing plaintively as it seeks what few others of its kind still remain. A POKéMON that has been overhunted almost to extinction. It can ferry people on its back. This gentle POKéMON loves to give people rides and provides a ve ry comfortable way to get around.

Stats:

Weak To:

electric
fighting
steel

Hp	130
Attack	85
Defense	80
Special-attack	85
Special-defense	95
Speed	60

Strong Against:

dragon
flying
ground

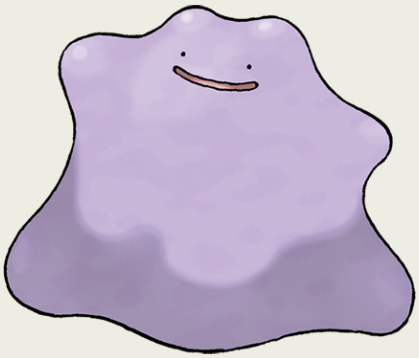
Can learn:

Headbutt, Horn-drill, Body-slam, Take-down, Double-edge, Growl, Roar, Sing, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Hyper-beam, Strength, Solar-beam, Dragon-rage, Thunderbolt, Thunder, Earthquake, Fissure

Evolution Chart:

Lapras(#131)

Ditto (#132)



type(s): Normal

habitat: Urban

Can Be Found In:

- Sinnoh route 218 area
- Johto route 34 area
- Johto route 35 area
- Johto route 47 area

Height: 0.98ft

Weight: 4.0kg

Abilities

limber

imposter

Ditto rearranges its cell structure to transform itself into other shapes. However, if it tries to transform itself into something by relying on its memory, this Pokémon manages to get details wrong. When it encounters another Ditto, it will move faster than normal to duplicate that opponent exactly. It can freely recombine its own cellular structure to transform into other life-forms. When it spots an enemy, its body transfigures into an almost perfect copy of its oppo nent.

Stats:

Weak To:

fighting

48	Hp
48	Attack
48	Defense
48	Special-attack
48	Special-defense
48	Speed

Strong Against:

Can learn:

Transform

Evolution Chart:

Ditto(#132)

Eevee (#133)

type(s): Normal

habitat: Urban

Can Be Found In:

- Castelia city area
- Kalos route 10 area
- Celadon city celadon
- Goldenrod city bills

Height: 0.98ft

Weight: 6.5kg

Abilities

run-away

adaptability

Possessing an unbalanced and unstable genetic makeup, it conceals many possible evolutions. Because its genetic makeup is irregular, it quickly changes its form due to a variety of causes. Thanks to its unstable genetic makeup, this special Pokémon conceals many different possible evolutions. Harbors the potential to evolve into manifold forms. Within Eevee lies the key to the mysteries of Pokémon evolution-I'm certain of it.

Stats:

Weak To:

fighting

Hp	55
Attack	55
Defense	50
Special-attack	45
Special-defense	65
Speed	55

Strong Against:

Can learn:

Pay-day, Double-kick, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Dig, Toxic, Quick-attack, Rage, Mimic, Double-team, Reflect, Focus-energy, Bide, Swift, Skull-bash, Rest, Substitute, Snore, Curse

Evolution Chart:

Eevee(#133)

(Water-stone)

Vaporeon(#134)

Vaporeon (#134)

type(s): Water

habitat: Urban

Can Be Found In:

Height: 3.28ft

Weight: 29.0kg

Abilities

water-absorb

hydration

It detects nearby moisture with its fin. When its fin begins trembling rapidly, that means rain will fall in a few hours. Its body's cellular structure is similar to the molecular composition of water. It can melt invisibly in water. Its cell composition is similar to water molecules. As a result, it can't be seen when it melts away into water. Clean, clear waters are its usual habitat. When it's about to be attacked by an invading enemy, it dives into the water to hide.

Stats:

Weak To:

electric

grass

Hp	130
Attack	65
Defense	60
Special-attack	110
Special-defense	95
Speed	65

Strong Against:

fire

ground

rock

Can learn:

Pay-day, Double-kick, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Hyper-beam, Strength, Dig, Toxic, Quick-attack

Evolution Chart:

Eevee(#133)

(Water-stone)

Vaporeon(#134)

Jolteon (#135)

type(s): Electric

habitat: Urban

Can Be Found In:

Height: 2.62ft

Weight: 24.5kg

Abilities

volt-absorb

quick-feet

If it is angered or startled, the fur all over its body bristles like sharp needles that pierce foes. It controls 10,000-volt power and can raise all the fur on its body as if it were sharp needles. If agitated, it uses electricity to straighten out its fur and launch it in small bunches. Every hair on its body starts to stand sharply on end if it becomes charged with electricity.

Stats:

Weak To:

ground

Hp	65
Attack	65
Defense	60
Special-attack	110
Special-defense	95
Speed	130

Strong Against:

flying

water

Can learn:

Pay-day, Double-kick, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Pin-missile, Bite, Growl, Roar, Hyper-beam, Strength, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Agility, Quick-attack, Rage

Evolution Chart:

Eevee(#133)

(Thunder-stone)

Jolteon(#135)

Flareon (#136)

type(s): Fire

habitat: Urban

Can Be Found In:

Height: 2.95ft

Weight: 25.0kg

Abilities

flash-fire

guts

It stores some of the air it inhales in its internal flame pouch, which heats it to over 3,000 degrees. It has a flame bag inside its body. After inhaling deeply, it blows out flames of nearly 3,100 degrees Fahrenheit. It has a flame chamber inside its body. It inhales, then blows out fire that is over 3,000F degrees. It fluffs out its fur collar to cool down its body temperature, which can reach 1,650 degrees. When storing thermal energy in its body, its temperature could soar to over 1600 degrees.

Stats:

Weak To:

ground

rock

water

Hp	65
Attack	130
Defense	60
Special-attack	95
Special-defense	110
Speed	65

Strong Against:

bug

grass

ice

steel

Can learn:

Pay-day, Double-kick, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Leer, Bite, Growl, Roar, Ember, Flamethrower, Hyper-beam, Strength, Fire-spin, Dig, Toxic, Quick-attack, Rage, Mimic, Double-team, Reflect

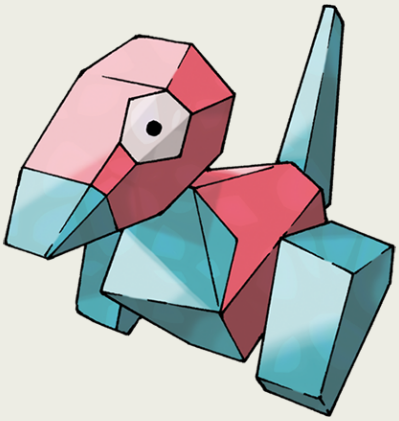
Evolution Chart:

Eevee(#133)

(Fire-stone)

Flareon(#136)

Porygon (#137)



type(s): Normal

habitat: Urban

Can Be Found In:

- Veilstone city area
- Alola route 15 aether

Height: 2.62ft

Weight: 36.5kg

Abilities

trace

download

State-of-the-art technology was used to create Porygon. It was the first artificial Pokémon to be created via computer programming. Using the most advanced technologies, scientists finally succeeded in making the first artificial POKéMON. It is a manmade POKéMON. Since it doesn't breathe, people are eager to try it in any environment. It has no discernible heartbeat and does not seem to draw breath, and yet it appears to function without issue. I cannot even begin to explain this utterly bizarre anomaly.

Stats:

Weak To:

fighting

Hp	65
Attack	60
Defense	70
Special-attack	85
Special-defense	75
Speed	40

Strong Against:

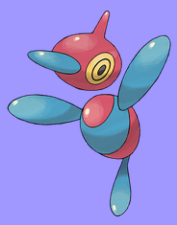
Can learn:

Headbutt, Tackle, Take-down, Double-edge, Ice-beam, Blizzard, Psybeam, Hyper-beam, Solar-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Agility, Rage, Teleport, Mimic, Double-team, Recover, Barrier, Reflect, Bide, Swift

Evolution Chart:

Porygon(#137)

Porygon2(#233)



Porygon-z(#474)

Omanyte (#138)

type(s): Rock,water

habitat: Sea

Can Be Found In:
- Cinnabar island
- Alola route 8 fossil

Height: 1.31ft

Weight: 7.5kg

Abilities

swift-swim

shell-armor

A Pokémon that was resurrected from a fossil using modern science. It swam in ancient seas. OMANYTE is one of the ancient and long- since-extinct POKéMON that have been regenerated from fossils by people. If attacked by an enemy, it withdraws itself inside its hard shell. It was restored from an ancient fossil. Those Helix Fossils are excavated from areas that were once oceans long, long ago. Although long extinct, in rare cases, it can be genetically resurrected from fossils.

Stats:

Weak To:

electric
fighting
grass
steel

Hp	35
Attack	40
Defense	100
Special-attack	90
Special-defense	55
Speed	35

Strong Against:

bug
fire
flying
ice

Can learn:

Bind, Slam, Sand-attack, Headbutt, Horn-attack, Body-slam, Take-down, Double-edge, Leer, Bite, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Rock-throw, Toxic, Rage, Mimic, Double-team, Withdraw, Haze

Evolution Chart:

Omanyte(#138)

(Lvl 40)

Omastar(#139)

Omastar (#139)

type(s): Rock,water

habitat: Sea

Can Be Found In:

Height: 3.28ft

Weight: 35.0kg

Abilities

swift-swim

shell-armor

Sharp beaks ring its mouth. Its shell was too big for it to move freely, so it became extinct. Its tentacles are highly developed as if they are hands and feet. As soon as it ensnares prey, it bites. OMASTAR uses its tentacles to capture its prey. It is believed to have become extinct because its shell grew too large and heavy, causing its movements to become too slow and ponderous. It is thought that this Pokémon became extinct because its spiral shell grew too large.

Stats:

Weak To:

electric
fighting
grass
steel

Hp	70
Attack	60
Defense	125
Special-attack	115
Special-defense	70
Speed	55

Strong Against:

bug
fire
flying
ice

Can learn:

Bind, Sand-attack, Headbutt, Horn-attack, Horn-drill, Body-slam, Take-down, Double-edge, Pin-missile, Leer, Bite, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Submission, Seismic-toss, Rock-throw, Toxic

Evolution Chart:

Omanyte(#138)

(Lvl 40)

Omastar(#139)

Kabuto (#140)

type(s): Rock,water

habitat: Sea

Can Be Found In:
- Cinnabar island
- Alola route 8 fossil

Height: 1.64ft

Weight: 11.5kg

Abilities

swift-swim

battle-armor

This Pokémon became extinct everywhere, except in a few areas. It protects itself with its hard shell. This POKéMON lived in ancient times. On rare occasions, it has been discovered as a living fossil. This Pokémon was regenerated from the fossil of an ancient creature. It protects itself with a hard shell. KABUTO is a POKéMON that has been regenerated from a fossil. However, in extremely rare cases, living examples have been discovered. The POKéMON has not changed at all for 300 million years.

Stats:

Weak To:

electric
fighting
grass
steel

Hp	30
Attack	80
Defense	90
Special-attack	55
Special-defense	45
Speed	55

Strong Against:

bug
fire
flying
ice

Can learn:

Scratch, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Leer, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Absorb, Mega-drain, Rock-throw, Dig, Toxic, Rage, Mimic, Screech, Double-team, Harden, Confuse-ray

Evolution Chart:

Kabuto(#140)

(Lvl 40)

Kabutops(#141)

Kabutops (#141)

type(s): Rock,water

habitat: Sea

Can Be Found In:

Height: 4.27ft

Weight: 40.5kg

Abilities

swift-swim

battle-armor

A slim and fast swimmer. It sliced its prey with its sharp sickles and drank the body fluids. KABUTOPS swam underwater to hunt for its prey in ancient times. The POKéMON was apparently evolving from being a water-dweller to living on land as evident from the beginnings of change in its gills and legs. Its sleek shape is perfect for swimming. It slashes prey with its claws and drains their fluids. It is thought that this Pokémon came onto land because its prey adapted to life on land.

Stats:

Weak To:

electric
fighting
grass
steel

Hp	60
Attack	115
Defense	105
Special-attack	65
Special-defense	70
Speed	80

Strong Against:

bug
fire
flying
ice

Can learn:

Scratch, Razor-wind, Swords-dance, Cut, Mega-kick, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Leer, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Submission, Low-kick, Seismic-toss, Absorb, Mega-drain

Evolution Chart:

Kabuto(#140)

(Lvl 40)

Kabutops(#141)

Aerodactyl (#142)

type(s): Rock,flying

habitat: Mountain

Can Be Found In:
- Cinnabar island
- Seafolk village huntail

Height: 5.91ft

Weight: 59.0kg

Abilities

rock-head

pressure

Restored from DNA found in amber, this Pokémon exhibited ferocity that was greater than expected. Some casualties resulted. A savage POKéMON that died out in ancient times. It was resurrected using DNA taken from amber. A Pokémon from the age of the dinosaurs. It used its sawlike fangs to shred its prey before eating them. This vicious POKé MON is said to have flown in an cient skies while shrieking high- pitched cries. A Pokémon that roamed the skies in the dinosaur era. Its teeth are like saw blades.

Stats:

Weak To:

electric
ground
steel
water

Hp	80
Attack	105
Defense	65
Special-attack	60
Special-defense	75
Speed	130

Strong Against:

bug
fire

Can learn:

Razor-wind, Wing-attack, Whirlwind, Fly, Headbutt, Take-down, Double-edge, Bite, Roar, Supersonic, Flamethrower, Hyper-beam, Strength, Dragon-rage, Rock-throw, Earthquake, Toxic, Agility, Rage, Mimic, Double-team, Reflect, Bide, Fire-blast, Swift

Evolution Chart:

Aerodactyl(#142)

Snorlax (#143)

type(s): Normal

habitat: Mountain

Can Be Found In:

- Kanto route 12 area
- Vermilion city area
- Kanto route 11 area
- Kanto route 16 area

Height: 6.89ft

Weight: 460.0kg

Abilities

immunity

thick-fat

This glutton appears in villages without warning and devours the entirety of their rice granaries-such occurrences have long been counted among the gravest of disasters. It eats nearly 900 pounds of food every day. It starts nodding off while eating-and continues to eat even while it's asleep. This POKéMON's stomach is so strong, even eating moldy or rotten food will not affect it. It is not satisfied unless it eats over 880 pounds of food every day. When it is done eating, it goes promptly to sleep.

Stats:

Weak To:

fighting

Hp	160
Attack	110
Defense	65
Special-attack	65
Special-defense	110
Speed	30

Strong Against:

Can learn:

Mega-punch, Pay-day, Fire-punch, Ice-punch, Thunder-punch, Whirlwind, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Bite, Flamethrower, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Submission, Counter

Evolution Chart:

Munchlax(#446)

Snorlax(#143)

Articuno (#144)

type(s): Ice,flying

habitat: Rare

Can Be Found In:

- Seafoam islands b4f
- Roaming sinnoh area
- Ultra space wilds cliff

Height: 5.58ft

Weight: 55.4kg

Abilities

pressure

snow-cloak

A legendary bird Pokémon that is said to appear to doomed people who are lost in icy mountains. One of the legendary bird Pokémon, it chills moisture in the atmosphere to create snow while flying. The magnificent, seemingly translu cent wings of this legendary bird POKéMON are said to be made of ice. One of the legendary bird POKéMON. With its long tail trailing behind, its flying form is magnificent. A legendary bird POKéMON. It freezes water that is contained in winter air and makes it snow.

Stats:

Weak To:

electric
fire
rock
steel

Hp	90
Attack	85
Defense	100
Special-attack	95
Special-defense	125
Speed	85

Strong Against:

bug
dragon
grass
ground

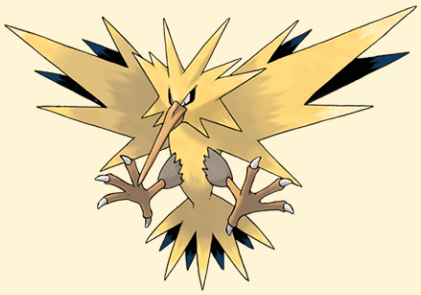
Can learn:

Razor-wind, Gust, Whirlwind, Fly, Headbutt, Take-down, Double-edge, Leer, Roar, Mist, Water-gun, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Peck, Toxic, Agility, Rage, Mimic, Double-team, Light-screen, Haze, Reflect, Bide, Swift, Sky-attack, Rest

Evolution Chart:

Articuno(#144)

Zapdos (#145)



type(s): Electric,flying

habitat: Rare

Can Be Found In:

- Kanto route 10 area
- Power plant area
- Roaming sinnoh area
- Ultra space wilds cliff

Height: 5.25ft

Weight: 52.6kg

Abilities

pressure

static

This legendary bird POKéMON is said to appear when the sky turns dark and lightning showers down. This Pokémon has complete control over electricity. There are tales of Zapdos nesting in the dark depths of pitch-black thunderclouds. Zapdos is a legendary bird Pokémon. It's said that when Zapdos rubs its feathers together, lightning will fall immediately after. This legendary bird Pokémon is said to appear only when a thundercloud parts into two halves.

Stats:

Weak To:

ground
ice
rock

Hp	90
Attack	90
Defense	85
Special-attack	125
Special-defense	90
Speed	100

Strong Against:

bug
fighting
grass
water

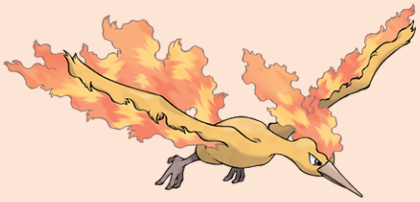
Can learn:

Razor-wind, Whirlwind, Fly, Headbutt, Take-down, Double-edge, Leer, Roar, Hyper-beam, Peck, Drill-peck, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Rage, Mimic, Double-team, Light-screen, Reflect, Bide, Swift, Sky-attack

Evolution Chart:

Zapdos(#145)

Moltres (#146)



type(s): Fire,flying

habitat: Rare

Can Be Found In:

- Mt silver top
- Kanto victory road 2 2f
- Roaming sinnoh area
- Mt ember summit

Height: 6.56ft

Weight: 60.0kg

Abilities

pressure

flame-body

Known as the legendary bird of fire. Every flap of its wings creates a dazzling flash of flames. Legendary bird POKéMON. It is said to migrate from the south along with the spring. One of the legendary bird Pokémon. It is said that its appearance indicates the coming of spring. Moltres is a legendary bird Pokémon that has the ability to control fire. If this Pokémon is injured, it is said to dip its body in the molten magma of a volcano to burn and heal itself.

Stats:

Weak To:

electric
ground
rock
water

Hp	90
Attack	100
Defense	90
Special-attack	125
Special-defense	85
Speed	90

Strong Against:

bug
fighting
grass
steel

Can learn:

Razor-wind, Gust, Wing-attack, Whirlwind, Fly, Headbutt, Take-down, Double-edge, Leer, Roar, Ember, Flamethrower, Hyper-beam, Peck, Solar-beam, Fire-spin, Toxic, Agility, Rage, Mimic, Double-team, Reflect, Bide, Fire-blast, Swift, Sky-attack, Rest

Evolution Chart:

Moltres(#146)

Dratini (#147)

type(s): Dragon

habitat: Waters-edge

Can Be Found In:
- Mt coronet 4f
- Dragons den area
- Johto route 45 area
- Kanto safari zone

Height: 5.91ft
Weight: 3.3kg

Abilities
shed-skin
marvel-scale

Dratini continually molts and sloughs off its old skin. It does so because the life energy within its body steadily builds to reach uncontrollable levels. A DRATINI continually molts and sloughs off its old skin. It does so because the life energy within its body steadily builds to reach uncontrollable levels. It sheds its skin-almost on a daily basis-and grows larger. Its skin is soft just after it's been shed.

Stats:

Weak To:
fairy
ice

Hp	41
Attack	64
Defense	45
Special-attack	50
Special-defense	50
Speed	50

Strong Against:

Can learn:

Bind, Slam, Headbutt, Body-slam, Wrap, Take-down, Double-edge, Leer, Supersonic, Flamethrower, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Dragon-rage, Fire-spin, Thunderbolt, Thunder-wave, Thunder, Toxic

Evolution Chart:

Dratini(#147)

(Lvl 30)

Dragonair(#148)

(Lvl 55)

Dragonite(#149)

Dragonair (#148)

type(s): Dragon

habitat: Waters-edge

Can Be Found In:
- Mt coronet 4f
- Dragons den area
- Johto route 45 area
- Kanto safari zone

Height: 13.12ft
Weight: 16.5kg

Abilities
shed-skin
marvel-scale

It has long been thought that its crystalline orbs are imbued with the power to control the weather. Its crystalline orbs appear to give this POKéMON the power to freely control the weather. It is called the divine POKéMON. When its entire body brightens slightly, the weather changes. From time immemorial, it has been venerated by agricultural peoples as an entity able to control the weather. According to a witness, its body was surrounded by a strange aura that gave it a mystical look.

Stats:

Weak To:
fairy
ice

Hp	61
Attack	84
Defense	65
Special-attack	70
Special-defense	70
Speed	70

Strong Against:

Can learn:

Bind, Slam, Headbutt, Horn-drill, Body-slam, Wrap, Take-down, Double-edge, Leer, Flamethrower, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Dragon-rage, Fire-spin, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility

Evolution Chart:

Dratini(#147)

(Lvl 30)

Dragonair(#148)

(Lvl 55)

Dragonite(#149)

Dragonite (#149)

type(s): Dragon,flying

habitat: Waters-edge

Can Be Found In:
- Dragonspiral tower
- Poni gauntlet area

Height: 7.22ft

Weight: 210.0kg

Abilities

inner-focus
multiscale

This marine Pokémon has an impressive build that lets it freely fly over raging seas without trouble. Only a very few people ever see this POKéMON. Its intelligence is said to match that of humans. This Pokémon is known as the Sea Incarnate. Figureheads that resemble Dragonite decorate the bows of many ships. It is said that this POKéMON con stantly flies over the immense seas and rescues drown ing people. It can fly in spite of its big and bulky physique. It circles the globe in just 16 hours.

Stats:

Weak To:

electric
fairy
ice
rock

Hp	91
Attack	134
Defense	95
Special-attack	100
Special-defense	100
Speed	80

Strong Against:

bug
fighting
grass

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Razor-wind, Cut, Wing-attack, Fly, Bind, Slam, Mega-kick, Headbutt, Horn-drill, Body-slam, Wrap, Take-down, Double-edge, Leer, Roar, Flamethrower, Mist, Water-gun, Hydro-pump, Surf, Ice-beam

Evolution Chart:

Dratini(#147)

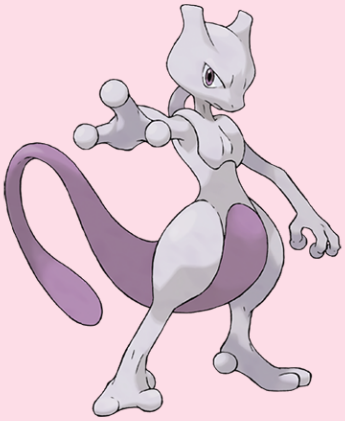
(Lvl 30)

Dragonair(#148)

(Lvl 55)

Dragonite(#149)

Mewtwo (#150)



type(s): Psychic

habitat: Rare

Can Be Found In:

- Cerulean cave b1f
- Ultra space wilds crag

Height: 6.56ft

Weight: 122.0kg

Abilities

pressure

unnerve

Its DNA is almost the same as Mew's. However, its size and disposition are vastly different. Because its battle abilities were raised to the ultimate level, it thinks only of de feating its foes. MEWTWO is a POKéMON that was created by genetic manipulation. However, even though the scientific power of humans created this POKéMON's body, they failed to endow MEWTWO with a compassionate heart. Because its battle abilities were raised to the ultimate level, it thinks only of defeating its foes.

Stats:

Weak To:

bug

dark

ghost

Hp	106
Attack	110
Defense	90
Special-attack	154
Special-defense	90
Speed	130

Strong Against:

fighting

poison

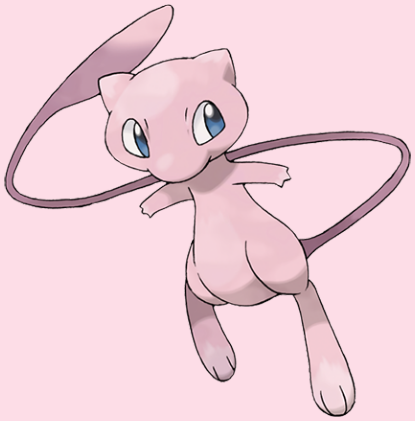
Can learn:

Mega-punch, Pay-day, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Disable, Flamethrower, Mist, Water-gun, Ice-beam, Blizzard, Psybeam, Bubble-beam, Hyper-beam, Submission, Low-kick, Counter

Evolution Chart:

Mewtwo(#150)

Mew (#151)



type(s): Psychic

habitat: Rare

Can Be Found In:

- Faraway island area

Height: 1.31ft

Weight: 4.0kg

Abilities

synchronize

A MEW is said to possess the genes of all POKéMON. It is capable of making itself invisible at will, so it entirely avoids notice even if it approaches people. A POKéMON of South America that was thought to have been extinct. It is very intelligent and learns any move. Because it can learn any move, some people began research to see if it is the ancestor of all POKéMON. Its DNA is said to contain the genet ic codes of all POKéMON, so it can use all kinds of techniques.

Stats:

Weak To:

bug
dark
ghost

100	Hp
100	Attack
100	Defense
100	Special-attack
100	Special-defense
100	Speed

Strong Against:

fighting
poison

Can learn:

Pound, Mega-punch, Pay-day, Fire-punch, Ice-punch, Thunder-punch, Razor-wind, Swords-dance, Cut, Whirlwind, Fly, Bind, Mega-kick, Headbutt, Horn-drill, Body-slam, Take-down, Double-edge, Pin-missile, Roar, Flamethrower, Water-gun, Hydro-pump, Surf

Evolution Chart:

Mew(#151)

Chikorita (#152)

type(s): Grass

habitat: Grassland

Can Be Found In:

- New bark town area
- Hoenn route 101 area
- Littleroot town area
- Alola route 2 main

Height: 2.95ft

Weight: 6.4kg

Abilities

overgrow

leaf-guard

A sweet aroma gently wafts from the leaf on its head. It is docile and loves to soak up sun rays. Its pleasantly aromatic leaves have the ability to check the hu midity and tem perature. It waves its leaf around to keep foes at bay. However, a sweet fragrance also wafts from the leaf, creating a friendly atmosphere that becalms the battlers. Its pleasantly aromatic leaf has the ability to check humidity and temperature.

Stats:

Weak To:

bug
fire
flying
ice

Hp	45
Attack	49
Defense	65
Special-attack	49
Special-defense	65
Speed	45

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Cut, Vine-whip, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Counter, Leech-seed, Razor-leaf, Solar-beam, Poison-powder, Toxic, Mimic, Double-team, Light-screen, Reflect, Flash, Rest, Substitute, Snore, Curse, Flail

Evolution Chart:

Chikorita(#152)

(Lvl 16)

Bayleef(#153)

(Lvl 32)

Meganium(#154)

Bayleef (#153)

type(s): Grass

habitat: Grassland

Can Be Found In:

Height: 3.94ft

Weight: 15.8kg

Abilities

overgrow

leaf-guard

A BAYLEEF's neck is ringed by curled-up leaves. Inside each leaf is a small tree shoot. The fragrance of this shoot makes people peppy. A spicy aroma ema nates from around its neck. The aroma acts as a stimulant to re store health. A spicy aroma emanates from around its neck. The aroma acts as a stimulant to restore health. The scent of spices comes from around its neck. Somehow, sniffing it makes you want to fight. The buds that ring its neck give off a spicy aroma that perks people up.

Stats:

Weak To:

bug

fire

flying

ice

Hp	60
Attack	62
Defense	80
Special-attack	63
Special-defense	80
Speed	60

Strong Against:

ground

rock

water

Can learn:

Swords-dance, Cut, Vine-whip, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Counter, Strength, Leech-seed, Razor-leaf, Solar-beam, Poison-powder, Toxic, Mimic, Double-team, Light-screen, Reflect, Flash, Rest, Substitute, Snore, Curse

Evolution Chart:

Chikorita(#152)

(Lvl 16)

Bayleef(#153)

(Lvl 32)

Meganium(#154)

Meganium (#154)

type(s): Grass

habitat: Grassland

Can Be Found In:

Height: 5.91ft

Weight: 100.5kg

Abilities

overgrow

leaf-guard

Meganium's breath has the power to revive dead grass and plants. It can make them healthy again. Anyone who stands beside it becomes refreshed, just as if they were relaxing in a sunny forest. Its breath has the fantastic ability to revive dead plants and flowers. The fragrance of a MEGANIUM's flower soothes and calms emotions. In battle, it gives off more of its becalming scent to blunt the foe's fighting spirit.

Stats:

Weak To:

bug

fire

flying

ice

Hp	80
Attack	82
Defense	100
Special-attack	83
Special-defense	100
Speed	80

Strong Against:

ground

rock

water

Can learn:

Swords-dance, Cut, Vine-whip, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Hyper-beam, Counter, Strength, Leech-seed, Razor-leaf, Solar-beam, Poison-powder, Petal-dance, Earthquake, Toxic, Mimic, Double-team, Light-screen, Reflect

Evolution Chart:

Chikorita(#152)

(Lvl 16)

Bayleef(#153)

(Lvl 32)

Meganium(#154)

Cyndaquil (#155)

type(s): Fire

habitat: Grassland

Can Be Found In:

- New bark town area
- Hoenn route 101 area
- Littleroot town area
- Alola route 3 main

Height: 1.64ft

Weight: 7.9kg

Abilities

blaze

flash-fire

The fire that spouts from its back burns hottest when it is angry. The flaring flames intimidate foes. Cyndaquil protects itself by flaring up the flames on its back. The flames are vigorous if the Pokémon is angry. However, if it is tired, the flames splutter fitfully with incomplete combustion. Hails from the Johto region. Though usually curled into a ball due to its timid disposition, it harbors tremendous firepower. It has a timid nature. If it is startled, the flames on its back burn more vigorously.

Stats:

Weak To:

ground

rock

water

Hp	39
Attack	52
Defense	43
Special-attack	60
Special-defense	50
Speed	65

Strong Against:

bug

grass

ice

steel

Can learn:

Cut, Double-kick, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Roar, Ember, Flamethrower, Submission, Fire-spin, Dig, Toxic, Quick-attack, Mimic, Double-team, Smokescreen, Defense-curl, Fire-blast, Swift, Fury-swipes, Rest

Evolution Chart:

Cyndaquil(#155)

(Lvl 14)

Quilava(#156)

(Lvl 36)

Typhlosion(#157)

Quilava (#156)

type(s): Fire

habitat: Grassland

Can Be Found In:

Height: 2.95ft

Weight: 19.0kg

Abilities

blaze

flash-fire

QUILAVA keeps its foes at bay with the intensity of its flames and gusts of superheated air. This POKéMON applies its outstanding nimbleness to dodge attacks even while scorching the foe with flames. It intimidates foes with the heat of its flames. The fire burns more strongly when it readies to fight. This Pokémon is fully covered by nonflammable fur. It can withstand any kind of fire attack. Be careful if it turns its back during battle. It means that it will attack with the fire on its back.

Stats:

Weak To:

ground

rock

water

Hp	58
Attack	64
Defense	58
Special-attack	80
Special-defense	65
Speed	80

Strong Against:

bug

grass

ice

steel

Can learn:

Cut, Double-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Roar, Ember, Flamethrower, Strength, Fire-spin, Dig, Toxic, Quick-attack, Mimic, Double-team, Smokescreen, Defense-curl, Fire-blast, Swift, Rest, Substitute, Flame-wheel

Evolution Chart:

Cyndaquil(#155)

(Lvl 14)

Quilava(#156)

(Lvl 36)

Typhlosion(#157)

Typhlosion (#157)

type(s): Fire

habitat: Grassland

Can Be Found In:

Height: 5.58ft

Weight: 79.5kg

Abilities

blaze

flash-fire

It has a secret, devastating move. It rubs its blazing fur together to cause huge explosions. Typhlosion obscures itself behind a shimmering heat haze that it creates using its intensely hot flames. This Pokémon creates blazing explosive blasts that burn everything to cinders. It attacks using blasts of fire. It creates heat shimmers with intense fire to hide itself. If its rage peaks, it becomes so hot that anything that touches it will instantly go up in flames.

Stats:

Weak To:

ground

rock

water

Hp	78
Attack	84
Defense	78
Special-attack	109
Special-defense	85
Speed	100

Strong Against:

bug

grass

ice

steel

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Cut, Double-kick, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Roar, Ember, Flamethrower, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Solar-beam, Fire-spin, Earthquake, Dig

Evolution Chart:

Cyndaquil(#155)

(Lvl 14)

Quilava(#156)

(Lvl 36)

Typhlosion(#157)

Totodile (#158)

type(s): Water

habitat: Waters-edge

Can Be Found In:

- New bark town area
- Hoenn route 101 area
- Littleroot town area
- Seaward cave area

Height: 1.97ft

Weight: 9.5kg

Abilities

torrent

sheer-force

It has the habit of biting anything with its developed jaws. Even its Trainer needs to be careful. Despite the smallness of its body, TOTODILE's jaws are very powerful. While the POKéMON may think it is just playfully nipping, its bite has enough power to cause serious injury. Its well-developed jaws are powerful and capable of crushing anything. Even its trainer must be careful. This rough critter chomps at any moving object it sees. Turning your back on it is not recommended.

Stats:

Weak To:

electric

grass

Hp	50
Attack	65
Defense	64
Special-attack	44
Special-defense	48
Speed	43

Strong Against:

fire

ground

rock

Can learn:

Mega-punch, Ice-punch, Scratch, Razor-wind, Swords-dance, Cut, Mega-kick, Headbutt, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Low-kick, Counter, Seismic-toss, Dig, Toxic, Rage, Mimic

Evolution Chart:

Totodile(#158)

(Lvl 18)

Croconaw(#159)

(Lvl 30)

Feraligatr(#160)

Croconaw (#159)

type(s): Water

habitat: Waters-edge

Can Be Found In:

Height: 3.61ft

Weight: 25.0kg

Abilities

torrent

sheer-force

Once Croconaw has clamped its jaws on its foe, it will absolutely not let go. Because the tips of its fangs are forked back like barbed fishhooks, they become impossible to remove when they have sunk in. Once its jaws clamp down on its foe, it will absolutely not let go. Because the tips of its fangs are forked back like fishhooks, they become irremovably embedded. The tips of its fangs are slanted backward. Once those fangs clamp down, the prey has no hope of escape.

Stats:

Weak To:

electric

grass

Hp	65
Attack	80
Defense	80
Special-attack	59
Special-defense	63
Speed	58

Strong Against:

fire

ground

rock

Can learn:

Mega-punch, Ice-punch, Scratch, Swords-dance, Cut, Mega-kick, Headbutt, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Low-kick, Counter, Seismic-toss, Strength, Dig, Toxic, Rage, Mimic

Evolution Chart:

Totodile(#158)

(Lvl 18)

Croconaw(#159)

(Lvl 30)

Feraligatr(#160)

Feraligatr (#160)

type(s): Water

habitat: Waters-edge

Can Be Found In:

Height: 7.55ft

Weight: 88.8kg

Abilities

torrent

sheer-force

When it bites with its massive and powerful jaws, it shakes its head and savagely tears its victim up. It usually moves slowly, but it goes at blinding speed when it attacks and bites prey. It is hard for it to support its weight out of water, so it sometimes gets down on all fours. But it moves fast. It is hard for it to support its own weight out of water, so it gets down on all fours. But it moves fast.

Stats:

Weak To:

electric

grass

85	Hp
105	Attack
100	Defense
79	Special-attack
83	Special-defense
78	Speed

Strong Against:

fire

ground

rock

Can learn:

Mega-punch, Ice-punch, Scratch, Swords-dance, Cut, Mega-kick, Headbutt, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Earthquake

Evolution Chart:

Totodile(#158)

(Lvl 18)

Croconaw(#159)

(Lvl 30)

Feraligatr(#160)

Sentret (#161)

type(s): Normal

habitat: Grassland

Can Be Found In:

- Sinnoh route 202 area
- Johto route 29 area
- Johto route 43 area
- Kanto route 1 area

Height: 2.62ft

Weight: 6.0kg

Abilities

run-away

keen-eye

They take turns standing guard when it is time to sleep. The sentry awakens the others if it senses danger. If one becomes separated, it turns sleepless with fear. It has a very nervous nature. It stands up high on its tail so it can scan wide areas. When acting as a lookout, it warns others of danger by screeching and hitting the ground with its tail. A very cautious POKéMON, it raises itself up using its tail to get a better view of its surroundings.

Stats:

Weak To:

fighting

Hp	35
Attack	46
Defense	34
Special-attack	35
Special-defense	45
Speed	20

Strong Against:

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Scratch, Cut, Slam, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Flamethrower, Surf, Ice-beam, Blizzard, Solar-beam, Thunderbolt, Thunder, Dig, Toxic, Quick-attack, Mimic, Double-team

Evolution Chart:

Sentret(#161)

(Lvl 15)

Furret(#162)

Furret (#162)

type(s): Normal

habitat: Grassland

Can Be Found In:

- Johto route 43 area
- Kanto route 1 area

Height: 5.91ft

Weight: 32.5kg

Abilities

run-away

keen-eye

It lives in narrow burrows that fit its slim body. The deeper the nests go, the more maze like they become. There is no tell ing where the tail begins. Despite its short legs, it is quick at hunt ing RATTATA. There is no telling where its tail begins. Despite its short legs, it is quick at hunting RATTATA. A FURRET has a very slim build. When under attack, it can squirm through narrow spaces and get away. In spite of its short limbs, it is very nimble and fleet.

Stats:

Weak To:

fighting

85	Hp
76	Attack
64	Defense
45	Special-attack
55	Special-defense
90	Speed

Strong Against:

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Scratch, Cut, Slam, Headbutt, Body-slam, Take-down, Double-edge, Growl, Flamethrower, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Solar-beam, Thunderbolt, Thunder, Dig, Toxic, Agility, Quick-attack, Mimic

Evolution Chart:

Sentret(#161)

(Lvl 15)

Furret(#162)

Hoothoot (#163)

type(s): Normal,flying

habitat: Forest

Can Be Found In:
- Eterna forest area
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3

Height: 2.3ft

Weight: 21.2kg

Abilities

insomnia

keen-eye

It marks time precisely. Some countries consider it to be a wise friend, versed in the world's ways. It has an internal organ that senses the earth's rotation. Using this special organ, a HOOTHOOT begins hooting at precisely the same time every day. It switches its standing foot so quickly, it can't be seen. It cries at the same time every day. It begins to hoot at the same time every day. Some trainers use them in place of clocks.

Stats:

Weak To:

electric

ice

rock

Hp	60
Attack	30
Defense	30
Special-attack	36
Special-defense	56
Speed	50

Strong Against:

bug

grass

Can learn:

Wing-attack, Whirlwind, Fly, Tackle, Take-down, Double-edge, Growl, Supersonic, Psybeam, Peck, Toxic, Confusion, Psychic, Hypnosis, Agility, Night-shade, Mimic, Screech, Double-team, Confuse-ray, Haze, Reflect, Mirror-move, Swift, Amnesia

Evolution Chart:

Hoothoot(#163)

(Lvl 20)

Noctowl(#164)

Noctowl (#164)

type(s): Normal,flying

habitat: Forest

Can Be Found In:
- Mt coronet exterior
- Mt coronet exterior
- Great marsh area 1
- Great marsh area 2

Height: 5.25ft

Weight: 40.8kg

Abilities

insomnia

keen-eye

Its eyes are special. They can pick out objects as long as there is the tiniest amount of light. With eyes that can see in pitch-darkness, it never lets its prey escape. Some even call it "the emperor of dark nights." When it turns its head entirely upside down, you know it's troubled by something. If you don't leave it be, it will peck you. If it flips its head upside down, it's a sign that it is engaged in very complex thinking.

Stats:

Weak To:

electric

ice

rock

Hp	100
Attack	50
Defense	50
Special-attack	86
Special-defense	96
Speed	70

Strong Against:

bug

grass

Can learn:

Wing-attack, Whirlwind, Fly, Tackle, Body-slam, Take-down, Double-edge, Growl, Supersonic, Psybeam, Hyper-beam, Peck, Toxic, Confusion, Psychic, Hypnosis, Agility, Night-shade, Mimic, Screech, Double-team, Confuse-ray, Haze, Reflect, Swift, Amnesia

Evolution Chart:

Hoothoot(#163)

(Lvl 20)

Noctowl(#164)

Ledyba (#165)

type(s): Bug,flying

habitat: Forest

Can Be Found In:
- Johto route 29 area
- Johto route 30 area
- Johto route 31 area
- Johto route 34 area

Height: 3.28ft

Weight: 10.8kg

Abilities

swarm

early-bird

This Pokémon is very sensitive to cold. In the warmth of Alola, it appears quite lively. Ledyba secretes an aromatic fluid from where its legs join its body. This fluid is used for communicating with others. This Pokémon conveys its feelings to others by altering the fluid's scent. When the weather turns cold, lots of LEDYBA gather from everywhere to cluster and keep each other warm. It is so timid, it can't move if it isn't with a swarm of others. It conveys its feelings with scent.

Stats:

Weak To:

electric
fire
ice
rock

Hp	40
Attack	20
Defense	30
Special-attack	40
Special-defense	80
Speed	55

Strong Against:

dark
fighting
grass
psychic

Can learn:

Comet-punch, Mega-punch, Ice-punch, Thunder-punch, Swords-dance, Headbutt, Tackle, Double-edge, Supersonic, Psybeam, Counter, Solar-beam, String-shot, Dig, Toxic, Agility, Mimic, Screech, Double-team, Light-screen, Reflect, Bide, Swift, Dizzy-punch

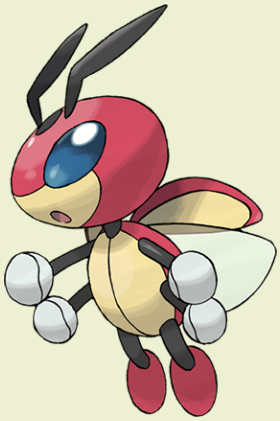
Evolution Chart:

Ledyba(#165)

(Lvl 18)

Ledian(#166)

Ledian (#166)



type(s): Bug,flying

habitat: Forest

Can Be Found In:
- Sinnoh route 229 area
- Kanto route 2 south
- Kanto route 2 north
- Dreamyard area

Height: 4.59ft

Weight: 35.6kg

Abilities

swarm

early-bird

The star patterns on its back grow larger or smaller depending on the number of stars in the night sky. While it's believed that starlight provides it with energy, this Pokémon also loves to eat berries. In the daytime, it curls up in the grass to sleep. It uses starlight as energy. When more stars appear at night, the patterns on its back grow larger. In battle, it throws punches with all four arms. The power of each individual blow is piddly, so it aims to win by quantity rather than quality.

Stats:

Weak To:

electric
fire
ice
rock

Hp	55
Attack	35
Defense	50
Special-attack	55
Special-defense	110
Speed	85

Strong Against:

dark
fighting
grass
psychic

Can learn:

Comet-punch, Mega-punch, Ice-punch, Thunder-punch, Swords-dance, Headbutt, Tackle, Double-edge, Supersonic, Hyper-beam, Strength, Solar-beam, String-shot, Dig, Toxic, Agility, Mimic, Double-team, Light-screen, Reflect, Swift, Flash, Rest

Evolution Chart:

Ledyba(#165)

(Lvl 18)

Ledian(#166)

Spinarak (#167)

type(s): Bug,poison

habitat: Forest

Can Be Found In:
- Johto route 29 area
- Johto route 30 area
- Johto route 31 area
- Johto route 34 area

Height: 1.64ft

Weight: 8.5kg

Abilities

swarm

insomnia

If prey becomes ensnared in its nest of spun string, it waits motionlessly until it becomes dark. It lies still in the same pose for days in its web, waiting for its unsuspecting prey to wander close. The web spun by SPINARAK can be considered its second nervous system. It is said that this POKéMON can determine what kind of prey is touching its web just by the tiny vibrations it feels through the web's strands. Some fishermen weave its sturdy thread into nets to catch fish Pokémon.

Stats:

Weak To:

fire
flying
ground
rock

Hp	40
Attack	60
Defense	40
Special-attack	40
Special-defense	40
Speed	30

Strong Against:

dark
fairy
grass

Can learn:

Body-slam, Double-edge, Poison-sting, Twineedle, Pin-missile, Sonic-boom, Disable, Psybeam, Absorb, Solar-beam, String-shot, Dig, Toxic, Psychic, Agility, Night-shade, Mimic, Screech, Double-team, Constrict, Leech-life, Flash, Fury-swipes, Rest

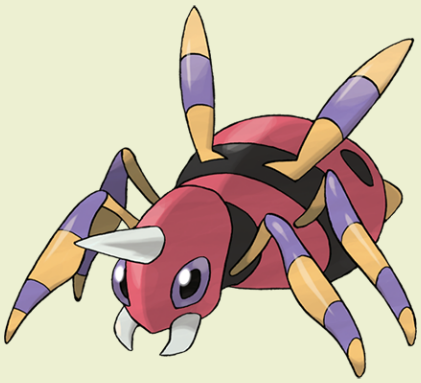
Evolution Chart:

Spinarak(#167)

(Lvl 22)

Ariados(#168)

Ariados (#168)



type(s): Bug,poison

habitat: Forest

Can Be Found In:
- Sinnoh route 229 area
- Johto route 37 area
- Kanto route 2 south
- Kanto route 2 north

Height: 3.61ft

Weight: 33.5kg

Abilities

swarm

insomnia

Ariados's feet are tipped with tiny hooked claws that enable it to scuttle on ceilings and vertical walls. This Pokémon constricts the foe with thin and strong silk webbing. It spins thread from both its rear and its mouth. Then it wraps its prey up in thread and sips their bodily fluids at its leisure. Its feet are tipped with tiny hooked claws that enable it to scuttle on ceilings and vertical walls. It constricts its foe with thin and strong silk webbing.

Stats:

Weak To:

fire
flying
ground
rock

Hp	70
Attack	90
Defense	70
Special-attack	60
Special-defense	70
Speed	40

Strong Against:

dark
fairy
grass

Can learn:

Swords-dance, Body-slam, Double-edge, Poison-sting, Pin-missile, Disable, Hyper-beam, Absorb, Solar-beam, String-shot, Dig, Toxic, Psychic, Agility, Night-shade, Mimic, Screech, Double-team, Focus-energy, Constrict, Leech-life, Flash, Fury-swipes

Evolution Chart:

Spinarak(#167) → Ariados(#168)

Crobat (#169)

type(s): Poison,flying

habitat: Cave

Can Be Found In:
- Dreamyard area
- Giant chasm outside
- Unova route 13 area
- Lush jungle east cave

Height: 5.91ft
Weight: 75.0kg

Abilities
- inner-focus
- infiltrator

Its hind limbs have become another set of wings. Crobat expertly maneuvers its four wings to dart in exquisite fashion through even the most confined caves without losing any speed. CROBAT sneaks up on its intended prey using wings that barely make a sound. This POKéMON rests by hanging on a tree branch with its rear legs that serve as wings. It flies so si lently through the dark on its four wings that it may not be noticed even when nearby.

Stats:

Weak To:
- electric
- ground
- ice
- psychic
- rock

Hp	85
Attack	90
Defense	80
Special-attack	70
Special-defense	80
Speed	130

Strong Against:
- bug
- fairy
- fighting
- grass

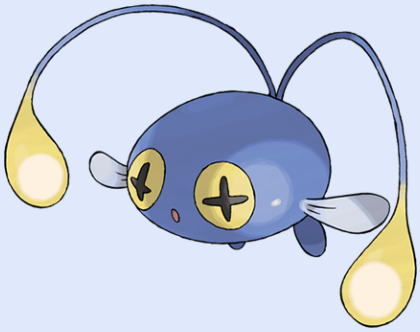
Can learn:

Gust, Wing-attack, Fly, Double-edge, Bite, Supersonic, Hyper-beam, Absorb, Toxic, Hypnosis, Agility, Mimic, Screech, Double-team, Confuse-ray, Haze, Swift, Leech-life, Sky-attack, Rest, Super-fang, Substitute, Thief, Snore, Curse, Protect

Evolution Chart:

Zubat(#41) → (Lvl 22) → Golbat(#42) → Crobat(#169)

Chinchou (#170)



type(s): Water,electric

habitat: Sea

Can Be Found In:
- Sinnoh sea route 220
- New bark town area
- Johto sea route 41 area
- Johto route 47 area

Height: 1.64ft
Weight: 12.0kg

Abilities
volt-absorb
illuminate

Its antennae, whi ch evolved from a fin, have both po sitive and neg ative charges flo wing through them. It shoots positive and negative electricity between the tips of its two antennae and zaps its enemies. Chinchou's two antennas are filled with cells that generate strong electricity. This Pokémon's cells create so much electrical power, it even makes itself tingle slightly. Chinchou blink their shining antennae at one another to claim their respective turf.

Stats:

Weak To:
grass

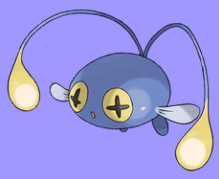
Hp	75
Attack	38
Defense	38
Special-attack	56
Special-defense	56
Speed	67

Strong Against:
fire
flying
rock

Can learn:

Take-down, Double-edge, Supersonic, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Mimic, Screech, Double-team, Confuse-ray, Waterfall, Amnesia, Bubble, Flash, Rest

Evolution Chart:



Chinchou(#170)

(Lvl 27)

Lanturn(#171)

Lanturn (#171)

type(s): Water,electric

habitat: Sea

Can Be Found In:
- Sinnoh sea route 220
- New bark town area
- Johto sea route 41 area
- Johto route 47 area

Height: 3.94ft

Weight: 22.5kg

Abilities

volt-absorb

illuminate

It blinds prey with an intense burst of light. With the prey incapacitated, the Pokémon swallows it in a single gulp. The light it emits is so bright that it can illuminate the sea's surface from a depth of over three miles. LANTURN's light can shine up from great depths. It is nicknamed "The Deep-Sea Star." When the bacteria living inside its antennae absorb Lanturn's bodily fluids, a strong luminescent effect is produced.

Stats:

Weak To:

grass

Hp	125
Attack	58
Defense	58
Special-attack	76
Special-defense	76
Speed	67

Strong Against:

fire

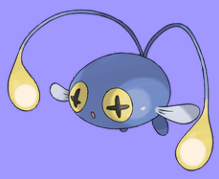
flying

rock

Can learn:

Take-down, Double-edge, Supersonic, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Mimic, Screech, Double-team, Confuse-ray, Waterfall, Amnesia, Bubble

Evolution Chart:



Chinchou(#170)

(Lvl 27)

Lanturn(#171)

Pichu (#172)

type(s): Electric

habitat: Forest

Can Be Found In:

- Trophy garden area
- Johto route 34 area
- Alola route 1 east
- Alola route 1 west

Height: 0.98ft

Weight: 2.0kg

Abilities

static

lightning-rod

It still can't use electricity well. When it's surprised or excited, it discharges electricity unintentionally. It is not yet skilled at controlling electricity. If you take your eyes off it, it may shock itself. Despite this Pokémon's cute appearance, those who want to live with one should prepare to be on the receiving end of its electric jolts. It has electric sacs in its cheeks. When they're fully charged, Pichu plays very energetically.

Stats:

Weak To:

ground

Hp	20
Attack	40
Defense	15
Special-attack	35
Special-defense	35
Speed	60

Strong Against:

flying

water

Can learn:

Double-slap, Mega-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Tail-whip, Surf, Counter, Seismic-toss, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Quick-attack, Mimic, Double-team, Defense-curl

Evolution Chart:

Pichu(#172)

Pikachu(#25)

(Thunder-stone)

Raichu(#26)

Cleffa (#173)

type(s): Fairy

habitat: Mountain

Can Be Found In:

- Mt coronet 1f route 207
- Mt coronet 1f route 211
- Johto route 34 area
- Mount hokulani main

Height: 0.98ft

Weight: 3.0kg

Abilities

cute-charm

magic-guard

Said to have ridden here on a shooting star, Cleffa seem to appear in places where meteorites have struck in the past. It is often seen when shooting stars fill the night skies. It's said to arrive riding on a shooting star. Its silhouette is like a star. It is believed to arrive riding on shooting stars. On nights with many shooting stars, they gather in packs and dance in circles. If you should see them, something good will happen!

Stats:

Weak To:

poison

steel

Hp	50
Attack	25
Defense	28
Special-attack	45
Special-defense	55
Speed	15

Strong Against:

dark

dragon

fighting

Can learn:

Pound, Mega-punch, Mega-kick, Headbutt, Tackle, Body-slam, Double-edge, Sing, Flamethrower, Psybeam, Counter, Seismic-toss, Solar-beam, Thunder-wave, Dig, Toxic, Psychic, Mimic, Double-team, Defense-curl, Light-screen, Reflect, Metronome

Evolution Chart:

Cleffa(#173) → Clefairy(#35) → Clefable(#36)

Igglybuff (#174)

type(s): Normal,fairy

habitat: Grassland

Can Be Found In:
- Johto route 34 area
- Alola route 4 area
- Alola route 6 north
- Alola route 6 south

Height: 0.98ft
Weight: 1.0kg

Abilities
cute-charm
competitive

Its soft and pliable body is very bouncy. When it sings continuously with all its might, its body steadily turns a deepening pink color. Instead of walking with its short legs, it moves around by bouncing on its soft, tender body. Igglybuff has a soft and plushy body that feels very much like a marshmallow. From this body wafts a gently sweet fragrance that soothes and calms the emotions of its foes. Igglybuff loves to sing. Its marshmallow-like body gives off a faint sweet smell.

Stats:

Weak To:
poison
steel

90	Hp
30	Attack
15	Defense
40	Special-attack
20	Special-defense
15	Speed

Strong Against:
dark
dragon

Can learn:

Pound, Mega-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Sing, Disable, Flamethrower, Counter, Seismic-toss, Solar-beam, Thunder-wave, Dig, Toxic, Psychic, Mimic, Screech, Double-team, Defense-curl, Light-screen, Reflect

Evolution Chart:

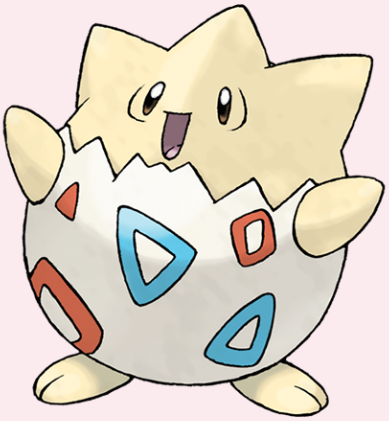
Igglybuff(#174)

(Moon-stone)

Jigglypuff(#39)

Wigglytuff(#40)

Togepi (#175)



type(s): Fairy

habitat: Forest

Can Be Found In:

- Sinnoh sea route 230
- Violet city area
- Water labyrinth area
- Lavaridge town area

Height: 0.98ft

Weight: 1.5kg

Abilities

hustle

serene-grace

As its energy, it uses the feelings of compassion and pleasure exuded by people and POKéMON. It stores up happy feelings in its shell, then shares them out. As its energy, Togepi uses the positive emotions of compassion and pleasure exuded by people and Pokémon. This Pokémon stores up feelings of happiness inside its shell, then shares them with others. A proverb claims that happiness will come to any one who can make a sleeping TOGEPI stand up.

Stats:

Weak To:

poison

steel

Hp	35
Attack	20
Defense	65
Special-attack	40
Special-defense	65
Speed	20

Strong Against:

dark

dragon

fighting

Can learn:

Pound, Mega-punch, Mega-kick, Headbutt, Tackle, Body-slam, Double-edge, Growl, Flamethrower, Peck, Counter, Seismic-toss, Solar-beam, Thunder-wave, Toxic, Psychic, Mimic, Double-team, Defense-curl, Light-screen, Reflect, Metronome, Mirror-move

Evolution Chart:

Togepi(#175)

Togetic(#176)

(Shiny-stone)

Togekiss(#468)

Togetic (#176)

type(s): Fairy,flying

habitat: Forest

Can Be Found In:

Height: 1.97ft

Weight: 3.2kg

Abilities

hustle

serene-grace

Although it does not flap its wings very much, it can stay up in the air as it tags along after its trainer. It grows dispirited if it is not with kind people. It can float in midair without moving its wings. TOGETIC is said to be a POKéMON that brings good fortune. When the POKéMON spots someone who is pure of heart, it is said to appear and share its happiness with that person. To share its happiness, it flies around the world seeking kind- hearted people.

Stats:

Weak To:

electric
ice
poison
rock
steel

Hp	55
Attack	40
Defense	85
Special-attack	80
Special-defense	105
Speed	40

Strong Against:

bug
dark
dragon
fighting
grass

Can learn:

Pound, Mega-punch, Fly, Mega-kick, Headbutt, Tackle, Body-slam, Double-edge, Growl, Flamethrower, Hyper-beam, Counter, Seismic-toss, Solar-beam, Thunder-wave, Toxic, Psychic, Mimic, Double-team, Defense-curl, Light-screen, Reflect, Metronome

Evolution Chart:

Togepi(#175)

Togetic(#176)

(Shiny-stone)

Togekiss(#468)

Natu (#177)

type(s): Psychic,flying

habitat: Forest

Can Be Found In:
- Sinnoh route 224 area
- Ruins of alph outside
- Hoenn safari zone
- Hoenn safari zone sw

Height: 0.66ft
Weight: 2.0kg

Abilities
synchronize
early-bird

It picks food from cactus plants, deftly avoiding buds and spines. It seems to skip about to move. It is extremely good at climbing tree trunks and likes to eat the new sprouts on the trees. Natu has a highly developed jumping ability. The Pokémon flaps and leaps onto tree branches that are taller than grown-up people to pick at the tree's new shoots. It usually forages for food on the ground but may, on rare occasions, hop onto branches to peck at shoots.

Stats:

Weak To:
dark
electric
ghost
ice
rock

Hp	40
Attack	50
Defense	45
Special-attack	70
Special-defense	45
Speed	70

Strong Against:
fighting
grass
poison

Can learn:

Double-edge, Leer, Peck, Drill-peck, Solar-beam, Thunder-wave, Toxic, Psychic, Quick-attack, Teleport, Night-shade, Mimic, Double-team, Confuse-ray, Light-screen, Haze, Reflect, Swift, Dream-eater, Sky-attack, Flash, Rest, Substitute, Thief

Evolution Chart:

Natu(#177)

(Lvl 25)

Xatu(#178)

Xatu (#178)

type(s): Psychic,flying

habitat: Forest

Can Be Found In:
- Hoenn safari zone
- Akala outskirts area

Height: 4.92ft

Weight: 15.0kg

Abilities

synchronize

early-bird

It has the enigmatic power of foreseeing the future. Some people in different lands have long believed that XATU are emissaries from another world. Once it begins to meditate at sun rise, the entire day will pass before it will move again. While it can see the future, it has no desire to change it, which is probably why it remains motionless at all times. This odd Pokémon can see both the past and the future. It eyes the sun's movement all day.

Stats:

Weak To:

dark
electric
ghost
ice
rock

Hp	65
Attack	75
Defense	70
Special-attack	95
Special-defense	70
Speed	95

Strong Against:

fighting
grass
poison

Can learn:

Fly, Double-edge, Leer, Hyper-beam, Peck, Solar-beam, Thunder-wave, Toxic, Psychic, Teleport, Night-shade, Mimic, Double-team, Confuse-ray, Light-screen, Reflect, Swift, Dream-eater, Sky-attack, Flash, Rest, Substitute, Thief, Nightmare, Snore

Evolution Chart:

Natu(#177)

(Lvl 25)

Xatu(#178)

Mareep (#179)

type(s): Electric

habitat: Grassland

Can Be Found In:

- Valley windworks area
- Johto route 32 area
- Johto route 42 area
- Johto route 43 area

Height: 1.97ft

Weight: 7.8kg

Abilities

static

plus

If static elec tricity builds in its body, its fleece doubles in volume. Touching it will shock you. Clothing made from Mareep's fleece is easily charged with static electricity, so a special process is used on it. If static electricity builds in its body, its fleece doubles in volume. Touching it will shock you. Mareep's fluffy coat of wool rubs together and builds a static charge. The more static electricity is charged, the more brightly the lightbulb at the tip of its tail glows.

Stats:

Weak To:

ground

Hp	55
Attack	40
Defense	40
Special-attack	65
Special-defense	45
Speed	35

Strong Against:

flying

water

Can learn:

Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Agility, Mimic, Screech, Double-team, Confuse-ray, Defense-curl, Light-screen, Reflect, Swift, Flash, Rest

Evolution Chart:

Mareep(#179)

(Lvl 15)

Flaaffy(#180)

(Lvl 30)

Ampharos(#181)

Flaaffy (#180)

type(s): Electric

habitat: Grassland

Can Be Found In:
- Sinnoh route 222 area
- Johto route 42 area
- Johto route 43 area
- Poke pelago poni island

Height: 2.62ft

Weight: 13.3kg

Abilities

static

plus

Not even downy wool will grow on its rubbery, nonconductive patches of skin that prevent electrical shock. FLAAFFY's wool quality changes so that it can generate a high amount of static electricity with a small amount of wool. The bare and slick parts of its hide are shielded against electricity. As a result of storing too much electricity, it developed patches where even downy wool won't grow. As a result of storing too much electricity, it developed patches where even downy wool won't grow.

Stats:

Weak To:

ground

Hp	70
Attack	55
Defense	55
Special-attack	80
Special-defense	60
Speed	45

Strong Against:

flying

water

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Roar, Low-kick, Counter, Seismic-toss, Strength, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Agility, Mimic

Evolution Chart:

Mareep(#179)

(Lvl 15)

Flaaffy(#180)

(Lvl 30)

Ampharos(#181)

Ampharos (#181)

type(s): Electric

habitat: Grassland

Can Be Found In:

Height: 4.59ft

Weight: 61.5kg

Abilities

static

plus

When it gets dark, the light from its bright, shiny tail can be seen from far away on the ocean's surface. The tip of its tail shines brightly. In the olden days, people sent signals using the tail's light. The tail's tip shines brightly and can be seen from far away. It acts as a beacon for lost people. It gives off so much light that it can be seen even from space. People in the old days used its light to send signals back and forth with others far away.

Stats:

Weak To:

ground

90	Hp
75	Attack
85	Defense
115	Special-attack
90	Special-defense
55	Speed

Strong Against:

flying

water

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Roar, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic

Evolution Chart:

Mareep(#179)

(Lvl 15)

Flaaffy(#180)

(Lvl 30)

Ampharos(#181)

Bellossom (#182)

type(s): Grass

habitat: Grassland

Can Be Found In:

Height: 1.31ft

Weight: 5.8kg

Abilities

chlorophyll

healer

Its flower petals deepen in color through exposure to sunlight. When cloudy weather persists, it does a dance that is thought to be a ritual for summoning the sun. Plentiful in the tropics. When it dances, its petals rub together and make a pleasant ringing sound. When these dance together, their petals rub against each other, making pretty, relaxing sounds. Bellossom gather at times and appear to dance. They say that the dance is a ritual to summon the sun.

Stats:

Weak To:

bug
fire
flying
ice

Hp	75
Attack	80
Defense	95
Special-attack	90
Special-defense	100
Speed	50

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Cut, Double-edge, Acid, Hyper-beam, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Petal-dance, Toxic, Mimic, Double-team, Flash, Rest, Substitute, Snore, Curse, Flail, Protect

Evolution Chart:

Oddish(#43)

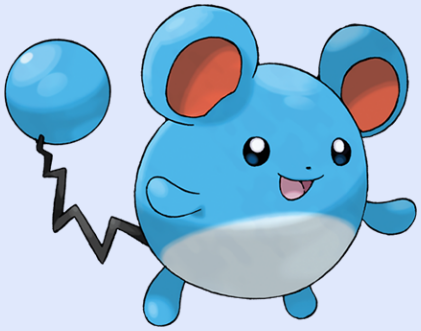
(Lvl 21)

Gloom(#44)

(Leaf-stone)

Bellossom(#182)

Marill (#183)



type(s): Water,fairy

habitat: Waters-edge

Can Be Found In:
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3
- Great marsh area 4

Height: 1.31ft

Weight: 8.5kg

Abilities

thick-fat

huge-power

Even after Marill swims in a cold sea, its water- repellent fur dries almost as soon as Marill leaves the water. That's why this Pokémon is never cold. When fishing for food at the edge of a fast-running stream, MARILL wraps its tail around the trunk of a tree. This POKéMON's tail is flexible and configured to stretch. The end of its tail serves as a buoy that keeps it from drowning, even in a vicious current.

Stats:

Weak To:

electric
grass
poison
steel

Hp	70
Attack	20
Defense	50
Special-attack	20
Special-defense	50
Speed	40

Strong Against:

dark
dragon
fighting
fire
ground
rock

Can learn:

Mega-punch, Ice-punch, Slam, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Sing, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Seismic-toss, Strength, Dig, Toxic, Mimic, Double-team

Evolution Chart:

Azurill(#298)

Marill(#183)

(Lvl 18)

Azumarill(#184)

Azumarill (#184)

type(s): Water,fairy

habitat: Waters-edge

Can Be Found In:
- Sinnoh victory road b1f
- Sinnoh victory road
- Pinwheel forest inside
- Village bridge area

Height: 2.62ft

Weight: 28.5kg

Abilities

thick-fat

huge-power

The bubble-like pattern on its stomach helps it camouflage itself when it's in the water. Azumarill's long ears are indispensable sensors. By focusing its hearing, this Pokémon can identify what kinds of prey are around, even in rough and fast-running rivers. AZUMARILL's long ears are indispensable sensors. By focusing its hearing, this POKéMON can identify what kinds of prey are around, even in rough and fast-running rivers.

Stats:

Weak To:

electric
grass
poison
steel

Hp	100
Attack	50
Defense	80
Special-attack	60
Special-defense	80
Speed	50

Strong Against:

dark
dragon
fighting
fire
ground
rock

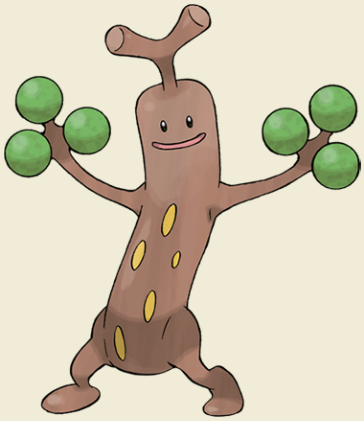
Can learn:

Mega-punch, Ice-punch, Slam, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Seismic-toss, Strength, Dig, Toxic, Mimic, Double-team, Defense-curl

Evolution Chart:

Azurill(#298) → Marill(#183) → Azumarill(#184)

Sudowoodo (#185)



type(s): Rock

habitat: Forest

Can Be Found In:

- Sinnoh route 214 area
- Sinnoh route 221 area
- Johto route 36 area
- Hoenn battle frontier

Height: 3.94ft

Weight: 38.0kg

Abilities

sturdy

rock-head

To avoid attack, it mimics a tree. It will run off if splashed with water, which it hates. It disguises it self as a tree to avoid attack. It hates water, so it will disappear if it starts raining. SUDOWOODO camouflages itself as a tree to avoid being attacked by enemies. However, because the forelegs remain green throughout the year, the POKéMON is easily identified as a fake during the winter. If a tree branch shakes when there is no wind, it's a SUDOWOODO, not a tree. It hides from the rain.

Stats:

Weak To:

fighting
grass
ground
steel
water

Hp	70
Attack	100
Defense	115
Special-attack	30
Special-defense	65
Speed	30

Strong Against:

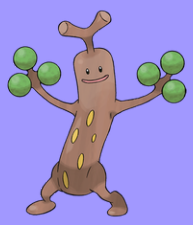
bug
fire
flying
ice

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Slam, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Rock-throw, Earthquake, Dig, Toxic, Mimic, Double-team, Harden

Evolution Chart:

Bonsly(#438)



Sudowoodo(#185)

Politoed (#186)

type(s): Water

habitat: Waters-edge

Can Be Found In:
- Unova route 6 area
- Lostlorn forest area
- Unova victory road 2
- Unova victory road 2

Height: 3.61ft

Weight: 33.9kg

Abilities

water-absorb

damp

The cry of a male is louder than that of a female. Male Politoed with deep, menacing voices find more popularity with the opposite gender. They gather on moonlit nights to form a large chorus. Their cries sound angry and not at all pleasant, but they are certainly distinctive. If POLIWAG and POLIWHIRL hear its echoing cry, they respond by gather ing from far and wide. If POLIWAG and POLIWHIRL hear its echoing cry, they respond by gathering from far and wide.

Stats:

Weak To:

electric

grass

Hp	90
Attack	75
Defense	75
Special-attack	90
Special-defense	100
Speed	70

Strong Against:

fire

ground

rock

Can learn:

Pound, Double-slap, Mega-punch, Ice-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Dig, Toxic

Evolution Chart:

Poliwag(#60) → Poliwhirl(#61) → Politoed(#186)

Hoppip (#187)

type(s): Grass,flying

habitat: Grassland

Can Be Found In:

- Fuego ironworks area
- Sinnoh route 205 south
- Sinnoh route 205 east
- Johto route 29 area

Height: 1.31ft

Weight: 0.5kg

Abilities

chlorophyll

leaf-guard

To keep from being blown away by the wind, they gather in clusters. They do enjoy gentle breezes, though. It can be carried away on even the gentlest breeze. It may even float all the way to the next town. It drifts on winds. It is said that when HOPPIP gather in fields and mountains, spring is on the way. This POKéMON drifts and floats with the wind. If it senses the approach of strong winds, a HOPPIP links leaves with others to prepare against being blown away.

Stats:

Weak To:

electric
fire
ice

Hp	35
Attack	35
Defense	40
Special-attack	35
Special-defense	55
Speed	50

Strong Against:

fighting
ground
water

Can learn:

Pay-day, Swords-dance, Headbutt, Tackle, Take-down, Double-edge, Tail-whip, Growl, Absorb, Mega-drain, Leech-seed, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Toxic, Confusion, Mimic, Double-team, Defense-curl, Light-screen, Reflect

Evolution Chart:

Hoppip(#187)

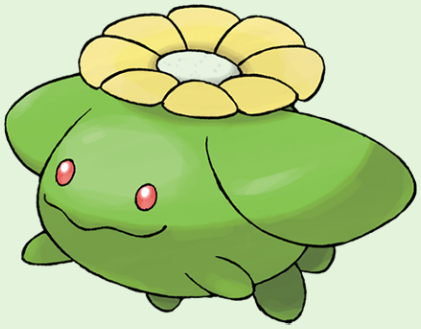
(Lvl 18)

Skiploom(#188)

(Lvl 27)

Jumpluff(#189)

Skiploom (#188)



type(s): Grass,flying

habitat: Grassland

Can Be Found In:

- Fuego ironworks area
- Sinnoh route 205 east
- Kanto route 14 area
- Johto safari zone zone

Height: 1.97ft

Weight: 1.0kg

Abilities

chlorophyll

leaf-guard

The bloom on top of its head opens and closes as the temperature fluc tuates up and down. It blooms when the weather warms. It floats in the sky to soak up as much sunlight as possible. As soon as it rains, it closes its flower and hides in the shade of a tree to avoid getting wet. It blossoms when the temperature rises above 64 degrees F. Because its flower's blooming changes with the temperature, it is sometimes used as a thermometer.

Stats:

Weak To:

electric

fire

ice

Hp	55
Attack	45
Defense	50
Special-attack	45
Special-defense	65
Speed	80

Strong Against:

fighting

ground

water

Can learn:

Swords-dance, Headbutt, Tackle, Take-down, Double-edge, Tail-whip, Absorb, Mega-drain, Leech-seed, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Toxic, Mimic, Double-team, Defense-curl, Light-screen, Reflect, Flash, Splash, Rest, Substitute

Evolution Chart:

Hoppip(#187)

(Lvl 18)

Skiploom(#188)

(Lvl 27)

Jumpluff(#189)

Jumpluff (#189)

type(s): Grass,flying

habitat: Grassland

Can Be Found In:

Height: 2.62ft

Weight: 3.0kg

Abilities

chlorophyll

leaf-guard

Once it catches the wind, it deftly controls its cotton-puff spores-- it can even float around the world. Blown by seasonal winds, it circles the globe, scattering cotton spores as it goes. Drifts on seasonal winds and spreads its cotton-like spores all over the world to make more offspring. Jumpluff rides warm southern winds to cross the sea and fly to foreign lands. The Pokémon descends to the ground when it encounters cold air while it is floating.

Stats:

Weak To:

electric

fire

ice

Hp	75
Attack	55
Defense	70
Special-attack	55
Special-defense	95
Speed	110

Strong Against:

fighting

ground

water

Can learn:

Swords-dance, Headbutt, Tackle, Take-down, Double-edge, Tail-whip, Hyper-beam, Absorb, Mega-drain, Leech-seed, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Toxic, Mimic, Double-team, Defense-curl, Light-screen, Reflect, Flash, Splash, Rest

Evolution Chart:

Hoppip(#187)

(Lvl 18)

Skiploom(#188)

(Lvl 27)

Jumpluff(#189)

Aipom (#190)

type(s): Normal

habitat: Forest

Can Be Found In:

- Johto route 29 area
- Johto route 30 area
- Johto route 31 area
- Johto route 32 area

Height: 2.62ft

Weight: 11.5kg

Abilities

run-away

pickup

Its tail ends with a dexterous, handlike appendage. However, because it uses the tail so much, AIPOM's real hands have become rather clumsy. This treetop dweller possesses a tail as dexterous as a hand. Ancient writings describe this Pokémon as a one-armed oddity. Its tail is so powerful that it can use it to grab a tree branch and hold itself up in the air. It lives atop tall trees. When leaping from branch to branch, it deftly uses its tail for balance.

Stats:

Weak To:

fighting

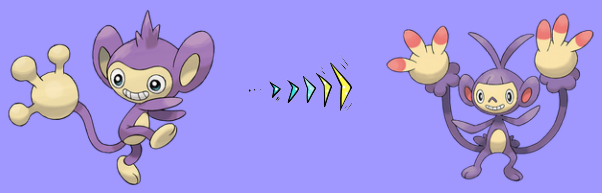
Hp	55
Attack	70
Defense	55
Special-attack	40
Special-defense	55
Speed	85

Strong Against:

Can learn:

Double-slap, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Scratch, Cut, Slam, Mega-kick, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Tail-whip, Low-kick, Counter, Seismic-toss, Strength, Solar-beam, Thunderbolt, Thunder-wave

Evolution Chart:



Aipom(#190) → Ambipom(#424)

Sunkern (#191)

type(s): Grass

habitat: Grassland

Can Be Found In:

- Sinnoh route 204 north
- National park area
- Kanto route 24 area
- Hoenn safari zone

Height: 0.98ft

Weight: 1.8kg

Abilities

chlorophyll

solar-power

It suddenly falls out of the sky in the morning. A year after a cold summer, their population explodes. It may plummet from the sky. If attacked by a SPEAROW, it will violently shake its leaves. It is very weak. Its only means of defense is to shake its leaves desperately at its attacker. It may plummet from the sky. If attacked by a Spearow, it will violently shake its leaves. It lives by drinking only dewdrops from under the leaves of plants. It is said that it eats nothing else.

Stats:

Weak To:

bug
fire
flying
ice

30	Hp
30	Attack
30	Defense
30	Special-attack
30	Special-defense
30	Speed

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Cut, Tackle, Take-down, Double-edge, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Toxic, Mimic, Double-team, Light-screen, Bide, Flash, Rest, Substitute, Snore, Curse, Protect, Sludge-bomb, Giga-drain, Endure

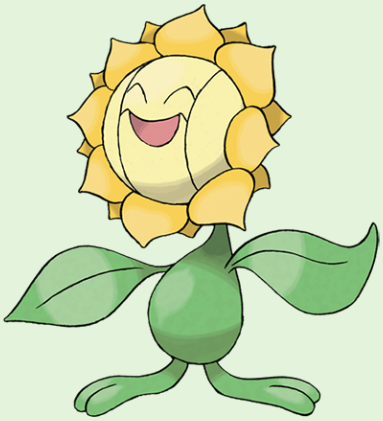
Evolution Chart:

Sunkern(#191)

(Sun-stone)

Sunflora(#192)

Sunflora (#192)



type(s): Grass

habitat: Grassland

Can Be Found In:
- Unova route 12 area

Height: 2.62ft
Weight: 8.5kg

Abilities

chlorophyll
solar-power

Since it converts sunlight into energy, it is always looking in the direction of the sun. In the daytime, it rushes about in a hectic manner, but it comes to a complete stop when the sun sets. It gets energy from warm sunlight and is known for its habit of moving in pursuit of it. It converts sun light into energy. In the darkness after sunset, it closes its petals and becomes still. In the daytime, it rushes about in a hectic manner, but it comes to a com plete stop when the sun sets.

Stats:

Weak To:

bug
fire
flying
ice

Hp	75
Attack	75
Defense	55
Special-attack	105
Special-defense	85
Speed	30

Strong Against:

ground
rock
water

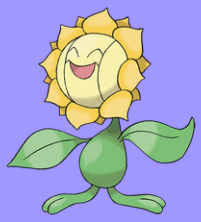
Can learn:

Pound, Swords-dance, Cut, Tackle, Take-down, Double-edge, Hyper-beam, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Petal-dance, Toxic, Mimic, Double-team, Light-screen, Flash, Rest, Substitute, Snore, Curse, Protect, Sludge-bomb

Evolution Chart:

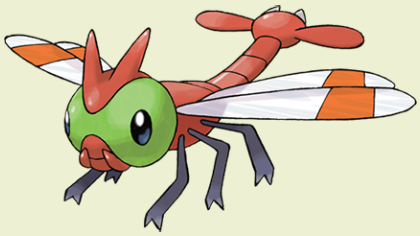
Sunkern(#191)

(Sun-stone)



Sunflora(#192)

Yanma (#193)



type(s): Bug,flying

habitat: Forest

Can Be Found In:
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3
- Great marsh area 4

Height: 3.94ft

Weight: 38.0kg

Abilities

speed-boost
compound-eyes

By flapping its wings at high speed, it can fly freely through the air. Even sudden stops are no problem. It can see in all directions without moving its big eyes, helping it spot attackers and food right away. It can hover in one spot by flapping its wings at high speed. It flits about to guard its territory. Its frail wings are so thin that one can see clear through them. However, during flight these wings exhibit the power to churn air with force enough to launch a house skyward.

Stats:

Weak To:

electric
fire
ice
rock

Hp	65
Attack	65
Defense	45
Special-attack	75
Special-defense	45
Speed	95

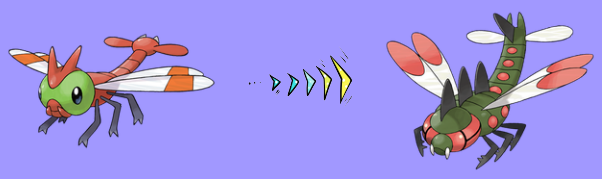
Strong Against:

dark
fighting
grass
psychic

Can learn:

Swords-dance, Gust, Wing-attack, Whirlwind, Headbutt, Tackle, Take-down, Double-edge, Supersonic, Sonic-boom, Solar-beam, String-shot, Toxic, Psychic, Hypnosis, Quick-attack, Mimic, Screech, Double-team, Swift, Dream-eater, Leech-life, Flash, Rest

Evolution Chart:



Yanma(#193) → Yanmega(#469)

Wooper (#194)

type(s): Water,ground

habitat: Waters-edge

Can Be Found In:
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3
- Great marsh area 4

Height: 1.31ft

Weight: 8.5kg

Abilities

damp

water-absorb

A mucous membrane covers its body. Touching it barehanded will cause a shooting pain. It lives in cold water, half burying itself in mud at the bottom to sleep. This POKéMON lives in cold water. It will leave the water to search for food when it gets cold outside. When it walks a round on the ground, it coats its body with a slimy, poisonous film. When walking on land, it covers its body with a poisonous film that keeps its skin from dehydrating.

Stats:

Weak To:

grass

ice

Hp	55
Attack	45
Defense	45
Special-attack	25
Special-defense	25
Speed	15

Strong Against:

fire

poison

rock

steel

Can learn:

Ice-punch, Slam, Double-kick, Headbutt, Body-slam, Take-down, Double-edge, Tail-whip, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Counter, Earthquake, Dig, Toxic, Mimic, Double-team, Recover, Defense-curl, Haze, Waterfall, Amnesia, Flash

Evolution Chart:

Wooper(#194)

(Lvl 20)

Quagsire(#195)

Quagsire (#195)

type(s): Water,ground

habitat: Waters-edge

Can Be Found In:
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3
- Great marsh area 4

Height: 4.59ft

Weight: 75.0kg

Abilities

damp

water-absorb

It has a sluggish nature. It lies at the river's bottom, waiting for prey to stray into its mouth. It has an easygoing nature. It doesn't care if it bumps its head on boats and boulders while swimming. QUAGSIRE hunts for food by leaving its mouth wide open in water and waiting for its prey to blunder in unaware. Because the POKéMON does not move, it does not get very hungry. Due to its relaxed and carefree attitude, it often bumps its head on boulders and boat hulls as it swims.

Stats:

Weak To:

grass

ice

Hp	95
Attack	85
Defense	85
Special-attack	65
Special-defense	65
Speed	35

Strong Against:

fire

poison

rock

steel

Can learn:

Mega-punch, Ice-punch, Slam, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Tail-whip, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Counter, Seismic-toss, Strength, Earthquake, Dig, Toxic, Mimic, Double-team

Evolution Chart:

Wooper(#194)

(Lvl 20)

Quagsire(#195)

Espeon (#196)

type(s): Psychic

habitat: Urban

Can Be Found In:
- Alola route 4 area
- Alola route 6 north
- Alola route 6 south

Height: 2.95ft

Weight: 26.5kg

Abilities

synchronize

magic-bounce

ESPEON is extremely loyal to any TRAINER it considers to be worthy. It is said that this POKéMON developed its precognitive powers to protect its TRAINER from harm. Its fur is so sensitive, it can feel minute shifts in the air and predict the weather...and its foes' thoughts. Although it originally had no powers at all, people say its precognitive faculties were awakened by its need to protect itself. It uses the fine hair that covers its body to sense air currents and predict its enemy's actions.

Stats:

Weak To:

bug

dark

ghost

65	Hp
65	Attack
60	Defense
130	Special-attack
95	Special-defense
110	Speed

Strong Against:

fighting

poison

Can learn:

Pay-day, Cut, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Psybeam, Hyper-beam, Thunder-wave, Dig, Toxic, Confusion, Psychic, Quick-attack, Mimic, Double-team, Confuse-ray, Light-screen, Reflect

Evolution Chart:

Eevee(#133)

(Water-stone)

Espeon(#196)

Umbreon (#197)

type(s): Dark

habitat: Urban

Can Be Found In:
- Alola route 4 area
- Alola route 6 north
- Alola route 6 south

Height: 3.28ft
Weight: 27.0kg

Abilities
synchronize
inner-focus

When agitated, this POKéMON pro tects itself by spraying poisonous sweat from its pores. When darkness falls, the rings on its body begin to glow, striking fear in the hearts of anyone nearby. UMBREON evolved as a result of exposure to the moon's waves. It hides silently in darkness and waits for its foes to make a move. The rings on its body glow when it leaps to attack. The light of the moon changed EEVEE's genetic structure. It lurks in darkness for prey.

Stats:

Weak To:
bug
fairy
fighting

Hp	95
Attack	65
Defense	110
Special-attack	60
Special-defense	130
Speed	65

Strong Against:
ghost
psychic

Can learn:

Pay-day, Cut, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Hyper-beam, Thunder-wave, Dig, Toxic, Psychic, Quick-attack, Mimic, Screech, Double-team, Confuse-ray, Light-screen, Reflect, Focus-energy

Evolution Chart:

Eevee(#133)

(Water-stone)

Umbreon(#197)

Murkrow (#198)

type(s): Dark,flying

habitat: Forest

Can Be Found In:
- Eterna forest area
- Lost tower 1f
- Lost tower 2f
- Lost tower 3f

Height: 1.64ft

Weight: 2.1kg

Abilities

insomnia

super-luck

They awaken at dusk and take wing in the twilight, leading to the expression, "Get home before the Murkrow fly." Seen as a symbol of bad luck, it's generally disliked. Yet it gives presents-objects that sparkle or shine-to Trainers it's close to. Widely shunned as a bearer of ill fortune. Upon crossing paths with this creature, I've been told one must chant "Workrum, Workrum-bad luck, don't come" as a protective incantation.

Stats:

Weak To:

electric
fairy
ice
rock

Hp	60
Attack	85
Defense	42
Special-attack	85
Special-defense	42
Speed	91

Strong Against:

ghost
grass
psychic

Can learn:

Gust, Wing-attack, Whirlwind, Fly, Take-down, Double-edge, Hyper-beam, Peck, Drill-peck, Thunder-wave, Toxic, Psychic, Quick-attack, Night-shade, Mimic, Screech, Double-team, Confuse-ray, Haze, Mirror-move, Swift, Dream-eater, Sky-attack, Rest

Evolution Chart:

Murkrow(#198)

(Dusk-stone)

Honchkrow(#430)

Slowking (#199)

type(s): Water,psychic

habitat: Waters-edge

Can Be Found In:
- Abundant shrine area
- Kalae bay area

Height: 6.56ft

Weight: 79.5kg

Abilities

oblivious

own-tempo

When its head was bitten, toxins entered Slowpoke's head and unlocked an extraordinary power. It's constantly coming up with new ideas that would change the world, but as soon as it hits upon a new idea, it forgets it. Every time it ya wns, SHELLDER injects more poi son into it. The poison makes it more intelligent. Being bitten by Shellder gave it intelligence comparable to that of award-winning scientists. When its head was bitten, toxins entered SLOWPOKE's head and unlocked an extraordinary power.

Stats:

Weak To:

bug
dark
electric
ghost
grass

Hp	95
Attack	75
Defense	80
Special-attack	10
Special-defense	110
Speed	30

Strong Against:

fighting
fire
ground
poison
rock

Can learn:

Mega-punch, Pay-day, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Disable, Flamethrower, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Hyper-beam, Counter, Seismic-toss

Evolution Chart:

Slowpoke(#79)

(Lvl 37)

Slowking(#199)

Misdreavus (#200)

type(s): Ghost

habitat: Cave

Can Be Found In:
- Eterna forest area
- Lost tower 1f
- Lost tower 2f
- Lost tower 3f

Height: 2.3ft

Weight: 1.0kg

Abilities

levitate

A Pokémon that startles people in the middle of the night. It gathers fear as its energy. It conceals itself in darkness, sending chills up travelers' spines with its childlike weeping. As it observes the frightened travelers with glee, the red orbs upon its chest let off an eerie light. It will use any means necessary to frighten people and absorb their life energy. It practices constantly to hone its skill in causing fear.

Stats:

Weak To:

dark

Hp	60
Attack	60
Defense	60
Special-attack	85
Special-defense	85
Speed	85

Strong Against:

psychic

Can learn:

Headbutt, Double-edge, Growl, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Hypnosis, Night-shade, Mimic, Screech, Double-team, Confuse-ray, Defense-curl, Swift, Dream-eater, Flash, Psywave, Rest, Substitute

Evolution Chart:

Misdreavus(#200)

(Dusk-stone)

Mismagius(#429)

Unown (#201)

type(s): Psychic

habitat: Rare

Can Be Found In:

- Solaceon ruins 2f
- Solaceon ruins 1f
- Solaceon ruins b1f a
- Solaceon ruins b1f b

Height: 1.64ft

Weight: 5.0kg

Abilities

levitate

This POKéMON is shaped like ancient text characters. Although research is ongoing, it is a mystery as to which came first, the ancient writings or the various UNOWN. Because different types of UNOWN exist, it is said that they must have a variety of abilities. Their shapes look like hieroglyphs on ancient tab lets. It is said that the two are somehow related. When alone, nothing happens. However, if there are two or more, an odd power is said to emerge.

Stats:

Weak To:

bug
dark
ghost

Hp	48
Attack	72
Defense	48
Special-attack	72
Special-defense	48
Speed	48

Strong Against:

fighting
poison

Can learn:

Hidden-power

Evolution Chart:

Unown(#201)

Wobbuffet (#202)

type(s): Psychic

habitat: Cave

Can Be Found In:

- Lake verity before
- Lake verity after
- Lake valor area
- Lake acuity area

Height: 4.27ft

Weight: 28.5kg

Abilities

shadow-tag

telepathy

It hates light and shock. If attack ed, it inflates its body to pump up its counter strike. WOBBUFFET does nothing but endure attacks - it won't attack on its own. However, it won't endure an attack on its tail. When that happens, the POKéMON will try to take the foe with it using DESTINY BOND. To keep its pitch-black tail hidden, it lives quietly in the darkness. It is never first to attack. In order to con ceal its black tail, it lives in a dark cave and only moves about at night.

Stats:

Weak To:

bug

dark

ghost

190	Hp
33	Attack
58	Defense
33	Special-attack
58	Special-defense
33	Speed

Strong Against:

fighting

poison

Can learn:

Counter, Amnesia, Splash, Destiny-bond, Charm, Safeguard, Encore, Mirror-coat

Evolution Chart:

Wynaut(#360)

(Lvl 15)

Wobbuffet(#202)

Girafarig (#203)

type(s): Normal,psychic

habitat: Grassland

Can Be Found In:
- Valor lakefront area
- Sinnoh route 214 area
- Sinnoh route 221 area
- Johto route 43 area

Height: 4.92ft

Weight: 41.5kg

Abilities

inner-focus

early-bird

A GIRAFARIG is an herbivore--it eats grass and tree shoots. While it is eating, its tail makes chewing and swallowing motions as if it were also eating. GIRAFARIG's rear head contains a tiny brain that is too small for thinking. However, the rear head doesn't need to sleep, so it can keep watch over its surroundings 24 hours a day. The head on its tail contains a small brain. It can instinctively fight even while facing backward.

Stats:

Weak To:

bug

dark

ghost

70	Hp
80	Attack
65	Defense
90	Special-attack
65	Special-defense
85	Speed

Strong Against:

poison

Can learn:

Razor-wind, Stomp, Double-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Psybeam, Hyper-beam, Low-kick, Strength, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Confusion, Psychic, Agility, Mimic, Double-team, Confuse-ray

Evolution Chart:

Girafarig(#203)

Farigiraf(#981)

Pineco (#204)

type(s): Bug

habitat: Forest

Can Be Found In:

- Eterna forest area
- Sinnoh route 203 area
- Sinnoh route 204 south
- Sinnoh route 204 north

Height: 1.97ft

Weight: 7.2kg

Abilities

sturdy

overcoat

It likes to make its shell thicker by adding layers of tree bark. The extra weight doesn't bother it. It likes to make its shell thicker by adding layers of tree bark. The additional weight doesn't bother it. It likes to make its shell thicker by adding layers of tree bark. The additional weight doesn't bother it. Motionless, it hangs from trees, waiting for its bug Pokémon prey to come to it. Its favorite in Alola is Cutiefly.

Stats:

Weak To:

fire

flying

rock

Hp	50
Attack	65
Defense	90
Special-attack	35
Special-defense	35
Speed	15

Strong Against:

dark

grass

psychic

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Pin-missile, Counter, Strength, Solar-beam, String-shot, Earthquake, Dig, Toxic, Mimic, Double-team, Defense-curl, Light-screen, Reflect, Bide, Self-destruct, Swift, Explosion, Rest, Rock-slide

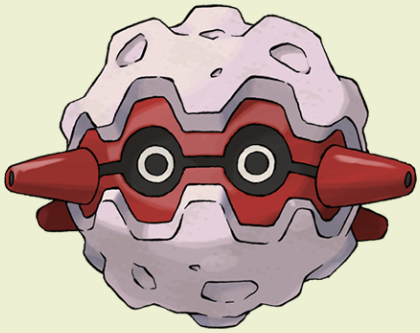
Evolution Chart:

Pineco(#204)

(Lvl 31)

Forretress(#205)

Forretress (#205)



type(s): Bug,steel

habitat: Forest

Can Be Found In:

Height: 3.94ft

Weight: 125.8kg

Abilities

sturdy

overcoat

Its entire body is shielded by a steel-hard shell. What lurks inside the armor is a total mystery. Its entire body is shielded by a steel- hard shell. What lurks inside the armor is a total mystery. When something approaches it, it fires off fragments of its steel shell in attack. This is not a conscious action but a conditioned reflex. In the moment that it gulps down its prey, the inside of its shell is exposed, but to this day, no one has ever seen that sight.

Stats:

Weak To:

fighting

fire

flying

ground

Hp	75
Attack	90
Defense	140
Special-attack	60
Special-defense	60
Speed	40

Strong Against:

dark

fairy

grass

ice

psychic

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Hyper-beam, Counter, Strength, Solar-beam, String-shot, Thunder-wave, Earthquake, Dig, Toxic, Mimic, Double-team, Defense-curl, Light-screen, Reflect, Bide, Self-destruct, Swift, Explosion, Rest

Evolution Chart:

Pineco(#204)

(Lvl 31)

Forretress(#205)

Dunsparce (#206)

type(s): Normal

habitat: Cave

Can Be Found In:
- Sinnoh route 208 area
- Dark cave violet city
- Three isle port area
- Dreamyard area

Height: 4.92ft
Weight: 14.0kg

Abilities

serene-grace
run-away

It hides deep inside caves where no light ever reaches it and remains virtually motionless there. When it sees a person, it digs a hole with its tail to make its escape. If you happen to find one, consider yourself lucky. If spotted, it escapes by burrowing with its tail. It can float just slightly using its wings. DUNSPARCE has a drill for its tail. It uses this tail to burrow into the ground backwards. This POKéMON is known to make its nest in complex shapes deep under the ground.

Stats:

Weak To:
fighting

100	Hp
70	Attack
70	Defense
65	Special-attack
65	Special-defense
45	Speed

Strong Against:

Can learn:

Bind, Headbutt, Body-slam, Take-down, Double-edge, Bite, Flamethrower, Ice-beam, Blizzard, Hyper-beam, Counter, Strength, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Earthquake, Dig, Toxic, Agility, Rage, Mimic, Screech, Double-team

Evolution Chart:

Dunsparce(#206)

Dudunsparce(#982)

Gligar (#207)

type(s): Ground,flying

habitat: Mountain

Can Be Found In:

- Stark mountain area
- Sinnoh route 206 area
- Sinnoh route 207 area
- Sinnoh route 214 area

Height: 3.61ft

Weight: 64.8kg

Abilities

hyper-cutter

sand-veil

It flies straight at its target's face, then clamps down on the startled victim to inject poison. It glides as if sliding. It startles foes by clamping on to their faces, then jabs with its poison stinger. Its tail is tipped by a thick, horrible stinger. To bring down prey, it will first obscure their vision by covering their faces with its body, and then it will use the stinger to inject them with venom. It sails on the winds with its limbs extended to strike from the sky. It aims for the prey's face.

Stats:

Weak To:

ice

water

Hp	65
Attack	75
Defense	105
Special-attack	35
Special-defense	65
Speed	85

Strong Against:

bug

fighting

fire

poison

steel

Can learn:

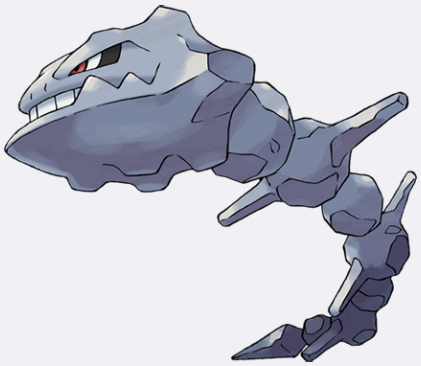
Guillotine, Razor-wind, Swords-dance, Cut, Wing-attack, Sand-attack, Headbutt, Take-down, Double-edge, Poison-sting, Counter, Strength, Earthquake, Dig, Toxic, Agility, Quick-attack, Mimic, Screech, Double-team, Harden, Swift, Dream-eater

Evolution Chart:

Gligar(#207)

Gliscor(#472)

Steelix (#208)



type(s): Steel,ground

habitat: Cave

Can Be Found In:
- Sinnoh victory road 1f
- Sinnoh victory road 2f
- Sinnoh victory road b1f
- Sinnoh victory road

Height: 30.18ft
Weight: 400.0kg

Abilities

rock-head
sturdy

This Pokémon evolved through use of a strange item. Its body is coated with steel powder and notably hard-not even diamond can leave so much as a scratch. It chews its way through boulders with its sturdy jaws. Its eyes can see in the darkness underground. Its body has been compressed deep under the ground. As a result, it is even harder than diamond. It is said that if an ONIX lives for over 100 years, its composition changes to become diamond-like.

Stats:

Weak To:

fighting
grass
water

Hp	75
Attack	85
Defense	200
Special-attack	55
Special-defense	65
Speed	30

Strong Against:

electric
fairy
poison
rock

Can learn:

Cut, Bind, Slam, Headbutt, Tackle, Body-slam, Double-edge, Roar, Hyper-beam, Strength, Rock-throw, Earthquake, Dig, Toxic, Rage, Mimic, Screech, Double-team, Harden, Defense-curl, Self-destruct, Explosion, Rest, Rock-slide, Substitute, Snore, Curse

Evolution Chart:

Onix(#95) → Steelix(#208)

Snubbull (#209)

type(s): Fairy

habitat: Urban

Can Be Found In:

- Sinnoh route 209 area
- Johto route 34 area
- Johto route 35 area
- Johto route 38 area

Height: 1.97ft

Weight: 7.8kg

Abilities

intimidate

run-away

It has an active, playful nature. Many women like to frolic with it because of its affectionate ways. In contrast to its appearance, it's quite timid. When playing with other puppy Pokémon, it sometimes gets bullied. It has an active, playful nature. Many women like to frolic with it because of its af fectionate ways. In truth, it is a cowardly POKéMON. It growls eagerly in order to hide its fear from its opponent.

Stats:

Weak To:

poison

steel

Hp	60
Attack	80
Defense	50
Special-attack	40
Special-defense	40
Speed	30

Strong Against:

dark

dragon

fighting

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Leer, Bite, Growl, Roar, Flamethrower, Low-kick, Counter, Seismic-toss, Strength, Solar-beam, Thunderbolt, Thunder-wave

Evolution Chart:

Snubbull(#209)

(Lvl 23)

Granbull(#210)

Granbull (#210)

type(s): Fairy

habitat: Urban

Can Be Found In:
- Kanto route 6 area
- Ancient poni path area
- Poni gauntlet area
- Poni grove area

Height: 4.59ft

Weight: 48.7kg

Abilities

intimidate

quick-feet

GRANBULL has a particularly well- developed lower jaw. The enormous fangs are heavy, causing the POKéMON to tip its head back for balance. Unless it is startled, it will not try to bite indiscriminately. While it has powerful jaws, it doesn't care for disputes, so it rarely has a chance to display their might. It is actually timid and easily spooked. If at tacked, it flails about to fend off its attacker. It is actually timid and easily spooked. If attacked, it flails about to fend off its attacker.

Stats:

Weak To:

poison

steel

90	Hp
120	Attack
75	Defense
60	Special-attack
60	Special-defense
45	Speed

Strong Against:

dark

dragon

fighting

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Flamethrower, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Solar-beam, Thunderbolt

Evolution Chart:

Snubbull(#209)

(Lvl 23)

Granbull(#210)

Qwilfish (#211)

type(s): Water,poison

habitat: Sea

Can Be Found In:

- Iron island area
- Johto route 32 area
- Kanto route 12 area
- Kanto route 13 area

Height: 1.64ft

Weight: 3.9kg

Abilities

poison-point

swift-swim

When faced with a larger opponent, it swallows as much water as it can to match the opponent's size. When faced with a larger opponent, it swallows as much water as it can to match the opponent's size. It shoots the poison spines on its body in all directions. Its round form makes it a poor swimmer. Qwilfish sucks in water, inflating itself. This Pokémon uses the pressure of the water it swallowed to shoot toxic quills all at once from all over its body. It finds swimming somewhat challenging.

Stats:

Weak To:

electric

psychic

Hp	65
Attack	95
Defense	85
Special-attack	55
Special-defense	55
Speed	85

Strong Against:

fairy

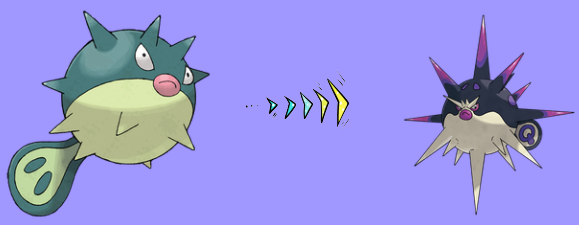
fire

rock

Can learn:

Swords-dance, Headbutt, Tackle, Take-down, Double-edge, Poison-sting, Pin-missile, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Thunder-wave, Toxic, Agility, Mimic, Double-team, Harden, Minimize, Defense-curl, Haze

Evolution Chart:



Qwilfish(#211) Overqwil(#904)

Scizor (#212)

type(s): Bug,steel

habitat: Grassland

Can Be Found In:

Height: 5.91ft

Weight: 118.0kg

Abilities

swarm

technician

It swings its eye- patterned pincers up to scare its foes. This makes it look like it has three heads. This POKéMON's pincers, which contain steel, can crush any hard object it gets a hold of into bits. Though its body is slim, Scizor has tremendous attacking power. Even Scizor's muscles are made of metal. It has a steel-hard body. It intimidates foes by upraising its eye-patterned pincers. Its wings are not used for flying. They are flapped at high speed to adjust its body temperature.

Stats:

Weak To:

fighting
fire
flying
ground

Hp	70
Attack	130
Defense	100
Special-attack	55
Special-defense	80
Speed	65

Strong Against:

dark
fairy
grass
ice
psychic

Can learn:

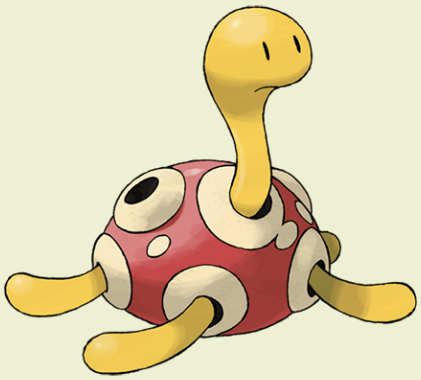
Razor-wind, Swords-dance, Cut, Wing-attack, Headbutt, Take-down, Double-edge, Leer, Hyper-beam, Counter, Strength, Toxic, Agility, Quick-attack, Mimic, Double-team, Light-screen, Focus-energy, Swift, Rest, Slash, Substitute, Thief, Snore, Curse

Evolution Chart:

Scyther(#123)

Scizor(#212)

Shuckle (#213)



type(s): Bug,rock

habitat: Mountain

Can Be Found In:
- Sinnoh route 224 area
- Johto sea route 40 area
- Cianwood city area
- Dark cave violet city

Height: 1.97ft

Weight: 20.5kg

Abilities

sturdy

gluttony

The berries stored in its jar-like shell eventually become a thick, pulpy juice. It stores berries inside its shell. To avoid attacks, it hides beneath rocks and remains completely still. The berries stored in its vaselike shell eventually become a thick, pulpy juice. It stores BERRIES inside its shell. To avoid attacks, it hides beneath rocks and remains completely still. It stores berries in its shell. The berries eventually ferment to become delicious juices.

Stats:

Weak To:

fighting
ground
steel
water

20	Hp
10	Attack
230	Defense
10	Special-attack
230	Special-defense
5	Speed

Strong Against:

dark
ice
psychic

Can learn:

Bind, Headbutt, Body-slam, Wrap, Double-edge, Acid, Strength, String-shot, Rock-throw, Earthquake, Dig, Toxic, Mimic, Double-team, Withdraw, Defense-curl, Bide, Constrict, Flash, Rest, Rock-slide, Substitute, Snore, Curse, Reversal, Protect

Evolution Chart:

Shuckle(#213)

Heracross (#214)

type(s): Bug,fighting

habitat: Forest

Can Be Found In:

- Johto route 29 area
- Johto route 30 area
- Johto route 31 area
- Johto route 32 area

Height: 4.92ft

Weight: 54.0kg

Abilities

swarm

guts

With powerful legs and claws, it generates enough power to hurl foes over great distances. This powerful Pokémon thrusts its prized horn under its enemies' bellies, then lifts and throws them. Usually docile, but if disturbed while sipping honey, it chases off the intruder with its horn. Heracross has sharp claws on its feet. These are planted firmly into the ground or the bark of a tree, giving the Pokémon a secure and solid footing to forcefully fling away foes with its proud horn.

Stats:

Weak To:

fairy
fire
flying

Hp	80
Attack	125
Defense	75
Special-attack	40
Special-defense	95
Speed	85

Strong Against:

dark
grass
ice
normal
steel

Can learn:

Swords-dance, Cut, Headbutt, Horn-attack, Fury-attack, Tackle, Body-slam, Take-down, Thrash, Double-edge, Pin-missile, Leer, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Dig, Toxic, Mimic, Double-team, Harden, Bide, Rest

Evolution Chart:

Heracross(#214)

Sneasel (#215)

type(s): Dark,ice

habitat: Forest

Can Be Found In:
- Snowpoint temple 1f
- Snowpoint temple b1f
- Snowpoint temple b2f
- Snowpoint temple b3f

Height: 2.95ft

Weight: 28.0kg

Abilities

inner-focus

keen-eye

A SNEASEL scales trees by punching its hooked claws into the bark. It seeks out unguarded nests and steals eggs for food while the parents are away. Its paws conceal sharp claws. If attacked, it suddenly extends the claws and startles its enemy. Sneasel scales trees by punching its hooked claws into the bark. This Pokémon seeks out unguarded nests and steals eggs for food while the parents are away. A smart and sneaky Pokémon. A pair may work together to steal eggs by having one lure the parents away.

Stats:

Weak To:

bug
fairy
fighting
fire
rock
steel

Hp	55
Attack	95
Defense	55
Special-attack	35
Special-defense	75
Speed	115

Strong Against:

dragon
flying
ghost
grass
ground
psychic

Can learn:

Mega-punch, Ice-punch, Scratch, Swords-dance, Cut, Mega-kick, Headbutt, Take-down, Double-edge, Leer, Bite, Surf, Ice-beam, Blizzard, Low-kick, Counter, Strength, Dig, Toxic, Agility, Quick-attack, Mimic, Screech, Double-team, Defense-curl, Reflect

Evolution Chart:

Sneasel(#215)

Weavile(#461)

Teddiursa (#216)

type(s): Normal

habitat: Mountain

Can Be Found In:
- Lake acuity area
- Acuity lakefront area
- Sinnoh route 211 west
- Sinnoh route 211 east

Height: 1.97ft
Weight: 8.8kg

Abilities

pickup
quick-feet

If it finds honey, its crescent mark glows. It always licks its paws because they're soaked with honey. Before food becomes scarce in wintertime, its habit is to hoard food in many hidden locations. It lets honey soak into its paws so it can lick them all the time. Every set of paws tastes unique. It always licks honey. Its palm tastes sweet because of all the honey it has absorbed. Before food be comes scarce in wintertime, its habit is to hoard food in many hid den locations.

Stats:

Weak To:
fighting

Hp	60
Attack	80
Defense	50
Special-attack	50
Special-defense	50
Speed	40

Strong Against:

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Scratch, Swords-dance, Cut, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Roar, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Dig, Toxic, Mimic, Double-team

Evolution Chart:

Teddiursa(#216)

(Lvl 30)

Ursaring(#217)

(Lvl Peat-block)

Ursaluna(#901)

Ursaring (#217)

type(s): Normal

habitat: Mountain

Can Be Found In:

- Lake acuity area
- Acuity lakefront area
- Sinnoh route 216 area
- Sinnoh route 217 area

Height: 5.91ft

Weight: 125.8kg

Abilities

guts

quick-feet

With its ability to distinguish any aroma, it unfailingly finds all food buried deep underground. In forests, it is said that there are many streams and towering trees where an URSARING gathers food. It walks through its forest collecting food every day. With its ability to distinguish any aroma, it unfail ingly finds all food buried deep underground. Although it is a good climber, it prefers to snap trees with its forelegs and eat fallen BERRIES.

Stats:

Weak To:

fighting

Hp	90
Attack	130
Defense	75
Special-attack	75
Special-defense	75
Speed	55

Strong Against:

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Scratch, Swords-dance, Cut, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Roar, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Dig, Toxic, Mimic

Evolution Chart:

Teddiursa(#216)

(Lvl 30)

Ursaring(#217)

(Lvl Peat-block)

Ursaluna(#901)

Slugma (#218)

type(s): Fire

habitat: Mountain

Can Be Found In:

- Stark mountain entrance
- Stark mountain inside
- Kanto route 16 area
- Kanto route 17 area

Height: 2.3ft

Weight: 35.0kg

Abilities

magma-armor

flame-body

Slugma does not have any blood in its body. Instead, intensely hot magma circulates throughout this Pokémon's body, carrying essential nutrients and oxygen to its organs. A common sight in volcanic areas, it slowly slithers around in a con stant search for warm places. These group to gether in areas that are hotter than normal. If it cools off, its skin hardens. Its body is made of magma. If it doesn't keep moving, its body will cool and harden.

Stats:

Weak To:

ground

rock

water

Hp	40
Attack	40
Defense	40
Special-attack	70
Special-defense	40
Speed	20

Strong Against:

bug

grass

ice

steel

Can learn:

Body-slam, Take-down, Double-edge, Ember, Flamethrower, Fire-spin, Rock-throw, Earthquake, Toxic, Mimic, Double-team, Recover, Harden, Smokescreen, Defense-curl, Light-screen, Reflect, Self-destruct, Smog, Fire-blast, Amnesia, Acid-armor, Rest

Evolution Chart:

Slugma(#218)

(Lvl 38)

Magcargo(#219)

Magcargo (#219)

type(s): Fire,rock

habitat: Mountain

Can Be Found In:
- Stark mountain entrance
- Stark mountain inside
- Mt ember b3f
- Ultra space wilds cave

Height: 2.62ft

Weight: 55.0kg

Abilities

magma-armor

flame-body

The shell on its back is just skin that has cooled and hardened. It breaks easily with a slight touch. MAGCARGO's shell is actually its skin that hardened as a result of cooling. Its shell is very brittle and fragile - just touching it causes it to crumble apart. This POKéMON returns to its original size by dipping itself in magma. Its brittle shell occasionally spouts intense flames that cir culate throughout its body.

Stats:

Weak To:

fighting
ground
water

Hp	60
Attack	50
Defense	120
Special-attack	90
Special-defense	80
Speed	30

Strong Against:

bug
flying
ice

Can learn:

Body-slam, Take-down, Double-edge, Ember, Flamethrower, Hyper-beam, Strength, Solar-beam, Fire-spin, Rock-throw, Earthquake, Toxic, Mimic, Double-team, Recover, Harden, Smokescreen, Defense-curl, Light-screen, Reflect, Self-destruct, Smog

Evolution Chart:

Slugma(#218)

(Lvl 38)

Magcargo(#219)

Swinub (#220)

type(s): Ice,ground

habitat: Cave

Can Be Found In:

- Acuity lakefront area
- Sinnoh route 217 area
- Ice path 1f
- Ice path b1f

Height: 1.31ft

Weight: 6.5kg

Abilities

oblivious

snow-cloak

If it smells something enticing, it dashes off headlong to find the source of the aroma. It roots for food by rubbing its snout against the ground. Its favorite food is a mushroom that grows under dried grass. It occasionally roots out hot springs. Swinub roots for food by rubbing its snout against the ground. Its favorite food is a mushroom that grows under the cover of dead grass. This Pokémon occasionally roots out hot springs.

Stats:

Weak To:

fighting

water

50	Hp
50	Attack
40	Defense
30	Special-attack
30	Special-defense
50	Speed

Strong Against:

dragon

electric

flying

poison

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Bite, Roar, Mist, Ice-beam, Blizzard, Strength, Earthquake, Fissure, Dig, Toxic, Mimic, Double-team, Defense-curl, Light-screen, Haze, Reflect, Amnesia, Rest, Rock-slide, Substitute, Snore, Curse

Evolution Chart:

Swinub(#220) Piloswine(#221) Mamoswine(#473)

Piloswine (#221)

type(s): Ice,ground

habitat: Cave

Can Be Found In:

- Sinnoh route 217 area
- Giant chasm area
- Giant chasm forest
- Giant chasm forest cave

Height: 3.61ft

Weight: 55.8kg

Abilities

oblivious

snow-cloak

If it charges at an enemy, the hairs on its back stand up straight. It is very sensitive to sound. Piloswine is covered by a thick coat of long hair that enables it to endure the freezing cold. This Pokémon uses its tusks to dig up food that has been buried under ice. With its excellent sense of smell, it's even able to find mushrooms that are buried under frozen ground. If it charges at an enemy, the hairs on its back stand up straight. It is very sensitive to sound.

Stats:

Weak To:

fighting

water

Hp	100
Attack	100
Defense	80
Special-attack	60
Special-defense	60
Speed	50

Strong Against:

dragon

electric

flying

poison

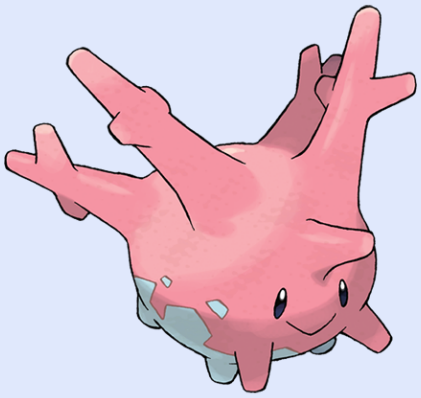
Can learn:

Headbutt, Horn-attack, Fury-attack, Tackle, Body-slam, Take-down, Thrash, Double-edge, Bite, Roar, Mist, Ice-beam, Blizzard, Hyper-beam, Peck, Strength, Earthquake, Fissure, Dig, Toxic, Mimic, Double-team, Defense-curl, Light-screen, Haze, Reflect

Evolution Chart:

Swinub(#220) → Piloswine(#221) → Mamoswine(#473)

Corsola (#222)



type(s): Water,rock

habitat: Sea

Can Be Found In:
- Sinnoh sea route 230
- Cherrygrove city area
- Union cave b2f
- Johto route 34 area

Height: 1.97ft

Weight: 5.0kg

Abilities

hustle

natural-cure

These Pokémon live in warm seas. In prehistoric times, many lived in the oceans around the Galar region as well. Many live in the clean seas of the south. They apparently can't live in polluted waters. Clusters of CORSOLA congregate in warm seas where they serve as ideal hiding places for smaller POKéMON. When the water temperature falls, this POKéMON migrates to the southern seas. It continuously sheds and grows. The tip of its head is prized as a treasure for its beauty.

Stats:

Weak To:

electric
fighting
grass
steel

Hp	65
Attack	55
Defense	95
Special-attack	65
Special-defense	95
Speed	35

Strong Against:

bug
fire
flying
ice

Can learn:

Headbutt, Tackle, Body-slam, Double-edge, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Strength, Earthquake, Dig, Toxic, Psychic, Mimic, Screech, Double-team, Recover, Harden, Confuse-ray, Defense-curl, Barrier, Light-screen

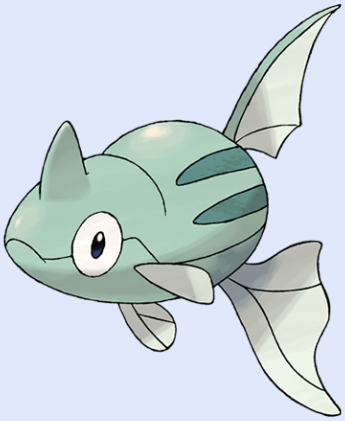
Evolution Chart:

Corsola(#222)

(Lvl 38)

Cursola(#864)

Remoraid (#223)



type(s): Water

habitat: Sea

Can Be Found In:

- Pastoria city area
- Sunyshore city area
- Sinnoh pokemon league
- Sinnoh route 212 east

Height: 1.97ft

Weight: 12.0kg

Abilities

hustle

sniper

It has superb ac curacy. The water it shoots out can strike even moving prey from more than 300 feet. Using its dorsal fin as a suction pad, it clings to a MANTINE's under side to scavenge for leftovers. It forcefully squirts water. The water jet never misses prey even if the Remoraid is deep in the sea. To escape from an attacker, it may shoot water out of its mouth, then use that force to swim backward. The water they shoot from their mouths can hit moving prey from more than 300 feet away.

Stats:

Weak To:

electric

grass

Hp	35
Attack	65
Defense	35
Special-attack	65
Special-defense	35
Speed	65

Strong Against:

fire

ground

rock

Can learn:

Double-edge, Supersonic, Flamethrower, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Aurora-beam, Hyper-beam, String-shot, Thunder-wave, Toxic, Psychic, Mimic, Screech, Double-team, Defense-curl, Haze, Focus-energy

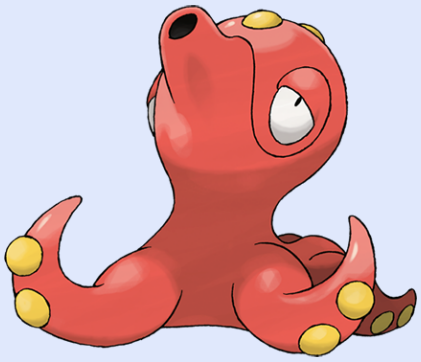
Evolution Chart:

Remoraid(#223)

(Lvl 25)

Octillery(#224)

Octillery (#224)



type(s): Water

habitat: Sea

Can Be Found In:
- Pastoria city area
- Sunyshore city area
- Sinnoh pokemon league
- Sinnoh route 212 east

Height: 2.95ft
Weight: 28.5kg

Abilities

suction-cups
sniper

It obscures its foe's vision by spitting a cloud of murky ink. It makes its nest among boulders. Its instinct is to bury itself in holes. It often steals the nesting holes of others to sleep in them. It has a tendency to want to be in holes. It prefers rock crags or pots and sprays ink from them before attacking. While Octillery still shoots water from its mouth, the drastic anatomical difference between it and Remoraid meant that for a long time, no one believed the former evolved from the latter.

Stats:

Weak To:
electric
grass

Hp	75
Attack	105
Defense	75
Special-attack	105
Special-defense	75
Speed	45

Strong Against:
fire
ground
rock

Can learn:

Bind, Wrap, Double-edge, Flamethrower, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Aurora-beam, Hyper-beam, Seismic-toss, String-shot, Thunder-wave, Toxic, Psychic, Mimic, Screech, Double-team, Defense-curl, Focus-energy

Evolution Chart:

Remoraid(#223)

(Lvl 25)

Octillery(#224)

Delibird (#225)

type(s): Ice,flying

habitat: Mountain

Can Be Found In:

- Sinnoh route 216 area
- Sinnoh route 217 area
- Ice path 1f
- Ice path b1f

Height: 2.95ft

Weight: 16.0kg

Abilities

vital-spirit

hustle

It carries food all day long. When someone is lost in the mountains, it shares that food. It carries food all day long. There are tales about lost people who were saved by the food it had. It wraps food in its tail to carry it around. The Delibird with the biggest tail is the boss of the flock! It always carries its food with it, wherever it goes. If attacked, it throws its food at the opponent. It nests at the edge of sharp cliffs. It spends all day carrying food to its await ing chicks.

Stats:

Weak To:

electric
fire
rock
steel

Hp	45
Attack	55
Defense	45
Special-attack	65
Special-defense	45
Speed	75

Strong Against:

bug
dragon
grass
ground

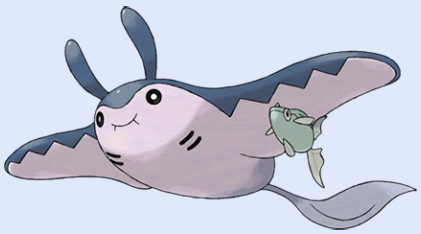
Can learn:

Mega-punch, Ice-punch, Fly, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Ice-beam, Blizzard, Aurora-beam, Hyper-beam, Drill-peck, Counter, Seismic-toss, Toxic, Agility, Quick-attack, Mimic, Double-team, Haze, Swift, Sky-attack, Splash

Evolution Chart:

Delibird(#225)

Mantine (#226)



type(s): Water,flying

habitat: Sea

Can Be Found In:
- Johto sea route 41 area
- Trainer tower area
- Tanoby ruins area
- Undella bay area

Height: 6.89ft

Weight: 220.0kg

Abilities

swift-swim

water-absorb

On sunny days, schools of MANTINE can be seen elegantly leaping over the waves. It is not bothered by the REMORAID that hitches rides. It swims elegantly, mindless of REMORAID hitching on to its broad fins. It has a docile nature. Swimming freely in open seas, it may fly out of the water and over the waves if it builds up enough speed. Many people have taken up surfing because they admire how magnificently Mantine swims.

Stats:

Weak To:

electric

ice

Hp	85
Attack	40
Defense	70
Special-attack	80
Special-defense	140
Speed	70

Strong Against:

bug

fighting

fire

ground

Can learn:

Wing-attack, Slam, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Hyper-beam, String-shot, Earthquake, Toxic, Agility, Mimic, Double-team, Confuse-ray, Haze

Evolution Chart:

Mantyke(#458)

Mantine(#226)

Skarmory (#227)

type(s): Steel,flying

habitat: Rough-terrain

Can Be Found In:
- Stark mountain area
- Sinnoh route 227 area
- Johto route 45 area
- Hoenn route 113 area

Height: 5.58ft

Weight: 50.5kg

Abilities

keen-eye

sturdy

Its body is draped in steel armor. It looks heavy, but it can fly at speeds of up to 185 miles an hour! Its heavy-looking iron body is actually thin and light, so it can fly at speeds over 180 mph. Skarmory is entirely encased in hard, protective armor. This Pokémon flies at close to 190 mph. It slashes foes with its wings that possess swordlike cutting edges. After nesting in bramble bushes, the wings of its chicks grow hard from scratches by thorns.

Stats:

Weak To:

electric

fire

ground

Hp	65
Attack	80
Defense	140
Special-attack	40
Special-defense	70
Speed	70

Strong Against:

bug

fairy

grass

Can learn:

Swords-dance, Cut, Wing-attack, Whirlwind, Fly, Sand-attack, Fury-attack, Take-down, Double-edge, Leer, Roar, Hyper-beam, Peck, Drill-peck, Counter, Toxic, Agility, Mimic, Double-team, Swift, Sky-attack, Flash, Rest, Rock-slide, Slash, Substitute

Evolution Chart:

Skarmory(#227)

Houndour (#228)

type(s): Dark,fire

habitat: Rough-terrain

Can Be Found In:
- Valor lakefront area
- Sinnoh route 214 area
- Kanto route 7 area
- Hoenn safari zone

Height: 1.97ft
Weight: 10.8kg

Abilities
- early-bird
- flash-fire

HOUNDOUR communicate with each other using a variety of cries to corner their prey. This POKéMON's remarkable teamwork is simply unparalleled. HOUNDOUR hunt as a coordinated pack. They communicate with each other using a variety of cries to corner their prey. This POKéMON's remarkable teamwork is unparalleled. They make repeated eerie howls before dawn to call attention to their pack. It uses different kinds of cries for communicating with others of its kind and for pursuing its prey.

Stats:

Weak To:
- fairy
- fighting
- ground
- rock
- water

Hp	45
Attack	60
Defense	30
Special-attack	80
Special-defense	50
Speed	65

Strong Against:
- ghost
- grass
- ice
- psychic
- steel

Can learn:

Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Ember, Flamethrower, Counter, Solar-beam, Fire-spin, Toxic, Rage, Mimic, Double-team, Smog, Fire-blast, Swift, Dream-eater, Rest, Super-fang, Substitute, Thief, Nightmare, Snore, Curse

Evolution Chart:

Houndour(#228)

(Lvl 24)

Houndoom(#229)

Houndoom (#229)

type(s): Dark,fire

habitat: Rough-terrain

Can Be Found In:
- Sinnoh route 214 area
- Sinnoh route 215 area
- Alola route 12 area

Height: 4.59ft
Weight: 35.0kg

Abilities
- early-bird
- flash-fire

Long ago, people imagined its eerie howls to be the call of the grim reaper. If you are burned by the flames it shoots from its mouth, the pain will never go away. They spew flames mixed with poison to finish off their opponents. They divvy up their prey evenly among the members of their pack. The flames it breathes when angry contain toxins. If they cause a burn, it will hurt forever. Identifiable by its eerie howls, people a long time ago thought it was the grim reaper and feared it.

Stats:

Weak To:
- fairy
- fighting
- ground
- rock
- water

Hp	75
Attack	90
Defense	50
Special-attack	110
Special-defense	80
Speed	95

Strong Against:
- ghost
- grass
- ice
- psychic
- steel

Can learn:

Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Ember, Flamethrower, Hyper-beam, Counter, Strength, Solar-beam, Fire-spin, Toxic, Mimic, Double-team, Smog, Fire-blast, Swift, Dream-eater, Rest, Super-fang, Substitute, Thief

Evolution Chart:

Houndour(#228)

(Lvl 24)

Houndoom(#229)

Kingdra (#230)

type(s): Water,dragon

habitat: Sea

Can Be Found In:
- P2 laboratory area
- Unova route 18 area
- Unova route 17 area

Height: 5.91ft
Weight: 152.0kg

Abilities
swift-swim
sniper

It lives in caves on the seafloor and creates giant whirlpools every time it moves. It sleeps deep on the ocean floor to build its energy. It is said to cause tornadoes as it wakes. It stores energy by sleeping at underwater depths at which no other life-forms can survive. Kingdra lives at extreme ocean depths that are otherwise uninhabited. It has long been believed that the yawning of this Pokémon creates spiraling ocean currents.

Stats:

Weak To:
electric
fairy
grass
ice

75	Hp
95	Attack
95	Defense
95	Special-attack
95	Special-defense
85	Speed

Strong Against:
fire
ground
rock

Can learn:

Headbutt, Body-slam, Take-down, Double-edge, Leer, Disable, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Hyper-beam, Toxic, Agility, Mimic, Double-team, Smokescreen, Focus-energy, Waterfall, Swift, Bubble, Splash, Rest

Evolution Chart:

Horsea(#116)

(Lvl 32)

Seadra(#117)

Kingdra(#230)

Phanpy (#231)

type(s): Ground

habitat: Rough-terrain

Can Be Found In:

- Sinnoh route 207 area
- Johto route 45 area
- Johto route 46 area
- Mt silver 1f top

Height: 1.64ft

Weight: 33.5kg

Abilities

pickup

sand-veil

During the desert ed morning hours, it comes ashore where it deftly uses its trunk to take a shower. For its nest, Phanpy digs a vertical pit in the ground at the edge of a river. It marks the area around its nest with its trunk to let the others know that the area has been claimed. As a sign of af fection, it bumps with its snout. However, it is so strong, it may send you flying. As a sign of affection, it bumps with its snout. However, it is so strong, it may send you flying.

Stats:

Weak To:

grass
ice
water

90	Hp
60	Attack
60	Defense
40	Special-attack
40	Special-defense
40	Speed

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Slam, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Roar, Water-gun, Counter, Strength, Earthquake, Fissure, Dig, Toxic, Mimic, Double-team, Defense-curl, Focus-energy, Rest, Rock-slide, Substitute, Thief, Snore, Curse, Flail, Protect

Evolution Chart:

Phanpy(#231)

(Lvl 25)

Donphan(#232)

Donphan (#232)

type(s): Ground

habitat: Rough-terrain

Can Be Found In:

- Johto route 45 area
- Mt silver 2f
- Mt silver 1f top
- Mt silver 4f

Height: 3.61ft

Weight: 120.0kg

Abilities

sturdy

sand-veil

If DONPHAN were to tackle with its hard body, even a house could be destroyed. Using its massive strength, the POKéMON helps clear rock and mud slides that block mountain trails. A DONPHAN is so strong it can easily haul a dump truck. Its hide has toughened to a rock-hard state. An ordinary sort of attack won't even leave a scratch. Donphan's favorite attack is curling its body into a ball, then charging at its foe while rolling at high speed. Once it starts rolling, this Pokémon can't stop very easily.

Stats:

Weak To:

grass

ice

water

Hp	90
Attack	120
Defense	120
Special-attack	60
Special-defense	60
Speed	50

Strong Against:

electric

fire

poison

rock

steel

Can learn:

Slam, Headbutt, Horn-attack, Fury-attack, Tackle, Body-slam, Take-down, Double-edge, Growl, Roar, Hyper-beam, Counter, Strength, Earthquake, Dig, Toxic, Mimic, Double-team, Defense-curl, Rest, Rock-slide, Substitute, Thief, Snore, Curse, Flail

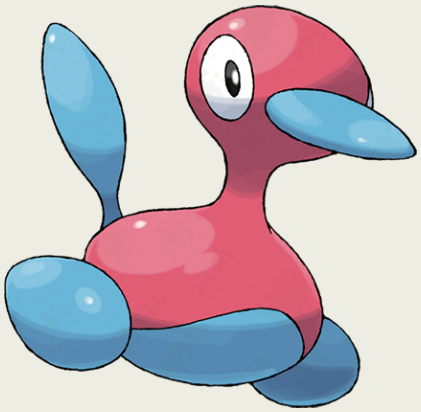
Evolution Chart:

Phanpy(#231)

(Lvl 25)

Donphan(#232)

Porygon2 (#233)



type(s): Normal

habitat: Urban

Can Be Found In:

Height: 1.97ft

Weight: 32.5kg

Abilities

trace

download

Porygon was updated to a new version in readiness for planetary development. But that dream remains unrealized as yet. Porygon2 was created by humans using the power of science. The man-made Pokémon has been endowed with artificial intelligence that enables it to learn new gestures and emotions on its own. AI has been installed in it. It learns various things all on its own, but it even remembers things it doesn't need to know.

Stats:

Weak To:

fighting

Hp	85
Attack	80
Defense	90
Special-attack	105
Special-defense	95
Speed	60

Strong Against:

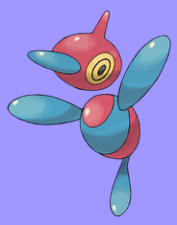
Can learn:

Tackle, Take-down, Double-edge, Ice-beam, Blizzard, Psybeam, Hyper-beam, Solar-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Agility, Mimic, Double-team, Recover, Defense-curl, Swift, Dream-eater, Flash, Rest, Conversion

Evolution Chart:

Porygon(#137)

Porygon2(#233)



Porygon-z(#474)

Stantler (#234)

type(s): Normal

habitat: Forest

Can Be Found In:

- Sinnoh route 207 area
- Johto route 36 area
- Johto route 37 area
- Hoenn safari zone

Height: 4.59ft

Weight: 71.2kg

Abilities

intimidate

frisk

STANTLER's magnificent antlers were traded at high prices as works of art. As a result, this POKéMON was hunted close to extinction by those who were after the priceless antlers. Its curved antlers subtly change the flow of air to create a strange space where reality is distorted. Its strangely shaped antlers have the power to bewitch those who see them. Medicine made by grinding up the black orbs from fallen antlers is an effective treatment for insomnia.

Stats:

Weak To:

fighting

Hp	73
Attack	95
Defense	62
Special-attack	85
Special-defense	65
Speed	85

Strong Against:

Can learn:

Stomp, Double-kick, Jump-kick, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Disable, Psybeam, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Earthquake, Dig, Toxic, Confusion, Psychic

Evolution Chart:

Stantler(#234)

Wyrdeer(#899)

Smeargle (#235)

type(s): Normal

habitat: Urban

Can Be Found In:

- Sinnoh route 208 area
- Sinnoh route 212 north
- Ruins of alph outside
- Artisan cave area

Height: 3.94ft

Weight: 58.0kg

Abilities

own-tempo

technician

It marks its territory by using its tail like a paintbrush. There are more than 5,000 different marks. It draws symbols all over the place to mark its territory. In towns with many Smeargle, the walls are covered in graffiti. A SMEARGLE marks its territory using a fluid that leaks out from the tip of its tail. About 5,000 different marks left by this POKéMON have been found. Once it becomes an adult, it has a tendency to let its comrades plant footprints on its back.

Stats:

Weak To:

fighting

Hp	55
Attack	20
Defense	35
Special-attack	20
Special-defense	45
Speed	75

Strong Against:

Can learn:

Sketch

Evolution Chart:

Smeargle(#235)

Tyrogue (#236)

type(s): Fighting

habitat: Urban

Can Be Found In:
- Sinnoh route 208 area
- Sinnoh route 211 west
- Johto route 34 area
- Mt mortar b1f

Height: 2.3ft

Weight: 21.0kg

Abilities

guts

steadfast

Even though it is small, it can't be ignored because it will slug any handy target with out warning. It is always bursting with energy. To make itself stronger, it keeps on fighting even if it loses. TYROGUE becomes stressed out if it does not get to train every day. When raising this POKéMON, the TRAINER must establish and uphold various training methods. It is famous for its eagerness to fight and always nurses injuries from challenging larger foes.

Stats:

Weak To:

fairy
flying
psychic

35	Hp
35	Attack
35	Defense
35	Special-attack
35	Special-defense
35	Speed

Strong Against:

dark
ice
normal
rock
steel

Can learn:

Mega-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Toxic, Mimic, Double-team, Focus-energy, Swift, High-jump-kick, Rest, Rock-slide, Substitute, Thief, Mind-reader

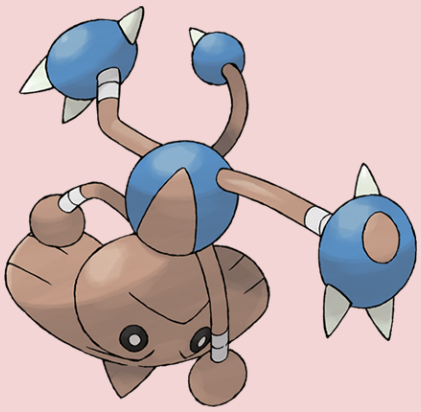
Evolution Chart:

Tyrogue(#236)

(Lvl 20)

Hitmonlee(#106)

Hitmontop (#237)



type(s): Fighting

habitat: Urban

Can Be Found In:

Height: 4.59ft

Weight: 48.0kg

Abilities

intimidate

technician

If you become enchanted by its smooth, elegant, dance-like kicks, you may get drilled hard. It fights while spinning like a top. The centrifugal force boosts its destructive power by ten. Hitmontop spins on its head at high speed, all the while delivering kicks. This technique is a remarkable mix of both offense and defense at the same time. The Pokémon travels faster spinning than it does walking. It fights while spinning like a top. The centrifugal force boosts its destructive power by 10.

Stats:

Weak To:

fairy

flying

psychic

Hp	50
Attack	95
Defense	95
Special-attack	35
Special-defense	110
Speed	70

Strong Against:

dark

ice

normal

rock

steel

Can learn:

Mega-punch, Mega-kick, Rolling-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Dig, Toxic, Agility, Quick-attack, Mimic, Double-team, Focus-energy, Swift, High-jump-kick, Rest

Evolution Chart:

Tyrogue(#236)

(Lvl 20)

Hitmontop(#237)

Smoochum (#238)

type(s): Ice,psychic

habitat: Urban

Can Be Found In:
- Snowpoint temple 1f
- Lake acuity area
- Johto route 34 area
- Seaward cave area

Height: 1.31ft
Weight: 6.0kg

Abilities
oblivious
forewarn

It always rocks its head slowly backwards and forwards as if it is trying to kiss someone. Highly perceptive sensors, Smoochum's lips are kept moist by its daily application of tree sap. It actively runs about, but also falls often. Whenever it falls, it will check its reflection on a lake's surface to make sure its face hasn't become dirty. Its lips are the most sensitive part of its body. It always uses its lips first to examine things.

Stats:

Hp	45
Attack	30
Defense	15
Special-attack	85
Special-defense	65
Speed	65

Weak To:
bug
dark
fire
ghost
rock
steel

Strong Against:
dragon
flying
grass
ground
poison

Can learn:

Pound, Mega-punch, Ice-punch, Mega-kick, Body-slam, Double-edge, Sing, Ice-beam, Blizzard, Counter, Seismic-toss, Toxic, Confusion, Psychic, Meditate, Mimic, Double-team, Light-screen, Reflect, Metronome, Lick, Dream-eater, Lovely-kiss, Flash, Rest

Evolution Chart:

Smoochum(#238)

(Lvl 30)

Jynx(#124)

Elekid (#239)

type(s): Electric

habitat: Grassland

Can Be Found In:

- Valley windworks area
- Sinnoh route 205 south
- Johto route 34 area
- Virbank complex outer

Height: 1.97ft

Weight: 23.5kg

Abilities

static

vital-spirit

Spinning its arms around to generate electricity makes the area between its horns shine light blue. It loves violent thunder. The space between its horns flickers bluish-white when it is charging energy. When its horns shine a bluish white, that's the sign it's fully charged. You'll get a shocking jolt if you touch it! If it touches metal and discharges the electricity it has stored in its body, an ELEKID begins swinging its arms in circles to recharge itself.

Stats:

Weak To:

ground

Hp	45
Attack	63
Defense	37
Special-attack	65
Special-defense	55
Speed	95

Strong Against:

flying

water

Can learn:

Karate-chop, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Rolling-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Low-kick, Counter, Seismic-toss, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Meditate

Evolution Chart:

Elekid(#239)

(Lvl 30)

Electabuzz(#125)

Electivire(#466)

Magby (#240)

type(s): Fire

habitat: Mountain

Can Be Found In:
- Stark mountain area
- Stark mountain entrance
- Stark mountain inside
- Sinnoh route 227 area

Height: 2.3ft
Weight: 21.4kg

Abilities

flame-body
vital-spirit

Many of these Pokémon can be seen in areas with volcanic activity. Feeding can get them so excited, they exhale flames of 1,100 degrees F. This Pokémon makes its home near volcanoes. At the end of the day, Magby soaks in magma, resting and recovering from the day's fatigue. This Pokémon lives in volcanic areas. With each breath, sparks spurt from its mouth and nose. When Magby is in good health, its flames gain a yellow tint.

Stats:

Weak To:
ground
rock
water

Hp	45
Attack	75
Defense	37
Special-attack	70
Special-defense	55
Speed	83

Strong Against:
bug
grass
ice
steel

Can learn:

Karate-chop, Mega-punch, Fire-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Ember, Flamethrower, Low-kick, Counter, Seismic-toss, Fire-spin, Toxic, Psychic, Mimic, Screech, Double-team, Smokescreen

Evolution Chart:

Magby(#240)

(Lvl 30)

Magmar(#126)

Magmortar(#467)

Miltank (#241)

type(s): Normal

habitat: Grassland

Can Be Found In:

- Sinnoh route 209 area
- Sinnoh route 210 south
- Johto route 38 area
- Johto route 39 area

Height: 3.94ft

Weight: 75.5kg

Abilities

thick-fat

scrappy

If it has just had a baby, the milk it produces con tains much more nutrition than usual. It is said that kids who drink Miltank's milk grow up to become hearty, healthy adults. Most people raise it for its milk, but it's quite tough and strong, so it's also well suited for battle. Its milk is delicious and chock-full of nutrients. However, if you drink too much, it could make your stomach hurt, so be careful.

Stats:

Weak To:

fighting

95	Hp
80	Attack
105	Defense
40	Special-attack
70	Special-defense
100	Speed

Strong Against:

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Stomp, Mega-kick, Headbutt, Tackle, Body-slam, Double-edge, Growl, Surf, Ice-beam, Blizzard, Hyper-beam, Counter, Seismic-toss, Strength, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Earthquake

Evolution Chart:

Miltank(#241)

Blissey (#242)

type(s): Normal

habitat: Urban

Can Be Found In:

- Poni plains center

Height: 4.92ft

Weight: 46.8kg

Abilities

natural-cure

serene-grace

Anyone who takes even one bite of BLISSEY's egg becomes unfailingly caring and pleasant to everyone. It has a very compassionate nature. If it sees a sick POKéMON, it will nurse the sufferer back to health. A kindhearted Pokémon that will care for any sick person or Pokémon until their health improves. The eggs it lays are delicious and bring good fortune to those who eat them. It is a Pokémon that delivers happiness. Eating its egg is said to make one kind to everyone.

Stats:

Weak To:

fighting

255	Hp
10	Attack
10	Defense
75	Special-attack
135	Special-defense
55	Speed

Strong Against:

Can learn:

Pound, Double-slap, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Growl, Sing, Flamethrower, Ice-beam, Blizzard, Hyper-beam, Counter, Seismic-toss, Strength, Solar-beam

Evolution Chart:

Happiny(#440)

Chansey(#113)

Blissey(#242)

Raikou (#243)

type(s): Electric

habitat: Grassland

Can Be Found In:

- Roaming kanto area
- Roaming johto area
- Ultra space wilds crag

Height: 6.23ft

Weight: 178.0kg

Abilities

pressure

inner-focus

This POKéMON races across the land while barking a cry that sounds like crashing thunder. RAIKOU embodies the speed of lightning. The roars of this POKéMON send shock waves shuddering through the air and shake the ground as if lightning bolts had come crashing down. A POKéMON that races across the land while barking a cry that sounds like crashing thunder. The rain clouds it carries let it fire thunderbolts at will. They say that it descended with lightning.

Stats:

Weak To:

ground

90	Hp
85	Attack
75	Defense
115	Special-attack
100	Special-defense
115	Speed

Strong Against:

flying

water

Can learn:

Cut, Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Hyper-beam, Strength, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Agility, Quick-attack, Mimic, Double-team, Light-screen, Reflect, Swift, Flash, Rest

Evolution Chart:

Raikou(#243)

Entei (#244)

type(s): Fire

habitat: Grassland

Can Be Found In:

- Roaming kanto area
- Roaming johto area
- Ultra space wilds crag

Height: 6.89ft

Weight: 198.0kg

Abilities

pressure

inner-focus

Volcanoes erupt when it barks. Unable to restrain its extreme power, it races headlong around the land. A Pokémon that races across the land. It is said that one is born every time a new volcano appears. A POKéMON that races across the land. It is said that one is born every time a new volcano appears. It is said that when it roars, a volcano erupts somewhere around the globe. This brawny POKéMON courses around the earth, spouting flames hotter than a volcano's magma.

Stats:

Weak To:

ground

rock

water

Hp	115
Attack	115
Defense	85
Special-attack	90
Special-defense	75
Speed	100

Strong Against:

bug

grass

ice

steel

Can learn:

Cut, Stomp, Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Ember, Flamethrower, Hyper-beam, Strength, Solar-beam, Fire-spin, Dig, Toxic, Agility, Mimic, Double-team, Smokescreen, Reflect, Fire-blast, Swift, Flash, Rest, Substitute

Evolution Chart:

Entei(#244)

Suicune (#245)

type(s): Water

habitat: Grassland

Can Be Found In:

- Kanto route 25 area
- Roaming kanto area
- Roaming johto area
- Bell tower 1f

Height: 6.56ft

Weight: 187.0kg

Abilities

pressure

inner-focus

This Pokémon races across the land. It is said that north winds will somehow blow whenever it appears. This divine POKéMON blows around the world, always in search of a pure reservoir. Suicune embodies the compassion of a pure spring of water. It runs across the land with gracefulness. This Pokémon has the power to purify dirty water. SUICUNE embodies the compassion of a pure spring of water. It runs across the land with gliding elegance. It has the power to purify dirty water.

Stats:

Weak To:

electric

grass

Hp	100
Attack	75
Defense	115
Special-attack	90
Special-defense	115
Speed	85

Strong Against:

fire

ground

rock

Can learn:

Cut, Gust, Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Hyper-beam, Dig, Toxic, Agility, Mimic, Double-team, Reflect, Waterfall, Swift, Rest

Evolution Chart:

Suicune(#245)

Larvitar (#246)

type(s): Rock,ground

habitat: Mountain

Can Be Found In:
- Sinnoh route 206 area
- Sinnoh route 207 area
- Mt silver 2f
- Mt silver 1f top

Height: 1.97ft

Weight: 72.0kg

Abilities

guts

sand-veil

Born deep under ground, this POKéMON becomes a pupa after eating enough dirt to make a mountain. A Pokémon that eats soil. Once it has eaten a large mountain, it goes to sleep so it can grow. It is born deep underground. It can't emerge until it has entirely consumed the soil around it. LARVITAR is born deep under the ground. To come up to the surface, this POKéMON must eat its way through the soil above. Until it does so, LARVITAR cannot see its parent's face.

Stats:

Weak To:

fighting

grass

water

Hp	50
Attack	64
Defense	50
Special-attack	45
Special-defense	50
Speed	41

Strong Against:

bug

electric

fire

flying

poison

Can learn:

Stomp, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Hyper-beam, Rock-throw, Earthquake, Dig, Toxic, Mimic, Screech, Double-team, Focus-energy, Rest, Rock-slide, Substitute, Snore, Curse, Spite, Protect, Scary-face

Evolution Chart:

Larvitar(#246)

(Lvl 30)

Pupitar(#247)

(Lvl 55)

Tyranitar(#248)

Pupitar (#247)

type(s): Rock,ground

habitat: Mountain

Can Be Found In:
- Mt silver 3f
- Mt silver top
- Unova route 15 area
- Kalos route 18 area

Height: 3.94ft
Weight: 152.0kg

Abilities

shed-skin

Even sealed in its shell, it can move freely. Hard and fast, it has out standing destruc tive power. A PUPITAR creates a gas inside its body that it ejects under compression to propel itself like a jet. Its body can withstand a collision with solid steel. Its shell is as hard as sheet rock, and it is also very strong. Its THRASHING can topple a mountain. It will not stay still, even while it's a pupa. It already has arms and legs under its solid shell.

Stats:

Weak To:
- fighting
- grass
- water

Hp	70
Attack	84
Defense	70
Special-attack	65
Special-defense	70
Speed	51

Strong Against:
- bug
- electric
- fire
- flying
- poison

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Hyper-beam, Rock-throw, Earthquake, Dig, Toxic, Mimic, Screech, Double-team, Focus-energy, Rest, Rock-slide, Substitute, Snore, Curse, Spite, Protect, Scary-face, Mud-slap

Evolution Chart:

Larvitar(#246)

(Lvl 30)

Pupitar(#247)

(Lvl 55)

Tyranitar(#248)

Tyranitar (#248)

type(s): Rock,dark

habitat: Mountain

Can Be Found In:

- Unova route 15 area

Height: 6.56ft

Weight: 202.0kg

Abilities

sand-stream

unnerve

Its body can't be harmed by any sort of attack, so it is very eager to make challenges against enemies. Its body can't be harmed by any sort of attack, so it is very eager to make challenges against enemies. In just one of its mighty hands, it has the power to make the ground shake and moun tains crumble. TYRANITAR is so overwhelmingly powerful, it can bring down a whole mountain to make its nest. This POKéMON wanders about in mountains seeking new opponents to fight.

Stats:

Weak To:

fairy
fighting
grass
ground
steel
water

Hp	100
Attack	134
Defense	110
Special-attack	95
Special-defense	100
Speed	61

Strong Against:

fire
flying
ghost
ice
psychic

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Cut, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Flamethrower, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Counter, Seismic-toss

Evolution Chart:

Larvitar(#246)

(Lvl 30)

Pupitar(#247)

(Lvl 55)

Tyranitar(#248)

Lugia (#249)

type(s): Psychic,flying

habitat: Rare

Can Be Found In:
- Whirl islands b2f
- Whirl islands b3f
- Navel rock area
- Ultra space wilds

Height: 17.06ft
Weight: 216.0kg

Abilities

pressure
multiscale

It sleeps in a deep-sea trench. If it flaps its wings, it is said to cause a 40-day storm. Lugia's wings pack devastating power-a light fluttering of its wings can blow apart regular houses. As a result, this Pokémon chooses to live out of sight deep under the sea. It is said that it quietly spends its time deep at the bottom of the sea because its powers are too strong. It has an incred ible ability to calm raging sto rms. It is said that LUGIA appears when storms start.

Stats:

Weak To:
dark
electric
ghost
ice
rock

Hp	106
Attack	90
Defense	130
Special-attack	90
Special-defense	154
Speed	110

Strong Against:
fighting
grass
poison

Can learn:

Gust, Whirlwind, Fly, Headbutt, Body-slam, Take-down, Double-edge, Roar, Mist, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Psychic, Mimic, Double-team, Recover, Light-screen

Evolution Chart:

Lugia(#249)

Ho-oh (#250)

type(s): Fire,flying

habitat: Rare

Can Be Found In:
- Bell tower roof
- Navel rock area
- Ultra space wilds cliff

Height: 12.47ft

Weight: 199.0kg

Abilities

pressure

regenerator

Legends claim this POKéMON flies the world's skies con tinuously on its magnificent seven- colored wings. Legends claim this POKéMON flies the world's skies continuously on its magnificent seven-colored wings. HO-OH's feathers glow in seven colors depending on the angle at which they are struck by light. These feathers are said to bring happiness to the bearers. This POKéMON is said to live at the foot of a rainbow.

Stats:

Weak To:

electric
ground
rock
water

Hp	106
Attack	130
Defense	90
Special-attack	110
Special-defense	154
Speed	90

Strong Against:

bug
fighting
grass
steel

Can learn:

Gust, Whirlwind, Fly, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Hyper-beam, Strength, Solar-beam, Fire-spin, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Psychic, Mimic, Double-team, Recover, Light-screen, Reflect, Fire-blast

Evolution Chart:

Ho-oh(#250)

Celebi (#251)

type(s): Psychic,grass

habitat: Forest

Can Be Found In:

- Ilex forest area

Height: 1.97ft

Weight: 5.0kg

Abilities

natural-cure

This Pokémon has the ability to move through time. Records describing it as a forest deity can be found from many different eras. This Pokémon wanders across time. Grass and trees flourish in the forests in which it has appeared. This POKéMON wan ders across time. Grass and trees flourish in the forests in which it has appeared. It has the power to travel across time, but it is said to appear only in peaceful times.

Stats:

Weak To:

bug
dark
fire
flying
ghost
ice

100	Hp
100	Attack
100	Defense
100	Special-attack
100	Special-defense
100	Speed

Strong Against:

fighting
ground
poison
rock
water

Can learn:

Swords-dance, Cut, Double-edge, Hyper-beam, Leech-seed, Solar-beam, Thunder-wave, Toxic, Confusion, Psychic, Mimic, Double-team, Recover, Defense-curl, Light-screen, Reflect, Metronome, Swift, Dream-eater, Flash, Rest, Substitute, Nightmare, Snore

Evolution Chart:

Celebi(#251)

Treecko (#252)

type(s): Grass

habitat: Forest

Can Be Found In:

- Hoenn route 101 area
- Saffron city silph co

Height: 1.64ft

Weight: 5.0kg

Abilities

overgrow

unburden

Small hooks on the bottom of its feet catch on walls and ceilings. That is how it can hang from above. It makes its nest in a giant tree in the forest. It ferociously guards against anything nearing its territory. It is said to be the protector of the forest's trees. TREECKO has small hooks on the bottom of its feet that enable it to scale vertical walls. This POKéMON attacks by slamming foes with its thick tail.

Stats:

Weak To:

bug
fire
flying
ice

Hp	40
Attack	45
Defense	35
Special-attack	65
Special-defense	55
Speed	70

Strong Against:

ground
rock
water

Can learn:

Pound, Mega-punch, Thunder-punch, Razor-wind, Swords-dance, Cut, Slam, Double-kick, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Low-kick, Counter, Seismic-toss, Strength, Absorb, Mega-drain, Leech-seed, Solar-beam, Dig, Toxic

Evolution Chart:

Treecko(#252)

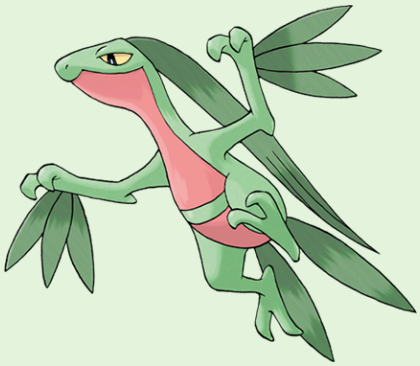
(Lvl 16)

Grovyle(#253)

(Lvl 36)

Sceptile(#254)

Grovyle (#253)



type(s): Grass

habitat: Forest

Can Be Found In:
- Alola route 5 area

Height: 2.95ft
Weight: 21.6kg

Abilities
- overgrow
- unburden

This POKéMON adeptly flies from branch to branch in trees. In a forest, no POKéMON can ever hope to catch a fleeing GROVYLE however fast they may be. The leaves growing out of GROVYLE's body are convenient for camouflaging it from enemies in the forest. This POKéMON is a master at climbing trees in jungles. It lives in dense jungles. While closing in on its prey, it leaps from branch to branch. It leaps from tree branch to tree branch quite swiftly. It shows astounding agility.

Stats:

Weak To:
- bug
- fire
- flying
- ice

Hp	50
Attack	65
Defense	45
Special-attack	85
Special-defense	65
Speed	95

Strong Against:
- ground
- rock
- water

Can learn:

Pound, Mega-punch, Thunder-punch, Swords-dance, Cut, Slam, Double-kick, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Low-kick, Counter, Seismic-toss, Strength, Absorb, Mega-drain, Leech-seed, Solar-beam, Dig, Toxic, Agility

Evolution Chart:

Treecko(#252) — Grovyle(#253) — Sceptile(#254)

Sceptile (#254)

type(s): Grass

habitat: Forest

Can Be Found In:

Height: 5.58ft

Weight: 52.2kg

Abilities

overgrow

unburden

The leaves growing on Sceptile's body are very sharp edged. This Pokémon is very agile-it leaps all over the branches of trees and jumps on its foe from above or behind. The leaves growing on SCEPTILE's body are very sharp edged. This POKéMON is very agile - it leaps all over the branches of trees and jumps on its foe from above or behind. In the jungle, its power is without equal. This POKéMON carefully grows trees and plants. It regulates its body temperature by basking in sunlight.

Stats:

Weak To:

bug
fire
flying
ice

70	Hp
85	Attack
65	Defense
105	Special-attack
85	Special-defense
120	Speed

Strong Against:

ground
rock
water

Can learn:

Pound, Mega-punch, Thunder-punch, Swords-dance, Cut, Slam, Double-kick, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Roar, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Absorb, Mega-drain, Leech-seed, Solar-beam

Evolution Chart:

Treecko(#252)

(Lvl 16)

Grovyle(#253)

(Lvl 36)

Sceptile(#254)

Torchic (#255)

type(s): Fire

habitat: Grassland

Can Be Found In:
- Hoenn route 101 area
- Saffron city silph co

Height: 1.31ft
Weight: 2.5kg

Abilities
- blaze
- speed-boost

Inside its body is a place where it keeps a small flame. Hug it! It will be as warm as a hot-water bottle. It has a flame sac inside its belly that perpetually burns. It feels warm if it is hugged. Torchic sticks with its Trainer, following behind with unsteady steps. This Pokémon breathes fire of over 1,800 degrees Fahrenheit, including fireballs that leave the foe scorched black. A fire burns inside, so it feels very warm to hug. It launches fireballs of 1,800 degrees Fahrenheit.

Stats:

Weak To:
- ground
- rock
- water

Hp	45
Attack	60
Defense	40
Special-attack	70
Special-defense	50
Speed	45

Strong Against:
- bug
- grass
- ice
- steel

Can learn:

Mega-punch, Scratch, Swords-dance, Cut, Mega-kick, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Growl, Ember, Flamethrower, Peck, Low-kick, Counter, Seismic-toss, Strength, Fire-spin, Dig, Toxic, Agility, Quick-attack, Mimic

Evolution Chart:

Torchic(#255)

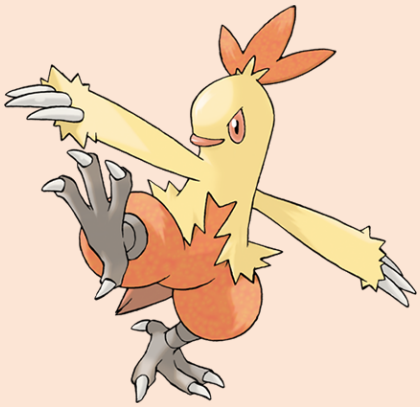
(Lvl 16)

Combusken(#256)

(Lvl 36)

Blaziken(#257)

Combusken (#256)



type(s): Fire,fighting

habitat: Grassland

Can Be Found In:
- Alola route 8 main

Height: 2.95ft
Weight: 19.5kg

Abilities
- blaze
- speed-boost

COMBUSKEN toughens up its legs and thighs by running through fields and mountains. This POKéMON's legs possess both speed and power, enabling it to dole out ten kicks in one second. Combusken battles with the intensely hot flames it spews from its beak and with outstandingly destructive kicks. This Pokémon's cry is very loud and distracting. During a battle, the hot flame in its body increases. Its kicks have outstanding destructive power.

Stats:

Weak To:
- fairy
- flying
- ground
- psychic
- water

Hp	60
Attack	85
Defense	60
Special-attack	85
Special-defense	60
Speed	55

Strong Against:
- bug
- dark
- grass
- ice
- normal
- steel

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Scratch, Swords-dance, Cut, Double-kick, Mega-kick, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Growl, Ember, Flamethrower, Peck, Low-kick, Counter, Seismic-toss, Strength, Fire-spin, Dig, Toxic

Evolution Chart:

Torchic(#255) — Combusken(#256) — Blaziken(#257)

Blaziken (#257)

type(s): Fire,fighting

habitat: Grassland

Can Be Found In:

Height: 6.23ft

Weight: 52.0kg

Abilities

- blaze
- speed-boost

Blaziken has incredibly strong legs-it can easily clear a 30-story building in one leap. This Pokémon's blazing punches leave its foes scorched and blackened. It can clear a 30-story building in a leap. Its fiery punches scorch its foes. Flames spout from its wrists, enveloping its knuckles. Its punches scorch its foes. It learns martial arts that use punches and kicks. Every several years, its old feathers burn off, and new, supple feathers grow back in their place.

Stats:

Weak To:

- fairy
- flying
- ground
- psychic
- water

Hp	80
Attack	120
Defense	70
Special-attack	110
Special-defense	70
Speed	80

Strong Against:

- bug
- dark
- grass
- ice
- normal
- steel

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Scratch, Swords-dance, Cut, Double-kick, Mega-kick, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Growl, Roar, Ember, Flamethrower, Hyper-beam, Peck, Low-kick, Counter, Seismic-toss, Strength

Evolution Chart:

Torchic(#255)

(Lvl 16)

Combusken(#256)

(Lvl 36)

Blaziken(#257)

Mudkip (#258)

type(s): Water

habitat: Waters-edge

Can Be Found In:
- Hoenn route 101 area
- Saffron city silph co

Height: 1.31ft

Weight: 7.6kg

Abilities

torrent

damp

In water, MUDKIP breathes using the gills on its cheeks. If it is faced with a tight situation in battle, this POKéMON will unleash its amazing power - it can crush rocks bigger than itself. To alert it, the fin on its head senses the flow of water. It has the strength to heft boulders. The fin on Mudkip's head acts as highly sensitive radar. Using this fin to sense movements of water and air, this Pokémon can determine what is taking place around it without using its eyes.

Stats:

Weak To:

electric

grass

Hp	50
Attack	70
Defense	50
Special-attack	50
Special-defense	50
Speed	40

Strong Against:

fire

ground

rock

Can learn:

Stomp, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Bite, Growl, Roar, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Low-kick, Counter, Strength, Rock-throw, Dig, Toxic, Mimic, Screech, Double-team, Defense-curl, Barrier

Evolution Chart:

Mudkip(#258)

(Lvl 16)

Marshtomp(#259)

(Lvl 36)

Swampert(#260)

Marshtomp (#259)

type(s): Water,ground

habitat: Waters-edge

Can Be Found In:

- Brooklet hill main

Height: 2.3ft

Weight: 28.0kg

Abilities

torrent

damp

The surface of Marshtomp's body is enveloped by a thin, sticky film that enables it to live on land. This Pokémon plays in mud on beaches when the ocean tide is low. Living on muddy ground that provides poor footing has made its legs sturdy. Its toughened hind legs enable it to stand upright. Because it weakens if its skin dries out, it replenishes fluids by playing in mud. Its sturdy legs give it sure footing, even in mud. It burrows into dirt to sleep.

Stats:

Weak To:

grass

ice

Hp	70
Attack	85
Defense	70
Special-attack	60
Special-defense	70
Speed	50

Strong Against:

fire

poison

rock

steel

Can learn:

Mega-punch, Ice-punch, Stomp, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Bite, Growl, Roar, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Low-kick, Counter, Seismic-toss, Strength, Rock-throw, Earthquake, Dig

Evolution Chart:

Mudkip(#258)

(Lvl 16)

Marshtomp(#259)

(Lvl 36)

Swampert(#260)

Swampert (#260)

type(s): Water,ground

habitat: Waters-edge

Can Be Found In:

Height: 4.92ft

Weight: 81.9kg

Abilities

torrent

damp

If it senses the approach of a storm and a tidal wave, it protects its seaside nest by piling up boulders. It swims as fast as a jet ski. Its arms are hard as rock. With one swing, it can break a boulder into pieces. Its arms are rock-hard. With one swing, they can batter down its foe. It makes its nest on beautiful beaches. Swampert is very strong. It has enough power to easily drag a boulder weighing more than a ton. This Pokémon also has powerful vision that lets it see even in murky water.

Stats:

Weak To:

grass

ice

Hp	10
Attack	110
Defense	90
Special-attack	85
Special-defense	90
Speed	60

Strong Against:

fire

poison

rock

steel

Can learn:

Mega-punch, Ice-punch, Stomp, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Bite, Growl, Roar, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Rock-throw

Evolution Chart:

Mudkip(#258)

(Lvl 16)

Marshtomp(#259)

(Lvl 36)

Swampert(#260)

Poochyena (#261)

type(s): Dark

habitat: Grassland

Can Be Found In:
- Sinnoh route 214 area
- Kanto route 1 area
- Petalburg woods area
- Hoenn route 101 area

Height: 1.64ft

Weight: 13.6kg

Abilities

run-away

quick-feet

POOCHYENA is an omnivore - it will eat anything. A distinguishing feature is how large its fangs are compared to its body. This POKéMON tries to intimidate its foes by making the hair on its tail bristle out. Poochyena is an omnivore-it will eat anything. A distinguishing feature is how large its fangs are compared to its body. This Pokémon tries to intimidate its foes by making the hair on its tail bristle out.

Stats:

Weak To:

bug

fairy

fighting

Hp	35
Attack	55
Defense	35
Special-attack	30
Special-defense	30
Speed	35

Strong Against:

ghost

psychic

Can learn:

Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Counter, Dig, Toxic, Mimic, Double-team, Rest, Super-fang, Substitute, Thief, Snore, Spite, Protect, Scary-face, Mud-slap, Endure, Charm, Swagger, Attract

Evolution Chart:

Poochyena(#261)

(Lvl 18)

Mightyena(#262)

Mightyena (#262)

type(s): Dark

habitat: Grassland

Can Be Found In:
- Sinnoh route 214 area
- Sinnoh route 215 area
- Hoenn route 120 area
- Hoenn route 121 area

Height: 3.28ft
Weight: 37.0kg

Abilities
- intimidate
- quick-feet

Mightyena travel and act as a pack in the wild. The memory of its life in the wild compels the Pokémon to obey only those Trainers that it recognizes to possess superior skill. In the wild, MIGHTYENA live in a pack. They never defy their leader's orders. They defeat foes with perfectly coordinated teamwork. Mightyena gives obvious signals when it is preparing to attack. It starts to growl deeply and then flattens its body. This Pokémon will bite savagely with its sharply pointed fangs.

Stats:

Weak To:
- bug
- fairy
- fighting

Hp	70
Attack	90
Defense	70
Special-attack	60
Special-defense	60
Speed	70

Strong Against:
- ghost
- psychic

Can learn:

Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Hyper-beam, Counter, Strength, Dig, Toxic, Mimic, Double-team, Rest, Super-fang, Substitute, Thief, Snore, Spite, Protect, Scary-face, Mud-slap, Endure, Charm

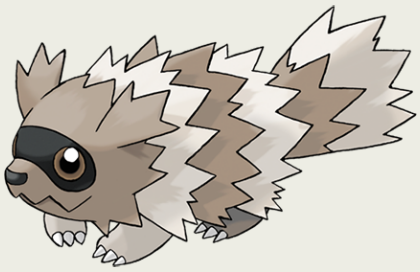
Evolution Chart:

Poochyena(#261)

(Lvl 18)

Mightyena(#262)

Zigzagoon (#263)



type(s): Normal

habitat: Grassland

Can Be Found In:

- Sinnoh route 202 area
- Sprout tower 2f
- Sprout tower 3f
- Burned tower 1f

Height: 1.31ft

Weight: 17.5kg

Abilities

pickup

gluttony

It walks in zigzag fashion. It is good at finding items in the grass and even in the ground. It walks in zigzag fashion. It's good at finding items in the grass and even in the ground. A Pokémon with abundant curiosity. It shows an interest in everything, so it always zigzags. Zigzagoon restlessly wanders everywhere at all times. This Pokémon does so because it is very curious. It becomes interested in anything that it happens to see.

Stats:

Weak To:

fighting

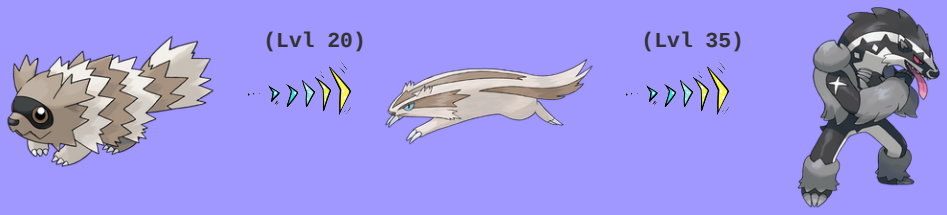
Hp	38
Attack	30
Defense	41
Special-attack	30
Special-defense	41
Speed	60

Strong Against:

Can learn:

Cut, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Pin-missile, Growl, Surf, Ice-beam, Blizzard, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Mimic, Double-team, Defense-curl, Swift, Rest, Super-fang, Substitute

Evolution Chart:



Zigzagoon(#263) Linoone(#264) Obstagoon(#862)

Linoone (#264)

type(s): Normal

habitat: Grassland

Can Be Found In:

- Johto route 30 area
- Johto route 31 area
- Johto route 32 area
- Ruins of alph outside

Height: 1.64ft

Weight: 32.5kg

Abilities

pickup

gluttony

Its fur is strong and supple. Shaving brushes made with shed Linoone hairs are highly prized. It is exceedingly fast if it only has to run in a straight line. When it spots pond- dwelling prey underwater, it quickly leaps in and catches it with its sharp claws. LINOONE always runs full speed and only in straight lines. If facing an obstacle, it makes a right-angle turn to evade it. This POKéMON is very challenged by gently curving roads.

Stats:

Weak To:

fighting

Hp	78
Attack	70
Defense	61
Special-attack	50
Special-defense	61
Speed	100

Strong Against:

Can learn:

Cut, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Pin-missile, Growl, Roar, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Mimic, Double-team, Defense-curl, Swift

Evolution Chart:

Zigzagoon(#263) — Linoone(#264) — Obstagoon(#862)

Wurmple (#265)

type(s): Bug

habitat: Forest

Can Be Found In:

- Eterna forest area
- Sinnoh route 204 south
- Sinnoh route 204 north
- Sinnoh route 205 east

Height: 0.98ft

Weight: 3.6kg

Abilities

shield-dust

run-away

Wurmple is targeted by Swellow as prey. This Pokémon will try to resist by pointing the spikes on its rear at the attacking predator. It will weaken the foe by leaking poison from the spikes. Likes sap and is abundant in the wild. Why it evolves into various different forms is unknown. One cannot tell from a Wurmple's appearance which form it will take when it evolves. It loves to eat leaves. If it is attacked by a STARLY, it will defend itself with its spiked rear.

Stats:

Weak To:

fire

flying

rock

Hp	45
Attack	45
Defense	35
Special-attack	20
Special-defense	30
Speed	20

Strong Against:

dark

grass

psychic

Can learn:

Tackle, Poison-sting, String-shot, Snore, Bug-bite, Electroweb

Evolution Chart:

Wurmple(#265)

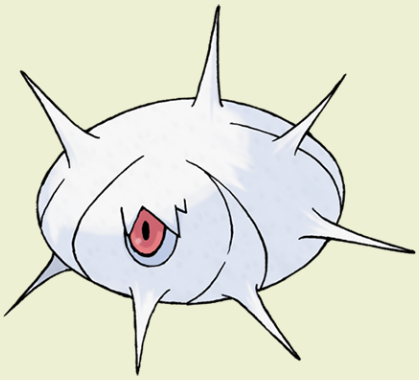
(Lvl 7)

Silcoon(#266)

(Lvl 7)

Beautifly(#267)

Silcoon (#266)



type(s): Bug

habitat: Forest

Can Be Found In:

- Eterna forest area
- Sinnoh route 205 east
- Petalburg woods area

Height: 1.97ft

Weight: 10.0kg

Abilities

shed-skin

It prepares for evolution using the energy it stored while it was a WURMPLE. It keeps watch over the surroundings with its two eyes. SILCOON was thought to endure hunger and not consume anything before its evolution. However, it is now thought that this POKéMON slakes its thirst by drinking rainwater that collects on its silk. It drinks dew that collects on its silk and waits for evolution. Its hard cocoon repels attacks.

Stats:

Weak To:

fire
flying
rock

50	Hp
35	Attack
55	Defense
25	Special-attack
25	Special-defense
15	Speed

Strong Against:

dark
grass
psychic

Can learn:

Tackle, Poison-sting, String-shot, Harden, Iron-defense, Bug-bite, Electroweb

Evolution Chart:

Wurmple(#265)

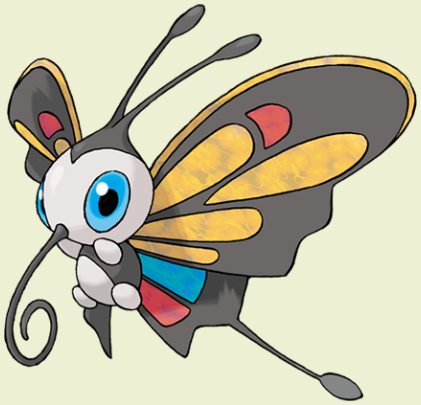
(Lvl 7)

Silcoon(#266)

(Lvl 7)

Beautifly(#267)

Beautifly (#267)



type(s): Bug,flying

habitat: Forest

Can Be Found In:
- Eterna forest area
- Sinnoh route 205 east
- Sinnoh route 224 area
- Sinnoh route 229 area

Height: 3.28ft

Weight: 28.4kg

Abilities

swarm

rivalry

When flower fields bloom, it flits around, collecting pollen. Despite its appearance, it is savage. Beautifly has a long mouth like a coiled needle, which is very convenient for collecting pollen from flowers. This Pokémon rides the spring winds as it flits around gathering pollen. BEAUTIFLY has a long mouth like a coiled needle, which is very convenient for collecting pollen from flowers. This POKéMON rides the spring winds as it flits around gathering pollen.

Stats:

Weak To:

electric
fire
ice
rock

Hp	60
Attack	70
Defense	50
Special-attack	100
Special-defense	50
Speed	65

Strong Against:

dark
fighting
grass
psychic

Can learn:

Gust, Whirlwind, Tackle, Double-edge, Poison-sting, Hyper-beam, Absorb, Mega-drain, Solar-beam, Stun-spore, String-shot, Toxic, Psychic, Rage, Mimic, Double-team, Harden, Swift, Leech-life, Flash, Rest, Substitute, Thief, Snore, Protect, Giga-drain

Evolution Chart:

Wurmple(#265)

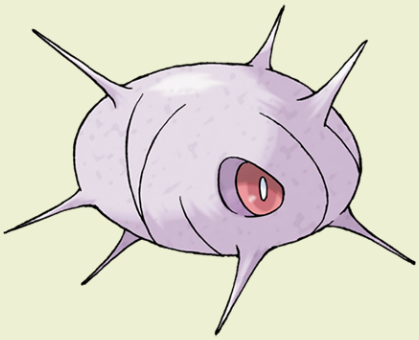
(Lvl 7)

Silcoon(#266)

(Lvl 7)

Beautifly(#267)

Cascoon (#268)



type(s): Bug

habitat: Forest

Can Be Found In:

- Eterna forest area
- Sinnoh route 205 east
- Petalburg woods area

Height: 2.3ft

Weight: 11.5kg

Abilities

shed-skin

If it is attacked, CASCOON remains motionless however badly it may be hurt. It does so because if it were to move, its body would be weak upon evolution. This POKéMON will also not forget the pain it endured. The silk coating its body is thin but sufficiently strong. Cascoon's silk has a luster and texture superior to that of Silcoon's, and clothes made using Cascoon silk are regarded as top-notch. It never forgets any attack it endured while in the cocoon. After evolution, it seeks payback.

Stats:

Weak To:

fire
flying
rock

50	Hp
35	Attack
55	Defense
25	Special-attack
25	Special-defense
15	Speed

Strong Against:

dark
grass
psychic

Can learn:

Tackle, Poison-sting, String-shot, Harden, Iron-defense, Bug-bite, Electroweb

Evolution Chart:

Wurmple(#265)

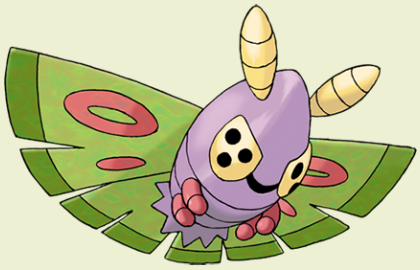
(Lvl 7)

Cascoon(#268)

(Lvl 7)

Dustox(#269)

Dustox (#269)



type(s): Bug,poison

habitat: Forest

Can Be Found In:
- Eterna forest area
- Sinnoh route 205 east
- Sinnoh route 224 area
- Sinnoh route 229 area

Height: 3.94ft
Weight: 31.6kg

Abilities
- shield-dust
- compound-eyes

Tends to be drawn to bonfires on dark nights. Difficult to chase away from settlements because of the way it scatters highly toxic scales. It violently flutters its wings to scatter toxic dust when attacked. It becomes active after sunset. Dustox is instinctively drawn to light. Swarms of this Pokémon are attracted by the bright lights of cities, where they wreak havoc by stripping the leaves off roadside trees for food.

Stats:

Weak To:
- fire
- flying
- ground
- rock

Hp	60
Attack	50
Defense	70
Special-attack	50
Special-defense	90
Speed	65

Strong Against:
- dark
- fairy
- grass

Can learn:

Gust, Whirlwind, Tackle, Double-edge, Poison-sting, Psybeam, Hyper-beam, Solar-beam, Poison-powder, String-shot, Toxic, Confusion, Psychic, Mimic, Double-team, Harden, Light-screen, Swift, Leech-life, Flash, Rest, Substitute, Thief, Snore, Protect

Evolution Chart:

Wurmple(#265)

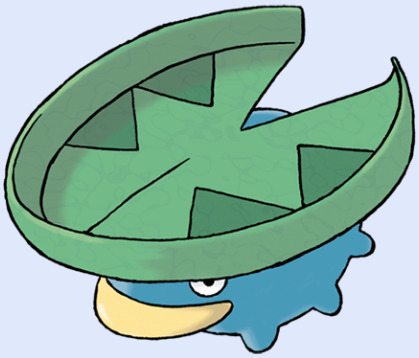
(Lvl 7)

Cascoon(#268)

(Lvl 7)

Dustox(#269)

Lotad (#270)



type(s): Water,grass

habitat: Waters-edge

Can Be Found In:
- Sinnoh route 203 area
- Sinnoh route 204 south
- Sinnoh route 204 north
- Sinnoh route 205 east

Height: 1.64ft
Weight: 2.6kg

Abilities
swift-swim
rain-dish

Its leaf grew too large for it to live on land. That is how it began to live floating in the water. It searches about for clean water. If it does not drink water for too long, the leaf on its head wilts. Lotad live in ponds and lakes, where they float on the surface. It grows weak if its broad leaf dies. On rare occasions, this Pokémon travels on land in search of clean water.

Stats:

Weak To:
bug
electric
flying
ice

Hp	40
Attack	30
Defense	30
Special-attack	40
Special-defense	50
Speed	30

Strong Against:
ground
rock

Can learn:

Swords-dance, Headbutt, Body-slam, Take-down, Double-edge, Growl, Mist, Water-gun, Surf, Ice-beam, Blizzard, Bubble-beam, Counter, Absorb, Mega-drain, Leech-seed, Razor-leaf, Solar-beam, Toxic, Mimic, Double-team, Bubble, Flash, Rest, Substitute

Evolution Chart:

Lotad(#270)

(Lvl 14)

Lombre(#271)

(Water-stone)

Ludicolo(#272)

Lombre (#271)

type(s): Water,grass

habitat: Waters-edge

Can Be Found In:
- Sinnoh route 212 east
- Sinnoh route 229 area
- Hoenn route 114 area
- Couriway town area

Height: 3.94ft
Weight: 32.5kg

Abilities
swift-swim
rain-dish

Lombre's entire body is covered by a slippery, slimy film. It feels horribly unpleasant to be touched by this Pokémon's hands. Lombre is often mistaken for a human child. It lives at the water's edge where it is sunny. It sleeps on a bed of water-grass by day and becomes active at night. It lives at the water's edge where it is sunny. It sleeps on a bed of water grass by day and becomes active at night. It is nocturnal and becomes active at nightfall. It feeds on aquatic mosses that grow in the riverbed.

Stats:

Weak To:
bug
electric
flying
ice

Hp	60
Attack	50
Defense	50
Special-attack	60
Special-defense	70
Speed	50

Strong Against:
ground
rock

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Growl, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Counter, Strength, Absorb, Mega-drain, Leech-seed

Evolution Chart:

Lotad(#270)

(Lvl 14)

Lombre(#271)

(Water-stone)

Ludicolo(#272)

Ludicolo (#272)

type(s): Water,grass

habitat: Waters-edge

Can Be Found In:

Height: 4.92ft

Weight: 55.0kg

Abilities

swift-swim

rain-dish

The rhythm of bright, festive music activates LUDICOLO's cells, making it more powerful. The rhythm of bright, festive music activates Ludicolo's cells, making it more powerful. Upon hearing an upbeat and cheerful rhythm, the cells in LUDICOLO's body become very energetic and active. Even in battle, this POKéMON will exhibit an amazing amount of power. If it hears festive music, it begins moving in rhythm in order to amplify its power.

Stats:

Weak To:

bug

electric

flying

ice

80	Hp
70	Attack
70	Defense
90	Special-attack
100	Special-defense
70	Speed

Strong Against:

ground

rock

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Growl, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Counter, Seismic-toss, Strength, Absorb

Evolution Chart:

Lotad(#270)

(Lvl 14)

Lombre(#271)

(Water-stone)

Ludicolo(#272)

Seedot (#273)

type(s): Grass

habitat: Forest

Can Be Found In:

- Eterna forest area
- Sinnoh route 203 area
- Sinnoh route 204 south
- Sinnoh route 204 north

Height: 1.64ft

Weight: 4.0kg

Abilities

chlorophyll

early-bird

It hangs off branches and absorbs nutrients. When it finishes eating, its body becomes so heavy that it drops to the ground with a thump. When it dangles from a tree branch, it looks just like an acorn. It enjoys scaring other Pokémon. If it remains still, it looks just like a real nut. It delights in surprising foraging Pokémon. Seedot looks exactly like an acorn when it is dangling from a tree branch. It startles other Pokémon by suddenly moving. This Pokémon polishes its body once a day using leaves.

Stats:

Weak To:

bug
fire
flying
ice

Hp	40
Attack	40
Defense	50
Special-attack	30
Special-defense	30
Speed	30

Strong Against:

ground
rock
water

Can learn:

Razor-wind, Swords-dance, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Dig, Toxic, Quick-attack, Mimic, Double-team, Harden, Defense-curl, Bide, Self-destruct, Amnesia, Flash, Explosion

Evolution Chart:

Seedot(#273)

(Lvl 14)

Nuzleaf(#274)

(Leaf-stone)

Shiftry(#275)

Nuzleaf (#274)

type(s): Grass,dark

habitat: Forest

Can Be Found In:

- Sinnoh route 210 south
- Sinnoh route 229 area
- Hoenn route 114 area
- Nature sanctuary area

Height: 3.28ft

Weight: 28.0kg

Abilities

chlorophyll

early-bird

It lives deep in forests. With the leaf on its head, it makes a flute whose song makes listeners uneasy. This POKéMON pulls out the leaf on its head and makes a flute with it. The sound of NUZLEAF's flute strikes fear and uncertainty in the hearts of people lost in a forest. NUZLEAF live in densely overgrown forests. They occasionally venture out of the forest to startle people. This POKéMON dislikes having its long nose pinched.

Stats:

Weak To:

bug
fairy
fighting
fire
flying
ice

Hp	70
Attack	70
Defense	40
Special-attack	60
Special-defense	40
Speed	60

Strong Against:

ghost
ground
psychic
rock
water

Can learn:

Pound, Razor-wind, Swords-dance, Cut, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Hyper-beam, Low-kick, Strength, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Dig, Toxic, Quick-attack, Mimic, Double-team

Evolution Chart:

Seedot(#273)

(Lvl 14)

Nuzleaf(#274)

(Leaf-stone)

Shiftry(#275)

Shiftry (#275)

type(s): Grass,dark

habitat: Forest

Can Be Found In:
- Nature sanctuary area

Height: 4.27ft
Weight: 59.6kg

Abilities
- chlorophyll
- wind-rider

It lives quietly in the deep forest. It is said to create chilly winter winds with the fans it holds. A Pokémon that was feared as a forest guardian. It can read the foe's mind and take preemptive action. By flapping its leafy fan, it can whip up gusts of 100 feet per second that can level houses. Shiftry's large fans generate awesome gusts of wind at a speed close to 100 feet per second. The whipped-up wind blows anything away. This Pokémon chooses to live quietly deep in forests.

Stats:

Weak To:
- bug
- fairy
- fighting
- fire
- flying
- ice

Hp	90
Attack	100
Defense	60
Special-attack	90
Special-defense	60
Speed	80

Strong Against:
- ghost
- ground
- psychic
- rock
- water

Can learn:

Pound, Swords-dance, Cut, Whirlwind, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Hyper-beam, Low-kick, Strength, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Dig, Toxic, Quick-attack, Mimic, Screech

Evolution Chart:

Seedot(#273)

(Lvl 14)

Nuzleaf(#274)

(Leaf-stone)

Shiftry(#275)

Taillow (#276)

type(s): Normal,flying

habitat: Grassland

Can Be Found In:
- Petalburg woods area
- Hoenn route 104 area
- Hoenn route 115 area
- Hoenn route 116 area

Height: 0.98ft

Weight: 2.3kg

Abilities

guts

scrappy

It dislikes cold seasons. They migrate to other lands in search of warmth, flying over 180 miles a day. TAILLOW is young - it has only just left its nest. As a result, it sometimes becomes lonesome and cries at night. This POKéMON feeds on WURMPLE that live in forests. Taillow courageously stands its ground against foes, however strong they may be. This gutsy Pokémon will remain defiant even after a loss. On the other hand, it cries loudly if it becomes hungry.

Stats:

Weak To:

electric

ice

rock

Hp	40
Attack	55
Defense	30
Special-attack	30
Special-defense	30
Speed	85

Strong Against:

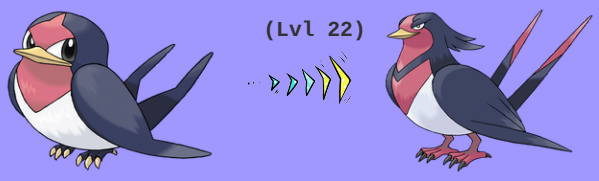
bug

grass

Can learn:

Wing-attack, Whirlwind, Fly, Double-edge, Growl, Supersonic, Peck, Counter, Toxic, Agility, Quick-attack, Rage, Mimic, Double-team, Focus-energy, Mirror-move, Swift, Sky-attack, Rest, Substitute, Thief, Snore, Reversal, Protect, Mud-slap, Endure

Evolution Chart:



Taillow(#276) Swellow(#277)

Swellow (#277)

type(s): Normal,flying

habitat: Grassland

Can Be Found In:
- Sinnoh route 213 area
- Hoenn route 115 area
- Giant chasm outside
- Unova route 13 area

Height: 2.3ft

Weight: 19.8kg

Abilities

guts

scrappy

SWELLOW is very conscientious about the upkeep of its glossy wings. Once two SWELLOW are gathered, they diligently take care of cleaning each other's wings. It circles the sky in search of prey. When it spots one, it dives steeply to catch the prey. Swellow is very conscientious about the upkeep of its glossy wings. Once two Swellow are gathered, they diligently take care of cleaning each other's wings. It dives at a steep angle as soon as it spots its prey. It catches its prey with sharp claws.

Stats:

Weak To:

electric

ice

rock

Hp	60
Attack	85
Defense	60
Special-attack	75
Special-defense	50
Speed	125

Strong Against:

bug

grass

Can learn:

Wing-attack, Fly, Double-edge, Growl, Hyper-beam, Peck, Counter, Toxic, Agility, Quick-attack, Mimic, Double-team, Focus-energy, Swift, Sky-attack, Rest, Substitute, Thief, Snore, Reversal, Protect, Mud-slap, Endure, Swagger, Steel-wing, Attract

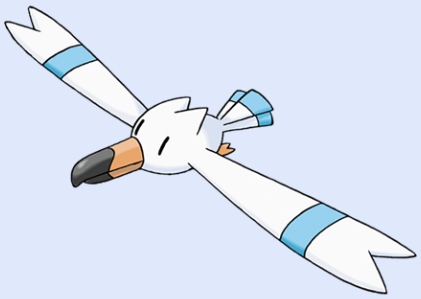
Evolution Chart:

Taillow(#276)

(Lvl 22)

Swellow(#277)

Wingull (#278)



type(s): Water,flying

habitat: Sea

Can Be Found In:
- Canalave city area
- Pastoria city area
- Sunyshore city area
- Sinnoh pokemon league

Height: 1.97ft

Weight: 9.5kg

Abilities

keen-eye

hydration

It soars on updrafts without flapping its wings. It makes a nest on sheer cliffs at the sea's edge. Its hollow bones enhance its lightness. It spreads its wings to the wind and soars away into the sky. Wingull rides updrafts rising from the sea by extending its long and narrow wings to glide. This Pokémon's long beak is useful for catching prey. It builds nests in cliffs by the sea. It circles the skies above the ocean looking for its favorite food-Wishiwashi.

Stats:

Weak To:

electric

ice

Hp	40
Attack	30
Defense	30
Special-attack	55
Special-defense	30
Speed	85

Strong Against:

bug

fighting

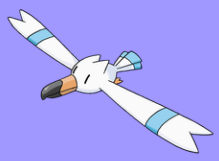
fire

ground

Can learn:

Gust, Wing-attack, Fly, Take-down, Double-edge, Growl, Supersonic, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Toxic, Agility, Quick-attack, Mimic, Double-team, Waterfall, Swift, Sky-attack, Rest, Substitute, Thief, Snore, Protect

Evolution Chart:



Wingull(#278)

(Lvl 25)

Pelipper(#279)

Pelipper (#279)

type(s): Water,flying

habitat: Sea

Can Be Found In:
- Canalave city area
- Pastoria city area
- Sunyshore city area
- Sinnoh pokemon league

Height: 3.94ft

Weight: 28.0kg

Abilities

keen-eye

drizzle

It is a messenger of the skies, carrying small Pokémon and eggs to safety in its bill. PELIPPER is a flying transporter that carries small POKéMON and eggs inside its massive bill. This POKéMON builds its nest on steep cliffs facing the sea. It places small Pokémon into its spacious beak and carries them around. No one knows where it's taking them. Pelipper is a flying transporter that carries small Pokémon and eggs inside its massive bill. This Pokémon builds its nest on steep cliffs facing the sea.

Stats:

Weak To:

electric

ice

Hp	60
Attack	50
Defense	100
Special-attack	95
Special-defense	70
Speed	65

Strong Against:

bug

fighting

fire

ground

Can learn:

Wing-attack, Fly, Body-slam, Take-down, Double-edge, Growl, Supersonic, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Toxic, Agility, Quick-attack, Mimic, Double-team, Waterfall, Swift, Sky-attack, Rest, Substitute, Thief

Evolution Chart:

Wingull(#278) → Pelipper(#279)

Ralts (#280)

type(s): Psychic,fairy

habitat: Urban

Can Be Found In:
- Sinnoh route 203 area
- Sinnoh route 204 south
- Sinnoh route 208 area
- Sinnoh route 209 area

Height: 1.31ft
Weight: 6.6kg

Abilities
synchronize
trace

It uses the horns on its head to sense human emotions. It is said to appear in front of cheerful people. The horns on its head provide a strong power that enables it to sense people's emotions. Ralts senses the emotions of people using the horns on its head. This Pokémon rarely appears before people. But when it does, it draws closer if it senses that the person has a positive disposition. It is highly attuned to the emotions of people and POKéMON. It hides if it senses hostility.

Stats:

Weak To:
bug
ghost
steel

Hp	28
Attack	25
Defense	25
Special-attack	45
Special-defense	35
Speed	40

Strong Against:
dragon
fighting

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Double-edge, Growl, Disable, Psybeam, Thunderbolt, Thunder-wave, Toxic, Confusion, Psychic, Hypnosis, Teleport, Mimic, Double-team, Confuse-ray, Defense-curl

Evolution Chart:

Ralts(#280)

(Lvl 20)

Kirlia(#281)

(Lvl 30)

Gardevoir(#282)

Kirlia (#281)

type(s): Psychic,fairy

habitat: Urban

Can Be Found In:
- Sinnoh route 203 area
- Sinnoh route 204 south
- Sinnoh route 209 area
- Sinnoh route 212 north

Height: 2.62ft
Weight: 20.2kg

Abilities
synchronize
trace

KIRLIA uses the horns on its head to amplify its psychokinetic power. When the POKéMON uses its power, the air around it becomes distorted, creating mirages of nonexistent scenery. If its Trainer becomes happy, it overflows with energy, dancing joyously while spinning about. It is said that a KIRLIA that is exposed to the positive emotions of its TRAINER grows beautiful. This POKéMON controls psychokinetic powers with its highly developed brain.

Stats:

Weak To:
bug
ghost
steel

Hp	38
Attack	35
Defense	35
Special-attack	65
Special-defense	55
Speed	50

Strong Against:
dragon
fighting

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Double-edge, Growl, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Toxic, Confusion, Psychic, Hypnosis, Teleport, Mimic, Double-team, Confuse-ray, Defense-curl

Evolution Chart:

Ralts(#280)

(Lvl 20)

Kirlia(#281)

(Lvl 30)

Gardevoir(#282)

Gardevoir (#282)

type(s): Psychic,fairy

habitat: Urban

Can Be Found In:

Height: 5.25ft

Weight: 48.4kg

Abilities

synchronize

trace

It will try to guard its trusted Trainer with its life. It has the ability to see the future. GARDEVOIR has the psychokinetic power to distort the dimensions and create a small black hole. This POKéMON will try to protect its TRAINER even at the risk of its own life. Gardevoir has the psychokinetic power to distort the dimensions and create a small black hole. This Pokémon will try to protect its Trainer even at the risk of its own life.

Stats:

Weak To:

bug

ghost

steel

Hp	68
Attack	65
Defense	65
Special-attack	125
Special-defense	115
Speed	80

Strong Against:

dragon

fighting

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Double-edge, Growl, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Toxic, Confusion, Psychic, Hypnosis, Teleport, Night-shade, Mimic, Double-team, Recover

Evolution Chart:

Ralts(#280)

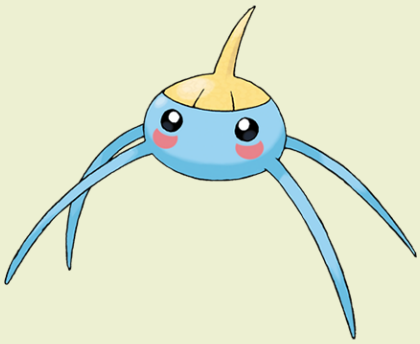
(Lvl 20)

Kirlia(#281)

(Lvl 30)

Gardevoir(#282)

Surskit (#283)



type(s): Bug,water

habitat: Waters-edge

Can Be Found In:
- Lake verity before
- Lake verity after
- Sinnoh route 229 area
- Hoenn route 102 area

Height: 1.64ft

Weight: 1.7kg

Abilities

swift-swim

rain-dish

If it's in a pinch, it will secrete a sweet liquid from the tip of its head. Syrup made from gathering that liquid is tasty on bread. They gather on puddles after evening downpours, gliding across the surface of water as if sliding. It secretes honey with a sweet aroma from its head. It moves as if skating on the surface of the water. It often fights with Dewpider over food. It lives in ponds and marshes that feature lots of plant life. It often fights with Dewpider, whose habitat and diet are similar.

Stats:

Weak To:

electric

flying

Hp	40
Attack	30
Defense	32
Special-attack	50
Special-defense	52
Speed	65

Strong Against:

dark

ground

psychic

Can learn:

Take-down, Double-edge, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Solar-beam, String-shot, Toxic, Agility, Quick-attack, Mimic, Double-team, Haze, Waterfall, Swift, Leech-life, Bubble, Flash, Rest, Substitute

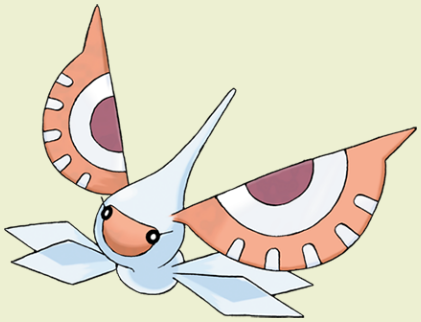
Evolution Chart:

Surskit(#283)

(Lvl 22)

Masquerain(#284)

Masquerain (#284)



type(s): Bug,flying

habitat: Waters-edge

Can Be Found In:
- Sinnoh route 229 area
- Kalos route 3 area
- Malie garden area

Height: 2.62ft

Weight: 3.6kg

Abilities

intimidate

unnerve

The antennae have distinctive patterns that look like eyes. When it rains, they grow heavy, making flight impossible. It intimidates enemies with the eye-like patterns on its antennae. Its four wings allow it to fly in any direction. Masquerain's antennas have eyelike patterns that usually give it an angry look. If the "eyes" are droopy and appear sad, it is said to be a sign that a heavy rainfall is on its way. It flaps its four wings to hover and fly freely in any direction--to and fro and sideways.

Stats:

Weak To:

electric
fire
ice
rock

Hp	70
Attack	60
Defense	62
Special-attack	100
Special-defense	82
Speed	80

Strong Against:

dark
fighting
grass
psychic

Can learn:

Gust, Whirlwind, Take-down, Double-edge, Supersonic, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Hyper-beam, Solar-beam, Stun-spore, String-shot, Toxic, Agility, Quick-attack, Mimic, Double-team, Haze, Waterfall

Evolution Chart:

Surskit(#283)

(Lvl 22)

Masquerain(#284)

Shroomish (#285)

type(s): Grass

habitat: Forest

Can Be Found In:

- Petalburg woods area

Height: 1.31ft

Weight: 4.5kg

Abilities

effect-spore

poison-heal

If it senses danger, it scatters spores from the top of its head to protect itself. If SHROOMISH senses danger, it shakes its body and scatters spores from the top of its head. This POKéMON's spores are so toxic, they make trees and weeds wilt. It spouts poison spores from the top of its head. These spores cause pain all over if inhaled. It prefers damp places. By day it remains still in the forest shade. It releases toxic powder from its head.

Stats:

Weak To:

bug

fire

flying

ice

60	Hp
40	Attack
60	Defense
40	Special-attack
60	Special-defense
35	Speed

Strong Against:

ground

rock

water

Can learn:

Swords-dance, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Poison-powder, Stun-spore, Toxic, Mimic, Double-team, Swift, Spore, Flash, Rest, Substitute, Snore, Protect, Sludge-bomb

Evolution Chart:

Shroomish(#285)

(Lvl 23)

Breloom(#286)

Breloom (#286)

type(s): Grass,fighting

habitat: Forest

Can Be Found In:

Height: 3.94ft

Weight: 39.2kg

Abilities

effect-spore
poison-heal

The seeds on its tail are made of toxic spores. It knocks out foes with quick, virtually invisible punches. The seeds ringing Breloom's tail are made of hardened toxic spores. It is horrible to eat the seeds. Just taking a bite of this Pokémon's seed will cause your stomach to rumble. Breloom closes in on its foe with light and sprightly footwork, then throws punches with its stretchy arms. This Pokémon's fighting technique puts boxers to shame.

Stats:

Weak To:

bug
fairy
fire
flying
psychic

Hp	60
Attack	130
Defense	80
Special-attack	60
Special-defense	60
Speed	70

Strong Against:

dark
ground
normal
rock
steel
water

Can learn:

Mega-punch, Thunder-punch, Swords-dance, Cut, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Poison-powder, Stun-spore, Dig

Evolution Chart:

Shroomish(#285)

(Lvl 23)

Breloom(#286)

Slakoth (#287)

type(s): Normal

habitat: Forest

Can Be Found In:

- Eterna forest area
- Petalburg woods area

Height: 2.62ft

Weight: 24.0kg

Abilities

truant

SLAKOTH's heart beats just once a minute. Whatever happens, it is content to loaf around motionless. It is rare to see this POKéMON in motion. The way Slakoth lolls around makes anyone who watches it feel like doing the same. It sleeps virtually all day and night long. It doesn't change its nest its entire life, but it sometimes travels great distances by swimming in rivers. The way SLAKOTH lolls around makes anyone who watches it feel like doing the same.

Stats:

Weak To:

fighting

Hp	60
Attack	60
Defense	60
Special-attack	35
Special-defense	35
Speed	30

Strong Against:

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Scratch, Cut, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Flamethrower, Ice-beam, Blizzard, Counter, Seismic-toss, Strength, Solar-beam, Thunderbolt, Thunder, Toxic, Mimic, Double-team

Evolution Chart:

Slakoth(#287)

(Lvl 18)

Vigoroth(#288)

(Lvl 36)

Slaking(#289)

Vigoroth (#288)

type(s): Normal

habitat: Forest

Can Be Found In:
- Pinwheel forest inside
- Alola route 11 area

Height: 4.59ft
Weight: 46.5kg

Abilities

vital-spirit

It is always hungry because it won't stop rampaging. Even while it is eating, it can't keep still. It can't keep still because its blood boils with energy. It runs through the fields and mountains all day to calm itself. If it doesn't, it can't sleep at night. Vigoroth is always itching and agitated to go on a wild rampage. It simply can't tolerate sitting still for even a minute. This Pokémon's stress level rises if it can't be moving constantly.

Stats:

Weak To:

fighting

Hp	80
Attack	80
Defense	80
Special-attack	55
Special-defense	55
Speed	90

Strong Against:

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Scratch, Cut, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Ice-beam, Blizzard, Low-kick, Counter, Seismic-toss, Strength, Solar-beam, Thunderbolt, Thunder-wave

Evolution Chart:

Slakoth(#287) — Vigoroth(#288) — Slaking(#289)

Slaking (#289)

type(s): Normal

habitat: Forest

Can Be Found In:

- Pinwheel forest inside

Height: 6.56ft

Weight: 130.5kg

Abilities

truant

SLAKING spends all day lying down and lolling about. It eats grass growing within its reach. If it eats all the grass it can reach, this POKéMON reluctantly moves to another spot. Slaking spends all day lying down and lolling about. It eats grass growing within its reach. If it eats all the grass it can reach, this Pokémon reluctantly moves to another spot. It is the world's most slothful Pokémon. However, it can exert horrifying power by releasing pent-up energy all at once.

Stats:

Weak To:

fighting

150	Hp
160	Attack
100	Defense
95	Special-attack
65	Special-defense
100	Speed

Strong Against:

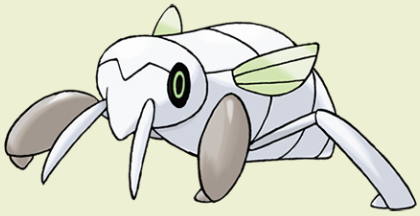
Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Scratch, Cut, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Ice-beam, Blizzard, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Solar-beam, Thunderbolt

Evolution Chart:

Slakoth(#287) Vigoroth(#288) Slaking(#289)

Nincada (#290)



type(s): Bug,ground

habitat: Forest

Can Be Found In:
- Eterna forest area
- Hoenn route 116 area
- Kalos route 6 area

Height: 1.64ft

Weight: 5.5kg

Abilities

compound-eyes

run-away

It grows underground, sensing its surroundings using antennae instead of its virtually blind eyes. It makes its nest at the roots of a mighty tree. Using its whiskerlike antennae, it probes its surroundings in the pitch-black darkness of soil. Because it lived almost entirely underground, it is nearly blind. It uses its antennae instead. Nincada lives underground for many years in complete darkness. This Pokémon absorbs nutrients from the roots of trees. It stays motionless as it waits for evolution.

Stats:

Weak To:

flying
ice
water

Hp	31
Attack	45
Defense	90
Special-attack	30
Special-defense	30
Speed	40

Strong Against:

dark
electric
poison
psychic
steel

Can learn:

Scratch, Cut, Gust, Sand-attack, Double-edge, Absorb, Solar-beam, String-shot, Dig, Toxic, Mimic, Double-team, Harden, Bide, Leech-life, Flash, Fury-swipes, Rest, Substitute, Mind-reader, Snore, Flail, Spite, Protect, Feint-attack, Mud-slap

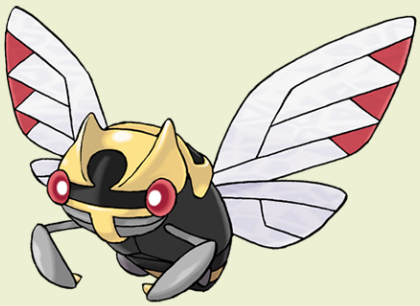
Evolution Chart:

Nincada(#290)

(Lvl 20)

Ninjask(#291)

Ninjask (#291)



type(s): Bug,flying

habitat: Forest

Can Be Found In:

Height: 2.62ft

Weight: 12.0kg

Abilities

speed-boost

infiltrator

Because it darts about vigorously at high speed, it is very difficult to see. Hearing its distinctive cries for too long induces a headache. Because it moves so quickly, it sometimes becomes unseeable. It congregates around tree sap. If Ninjask is not trained properly, it will refuse to obey the Trainer and cry loudly continuously. Because of this quality, this Pokémon is said to be one that puts the Trainer's abilities to the test.

Stats:

Weak To:

electric

fire

ice

rock

Hp	61
Attack	90
Defense	45
Special-attack	50
Special-defense	50
Speed	160

Strong Against:

dark

fighting

grass

psychic

Can learn:

Scratch, Swords-dance, Cut, Sand-attack, Double-edge, Hyper-beam, Absorb, Solar-beam, String-shot, Dig, Toxic, Agility, Mimic, Screech, Double-team, Harden, Swift, Leech-life, Flash, Fury-swipes, Rest, Slash, Substitute, Thief, Mind-reader, Snore

Evolution Chart:

Nincada(#290)

(Lvl 20)

Ninjask(#291)

Shedinja (#292)

type(s): Bug,ghost

habitat: Forest

Can Be Found In:

Height: 2.62ft

Weight: 1.2kg

Abilities

wonder-guard

A strange Pokémon--it flies without moving its wings, has a hollow shell for a body, and does not breathe. A strange Pokémon-it flies without moving its wings, has a hollow shell for a body, and does not breathe. A most peculiar POKéMON that somehow appears in a POKé BALL when a NINCADA evolves. SHEDINJA is a peculiar POKéMON. It seems to appear unsought in a POKé BALL after a NINCADA evolves. This bizarre POKéMON is entirely immobile - it doesn't even breathe.

Stats:

Weak To:

fire
flying
rock

Hp	5
Attack	90
Defense	45
Special-attack	30
Special-defense	30
Speed	40

Strong Against:

grass
psychic

Can learn:

Scratch, Cut, Sand-attack, Double-edge, Hyper-beam, Absorb, Solar-beam, String-shot, Dig, Toxic, Agility, Mimic, Double-team, Harden, Confuse-ray, Dream-eater, Leech-life, Flash, Fury-swipes, Rest, Substitute, Thief, Mind-reader, Nightmare, Snore

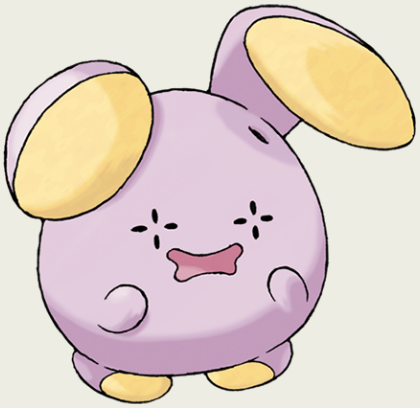
Evolution Chart:

Nincada(#290)

(Lvl 20)

Shedinja(#292)

Whismur (#293)



type(s): Normal

habitat: Cave

Can Be Found In:

- Johto route 30 area
- Johto route 31 area
- Johto route 32 area
- Ruins of alph outside

Height: 1.97ft

Weight: 16.3kg

Abilities

soundproof

rattled

When Whismur cries, the sound of its own voice startles it, making the Pokémon cry even louder. It cries until it's exhausted, then it falls asleep. The cry of a Whismur is over 100 decibels. If you're close to a Whismur when it lets out a cry, you'll be stuck with an all-day headache. It usually murmurs but starts crying loudly if it senses danger. It stops when its ear covers are shut. If it senses danger, it scares the foe by crying out with the volume of a jet-plane engine.

Stats:

Weak To:

fighting

64	Hp
51	Attack
23	Defense
51	Special-attack
23	Special-defense
28	Speed

Strong Against:

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Whirlwind, Stomp, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Roar, Supersonic, Flamethrower, Ice-beam, Blizzard, Counter, Seismic-toss, Solar-beam, Toxic, Mimic, Screech

Evolution Chart:

Whismur(#293)

(Lvl 20)

Loudred(#294)

(Lvl 40)

Exploud(#295)

Loudred (#294)

type(s): Normal

habitat: Cave

Can Be Found In:
- Mt coronet exterior
- Mt coronet exterior
- Hoenn victory road 1f
- Desert underpass area

Height: 3.28ft
Weight: 40.5kg

Abilities

soundproof
scrappy

It positions the round speakers on its head to assail foes with ultrasonic waves at massive volume. It builds power by stomping the ground. LOUDRED's bellowing can completely decimate a wood-frame house. It uses its voice to punish its foes. This POKéMON's round ears serve as loudspeakers. It shouts loudly by inhaling air, and then uses its well-developed stomach muscles to exhale. Loudred's ears serve as speakers, and they can put out sound waves powerful enough to blow away a house.

Stats:

Weak To:

fighting

84	Hp
71	Attack
43	Defense
71	Special-attack
43	Special-defense
48	Speed

Strong Against:

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Stomp, Mega-kick, Headbutt, Body-slam, Double-edge, Bite, Roar, Supersonic, Flamethrower, Ice-beam, Blizzard, Low-kick, Counter, Seismic-toss, Strength, Solar-beam, Earthquake, Toxic, Mimic

Evolution Chart:

Whismur(#293)

(Lvl 20)

Loudred(#294)

(Lvl 40)

Exploud(#295)

Exploud (#295)

type(s): Normal

habitat: Cave

Can Be Found In:

Height: 4.92ft

Weight: 84.0kg

Abilities

soundproof

scrappy

Exploud communicates its feelings to the others by emitting whistle-like sounds from the tubes on its body. This Pokémon only raises its voice when it is in battle. EXPLOUD communicates its feelings to the others by emitting whistle-like sounds from the tubes on its body. This POKéMON only raises its voice when it is in battle. Its howls can be heard over six miles away. It emits all sorts of noises from the ports on its body.

Stats:

Weak To:

fighting

Hp	104
Attack	91
Defense	63
Special-attack	91
Special-defense	73
Speed	68

Strong Against:

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Stomp, Mega-kick, Headbutt, Body-slam, Double-edge, Bite, Roar, Supersonic, Flamethrower, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength

Evolution Chart:

Whismur(#293)

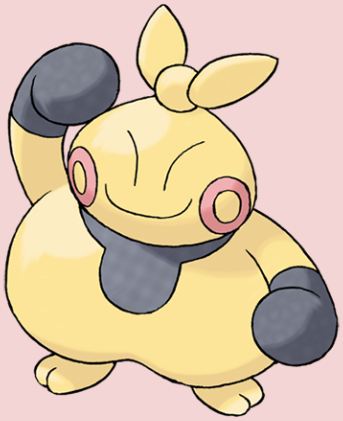
(Lvl 20)

Loudred(#294)

(Lvl 40)

Exploud(#295)

Makuhita (#296)



type(s): Fighting

habitat: Mountain

Can Be Found In:
- Sinnoh route 225 area
- Union cave 1f
- Union cave b1f
- Union cave b2f

Height: 3.28ft

Weight: 86.4kg

Abilities

thick-fat

guts

It grows stronger by enduring harsh training. It is a gutsy Pokémon that can withstand any attack. It grows stronger by enduring harsh training. It is a gutsy POKéMON that can withstand any attack. It loves to toughen up its body above all else. If you hear quaking rumbles in a cave, it is the sound of MAKUHITA undertaking strenuous training. It toughens up by slamming into thick trees over and over. It gains a sturdy body and dauntless spirit.

Stats:

Weak To:

fairy
flying
psychic

72	Hp
60	Attack
30	Defense
20	Special-attack
30	Special-defense
25	Speed

Strong Against:

dark
ice
normal
rock
steel

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Whirlwind, Mega-kick, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Surf, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Dig, Toxic, Mimic, Double-team, Focus-energy

Evolution Chart:

Makuhita(#296)

(Lvl 24)

Hariyama(#297)

Hariyama (#297)

type(s): Fighting

habitat: Mountain

Can Be Found In:
- Hoenn victory road 1f
- Hoenn victory road b1f
- Kalos route 11 area
- Poni plains center

Height: 7.55ft
Weight: 253.8kg

Abilities
- thick-fat
- guts

Although they enjoy comparing their strength, they're also kind. They value etiquette, praising opponents they battle. HARIYAMA practices its straight-arm slaps in any number of locations. One hit of this POKéMON's powerful, openhanded, straight-arm punches could snap a telephone pole in two. Hariyama practices its straight-arm slaps in any number of locations. One hit of this Pokémon's powerful, openhanded, straight-arm punches could snap a telephone pole in two.

Stats:

Weak To:
- fairy
- flying
- psychic

Hp	144
Attack	120
Defense	60
Special-attack	40
Special-defense	60
Speed	50

Strong Against:
- dark
- ice
- normal
- rock
- steel

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Whirlwind, Mega-kick, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Surf, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Earthquake, Dig, Toxic, Mimic, Double-team

Evolution Chart:

Makuhita(#296)

(Lvl 24)

Hariyama(#297)

Azurill (#298)

type(s): Normal,fairy

habitat: Waters-edge

Can Be Found In:
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3
- Great marsh area 4

Height: 0.66ft
Weight: 2.0kg

Abilities
- thick-fat
- huge-power

It swings its large, nutrient-filled tail around to fight opponents bigger than itself. Azurill spins its tail as if it were a lasso, then hurls it far. The momentum of the throw sends its body flying, too. Using this unique action, one of these Pokémon managed to hurl itself a record 33 feet. The ball on Azurill's tail bounces like a rubber ball, and it's full of the nutrients the Pokémon needs to grow. Its tail bounces like a rubber ball. It flings that tail around to fight opponents bigger than itself.

Stats:

Weak To:
- poison
- steel

Hp	50
Attack	20
Defense	40
Special-attack	20
Special-defense	40
Speed	20

Strong Against:
- dark
- dragon

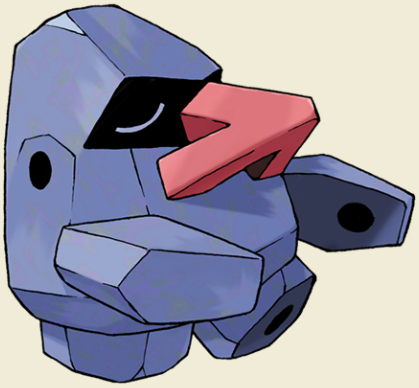
Can learn:

Slam, Headbutt, Body-slam, Take-down, Double-edge, Tail-whip, Sing, Supersonic, Water-gun, Surf, Ice-beam, Blizzard, Bubble-beam, Toxic, Mimic, Double-team, Defense-curl, Light-screen, Waterfall, Swift, Bubble, Splash, Rest, Substitute, Snore

Evolution Chart:

Azurill(#298) → Marill(#183) → Azumarill(#184)

Nosepass (#299)



type(s): Rock

habitat: Cave

Can Be Found In:

- Mt coronet 1f route 207
- Mt coronet 2f
- Mt coronet 3f
- Mt coronet exterior

Height: 3.28ft

Weight: 97.0kg

Abilities

sturdy

magnet-pull

Nosepass had been said to be completely unmoving, with its magnetic nose pointed due north. However, close observation has revealed that the Pokémon actually moves by a little over 3/8 of an inch every year. When endangered, it may protect itself by raising its magnetism and drawing iron objects to its body. It uses powerful magnetism to drag its prey toward it. It's also been known to pull in metal, which it collects and uses to protect itself.

Stats:

Hp	30
Attack	45
Defense	135
Special-attack	45
Special-defense	90
Speed	30

Weak To:

fighting
grass
ground
steel
water

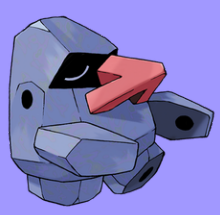
Strong Against:

bug
fire
flying
ice

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Strength, Thunderbolt, Thunder-wave, Thunder, Rock-throw, Earthquake, Toxic, Mimic, Double-team, Harden, Defense-curl, Self-destruct, Explosion, Rest

Evolution Chart:



Nosepass(#299)

Probopass(#476)

Skitty (#300)

type(s): Normal

habitat: Forest

Can Be Found In:

- Sinnoh route 222 area
- Hoenn route 116 area
- Castelia city area
- Kalos route 4 area

Height: 1.97ft

Weight: 11.0kg

Abilities

cute-charm

normalize

SKITTY has the habit of becoming fascinated by moving objects and chasing them around. This POKéMON is known to chase after its own tail and become dizzy. It's adorable when it chases its own tail. It's difficult to earn its trust. A SKITTY's adorably cute behavior makes it highly popular. In battle, it makes its tail puff out. It threatens foes with a sharp growl. It can't stop itself from chasing moving things, and it runs in a circle, chasing its own tail.

Stats:

Weak To:

fighting

50	Hp
45	Attack
45	Defense
35	Special-attack
35	Special-defense
50	Speed

Strong Against:

Can learn:

Double-slap, Headbutt, Tackle, Body-slam, Double-edge, Tail-whip, Growl, Sing, Ice-beam, Blizzard, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Mimic, Double-team, Defense-curl, Swift, Dream-eater, Flash, Fury-swipes, Rest

Evolution Chart:

Skitty(#300)

(Moon-stone)

Delcatty(#301)

Delcatty (#301)

type(s): Normal

habitat: Forest

Can Be Found In:

- Castelia city area

Height: 3.61ft

Weight: 32.6kg

Abilities

cute-charm

normalize

It is highly popular among female Trainers for its sublime fur. It does not keep a nest. The favorite of trend-conscious female TRAINERS, they are used in competition for their style and fur. Delcatty prefers to live an unfettered existence in which it can do as it pleases at its own pace. Because this Pokémon eats and sleeps whenever it decides, its daily routines are completely random. It dislikes dirty places. It often searches for a comfortable place in which to groom itself.

Stats:

Weak To:

fighting

Hp	70
Attack	65
Defense	65
Special-attack	55
Special-defense	55
Speed	90

Strong Against:

Can learn:

Double-slap, Headbutt, Tackle, Body-slam, Double-edge, Tail-whip, Growl, Sing, Ice-beam, Blizzard, Hyper-beam, Strength, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Mimic, Double-team, Defense-curl, Swift, Dream-eater, Flash

Evolution Chart:

Skitty(#300)

(Moon-stone)

Delcatty(#301)

Sableye (#302)

type(s): Dark,ghost

habitat: Cave

Can Be Found In:
- Iron island b1f left
- Iron island b1f right
- Iron island b2f right
- Iron island b2f left

Height: 1.64ft

Weight: 11.0kg

Abilities

keen-eye

stall

It digs branching holes in caves using its sharp claws in search of food--raw gems. A SABLEYE lurks in darkness and is seen only rarely. It feeds on gemstone crystals. In darkness, its eyes sparkle with the glitter of jewels. It hides in the darkness of caves. Its diet of gems has transformed its eyes into gemstones. SABLEYE digs the ground with sharpened claws to find rocks that it eats. Substances in the eaten rocks crystallize and rise up to the POKéMON's body surface.

Stats:

Weak To:

bug

fairy

fighting

50	Hp
75	Attack
75	Defense
65	Special-attack
65	Special-defense
50	Speed

Strong Against:

psychic

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Scratch, Cut, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Disable, Psybeam, Hyper-beam, Low-kick, Counter, Seismic-toss, Thunder-wave, Dig, Toxic, Psychic, Night-shade, Mimic

Evolution Chart:

Sableye(#302)

Mawile (#303)

type(s): Steel,fairy

habitat: Cave

Can Be Found In:

- Iron island b1f left
- Iron island b1f right
- Iron island b2f right
- Iron island b2f left

Height: 1.97ft

Weight: 11.5kg

Abilities

hyper-cutter

intimidate

It has two mouths. The big jaws on the back of its head can't taste anything, so that's the mouth it uses to eat foods it doesn't like. Don't be taken in by this POKéMON's cute face - it's very dangerous. MAWILE fools the foe into letting down its guard, then chomps down with its massive jaws. The steel jaws are really horns that have been transformed. Its giant jaws are actually steel horns that transformed. It fools foes into complacency with its adorable gestures, then chomps them with its huge jaws.

Stats:

Weak To:

fire

ground

poison

Hp	50
Attack	85
Defense	85
Special-attack	55
Special-defense	55
Speed	50

Strong Against:

dark

dragon

ice

rock

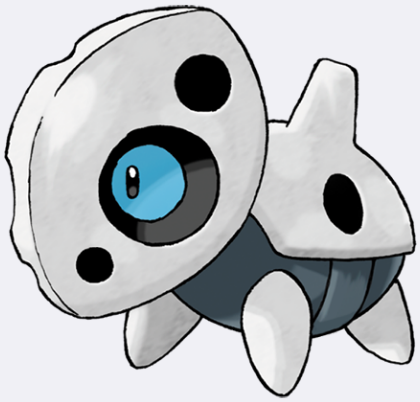
Can learn:

Mega-punch, Ice-punch, Thunder-punch, Vice-grip, Swords-dance, Slam, Mega-kick, Headbutt, Body-slam, Double-edge, Bite, Growl, Flamethrower, Ice-beam, Hyper-beam, Counter, Seismic-toss, Strength, Solar-beam, Toxic, Mimic, Double-team, Fire-blast

Evolution Chart:

Mawile(#303)

Aron (#304)



type(s): Steel,rock

habitat: Mountain

Can Be Found In:

- Fuego ironworks area
- Granite cave b1f
- Granite cave b2f
- Granite cave 1fsmall

Height: 1.31ft

Weight: 60.0kg

Abilities

sturdy

rock-head

This Pokémon has a body of steel. To make its body, Aron feeds on iron ore that it digs from mountains. Occasionally, it causes major trouble by eating bridges and rails. This POKéMON has a body of steel. To make its body, ARON feeds on iron ore that it digs from mountains. Occasionally, it causes major trouble by eating bridges and rails. It usually lives deep in mountains. However, hunger may drive it to eat railroad tracks and cars.

Stats:

Weak To:

fighting
grass
ground
water

Hp	50
Attack	70
Defense	100
Special-attack	40
Special-defense	40
Speed	30

Strong Against:

bug
fairy
flying
ice

Can learn:

Cut, Stomp, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Roar, Strength, Earthquake, Dig, Toxic, Mimic, Screech, Double-team, Harden, Defense-curl, Rest, Rock-slide, Substitute, Snore, Curse, Reversal, Spite, Protect, Mud-slap, Sandstorm

Evolution Chart:

Aron(#304)

(Lvl 32)

Lairon(#305)

(Lvl 42)

Aggron(#306)

Lairon (#305)

type(s): Steel,rock

habitat: Mountain

Can Be Found In:

- Hoenn victory road 1f
- Hoenn victory road b1f
- Hoenn victory road b2f
- Clay tunnel area

Height: 2.95ft

Weight: 120.0kg

Abilities

sturdy

rock-head

Lairon tempers its steel body by drinking highly nutritious mineral springwater until it is bloated. This Pokémon makes its nest close to springs of delicious water. It loves iron ore. Groups of them fight for territory by bashing one another with their steel bodies. Lairon feeds on iron contained in rocks and water. It makes its nest on mountains where iron ore is buried. As a result, the Pokémon often clashes with humans mining the iron ore.

Stats:

Weak To:

fighting
grass
ground
water

Hp	60
Attack	90
Defense	140
Special-attack	50
Special-defense	50
Speed	40

Strong Against:

bug
fairy
flying
ice

Can learn:

Cut, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Roar, Strength, Earthquake, Dig, Toxic, Mimic, Screech, Double-team, Harden, Defense-curl, Rest, Rock-slide, Substitute, Snore, Reversal, Spite, Protect, Mud-slap, Sandstorm, Endure, Rollout

Evolution Chart:

Aron(#304)

(Lvl 32)

Lairon(#305)

(Lvl 42)

Aggron(#306)

Aggron (#306)

type(s): Steel,rock

habitat: Mountain

Can Be Found In:
- Poni plains center

Height: 6.89ft
Weight: 360.0kg

Abilities
- sturdy
- rock-head

Aggron is protective of its environment. If its mountain is ravaged by a landslide or a fire, this Pokémon will haul topsoil to the area, plant trees, and beautifully restore its own territory. Its iron horns grow longer a little at a time. They are used to determine the AGGRON's age. The gouges in its armor are worn with pride as mementos from battles. It claims an entire mountain as its own. The more wounds it has, the more it has battled, so don't take it lightly.

Stats:

Weak To:
- fighting
- grass
- ground
- water

Hp	70
Attack	110
Defense	180
Special-attack	60
Special-defense	60
Speed	50

Strong Against:
- bug
- fairy
- flying
- ice

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Cut, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Solar-beam

Evolution Chart:

Aron(#304) → Lairon(#305) → Aggron(#306)

Meditite (#307)

type(s): Fighting,psychic

habitat: Mountain

Can Be Found In:

- Mt coronet 1f route 207
- Mt coronet 1f route 216
- Mt coronet 1f route 211
- Mt coronet b1f

Height: 1.97ft

Weight: 11.2kg

Abilities

pure-power

telepathy

It meditates to heighten its inner energy and to float in the air. It eats one berry a day. Meditite heightens its inner energy through meditation. It survives on just one berry a day. Minimal eating is another aspect of this Pokémon's training. MEDITITE undertakes rigorous mental training deep in the mountains. However, whenever it meditates, this POKéMON always loses its concentration and focus. As a result, its training never ends.

Stats:

Weak To:

bug
fairy
flying
ghost

Hp	30
Attack	40
Defense	55
Special-attack	40
Special-defense	55
Speed	60

Strong Against:

ice
normal
poison
rock
steel

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Psybeam, Low-kick, Counter, Seismic-toss, Strength, Toxic, Confusion, Psychic, Meditate, Night-shade, Mimic, Double-team, Recover

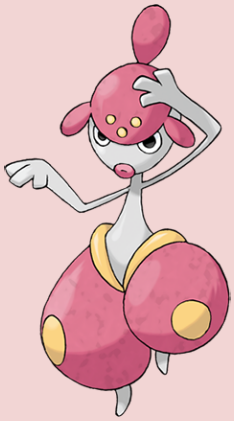
Evolution Chart:

Meditite(#307)

(Lvl 37)

Medicham(#308)

Medicham (#308)



type(s): Fighting,psychic

habitat: Mountain

Can Be Found In:
- Mt coronet 2f
- Mt coronet 3f
- Mt coronet exterior
- Mt coronet exterior

Height: 4.27ft

Weight: 31.5kg

Abilities

pure-power

telepathy

Through yoga training, it gained the psychic power to predict its foe's next move. Through yoga training, it has honed its sixth sense. Its movements are elegant. It is said that through meditation, MEDICHAM heightens energy inside its body and sharpens its sixth sense. This POKéMON hides its presence by merging itself with fields and mountains. Through daily meditation, it hones its spiritual power. It can sense what others are thinking.

Stats:

Weak To:

bug
fairy
flying
ghost

Hp	60
Attack	60
Defense	75
Special-attack	60
Special-defense	75
Speed	80

Strong Against:

ice
normal
poison
rock
steel

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Psybeam, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Toxic, Confusion, Psychic, Meditate, Night-shade, Mimic, Double-team

Evolution Chart:

Meditite(#307)

(Lvl 37)

Medicham(#308)

Electrike (#309)

type(s): Electric

habitat: Grassland

Can Be Found In:

- Valley windworks area
- Hoenn route 110 area
- Hoenn route 118 area
- Kalos route 10 area

Height: 1.97ft

Weight: 15.2kg

Abilities

static

lightning-rod

ELECTRIKE stores electricity in its long body hair. This POKéMON stimulates its leg muscles with electric charges. These jolts of power give its legs explosive acceleration performance. Electrike stores electricity in its long body hair. This Pokémon stimulates its leg muscles with electric charges. These jolts of power give its legs explosive acceleration performance. Using electricity stored in its fur, it stimulates its muscles to heighten its reaction speed.

Stats:

Weak To:

ground

Hp	40
Attack	45
Defense	40
Special-attack	65
Special-defense	40
Speed	65

Strong Against:

flying

water

Can learn:

Headbutt, Tackle, Body-slam, Double-edge, Leer, Bite, Roar, Flamethrower, Strength, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Quick-attack, Mimic, Double-team, Light-screen, Swift, Flash, Rest, Substitute, Thief, Snore, Curse, Protect

Evolution Chart:

Electrike(#309)

(Lvl 26)

Manectric(#310)

Manectric (#310)

type(s): Electric

habitat: Grassland

Can Be Found In:

- Hoenn route 118 area
- Alola route 12 area

Height: 4.92ft

Weight: 40.2kg

Abilities

static

lightning-rod

MANECTRIC is constantly discharging electricity from its mane. The sparks sometimes ignite forest fires. When it enters a battle, this POKéMON creates thunderclouds. Because lightning falls in their vicinities, MANECTRIC were thought to have been born from lightning. In battle, they create thunderclouds. It discharges electricity from its mane. It creates a thundercloud overhead to drop lightning bolts. It rarely appears before people. It is said to nest where lightning has fallen.

Stats:

Weak To:

ground

Hp	70
Attack	75
Defense	60
Special-attack	105
Special-defense	60
Speed	105

Strong Against:

flying

water

Can learn:

Headbutt, Tackle, Body-slam, Double-edge, Leer, Bite, Roar, Flamethrower, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Quick-attack, Mimic, Double-team, Light-screen, Swift, Flash, Rest, Substitute, Thief, Snore

Evolution Chart:

Electrike(#309)

(Lvl 26)

Manectric(#310)

Plusle (#311)

type(s): Electric

habitat: Grassland

Can Be Found In:

- Johto route 29 area
- Johto route 33 area
- National park area
- Johto route 36 area

Height: 1.31ft

Weight: 4.2kg

Abilities

plus

lightning-rod

PLUSLE always acts as a cheerleader for its partners. Whenever a teammate puts out a good effort in battle, this POKéMON shorts out its body to create the crackling noises of sparks to show its joy. It cheers on partners while scattering sparks from its body. It climbs telephone poles to absorb electricity. When PLUSLE is cheering on its partner, it flashes with electric sparks from all over its body. If its partner loses, this POKéMON cries loudly.

Stats:

Weak To:

ground

Hp	60
Attack	50
Defense	40
Special-attack	85
Special-defense	75
Speed	95

Strong Against:

flying

water

Can learn:

Mega-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Double-edge, Growl, Sing, Counter, Seismic-toss, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Quick-attack, Mimic, Double-team, Defense-curl, Light-screen, Metronome, Swift, Flash

Evolution Chart:

Plusle(#311)

Minun (#312)

type(s): Electric

habitat: Grassland

Can Be Found In:

- Johto route 29 area
- Johto route 33 area
- National park area
- Johto route 36 area

Height: 1.31ft

Weight: 4.2kg

Abilities

minus

volt-absorb

MINUN is more concerned about cheering on its partners than its own safety. It shorts out the electricity in its body to create brilliant showers of sparks to cheer on its teammates. It cheers on friends. If its friends are losing, its body lets off more and more sparks. Its dislike of water makes it take shelter under the eaves of houses in rain. It uses pom-poms made of sparks for cheering. Exposure to electricity from MINUN and PLUSLE promotes blood circulation and relaxes muscles.

Stats:

Weak To:

ground

Hp	60
Attack	40
Defense	50
Special-attack	75
Special-defense	85
Speed	95

Strong Against:

flying

water

Can learn:

Mega-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Double-edge, Growl, Sing, Counter, Seismic-toss, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Quick-attack, Mimic, Double-team, Defense-curl, Light-screen, Metronome, Swift, Flash

Evolution Chart:

Minun(#312)

Volbeat (#313)

type(s): Bug

habitat: Forest

Can Be Found In:

- Sinnoh route 229 area
- Hoenn route 117 area
- Kalos route 7 area

Height: 2.3ft

Weight: 17.7kg

Abilities

illuminate

swarm

With their taillights lit, VOLBEAT fly in a swarm, drawing geometric designs in the night sky. They move their nests if their pond water becomes dirty. It lives around clean ponds. At night, its rear lights up. It converses with others by flashing its light. Volbeat's tail glows like a lightbulb. With other Volbeat, it uses its tail to draw geometric shapes in the night sky. This Pokémon loves the sweet aroma given off by Illumise.

Stats:

Weak To:

fire

flying

rock

Hp	65
Attack	73
Defense	75
Special-attack	47
Special-defense	85
Speed	85

Strong Against:

dark

grass

psychic

Can learn:

Mega-punch, Ice-punch, Thunder-punch, Mega-kick, Tackle, Body-slam, Take-down, Double-edge, Counter, Seismic-toss, Solar-beam, String-shot, Thunderbolt, Thunder-wave, Thunder, Toxic, Quick-attack, Mimic, Double-team, Confuse-ray, Light-screen

Evolution Chart:

Volbeat(#313)

Illumise (#314)

type(s): Bug

habitat: Forest

Can Be Found In:

- Sinnoh route 229 area
- Hoenn route 117 area
- Kalos route 7 area

Height: 1.97ft

Weight: 17.7kg

Abilities

oblivious

tinted-lens

It guides VOLBEAT to draw signs in night skies. There are scientists that study the patterns it creates. Its fragrance attracts a swarm of VOLBEAT, so they draw over 200 patterns in the night sky. With its sweet aroma, it guides VOLBEAT to draw signs with light in the night sky. Its fragrance attracts a swarm of Volbeat, so they draw over 200 patterns in the night sky. With its sweet aroma, it guides Volbeat to draw signs with light in the night sky.

Stats:

Weak To:

fire

flying

rock

Hp	65
Attack	47
Defense	75
Special-attack	73
Special-defense	85
Speed	85

Strong Against:

dark

grass

psychic

Can learn:

Mega-punch, Ice-punch, Thunder-punch, Mega-kick, Tackle, Body-slam, Take-down, Double-edge, Counter, Seismic-toss, Growth, Solar-beam, String-shot, Thunderbolt, Thunder-wave, Thunder, Toxic, Quick-attack, Mimic, Double-team, Confuse-ray

Evolution Chart:

Illumise(#314)

Roselia (#315)

type(s): Grass,poison

habitat: Grassland

Can Be Found In:
- Trophy garden area
- Sinnoh route 208 area
- Sinnoh route 209 area
- Sinnoh route 210 south

Height: 0.98ft
Weight: 2.0kg

Abilities
natural-cure
poison-point

On extremely rare occasions, a ROSELIA is said to appear with its flowers in unusual colors. The thorns on this POKéMON's head contain a vicious poison. A ROSELIA that drinks nutritionally rich springwater blooms with lovely flowers. The fragrance of its flowers has the effect of making its foes careless. Roselia that drink nutritionally rich springwater are said to reveal rare coloration when they bloom.

Stats:

Weak To:
bug
fire
flying
ice
psychic

Hp	50
Attack	60
Defense	45
Special-attack	100
Special-defense	80
Speed	65

Strong Against:
fairy
rock
water

Can learn:

Swords-dance, Cut, Body-slam, Double-edge, Poison-sting, Pin-missile, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Petal-dance, Toxic, Mimic, Double-team, Swift, Flash, Rest, Substitute

Evolution Chart:

Budew(#406)

Roselia(#315)

(Shiny-stone)

Roserade(#407)

Gulpin (#316)

type(s): Poison

habitat: Grassland

Can Be Found In:
- Kanto route 3 area
- Hoenn route 110 area
- Kalos route 5 area

Height: 1.31ft
Weight: 10.3kg

Abilities
- liquid-ooze
- sticky-hold

It has a small heart and brain. Its stomach comprises most of its body, with enzymes to dissolve anything. Almost all its body is its stomach. Its harsh digestive juices quickly dissolve anything it swallows. Most of Gulpin's body is made up of its stomach-its heart and brain are very small in comparison. This Pokémon's stomach contains special enzymes that dissolve anything. There is nothing its stomach can't digest. While it is digesting, vile, overpowering gases are expelled.

Stats:

Weak To:
- ground
- psychic

Hp	70
Attack	43
Defense	53
Special-attack	43
Special-defense	53
Speed	40

Strong Against:
- fairy
- grass

Can learn:

Pound, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Headbutt, Body-slam, Take-down, Double-edge, Ice-beam, Counter, Strength, Solar-beam, Thunder-wave, Toxic, Mimic, Double-team, Defense-curl, Self-destruct, Smog, Sludge, Amnesia

Evolution Chart:

Gulpin(#316)

(Lvl 26)

Swalot(#317)

Swalot (#317)

type(s): Poison

habitat: Grassland

Can Be Found In:

Height: 5.58ft

Weight: 80.0kg

Abilities

liquid-ooze

sticky-hold

SWALOT has no teeth, so what it eats, it swallows whole, no matter what. Its cavernous mouth yawns widely. An automobile tire could easily fit inside this POKéMON's mouth. When Swalot spots prey, it spurts out a hideously toxic fluid from its pores and sprays the target. Once the prey has weakened, this Pokémon gulps it down whole with its cavernous mouth. It gulps anything that fits in its mouth. Its special enzymes can dissolve anything.

Stats:

Weak To:

ground

psychic

Hp	100
Attack	73
Defense	83
Special-attack	73
Special-defense	83
Speed	55

Strong Against:

fairy

grass

Can learn:

Pound, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Headbutt, Body-slam, Take-down, Double-edge, Ice-beam, Hyper-beam, Counter, Strength, Solar-beam, Thunder-wave, Earthquake, Toxic, Mimic, Double-team, Defense-curl, Metronome, Self-destruct

Evolution Chart:

Gulpin(#316)

(Lvl 26)

Swalot(#317)

Carvanha (#318)

type(s): Water,dark

habitat: Sea

Can Be Found In:
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3
- Great marsh area 4

Height: 2.62ft

Weight: 20.8kg

Abilities

rough-skin

speed-boost

If they scent the faintest trace of blood, they rush to attack en masse. When alone, they're rather cowardly. These Pokémon have sharp fangs and powerful jaws. Sailors avoid Carvanha dens at all costs. If anything invades CARVANHA's territory, it will swarm and tear at the intruder with its pointed fangs. On its own, however, this POKéMON turns suddenly timid. They're such cowards that they won't hunt alone. When five or so of them get together, they suddenly turn ferocious!

Stats:

Weak To:

bug
electric
fairy
fighting
grass

Hp	45
Attack	90
Defense	20
Special-attack	65
Special-defense	20
Speed	65

Strong Against:

fire
ghost
ground
psychic
rock

Can learn:

Take-down, Thrash, Double-edge, Leer, Bite, Hydro-pump, Surf, Ice-beam, Blizzard, Toxic, Agility, Rage, Mimic, Screech, Double-team, Focus-energy, Waterfall, Swift, Rest, Super-fang, Substitute, Thief, Snore, Spite, Protect, Scary-face, Mud-slap

Evolution Chart:

Carvanha(#318)

(Lvl 30)

Sharpedo(#319)

Sharpedo (#319)

type(s): Water,dark

habitat: Sea

Can Be Found In:
- Sinnoh route 213 area
- Sinnoh route 222 area
- Mossdeep city area
- Hoenn route 103 area

Height: 5.91ft
Weight: 88.8kg

Abilities
- rough-skin
- speed-boost

As soon as it catches the scent of prey, Sharpedo will jet seawater from its backside, hurtling toward the target to attack at 75 mph. Sharpedo can swim at speeds of up to 75 mph by jetting seawater out of its backside. This Pokémon's drawback is its inability to swim long distances. Its fangs rip through sheet iron. It swims at 75 mph and is known as "The Bully of the Sea." It drinks in seawater and jets it from its rear to propel itself. It's very sensitive to the scent of blood.

Stats:

Weak To:
- bug
- electric
- fairy
- fighting
- grass

Hp	70
Attack	120
Defense	40
Special-attack	95
Special-defense	40
Speed	95

Strong Against:
- fire
- ghost
- ground
- psychic
- rock

Can learn:

Take-down, Double-edge, Leer, Bite, Roar, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Earthquake, Toxic, Agility, Rage, Mimic, Screech, Double-team, Focus-energy, Waterfall, Swift, Skull-bash, Rest, Super-fang, Slash, Substitute

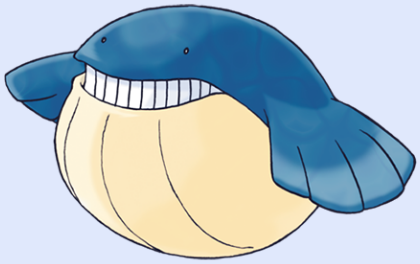
Evolution Chart:

Carvanha(#318)

(Lvl 30)

Sharpedo(#319)

Wailmer (#320)



type(s): Water

habitat: Sea

Can Be Found In:

- Sinnoh sea route 223
- Sinnoh sea route 230
- Slateport city area
- Lilycove city area

Height: 6.56ft

Weight: 130.0kg

Abilities

water-veil

oblivious

On sunny days, it lands on beaches to bounce like a ball and play. It spouts water from its nose. Wailmer can store water inside its body to transform itself into a ball for bouncing around on the ground. By filling itself up with more water, this Pokémon can elevate the height of its bounces. WAILMER can store water inside its body to transform itself into a ball for bouncing around on the ground. By filling itself up with more water, this POKéMON can elevate the height of its bounces.

Stats:

Weak To:

electric

grass

Hp	130
Attack	70
Defense	35
Special-attack	70
Special-defense	35
Speed	60

Strong Against:

fire

ground

rock

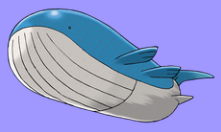
Can learn:

Headbutt, Body-slam, Thrash, Double-edge, Growl, Roar, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Strength, Earthquake, Fissure, Toxic, Mimic, Double-team, Defense-curl, Self-destruct, Waterfall, Amnesia, Splash, Rest, Substitute, Snore

Evolution Chart:

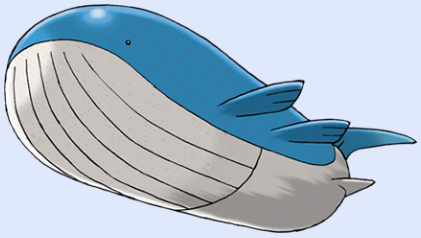
Wailmer(#320)

(Lvl 40)



Wailord(#321)

Wailord (#321)



type(s): Water

habitat: Sea

Can Be Found In:
- Sinnoh sea route 223
- Sinnoh sea route 230
- Hoenn route 129 area
- Undella bay area

Height: 47.57ft
Weight: 398.0kg

Abilities

water-veil
oblivious

Its immense size is the reason for its popularity. Wailord watching is a favorite sightseeing activity in various parts of the world. Wailord pursue their prey in pods. With their large mouths, they can swallow entire schools of Wishiwashi whole. WAILORD is the largest of all identified POKéMON up to now. This giant POKéMON swims languorously in the vast open sea, eating massive amounts of food at once with its enormous mouth.

Stats:

Weak To:
electric
grass

Hp	170
Attack	90
Defense	45
Special-attack	90
Special-defense	45
Speed	60

Strong Against:
fire
ground
rock

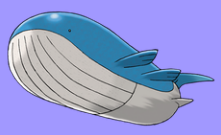
Can learn:

Headbutt, Body-slam, Double-edge, Growl, Roar, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Earthquake, Toxic, Mimic, Double-team, Defense-curl, Self-destruct, Waterfall, Amnesia, Splash, Rest, Substitute, Snore

Evolution Chart:

Wailmer(#320)

(Lvl 40)



Wailord(#321)

Numel (#322)

type(s): Fire,ground

habitat: Mountain

Can Be Found In:

- Stark mountain area
- Sinnoh route 227 area
- Ilex forest area
- Viridian forest area

Height: 2.3ft

Weight: 24.0kg

Abilities

oblivious

simple

NUMEL is extremely dull witted - it doesn't notice being hit. However, it can't stand hunger for even a second. This POKéMON's body is a seething cauldron of boiling magma. Magma of almost 2,200 degrees Fahrenheit courses through its body. When it grows cold, the magma hardens and slows it. Numel stores magma of almost 2,200 degrees Fahrenheit within its body. If it gets wet, the magma cools and hardens. In that event, the Pokémon's body grows heavy and its movements become sluggish.

Stats:

Weak To:

water

Hp	60
Attack	60
Defense	40
Special-attack	65
Special-defense	45
Speed	35

Strong Against:

bug

electric

poison

steel

Can learn:

Stomp, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Roar, Ember, Flamethrower, Strength, Growth, Fire-spin, Earthquake, Dig, Toxic, Mimic, Double-team, Defense-curl, Focus-energy, Fire-blast, Amnesia, Rest, Rock-slide, Substitute

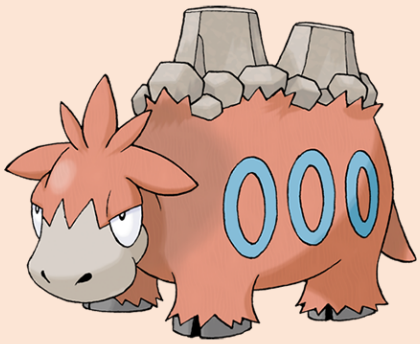
Evolution Chart:

Numel(#322)

(Lvl 33)

Camerupt(#323)

Camerupt (#323)



type(s): Fire,ground

habitat: Mountain

Can Be Found In:
- Stark mountain area
- Stark mountain entrance
- Stark mountain inside
- Sinnoh route 227 area

Height: 6.23ft

Weight: 220.0kg

Abilities

magma-armor

solid-rock

The humps on CAMERUPT's back are formed by a transformation of its bones. They sometimes blast out molten magma. This POKéMON apparently erupts often when it is enraged. It lives in the crater of a volcano. It is well known that the humps on its back erupt every 10 years. It has volcanoes on its back. If magma builds up in its body, it shudders, then erupts violently. If angered, the humps on its back erupt in a shower of molten lava. It lives in the craters of volcanoes.

Stats:

Weak To:

water

Hp	70
Attack	100
Defense	70
Special-attack	105
Special-defense	75
Speed	40

Strong Against:

bug

electric

poison

steel

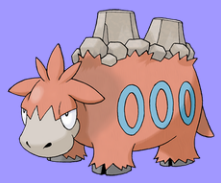
Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Roar, Ember, Flamethrower, Hyper-beam, Strength, Solar-beam, Fire-spin, Earthquake, Fissure, Dig, Toxic, Mimic, Double-team, Defense-curl, Focus-energy, Self-destruct, Fire-blast, Amnesia

Evolution Chart:

Numel(#322)

(Lvl 33)



Camerupt(#323)

Torkoal (#324)

type(s): Fire

habitat: Mountain

Can Be Found In:

- Stark mountain area
- Sinnoh route 227 area
- Fiery path area
- Magma hideout area

Height: 1.64ft

Weight: 80.4kg

Abilities

white-smoke

drought

Coal is the source of Torkoal's energy. Large amounts of coal can be found in the mountains where they live. If the fire burning within its shell goes out, it will die. Those who wish to raise one in their home must always keep something flammable at hand. It burns coal inside its shell. If it is attacked, it belches thick, black smoke and flees. It burns coal inside its shell for energy. It blows out black soot if it is endangered.

Stats:

Weak To:

ground

rock

water

Hp	70
Attack	85
Defense	140
Special-attack	85
Special-defense	70
Speed	20

Strong Against:

bug

grass

ice

steel

Can learn:

Headbutt, Body-slam, Take-down, Double-edge, Ember, Flamethrower, Hyper-beam, Strength, Solar-beam, Fire-spin, Earthquake, Fissure, Toxic, Mimic, Double-team, Smokescreen, Withdraw, Self-destruct, Smog, Fire-blast, Skull-bash, Amnesia, Explosion

Evolution Chart:

Torkoal(#324)

Spoink (#325)

type(s): Psychic

habitat: Mountain

Can Be Found In:

- Sinnoh route 214 area
- Ilex forest area
- Viridian forest area
- Jagged pass area

Height: 2.3ft

Weight: 30.6kg

Abilities

thick-fat

own-tempo

Spoink bounces around on its tail. The shock of its bouncing makes its heart pump. As a result, this Pokémon cannot afford to stop bouncing-if it stops, its heart will stop. Spoink keeps a pearl on top of its head. The pearl functions to amplify this Pokémon's psychokinetic powers. It is therefore on a constant search for a bigger pearl. Using its tail like a spring, it keeps its heart beating by bouncing constantly. If it stops, it dies.

Stats:

Weak To:

bug

dark

ghost

Hp	60
Attack	25
Defense	35
Special-attack	70
Special-defense	80
Speed	60

Strong Against:

fighting

poison

Can learn:

Whirlwind, Headbutt, Body-slam, Take-down, Double-edge, Growl, Psybeam, Thunder-wave, Toxic, Confusion, Psychic, Night-shade, Mimic, Double-team, Confuse-ray, Light-screen, Reflect, Swift, Amnesia, Dream-eater, Flash, Psywave, Splash, Rest

Evolution Chart:

Spoink(#325)

(Lvl 32)

Grumpig(#326)

Grumpig (#326)

type(s): Psychic

habitat: Mountain

Can Be Found In:
- Reversal mountain
- Reversal mountain
- Reversal mountain
- Reversal mountain

Height: 2.95ft

Weight: 71.5kg

Abilities

thick-fat

own-tempo

It can perform odd dance steps to influence foes. Its style of dancing became hugely popular overseas. Grumpig uses the black pearls on its body to wield its fantastic powers. When it is doing so, it dances bizarrely. This Pokémon's black pearls are valuable as works of art. GRUMPIG uses the black pearls on its body to amplify its psychic power waves for gaining total control over its foe. When this POKéMON uses its special power, its snorting breath grows labored.

Stats:

Weak To:

bug

dark

ghost

Hp	80
Attack	45
Defense	65
Special-attack	90
Special-defense	110
Speed	80

Strong Against:

fighting

poison

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Growl, Psybeam, Hyper-beam, Low-kick, Counter, Seismic-toss, Thunder-wave, Dig, Toxic, Confusion, Psychic, Night-shade, Mimic, Double-team

Evolution Chart:

Spoink(#325)

(Lvl 32)

Grumpig(#326)

Spinda (#327)

type(s): Normal

habitat: Mountain

Can Be Found In:

- Sinnoh route 227 area
- Sprout tower 2f
- Sprout tower 3f
- Burned tower 1f

Height: 3.61ft

Weight: 5.0kg

Abilities

own-tempo

tangled-feet

It is distinguished by a pattern of spots that is always different. Its unsteady, tottering walk has the effect of fouling its foe's aim. No two Spinda have the same pattern of spots. Its tottering step fouls the aim of foes. Its steps are staggering and unsteady, but Spinda thinks it's walking in a straight line. All the SPINDA that exist in the world are said to have utterly unique spot patterns. The shaky, tottering steps of this POKéMON give it the appearance of dancing.

Stats:

Weak To:

fighting

60	Hp
60	Attack
60	Defense
60	Special-attack
60	Special-defense
60	Speed

Strong Against:

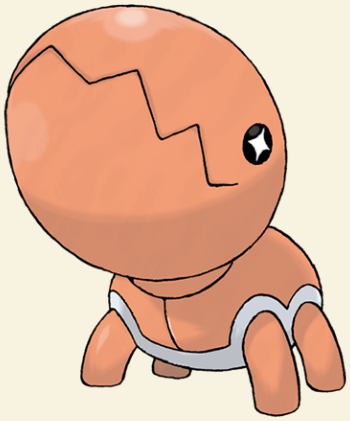
Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Thrash, Double-edge, Disable, Psybeam, Low-kick, Counter, Seismic-toss, Strength, Dig, Toxic, Psychic, Hypnosis, Mimic, Double-team, Defense-curl, Metronome

Evolution Chart:

Spinda(#327)

Trapinch (#328)



type(s): Ground

habitat: Rough-terrain

Can Be Found In:

- Sinnoh route 228 area
- Hoenn route 111 area
- Mirage tower area
- Desert resort area

Height: 2.3ft

Weight: 15.0kg

Abilities

hyper-cutter

arena-trap

Its big jaws crunch through boulders. Because its head is so big, it has a hard time getting back upright if it tips over onto its back. Its jaws are strong enough to crush rocks but so heavy that it can't get up if it flips over. Sandile seize those moments as their chance. It makes an inescapable conical pit and lies in wait at the bottom for prey to come tumbling down. As it digs through the sand, its giant jaws crush any rocks that obstruct its path. It builds a funnel-shaped nest.

Stats:

Weak To:

grass
ice
water

Hp	45
Attack	100
Defense	45
Special-attack	45
Special-defense	45
Speed	10

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Gust, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Bite, Hyper-beam, Strength, Solar-beam, Earthquake, Fissure, Dig, Toxic, Quick-attack, Mimic, Double-team, Focus-energy, Bide, Rest, Rock-slide, Substitute, Snore, Flail, Protect

Evolution Chart:

Trapinch(#328)

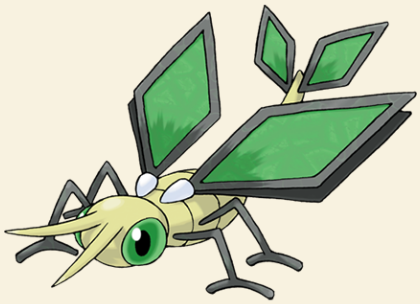
(Lvl 35)

Vibrava(#329)

(Lvl 45)

Flygon(#330)

Vibrava (#329)



type(s): Ground,dragon

habitat: Rough-terrain

Can Be Found In:
- Sinnoh route 228 area
- Reversal mountain

Height: 3.61ft

Weight: 15.3kg

Abilities

levitate

Rather than using its underdeveloped wings for flight, it rubs them together, producing ultrasonic waves to attack its enemies. It vibrates its wings vigorously, creating ultrasonic waves that cause serious headaches. It looses ultrasonic waves by rubbing its wings together. Since a VIBRAVA's wings are still in the process of growing, it can only fly short distances. It vibrates its wings to generate ultrasonic waves, causing its prey to faint. Then it buries the prey alive in the sand to preserve it.

Stats:

Weak To:

fairy
grass
ice
water

Hp	50
Attack	70
Defense	50
Special-attack	50
Special-defense	50
Speed	70

Strong Against:

electric
fire
poison
rock
steel

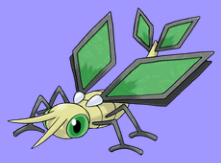
Can learn:

Gust, Fly, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Bite, Supersonic, Sonic-boom, Hyper-beam, Strength, Solar-beam, Earthquake, Fissure, Dig, Toxic, Quick-attack, Mimic, Screech, Double-team, Focus-energy, Bide, Swift, Rest

Evolution Chart:

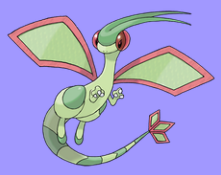
Trapinch(#328)

(Lvl 35)



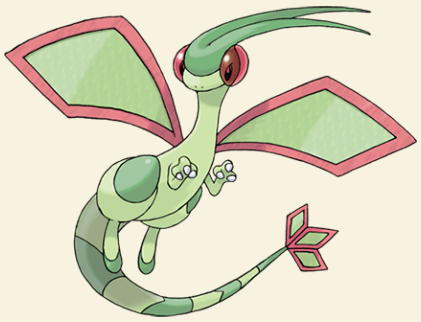
Vibrava(#329)

(Lvl 45)



Flygon(#330)

Flygon (#330)



type(s): Ground,dragon

habitat: Rough-terrain

Can Be Found In:

Height: 6.56ft

Weight: 82.0kg

Abilities

levitate

It hides itself by kicking up desert sand with its wings. Red covers shield its eyes from sand. It whips up sandstorms with powerful flaps of its wings. It is known as "The Desert Spirit." It is nicknamed "The Desert Spirit" because the flapping of its wings sounds like a woman singing. Known as "The Desert Spirit," this Pokémon hides in the sandstorms it causes by beating its wings. By flapping their wings, Flygon cause sandstorms that conceal Krookodile. The team then splits the prey they catch.

Stats:

Weak To:

- fairy
- grass
- ice
- water

Hp	80
Attack	100
Defense	80
Special-attack	80
Special-defense	80
Speed	100

Strong Against:

- electric
- fire
- poison
- rock
- steel

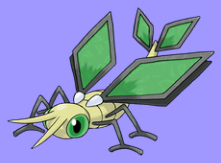
Can learn:

Mega-punch, Fire-punch, Thunder-punch, Gust, Fly, Mega-kick, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Bite, Supersonic, Sonic-boom, Flamethrower, Hyper-beam, Strength, Solar-beam, Fire-spin, Earthquake, Fissure, Dig, Toxic, Agility

Evolution Chart:

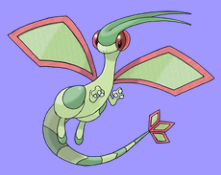
Trapinch(#328)

(Lvl 35)



Vibrava(#329)

(Lvl 45)



Flygon(#330)

Cacnea (#331)

type(s): Grass

habitat: Rough-terrain

Can Be Found In:
- Sinnoh route 228 area
- Hoenn route 111 area

Height: 1.31ft
Weight: 51.3kg

Abilities
- sand-veil
- water-absorb

The more arid and harsh the environment, the more pretty and fragrant a flower CACNEA grows. This POKéMON battles by wildly swinging its thorny arms. It lives in arid locations. Its yellow flowers bloom once a year. By storing water in its body, this desert dweller can survive for 30 days without water. The more arid and harsh the environment, the more pretty and fragrant a flower Cacnea grows. This Pokémon battles by wildly swinging its thorny arms.

Stats:

Weak To:
- bug
- fire
- flying
- ice

Hp	50
Attack	85
Defense	40
Special-attack	85
Special-defense	40
Speed	35

Strong Against:
- ground
- rock
- water

Can learn:

Mega-punch, Thunder-punch, Swords-dance, Cut, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Poison-sting, Pin-missile, Leer, Disable, Acid, Low-kick, Counter, Seismic-toss, Absorb, Leech-seed, Growth, Solar-beam, Dig, Toxic, Mimic

Evolution Chart:

Cacnea(#331)

(Lvl 32)

Cacturne(#332)

Cacturne (#332)

type(s): Grass,dark

habitat: Rough-terrain

Can Be Found In:
- Sinnoh route 228 area

Height: 4.27ft
Weight: 77.4kg

Abilities
- sand-veil
- water-absorb

During the daytime, Cacturne remains unmoving so that it does not lose any moisture to the harsh desert sun. This Pokémon becomes active at night when the temperature drops. It lives in deserts. It becomes active at night when it hunts for prey exhausted from the desert's heat. It becomes active at night, seeking prey that is exhausted from the day's desert heat. Packs of them follow travelers through the desert until the travelers can no longer move.

Stats:

Hp	70
Attack	115
Defense	60
Special-attack	115
Special-defense	60
Speed	55

Weak To:
- bug
- fairy
- fighting
- fire
- flying
- ice

Strong Against:
- ghost
- ground
- psychic
- rock
- water

Can learn:

Mega-punch, Thunder-punch, Swords-dance, Cut, Mega-kick, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Poison-sting, Pin-missile, Leer, Hyper-beam, Low-kick, Counter, Seismic-toss, Strength, Absorb, Leech-seed, Growth, Solar-beam, Dig

Evolution Chart:

Cacnea(#331) → Cacturne(#332)

Swablu (#333)

type(s): Normal,flying

habitat: Forest

Can Be Found In:

- Sinnoh route 210 west
- Sinnoh route 211 east
- Johto route 45 area
- Hoenn route 114 area

Height: 1.31ft

Weight: 1.2kg

Abilities

natural-cure

cloud-nine

For some reason, it likes to land on people's heads softly and act like it's a hat. Its wings are like cotton tufts. If it perches on someone's head, it looks like a cotton hat. Since Swablu looks like a cumulus cloud, foes can have a hard time finding it. Apparently its wings turned white over many generations. Its cottony wings are full of air, making them light and fluffy to the touch. Swablu takes diligent care of its wings.

Stats:

Weak To:

electric

ice

rock

Hp	45
Attack	40
Defense	60
Special-attack	40
Special-defense	75
Speed	50

Strong Against:

bug

grass

Can learn:

Fly, Fury-attack, Body-slam, Take-down, Double-edge, Growl, Sing, Mist, Ice-beam, Peck, Solar-beam, Toxic, Agility, Rage, Mimic, Double-team, Haze, Mirror-move, Swift, Dream-eater, Sky-attack, Rest, Substitute, Thief, Snore, Protect, Mud-slap

Evolution Chart:

Swablu(#333) → Altaria(#334)

Altaria (#334)

type(s): Dragon,flying

habitat: Forest

Can Be Found In:

- Sky pillar 5f
- Unova route 14 area
- Abundant shrine area
- Unova victory road 2

Height: 3.61ft

Weight: 20.6kg

Abilities

natural-cure

cloud-nine

It flies gracefully through the sky. Its melodic humming makes you feel like you're in a dream. It looks like a fluffy cloud when it is in flight. It hums with its soprano voice. Altaria dances and wheels through the sky among billowing, cotton-like clouds. By singing melodies in its crystal-clear voice, this Pokémon makes its listeners experience dreamy wonderment. It hums in a beautiful soprano voice. It flies among white clouds in the blue sky. It launches intensely hot fireballs from its mouth.

Stats:

Weak To:

electric
fairy
ice
rock

Hp	75
Attack	70
Defense	90
Special-attack	70
Special-defense	105
Speed	80

Strong Against:

bug
fighting
grass

Can learn:

Fly, Fury-attack, Body-slam, Take-down, Double-edge, Growl, Roar, Sing, Flamethrower, Mist, Ice-beam, Hyper-beam, Peck, Solar-beam, Fire-spin, Earthquake, Toxic, Agility, Mimic, Double-team, Haze, Fire-blast, Swift, Dream-eater, Sky-attack, Rest

Evolution Chart:

Swablu(#333) → Altaria(#334)

Zangoose (#335)

type(s): Normal

habitat: Grassland

Can Be Found In:

- Sinnoh route 208 area
- Sinnoh route 210 west
- Hoenn route 114 area
- Village bridge area

Height: 4.27ft

Weight: 40.3kg

Abilities

immunity

toxic-boost

It has feuded with SEVIPER for many generations. Its sharp claws are its biggest weapons. Its fur would all stand on end if it smelled a Seviper nearby. Its sharp claws tear up its foes. Zangoose usually stays on all fours, but when angered, it gets up on its hind legs and extends its claws. This Pokémon shares a bitter rivalry with Seviper that dates back over generations. It has feuded with Seviper for many generations. Its sharp claws are its biggest weapons.

Stats:

Weak To:

fighting

Hp	73
Attack	115
Defense	60
Special-attack	60
Special-defense	60
Speed	90

Strong Against:

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Scratch, Razor-wind, Swords-dance, Double-kick, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Roar, Disable, Flamethrower, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Counter

Evolution Chart:

Zangoose(#335)

Seviper (#336)

type(s): Poison

habitat: Grassland

Can Be Found In:

- Sinnoh route 208 area
- Sinnoh route 210 west
- Hoenn route 114 area
- Village bridge area

Height: 8.86ft

Weight: 52.5kg

Abilities

shed-skin

infiltrator

Constant polishing makes the edge of the blade on its tail extremely sharp. It's Zangoose's archrival. In battle, it uses its bladed tail to counter any ZANGOOSE. It secretes a deadly venom in its tail. SEVIPER and ZANGOOSE are eternal rivals. It counters a ZANGOOSE's dazzling agility with its swordlike tail, which also oozes a horrible poison. In battle, it uses its bladed tail to counter any Zangoose. It secretes a deadly venom in its tail.

Stats:

Weak To:

ground

psychic

Hp	73
Attack	100
Defense	60
Special-attack	100
Special-defense	60
Speed	65

Strong Against:

fairy

grass

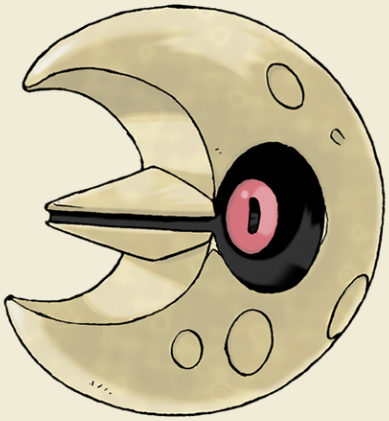
Can learn:

Swords-dance, Bind, Headbutt, Body-slam, Wrap, Take-down, Double-edge, Bite, Flamethrower, Hyper-beam, Strength, Earthquake, Dig, Toxic, Mimic, Screech, Double-team, Haze, Lick, Swift, Glare, Rest, Substitute, Thief, Snore, Curse, Reversal, Protect

Evolution Chart:

Seviper(#336)

Lunatone (#337)



type(s): Rock,psychic

habitat: Cave

Can Be Found In:
- Mt coronet 2f
- Mt coronet 3f
- Mt coronet exterior
- Mt coronet exterior

Height: 3.28ft
Weight: 168.0kg

Abilities

levitate

Lunatone was discovered at a location where a meteoroid fell. As a result, some people theorize that this Pokémon came from space. However, no one has been able to prove this theory so far. Lunatone becomes active around the time of the full moon. Instead of walking, it moves by floating in midair. The Pokémon's intimidating red eyes cause all those who see it to become transfixed with fear. The phase of the moon apparently has some effect on its power. It's active on the night of a full moon.

Stats:

Weak To:
- dark
- ghost
- grass
- ground
- steel
- water

90	Hp
55	Attack
65	Defense
95	Special-attack
85	Special-defense
70	Speed

Strong Against:
- fire
- flying
- ice
- poison

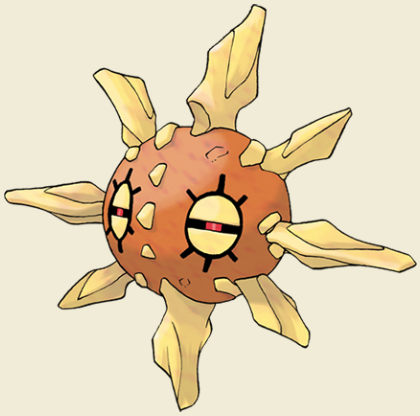
Can learn:

Tackle, Body-slam, Double-edge, Ice-beam, Blizzard, Hyper-beam, Rock-throw, Earthquake, Toxic, Confusion, Psychic, Hypnosis, Mimic, Double-team, Harden, Defense-curl, Light-screen, Reflect, Self-destruct, Swift, Dream-eater, Flash, Psywave

Evolution Chart:

Lunatone(#337)

Solrock (#338)



type(s): Rock,psychic

habitat: Cave

Can Be Found In:
- Mt coronet 2f
- Mt coronet 3f
- Mt coronet exterior
- Mt coronet exterior

Height: 3.94ft
Weight: 154.0kg

Abilities

levitate

Sunlight is the source of SOLROCK's power. It is said to possess the ability to read the emotions of others. This POKéMON gives off intense heat while rotating its body. Sunlight is the source of Solrock's power. It is said to possess the ability to read the emotions of others. This Pokémon gives off intense heat while rotating its body. Solrock is a new species of Pokémon that is said to have fallen from space. It floats in air and moves silently. In battle, this Pokémon releases intensely bright light.

Stats:

Weak To:
- dark
- ghost
- grass
- ground
- steel
- water

Hp	90
Attack	95
Defense	85
Special-attack	55
Special-defense	65
Speed	70

Strong Against:
- fire
- flying
- ice
- poison

Can learn:

Swords-dance, Tackle, Body-slam, Double-edge, Flamethrower, Hyper-beam, Solar-beam, Fire-spin, Rock-throw, Earthquake, Toxic, Confusion, Psychic, Hypnosis, Mimic, Double-team, Harden, Defense-curl, Light-screen, Reflect, Self-destruct, Fire-blast

Evolution Chart:

Solrock(#338)

Barboach (#339)

type(s): Water,ground

habitat: Waters-edge

Can Be Found In:
- Eterna city area
- Mt coronet 1f route 207
- Mt coronet 4f
- Mt coronet b1f

Height: 1.31ft

Weight: 1.9kg

Abilities

oblivious

anticipation

Its slimy body is hard to grasp. In one region, it is said to have been born from hardened mud. It probes muddy riverbeds with its two long whiskers. A slimy film protects its body. Barboach's body is covered with a slimy film. If a foe grabs it, this Pokémon just slips out of the enemy's grip. This Pokémon grows weak if the slimy coating dries up. Its slippery body is hard to grasp, so much so that there are festivals where people compete to see how many they can catch barehanded.

Stats:

Weak To:

grass

ice

Hp	50
Attack	48
Defense	43
Special-attack	46
Special-defense	41
Speed	60

Strong Against:

fire

poison

rock

steel

Can learn:

Headbutt, Take-down, Thrash, Double-edge, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Earthquake, Fissure, Toxic, Mimic, Double-team, Waterfall, Swift, Amnesia, Rest, Rock-slide, Substitute, Snore, Flail, Protect, Mud-slap, Icy-wind, Outrage

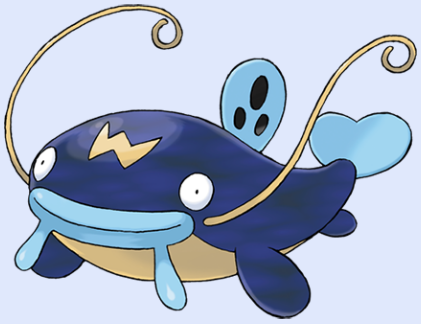
Evolution Chart:

Barboach(#339)

(Lvl 30)

Whiscash(#340)

Whiscash (#340)



type(s): Water,ground

habitat: Waters-edge

Can Be Found In:
- Eterna city area
- Mt coronet 1f route 207
- Mt coronet 4f
- Mt coronet b1f

Height: 2.95ft
Weight: 23.6kg

Abilities
oblivious
anticipation

Sighting Whiscash leaping from the water is believed to herald an earthquake. Whiscash is extremely territorial. Just one of these Pokémon will claim a large pond as its exclusive territory. If a foe approaches it, it thrashes about and triggers a massive earthquake. It makes its nest at the bottom of swamps. It will eat anything - if it is alive, WHISCASH will eat it. It is extremely protective of its territory. If any foe approaches, it attacks using vicious tremors.

Stats:

Weak To:
grass
ice

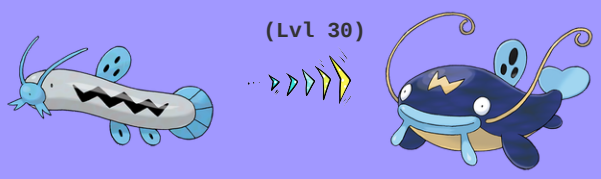
Hp	110
Attack	78
Defense	73
Special-attack	76
Special-defense	71
Speed	60

Strong Against:
fire
poison
rock
steel

Can learn:

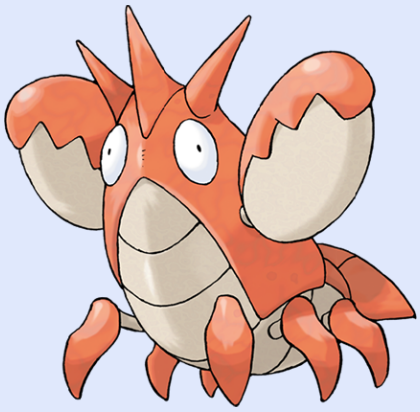
Headbutt, Body-slam, Take-down, Thrash, Double-edge, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Earthquake, Fissure, Toxic, Mimic, Double-team, Waterfall, Swift, Amnesia, Rest, Rock-slide, Substitute, Snore, Curse

Evolution Chart:



Barboach(#339) → Whiscash(#340)

Corphish (#341)



type(s): Water

habitat: Waters-edge

Can Be Found In:
- Celestic town area
- Petalburg city area
- Hoenn route 102 area
- Hoenn route 117 area

Height: 1.97ft
Weight: 11.5kg

Abilities
hyper-cutter
shell-armor

It came from overseas. It is a very hardy creature that will quickly proliferate, even in polluted streams. Corphish catches prey with its sharp claws. It has no likes or dislikes when it comes to food-it will eat anything. This Pokémon has no trouble living in filthy water. Individuals that have been set free by Trainers who could no longer raise them have become common, and they can now be found in Alola.

Stats:

Weak To:
electric
grass

Hp	43
Attack	80
Defense	65
Special-attack	50
Special-defense	35
Speed	35

Strong Against:
fire
ground
rock

Can learn:

Vice-grip, Guillotine, Swords-dance, Cut, Body-slam, Take-down, Double-edge, Leer, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Counter, Strength, Dig, Toxic, Mimic, Double-team, Harden, Waterfall, Bubble, Crabhammer, Rest

Evolution Chart:

Corphish(#341)

(Lvl 30)

Crawdaunt(#342)

Crawdaunt (#342)

type(s): Water,dark

habitat: Waters-edge

Can Be Found In:
- Celestic town area
- Striaton city area
- Unova route 3 area
- Kalos route 3 area

Height: 3.61ft

Weight: 32.8kg

Abilities

hyper-cutter
shell-armor

CRAWDAUNT molts (sheds) its shell regularly. Immediately after molting, its shell is soft and tender. Until the shell hardens, this POKéMON hides in its streambed burrow to avoid attack from its foes. Crawdaunt has an extremely violent nature that compels it to challenge other living things to battle. Other life-forms refuse to live in ponds inhabited by this Pokémon, making them desolate places. A brutish Pokémon that loves to battle. It will crash itself into any foe that approaches its nest.

Stats:

Weak To:

bug
electric
fairy
fighting
grass

Hp	63
Attack	120
Defense	85
Special-attack	90
Special-defense	55
Speed	55

Strong Against:

fire
ghost
ground
psychic
rock

Can learn:

Vice-grip, Guillotine, Swords-dance, Cut, Body-slam, Take-down, Double-edge, Leer, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Counter, Strength, Dig, Toxic, Mimic, Double-team, Harden, Waterfall, Swift, Bubble

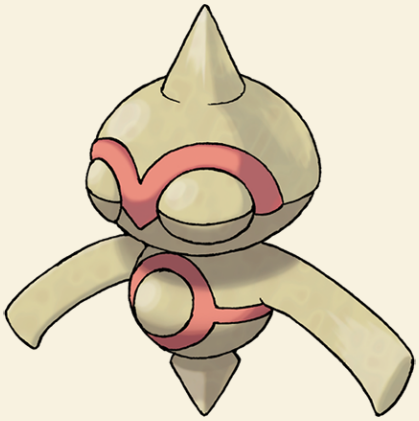
Evolution Chart:

Corphish(#341)

(Lvl 30)

Crawdaunt(#342)

Baltoy (#343)



type(s): Ground,psychic

habitat: Rough-terrain

Can Be Found In:

- Sinnoh route 206 area
- Kanto route 3 area
- Hoenn route 111 area
- Relic castle d

Height: 1.64ft

Weight: 21.5kg

Abilities

levitate

It moves while spinning around on its single foot. Some BALTOY have been seen spinning on their heads. Discovered in ancient ruins, it moves by spinning around and forms a group when it finds others. Depictions of Pokémon similar to Baltoy have been found on the walls of caves where primitive humans lived. It moves by spinning on its foot. It is a rare Pokémon that was discovered in ancient ruins.

Stats:

Weak To:

bug
dark
ghost
grass
ice
water

Hp	40
Attack	40
Defense	55
Special-attack	40
Special-defense	70
Speed	55

Strong Against:

electric
fighting
fire
poison
rock
steel

Can learn:

Headbutt, Double-edge, Ice-beam, Psybeam, Solar-beam, Earthquake, Dig, Toxic, Confusion, Psychic, Mimic, Double-team, Harden, Light-screen, Reflect, Self-destruct, Dream-eater, Flash, Explosion, Rest, Rock-slide, Substitute, Snore, Protect

Evolution Chart:

Baltoy(#343)

(Lvl 36)

Claydol(#344)

Claydol (#344)

type(s): Ground,psychic

habitat: Rough-terrain

Can Be Found In:
- Sky pillar 1f
- Sky pillar 3f
- Sky pillar 5f
- Relic castle d

Height: 4.92ft

Weight: 108.0kg

Abilities

levitate

The ancient people who made it apparently modeled it after something that descended from the sky. It fires beams from both arms. Claydol are said to be dolls of mud made by primitive humans and brought to life by exposure to a mysterious ray. This Pokémon moves about while levitating. It is said that it originates from clay dolls made by an ancient civilization. This mysterious Pokémon started life as an ancient clay figurine made over 20,000 years ago.

Stats:

Weak To:

bug
dark
ghost
grass
ice
water

Hp	60
Attack	70
Defense	105
Special-attack	70
Special-defense	120
Speed	75

Strong Against:

electric
fighting
fire
poison
rock
steel

Can learn:

Headbutt, Double-edge, Ice-beam, Psybeam, Hyper-beam, Strength, Solar-beam, Earthquake, Dig, Toxic, Confusion, Psychic, Teleport, Mimic, Double-team, Harden, Light-screen, Reflect, Self-destruct, Dream-eater, Flash, Explosion, Rest, Rock-slide

Evolution Chart:

Baltoy(#343)

(Lvl 36)

Claydol(#344)

Lileep (#345)

type(s): Rock,grass

habitat: Sea

Can Be Found In:
- Rustboro city area
- Alola route 8 fossil

Height: 3.28ft
Weight: 23.8kg

Abilities
suction-cups
storm-drain

It disguises its tentacles as flowers to attract and catch prey. It became extinct in ancient times. It sticks to rocks with its powerful suckers and can't be washed away no matter how rough the surf gets. This Pokémon was restored from a fossil. Lileep once lived in warm seas that existed approximately 100,000,000 years ago. In ancient times, it lived in warm seas. It disguised itself as seaweed to ambush its prey and devoured them whole when they got close.

Stats:

Weak To:
fighting
steel

Hp	66
Attack	41
Defense	77
Special-attack	61
Special-defense	87
Speed	23

Strong Against:

Can learn:

Swords-dance, Bind, Body-slam, Wrap, Double-edge, Acid, Mega-drain, Solar-beam, String-shot, Toxic, Mimic, Double-team, Recover, Confuse-ray, Barrier, Constrict, Amnesia, Flash, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Sludge-bomb

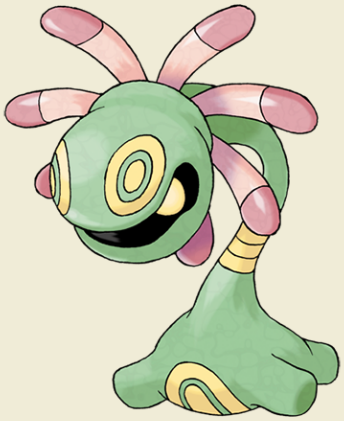
Evolution Chart:

Lileep(#345)

(Lvl 40)

Cradily(#346)

Cradily (#346)



type(s): Rock,grass

habitat: Sea

Can Be Found In:

Height: 4.92ft

Weight: 60.4kg

Abilities

suction-cups

storm-drain

It lives in warm seas. Its heavy body weighs it down so it won't get washed away in rough weather. Once Cradily catches prey in its tentacles, it digests them whole and absorbs their nutrients. It lives in the shallows of warm seas. When the tide goes out, it digs up prey from beaches. Normally, it lived on shallow sea shoals. When the tide went out, this Pokémon came up on land to search for prey. It ensnares prey with its eight tentacles. It then melts the prey with a strong acid before feeding.

Stats:

Weak To:

fighting

steel

Hp	86
Attack	81
Defense	97
Special-attack	81
Special-defense	107
Speed	43

Strong Against:

Can learn:

Swords-dance, Bind, Headbutt, Body-slam, Wrap, Double-edge, Acid, Hyper-beam, Strength, Mega-drain, Leech-seed, Solar-beam, String-shot, Earthquake, Dig, Toxic, Mimic, Double-team, Confuse-ray, Constrict, Amnesia, Flash, Rest, Rock-slide

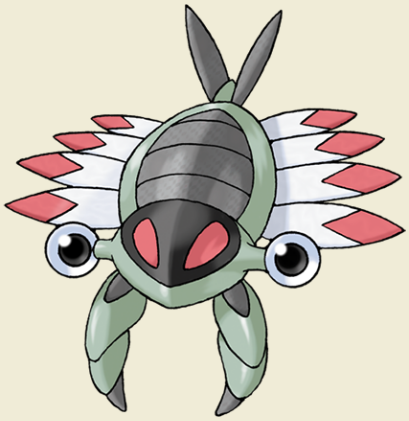
Evolution Chart:

Lileep(#345)

(Lvl 40)

Cradily(#346)

Anorith (#347)



type(s): Rock,bug

habitat: Waters-edge

Can Be Found In:
- Rustboro city area
- Alola route 8 fossil

Height: 2.3ft

Weight: 12.5kg

Abilities

battle-armor
swift-swim

It was resurrected from a fossil using the power of science. It swims by undulating the eight wings at its sides. They were feet that adapted to life in the sea. A Pokémon ancestor that was reanimated from a fossil. It lived in the sea and hunted with claws. ANORITH was regenerated from a prehistoric fossil. This primitive POKéMON once lived in warm seas. It grips its prey firmly between its two large claws.

Stats:

Weak To:

fighting
ground
steel
water

Hp	45
Attack	95
Defense	50
Special-attack	40
Special-defense	50
Speed	75

Strong Against:

dark
ice
psychic

Can learn:

Scratch, Swords-dance, Cut, Sand-attack, Headbutt, Body-slam, Double-edge, Water-gun, String-shot, Dig, Toxic, Mimic, Screech, Double-team, Harden, Rest, Rock-slide, Slash, Substitute, Snore, Curse, Protect, Mud-slap, Sandstorm, Endure, False-swipe

Evolution Chart:

Anorith(#347)

(Lvl 40)

Armaldo(#348)

Armaldo (#348)

type(s): Rock,bug

habitat: Waters-edge

Can Be Found In:

Height: 4.92ft

Weight: 68.2kg

Abilities

battle-armor

swift-swim

It lived on land and went out into the sea to hunt for prey. Its sharp claws were its greatest weapon. ARMALDO usually lives on land. However, when it hunts for prey, it dives beneath the ocean. It swims around using its two large wings. Though it lives on land, it's also a good swimmer. It dives into the ocean in search of prey, using its sharp claws to take down its quarry. Protected by a hard shell, its body is very sturdy. It skewers prey with its claws to feed.

Stats:

Weak To:

fighting

ground

steel

water

75	Hp
125	Attack
100	Defense
70	Special-attack
80	Special-defense
45	Speed

Strong Against:

dark

ice

psychic

Can learn:

Scratch, Swords-dance, Cut, Headbutt, Body-slam, Double-edge, Water-gun, Hyper-beam, Low-kick, Seismic-toss, Strength, String-shot, Earthquake, Dig, Toxic, Mimic, Screech, Double-team, Harden, Rest, Rock-slide, Slash, Substitute, Snore, Protect

Evolution Chart:

Anorith(#347)

(Lvl 40)

Armaldo(#348)

Feebas (#349)

type(s): Water

habitat: Waters-edge

Can Be Found In:
- Hoenn route 119 area
- Unova route 1 area
- Brooklet hill north
- Brooklet hill south

Height: 1.97ft

Weight: 7.4kg

Abilities

swift-swim

oblivious

It is famous for its shabby appearance. While populous, they tend to cluster in set locations. A tough Pokémon that is perfectly fine even in dirty water. However, due to its ragged, shabby appearance, it isn't popular. Ridiculed for its shabby appearance, it is ignored by researchers. It lives in ponds choked with weeds. It eats anything, so it can even live in polluted streams and lakes. No one pays any attention to it.

Stats:

Weak To:

electric

grass

Hp	20
Attack	15
Defense	20
Special-attack	10
Special-defense	55
Speed	80

Strong Against:

fire

ground

rock

Can learn:

Tackle, Double-edge, Mist, Surf, Ice-beam, Blizzard, Toxic, Hypnosis, Mimic, Double-team, Confuse-ray, Light-screen, Haze, Waterfall, Swift, Splash, Rest, Substitute, Snore, Flail, Protect, Icy-wind, Endure, Swagger, Attract, Sleep-talk, Return

Evolution Chart:

Feebas(#349)

Milotic(#350)

Milotic (#350)

type(s): Water

habitat: Waters-edge

Can Be Found In:

- Unova route 1 area

Height: 20.34ft

Weight: 162.0kg

Abilities

marvel-scale

competitive

It lives at the bottom of clear lakes. In times of war, it shows itself, which soothes people's minds and hearts. MILOTIC is breathtakingly beautiful. Those that see it are said to forget their combative spirits. While Milotic is said to be the most beautiful Pokémon, Trainers who like Feebas and have raised it are seemingly disappointed by Milotic. Its dwelling place is the bottom of big lakes. Those who behold its loveliness are said to have their hearts purified.

Stats:

Weak To:

electric

grass

Hp	95
Attack	60
Defense	79
Special-attack	100
Special-defense	125
Speed	81

Strong Against:

fire

ground

rock

Can learn:

Bind, Tackle, Body-slam, Wrap, Take-down, Double-edge, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Toxic, Hypnosis, Mimic, Double-team, Recover, Confuse-ray, Light-screen, Haze, Waterfall, Swift, Splash, Rest, Substitute

Evolution Chart:

Feebas(#349)

Milotic(#350)

Castform (#351)

type(s): Normal

habitat: Grassland

Can Be Found In:

- Unova route 6 area
- Hoenn route 119 weather
- Alola route 17
- Alola route 17 west

Height: 0.98ft

Weight: 0.8kg

Abilities

forecast

It has the ability to change its form into the sun, the rain, or a snow cloud, depending on the weather. Its form changes depending on the weather. The rougher conditions get, the rougher Castform's disposition! Castform's appearance changes with the weather. This Pokémon gained the ability to use the vast power of nature to protect its tiny body. Temperature and weather affect its cellular structure, so this Pokémon changes form according to the weather.

Stats:

Weak To:

fighting

70	Hp
70	Attack
70	Defense
70	Special-attack
70	Special-defense
70	Speed

Strong Against:

Can learn:

Headbutt, Tackle, Body-slam, Double-edge, Disable, Ember, Flamethrower, Water-gun, Hydro-pump, Ice-beam, Blizzard, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Mimic, Double-team, Defense-curl, Fire-blast, Swift, Amnesia, Flash, Rest

Evolution Chart:

Castform(#351)

Kecleon (#352)

type(s): Normal

habitat: Forest

Can Be Found In:

- Sinnoh route 210 west
- Hoenn route 118 area
- Hoenn route 119 area
- Hoenn route 120 area

Height: 3.28ft

Weight: 22.0kg

Abilities

color-change

protean

It can freely change its body's color. The zigzag pattern on its belly doesn't change, however. It changes its hue to blend into its surroundings. If no one takes notice of it for too long, it will pout and never reveal itself. KECLEON alters its body coloration to blend in with its surroundings, allowing it to sneak up on its prey unnoticed. Then it lashes out with its long, stretchy tongue to instantly ensnare the unsuspecting target.

Stats:

Weak To:

fighting

Hp	60
Attack	90
Defense	70
Special-attack	60
Special-defense	120
Speed	40

Strong Against:

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Scratch, Cut, Bind, Mega-kick, Headbutt, Body-slam, Double-edge, Tail-whip, Disable, Flamethrower, Ice-beam, Blizzard, Psybeam, Low-kick, Counter, Seismic-toss, Strength, Solar-beam, Thunderbolt

Evolution Chart:

Kecleon(#352)

Shuppet (#353)

type(s): Ghost

habitat: Urban

Can Be Found In:

- Mt pyre 1f
- Mt pyre 2f
- Mt pyre 3f
- Mt pyre 4f

Height: 1.97ft

Weight: 2.3kg

Abilities

insomnia

frisk

It uses its horn to feed on envy and malice-- or so it's said. It's very active at night. SHUPPET grows by feeding on dark emotions, such as vengefulness and envy, in the hearts of people. It roams through cities in search of grudges that taint people. SHUPPET is attracted by feelings of jealousy and vindictiveness. If someone develops strong feelings of vengeance, this POKéMON will appear in a swarm and line up beneath the eaves of that person's home.

Stats:

Weak To:

dark

Hp	44
Attack	75
Defense	35
Special-attack	63
Special-defense	33
Speed	45

Strong Against:

psychic

Can learn:

Headbutt, Body-slam, Double-edge, Disable, Psybeam, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Night-shade, Mimic, Screech, Double-team, Confuse-ray, Metronome, Dream-eater, Flash, Rest, Substitute, Thief, Nightmare, Snore, Curse, Spite

Evolution Chart:

Shuppet(#353)

(Lvl 37)

Banette(#354)

Banette (#354)

type(s): Ghost

habitat: Urban

Can Be Found In:
- Stark mountain area
- Sinnoh route 225 area
- Sinnoh route 227 area
- Sinnoh sea route 226

Height: 3.61ft

Weight: 12.5kg

Abilities

insomnia

frisk

Resentment at being cast off made it spring into being. Some say that treating it well will satisfy it, and it will once more become a stuffed toy. A cursed energy permeated the stuffing of a discarded and forgotten plush doll, giving it new life as Banette. The Pokémon's energy would escape if it were to ever open its mouth. It's a stuffed toy that was thrown away and became possessed, ever searching for the one who threw it away so it can exact its revenge.

Stats:

Weak To:

dark

Hp	64
Attack	115
Defense	65
Special-attack	83
Special-defense	63
Speed	65

Strong Against:

psychic

Can learn:

Swords-dance, Headbutt, Body-slam, Double-edge, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Night-shade, Mimic, Screech, Double-team, Confuse-ray, Metronome, Dream-eater, Flash, Rest, Substitute, Thief, Nightmare, Snore

Evolution Chart:

Shuppet(#353)

(Lvl 37)

Banette(#354)

Duskull (#355)

type(s): Ghost

habitat: Forest

Can Be Found In:
- Turnback cave pillar 1
- Turnback cave before
- Turnback cave between
- Sinnoh route 209 area

Height: 2.62ft

Weight: 15.0kg

Abilities

levitate

frisk

DUSKULL can pass through any wall no matter how thick it may be. Once this POKéMON chooses a target, it will doggedly pursue the intended victim until the break of dawn. I've heard that the children of Hisui all begin to behave once they've been told the story of how this Pokémon roams about before the witching hour to spirit away misbehaving children. Making itself invisible, it silently sneaks up to prey. It has the ability to slip through thick walls.

Stats:

Weak To:

dark

Hp	20
Attack	40
Defense	90
Special-attack	30
Special-defense	90
Speed	25

Strong Against:

psychic

Can learn:

Headbutt, Body-slam, Double-edge, Leer, Disable, Ice-beam, Blizzard, Absorb, Toxic, Psychic, Night-shade, Mimic, Double-team, Confuse-ray, Haze, Dream-eater, Leech-life, Flash, Rest, Substitute, Thief, Nightmare, Snore, Curse, Spite, Protect

Evolution Chart:

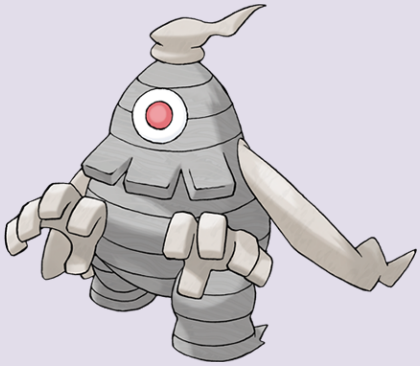
Duskull(#355)

(Lvl 37)

Dusclops(#356)

Dusknoir(#477)

Dusclops (#356)



type(s): Ghost

habitat: Forest

Can Be Found In:
- Sendoff spring area
- Turnback cave pillar 1
- Turnback cave pillar 2
- Turnback cave pillar 3

Height: 5.25ft
Weight: 30.6kg

Abilities

pressure
frisk

DUSCLOPS's body is completely hollow - there is nothing at all inside. It is said that its body is like a black hole. This POKéMON will absorb anything into its body, but nothing will ever come back out. It is thought that its body is hollow with only a spectral ball of fire burning inside. However, no one has been able to confirm this theory as fact. It seeks drifting will-o'-the-wisps and sucks them into its empty body. What happens inside is a mystery.

Stats:

Weak To:
dark

Hp	40
Attack	70
Defense	130
Special-attack	60
Special-defense	130
Speed	25

Strong Against:
psychic

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Bind, Mega-kick, Headbutt, Body-slam, Double-edge, Leer, Disable, Ice-beam, Blizzard, Hyper-beam, Counter, Seismic-toss, Strength, Absorb, Earthquake, Toxic, Psychic, Night-shade, Mimic, Double-team

Evolution Chart:

Duskull(#355)

(Lvl 37)

Dusclops(#356)

Dusknoir(#477)

Tropius (#357)

type(s): Grass,flying

habitat: Forest

Can Be Found In:

- Great marsh area 1
- Great marsh area 2
- Hoenn route 119 area
- Unova route 14 area

Height: 6.56ft

Weight: 100.0kg

Abilities

chlorophyll

solar-power

It flies by flapping its broad leaves. The bunch of fruit that grows around its neck is deliciously sweet. In the spring, it scatters pollen from its neck. The bunches of fruit around TROPIUS's neck are very popular with children. This POKéMON loves fruit, and eats it continuously. Apparently, its love for fruit resulted in its own outgrowth of fruit. The bunch of fruit around its neck ripens twice a year and is delicious. It's a highly favored tropical snack.

Stats:

Weak To:

electric

fire

ice

Hp	99
Attack	68
Defense	83
Special-attack	72
Special-defense	87
Speed	51

Strong Against:

fighting

ground

water

Can learn:

Razor-wind, Swords-dance, Cut, Gust, Whirlwind, Fly, Slam, Stomp, Headbutt, Body-slam, Take-down, Double-edge, Leer, Roar, Hyper-beam, Strength, Leech-seed, Growth, Razor-leaf, Solar-beam, Earthquake, Toxic, Mimic, Double-team, Flash, Rest

Evolution Chart:

Tropius(#357)

Chimecho (#358)

type(s): Psychic

habitat: Grassland

Can Be Found In:

- Mt coronet 4f small
- Mt coronet 5f
- Mt coronet 6f
- Sendoff spring area

Height: 1.97ft

Weight: 1.0kg

Abilities

levitate

Emitting ultrasonic cries, it floats on winds to travel great distances. Can emit waves of air powerful enough to knock out prey taller than itself. I hypothesize that it amplifies the faint sound of wind within its body. In high winds, Chimecho cries as it hangs from a tree branch or the eaves of a building using a suction cup on its head. This Pokémon plucks berries with its long tail and eats them. It uses the sucker on its head to hang from a tree or from eaves. It can produce seven different tones.

Stats:

Weak To:

bug
dark
ghost

Hp	75
Attack	50
Defense	80
Special-attack	95
Special-defense	90
Speed	65

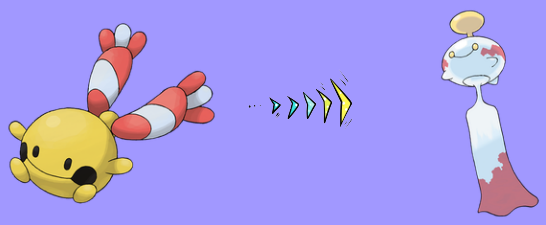
Strong Against:

fighting
poison

Can learn:

Bind, Tackle, Wrap, Take-down, Double-edge, Growl, Disable, Psybeam, Thunder-wave, Toxic, Confusion, Psychic, Hypnosis, Mimic, Double-team, Recover, Defense-curl, Light-screen, Reflect, Swift, Dream-eater, Flash, Psywave, Rest, Substitute

Evolution Chart:



Chingling(#433) → Chimecho(#358)

Absol (#359)

type(s): Dark

habitat: Mountain

Can Be Found In:
- Mt coronet exterior
- Mt coronet exterior
- Sinnoh route 213 area
- Union cave 1f

Height: 3.94ft
Weight: 47.0kg

Abilities

pressure
super-luck

Absol has the ability to foretell the coming of natural disasters. It lives in a harsh, rugged mountain environment. This Pokémon very rarely ventures down from the mountains. It has the ability to foretell natural disasters. Its life span is over a hundred years. Although it's said to bring disaster, in actuality, this Pokémon possesses a calm disposition and warns people of any crises that loom. Because of this Pokémon's ability to detect danger, people mistook Absol as a bringer of doom.

Stats:

Weak To:
bug
fairy
fighting

Hp	65
Attack	130
Defense	60
Special-attack	75
Special-defense	60
Speed	75

Strong Against:
ghost
psychic

Can learn:

Scratch, Razor-wind, Swords-dance, Cut, Headbutt, Body-slam, Double-edge, Leer, Bite, Flamethrower, Ice-beam, Blizzard, Hyper-beam, Counter, Strength, Thunderbolt, Thunder-wave, Thunder, Toxic, Quick-attack, Mimic, Double-team, Focus-energy

Evolution Chart:

Absol(#359)

Wynaut (#360)

type(s): Psychic

habitat: Cave

Can Be Found In:

- Hoenn route 130 area
- Lavaridge town area

Height: 1.97ft

Weight: 14.0kg

Abilities

shadow-tag

telepathy

WYNAUT gather on moonlit nights to play by squeezing up against each other. By being squeezed, this POKéMON gains endurance and is trained to dole out powerful counterattacks. A WYNAUT loves to eat sweet fruits. It cleverly picks fruits using its earlike arms. They gather in fruit gardens, drawn by the fragrance. It tends to move in a pack with others. They cluster in a tight group to sleep in a cave. It grows strong by pushing up against others en masse. It loves eating sweet fruit.

Stats:

Weak To:

bug

dark

ghost

95	Hp
23	Attack
48	Defense
23	Special-attack
48	Special-defense
23	Speed

Strong Against:

fighting

poison

Can learn:

Counter, Amnesia, Splash, Destiny-bond, Charm, Safeguard, Encore, Mirror-coat

Evolution Chart:

Wynaut(#360)

(Lvl 15)

Wobbuffet(#202)

Snorunt (#361)

type(s): Ice

habitat: Cave

Can Be Found In:

- Lake acuity area
- Acuity lakefront area
- Sinnoh route 216 area
- Sinnoh route 217 area

Height: 2.3ft

Weight: 16.8kg

Abilities

inner-focus

ice-body

In the snow country, certain folklore says a house will prosper if a Snorunt lives there. It is said that several Snorunt gather under giant leaves and live together in harmony. Arrives alongside the first snow. It's thought that homes Snorunt visit will prosper for many generations. By tradition, one might offer a lump of ice made from pure water at one's front door. It can only survive in cold areas. It bounces happily around, even in environments as cold as -150 degrees Fahrenheit.

Stats:

Weak To:

fighting
fire
rock
steel

50	Hp
50	Attack
50	Defense
50	Special-attack
50	Special-defense
50	Speed

Strong Against:

dragon
flying
grass
ground

Can learn:

Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Disable, Ice-beam, Blizzard, Toxic, Mimic, Double-team, Light-screen, Bide, Flash, Rest, Substitute, Snore, Spite, Powder-snow, Protect, Spikes, Icy-wind, Endure, Rollout, Swagger, Attract

Evolution Chart:

Snorunt(#361)

(Lvl 42)

Glalie(#362)

Glalie (#362)

type(s): Ice

habitat: Cave

Can Be Found In:

- Mount lanakila cave
- Mount lanakila outside

Height: 4.92ft

Weight: 256.5kg

Abilities

inner-focus

ice-body

Its actual body is a rock that isn't particularly hard. Glalie absorbs moisture from the air and drapes itself in an armor of ice. To protect itself, it clads its body in an armor of ice, made by freezing moisture in the air. GLALIE has the ability to freely control ice. For example, it can instantly freeze its foe solid. After immobilizing its foe in ice, this POKéMON enjoys eating it in leisurely fashion. To protect itself, it clad its body in an armor of ice, made by freezing moisture in the air.

Stats:

Weak To:

fighting
fire
rock
steel

80	Hp
80	Attack
80	Defense
80	Special-attack
80	Special-defense
80	Speed

Strong Against:

dragon
flying
grass
ground

Can learn:

Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Ice-beam, Blizzard, Hyper-beam, Earthquake, Toxic, Mimic, Double-team, Defense-curl, Light-screen, Self-destruct, Flash, Explosion, Rest, Super-fang, Substitute, Snore, Spite, Powder-snow

Evolution Chart:

Snorunt(#361)

(Lvl 42)

Glalie(#362)

Spheal (#363)

type(s): Ice,water

habitat: Sea

Can Be Found In:

- Sinnoh sea route 226
- Sinnoh sea route 230
- Shoal cave area
- Shoal cave b1f

Height: 2.62ft

Weight: 39.5kg

Abilities

thick-fat

ice-body

It is completely covered with plushy fur. As a result, it never feels the cold even when it is rolling about on ice floes or diving in the sea. Spheal always travels by rolling around on its ball-like body. When the season for ice floes arrives, this Pokémon can be seen rolling about on ice and crossing the sea. SPHEAL is much faster rolling than walking to get around. When groups of this POKéMON eat, they all clap at once to show their pleasure. Because of this, their mealtimes are noisy.

Stats:

Weak To:

electric

fighting

steel

Hp	70
Attack	40
Defense	50
Special-attack	55
Special-defense	50
Speed	25

Strong Against:

dragon

flying

ground

Can learn:

Headbutt, Body-slam, Double-edge, Growl, Water-gun, Surf, Ice-beam, Blizzard, Aurora-beam, Strength, Earthquake, Fissure, Toxic, Mimic, Double-team, Defense-curl, Waterfall, Rest, Rock-slide, Super-fang, Substitute, Snore, Curse, Powder-snow

Evolution Chart:

Spheal(#363)

(Lvl 32)

Sealeo(#364)

(Lvl 44)

Walrein(#365)

Sealeo (#364)

type(s): Ice,water

habitat: Sea

Can Be Found In:
- Sinnoh sea route 226
- Sinnoh sea route 230
- Undella bay area
- Johto safari zone zone

Height: 3.61ft

Weight: 87.6kg

Abilities

thick-fat

ice-body

Be it Spheal or Poké Ball, it will spin any round object on its nose with the greatest of ease. It habitually spins things on its nose. By doing so, it learns textures and odors. Sealeo often balances and rolls things on the tip of its nose. While the Pokémon is rolling something, it checks the object's aroma and texture to determine whether it likes the object or not. This Pokémon has a habit of spinning round things on its nose, whether those things are Poké Balls or Spheal.

Stats:

Weak To:

electric
fighting
steel

90	Hp
60	Attack
70	Defense
75	Special-attack
70	Special-defense
45	Speed

Strong Against:

dragon
flying
ground

Can learn:

Headbutt, Body-slam, Double-edge, Growl, Roar, Water-gun, Surf, Ice-beam, Blizzard, Aurora-beam, Strength, Earthquake, Toxic, Mimic, Double-team, Defense-curl, Waterfall, Rest, Rock-slide, Super-fang, Substitute, Snore, Powder-snow, Protect

Evolution Chart:

Spheal(#363)

(Lvl 32)

Sealeo(#364)

(Lvl 44)

Walrein(#365)

Walrein (#365)

type(s): Ice,water

habitat: Sea

Can Be Found In:
- Undella bay area

Height: 4.59ft
Weight: 150.6kg

Abilities

thick-fat
ice-body

Walrein swims all over in frigid seawater while crushing icebergs with its grand, imposing tusks. Its thick layer of blubber makes enemy attacks bounce off harmlessly. Walrein form herds of 20 to 30 individuals. When a threat appears, the herd's leader will protect the group with its life. Not only does its thick blubber keep it warm, it also protects it from attacks. It shatters ice with its prized tusks. It shatters drift ice with its strong tusks. Its thick layer of blubber repels enemy attacks.

Stats:

Weak To:

electric
fighting
steel

Hp	110
Attack	80
Defense	90
Special-attack	95
Special-defense	90
Speed	65

Strong Against:

dragon
flying
ground

Can learn:

Swords-dance, Headbutt, Body-slam, Double-edge, Growl, Roar, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Aurora-beam, Hyper-beam, Strength, Earthquake, Toxic, Mimic, Double-team, Defense-curl, Waterfall, Rest, Rock-slide, Super-fang

Evolution Chart:

Spheal(#363)

(Lvl 32)

Sealeo(#364)

(Lvl 44)

Walrein(#365)

Clamperl (#366)

type(s): Water

habitat: Sea

Can Be Found In:

- Sinnoh route 219 area
- Sinnoh route 221 area
- Kanto sea route 19 area
- Hoenn route 124

Height: 1.31ft

Weight: 52.5kg

Abilities

shell-armor

rattled

It is protected by a sturdy shell. Once in a lifetime, it makes a magnificent pearl. CLAMPERL grows while being protected by its rock-hard shell. When its body becomes too large to fit inside the shell, it is sure evidence that this POKéMON is getting close to evolution. It makes a single pearl during its lifetime. The pearl is said to amplify psychic power. Despite its appearance, it's carnivorous. It clamps down on its prey with both sides of its shell and doesn't let go until they stop moving.

Stats:

Weak To:

electric

grass

Hp	35
Attack	64
Defense	85
Special-attack	74
Special-defense	55
Speed	32

Strong Against:

fire

ground

rock

Can learn:

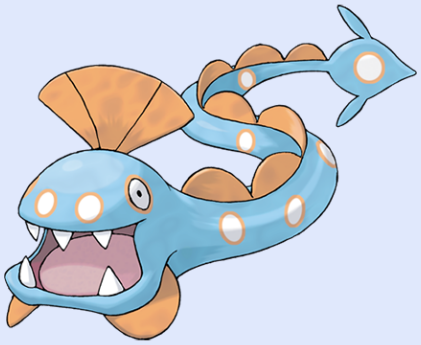
Body-slam, Double-edge, Supersonic, Water-gun, Surf, Ice-beam, Blizzard, Toxic, Mimic, Double-team, Confuse-ray, Barrier, Waterfall, Clamp, Rest, Substitute, Snore, Protect, Icy-wind, Endure, Swagger, Attract, Sleep-talk, Return, Frustration

Evolution Chart:

Clamperl(#366)

Huntail(#367)

Huntail (#367)



type(s): Water

habitat: Sea

Can Be Found In:
- Unova route 4 area
- Kalos route 12 area
- Alola route 15 main
- Hauoli city beachfront

Height: 5.58ft
Weight: 27.0kg

Abilities

swift-swim
water-veil

HUNTAIL's tail is shaped like a fish. It uses the tail to attract prey, then swallows the prey whole with its large, gaping mouth. This POKéMON swims by wiggling its slender body like a snake. It's not the strongest swimmer. It wags its tail to lure in its prey and then gulps them down as soon as they get close. It lives deep in the pitch-dark sea. It attracts prey by moving its tail in mimicry of a small animal.

Stats:

Weak To:
electric
grass

Hp	55
Attack	104
Defense	105
Special-attack	94
Special-defense	75
Speed	52

Strong Against:
fire
ground
rock

Can learn:

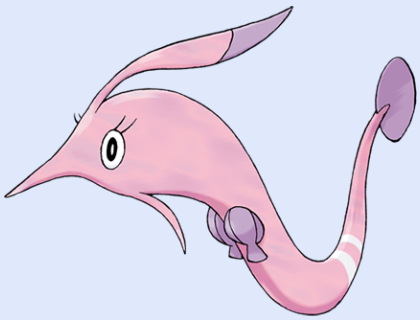
Bind, Body-slam, Double-edge, Bite, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Toxic, Mimic, Screech, Double-team, Waterfall, Swift, Rest, Super-fang, Substitute, Snore, Protect, Scary-face, Feint-attack, Mud-slap, Icy-wind

Evolution Chart:

Clamperl(#366)

Huntail(#367)

Gorebyss (#368)



type(s): Water

habitat: Sea

Can Be Found In:
- Unova route 4 area
- Kalos route 12 area
- Alola route 15 main
- Hauoli city beachfront

Height: 5.91ft

Weight: 22.6kg

Abilities

swift-swim

hydration

The color of its body changes with the water temperature. The coloration of Gorebyss in Alola is almost blindingly vivid. Gorebyss lives in the southern seas at extreme depths. Its body is built to withstand the enormous pressure of water at incredible depths. Because of this, this Pokémon's body is unharmed by ordinary attacks. Its pink body becomes more vivid with the rise of water temperatures in the springtime.

Stats:

Weak To:

electric

grass

Hp	55
Attack	84
Defense	105
Special-attack	114
Special-defense	75
Speed	52

Strong Against:

fire

ground

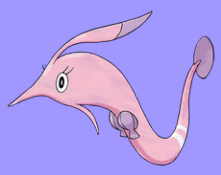
rock

Can learn:

Bind, Body-slam, Double-edge, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Toxic, Confusion, Psychic, Agility, Mimic, Double-team, Waterfall, Swift, Amnesia, Rest, Substitute, Snore, Protect, Mud-slap, Icy-wind, Endure, Swagger

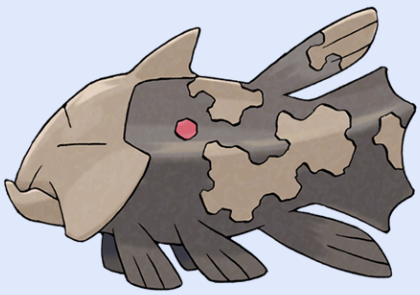
Evolution Chart:

Clamperl(#366)



Gorebyss(#368)

Relicanth (#369)



type(s): Water,rock

habitat: Sea

Can Be Found In:

- Sinnoh sea route 226
- Kanto route 12 area
- Hoenn route 124
- Hoenn route 126

Height: 3.28ft

Weight: 23.4kg

Abilities

swift-swim

rock-head

RELICANTH is a POKéMON species that existed for a hundred million years without ever changing its form. This ancient POKéMON feeds on microscopic organisms with its toothless mouth. Relicanth is a rare species that was discovered in deep-sea explorations. This Pokémon's body withstands the enormous water pressure of the ocean depths. Its body is covered in tough scales that are like craggy rocks. It has remained unchanged for 100 million years. It was discovered during a deep-sea exploration.

Stats:

Weak To:

electric
fighting
grass
steel

Hp	100
Attack	90
Defense	130
Special-attack	45
Special-defense	65
Speed	55

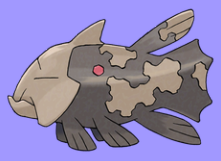
Strong Against:

bug
fire
flying
ice

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Earthquake, Toxic, Mimic, Double-team, Harden, Waterfall, Skull-bash, Amnesia, Rest, Rock-slide, Substitute, Snore, Flail, Protect

Evolution Chart:



Relicanth(#369)

Luvdisc (#370)

type(s): Water

habitat: Sea

Can Be Found In:
- Sinnoh pokemon league
- Sinnoh route 224 area
- Kanto route 27 area
- Ever grande city area

Height: 1.97ft

Weight: 8.7kg

Abilities

swift-swim

hydration

It lives in warm seas. It is said that a couple finding this Pokémon will be blessed with eternal love. During the spawning season, countless LUVDISC congregate at coral reefs, turning the waters pink. Luvdisc's heart-shaped body is a symbol of love and romance. It is said that any couple meeting this Pokémon is promised a loving relationship that never ends. Loving couples have a soft spot for this Pokémon, so honeymoon hotels often release this Pokémon into their pools.

Stats:

Weak To:

electric

grass

Hp	43
Attack	30
Defense	55
Special-attack	40
Special-defense	65
Speed	97

Strong Against:

fire

ground

rock

Can learn:

Tackle, Take-down, Double-edge, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Toxic, Agility, Mimic, Double-team, Waterfall, Swift, Splash, Rest, Substitute, Snore, Flail, Protect, Sweet-kiss, Icy-wind, Endure, Charm, Swagger

Evolution Chart:

Luvdisc(#370)

Bagon (#371)

type(s): Dragon

habitat: Rough-terrain

Can Be Found In:
- Sinnoh route 210 west
- Meteor falls backsmall
- Kalos route 8 area
- Alola route 3 south

Height: 1.97ft
Weight: 42.1kg

Abilities
rock-head
sheer-force

Some theories suggest that its behavior of forcefully bashing its head into things stimulates cells that affect its evolution. Dreaming of one day flying, it practices by leaping off cliffs every day. BAGON has a dream of one day soaring in the sky. In doomed efforts to fly, this POKéMON hurls itself off cliffs. As a result of its dives, its head has grown tough and as hard as tempered steel. Its well-developed neck muscles and iron-like head can smash boulders into pieces.

Stats:

Weak To:
fairy
ice

Hp	45
Attack	75
Defense	60
Special-attack	40
Special-defense	30
Speed	50

Strong Against:

Can learn:

Cut, Headbutt, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Ember, Flamethrower, Hydro-pump, Strength, Dragon-rage, Fire-spin, Toxic, Rage, Mimic, Double-team, Defense-curl, Focus-energy, Fire-blast, Rest, Rock-slide, Substitute

Evolution Chart:

Bagon(#371)

(Lvl 30)

Shelgon(#372)

(Lvl 50)

Salamence(#373)

Shelgon (#372)

type(s): Dragon

habitat: Rough-terrain

Can Be Found In:
- Kalae bay area

Height: 3.61ft
Weight: 110.5kg

Abilities
- rock-head
- overcoat

This Pokémon has covered its body in a hard shell that has the same composition as bone. Shelgon stores energy for evolution. The cells within its body are changing at a bewildering pace. Its hard shell is made from the same substance as bone. Inside Shelgon's armor-like shell, cells are in the midst of transformation to create an entirely new body. This Pokémon's shell is extremely heavy, making its movements sluggish.

Stats:

Weak To:
- fairy
- ice

Hp	65
Attack	95
Defense	100
Special-attack	60
Special-defense	50
Speed	50

Strong Against:

Can learn:

Cut, Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Ember, Flamethrower, Hydro-pump, Strength, Fire-spin, Toxic, Rage, Mimic, Double-team, Defense-curl, Focus-energy, Fire-blast, Rest, Rock-slide, Substitute, Snore, Protect

Evolution Chart:

Bagon(#371)

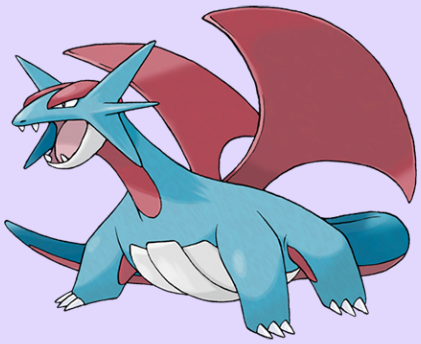
(Lvl 30)

Shelgon(#372)

(Lvl 50)

Salamence(#373)

Salamence (#373)



type(s): Dragon,flying

habitat: Rough-terrain

Can Be Found In:
- Alola route 3 south

Height: 4.92ft

Weight: 102.6kg

Abilities

intimidate

moxie

It becomes uncontrollable if it is enraged. It destroys everything with shredding claws and fire. It flies around on its wings, which have grown in at last. In its happiness, it gushes hot flames, burning up the fields it passes over. SALAMENCE came about as a result of a strong, long-held dream of growing wings. It is said that this powerful desire triggered a sudden mutation in this POKéMON's cells, causing it to sprout its magnificent wings.

Stats:

Weak To:

electric
fairy
ice
rock

Hp	95
Attack	135
Defense	80
Special-attack	110
Special-defense	80
Speed	100

Strong Against:

bug
fighting
grass

Can learn:

Cut, Fly, Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Ember, Flamethrower, Hydro-pump, Hyper-beam, Strength, Fire-spin, Earthquake, Toxic, Rage, Mimic, Double-team, Defense-curl, Focus-energy, Fire-blast, Swift, Rest, Rock-slide

Evolution Chart:

Bagon(#371)

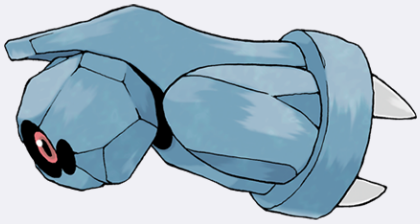
(Lvl 30)

Shelgon(#372)

(Lvl 50)

Salamence(#373)

Beldum (#374)



type(s): Steel,psychic

habitat: Rough-terrain

Can Be Found In:
- Sinnoh route 228 area
- Mossdeep city stevens
- Mount hokulani main
- Mount hokulani east

Height: 1.97ft

Weight: 95.2kg

Abilities

clear-body
light-metal

The cells in this Pokémon's body are composed of magnetic material. Instead of blood, magnetic forces flow through Beldum's body. Its cells are all magnets. It uses magnetism to communicate with others of its kind. It converses with others by using magnetic pulses. In a swarm, they move in perfect unison. BELDUM keeps itself floating by generating a magnetic force that repels earth's natural magnetism. When it sleeps, this POKéMON anchors itself to a cliff using the hooks on its rear.

Stats:

Weak To:

bug
dark
fire
ghost
ground

Hp	40
Attack	55
Defense	80
Special-attack	35
Special-defense	60
Speed	30

Strong Against:

fairy
ice
poison
rock

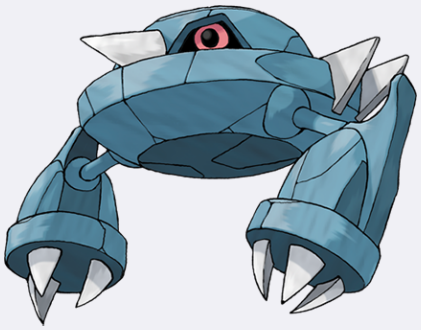
Can learn:

Headbutt, Tackle, Take-down, Iron-defense, Zen-headbutt, Iron-head, Steel-beam, Tera-blast

Evolution Chart:

Beldum(#374) Metang(#375) Metagross(#376)

Metang (#375)



type(s): Steel,psychic

habitat: Rough-terrain

Can Be Found In:
- Giant chasm forest
- Giant chasm forest cave
- Poke pelago poni island
- Poke pelago elite four

Height: 3.94ft

Weight: 202.5kg

Abilities

clear-body
light-metal

It floats midair using magnetism. Its body is so tough, even a crash with a jet plane won't leave a scratch. When two BELDUM fuse together, a magnetic nervous system places their brains in union. When two BELDUM fuse together, METANG is formed. The brains of the BELDUM are joined by a magnetic nervous system. This POKéMON turns its arms to the rear for traveling at high speed. It adores magnetic minerals, so it pursues Nosepass at speeds exceeding 60 mph.

Stats:

Weak To:

bug
dark
fire
ghost
ground

Hp	60
Attack	75
Defense	100
Special-attack	55
Special-defense	80
Speed	50

Strong Against:

fairy
ice
poison
rock

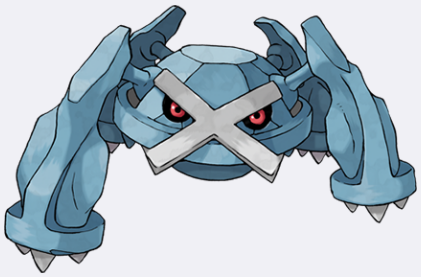
Can learn:

Ice-punch, Thunder-punch, Cut, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Hyper-beam, Strength, Earthquake, Toxic, Confusion, Psychic, Agility, Mimic, Double-team, Defense-curl, Light-screen, Reflect, Self-destruct, Swift, Flash

Evolution Chart:

Beldum(#374) — Metang(#375) — Metagross(#376)

Metagross (#376)



type(s): Steel,psychic

habitat: Rough-terrain

Can Be Found In:
- Giant chasm forest
- Giant chasm forest cave

Height: 5.25ft

Weight: 550.0kg

Abilities

clear-body
light-metal

METAGROSS is the result of two METANG achieving fusion. When hunting, this POKéMON pins the prey to the ground under its massive body. It then eats the helpless victim using the large mouth on its stomach. Metang combined to form it. With four brains, it has the intelligence of a supercomputer. Because the magnetic powers of these Pokémon get stronger in freezing temperatures, Metagross living on snowy mountains are full of energy.

Stats:

Weak To:

bug
dark
fire
ghost
ground

Hp	80
Attack	135
Defense	130
Special-attack	95
Special-defense	90
Speed	70

Strong Against:

fairy
ice
poison
rock

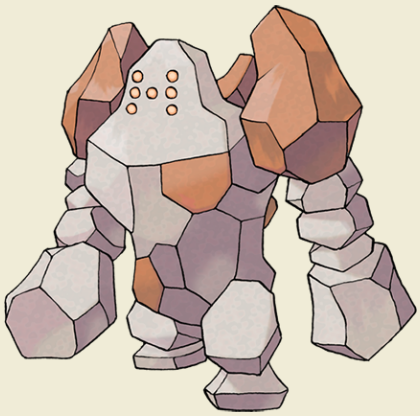
Can learn:

Ice-punch, Thunder-punch, Cut, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Hyper-beam, Strength, Earthquake, Toxic, Confusion, Psychic, Agility, Mimic, Double-team, Defense-curl, Light-screen, Reflect, Self-destruct, Swift, Flash

Evolution Chart:

Beldum(#374) → Metang(#375) → Metagross(#376)

Regirock (#377)



type(s): Rock

habitat: Cave

Can Be Found In:

- Desert ruins area
- Ultra space wilds cave

Height: 5.58ft

Weight: 230.0kg

Abilities

clear-body

sturdy

It is entirely composed of rocks with no sign of a brain or heart. It is a mystery even to modern scientists. A POKéMON that is made entirely of rocks and boulders. If parts of its body chip off in battle, REGIROCK repairs itself by adding new rocks. Regirock's body is composed entirely of rocks. Recently, a study made the startling discovery that the rocks were all unearthed from different locations. The same rocks that form its body have been found in ground layers around the world.

Stats:

Weak To:

fighting
grass
ground
steel
water

Hp	80
Attack	100
Defense	200
Special-attack	50
Special-defense	100
Speed	50

Strong Against:

bug
fire
flying
ice

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Stomp, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Hyper-beam, Counter, Seismic-toss, Strength, Thunderbolt, Thunder-wave, Thunder, Rock-throw, Earthquake, Dig, Toxic, Mimic, Double-team

Evolution Chart:

Regirock(#377)

Regice (#378)

type(s): Ice

habitat: Cave

Can Be Found In:

- Island cave area
- Ultra space wilds cave

Height: 5.91ft

Weight: 175.0kg

Abilities

clear-body

ice-body

Regice cloaks itself with frigid air of -328 degrees Fahrenheit. Things will freeze solid just by going near this Pokémon. Its icy body is so cold, it will not melt even if it is immersed in magma. This Pokémon's body is made of solid ice. It's said that Regice was born beneath thick ice in the ice age. Its entire body is made of Antarctic ice. After extensive studies, researchers believe the ice was formed during an ice age.

Stats:

Weak To:

fighting
fire
rock
steel

Hp	80
Attack	50
Defense	100
Special-attack	100
Special-defense	200
Speed	50

Strong Against:

dragon
flying
grass
ground

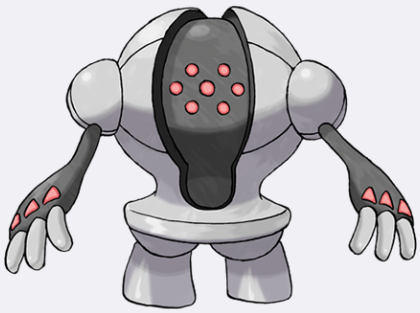
Can learn:

Mega-punch, Ice-punch, Thunder-punch, Stomp, Mega-kick, Headbutt, Body-slam, Double-edge, Ice-beam, Blizzard, Hyper-beam, Counter, Seismic-toss, Strength, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Mimic, Double-team, Defense-curl

Evolution Chart:

Regice(#378)

Registeel (#379)



type(s): Steel

habitat: Cave

Can Be Found In:

- Ancient tomb area
- Ultra space wilds cave

Height: 6.23ft

Weight: 205.0kg

Abilities

clear-body

light-metal

It is sturdier than any kind of metal. It hardened due to pressure underground over tens of thousands of years. Registeel was imprisoned by people in ancient times. The metal composing its body is thought to be a curious substance that is not of this earth. Registeel has a body that is harder than any kind of metal. Its body is apparently hollow. No one has any idea what this Pokémon eats. Tempered by pressure underground over tens of thousands of years, its body cannot be scratched.

Stats:

Weak To:

fighting

fire

ground

Hp	80
Attack	75
Defense	150
Special-attack	75
Special-defense	150
Speed	50

Strong Against:

fairy

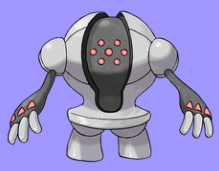
ice

rock

Can learn:

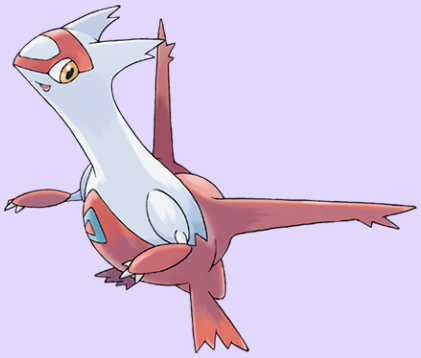
Mega-punch, Ice-punch, Thunder-punch, Stomp, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Hyper-beam, Counter, Seismic-toss, Strength, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Mimic, Double-team, Defense-curl, Self-destruct

Evolution Chart:



Registeel(#379)

Latias (#380)



type(s): Dragon,psychic

habitat: Waters-edge

Can Be Found In:
- Southern island area
- Roaming johto area
- Roaming hoenn area
- Ultra space wilds

Height: 4.59ft

Weight: 40.0kg

Abilities

levitate

LATIAS is highly sensitive to the emotions of people. If it senses any hostility, this POKéMON ruffles the feathers all over its body and cries shrilly to intimidate the foe. It can telepathically communicate with people. It changes its appearance using its down that refracts light. It communicates using telepathy. Its body is covered in down that refracts light to make it invisible. Its body is covered with a down that can refract light in such a way that it becomes invisible.

Stats:

Weak To:

bug
dark
fairy
ghost
ice

Hp	80
Attack	80
Defense	90
Special-attack	110
Special-defense	130
Speed	110

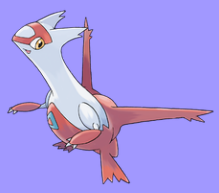
Strong Against:

fighting
poison

Can learn:

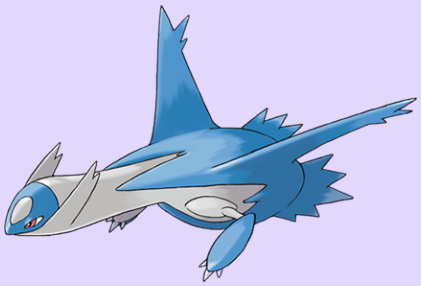
Cut, Fly, Body-slam, Take-down, Double-edge, Roar, Surf, Ice-beam, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Confusion, Psychic, Agility, Mimic, Double-team, Recover, Light-screen, Reflect, Waterfall, Swift

Evolution Chart:



Latias(#380)

Latios (#381)



type(s): Dragon,psychic

habitat: Waters-edge

Can Be Found In:

- Southern island area
- Roaming johto area
- Roaming hoenn area
- Ultra space wilds

Height: 6.56ft

Weight: 60.0kg

Abilities

levitate

It understands human speech and is highly intelligent. It is a tender Pokémon that dislikes fighting. Latios has the ability to make others see an image of what it has seen or imagines in its head. This Pokémon is intelligent and understands human speech. LATIOS will only open its heart to a TRAINER with a compassionate spirit. This POKéMON can fly faster than a jet plane by folding its forelegs to minimize air resistance.

Stats:

Weak To:

bug
dark
fairy
ghost
ice

Hp	80
Attack	90
Defense	80
Special-attack	130
Special-defense	110
Speed	110

Strong Against:

fighting
poison

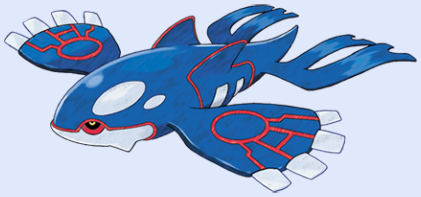
Can learn:

Cut, Fly, Body-slam, Take-down, Double-edge, Roar, Surf, Ice-beam, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Confusion, Psychic, Agility, Mimic, Double-team, Recover, Light-screen, Reflect, Waterfall, Swift

Evolution Chart:

Latios(#381)

Kyogre (#382)



type(s): Water

habitat: Sea

Can Be Found In:

- Cave of origin b4f
- Marine cave area
- Embedded tower kyogre
- Ultra space wilds

Height: 14.76ft

Weight: 352.0kg

Abilities

drizzle

KYOGRE is named in mythology as the POKéMON that expanded the sea by covering the land with torrential rains and towering tidal waves. It took to sleep after a cataclysmic battle with GROUDON. A mythical Pokémon said to have swelled the seas with rain and tidal waves. It battled with GROUDON. KYOGRE has appeared in mythology as the creator of the sea. After long years of feuding with GROUDON, it took to sleep at the bottom of the sea.

Stats:

Weak To:

electric
grass

Hp	100
Attack	100
Defense	90
Special-attack	150
Special-defense	140
Speed	90

Strong Against:

fire
ground
rock

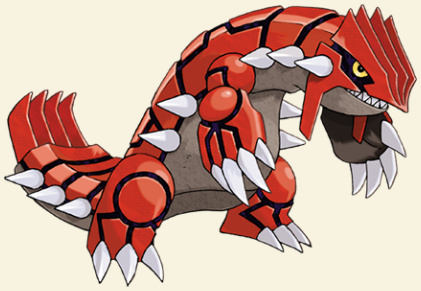
Can learn:

Headbutt, Body-slam, Take-down, Double-edge, Roar, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Mimic, Double-team, Defense-curl, Waterfall, Swift, Rest, Rock-slide, Substitute

Evolution Chart:

Kyogre(#382)

Groudon (#383)



type(s): Ground

habitat: Rough-terrain

Can Be Found In:

- Cave of origin b4f
- Terra cave area
- Embedded tower groundon
- Ultra space wilds cave

Height: 11.48ft

Weight: 950.0kg

Abilities

drought

GROUDON has the power to scatter rain clouds and make water evaporate with light and heat. It came as a savior to people who had been suffering from terrible floods. This legendary Pokémon is said to represent the land. It went to sleep after dueling Kyogre. Groudon is said to be the personification of the land itself. Legends tell of its many clashes against Kyogre, as each sought to gain the power of nature. This legendary POKéMON is said to represent the land. It went to sleep after dueling KYOGRE.

Stats:

Weak To:

grass
ice
water

Hp	100
Attack	150
Defense	140
Special-attack	100
Special-defense	90
Speed	90

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Swords-dance, Cut, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Hyper-beam, Counter, Seismic-toss, Strength, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Earthquake, Fissure

Evolution Chart:

Groudon(#383)

Rayquaza (#384)

type(s): Dragon,flying

habitat: Rare

Can Be Found In:
- Sky pillar apex
- Embedded tower rayquaza
- Ultra space wilds cliff

Height: 22.97ft

Weight: 206.5kg

Abilities

air-lock

It lives in the ozone layer far above the clouds and cannot be seen from the ground. RAYQUAZA is said to have lived for hundreds of millions of years in the earth's ozone layer, above the clouds. Its existence had been completely unknown because it lived so high in the sky. It flies forever through the ozone layer, consuming meteoroids for sustenance. The many meteoroids in its body provide the energy it needs to Mega Evolve.

Stats:

Weak To:

electric
fairy
ice
rock

Hp	105
Attack	150
Defense	90
Special-attack	150
Special-defense	90
Speed	95

Strong Against:

bug
fighting
grass

Can learn:

Swords-dance, Fly, Bind, Headbutt, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Mimic, Double-team, Fire-blast

Evolution Chart:

Rayquaza(#384)

Jirachi (#385)

type(s): Steel,psychic

habitat: Mountain

Can Be Found In:

Height: 0.98ft

Weight: 1.1kg

Abilities

serene-grace

Generations have believed that any wish written on a note on its head will come true when it awakens. Once every 1,000 years, the singing of a pure voice will rouse this Pokémon from its near- perpetual slumber. It wakes for only seven days. JIRACHI is said to make wishes come true. While it sleeps, a tough crystalline shell envelops the body to protect it from enemies. It is said to make any wish come true. It is awake for only seven days out of a thousand years.

Stats:

Weak To:

- bug
- dark
- fire
- ghost
- ground

100	Hp
100	Attack
100	Defense
100	Special-attack
100	Special-defense
100	Speed

Strong Against:

- fairy
- ice
- poison
- rock

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Double-edge, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Mimic, Double-team, Confuse-ray, Defense-curl, Light-screen, Reflect

Evolution Chart:

Jirachi(#385)

Deoxys-normal (#386)

type(s): Psychic

habitat: Rare

Can Be Found In:

- Birth island area

Height: 5.58ft

Weight: 60.8kg

Abilities

pressure

The DNA of a space virus underwent a sudden mutation upon exposure to a laser beam and resulted in Deoxys. The crystalline organ on this Pokémon's chest appears to be its brain. DEOXYS emerged from a virus that came from space. It is highly intelligent and wields psychokinetic powers. This POKéMON shoots lasers from the crystalline organ on its chest. When it changes form, an aurora appears. It absorbs attacks by altering its cellular structure.

Stats:

Weak To:

bug
dark
ghost

Hp	50
Attack	150
Defense	50
Special-attack	150
Special-defense	50
Speed	150

Strong Against:

fighting
poison

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Cut, Bind, Headbutt, Body-slam, Wrap, Take-down, Double-edge, Leer, Ice-beam, Psybeam, Hyper-beam, Low-kick, Seismic-toss, Strength, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Agility

Evolution Chart:

Turtwig (#387)

type(s): Grass

habitat: Unknown

Can Be Found In:
- Lake verity before
- Sinnoh route 201 area
- Hoenn route 101 area

Height: 1.31ft
Weight: 10.2kg

Abilities
- overgrow
- shell-armor

It undertakes photosynthesis with its body, making oxygen. The leaf on its head wilts if it is thirsty. Photosynthesis occurs across its body under the sun. The shell on its back is actually hardened soil. The shell on its back is made of soil. On a very healthy TURTWIG, the shell should feel moist. This Pokémon becomes more energetic the more sunlight there is. The part resembling a shell is similar to silt and is slightly damp and warm to the touch.

Stats:

Weak To:
- bug
- fire
- flying
- ice

Hp	55
Attack	68
Defense	64
Special-attack	45
Special-defense	55
Speed	31

Strong Against:
- ground
- rock
- water

Can learn:

Swords-dance, Cut, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Bite, Roar, Strength, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Sleep-powder, Toxic, Double-team, Withdraw, Light-screen, Reflect, Amnesia, Flash

Evolution Chart:

Turtwig(#387)

(Lvl 18)

Grotle(#388)

(Lvl 32)

Torterra(#389)

Grotle (#388)

type(s): Grass

habitat: Unknown

Can Be Found In:
- Ulaula meadow area

Height: 3.61ft
Weight: 97.0kg

Abilities
- overgrow
- shell-armor

It lives along water in forests. In the daytime, it leaves the forest to sunbathe its treed shell. Appears where there is clean spring water. The fruit that grows on the shrubs on its shell is sweet, nutritious, and truly delicious. It knows where pure water wells up. It carries fellow Pokémon there on its back. The shell is hardened soil. Some Pokémon come to peck the berries growing on the trees on its back.

Stats:

Weak To:
- bug
- fire
- flying
- ice

Hp	75
Attack	89
Defense	85
Special-attack	55
Special-defense	65
Speed	36

Strong Against:
- ground
- rock
- water

Can learn:

Swords-dance, Cut, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Bite, Roar, Strength, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Sleep-powder, Toxic, Double-team, Withdraw, Light-screen, Reflect, Amnesia, Flash

Evolution Chart:

Turtwig(#387)

(Lvl 18)

Grotle(#388)

(Lvl 32)

Torterra(#389)

Torterra (#389)

type(s): Grass,ground

habitat: Unknown

Can Be Found In:

Height: 7.22ft

Weight: 310.0kg

Abilities

- overgrow
- shell-armor

Small Pokémon occasionally gather on its unmoving back to begin building their nests. Some Pokémon are born on a Torterra's back and spend their entire life there. Ancient people imagined that beneath the ground, a gigantic Torterra dwelled. This remarkable, large-bodied Pokémon would serve beautifully as borrowed scenery for a garden, and its strength is peerless. Torterra roams the wilderness in search of clean water. Some Pokémon are born on a TORTERRA's back and spend their entire life there.

Stats:

Weak To:

- bug
- flying
- ice

Hp	95
Attack	109
Defense	105
Special-attack	75
Special-defense	85
Speed	56

Strong Against:

- electric
- poison
- rock
- steel

Can learn:

Swords-dance, Cut, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Bite, Roar, Hyper-beam, Strength, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Sleep-powder, Earthquake, Toxic, Double-team, Withdraw, Light-screen

Evolution Chart:

Turtwig(#387)

(Lvl 18)

Grotle(#388)

(Lvl 32)

Torterra(#389)

Chimchar (#390)

type(s): Fire

habitat: Unknown

Can Be Found In:
- Lake verity before
- Sinnoh route 201 area
- Hoenn route 101 area

Height: 1.64ft

Weight: 6.2kg

Abilities

blaze

iron-fist

Full of vigor and always in high spirits. It was once known by the name "Lantern-Tail" and feared as some kind of apparition. Its fiery rear end is fueled by gas made in its belly. Even rain can't extinguish the fire. The gas made in its belly burns from its rear end. The fire burns weakly when it feels sick. It is very agile. Before going to sleep, it extinguishes the flame on its tail to prevent fires.

Stats:

Weak To:

ground

rock

water

Hp	44
Attack	58
Defense	44
Special-attack	58
Special-defense	44
Speed	61

Strong Against:

bug

grass

ice

steel

Can learn:

Fire-punch, Thunder-punch, Scratch, Swords-dance, Cut, Double-kick, Headbutt, Tackle, Take-down, Double-edge, Leer, Ember, Flamethrower, Submission, Low-kick, Counter, Strength, Fire-spin, Dig, Toxic, Agility, Double-team, Focus-energy, Metronome

Evolution Chart:

Chimchar(#390)

(Lvl 14)

Monferno(#391)

(Lvl 36)

Infernape(#392)

Monferno (#391)

type(s): Fire,fighting

habitat: Unknown

Can Be Found In:
- Alola route 11 area

Height: 2.95ft
Weight: 22.0kg

Abilities
- blaze
- iron-fist

It skillfully controls the intensity of the fire on its tail to keep its foes at an ideal distance. To intimidate attackers, it stretches the fire on its tail to make itself appear bigger. The deeper the blue on its face, the more powerful it will grow to become. It leaps about every which way and lands powerful blows against its opponents with the flame on its tail. A bigger fire on its tail and a brighter blue pattern on its face means its rank in its pack is higher.

Stats:

Weak To:
- fairy
- flying
- ground
- psychic
- water

Hp	64
Attack	78
Defense	52
Special-attack	78
Special-defense	52
Speed	81

Strong Against:
- bug
- dark
- grass
- ice
- normal
- steel

Can learn:

Fire-punch, Thunder-punch, Scratch, Swords-dance, Cut, Double-kick, Headbutt, Tackle, Take-down, Double-edge, Leer, Ember, Flamethrower, Low-kick, Counter, Strength, Fire-spin, Dig, Toxic, Agility, Double-team, Focus-energy, Metronome, Fire-blast

Evolution Chart:

Chimchar(#390) → Monferno(#391) → Infernape(#392)

Infernape (#392)

type(s): Fire,fighting

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 55.0kg

Abilities

- blaze
- iron-fist

A tall, hardy Pokémon with a dazzling appearance. It shrouds itself in flame and battles as if engaged in dance-truly a sight to behold. It uses a special kind of martial arts involving all its limbs. Its fire never goes out. Its crown of fire is indicative of its fiery nature. It is beaten by none in terms of quickness. It tosses its enemies around with agility. It uses all its limbs to fight in its own unique style.

Stats:

Weak To:

- fairy
- flying
- ground
- psychic
- water

Hp	76
Attack	104
Defense	71
Special-attack	104
Special-defense	71
Speed	108

Strong Against:

- bug
- dark
- grass
- ice
- normal
- steel

Can learn:

Fire-punch, Thunder-punch, Scratch, Swords-dance, Cut, Double-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Roar, Ember, Flamethrower, Hyper-beam, Low-kick, Counter, Strength, Solar-beam, Fire-spin, Earthquake, Dig, Toxic

Evolution Chart:

Chimchar(#390) → Monferno(#391) → Infernape(#392)

Piplup (#393)

type(s): Water

habitat: Unknown

Can Be Found In:
- Lake verity before
- Sinnoh route 201 area
- Hoenn route 101 area

Height: 1.31ft
Weight: 5.2kg

Abilities

torrent
competitive

It doesn't like to be taken care of. It's difficult to bond with since it won't listen to its Trainer. It lives along shores in northern countries. A skilled swimmer, it dives for over 10 minutes to hunt. Prefers cold climes and appears along coasts. It's an adorable little thing-as cute as any child-but it's also prideful, unwilling to accept handouts from people. Because it is very proud, it hates accepting food from people. Its thick down guards it from cold.

Stats:

Weak To:
electric
grass

Hp	53
Attack	51
Defense	53
Special-attack	61
Special-defense	56
Speed	40

Strong Against:
fire
ground
rock

Can learn:

Pound, Cut, Headbutt, Fury-attack, Tackle, Double-edge, Growl, Supersonic, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Peck, Drill-peck, Dig, Toxic, Agility, Double-team, Haze, Bide, Waterfall, Swift, Bubble, Rest

Evolution Chart:

Piplup(#393)

(Lvl 16)

Prinplup(#394)

(Lvl 36)

Empoleon(#395)

Prinplup (#394)

type(s): Water

habitat: Unknown

Can Be Found In:
- Alola route 16 main

Height: 2.62ft

Weight: 23.0kg

Abilities

torrent

competitive

Because every Prinplup considers itself to be the most important, they can never form a group. Because every PRINPLUP considers itself to be the most important, they can never form a group. Its wings deliver wicked blows that snap even the thickest of trees. It searches for prey in icy seas. It lives a solitary life. Its wings deliver wicked blows that can snap even the thickest of trees.

Stats:

Weak To:

electric

grass

Hp	64
Attack	66
Defense	68
Special-attack	81
Special-defense	76
Speed	50

Strong Against:

fire

ground

rock

Can learn:

Pound, Cut, Headbutt, Fury-attack, Tackle, Take-down, Double-edge, Growl, Supersonic, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Peck, Drill-peck, Strength, Dig, Toxic, Agility, Double-team, Haze, Bide, Waterfall, Swift

Evolution Chart:

Piplup(#393)

(Lvl 16)

Prinplup(#394)

(Lvl 36)

Empoleon(#395)

Empoleon (#395)

type(s): Water,steel

habitat: Unknown

Can Be Found In:

Height: 5.58ft

Weight: 84.5kg

Abilities

torrent

competitive

It swims as fast as a jet boat. The edges of its wings are sharp and can slice apart drifting ice. It avoids unnecessary disputes, but it will decimate anything that threatens its pride. The three horns that extend from its beak attest to its power. The leader has the biggest horns. Since ancient times, it has been revered by the people of Hisui, who call it the Master of the Waves. Its wings are a match for even master-crafted blades.

Stats:

84	Hp
86	Attack
88	Defense
111	Special-attack
10	Special-defense
60	Speed

Weak To:

electric

fighting

grass

Strong Against:

fairy

ice

rock

Can learn:

Pound, Swords-dance, Cut, Headbutt, Fury-attack, Tackle, Body-slam, Take-down, Double-edge, Growl, Roar, Supersonic, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Peck, Drill-peck, Strength, Earthquake, Dig, Toxic

Evolution Chart:

Piplup(#393)

(Lvl 16)

Prinplup(#394)

(Lvl 36)

Empoleon(#395)

Starly (#396)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3
- Great marsh area 4

Height: 0.98ft
Weight: 2.0kg

Abilities
keen-eye
reckless

They flock around mountains and fields, chasing after bug Pokémon. Their singing is noisy and annoying. They live in the fields and mountains, gathering in large flocks. Their cries are quite obnoxious. Though small, their wings are strong-a strike from them leaves pain that persists for a week. Usually with a large flock, it is barely noticeable when alone. Its cries are very strident. Because they are weak individually, they form groups. However, they bicker if the group grows too big.

Stats:

Weak To:
electric
ice
rock

Hp	40
Attack	55
Defense	30
Special-attack	30
Special-defense	30
Speed	60

Strong Against:
bug
grass

Can learn:

Gust, Wing-attack, Whirlwind, Fly, Sand-attack, Fury-attack, Tackle, Take-down, Double-edge, Growl, Toxic, Agility, Quick-attack, Double-team, Mirror-move, Swift, Rest, Substitute, Thief, Snore, Protect, Mud-slap, Foresight, Detect, Endure, Swagger

Evolution Chart:

Starly(#396)

(Lvl 14)

Staravia(#397)

(Lvl 34)

Staraptor(#398)

Staravia (#397)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:
- Sendoff spring area
- Trophy garden area
- Lake verity before
- Lake verity after

Height: 1.97ft

Weight: 15.5kg

Abilities

intimidate

reckless

It lives in forests and fields. Squabbles over territory occur when flocks collide. It flies around forests and fields in search of bug Pokémon. It stays within a huge flock. They form remarkably large flocks and are constantly fighting amongst themselves. I suspect that those with magnificent plumes on their heads are the strong ones. Recognizing their own weakness, they always live in a group. When alone, a Staravia cries noisily.

Stats:

Weak To:

electric

ice

rock

Hp	55
Attack	75
Defense	50
Special-attack	40
Special-defense	40
Speed	80

Strong Against:

bug

grass

Can learn:

Gust, Wing-attack, Whirlwind, Fly, Tackle, Take-down, Double-edge, Growl, Toxic, Agility, Quick-attack, Double-team, Swift, Rest, Substitute, Thief, Snore, Protect, Mud-slap, Endure, Swagger, Steel-wing, Attract, Sleep-talk, Return, Frustration

Evolution Chart:

Starly(#396)

(Lvl 14)

Staravia(#397)

(Lvl 34)

Staraptor(#398)

Staraptor (#398)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 24.9kg

Abilities

intimidate

reckless

It has left the flock, having gained strength enough to survive on its own. The astounding force with which Staraptor flies through the air allows it to carry away large, burly targets. When Staravia evolve into Staraptor, they leave the flock to live alone. They have sturdy wings. It never stops attacking even if it is injured. It fusses over the shape of its comb. The muscles in its wings and legs are strong. It can easily fly while gripping a small Pokémon.

Stats:

Weak To:

electric

ice

rock

Hp	85
Attack	120
Defense	70
Special-attack	50
Special-defense	60
Speed	100

Strong Against:

bug

grass

Can learn:

Gust, Wing-attack, Whirlwind, Fly, Tackle, Take-down, Double-edge, Growl, Hyper-beam, Toxic, Agility, Quick-attack, Double-team, Swift, Sky-attack, Rest, Substitute, Thief, Snore, Protect, Mud-slap, Endure, Swagger, Steel-wing, Attract, Sleep-talk

Evolution Chart:

Starly(#396)

(Lvl 14)

Staravia(#397)

(Lvl 34)

Staraptor(#398)

Bidoof (#399)

type(s): Normal

habitat: Unknown

Can Be Found In:

- Valley windworks area
- Eterna forest area
- Great marsh area 1
- Great marsh area 2

Height: 1.64ft

Weight: 20.0kg

Abilities

simple

unaware

With nerves of steel, nothing can perturb it. It is more agile and active than it appears. It constantly gnaws on logs and rocks to whittle down its front teeth. It nests alongside water. It lives in groups by the water. It chews up boulders and trees around its nest with its incisors. A comparison revealed that Bidoof's front teeth grow at the same rate as Rattata's.

Stats:

Weak To:

fighting

Hp	59
Attack	45
Defense	40
Special-attack	35
Special-defense	40
Speed	31

Strong Against:

Can learn:

Swords-dance, Cut, Headbutt, Tackle, Take-down, Double-edge, Bite, Growl, Ice-beam, Blizzard, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Quick-attack, Double-team, Defense-curl, Swift, Skull-bash, Amnesia, Fury-swipes, Rest, Hyper-fang

Evolution Chart:

Bidoof(#399)

(Lvl 15)

Bibarel(#400)

Bibarel (#400)

type(s): Normal,water

habitat: Unknown

Can Be Found In:
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3
- Great marsh area 4

Height: 3.28ft

Weight: 31.5kg

Abilities

simple

unaware

It busily makes its nest with stacks of branches and roots it has cut up with its sharp incisors. A river dammed by BIBAREL will never overflow its banks, which is appreciated by people nearby. It makes its nest by damming streams with bark and mud. It is known as an industrious worker. Bibarel fur repels water and is also a fantastic material for heat retention. These Pokémon create dams on rivers to live in. A river dammed by Bibarel will never overflow its banks, which is appreciated by people nearby.

Stats:

Weak To:

electric
fighting
grass

79	Hp
85	Attack
60	Defense
55	Special-attack
60	Special-defense
71	Speed

Strong Against:

fire
ground
rock

Can learn:

Swords-dance, Cut, Headbutt, Tackle, Take-down, Double-edge, Bite, Growl, Water-gun, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Double-team, Defense-curl, Waterfall, Swift, Amnesia, Rest

Evolution Chart:

Bidoof(#399)

(Lvl 15)

Bibarel(#400)

Kricketot (#401)

type(s): Bug

habitat: Unknown

Can Be Found In:

- Eterna forest area
- Sinnoh route 201 area
- Sinnoh route 202 area
- Sinnoh route 203 area

Height: 0.98ft

Weight: 2.2kg

Abilities

shed-skin

run-away

Its legs are short. Whenever it stumbles, its stiff antennae clack with a xylophone-like sound. It chats with others using the sounds of its colliding antennae. These sounds are fall hallmarks. When its antennae hit each other, it sounds like the music of a xylophone. When the trees take on new hues, more of these Pokémon appear. The tone they create by striking their antennae together resembles that of the marimba, an instrument of foreign lands.

Stats:

Weak To:

fire

flying

rock

Hp	37
Attack	25
Defense	41
Special-attack	25
Special-defense	41
Speed	25

Strong Against:

dark

grass

psychic

Can learn:

Pound, Tackle, Growl, Absorb, String-shot, Bide, Snore, Mud-slap, Uproar, Endeavor, Bug-bite, Struggle-bug, Lunge, Skitter-smack, Tera-blast

Evolution Chart:

Kricketot(#401)

(Lvl 10)

Kricketune(#402)

Kricketune (#402)

type(s): Bug

habitat: Unknown

Can Be Found In:

- Trophy garden area
- Valor lakefront area
- Sinnoh route 206 area
- Sinnoh route 210 south

Height: 3.28ft

Weight: 25.5kg

Abilities

swarm

technician

By allowing its cry to resonate in the hollow of its belly, it produces a captivating sound. There is a village that hosts a contest based on the amazingly variable cries of this Pokémon. It signals its emotions with its melodies. Scientists are studying these melodic patterns. It uses its cutlass-like arms to produce sound, the melody of which varies from individual to individual. It is a worthwhile endeavor to seek out one's favorite tunes.

Stats:

Weak To:

fire

flying

rock

Hp	77
Attack	85
Defense	51
Special-attack	55
Special-defense	51
Speed	65

Strong Against:

dark

grass

psychic

Can learn:

Pound, Swords-dance, Cut, Tackle, Take-down, Growl, Sing, Hyper-beam, Strength, Absorb, String-shot, Toxic, Screech, Double-team, Focus-energy, Bide, Leech-life, Flash, Rest, Slash, Substitute, Snore, Protect, Mud-slap, Perish-song, Giga-drain

Evolution Chart:

Kricketot(#401)

(Lvl 10)

Kricketune(#402)

Shinx (#403)

type(s): Electric

habitat: Unknown

Can Be Found In:

- Valley windworks area
- Fuego ironworks area
- Sinnoh route 202 area
- Sinnoh route 203 area

Height: 1.64ft

Weight: 9.5kg

Abilities

rivalry

intimidate

Electricity makes this Pokémon's fur glow. Shinx sends signals to others of its kind by shaking the tip of its tail while the tail tip is shining brightly. This Pokémon generates electricity by contracting its muscles. Excited trembling is a sign that Shinx is generating a tremendous amount of electricity. The extension and contraction of its muscles generates electricity. It glows when in trouble. All of its fur dazzles if danger is sensed. It flees while the foe is momentarily blinded.

Stats:

Weak To:

ground

Hp	45
Attack	65
Defense	34
Special-attack	40
Special-defense	34
Speed	45

Strong Against:

flying

water

Can learn:

Double-kick, Headbutt, Tackle, Take-down, Double-edge, Leer, Bite, Roar, Strength, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Quick-attack, Double-team, Confuse-ray, Light-screen, Swift, Flash, Rest, Substitute, Thief, Snore, Protect

Evolution Chart:

Shinx(#403) Luxio(#404) Luxray(#405)

Luxio (#404)

type(s): Electric

habitat: Unknown

Can Be Found In:

- Fuego ironworks area
- Sinnoh route 222 area
- Alola route 8 main

Height: 2.95ft

Weight: 30.5kg

Abilities

rivalry

intimidate

Upon encountering an opponent, this Pokémon prepares for battle by extending its claws, which can put out 1,000,000 volts of electricity. Strong electricity courses through the tips of its sharp claws. A light scratch causes fainting in foes. It rests its forelegs on others to communicate with rhythmic electric pulses from its claws. Its claws loose electricity with enough amperage to cause fainting. They live in small groups.

Stats:

Weak To:

ground

Hp	60
Attack	85
Defense	49
Special-attack	60
Special-defense	49
Speed	60

Strong Against:

flying

water

Can learn:

Headbutt, Tackle, Take-down, Double-edge, Leer, Bite, Roar, Strength, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Quick-attack, Double-team, Confuse-ray, Light-screen, Swift, Flash, Rest, Substitute, Thief, Snore, Protect, Scary-face

Evolution Chart:

Shinx(#403) Luxio(#404) Luxray(#405)

Luxray (#405)

type(s): Electric

habitat: Unknown

Can Be Found In:

Height: 4.59ft

Weight: 42.0kg

Abilities

rivalry

intimidate

Luxray's ability to see through objects comes in handy when it's scouting for danger. Luxray can see through solid objects. It will instantly spot prey trying to hide behind walls, even if the walls are thick. When its eyes gleam gold, it can spot hiding prey--even those taking shelter behind a wall. Seeing through solid objects uses up a lot of Luxray's electricity, so the Pokémon sleeps for long periods of time to store up energy.

Stats:

Weak To:

ground

80	Hp
120	Attack
79	Defense
95	Special-attack
79	Special-defense
70	Speed

Strong Against:

flying

water

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Hyper-beam, Strength, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Quick-attack, Double-team, Confuse-ray, Light-screen, Swift, Flash, Rest, Substitute

Evolution Chart:

Shinx(#403) Luxio(#404) Luxray(#405)

Budew (#406)

type(s): Grass,poison

habitat: Unknown

Can Be Found In:

- Eterna forest area
- Great marsh area 1
- Great marsh area 2
- Great marsh area 3

Height: 0.66ft

Weight: 1.2kg

Abilities

natural-cure

poison-point

Sensitive to changing temperature, the bud is said to bloom when it feels the sun's warm touch. Sensitive to changing temperatures, the bud blooms when it's warm, releasing toxic pollen. Over the winter, it closes its bud and endures the cold. In spring, the bud opens and releases pollen. When it feels the sun's warm touch, it opens its bud to release pollen. It lives alongside clear pools. It lives alongside clear ponds. It scatters pollen that induces harsh sneezing and runny noses.

Stats:

Weak To:

bug
fire
flying
ice
psychic

Hp	40
Attack	30
Defense	35
Special-attack	50
Special-defense	70
Speed	55

Strong Against:

fairy
rock
water

Can learn:

Swords-dance, Cut, Poison-sting, Pin-missile, Absorb, Mega-drain, Growth, Razor-leaf, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Petal-dance, Toxic, Double-team, Swift, Flash, Rest, Substitute, Mind-reader, Snore, Cotton-spore, Protect

Evolution Chart:

Budew(#406) → Roselia(#315) → Roserade(#407)

Roserade (#407)

type(s): Grass,poison

habitat: Unknown

Can Be Found In:
- Unova route 12 area
- Lostlorn forest area
- Unova victory road 2

Height: 2.95ft

Weight: 14.5kg

Abilities

natural-cure

poison-point

Its sweet aroma attracts prey. Then it spews poison. The more toxic it is, the sweeter its aroma. Luring prey with a sweet scent, it uses poison whips on its arms to poison, bind, and finish off the prey. The poison in its right hand is quick acting. The poison in its left hand is slow acting. Both are life threatening. It attracts prey with a sweet aroma, then downs it with thorny whips hidden in its arms. With the movements of a dancer, it strikes with whips that are densely lined with poison thorns.

Stats:

Weak To:

bug
fire
flying
ice
psychic

Hp	60
Attack	70
Defense	65
Special-attack	125
Special-defense	105
Speed	90

Strong Against:

fairy
rock
water

Can learn:

Swords-dance, Cut, Body-slam, Poison-sting, Pin-missile, Hyper-beam, Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Poison-powder, Stun-spore, Petal-dance, Toxic, Double-team, Swift, Flash, Rest, Substitute, Snore, Protect, Sludge-bomb

Evolution Chart:

Budew(#406)

Roselia(#315)

(Shiny-stone)

Roserade(#407)

Cranidos (#408)

type(s): Rock

habitat: Unknown

Can Be Found In:
- Alola route 8 fossil

Height: 2.95ft
Weight: 31.5kg

Abilities

mold-breaker
sheer-force

CRANIDOS toughen up their already rock-hard heads by headbutting one another. It lived in jungles around 100 million years ago. Its skull is as hard as iron. It was resurrected from an iron ball-like fossil. It downs prey with its headbutts. It was resurrected from an iron ball-like fossil. It downs prey with its head butts. It lived in jungles around a hundred million years ago. It used its skillful headbutts to combat Aerodactyl.

Stats:

Hp	67
Attack	125
Defense	40
Special-attack	30
Special-defense	30
Speed	58

Weak To:

fighting
grass
ground
steel
water

Strong Against:

bug
fire
flying
ice

Can learn:

Fire-punch, Thunder-punch, Swords-dance, Whirlwind, Slam, Stomp, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Flamethrower, Ice-beam, Blizzard, Strength, Thunderbolt, Thunder, Earthquake, Dig, Toxic, Screech

Evolution Chart:

Cranidos(#408)

(Lvl 30)

Rampardos(#409)

Rampardos (#409)

type(s): Rock

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 102.5kg

Abilities

mold-breaker

sheer-force

Its powerful head butt has enough power to shatter even the most durable things upon impact. Its skull is as hard as iron. It is a brute that tears down jungle trees while catching prey. Its skull withstands impacts of any magnitude. As a result, its brain never gets the chance to grow. Records exist of a revived fossil that evolved into Rampardos. It proceeded to escape and then destroy a skyscraper with a headbutt.

Stats:

Weak To:

fighting
grass
ground
steel
water

97	Hp
165	Attack
60	Defense
65	Special-attack
50	Special-defense
58	Speed

Strong Against:

bug
fire
flying
ice

Can learn:

Fire-punch, Thunder-punch, Swords-dance, Cut, Whirlwind, Slam, Stomp, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Flamethrower, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Thunderbolt, Thunder, Earthquake, Dig

Evolution Chart:

Cranidos(#408)

(Lvl 30)

Rampardos(#409)

Shieldon (#410)

type(s): Rock,steel

habitat: Unknown

Can Be Found In:
- Alola route 8 fossil

Height: 1.64ft
Weight: 57.0kg

Abilities
- sturdy
- soundproof

A mild-mannered, herbivorous Pokémon, it used its face to dig up tree roots to eat. The skin on its face was plenty tough. Many fossils of this Pokémon have been found, but almost none have shown signs of damage to the face. It was generated from a fossil dug out of a layer of clay that was older than anyone knows. It has a sturdy face. It is outstandingly armored. As a result, it can eat grass and berries without having to fight.

Stats:

Weak To:
- fighting
- grass
- ground
- water

Hp	30
Attack	42
Defense	118
Special-attack	42
Special-defense	88
Speed	30

Strong Against:
- bug
- fairy
- flying
- ice

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Ice-beam, Blizzard, Counter, Strength, Thunderbolt, Thunder, Earthquake, Fissure, Dig, Toxic, Screech, Double-team, Focus-energy, Fire-blast, Rest, Rock-slide, Substitute

Evolution Chart:

Shieldon(#410)

(Lvl 30)

Bastiodon(#411)

Bastiodon (#411)

type(s): Rock,steel

habitat: Unknown

Can Be Found In:

Height: 4.27ft

Weight: 149.5kg

Abilities

sturdy

soundproof

When attacked, they form a wall. Their rock-hard faces serve to protect them from the attacks. Its face is sturdy-as strong as diamond-and this hardness offers a very stable defense. Much about this species is still unknown, such as its natural habitat. The bones of its face are huge and hard, so they were mistaken for its spine until after this Pokémon was successfully restored. When they lined up side by side, no foe could break through. They shielded their young in that way.

Stats:

Hp	60
Attack	52
Defense	168
Special-attack	47
Special-defense	138
Speed	30

Weak To:

fighting
grass
ground
water

Strong Against:

bug
fairy
flying
ice

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Ice-beam, Blizzard, Hyper-beam, Counter, Strength, Thunderbolt, Thunder, Earthquake, Fissure, Dig, Toxic, Screech, Double-team, Reflect, Focus-energy, Fire-blast, Rest

Evolution Chart:

Shieldon(#410)

(Lvl 30)

Bastiodon(#411)

Burmy (#412)

type(s): Bug

habitat: Unknown

Can Be Found In:

- Kalos route 3 area

Height: 0.66ft

Weight: 3.4kg

Abilities

shed-skin

overcoat

If its cloak is broken in battle, it quickly remakes the cloak with materials nearby. To shelter itself from cold, wintry winds, it covers itself with a cloak made of twigs and leaves. If its cloak is even slightly damaged, Burmy will immediately repair it with whatever is close at hand. The Pokémon within the cloak is scrawny and vulnerable to the cold. It covers itself with a cloak to shelter from the cold. When it's hot, its cloak is thinner.

Stats:

Weak To:

fire

flying

rock

Hp	40
Attack	29
Defense	45
Special-attack	29
Special-defense	45
Speed	36

Strong Against:

dark

grass

psychic

Can learn:

Tackle, String-shot, Snore, Protect, Hidden-power, Bug-bite, Struggle-bug, Electroweb

Evolution Chart:

Burmy(#412)

(Lvl 20)

Wormadam-plant (#413)

type(s): Bug,grass

habitat: Unknown

Can Be Found In:

Height: 1.64ft

Weight: 6.5kg

Abilities

anticipation

overcoat

It is said that a WORMADAM that evolves on a cold day will have a thicker cloak. When BURMY evolved, its cloak became a part of this Pokémon's body. The cloak is never shed. When Burmy evolved, its cloak became a part of this Pokémon's body. The cloak is never shed. When evolving, its body takes in surrounding materials. As a result, there are many body variations.

Stats:

Weak To:

fire

flying

ice

Hp	60
Attack	59
Defense	85
Special-attack	79
Special-defense	105
Speed	36

Strong Against:

dark

ground

psychic

water

Can learn:

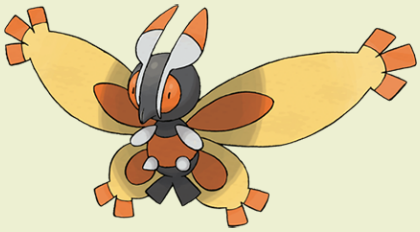
Gust, Tackle, Psybeam, Hyper-beam, Growth, Razor-leaf, Solar-beam, String-shot, Dig, Toxic, Confusion, Psychic, Double-team, Dream-eater, Flash, Rest, Substitute, Thief, Snore, Flail, Protect, Giga-drain, Endure, Swagger, Attract, Sleep-talk

Evolution Chart:

Burmy(#412)

(Lvl 20)

Mothim (#414)



type(s): Bug,flying

habitat: Unknown

Can Be Found In:

Height: 2.95ft

Weight: 23.3kg

Abilities

swarm

tinted-lens

It loves the honey of flowers and steals honey collected by COMBEE. While it loves floral honey, it won't gather any itself. Instead, it plots to steal some from COMBEE. It flutters around at night and steals honey from the Combee hive. It loves the honey of flowers and steals honey collected by Combee. It flutters around at night and steals honey from the COMBEE hive. While it loves floral honey, it won't gather any itself. Instead, it plots to steal some from Combee.

Stats:

Weak To:

electric

fire

ice

rock

Hp	70
Attack	94
Defense	50
Special-attack	94
Special-defense	50
Speed	66

Strong Against:

dark

fighting

grass

psychic

Can learn:

Gust, Tackle, Psybeam, Hyper-beam, Solar-beam, Poison-powder, String-shot, Toxic, Confusion, Psychic, Double-team, Swift, Dream-eater, Flash, Rest, Substitute, Thief, Snore, Protect, Mud-slap, Giga-drain, Endure, Swagger, Attract, Sleep-talk

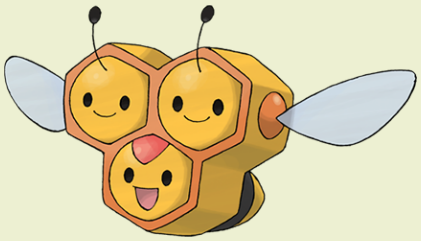
Evolution Chart:

Burmy(#412)

(Lvl 20)

Mothim(#414)

Combee (#415)



type(s): Bug,flying

habitat: Unknown

Can Be Found In:
- Unova route 12 area
- Lostlorn forest area
- Kalos route 4 area

Height: 0.98ft

Weight: 5.5kg

Abilities

honey-gather

hustle

The trio is together from birth. It constantly gathers honey from flowers to please VESPIQUEN. The members of the trio spend all their time together. Each one has a slightly different taste in nectar. They swear fealty to a queen Pokémon and work diligently to gather nectar. Each swarm produces a different flavor of honey. At night, COMBEE sleep in a group of about a thousand, packed closely together in a lump. A Pokémon formed by three others. It busily carries sweet floral honey to VESPIQUEN.

Stats:

Weak To:

electric
fire
ice
rock

Hp	30
Attack	30
Defense	42
Special-attack	30
Special-defense	42
Speed	70

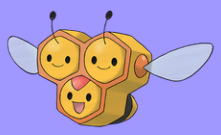
Strong Against:

dark
fighting
grass
psychic

Can learn:

Gust, String-shot, Swift, Snore, Mud-slap, Sleep-talk, Sweet-scent, Endeavor, Air-cutter, Tailwind, Bug-buzz, Bug-bite, Ominous-wind, Struggle-bug, Lunge, Skitter-smack, Dual-wingbeat, Tera-blast

Evolution Chart:

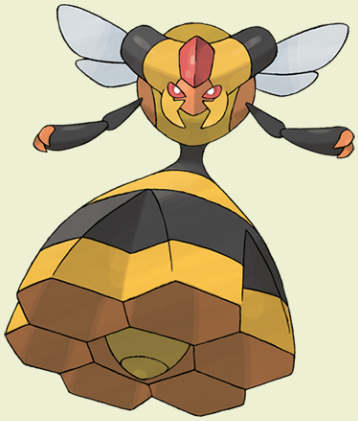


Combee(#415)

(Lvl 21)

Vespiquen(#416)

Vespiquen (#416)



type(s): Bug,flying

habitat: Unknown

Can Be Found In:
- Unova route 12 area
- Lostlorn forest area

Height: 3.94ft

Weight: 38.5kg

Abilities

pressure

unnerve

Its abdomen is a honeycomb for grubs. It raises its grubs on honey collected by Combee. It raises grubs in the holes in its body. It secretes pheromones to control COMBEE. Commands its subjects to build its hive. It will dispatch any interlopers who dare sneak into its nest and use them as nourishment for itself. Its abdomen is a honeycomb for grubs. It raises its grubs on honey collected by COMBEE. When endangered, grubs from its six-cell honeycomb strike back. There is only one in a colony.

Stats:

Weak To:

electric
fire
ice
rock

Hp	70
Attack	80
Defense	102
Special-attack	80
Special-defense	102
Speed	40

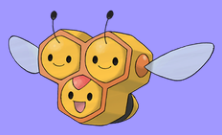
Strong Against:

dark
fighting
grass
psychic

Can learn:

Cut, Gust, Take-down, Poison-sting, Pin-missile, Hyper-beam, String-shot, Toxic, Agility, Screech, Double-team, Recover, Confuse-ray, Swift, Flash, Fury-swipes, Rest, Slash, Substitute, Thief, Snore, Reversal, Spite, Protect, Scary-face

Evolution Chart:



Combee(#415)

(Lvl 21)

Vespiquen(#416)

Pachirisu (#417)

type(s): Electric

habitat: Unknown

Can Be Found In:

- Valley windworks area
- Fuego ironworks area
- Sinnoh route 205 south
- Sinnoh route 205 east

Height: 1.31ft

Weight: 3.9kg

Abilities

run-away

pickup

It makes electricity with pouches in its cheeks and shoots charges from its tail. It lives atop trees. It makes fur balls that crackle with static electricity. It stores them with berries in tree holes. It's one of the kinds of Pokémon with electric cheek pouches. It shoots charges from its tail. A species related to the Pikachu line. Though Pachirisu is a calm Pokémon, it still presents a danger should one touch its electrified tail or cheeks.

Stats:

Weak To:

ground

60	Hp
45	Attack
70	Defense
45	Special-attack
90	Special-defense
95	Speed

Strong Against:

flying

water

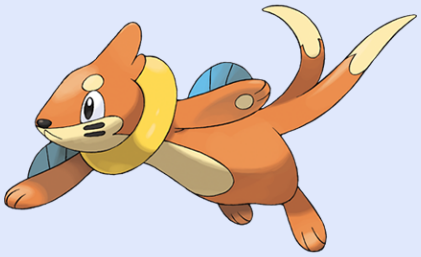
Can learn:

Thunder-punch, Cut, Headbutt, Take-down, Tail-whip, Bite, Growl, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Agility, Quick-attack, Double-team, Defense-curl, Light-screen, Bide, Swift, Flash, Rest, Hyper-fang

Evolution Chart:

Pachirisu(#417)

Buizel (#418)



type(s): Water

habitat: Unknown

Can Be Found In:
- Valley windworks area
- Sinnoh route 205 south
- Sinnoh route 205 east
- Sinnoh route 212 east

Height: 2.3ft

Weight: 29.5kg

Abilities

swift-swim

water-veil

It inflates its flotation sac, keeping its face above water in order to watch for prey movement. It inflates the flotation sac around its neck and pokes its head out of the water to see what is going on. It swims by rotating its two tails like a screw. When it dives, its flotation sac collapses. It spins its two tails like a screw to propel itself through water. The tails also slice clinging seaweed. It has a flotation sac that is like an inflatable collar. It floats on water with its head out.

Stats:

Weak To:

electric

grass

Hp	55
Attack	65
Defense	35
Special-attack	60
Special-defense	30
Speed	85

Strong Against:

fire

ground

rock

Can learn:

Double-slap, Ice-punch, Razor-wind, Headbutt, Tackle, Take-down, Tail-whip, Bite, Growl, Roar, Sonic-boom, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Low-kick, Strength, Dig, Toxic, Agility, Quick-attack, Double-team, Waterfall, Swift

Evolution Chart:

Buizel(#418) → Floatzel(#419)

Floatzel (#419)

type(s): Water

habitat: Unknown

Can Be Found In:
- Fuego ironworks area
- Sinnoh victory road b1f
- Sinnoh victory road
- Sinnoh victory road

Height: 3.61ft

Weight: 33.5kg

Abilities

swift-swim

water-veil

It is a common sight around fishing ports. It is known to rescue people and carry off prey. Its flotation sac developed as a result of pursuing aquatic prey. It can double as a rubber raft. It floats using its well-developed flotation sac. It assists in the rescues of drowning people. Has a long, rather splendid flotation sac, which prevents Floatzel from drowning even in stormy seas. One might glimpse this species around fishing hamlets from time to time.

Stats:

Weak To:

electric

grass

Hp	85
Attack	105
Defense	55
Special-attack	85
Special-defense	50
Speed	115

Strong Against:

fire

ground

rock

Can learn:

Ice-punch, Razor-wind, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Sonic-boom, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Strength, Dig, Toxic, Agility, Quick-attack, Double-team

Evolution Chart:

Buizel(#418) → Floatzel(#419)

Cherubi (#420)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 3.3kg

Abilities

chlorophyll

Sunlight colors it red. When the small ball is drained of nutrients, it shrivels to herald evolution. The small ball is not only filled with nutrients, it is also tasty. STARLY try to peck it off. The deeper a Cherubi's red, the more nutrients it has stockpiled in its body. And the sweeter and tastier its small ball! It nimbly dashes about to avoid getting pecked by bird Pokémon that would love to make off with its small, nutrient-rich storage ball.

Stats:

Weak To:

bug
fire
flying
ice

Hp	45
Attack	35
Defense	45
Special-attack	62
Special-defense	53
Speed	35

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Tackle, Take-down, Double-edge, Absorb, Leech-seed, Growth, Razor-leaf, Solar-beam, Stun-spore, Sleep-powder, Petal-dance, Toxic, Double-team, Defense-curl, Flash, Rest, Substitute, Snore, Protect, Giga-drain, Endure, Rollout, Swagger

Evolution Chart:

Cherubi(#420)

(Lvl 25)

Cherrim(#421)

Cherrim (#421)

type(s): Grass

habitat: Unknown

Can Be Found In:

- Unova route 12 area

Height: 1.64ft

Weight: 9.3kg

Abilities

flower-gift

Its folded petals are pretty tough. Bird Pokémon can peck at them all they want, and Cherrim won't be bothered at all. During times of strong sunlight, its bud blooms, its petals open fully, and it becomes very active. As a bud, it barely moves. It sits still, placidly waiting for sunlight to appear. It blooms during times of strong sunlight. It tries to make up for everything it endured as a bud. It is docile as a bud, but turns cheerful when it blooms. It folds back into a bud if sunlight wanes.

Stats:

Weak To:

bug
fire
flying
ice

Hp	70
Attack	60
Defense	70
Special-attack	87
Special-defense	78
Speed	85

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Tackle, Take-down, Double-edge, Hyper-beam, Absorb, Leech-seed, Growth, Solar-beam, Stun-spore, Sleep-powder, Petal-dance, Toxic, Double-team, Flash, Rest, Substitute, Snore, Protect, Giga-drain, Endure, Rollout, Swagger, Attract

Evolution Chart:

Cherubi(#420)

(Lvl 25)

Cherrim(#421)

Shellos (#422)

type(s): Water

habitat: Unknown

Can Be Found In:
- Canalave city area
- Pastoria city area
- Valley windworks area
- Fuego ironworks area

Height: 0.98ft
Weight: 6.3kg

Abilities

sticky-hold
storm-drain

Beware of pushing strongly on its squishy body, as it makes a mysterious purple fluid ooze out. Subjecting this Pokémon to a strong force causes it to secrete a strange purple fluid. Though harmless, the fluid is awfully sticky. Its shape and coloration vary, depending on its habitat. Purple mucus sticks to the hands of anyone who touches it. Take care, as the substance is troublesome to wash off. While they normally live in the sea, they can function on land, too, until their skin dries out.

Stats:

Weak To:
electric
grass

Hp	76
Attack	48
Defense	48
Special-attack	57
Special-defense	62
Speed	34

Strong Against:
fire
ground
rock

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Counter, String-shot, Fissure, Toxic, Double-team, Recover, Harden, Sludge, Waterfall, Amnesia, Acid-armor, Rest, Rock-slide, Substitute, Snore, Curse

Evolution Chart:

Shellos(#422)

(Lvl 30)

Gastrodon(#423)

Gastrodon (#423)

type(s): Water,ground

habitat: Unknown

Can Be Found In:
- Canalave city area
- Pastoria city area
- Valley windworks area
- Fuego ironworks area

Height: 2.95ft

Weight: 29.9kg

Abilities

sticky-hold

storm-drain

Long ago, it had a shell on its back. There's now a vestigial plate on its back that's hard but thin. Its search for food sometimes leads it onto land, where it leaves behind a sticky trail of slime as it passes through. The softness of its body helps disperse the force of impacts, so although its body is uncommonly squishy, it's also surprisingly resilient. It apparently had a huge shell for protection in ancient times. It lives in shallow tidal pools.

Stats:

Weak To:

grass

ice

Hp	111
Attack	83
Defense	68
Special-attack	92
Special-defense	82
Speed	39

Strong Against:

fire

poison

rock

steel

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, String-shot, Earthquake, Dig, Toxic, Double-team, Recover, Harden, Waterfall, Amnesia, Flash, Rest, Rock-slide, Substitute, Snore, Curse

Evolution Chart:

Shellos(#422)

(Lvl 30)

Gastrodon(#423)

Ambipom (#424)

type(s): Normal

habitat: Unknown

Can Be Found In:

- Poni plains west

Height: 3.94ft

Weight: 20.3kg

Abilities

technician

pickup

To affirm their kinship, members of this species will form a ring by linking their newly doubled tails together. On rare occasions, humans have been accepted into such rings. To eat, it deftly shucks nuts with its two tails. It rarely uses its arms now. Split into two, the tails are so adept at handling and doing things, Ambipom rarely uses its hands. It is very difficult to dodge the consecutive strikes of its two tails.

Stats:

Weak To:

fighting

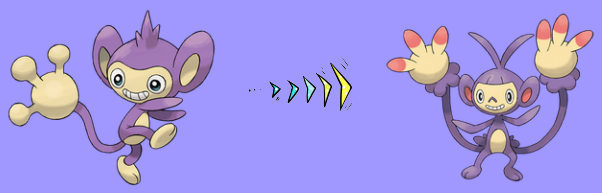
Hp	75
Attack	100
Defense	66
Special-attack	60
Special-defense	66
Speed	115

Strong Against:

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Scratch, Cut, Slam, Sand-attack, Headbutt, Take-down, Double-edge, Tail-whip, Hyper-beam, Low-kick, Counter, Strength, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Agility, Quick-attack, Screech

Evolution Chart:



Aipom(#190) Ambipom(#424)

Drifloon (#425)

type(s): Ghost,flying

habitat: Unknown

Can Be Found In:
- Valley windworks area
- Kalos route 8 area
- Alola route 1 trainers
- Hauoli cemetery area

Height: 1.31ft

Weight: 1.2kg

Abilities

aftermath

unburden

If for some reason its body bursts, its soul spills out with a screaming sound. Stories go that it grabs the hands of small children and drags them away to the afterlife. It dislikes heavy children. Its round body is stuffed with souls and expands each time it leads someone away. A Pokémon formed by the spirits of people and Pokémon. It loves damp, humid seasons. Because of the way it floats aimlessly, an old folktale calls it a "Signpost for Wandering Spirits."

Stats:

Weak To:

dark
electric
ice
rock

Hp	90
Attack	50
Defense	34
Special-attack	60
Special-defense	44
Speed	70

Strong Against:

bug
fighting
grass
psychic

Can learn:

Cut, Gust, Fly, Bind, Body-slam, Disable, Psybeam, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Hypnosis, Night-shade, Double-team, Minimize, Haze, Focus-energy, Self-destruct, Swift, Constrict, Amnesia, Dream-eater, Flash

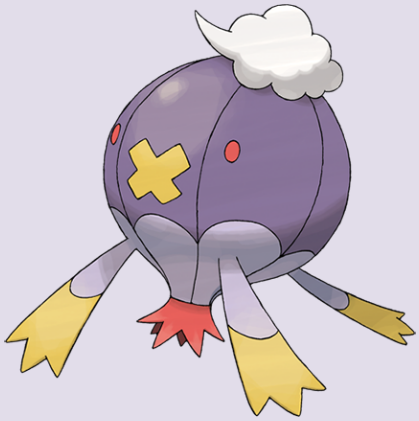
Evolution Chart:

Drifloon(#425)

(Lvl 28)

Drifblim(#426)

Drifblim (#426)



type(s): Ghost,flying

habitat: Unknown

Can Be Found In:
- Giant chasm outside
- Unova route 13 area
- Unova route 14 area
- Reversal mountain

Height: 3.94ft

Weight: 15.0kg

Abilities

aftermath

unburden

There's a rumor that if you catch a Drifblim floating on the wind at dusk, you'll be carried away to the afterlife. Even while under careful observation, large flocks of Drifblim flying at dusk will inexplicably disappear from view. It drifts along at dusk, perfectly silent. Its transient, melancholy aspect touches some people deeply-every so often, one will come upon a song or poem devoted to Drifblim. It carries people and Pokémon when it flies. But since it only drifts, it can end up anywhere.

Stats:

Weak To:

dark
electric
ice
rock

Hp	150
Attack	80
Defense	44
Special-attack	90
Special-defense	54
Speed	80

Strong Against:

bug
fighting
grass
psychic

Can learn:

Cut, Gust, Fly, Bind, Body-slam, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Hypnosis, Night-shade, Double-team, Minimize, Haze, Focus-energy, Self-destruct, Swift, Constrict, Amnesia, Dream-eater, Flash

Evolution Chart:

Drifloon(#425)

(Lvl 28)

Drifblim(#426)

Buneary (#427)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Eterna forest area
- Kanto route 25 area
- Castelia city area
- Alola route 1 east

Height: 1.31ft

Weight: 5.5kg

Abilities

run-away

klutz

Its arms and legs are weak, but when it rolls its ears up tight and then unleashes them with its full force, it can smash boulders to dust. Its ears are always rolled up. They can be forcefully extended to shatter even a large boulder. Buneary can attack by rolling up their ears and then striking with the force created by unrolling them. This attack becomes stronger with training. You can tell how it feels by the way it rolls its ears. When it's scared, both ears are rolled up.

Stats:

Weak To:

fighting

Hp	55
Attack	66
Defense	44
Special-attack	44
Special-defense	56
Speed	85

Strong Against:

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Cut, Double-kick, Mega-kick, Jump-kick, Headbutt, Double-edge, Ice-beam, Low-kick, Solar-beam, Thunderbolt, Thunder-wave, Dig, Toxic, Agility, Quick-attack, Double-team, Defense-curl, Swift

Evolution Chart:

Buneary(#427)

Lopunny(#428)

Lopunny (#428)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Castelia city area
- Poni grove area

Height: 3.94ft

Weight: 33.3kg

Abilities

cute-charm

klutz

Its fur is warm and yet remarkably light. This Pokémon kicks as though it were a master of karate, driving back its opponents with ease. It is very conscious of its looks and never fails to groom its ears. It runs with sprightly jumps. The ears appear to be delicate. If they are touched roughly, it kicks with its graceful legs. An extremely cautious Pokémon. It cloaks its body with its fluffy ear fur when it senses danger. It sheds its fur twice a year. Its winter fur is soft and fluffy.

Stats:

Weak To:

fighting

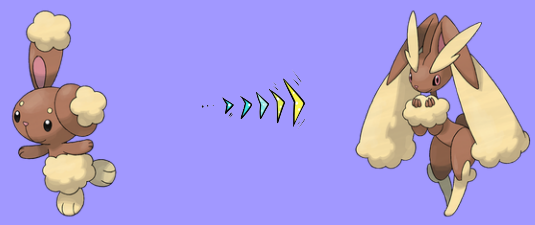
Hp	65
Attack	76
Defense	84
Special-attack	54
Special-defense	96
Speed	105

Strong Against:

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Cut, Double-kick, Mega-kick, Jump-kick, Headbutt, Double-edge, Ice-beam, Blizzard, Hyper-beam, Low-kick, Strength, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Agility

Evolution Chart:



Buneary(#427) → Lopunny(#428)

Mismagius (#429)

type(s): Ghost

habitat: Unknown

Can Be Found In:
- Abundant shrine area
- Poke pelago elite four

Height: 2.95ft

Weight: 4.4kg

Abilities

levitate

Its cries sound like incantations. Those hearing it are tormented by headaches and hallucinations. It chants incantations. While they usually torment targets, some chants bring happiness. Its cry sounds like an incantation. It is said the cry may rarely be imbued with happiness-giving power. It appears as if from nowhere-muttering incantations, placing curses, and giving people terrifying visions. Its cries sound like incantations to torment the foe. It appears where you least expect it.

Stats:

Weak To:

dark

60	Hp
60	Attack
60	Defense
105	Special-attack
105	Special-defense
105	Speed

Strong Against:

psychic

Can learn:

Headbutt, Growl, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Hypnosis, Night-shade, Double-team, Confuse-ray, Swift, Dream-eater, Flash, Psywave, Rest, Substitute, Thief, Snore, Curse, Spite, Protect

Evolution Chart:

Misdreavus(#200)

(Dusk-stone)

Mismagius(#429)

Honchkrow (#430)

type(s): Dark,flying

habitat: Unknown

Can Be Found In:
- Abundant shrine area
- Poke pelago elite four

Height: 2.95ft

Weight: 27.3kg

Abilities

insomnia

super-luck

It will absolutely not forgive failure from or betrayal by its goons. It has no choice in this if it wants to maintain the order of the flock. One cry from this Pokémon, and a murder of Murkrow come flying. At such times, one would think the curtain of night had fallen, plunging the world into jet-black darkness. Becoming active at night, it is known to swarm with numerous MURKROW in tow. Becoming active at night, it is known to swarm with numerous Murkrow in tow.

Stats:

Weak To:

electric
fairy
ice
rock

100	Hp
125	Attack
52	Defense
105	Special-attack
52	Special-defense
71	Speed

Strong Against:

ghost
grass
psychic

Can learn:

Gust, Wing-attack, Fly, Take-down, Double-edge, Hyper-beam, Peck, Thunder-wave, Toxic, Psychic, Night-shade, Double-team, Confuse-ray, Haze, Swift, Dream-eater, Sky-attack, Rest, Substitute, Thief, Snore, Spite, Protect, Scary-face, Mud-slap

Evolution Chart:

Murkrow(#198)

(Dusk-stone)

Honchkrow(#430)

Glameow (#431)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Sinnoh route 218 area
- Sinnoh route 222 area

Height: 1.64ft

Weight: 3.9kg

Abilities

limber

own-tempo

Bewitches humans with its helical tail and piercing gaze. Its hidden claws are quite sharp as well, making this Pokémon an exceedingly tricky opponent if antagonized. With its sharp glare, it puts foes in a mild hypnotic state. It is a very fickle Pokémon. When it's happy, Glameow demonstrates beautiful movements of its tail, like a dancing ribbon. When it's happy, GLAMEOW demonstrates beautiful movements of its tail, like a dancing ribbon.

Stats:

Weak To:

fighting

Hp	49
Attack	55
Defense	42
Special-attack	42
Special-defense	37
Speed	85

Strong Against:

Can learn:

Scratch, Cut, Sand-attack, Headbutt, Tackle, Double-edge, Tail-whip, Bite, Growl, Thunderbolt, Thunder, Dig, Toxic, Hypnosis, Quick-attack, Double-team, Swift, Dream-eater, Flash, Fury-swipes, Rest, Super-fang, Slash, Substitute, Thief, Snore

Evolution Chart:

Glameow(#431)

(Lvl 38)

Purugly(#432)

Purugly (#432)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Sinnoh route 222 area
- Sinnoh route 229 area

Height: 3.28ft

Weight: 43.8kg

Abilities

thick-fat

own-tempo

It binds its body with its tails to make itself look bigger. If it locks eyes, it will glare ceaselessly. Though impudent and difficult to tame, Purugly enjoys great popularity due to its fur, the beauty of which surpasses even velveteen. To make itself appear intimidatingly beefy, it tightly cinches its waist with its twin tails. It is a brazen brute that barges its way into another Pokémon's nest and claims it as its own.

Stats:

Weak To:

fighting

Hp	71
Attack	82
Defense	64
Special-attack	64
Special-defense	59
Speed	112

Strong Against:

Can learn:

Scratch, Cut, Headbutt, Tackle, Body-slam, Double-edge, Growl, Roar, Hyper-beam, Thunderbolt, Thunder, Dig, Toxic, Hypnosis, Double-team, Swift, Dream-eater, Flash, Fury-swipes, Rest, Super-fang, Slash, Substitute, Thief, Snore, Protect

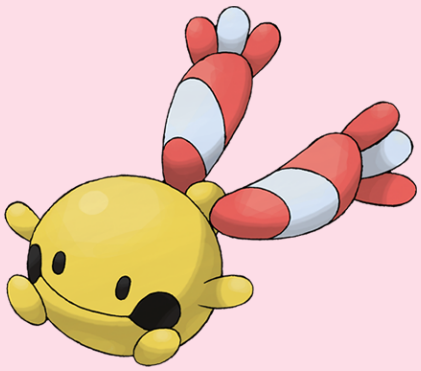
Evolution Chart:

Glameow(#431)

(Lvl 38)

Purugly(#432)

Chingling (#433)



type(s): Psychic

habitat: Unknown

Can Be Found In:
- Mt coronet 1f route 207
- Mt coronet 2f
- Mt coronet 3f
- Mt coronet exterior

Height: 0.66ft
Weight: 0.6kg

Abilities

levitate

It emits cries by agitating an orb at the back of its throat. It moves with flouncing hops. There is an orb inside its mouth. When it hops, the orb bounces all over and makes a ringing sound. This Pokémon gave me an excruciating headache when it seemingly cried out without making a sound. Perhaps there are some sounds that the human ear is simply incapable of hearing. Each time it hops, it makes a ringing sound. It deafens foes by emitting high-frequency cries.

Stats:

Weak To:
- bug
- dark
- ghost

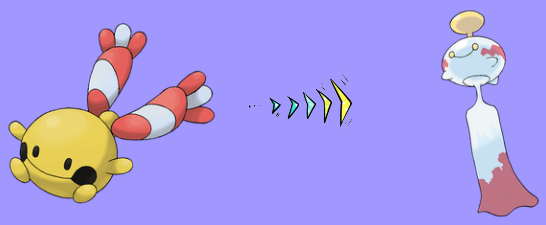
Hp	45
Attack	30
Defense	50
Special-attack	65
Special-defense	50
Speed	45

Strong Against:
- fighting
- poison

Can learn:

Bind, Tackle, Wrap, Double-edge, Growl, Disable, Thunder-wave, Toxic, Confusion, Psychic, Hypnosis, Double-team, Recover, Light-screen, Reflect, Swift, Dream-eater, Flash, Rest, Substitute, Snore, Curse, Protect, Icy-wind, Endure, Rollout, Swagger

Evolution Chart:



Chingling(#433) → Chimecho(#358)

Stunky (#434)

type(s): Poison,dark

habitat: Unknown

Can Be Found In:
- Sinnoh route 206 area
- Sinnoh route 214 area
- Sinnoh route 221 area
- Kalos route 11 area

Height: 1.31ft

Weight: 19.2kg

Abilities

stench

aftermath

It sprays a foul fluid from its rear. Its stench spreads over a mile radius, driving Pokémon away. If it lifts its tail and points its rear at you, beware. It's about to spray you with a fluid stinky enough to make you faint. It sprays a nose-curling, stinky fluid from its rear to repel attackers. The poison that gushes from its aft end is accompanied by an utterly evil-smelling odor with such potency that one whiff can induce memory loss.

Stats:

Weak To:

bug

fighting

ground

Hp	63
Attack	63
Defense	47
Special-attack	41
Special-defense	41
Speed	74

Strong Against:

ghost

grass

Can learn:

Scratch, Cut, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Flamethrower, Dig, Toxic, Screech, Double-team, Smokescreen, Haze, Focus-energy, Smog, Fire-blast, Swift, Poison-gas, Explosion, Fury-swipes, Rest, Slash

Evolution Chart:

Stunky(#434)

(Lvl 34)

Skuntank(#435)

Skuntank (#435)

type(s): Poison,dark

habitat: Unknown

Can Be Found In:
- Sinnoh route 221 area
- Sinnoh route 225 area

Height: 3.28ft
Weight: 38.0kg

Abilities
- stench
- aftermath

In its belly, it reserves stinky fluid that it shoots from its tail during battle. As this Pokémon's diet varies, so does the stench of its fluid. It sprays a vile-smelling fluid from the tip of its tail to attack. Its range is over 160 feet. It attacks by spraying a horribly smelly fluid from the tip of its tail. Attacks from above confound it. It attacks by spraying a repugnant fluid from its tail, but the stench dulls after a few squirts.

Stats:

Weak To:
- bug
- fighting
- ground

Hp	103
Attack	93
Defense	67
Special-attack	71
Special-defense	61
Speed	84

Strong Against:
- ghost
- grass

Can learn:

Scratch, Cut, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Bite, Roar, Flamethrower, Hyper-beam, Strength, Fire-spin, Dig, Toxic, Screech, Double-team, Smokescreen, Haze, Focus-energy, Fire-blast, Swift, Poison-gas, Explosion, Fury-swipes

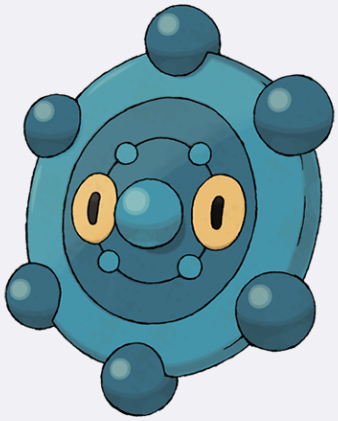
Evolution Chart:

Stunky(#434)

(Lvl 34)

Skuntank(#435)

Bronzor (#436)



type(s): Steel,psychic

habitat: Unknown

Can Be Found In:
- Mt coronet 1f route 207
- Mt coronet 2f
- Mt coronet 3f
- Mt coronet 1f route 216

Height: 1.64ft
Weight: 60.5kg

Abilities
- levitate
- heatproof

Implements shaped like it were discovered in ancient tombs. It is unknown if they are related. Polishing Bronzor to a shine makes its surface reflect the truth, according to common lore. Be that as it may, Bronzor hates being polished. It appears in ancient ruins. The pattern on its body doesn't come from any culture in the Galar region, so it remains shrouded in mystery. There are researchers who believe this Pokémon reflected like a mirror in the distant past.

Stats:

Weak To:
- bug
- dark
- fire
- ghost
- ground

Hp	57
Attack	24
Defense	86
Special-attack	24
Special-defense	86
Speed	23

Strong Against:
- fairy
- ice
- poison
- rock

Can learn:

Tackle, Body-slam, Take-down, Solar-beam, Earthquake, Toxic, Confusion, Psychic, Hypnosis, Double-team, Confuse-ray, Light-screen, Reflect, Dream-eater, Flash, Psywave, Rest, Rock-slide, Substitute, Snore, Protect, Feint-attack, Sandstorm, Endure

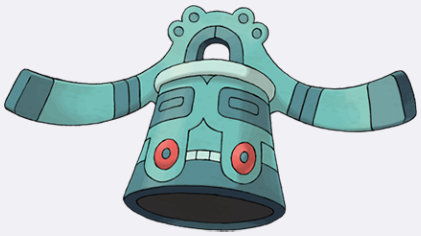
Evolution Chart:

Bronzor(#436)

(Lvl 33)

Bronzong(#437)

Bronzong (#437)



type(s): Steel,psychic

habitat: Unknown

Can Be Found In:
- Mt coronet 2f
- Mt coronet 3f
- Mt coronet exterior
- Mt coronet exterior

Height: 4.27ft

Weight: 187.0kg

Abilities

levitate

heatproof

Ancient people believed that petitioning BRONZONG for rain was the way to make crops grow. Many scientists suspect that this Pokémon originated outside the Galar region, based on the patterns on its body. One caused a news sensation when it was dug up at a construction site after a 2,000-year sleep. Ancient people believed that petitioning Bronzong for rain was the way to make crops grow. Some believe that its bell-like cry opens holes to another world. It has been revered as a deity since ancient times.

Stats:

Weak To:

bug
dark
fire
ghost
ground

Hp	67
Attack	89
Defense	116
Special-attack	79
Special-defense	116
Speed	33

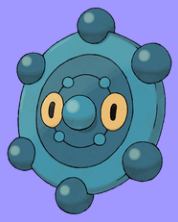
Strong Against:

fairy
ice
poison
rock

Can learn:

Tackle, Body-slam, Take-down, Psybeam, Hyper-beam, Strength, Solar-beam, Earthquake, Toxic, Confusion, Psychic, Hypnosis, Night-shade, Double-team, Confuse-ray, Light-screen, Reflect, Dream-eater, Flash, Psywave, Explosion, Rest, Rock-slide

Evolution Chart:



Bronzor(#436)

(Lvl 33)

Bronzong(#437)

Bonsly (#438)

type(s): Rock

habitat: Unknown

Can Be Found In:
- Sinnoh route 209 area
- Sinnoh route 210 south
- Alola route 1 south
- Lush jungle north

Height: 1.64ft

Weight: 15.0kg

Abilities

sturdy

rock-head

From its eyes, it can expel excess moisture from its body. This liquid is similar in composition to human sweat. This Pokémon lives in dry, rocky areas. As its green spheres dry out, their dull luster increases. It looks as if it is always crying. It is actually adjusting its body's fluid levels by eliminating excess. In order to adjust the level of fluids in its body, it exudes water from its eyes. This makes it appear to be crying.

Stats:

Weak To:

fighting
grass
ground
steel
water

Hp	50
Attack	80
Defense	95
Special-attack	10
Special-defense	45
Speed	10

Strong Against:

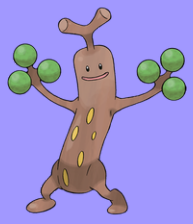
bug
fire
flying
ice

Can learn:

Slam, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Low-kick, Counter, Rock-throw, Earthquake, Dig, Toxic, Mimic, Double-team, Harden, Defense-curl, Self-destruct, Explosion, Rest, Rock-slide, Substitute, Thief, Snore, Curse, Flail, Protect

Evolution Chart:

Bonsly(#438)



Sudowoodo(#185)

Mime-jr (#439)

type(s): Psychic,fairy

habitat: Unknown

Can Be Found In:
- Sinnoh route 209 area
- Sinnoh route 210 south
- Hauoli city shopping

Height: 1.97ft
Weight: 13.0kg

Abilities
soundproof
filter

When this gifted mimic surprises an opponent, Mime Jr. feels so happy that it ends up forgetting it was imitating something. It does its absolute best to mimic the movements and expressions of its opponents, but it's still not very good at it. It mimics the expressions and motions of those it sees to understand the feelings of others. It mimics everyone it sees, but it puts extra effort into copying the graceful dance steps of Mr. Rime as practice.

Stats:

Weak To:
bug
ghost
steel

Hp	20
Attack	25
Defense	45
Special-attack	70
Special-defense	90
Speed	60

Strong Against:
dragon
fighting

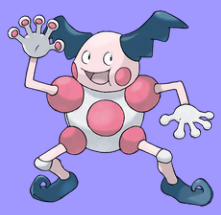
Can learn:

Pound, Double-slap, Headbutt, Psybeam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Hypnosis, Meditate, Mimic, Double-team, Confuse-ray, Barrier, Light-screen, Reflect, Dream-eater, Flash, Rest, Substitute, Thief

Evolution Chart:

Mime-jr(#439)

(Lvl 42)



Mr-mime(#122)

Mr-rime(#866)

Happiny (#440)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Hearthome city west
- Nacrene city west gate
- Alola route 1 east
- Alola route 1 south

Height: 1.97ft
Weight: 24.4kg

Abilities

natural-cure
serene-grace

When it sees something round and white, Happiny puts it into the pouch on its stomach. It sometimes becomes overloaded and can't move. It carries a round white rock in its belly pouch. If it gets along well with someone, it will sometimes give that person the rock. Usually it's a well-behaved Pokémon, but if you take its round rock away, it will cry and fuss and throw a big old tantrum. It carefully carries a round, white rock that it thinks is an egg. It's bothered by how curly its hair looks.

Stats:

Weak To:

fighting

Hp	100
Attack	5
Defense	5
Special-attack	15
Special-defense	65
Speed	30

Strong Against:

Can learn:

Pound, Headbutt, Tackle, Take-down, Double-edge, Flamethrower, Counter, Seismic-toss, Solar-beam, Thunder-wave, Toxic, Psychic, Double-team, Minimize, Defense-curl, Light-screen, Metronome, Fire-blast, Soft-boiled, Dream-eater, Flash, Rest

Evolution Chart:

Happiny(#440) → Chansey(#113) → Blissey(#242)

Chatot (#441)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:
- Sinnoh route 213 area
- Sinnoh route 218 area
- Sinnoh route 222 area
- Sinnoh route 224 area

Height: 1.64ft

Weight: 1.9kg

Abilities

keen-eye

tangled-feet

Its tongue is just like a human's. As a result, it can cleverly mimic human speech. It can learn and speak human words. If they gather, they all learn the same saying. It mimics the cries of other Pokémon to trick them into thinking it's one of them. This way they won't attack it. A versatile performer skilled in the imitation of human speech. It is said that older, more experienced Chatot can even understand the meaning of the words they mimic.

Stats:

Weak To:

electric

ice

rock

Hp	76
Attack	65
Defense	45
Special-attack	92
Special-defense	42
Speed	91

Strong Against:

bug

grass

Can learn:

Gust, Fly, Fury-attack, Growl, Sing, Supersonic, Peck, Toxic, Agility, Night-shade, Mimic, Double-team, Mirror-move, Swift, Sky-attack, Rest, Substitute, Thief, Snore, Protect, Mud-slap, Endure, Swagger, Steel-wing, Attract, Sleep-talk, Return

Evolution Chart:

Chatot(#441)

Spiritomb (#442)

type(s): Ghost,dark

habitat: Unknown

Can Be Found In:

- Sinnoh route 209 area

Height: 3.28ft

Weight: 108.0kg

Abilities

pressure

infiltrator

It was bound to a fissure in an odd keystone as punishment for misdeeds 500 years ago. A Pokémon that was formed by 108 spirits. It is bound to a fissure in an odd keystone. It was formed by uniting 108 spirits. It has been bound to the Odd Keystone to keep it from doing any mischief. It lays curses by thinking wicked thoughts. Writings tell that this Pokémon was born out of the assembly of five score and eight malevolent spirits.

Stats:

Weak To:

bug

fairy

fighting

Hp	50
Attack	92
Defense	108
Special-attack	92
Special-defense	108
Speed	35

Strong Against:

psychic

Can learn:

Body-slam, Disable, Psybeam, Hyper-beam, Toxic, Psychic, Hypnosis, Night-shade, Double-team, Smokescreen, Confuse-ray, Dream-eater, Flash, Rest, Substitute, Thief, Nightmare, Snore, Curse, Spite, Protect, Scary-face, Feint-attack, Destiny-bond

Evolution Chart:

Spiritomb(#442)

Gible (#443)

type(s): Dragon,ground

habitat: Unknown

Can Be Found In:
- Wayward cave b1f
- Kalos route 13 area
- Floccesy town area

Height: 2.3ft

Weight: 20.5kg

Abilities

sand-veil
rough-skin

Gible prefers to stay in narrow holes in the sides of caves heated by geothermal energy. This way, Gible can stay warm even during a blizzard. It attacks using its huge mouth. While its attacks are powerful, it hurts itself out of clumsiness, too. It nests in small, horizontal holes in cave walls. It pounces to catch prey that stray too close. It once lived in the tropics. To avoid the cold, it lives in caves warmed by geothermal heat.

Stats:

Weak To:

fairy
grass
ice
water

58	Hp
70	Attack
45	Defense
40	Special-attack
45	Special-defense
42	Speed

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Swords-dance, Cut, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Thrash, Double-edge, Bite, Roar, Flamethrower, Strength, Dragon-rage, Earthquake, Dig, Toxic, Double-team, Fire-blast, Swift, Rest, Rock-slide, Slash, Substitute, Snore

Evolution Chart:

Gible(#443)

(Lvl 24)

Gabite(#444)

(Lvl 48)

Garchomp(#445)

Gabite (#444)

type(s): Dragon,ground

habitat: Unknown

Can Be Found In:
- Sinnoh victory road 1f
- Sinnoh victory road 2f
- Sinnoh victory road b1f
- Sinnoh victory road

Height: 4.59ft
Weight: 56.0kg

Abilities
- sand-veil
- rough-skin

As it digs to expand its nest, it habitually digs up gems that it then hoards in its nest. Jewels are buried in the caves these Pokémon nest in, but you'll be torn apart by claws and fangs the moment you enter one of these caves. Shiny objects are its passion. It can be found in its cave, scarcely moving, its gaze fixed on the jewels it's amassed or Carbink it has caught. There is a long-held belief that medicine made from its scales will heal even incurable illnesses.

Stats:

Weak To:
- fairy
- grass
- ice
- water

Hp	68
Attack	90
Defense	65
Special-attack	50
Special-defense	55
Speed	82

Strong Against:
- electric
- fire
- poison
- rock
- steel

Can learn:

Swords-dance, Cut, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Bite, Roar, Flamethrower, Strength, Dragon-rage, Earthquake, Dig, Toxic, Double-team, Fire-blast, Swift, Rest, Rock-slide, Slash, Substitute, Snore, Protect

Evolution Chart:

Gible(#443)

(Lvl 24)

Gabite(#444)

(Lvl 48)

Garchomp(#445)

Garchomp (#445)

type(s): Dragon,ground

habitat: Unknown

Can Be Found In:

Height: 6.23ft

Weight: 95.0kg

Abilities

sand-veil
rough-skin

Garchomp is fast both underground and above. It can bring down prey and return to its den before its body has chilled from being outside. Soars across the heavens at blinding speed-a magnificent sight! It has a feral disposition. Utmost caution is required if one meets a Garchomp out in the wilds. The protuberances on its head serve as sensors. It can even detect distant prey. Its fine scales don't just reduce wind resistance-their sharp edges also cause injury to any opponent who attacks it.

Stats:

Weak To:

fairy
grass
ice
water

108	Hp
130	Attack
95	Defense
80	Special-attack
85	Special-defense
102	Speed

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Swords-dance, Cut, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Bite, Roar, Flamethrower, Surf, Hyper-beam, Strength, Dragon-rage, Earthquake, Dig, Toxic, Double-team, Fire-blast, Swift, Rest, Rock-slide, Slash, Substitute

Evolution Chart:

Gible(#443)

(Lvl 24)

Gabite(#444)

(Lvl 48)

Garchomp(#445)

Munchlax (#446)

type(s): Normal

habitat: Unknown

Can Be Found In:

- Alola route 1 south

Height: 1.97ft

Weight: 105.0kg

Abilities

pickup

thick-fat

When it finds something that looks like it might be edible, it goes right ahead and swallows it whole. That's why it gets fatter day by day. Its robust stomach allows it to nonchalantly devour even rotted matter. It pays frequent visits to villages, seeking out food scraps intended for compost. It wolfs down its weight in food once a day, swallowing food whole with almost no chewing. It hides food under its long body hair. However, it forgets it has hidden the food.

Stats:

Weak To:

fighting

135	Hp
85	Attack
40	Defense
40	Special-attack
85	Special-defense
5	Speed

Strong Against:

Can learn:

Mega-punch, Pay-day, Fire-punch, Ice-punch, Thunder-punch, Whirlwind, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Bite, Flamethrower, Hydro-pump, Surf, Ice-beam, Blizzard, Counter, Strength, Solar-beam, Thunderbolt, Thunder

Evolution Chart:

Munchlax(#446)

Snorlax(#143)

Riolu (#447)

type(s): Fighting

habitat: Unknown

Can Be Found In:
- Iron island b2f left
- Challengers cave b1f
- Challengers cave b2f
- Floccesy ranch inner

Height: 2.3ft

Weight: 20.2kg

Abilities

steadfast

inner-focus

It's tough enough to run right through the night, and it's also a hard worker, but it's still just a youngster. They communicate with one another using their auras. They are able to run all through the night. It can discern the physical and emotional states of people, Pokémon, and other natural things from the shape of their aura waves. It has the peculiar power of being able to see emotions such as joy and rage in the form of waves.

Stats:

Weak To:

fairy
flying
psychic

Hp	40
Attack	70
Defense	40
Special-attack	35
Special-defense	40
Speed	60

Strong Against:

dark
ice
normal
rock
steel

Can learn:

Mega-punch, Ice-punch, Thunder-punch, Swords-dance, Mega-kick, Headbutt, Take-down, Bite, Roar, Low-kick, Counter, Strength, Earthquake, Dig, Toxic, Agility, Quick-attack, Screech, Double-team, Swift, High-jump-kick, Rest, Rock-slide, Substitute

Evolution Chart:

Riolu(#447)

Lucario(#448)

Lucario (#448)

type(s): Fighting,steel

habitat: Unknown

Can Be Found In:
- Tower of mastery area
- Poni grove area

Height: 3.94ft
Weight: 54.0kg

Abilities
steadfast
inner-focus

Lucario reads its opponent's feelings with its aura waves. It finds out things it would rather not know, so it gets stressed out easily. A most gallant-looking creature. It emits energy waves and controls them with precision, using them to sense even faraway beings. I have given the name "aura" to this power. It concentrates its mental energy and fires off mysterious waves called auras, which can crush boulders of large size to dust.

Stats:

Weak To:
fire
flying
ground
psychic

Hp	70
Attack	110
Defense	70
Special-attack	115
Special-defense	70
Speed	90

Strong Against:
dark
ice
normal
rock

Can learn:

Mega-punch, Ice-punch, Thunder-punch, Swords-dance, Mega-kick, Headbutt, Body-slam, Take-down, Bite, Roar, Hyper-beam, Low-kick, Counter, Strength, Earthquake, Dig, Toxic, Psychic, Agility, Quick-attack, Screech, Double-team, Focus-energy

Evolution Chart:

Riolu(#447)

Lucario(#448)

Hippopotas (#449)

type(s): Ground

habitat: Unknown

Can Be Found In:
- Ruin maniac cave 0 9
- Ruin maniac cave 10 25
- Maniac tunnel 26 plus
- Kalos route 9 area

Height: 2.62ft
Weight: 49.5kg

Abilities
- sand-stream
- sand-force

Though large and languid, Hippopotas is difficult to detect due to its tendency to burrow into and lurk beneath the soil. When agitated or excited, it expels sand from its nostrils. It shrouds itself in sand to ward off germs. It travels easily through the sands of the desert. This Pokémon is active during the day and passes the cold desert nights burrowed snugly into the sand. It lives in arid places. Instead of perspiration, it expels grainy sand from its body.

Stats:

Weak To:
- grass
- ice
- water

Hp	68
Attack	72
Defense	78
Special-attack	38
Special-defense	42
Speed	32

Strong Against:
- electric
- fire
- poison
- rock
- steel

Can learn:

Whirlwind, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Bite, Roar, Strength, Earthquake, Fissure, Dig, Toxic, Double-team, Amnesia, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Mud-slap, Sandstorm, Endure, Swagger

Evolution Chart:

Hippopotas(#449)

(Lvl 34)

Hippowdon(#450)

Hippowdon (#450)

type(s): Ground

habitat: Unknown

Can Be Found In:
- Sinnoh route 228 area
- Ultra space wilds cave

Height: 6.56ft

Weight: 300.0kg

Abilities

sand-stream

sand-force

It brandishes its gaping mouth in a display of fearsome strength. It raises vast quantities of sand while attacking. Short-tempered and easily moved to violence. It whips up whirlwinds of sand to crush its foes' spirits, then goes in for the attack. When roused to violence by its rage, it spews out the quantities of sand it has swallowed and whips up a sandstorm. Stones can get stuck in the ports on their bodies. Dwebble help dislodge such stones, so Hippowdon look after these Pokémon.

Stats:

Weak To:

grass
ice
water

108	Hp
112	Attack
118	Defense
68	Special-attack
72	Special-defense
47	Speed

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Bite, Roar, Hyper-beam, Strength, Earthquake, Fissure, Dig, Toxic, Double-team, Amnesia, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Mud-slap, Sandstorm, Endure, Swagger

Evolution Chart:

Hippopotas(#449)

(Lvl 34)

Hippowdon(#450)

Skorupi (#451)

type(s): Poison,bug

habitat: Unknown

Can Be Found In:
- Reversal mountain
- Reversal mountain
- Reversal mountain
- Reversal mountain

Height: 2.62ft

Weight: 12.0kg

Abilities

battle-armor

sniper

As soon as the tail claws close, its needle tips secrete poison. It can survive a year without food. After burrowing into the sand, it waits patiently for prey to come near. This Pokémon and Sizzlipede share common descent. It attacks using the claws on its tail. Once locked in its grip, its prey is unable to move as this Pokémon's poison seeps in. It lives in arid lands. It buries itself in sand and lies in wait for unsuspecting prey.

Stats:

Weak To:

fire
flying
ground
rock

Hp	40
Attack	50
Defense	90
Special-attack	30
Special-defense	55
Speed	65

Strong Against:

dark
fairy
grass

Can learn:

Swords-dance, Cut, Whirlwind, Sand-attack, Headbutt, Poison-sting, Twineedle, Pin-missile, Leer, Bite, Strength, Dig, Toxic, Agility, Screech, Double-team, Confuse-ray, Flash, Rest, Slash, Substitute, Thief, Snore, Protect, Scary-face, Feint-attack

Evolution Chart:

Skorupi(#451)

(Lvl 40)

Drapion(#452)

Drapion (#452)

type(s): Poison,dark

habitat: Unknown

Can Be Found In:
- Kalos route 19 area
- Ultra space wilds crag

Height: 4.27ft

Weight: 61.5kg

Abilities

battle-armor

sniper

Possessing a sturdy build, it takes pride in its strength, taking down foes without using toxins. Has a brutish, ferocious temperament. With immense strength and a sturdy shell off which swords will bounce, it rampages about and wreaks havoc. It's so vicious that it's called the Sand Demon. Yet when confronted by Hippowdon, Drapion keeps a low profile and will never pick a fight. It takes pride in its strength. Even though it can tear foes apart, it finishes them off with powerful poison.

Stats:

Weak To:

bug

fighting

ground

Hp	70
Attack	90
Defense	110
Special-attack	60
Special-defense	75
Speed	95

Strong Against:

ghost

grass

Can learn:

Swords-dance, Cut, Headbutt, Poison-sting, Pin-missile, Leer, Bite, Roar, Hyper-beam, Strength, Earthquake, Dig, Toxic, Agility, Screech, Double-team, Leech-life, Flash, Rest, Rock-slide, Substitute, Thief, Snore, Protect, Scary-face, Sludge-bomb

Evolution Chart:

Skorupi(#451)

(Lvl 40)

Drapion(#452)

Croagunk (#453)

type(s): Poison,fighting

habitat: Unknown

Can Be Found In:
- Sinnoh route 212 east
- Icirrus city area
- Unova route 8 area
- Moor of icirrus area

Height: 2.3ft

Weight: 23.0kg

Abilities

anticipation
dry-skin

Once diluted, its poison becomes medicinal. This Pokémon came into popularity after a pharmaceutical company chose it as a mascot. Fluid squeezed from its finger, albeit poisonous, is a significant ingredient in remedies for lower-back pain. It makes frightening noises with its poison-filled cheek sacs. When opponents flinch, Croagunk hits them with a poison jab. Its cheeks hold poison sacs. It tries to catch foes off guard to jab them with toxic fingers.

Stats:

Weak To:

flying
ground
psychic

Hp	48
Attack	61
Defense	40
Special-attack	61
Special-defense	40
Speed	50

Strong Against:

dark
grass
ice
normal
rock
steel

Can learn:

Mega-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Take-down, Poison-sting, Low-kick, Counter, Strength, Earthquake, Dig, Toxic, Meditate, Screech, Double-team, Rest, Rock-slide, Super-fang, Substitute, Thief, Snore, Reversal, Spite

Evolution Chart:

Croagunk(#453)

(Lvl 37)

Toxicroak(#454)

Toxicroak (#454)

type(s): Poison,fighting

habitat: Unknown

Can Be Found In:
- Pinwheel forest outside

Height: 4.27ft

Weight: 44.4kg

Abilities

anticipation
dry-skin

The croaking that Toxicroak produces before a battle is for churning the poison it has stored in its poison sac. It booms out a victory croak when its prey goes down in defeat. This Pokémon and Seismitoad are related species. Swaying and dodging the attacks of its foes, it weaves its flexible body in close, then lunges out with its poisonous claws. Its knuckle claws secrete a toxin so vile that even a scratch could prove fatal.

Stats:

Weak To:

flying
ground
psychic

Hp	83
Attack	106
Defense	65
Special-attack	86
Special-defense	65
Speed	85

Strong Against:

dark
grass
ice
normal
rock
steel

Can learn:

Mega-punch, Ice-punch, Thunder-punch, Swords-dance, Cut, Mega-kick, Headbutt, Take-down, Poison-sting, Hyper-beam, Low-kick, Strength, Earthquake, Dig, Toxic, Screech, Double-team, Rest, Rock-slide, Super-fang, Substitute, Thief, Snore, Reversal

Evolution Chart:

Croagunk(#453)

(Lvl 37)

Toxicroak(#454)

Carnivine (#455)

type(s): Grass

habitat: Unknown

Can Be Found In:

- Ilex forest area
- Viridian forest area
- Unova route 18 area
- Kalos route 14 area

Height: 4.59ft

Weight: 27.0kg

Abilities

levitate

Hanging from branches using its tentacles, it looks like a plant. It awaits prey, mouth wide open. It binds itself to trees in marshes. It attracts prey with its sweet-smelling drool and gulps them down. Using its tentacles to lash itself to trees, it lies in wait for prey, luring it close with sweet-smelling drool. It binds itself to trees in marshes. It attracts prey with its sweet- smelling drool and gulps them down.

Stats:

Weak To:

bug
fire
flying
ice

74	Hp
100	Attack
72	Defense
90	Special-attack
72	Special-defense
46	Speed

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Cut, Bind, Slam, Vine-whip, Bite, Hyper-beam, Absorb, Leech-seed, Growth, Razor-leaf, Solar-beam, Stun-spore, Sleep-powder, Toxic, Double-team, Flash, Rest, Substitute, Thief, Snore, Protect, Feint-attack, Sludge-bomb, Mud-slap

Evolution Chart:

Carnivine(#455)

Finneon (#456)

type(s): Water

habitat: Unknown

Can Be Found In:
- Canalave city area
- Valley windworks area
- Fuego ironworks area
- Iron island area

Height: 1.31ft
Weight: 7.0kg

Abilities
swift-swim
storm-drain

Swimming and fluttering its two tail fins, it looks like a BEAUTIFLY. At night, the patterns on its tail fins softly shine. After long exposure to sunlight, the patterns on its tail fins shine vividly when darkness arrives. The way its two tail fins flutter while it swims has earned it the nickname "BEAUTIFLY of the Sea." Its double tail fins propel its energetic jumps. When it breaks the surface of the sea, Wingull swoop down to grab it on the fly.

Stats:

Weak To:
electric
grass

Hp	49
Attack	49
Defense	56
Special-attack	49
Special-defense	61
Speed	66

Strong Against:
fire
ground
rock

Can learn:

Pound, Gust, Take-down, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Aurora-beam, Toxic, Agility, Double-team, Confuse-ray, Waterfall, Swift, Bubble, Flash, Splash, Rest, Substitute, Thief, Snore, Flail, Protect, Sweet-kiss, Icy-wind

Evolution Chart:

Finneon(#456) → Lumineon(#457)

Lumineon (#457)

type(s): Water

habitat: Unknown

Can Be Found In:
- Canalave city area
- Valley windworks area
- Fuego ironworks area
- Iron island area

Height: 3.94ft
Weight: 24.0kg

Abilities
swift-swim
storm-drain

It lives on the deep-sea floor. It attracts prey by flashing the patterns on its four tail fins. It crawls along the seafloor using its long front fins like legs. It competes for food with LANTURN. Deep down at the bottom of the ocean, prey is scarce. Lumineon get into fierce disputes with Lanturn over food. With its shining light, it lures its prey close. However, the light also happens to attract ferocious fish Pokémon-its natural predators.

Stats:

Weak To:
electric
grass

Hp	69
Attack	69
Defense	76
Special-attack	69
Special-defense	86
Speed	91

Strong Against:
fire
ground
rock

Can learn:

Pound, Gust, Take-down, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Hyper-beam, Toxic, Agility, Double-team, Confuse-ray, Waterfall, Swift, Bubble, Flash, Rest, Substitute, Thief, Snore, Flail, Protect, Icy-wind, Endure, Charm

Evolution Chart:

Finneon(#456) → Lumineon(#457)

Mantyke (#458)

type(s): Water,flying

habitat: Unknown

Can Be Found In:
- Sunyshore city area
- Sinnoh sea route 223
- Undella bay area
- Undella town area

Height: 3.28ft

Weight: 65.0kg

Abilities

swift-swim

water-absorb

It's highly friendly and easily tamed. Tours that take people swimming with Mantyke are a super-popular beach activity. When it swims close to the surface of the ocean, people aboard ships are able to observe the pattern on its back. Though ball-like in shape, this Pokémon is a proficient swimmer. I have discovered that if a Mantyke spends much time with schools of Remoraid, it will eventually achieve evolution. The pattern on its back varies by region. It often swims in a school of Remoraid.

Stats:

Weak To:

electric

ice

Hp	45
Attack	20
Defense	50
Special-attack	60
Special-defense	120
Speed	50

Strong Against:

bug

fighting

fire

ground

Can learn:

Wing-attack, Slam, Headbutt, Tackle, Take-down, Double-edge, Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Earthquake, Toxic, Agility, Double-team, Confuse-ray, Haze, Waterfall, Swift, Amnesia, Bubble, Splash, Rest

Evolution Chart:

Mantyke(#458)

Mantine(#226)

Snover (#459)

type(s): Grass,ice

habitat: Unknown

Can Be Found In:
- Mt coronet exterior
- Mt coronet exterior
- Lake acuity area
- Acuity lakefront area

Height: 3.28ft
Weight: 50.5kg

Abilities
snow-warning
soundproof

It lives on snowy mountains. It sinks its legs into the snow to absorb water and keep its own temperature down. One is likely to encounter this Pokémon while out in the snow. There are stories of Snover appearing in human settlements but doing no harm-rather, they bond with the children. During cold seasons, it migrates to the mountain's lower reaches. It returns to the snow-covered summit in the spring. It lives on snowy mountains. Having had little contact with humans, it is boldly inquisitive.

Stats:

Hp	60
Attack	62
Defense	50
Special-attack	62
Special-defense	60
Speed	40

Weak To:
bug
fighting
fire
steel

Strong Against:
dragon
ground
water

Can learn:

Mega-punch, Ice-punch, Swords-dance, Stomp, Headbutt, Body-slam, Take-down, Double-edge, Leer, Mist, Ice-beam, Blizzard, Leech-seed, Growth, Razor-leaf, Solar-beam, Toxic, Double-team, Light-screen, Skull-bash, Flash, Rest, Substitute, Snore, Curse

Evolution Chart:

Snover(#459)

(Lvl 40)

Abomasnow(#460)

Abomasnow (#460)

type(s): Grass,ice

habitat: Unknown

Can Be Found In:
- Mt coronet exterior
- Mt coronet exterior
- Kalos route 17 area
- Ultra space wilds cave

Height: 7.22ft

Weight: 135.5kg

Abilities

snow-warning

soundproof

This Pokémon is known to bring blizzards. A shake of its massive body is enough to cause whiteout conditions. It lives a quiet life on mountains that are perpetually covered in snow. It hides itself by whipping up blizzards. They appear when the snow flowers bloom. When the petals fall, they retreat to places unknown again. If it sees any packs of Darumaka going after Snover, it chases them off, swinging its sizable arms like hammers.

Stats:

Weak To:

bug
fighting
fire
steel

90	Hp
92	Attack
75	Defense
92	Special-attack
85	Special-defense
60	Speed

Strong Against:

dragon
ground
water

Can learn:

Mega-punch, Ice-punch, Swords-dance, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Mist, Ice-beam, Blizzard, Hyper-beam, Low-kick, Strength, Razor-leaf, Solar-beam, Earthquake, Toxic, Double-team, Light-screen, Flash, Rest

Evolution Chart:

Snover(#459)

(Lvl 40)

Abomasnow(#460)

Weavile (#461)

type(s): Dark,ice

habitat: Unknown

Can Be Found In:

Height: 3.61ft

Weight: 34.0kg

Abilities

pressure

pickpocket

Evolution made it even more devious. It communicates by clawing signs in boulders. They dwell in cold places. This Pokémon's main food source in Alola is Vulpix and Sandshrew, which they carefully divide among their group. They attack their quarry in packs. Prey as large as Mamoswine easily fall to the teamwork of a group of Weavile. They travel in groups of four or five, leaving signs for one another on trees and rocks. They bring down their prey with coordinated attacks.

Stats:

Weak To:

- bug
- fairy
- fighting
- fire
- rock
- steel

Hp	70
Attack	120
Defense	65
Special-attack	45
Special-defense	85
Speed	125

Strong Against:

- dragon
- flying
- ghost
- grass
- ground
- psychic

Can learn:

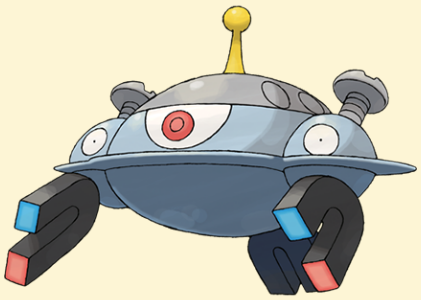
Mega-punch, Ice-punch, Scratch, Swords-dance, Cut, Mega-kick, Headbutt, Take-down, Leer, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Strength, Dig, Toxic, Agility, Quick-attack, Screech, Double-team, Reflect, Metronome, Swift, Dream-eater

Evolution Chart:

Sneasel(#215)

Weavile(#461)

Magnezone (#462)



type(s): Electric,steel

habitat: Unknown

Can Be Found In:
- P2 laboratory area

Height: 3.94ft
Weight: 180.0kg

Abilities

magnet-pull
sturdy

As it zooms through the sky, this Pokémon seems to be receiving signals of unknown origin, while transmitting signals of unknown purpose. It's thought that a special magnetic field changed the molecular structure of this Pokémon's body, and that's what caused the Pokémon's evolution. There are still people who believe that this Pokémon came from outer space. It emanates a powerful magnetic field. A group tried to use scientific means to make MAGNEZONE evolve, but their efforts ended in failure.

Stats:

Weak To:

fighting
fire
ground

Hp	70
Attack	70
Defense	115
Special-attack	130
Special-defense	90
Speed	60

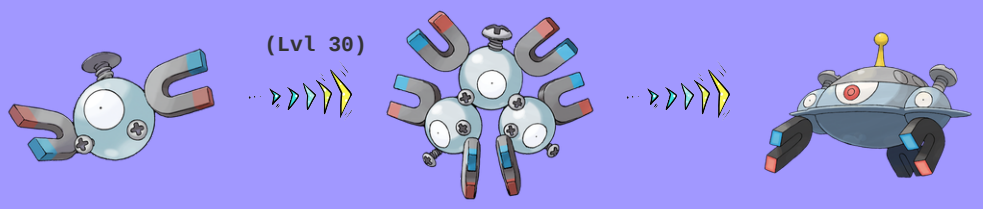
Strong Against:

fairy
flying
ice
rock
water

Can learn:

Tackle, Body-slam, Take-down, Double-edge, Supersonic, Sonic-boom, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Screech, Double-team, Confuse-ray, Barrier, Light-screen, Reflect, Self-destruct, Swift, Flash, Explosion, Rest

Evolution Chart:



Magnemite(#81) → Magneton(#82) → Magnezone(#462)

Lickilicky (#463)

type(s): Normal

habitat: Unknown

Can Be Found In:

- Unova route 2 area

Height: 5.58ft

Weight: 140.0kg

Abilities

own-tempo

oblivious

Their saliva contains lots of components that can dissolve anything. The numbness caused by their lick does not dissipate. A contest is under way to determine which one can stick its tongue out the farthest. The current record is...more than 82 feet. It wraps things with its extensible tongue. Getting too close to it will leave you soaked with drool. Lickilicky's strange tongue can stretch to many times the length of its body. No one has figured out how Lickilicky's tongue can stretch so far.

Stats:

Weak To:

fighting

110	Hp
85	Attack
95	Defense
80	Special-attack
95	Special-defense
50	Speed

Strong Against:

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Cut, Bind, Slam, Stomp, Mega-kick, Headbutt, Tackle, Body-slam, Wrap, Double-edge, Supersonic, Disable, Flamethrower, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Strength

Evolution Chart:

Lickitung(#108)

Lickilicky(#463)

Rhyperior (#464)

type(s): Ground,rock

habitat: Unknown

Can Be Found In:

Height: 7.87ft

Weight: 282.8kg

Abilities

lightning-rod

solid-rock

It puts rocks in holes in its palms and uses its muscles to shoot them. GEODUDE are shot at rare times. It puts rocks in holes in its palms and uses its muscles to shoot them. Geodude are shot at rare times. From holes in its palms, it fires out Geodude. Its carapace can withstand volcanic eruptions. This Pokémon evolved through use of a curious item. Its rocklike hide is composed of a mysterious substance and can withstand a blow from a masterwork sword with nary a scratch.

Stats:

Weak To:

fighting

grass

water

Hp	115
Attack	140
Defense	130
Special-attack	55
Special-defense	55
Speed	40

Strong Against:

bug

electric

fire

flying

poison

Can learn:

Mega-punch, Pay-day, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Cut, Stomp, Mega-kick, Headbutt, Horn-attack, Fury-attack, Horn-drill, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Roar, Flamethrower, Hydro-pump, Surf, Ice-beam

Evolution Chart:

Rhyhorn(#111)

(Lvl 42)

Rhydon(#112)

Rhyperior(#464)

Tangrowth (#465)

type(s): Grass

habitat: Unknown

Can Be Found In:
- Giant chasm outside
- Unova route 13 area

Height: 6.56ft
Weight: 128.6kg

Abilities
- chlorophyll
- leaf-guard

Tangrowth has two arms that it can extend as it pleases. Recent research has shown that these arms are, in fact, bundles of vines. Draped with long vines, it resembles a shrub in appearance. It swings bundles of vines as though they were arms, wrapping them around prey to ensnare them. Its arms are made of plants that bind themselves to things. They grow back right away if cut. It ensnares prey by extending arms made of vines. Losing arms to predators does not trouble it.

Stats:

Weak To:
- bug
- fire
- flying
- ice

Hp	100
Attack	100
Defense	125
Special-attack	11
Special-defense	50
Speed	50

Strong Against:
- ground
- rock
- water

Can learn:

Swords-dance, Cut, Bind, Slam, Vine-whip, Headbutt, Body-slam, Hyper-beam, Strength, Absorb, Mega-drain, Growth, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Earthquake, Toxic, Double-team, Reflect, Constrict, Amnesia, Flash, Rest

Evolution Chart:

Tangela(#114)

Tangrowth(#465)

Electivire (#466)

type(s): Electric

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 138.6kg

Abilities

motor-drive

vital-spirit

It pushes the tips of its two tails against the foe, then lets loose with over 20,000 volts of power. Heedless of enemy attacks, it closes in, shoves its tails onto the foe, then looses high voltage. It pushes the tips of its tails against its foes and then lets loose a high-voltage current. Its foes are burned to a crisp in an instant. A single Electivire can provide enough electricity for all the buildings in a big city for a year.

Stats:

Weak To:

ground

Hp	75
Attack	123
Defense	67
Special-attack	95
Special-defense	85
Speed	95

Strong Against:

flying

water

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Flamethrower, Hyper-beam, Low-kick, Strength, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Earthquake, Dig, Toxic, Psychic

Evolution Chart:

Elekid(#239) Electabuzz(#125) Electivire(#466)

Magmortar (#467)

type(s): Fire

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 68.0kg

Abilities

flame-body

vital-spirit

When shooting 3,600 degree F fireballs from its arms, its body takes on a whitish hue from the intense heat. There are still quite a few factories that rely on the flames provided by Magmortar to process metals. Living in the crater of a volcano has caused this Pokémon's body to resemble its environment- it has an organ similar to a magma chamber. It blasts fireballs of over 3,600 degrees F from the ends of its arms. It lives in volcanic craters.

Stats:

Weak To:

ground

rock

water

Hp	75
Attack	95
Defense	67
Special-attack	125
Special-defense	95
Speed	83

Strong Against:

bug

grass

ice

steel

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Roar, Ember, Flamethrower, Hyper-beam, Low-kick, Strength, Solar-beam, Fire-spin, Thunderbolt, Earthquake, Toxic, Psychic, Screech

Evolution Chart:

Magby(#240)

(Lvl 30)

Magmar(#126)

Magmortar(#467)

Togekiss (#468)

type(s): Fairy,flying

habitat: Unknown

Can Be Found In:
- Poni gauntlet area

Height: 4.92ft
Weight: 38.0kg

Abilities

hustle
serene-grace

Scant few have ever sighted this Pokémon. After studying what literature remains, I am certain Togekiss will reveal itself when peace reigns in the land. It shares many blessings with people who respect one another's rights and avoid needless strife. Known as a bringer of blessings, it's been depicted on good-luck charms since ancient times. It will never appear where there is strife. Its sightings have become rare recently.

Stats:

Weak To:

electric
ice
poison
rock
steel

Hp	85
Attack	50
Defense	95
Special-attack	120
Special-defense	115
Speed	80

Strong Against:

bug
dark
dragon
fighting
grass

Can learn:

Pound, Mega-punch, Fly, Mega-kick, Headbutt, Tackle, Body-slam, Double-edge, Growl, Flamethrower, Hyper-beam, Solar-beam, Thunder-wave, Toxic, Psychic, Double-team, Light-screen, Reflect, Metronome, Fire-blast, Swift, Amnesia, Dream-eater

Evolution Chart:

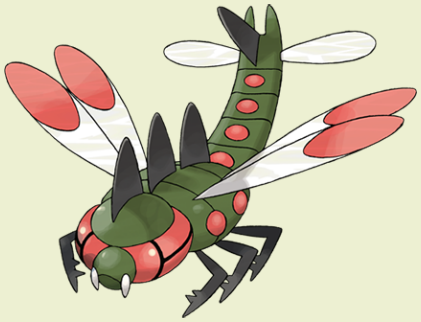
Togepi(#175)

Togetic(#176)

(Shiny-stone)

Togekiss(#468)

Yanmega (#469)



type(s): Bug,flying

habitat: Unknown

Can Be Found In:
- Pinwheel forest outside
- Unova route 3 area
- Ultra space wilds cliff

Height: 6.23ft

Weight: 51.5kg

Abilities

speed-boost
tinted-lens

By churning its wings, it creates shock waves that inflict critical internal injuries to foes. This six-legged Pokémon is easily capable of transporting an adult in flight. The wings on its tail help it stay balanced. Extremely violent. When hunting, it wastes none of its energy, aiming only for prey's most vulnerable spots. Any who manage to tame this Pokémon must be of incredible bravery. Its jaw power is incredible. It is adept at biting apart foes while flying by at high speed.

Stats:

Weak To:
- electric
- fire
- ice
- rock

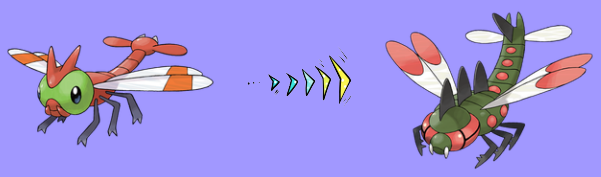
Hp	86
Attack	76
Defense	86
Special-attack	116
Special-defense	56
Speed	95

Strong Against:
- dark
- fighting
- grass
- psychic

Can learn:

Swords-dance, Gust, Wing-attack, Whirlwind, Headbutt, Tackle, Take-down, Double-edge, Supersonic, Sonic-boom, Hyper-beam, Solar-beam, String-shot, Toxic, Psychic, Hypnosis, Quick-attack, Screech, Double-team, Swift, Dream-eater, Leech-life, Flash

Evolution Chart:



Yanma(#193) → Yanmega(#469)

Leafeon (#470)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 25.5kg

Abilities

leaf-guard

chlorophyll

With cells similar to those of plants, it performs photosynthesis inside its body and creates pure air. It basically does not fight. With cells similar to those of plants, it can perform photosynthesis. Although it doesn't like disputes, it will sharpen the leaf on its tail into a blade and fight if it has to protect its friends. Just like a plant, it uses photosynthesis. As a result, it is always enveloped in clear air.

Stats:

Weak To:

bug

fire

flying

ice

Hp	65
Attack	110
Defense	130
Special-attack	60
Special-defense	65
Speed	95

Strong Against:

ground

rock

water

Can learn:

Pay-day, Swords-dance, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Hyper-beam, Strength, Leech-seed, Razor-leaf, Solar-beam, Dig, Toxic, Quick-attack, Mimic, Double-team, Focus-energy, Swift

Evolution Chart:

Eevee(#133)

(Water-stone)

Leafeon(#470)

Glaceon (#471)

type(s): Ice

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 25.9kg

Abilities

snow-cloak

ice-body

It can instantaneously freeze any moisture that's around it, creating ice pellets to shoot at its prey. By controlling its body heat, it can freeze the atmosphere around it to make a diamond-dust flurry. It protects itself by freezing its fur into sharp needles. It can drop its body temperature below -75 degrees Fahrenheit. Glaceon is able to lower its body temperature very quickly. It freezes the atmosphere, creating diamond dust that glitters like gems while it flutters and dances around.

Stats:

Weak To:

fighting

fire

rock

steel

Hp	65
Attack	60
Defense	110
Special-attack	130
Special-defense	95
Speed	65

Strong Against:

dragon

flying

grass

ground

Can learn:

Pay-day, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Ice-beam, Blizzard, Hyper-beam, Strength, Dig, Toxic, Quick-attack, Mimic, Double-team, Barrier, Haze, Focus-energy, Swift, Rest, Substitute

Evolution Chart:

Eevee(#133)

(Water-stone)

Glaceon(#471)

Gliscor (#472)

type(s): Ground,flying

habitat: Unknown

Can Be Found In:

- Unova route 11 area
- Unova route 15 area
- Unova route 23 area

Height: 6.56ft

Weight: 42.5kg

Abilities

hyper-cutter

sand-veil

It glides soundlessly on pitch-black wings and sinks sharp fangs into the throat of its prey. It takes on a look of satisfaction once it has entirely drained its prey of blood. Its flight is soundless. It uses its lengthy tail to carry off its prey... Then its elongated fangs do the rest. It observes prey while hanging inverted from branches. When the chance presents itself, it swoops! It dances silently through the sky. When it approaches prey, it can land a critical hit in an instant.

Stats:

Weak To:

ice

water

Hp	75
Attack	95
Defense	125
Special-attack	45
Special-defense	75
Speed	95

Strong Against:

bug

fighting

fire

poison

steel

Can learn:

Guillotine, Swords-dance, Cut, Wing-attack, Sand-attack, Headbutt, Take-down, Double-edge, Poison-sting, Pin-missile, Hyper-beam, Counter, Strength, Earthquake, Dig, Toxic, Agility, Quick-attack, Screech, Double-team, Harden, Swift, Sky-attack

Evolution Chart:

Gligar(#207)

Gliscor(#472)

Mamoswine (#473)

type(s): Ice,ground

habitat: Unknown

Can Be Found In:
- Giant chasm forest
- Giant chasm forest cave

Height: 8.2ft

Weight: 291.0kg

Abilities

oblivious

snow-cloak

A frozen one was dug up from soil dating back 10,000 years. It woke up to much amazement. This species reached its zenith during the period known as the ice age. I suspect that Hisui's frigid climate is in harmony with Mamoswine's constitution, thus awakening hidden potential. This Pokémon can be spotted in wall paintings from as far back as 10,000 years ago. For a while, it was thought to have gone extinct.

Stats:

Weak To:

fighting

water

Hp	110
Attack	130
Defense	80
Special-attack	70
Special-defense	60
Speed	80

Strong Against:

dragon

electric

flying

poison

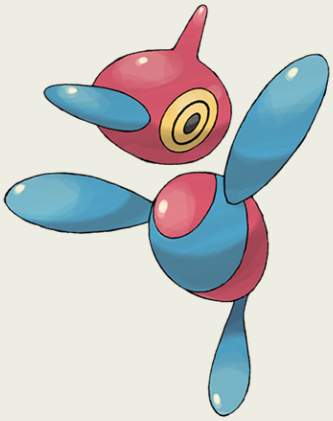
Can learn:

Headbutt, Fury-attack, Tackle, Body-slam, Take-down, Thrash, Double-edge, Bite, Roar, Mist, Ice-beam, Blizzard, Hyper-beam, Peck, Strength, Earthquake, Fissure, Dig, Toxic, Double-team, Light-screen, Haze, Reflect, Amnesia, Rest, Rock-slide

Evolution Chart:

Swinub(#220) → Piloswine(#221) → Mamoswine(#473)

Porygon-z (#474)



type(s): Normal

habitat: Unknown

Can Be Found In:

Height: 2.95ft

Weight: 34.0kg

Abilities

adaptability

download

Its programming was modified to enable work in alien dimensions. It did not work as planned. Additional software was installed to make it a better Pokémon. It began acting oddly, however. A curious item induced this evolution. The Pokémon's offensive capabilities have greatly increased, but the strangeness of its behavior has magnified in equal measure. This worries me. Its program was modified to facilitate extra-dimensional activities, but that led to noticeably strange behavior.

Stats:

Weak To:

fighting

Hp	85
Attack	80
Defense	70
Special-attack	135
Special-defense	75
Speed	90

Strong Against:

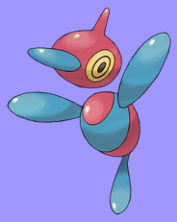
Can learn:

Tackle, Take-down, Double-edge, Ice-beam, Blizzard, Psybeam, Hyper-beam, Solar-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Agility, Double-team, Recover, Defense-curl, Swift, Dream-eater, Flash, Rest, Conversion

Evolution Chart:

Porygon(#137)

Porygon2(#233)



Porygon-z(#474)

Gallade (#475)

type(s): Psychic,fighting

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 52.0kg

Abilities

steadfast

sharpness

When trying to protect someone, it extends its elbows as if they were swords and fights savagely. Because it can sense what its foe is thinking, its attacks burst out first, fast, and fierce. The blades extending from its elbows are sharper than the finest swords. Its swordsmanship, albeit self-taught, is astonishingly impressive. True to its honorable-warrior image, it uses the blades on its elbows only in defense of something or someone.

Stats:

Weak To:

- bug
- fairy
- flying
- ghost

Hp	68
Attack	125
Defense	65
Special-attack	65
Special-defense	115
Speed	80

Strong Against:

- ice
- normal
- poison
- rock
- steel

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Cut, Mega-kick, Headbutt, Body-slam, Take-down, Leer, Growl, Psybeam, Hyper-beam, Low-kick, Strength, Thunderbolt, Thunder-wave, Earthquake, Toxic, Confusion, Psychic, Hypnosis

Evolution Chart:

Ralts(#280)

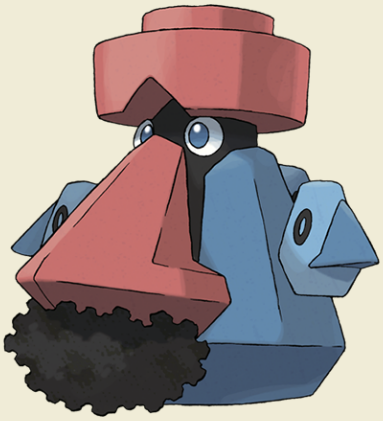
(Lvl 20)

Kirlia(#281)

(Lvl 30)

Gallade(#475)

Probopass (#476)



type(s): Rock,steel

habitat: Unknown

Can Be Found In:

Height: 4.59ft

Weight: 340.0kg

Abilities

sturdy

magnet-pull

It controls three units called Mini-Noses using magnetic force. With them, it can attack the foe from three directions. It freely controls three units called Mini-Noses using magnetic force. The main body controls three mobile units called Mini-Noses, which it maneuvers to catch prey. It uses three small units to catch prey and battle enemies. The main body mostly just gives orders. It exudes strong magnetism from all over. It controls three small units called Mini-Noses.

Stats:

Weak To:

fighting

grass

ground

water

Hp	60
Attack	55
Defense	145
Special-attack	75
Special-defense	150
Speed	40

Strong Against:

bug

fairy

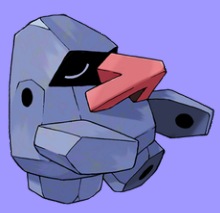
flying

ice

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Rock-throw, Earthquake, Toxic, Double-team, Harden, Explosion, Rest, Rock-slide, Tri-attack

Evolution Chart:



Nosepass(#299)

Probopass(#476)

Dusknoir (#477)

type(s): Ghost

habitat: Unknown

Can Be Found In:

Height: 7.22ft

Weight: 106.6kg

Abilities

pressure

frisk

The antenna on its head captures radio waves from the world of spirits that command it to take people there. Comes to those whose lives have come to an end and escorts their souls to the afterlife. Known to mistakenly take the souls of those who yet have life left in them, albeit rarely. With the mouth on its belly, Dusknoir swallows its target whole. The soul is the only thing eaten- Dusknoir disgorges the body before departing. It is said to take lost spirits into its pliant body and guide them home.

Stats:

Weak To:

dark

45	Hp
100	Attack
135	Defense
65	Special-attack
135	Special-defense
45	Speed

Strong Against:

psychic

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Bind, Mega-kick, Headbutt, Body-slam, Leer, Disable, Ice-beam, Blizzard, Hyper-beam, Strength, Absorb, Earthquake, Toxic, Psychic, Night-shade, Double-team, Confuse-ray, Haze, Metronome, Swift

Evolution Chart:

Duskull(#355)

(Lvl 37)

Dusclops(#356)

Dusknoir(#477)

Froslass (#478)

type(s): Ice,ghost

habitat: Unknown

Can Be Found In:

Height: 4.27ft

Weight: 26.6kg

Abilities

snow-cloak

cursed-body

It freezes foes with an icy breath nearly -60 degrees Fahrenheit. What seems to be its body is actually hollow. A Pokémon inhabited by the soul of a woman who died bearing a grudge in the snowy mountains. Legends of Froslass placing deathly curses on misbehaving men send shivers down my spine. Legends in snowy regions say that a woman who was lost on an icy mountain was reborn as Froslass. Legends in snowy regions say that a woman who was lost on an icy mountain was reborn as FROSLASS.

Stats:

Weak To:

dark
fighting
fire
rock
steel

Hp	70
Attack	80
Defense	70
Special-attack	80
Special-defense	70
Speed	110

Strong Against:

dragon
flying
grass
ground
psychic

Can learn:

Ice-punch, Headbutt, Body-slam, Take-down, Leer, Bite, Ice-beam, Blizzard, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Night-shade, Double-team, Confuse-ray, Light-screen, Haze, Reflect, Dream-eater, Flash, Rest, Substitute

Evolution Chart:

Snorunt(#361)

(Lvl 42)

Froslass(#478)

Rotom (#479)

type(s): Electric,ghost

habitat: Unknown

Can Be Found In:
- Old chateau 2f left
- Poni gauntlet area

Height: 0.98ft

Weight: 0.3kg

Abilities

levitate

With a body made of plasma, it can inhabit all sorts of machines. It loves to surprise others. One boy's invention led to the development of many different machines that take advantage of Rotom's unique capabilities. Its electric-like body can enter some kinds of machines and take control in order to make mischief. Research continues on this Pokémon, which could be the power source of a unique motor.

Stats:

Weak To:

dark
ground

Hp	50
Attack	50
Defense	77
Special-attack	95
Special-defense	77
Speed	91

Strong Against:

flying
psychic
water

Can learn:

Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Night-shade, Double-team, Confuse-ray, Light-screen, Reflect, Swift, Dream-eater, Flash, Rest, Substitute, Thief, Snore, Spite, Protect, Mud-slap, Endure, Swagger, Sleep-talk, Return

Evolution Chart:

Rotom(#479)

Uxie (#480)

type(s): Psychic

habitat: Unknown

Can Be Found In:
- Lake acuity cavern
- Ultra space wilds

Height: 0.98ft
Weight: 0.3kg

Abilities

levitate

Known as "The Being of Knowledge." It is said that it can wipe out the memory of those who see its eyes. According to some sources, this Pokémon provided people with the intelligence necessary to solve various problems. When Uxie flew, people gained the ability to solve problems. It was the birth of knowledge. When UXIE flew, people gained the ability to solve problems. It was the birth of knowledge.

Stats:

Weak To:
bug
dark
ghost

Hp	75
Attack	75
Defense	130
Special-attack	75
Special-defense	130
Speed	95

Strong Against:
fighting
poison

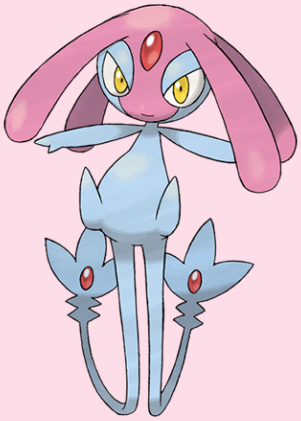
Can learn:

Fire-punch, Ice-punch, Thunder-punch, Headbutt, Psybeam, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Hypnosis, Double-team, Confuse-ray, Light-screen, Reflect, Metronome, Swift, Amnesia, Dream-eater, Flash

Evolution Chart:

Uxie(#480)

Mesprit (#481)



type(s): Psychic

habitat: Unknown

Can Be Found In:

- Roaming sinnoh area
- Ultra space wilds

Height: 0.98ft

Weight: 0.3kg

Abilities

levitate

Known as the Being of Emotion. In legend, this Pokémon was feared, as any who showed disrespect would have their emotions thrown into disarray. It sleeps at the bottom of a lake. Its spirit is said to leave its body to fly on the lake's surface. When Mesprit flew, people learned the joy and sadness of living. It was the birth of emotions. This Pokémon is said to have endowed the human heart with emotions, such as sorrow and joy.

Stats:

Weak To:

bug
dark
ghost

80	Hp
105	Attack
105	Defense
105	Special-attack
105	Special-defense
80	Speed

Strong Against:

fighting
poison

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Headbutt, Double-edge, Ice-beam, Blizzard, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Double-team, Recover, Confuse-ray, Light-screen, Reflect, Metronome, Swift

Evolution Chart:

Mesprit(#481)

Azelf (#482)

type(s): Psychic

habitat: Unknown

Can Be Found In:

- Lake valor cavern
- Sinjoh ruins area
- Ultra space wilds

Height: 0.98ft

Weight: 0.3kg

Abilities

levitate

When AZELF flew, people gained the determination to do things. It was the birth of willpower. The dreaded Being of Willpower. Legends tell of this Pokémon manipulating the will of its adversaries and turning them into puppets of its own. It is thought that Uxie, Mesprit, and Azelf all came from the same egg. It is thought that UXIE, MESPRIT and AZELF all came from the same egg. When Azelf flew, people gained the determination to do things. It was the birth of willpower.

Stats:

Weak To:

bug
dark
ghost

Hp	75
Attack	125
Defense	70
Special-attack	125
Special-defense	70
Speed	115

Strong Against:

fighting
poison

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Headbutt, Double-edge, Flamethrower, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Double-team, Light-screen, Reflect, Metronome, Self-destruct, Fire-blast, Swift

Evolution Chart:

Azelf(#482)

Dialga (#483)

type(s): Steel,dragon

habitat: Unknown

Can Be Found In:

- Spear pillar area
- Sinjoh ruins area
- Ultra space wilds crag

Height: 17.72ft

Weight: 683.0kg

Abilities

pressure

telepathy

A legendary Pokémon of Sinnoh. It is said that time flows when Dialga's heart beats. A legendary Pokémon of Sinnoh. It is said that time flows when DIALGA's heart beats. It has the power to control time. It appears in Sinnoh-region myths as an ancient deity. This Pokémon is revered as a deity in Hisuian legend. The birth of Dialga was what caused the vast river of time to begin flowing in our world. A Pokémon spoken of in legend. It is said that time began moving when DIALGA was born.

Stats:

Weak To:

fighting

fire

ground

Hp	100
Attack	120
Defense	120
Special-attack	150
Special-defense	100
Speed	90

Strong Against:

rock

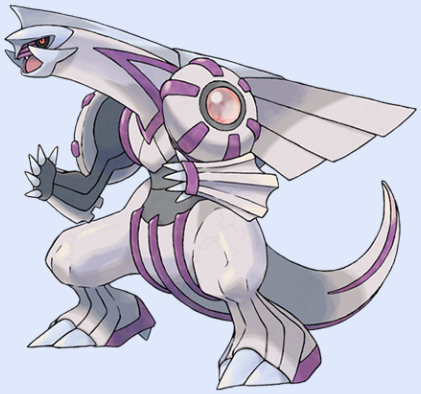
Can learn:

Cut, Headbutt, Body-slam, Take-down, Roar, Flamethrower, Ice-beam, Blizzard, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Double-team, Fire-blast, Swift, Flash, Rest, Rock-slide, Slash, Substitute, Snore, Protect

Evolution Chart:

Dialga(#483)

Palkia (#484)



type(s): Water,dragon

habitat: Unknown

Can Be Found In:
- Spear pillar area
- Ultra space wilds cave

Height: 13.78ft
Weight: 336.0kg

Abilities

pressure
telepathy

A legendary Pokémon of Sinnoh. It is said that space becomes more stable with PALKIA's every breath. This Pokémon is feared as a deity in Hisuian legend. The birth of Palkia was what caused the walls of our world to disappear, creating a sky that spans for infinity. A legendary Pokémon of Sinnoh. It is said that space becomes more stable with Palkia's every breath. It has the ability to distort space. It is described as a deity in Sinnoh-region mythology.

Stats:

Weak To:
- electric
- fairy
- grass
- ice

Hp	90
Attack	120
Defense	100
Special-attack	150
Special-defense	120
Speed	100

Strong Against:
- fire
- ground
- rock

Can learn:

Cut, Headbutt, Body-slam, Take-down, Roar, Flamethrower, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Double-team, Fire-blast, Waterfall, Swift, Rest, Rock-slide, Slash

Evolution Chart:

Palkia(#484)

Heatran (#485)

type(s): Fire,steel

habitat: Unknown

Can Be Found In:
- Stark mountain heatran
- Ultra space wilds cave

Height: 5.58ft

Weight: 430.0kg

Abilities

flash-fire

flame-body

Its body is made of rugged steel. However, it is partially melted in spots because of its own heat. Boiling blood, like magma, circulates through its body. It makes its dwelling place in volcanic caves. Stories tell of this Pokémon being birthed from the boiling magma within Mount Coronet. Its molten-steel body holds many mysteries.

Stats:

Weak To:

fighting

ground

water

Hp	91
Attack	90
Defense	106
Special-attack	130
Special-defense	106
Speed	77

Strong Against:

bug

fairy

grass

ice

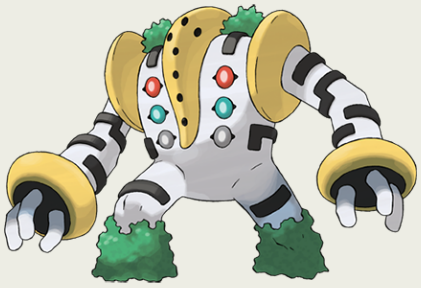
Can learn:

Headbutt, Body-slam, Take-down, Leer, Roar, Ember, Flamethrower, Hyper-beam, Strength, Solar-beam, Fire-spin, Earthquake, Dig, Toxic, Double-team, Self-destruct, Fire-blast, Explosion, Rest, Rock-slide, Substitute, Snore, Protect, Scary-face

Evolution Chart:

Heatran(#485)

Regigigas (#486)



type(s): Normal

habitat: Unknown

Can Be Found In:
- Snowpoint temple b5f
- Ultra space wilds cave

Height: 12.14ft

Weight: 420.0kg

Abilities

slow-start

There is an enduring legend that states this Pokémon towed continents with ropes. All over the world, there are legends that tell of Regigigas creating other Pokémon in its own image. According to legend, Regigigas pulled landmasses together and bound them with rope to create the continent of Hisui. Though I have my doubts, the story could well contain a shred of truth. It's said that Regigigas created other Pokémon from many different materials before it moved the continents to where they are today.

Stats:

Weak To:

fighting

Hp	110
Attack	160
Defense	110
Special-attack	80
Special-defense	110
Speed	100

Strong Against:

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Stomp, Mega-kick, Headbutt, Tackle, Body-slam, Double-edge, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Double-team, Confuse-ray, Dizzy-punch, Rest

Evolution Chart:

Regigigas(#486)

Giratina-altered (#487)

type(s): Ghost,dragon

habitat: Unknown

Can Be Found In:

- Sinjoh ruins area
- Ultra space wilds cave

Height: 14.76ft

Weight: 750.0kg

Abilities

pressure

telepathy

There is one Hisuian verse that tells of a powerful light creating a deep shadow. I imagine that this deep shadow is Giratina. This Pokémon is said to live in a world on the reverse side of ours, where common knowledge is distorted and strange. It was banished for its violence. It silently gazed upon the old world from the Distortion World.

Stats:

Weak To:

dark

fairy

ice

Hp	150
Attack	100
Defense	120
Special-attack	100
Special-defense	120
Speed	90

Strong Against:

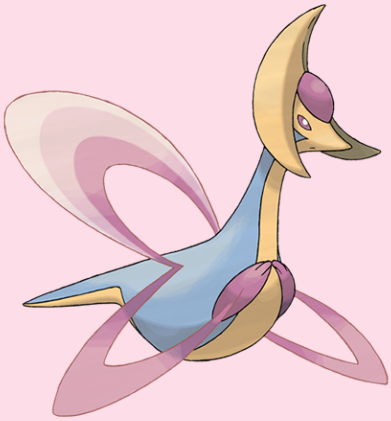
psychic

Can learn:

Cut, Fly, Headbutt, Body-slam, Take-down, Roar, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Psychic, Double-team, Confuse-ray, Swift, Dream-eater, Rest, Slash, Substitute, Snore, Curse, Spite, Protect, Scary-face

Evolution Chart:

Cresselia (#488)



type(s): Psychic

habitat: Unknown

Can Be Found In:
- Roaming sinnoh area
- Ultra space wilds cliff

Height: 4.92ft

Weight: 85.6kg

Abilities

levitate

Those who sleep holding Cresselia's feather are assured of joyful dreams. It is said to represent the crescent moon. Shiny particles are released from its wings like a veil. It is said to represent the crescent moon. Cresselia is reminiscent of the crescent moon. It leaves a brilliant line of light in its wake as it flies across the night sky. I daresay it resembles the heavenly maiden who created the Milky Way. On nights around the quarter moon, the aurora from its tail extends and undulates beautifully.

Stats:

Weak To:

bug
dark
ghost

120	Hp
70	Attack
110	Defense
75	Special-attack
120	Special-defense
85	Speed

Strong Against:

fighting
poison

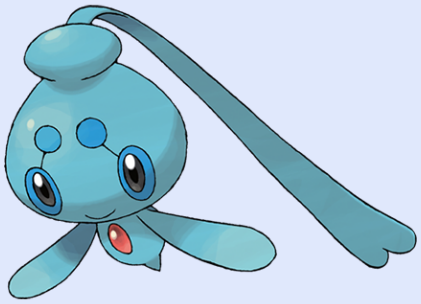
Can learn:

Tackle, Body-slam, Mist, Ice-beam, Psybeam, Aurora-beam, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Double-team, Recover, Confuse-ray, Light-screen, Reflect, Swift, Dream-eater, Flash, Rest, Slash

Evolution Chart:

Cresselia(#488)

Phione (#489)



type(s): Water

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 3.1kg

Abilities

hydration

A Pokémon that lives in warm seas. It inflates the flotation sac on its head to drift and search for food. When the water warms, they inflate the flotation sac on their heads and drift languidly on the sea in packs. It drifts in warm seas. It always returns to where it was born, no matter how far it may have drifted.

Stats:

Weak To:

electric
grass

Hp	80
Attack	80
Defense	80
Special-attack	80
Special-defense	80
Speed	80

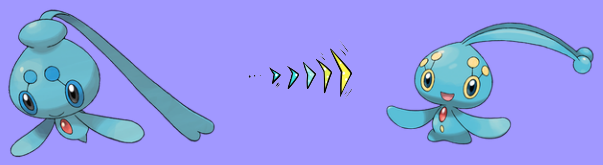
Strong Against:

fire
ground
rock

Can learn:

Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Toxic, Confusion, Double-team, Haze, Waterfall, Swift, Bubble, Acid-armor, Rest, Substitute, Snore, Protect, Mud-slap, Icy-wind, Endure, Charm, Swagger, Sleep-talk, Heal-bell

Evolution Chart:



Phione(#489) Manaphy(#490)

Manaphy (#490)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 1.4kg

Abilities

hydration

It starts its life with a wondrous power that permits it to bond with any kind of Pokémon. Water makes up 80% of its body. This Pokémon is easily affected by its environment. Born on a cold seafloor, it will swim great distances to return to its birthplace. It is born with a wondrous power that lets it bond with any kind of Pokémon.

Stats:

100	Hp
100	Attack
100	Defense
100	Special-attack
100	Special-defense
100	Speed

Weak To:

electric
grass

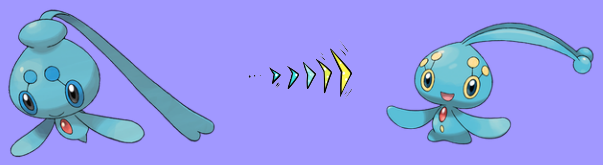
Strong Against:

fire
ground
rock

Can learn:

Supersonic, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Psybeam, Bubble-beam, Hyper-beam, Toxic, Confusion, Psychic, Double-team, Light-screen, Haze, Reflect, Waterfall, Swift, Bubble, Flash, Acid-armor, Rest, Substitute, Snore, Protect

Evolution Chart:



Phione(#489) Manaphy(#490)

Darkrai (#491)

type(s): Dark

habitat: Unknown

Can Be Found In:

- Newmoon island area

Height: 4.92ft

Weight: 50.5kg

Abilities

bad-dreams

On a moonless night, a strange incident occurred in which every one of a village's inhabitants suffered nightmares. The villagers attested that Darkrai appeared before them in these nightmares. To protect itself, it afflicts those around it with nightmares. However, it means no harm. It chases people and Pokémon from its territory by causing them to experience deep, nightmarish slumbers. It can lull people to sleep and make them dream. It is active during nights of the new moon.

Stats:

Weak To:

bug
fairy
fighting

Hp	70
Attack	90
Defense	90
Special-attack	135
Special-defense	90
Speed	125

Strong Against:

ghost
psychic

Can learn:

Swords-dance, Cut, Headbutt, Disable, Ice-beam, Blizzard, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Hypnosis, Quick-attack, Night-shade, Double-team, Confuse-ray, Haze, Swift, Dream-eater, Flash, Rest, Rock-slide

Evolution Chart:

Darkrai(#491)

Shaymin-land (#492)

type(s): Grass

habitat: Unknown

Can Be Found In:

- Flower paradise area

Height: 0.66ft

Weight: 2.1kg

Abilities

natural-cure

When the turning of seasons brings the cruel winter to its end and the joyous people give thanks to the heavens, Shaymin appears and covers the withered land with flowers. The blooming of Gracidea flowers confers the power of flight upon it. Feelings of gratitude are the message it delivers. It can dissolve toxins in the air to instantly transform ruined land into a lush field of flowers. It lives in flower patches and avoids detection by curling up to look like a flowering plant.

Stats:

100	Hp
100	Attack
100	Defense
100	Special-attack
100	Special-defense
100	Speed

Weak To:

bug
fire
flying
ice

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Headbutt, Take-down, Double-edge, Hyper-beam, Leech-seed, Growth, Solar-beam, Sleep-powder, Toxic, Psychic, Quick-attack, Double-team, Recover, Defense-curl, Swift, Flash, Rest, Substitute, Snore, Protect, Sweet-kiss, Mud-slap

Evolution Chart:

Arceus (#493)

type(s): Normal

habitat: Unknown

Can Be Found In:

- Sinnoh hall of origin 1

Height: 10.5ft

Weight: 320.0kg

Abilities

multitype

It is told in mythology that this Pokémon was born before the universe even existed. It is described in mythology as the Pokémon that shaped the universe with its 1,000 arms. It is the heavenly fount from which pours the light that shines across Hisui. Its luminance guides and protects all Pokémon. Hisuian mythology states that Arceus is the creator of all things. It is said to have emerged from an egg in a place where there was nothing then shaped the world.

Stats:

120	Hp
120	Attack
120	Defense
120	Special-attack
120	Special-defense
120	Speed

Weak To:

fighting

Strong Against:

Can learn:

Swords-dance, Cut, Fly, Headbutt, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Seismic-toss, Strength, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Confusion, Psychic

Evolution Chart:

Arceus(#493)

Victini (#494)

type(s): Psychic,fire

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 4.0kg

Abilities

victory-star

It creates an unlimited supply of energy inside its body, which it shares with those who touch it. This Pokémon brings victory. It is said that Trainers with Victini always win, regardless of the type of encounter.

Stats:

100	Hp
100	Attack
100	Defense
100	Special-attack
100	Special-defense
100	Speed

Weak To:

dark
ghost
ground
rock
water

Strong Against:

fighting
grass
ice
poison
steel

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Mega-kick, Headbutt, Double-edge, Flamethrower, Hyper-beam, Solar-beam, Fire-spin, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Quick-attack, Double-team, Light-screen, Focus-energy

Evolution Chart:

Victini(#494)

Snivy (#495)

type(s): Grass

habitat: Unknown

Can Be Found In:

- Hoenn route 101 area
- Aspertia city area
- Nuvema town area

Height: 1.97ft

Weight: 8.1kg

Abilities

overgrow

contrary

They photosynthesize by bathing their tails in sunlight. When they are not feeling well, their tails droop. It is very intelligent and calm. Being exposed to lots of sunlight makes its movements swifter.

Stats:

Weak To:

bug
fire
flying
ice

Hp	45
Attack	45
Defense	55
Special-attack	45
Special-defense	55
Speed	63

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Cut, Bind, Slam, Vine-whip, Tackle, Wrap, Take-down, Double-edge, Leer, Mega-drain, Leech-seed, Growth, Solar-beam, Toxic, Double-team, Light-screen, Reflect, Swift, Glare, Flash, Rest, Substitute, Snore, Protect, Giga-drain, Endure

Evolution Chart:

Snivy(#495)

(Lvl 17)

Servine(#496)

(Lvl 36)

Serperior(#497)

Servine (#496)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 16.0kg

Abilities

overgrow

contrary

When it gets dirty, its leaves can't be used in photosynthesis, so it always keeps itself clean. They avoid attacks by sinking into the shadows of thick foliage. They retaliate with masterful whipping techniques.

Stats:

Weak To:

bug

fire

flying

ice

Hp	60
Attack	60
Defense	75
Special-attack	60
Special-defense	75
Speed	83

Strong Against:

ground

rock

water

Can learn:

Swords-dance, Cut, Bind, Slam, Vine-whip, Tackle, Wrap, Take-down, Double-edge, Leer, Mega-drain, Leech-seed, Growth, Solar-beam, Toxic, Double-team, Light-screen, Reflect, Swift, Glare, Flash, Rest, Substitute, Snore, Protect, Giga-drain, Endure

Evolution Chart:

Snivy(#495)

(Lvl 17)

Servine(#496)

(Lvl 36)

Serperior(#497)

Serperior (#497)

type(s): Grass

habitat: Unknown

Can Be Found In:
- Exeggutor island area

Height: 10.83ft
Weight: 63.0kg

Abilities
- overgrow
- contrary

They raise their heads to intimidate opponents but only give it their all when fighting a powerful opponent. It can stop its opponents' movements with just a glare. It takes in solar energy and boosts it internally.

Stats:

Weak To:
- bug
- fire
- flying
- ice

Hp	75
Attack	75
Defense	95
Special-attack	75
Special-defense	95
Speed	113

Strong Against:
- ground
- rock
- water

Can learn:

Swords-dance, Cut, Bind, Slam, Vine-whip, Tackle, Body-slam, Wrap, Take-down, Double-edge, Leer, Hyper-beam, Strength, Mega-drain, Leech-seed, Growth, Solar-beam, Toxic, Double-team, Light-screen, Reflect, Swift, Glare, Flash, Rest, Substitute

Evolution Chart:

Snivy(#495)

(Lvl 17)

Servine(#496)

(Lvl 36)

Serperior(#497)

Tepig (#498)

type(s): Fire

habitat: Unknown

Can Be Found In:

- Hoenn route 101 area
- Aspertia city area
- Nuvema town area

Height: 1.64ft

Weight: 9.9kg

Abilities

blaze

thick-fat

It loves to eat roasted berries, but sometimes it gets too excited and burns them to a crisp. It can deftly dodge its foe's attacks while shooting fireballs from its nose. It roasts berries before it eats them.

Stats:

Weak To:

ground

rock

water

Hp	65
Attack	63
Defense	45
Special-attack	45
Special-defense	45
Speed	45

Strong Against:

bug

grass

ice

steel

Can learn:

Fire-punch, Tackle, Body-slam, Take-down, Thrash, Double-edge, Tail-whip, Roar, Ember, Flamethrower, Strength, Solar-beam, Fire-spin, Dig, Toxic, Double-team, Defense-curl, Smog, Fire-blast, Rest, Substitute, Snore, Curse, Protect, Mud-slap, Endure

Evolution Chart:

Tepig(#498)

(Lvl 17)

Pignite(#499)

(Lvl 36)

Emboar(#500)

Pignite (#499)

type(s): Fire,fighting

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 55.5kg

Abilities

blaze

thick-fat

Whatever it eats becomes fuel for the flame in its stomach. When it is angered, the intensity of the flame increases. When its internal fire flares up, its movements grow sharper and faster. When in trouble, it emits smoke.

Stats:

Hp	90
Attack	93
Defense	55
Special-attack	70
Special-defense	55
Speed	55

Weak To:

fairy
flying
ground
psychic
water

Strong Against:

bug
dark
grass
ice
normal
steel

Can learn:

Fire-punch, Thunder-punch, Tackle, Body-slam, Take-down, Thrash, Double-edge, Tail-whip, Roar, Ember, Flamethrower, Low-kick, Strength, Solar-beam, Fire-spin, Dig, Toxic, Double-team, Defense-curl, Smog, Fire-blast, Rest, Rock-slide, Substitute

Evolution Chart:

Tepig(#498)

(Lvl 17)

Pignite(#499)

(Lvl 36)

Emboar(#500)

Emboar (#500)

type(s): Fire,fighting

habitat: Unknown

Can Be Found In:
- Ancient poni path area

Height: 5.25ft
Weight: 150.0kg

Abilities
- blaze
- reckless

A flaring beard of fire is proof that it is fired up. It is adept at using many different moves. It has mastered fast and powerful fighting moves. It grows a beard of fire.

Stats:

Weak To:
- fairy
- flying
- ground
- psychic
- water

Hp	11
Attack	123
Defense	65
Special-attack	100
Special-defense	65
Speed	65

Strong Against:
- bug
- dark
- grass
- ice
- normal
- steel

Can learn:

Fire-punch, Thunder-punch, Tackle, Body-slam, Take-down, Thrash, Double-edge, Tail-whip, Roar, Ember, Flamethrower, Hyper-beam, Low-kick, Strength, Solar-beam, Fire-spin, Earthquake, Dig, Toxic, Double-team, Defense-curl, Smog, Fire-blast, Rest

Evolution Chart:

Tepig(#498)

(Lvl 17)

Pignite(#499)

(Lvl 36)

Emboar(#500)

Oshawott (#501)

type(s): Water

habitat: Unknown

Can Be Found In:
- Hoenn route 101 area
- Aspertia city area
- Nuvema town area

Height: 1.64ft

Weight: 5.9kg

Abilities

torrent

shell-armor

This Pokémon from the Unova region uses the shell on its belly as a weapon to cut down its foes. Thus, I've conferred upon this shell the name "scalchop". The scalchop on its stomach isn't just used for battle-it can be used to break open hard berries as well. The scalchop on its stomach isn't just used for battle--it can be used to break open hard berries as well. It fights using the scalchop on its stomach. In response to an attack, it retaliates immediately by slashing.

Stats:

Weak To:

electric

grass

Hp	55
Attack	55
Defense	45
Special-attack	63
Special-defense	45
Speed	45

Strong Against:

fire

ground

rock

Can learn:

Swords-dance, Cut, Tackle, Take-down, Tail-whip, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Dig, Toxic, Screech, Double-team, Focus-energy, Waterfall, Swift, Rest, Slash, Substitute, Thief, Snore, Protect, Icy-wind, Detect, Endure

Evolution Chart:

Oshawott(#501)

(Lvl 17)

Dewott(#502)

(Lvl 36)

Samurott(#503)

Dewott (#502)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 24.5kg

Abilities

torrent

shell-armor

As a result of strict training, each Dewott learns different forms for using the scalchops. Scalchop techniques differ from one Dewott to another. It never neglects maintaining its scalchops. Its exquisite double-scalchop technique is likely the result of daily training, and it can send even masters of the blade fleeing in defeat.

Stats:

Weak To:

electric

grass

Hp	75
Attack	75
Defense	60
Special-attack	83
Special-defense	60
Speed	60

Strong Against:

fire

ground

rock

Can learn:

Swords-dance, Cut, Tackle, Take-down, Tail-whip, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Dig, Toxic, Screech, Double-team, Focus-energy, Waterfall, Swift, Rest, Slash, Substitute, Thief, Snore, Protect, Icy-wind, Detect, Endure

Evolution Chart:

Oshawott(#501)

(Lvl 17)

Dewott(#502)

(Lvl 36)

Samurott(#503)

Samurott (#503)

type(s): Water

habitat: Unknown

Can Be Found In:

- Poni wilds area

Height: 4.92ft

Weight: 94.6kg

Abilities

torrent

shell-armor

One swing of the sword incorporated in its armor can fell an opponent. A simple glare from one of them quiets everybody. In the time it takes a foe to blink, it can draw and sheathe the seamitars attached to its front legs. Hard of heart and deft of blade, this rare form of Samurott is a product of the Pokémon's evolution in the region of Hisui. Its turbulent blows crash into foes like ceaseless pounding waves.

Stats:

Weak To:

electric

grass

Hp	95
Attack	100
Defense	85
Special-attack	108
Special-defense	70
Speed	70

Strong Against:

fire

ground

rock

Can learn:

Swords-dance, Cut, Tackle, Body-slam, Take-down, Tail-whip, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Dig, Toxic, Screech, Double-team, Focus-energy, Waterfall, Swift, Rest, Slash, Substitute, Thief, Snore, Protect

Evolution Chart:

Oshawott(#501)

(Lvl 17)

Dewott(#502)

(Lvl 36)

Samurott(#503)

Patrat (#504)

type(s): Normal

habitat: Unknown

Can Be Found In:

- Dreamyard area
- Unova route 1 area
- Unova route 2 area
- Unova route 3 area

Height: 1.64ft

Weight: 11.6kg

Abilities

run-away

keen-eye

Extremely cautious, they take shifts to maintain a constant watch of their nest. They feel insecure without a lookout. Extremely cautious, one of them will always be on the lookout, but it won't notice a foe coming from behind.

Stats:

Weak To:

fighting

Hp	45
Attack	55
Defense	39
Special-attack	35
Special-defense	39
Speed	42

Strong Against:

Can learn:

Swords-dance, Cut, Slam, Sand-attack, Tackle, Leer, Bite, Low-kick, Thunderbolt, Dig, Toxic, Hypnosis, Screech, Double-team, Focus-energy, Bide, Rest, Hyper-fang, Super-fang, Substitute, Snore, Flail, Protect, Foresight, Detect, Swagger, Mean-look

Evolution Chart:

Patrat(#504)

(Lvl 20)

Watchog(#505)

Watchog (#505)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Dreamyard area
- Dreamyard b1f
- P2 laboratory area
- Unova route 1 area

Height: 3.61ft

Weight: 27.0kg

Abilities

illuminate

keen-eye

They make the patterns on their bodies shine in order to threaten predators. Keen eyesight lets them see in the dark. When they see an enemy, their tails stand high, and they spit the seeds of berries stored in their cheek pouches.

Stats:

Weak To:

fighting

Hp	60
Attack	85
Defense	69
Special-attack	60
Special-defense	69
Speed	77

Strong Against:

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Cut, Slam, Sand-attack, Tackle, Leer, Bite, Flamethrower, Hyper-beam, Low-kick, Strength, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Hypnosis, Double-team, Confuse-ray, Light-screen

Evolution Chart:

Patrat(#504)

(Lvl 20)

Watchog(#505)

Lillipup (#506)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Unova route 1 area
- Unova route 2 area
- Unova route 3 area
- Floccesy ranch inner

Height: 1.31ft
Weight: 4.1kg

Abilities

vital-spirit
pickup

This Pokémon has excellent judgment. If it decides it can't defeat an opponent, it immediately turns tail and vamooses. This Pokémon is far brighter than the average child, and Lillipup won't forget the love it receives or any abuse it suffers. This Pokémon is courageous but also cautious. It uses the soft fur covering its face to collect information about its surroundings. Because it doesn't yelp, it's extremely popular with Trainers who live in apartment buildings.

Stats:

Weak To:

fighting

Hp	45
Attack	60
Defense	45
Special-attack	25
Special-defense	45
Speed	55

Strong Against:

Can learn:

Sand-attack, Tackle, Take-down, Leer, Bite, Roar, Thunderbolt, Thunder-wave, Dig, Toxic, Double-team, Lick, Rest, Substitute, Snore, Reversal, Protect, Mud-slap, Endure, Charm, Swagger, Attract, Sleep-talk, Return, Frustration, Pursuit

Evolution Chart:

Lillipup(#506)

(Lvl 16)

Herdier(#507)

(Lvl 32)

Stoutland(#508)

Herdier (#507)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Cold storage area
- P2 laboratory area
- Unova route 1 area
- Unova route 2 area

Height: 2.95ft
Weight: 14.7kg

Abilities

intimidate
sand-rush

Its dense black fur grows continuously. The high cost of keeping its hard fur properly groomed makes this a troublesome Pokémon to train. This very loyal Pokémon helps Trainers, and it also takes care of other Pokémon. The black fur that covers this Pokémon's body is dense and springy. Even sharp fangs bounce right off. The longer its black fur grows, the harder and more impervious it gets. Claws and fangs can't easily penetrate it.

Stats:

Weak To:
fighting

Hp	65
Attack	80
Defense	65
Special-attack	35
Special-defense	65
Speed	60

Strong Against:

Can learn:

Tackle, Take-down, Leer, Bite, Roar, Surf, Strength, Thunderbolt, Thunder-wave, Dig, Toxic, Double-team, Rest, Substitute, Snore, Reversal, Protect, Endure, Charm, Swagger, Attract, Sleep-talk, Return, Frustration, Hidden-power, Rain-dance

Evolution Chart:

Lillipup(#506)

(Lvl 16)

Herdier(#507)

(Lvl 32)

Stoutland(#508)

Stoutland (#508)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Cold storage area
- P2 laboratory area
- Unova route 1 area
- Unova route 2 area

Height: 3.94ft
Weight: 61.0kg

Abilities

intimidate
sand-rush

Being wrapped in its long fur is so comfortable that a person would be fine even overnight on a wintry mountain. It rescues people stranded by blizzards in the mountains. Its shaggy fur shields it from the cold. This extremely wise Pokémon excels at rescuing people stranded at sea or in the mountains. Stoutland is immensely proud of its impressive moustache. It's said that moustache length is what determines social standing among this species.

Stats:

Weak To:
fighting

Hp	85
Attack	110
Defense	90
Special-attack	45
Special-defense	90
Speed	80

Strong Against:

Can learn:

Tackle, Take-down, Leer, Bite, Roar, Surf, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Double-team, Rest, Substitute, Snore, Reversal, Protect, Endure, Charm, Swagger, Attract, Sleep-talk, Return, Frustration, Hidden-power

Evolution Chart:

Lillipup(#506)

(Lvl 16)

Herdier(#507)

(Lvl 32)

Stoutland(#508)

Purrloin (#509)

type(s): Dark

habitat: Unknown

Can Be Found In:
- Dreamyard area
- Unova route 2 area
- Unova route 3 area
- Unova route 19 area

Height: 1.31ft
Weight: 10.1kg

Abilities
- limber
- unburden

Its cute act is a ruse. When victims let down their guard, they find their items taken. It attacks with sharp claws. They steal from people for fun, but their victims can't help but forgive them. Their deceptively cute act is perfect. Opponents that get drawn in by its adorable behavior come away with stinging scratches from its claws and stinging pride from its laughter. Their cute act is a ruse. They trick people and steal their valuables just to see the looks on their faces.

Stats:

Weak To:
- bug
- fairy
- fighting

Hp	41
Attack	50
Defense	37
Special-attack	50
Special-defense	37
Speed	66

Strong Against:
- ghost
- psychic

Can learn:

Pay-day, Scratch, Cut, Sand-attack, Growl, Thunder-wave, Toxic, Quick-attack, Screech, Double-team, Swift, Dream-eater, Fury-swipes, Rest, Slash, Substitute, Thief, Snore, Spite, Protect, Feint-attack, Endure, Charm, Swagger, Attract, Sleep-talk

Evolution Chart:

Purrloin(#509)

(Lvl 20)

Liepard(#510)

Liepard (#510)

type(s): Dark

habitat: Unknown

Can Be Found In:
- Dreamyard area
- Dreamyard b1f
- Unova route 2 area
- Unova route 5 area

Height: 3.61ft

Weight: 37.5kg

Abilities

limber

unburden

Don't be fooled by its gorgeous fur and elegant figure. This is a moody and vicious Pokémon. These Pokémon vanish and appear unexpectedly. Many Trainers are drawn to their beautiful form and fur. Their beautiful form comes from the muscles they have developed. They run silently in the night. This stealthy Pokémon sneaks up behind prey without making any sound at all. It competes with Thievul for territory.

Stats:

Weak To:

bug

fairy

fighting

Hp	64
Attack	88
Defense	50
Special-attack	88
Special-defense	50
Speed	106

Strong Against:

ghost

psychic

Can learn:

Pay-day, Scratch, Cut, Sand-attack, Growl, Hyper-beam, Thunder-wave, Toxic, Screech, Double-team, Swift, Dream-eater, Fury-swipes, Rest, Slash, Substitute, Thief, Snore, Spite, Protect, Endure, Charm, Swagger, Attract, Sleep-talk, Return

Evolution Chart:

Purrloin(#509)

(Lvl 20)

Liepard(#510)

Pansage (#511)

type(s): Grass

habitat: Unknown

Can Be Found In:
- Dreamyard area
- Pinwheel forest inside
- Lostlorn forest area
- Santalune forest area

Height: 1.97ft
Weight: 10.5kg

Abilities

gluttony
overgrow

This Pokémon dwells deep in the forest. Eating a leaf from its head whisks weariness away as if by magic. It's good at finding berries and gathers them from all over. It's kind enough to share them with friends.

Stats:

Weak To:
bug
fire
flying
ice

Hp	50
Attack	53
Defense	48
Special-attack	53
Special-defense	48
Speed	64

Strong Against:
ground
rock
water

Can learn:

Scratch, Cut, Vine-whip, Leer, Bite, Low-kick, Leech-seed, Solar-beam, Dig, Toxic, Double-team, Lick, Flash, Fury-swipes, Rest, Substitute, Thief, Snore, Protect, Giga-drain, Swagger, Attract, Sleep-talk, Return, Frustration, Iron-tail, Synthesis

Evolution Chart:

Pansage(#511)

(Leaf-stone)

Simisage(#512)

Simisage (#512)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 3.61ft

Weight: 30.5kg

Abilities

gluttony

overgrow

It strikes its enemies with a thorn-covered tail. The leaf on its head is bitter. It attacks enemies with strikes of its thorn-covered tail. This Pokémon is wild tempered.

Stats:

Weak To:

bug

fire

flying

ice

75	Hp
98	Attack
63	Defense
98	Special-attack
63	Special-defense
101	Speed

Strong Against:

ground

rock

water

Can learn:

Cut, Leer, Hyper-beam, Low-kick, Solar-beam, Dig, Toxic, Double-team, Lick, Flash, Fury-swipes, Rest, Rock-slide, Substitute, Thief, Snore, Protect, Giga-drain, Swagger, Attract, Sleep-talk, Return, Frustration, Iron-tail, Synthesis, Hidden-power

Evolution Chart:

Pansage(#511)

(Leaf-stone)

Simisage(#512)

Pansear (#513)

type(s): Fire

habitat: Unknown

Can Be Found In:
- Dreamyard area
- Pinwheel forest inside
- Lostlorn forest area
- Santalune forest area

Height: 1.97ft
Weight: 11.0kg

Abilities

gluttony
blaze

When it is angered, the temperature of its head tuft reaches 600° F. It uses its tuft to roast berries. This Pokémon lives in caves in volcanoes. The fire within the tuft on its head can reach 600° F. This Pokémon lives in caves in volcanoes. The fire within the tuft on its head can reach 600 degrees Fahrenheit.

Stats:

Weak To:
ground
rock
water

Hp	50
Attack	53
Defense	48
Special-attack	53
Special-defense	48
Speed	64

Strong Against:
bug
grass
ice
steel

Can learn:

Fire-punch, Scratch, Cut, Leer, Bite, Flamethrower, Low-kick, Solar-beam, Fire-spin, Dig, Toxic, Double-team, Lick, Fire-blast, Amnesia, Fury-swipes, Rest, Substitute, Thief, Snore, Protect, Swagger, Attract, Sleep-talk, Return, Frustration

Evolution Chart:

Pansear(#513)

(Fire-stone)

Simisear(#514)

Simisear (#514)

type(s): Fire

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 28.0kg

Abilities

gluttony

blaze

It loves sweets because they become energy for the fire burning inside its body. A flame burns inside its body. It scatters embers from its head and tail to sear its opponents.

Stats:

Weak To:

ground

rock

water

Hp	75
Attack	98
Defense	63
Special-attack	98
Special-defense	63
Speed	101

Strong Against:

bug

grass

ice

steel

Can learn:

Fire-punch, Cut, Leer, Flamethrower, Hyper-beam, Low-kick, Solar-beam, Dig, Toxic, Double-team, Lick, Fire-blast, Fury-swipes, Rest, Rock-slide, Substitute, Thief, Snore, Protect, Swagger, Attract, Sleep-talk, Return, Frustration, Iron-tail

Evolution Chart:

Pansear(#513)

(Fire-stone)

Simisear(#514)

Panpour (#515)

type(s): Water

habitat: Unknown

Can Be Found In:
- Dreamyard area
- Pinwheel forest inside
- Lostlorn forest area
- Santalune forest area

Height: 1.97ft

Weight: 13.5kg

Abilities

gluttony

torrent

The water stored inside the tuft on its head is full of nutrients. Plants that receive its water grow large. It does not thrive in dry environments. It keeps itself damp by shooting water stored in its head tuft from its tail.

Stats:

Weak To:

electric

grass

Hp	50
Attack	53
Defense	48
Special-attack	53
Special-defense	48
Speed	64

Strong Against:

fire

ground

rock

Can learn:

Ice-punch, Scratch, Cut, Leer, Bite, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Low-kick, Dig, Toxic, Double-team, Lick, Waterfall, Fury-swipes, Rest, Substitute, Thief, Snore, Protect, Icy-wind, Swagger, Attract, Sleep-talk, Return

Evolution Chart:

Panpour(#515)

(Water-stone)

Simipour(#516)

Simipour (#516)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 29.0kg

Abilities

gluttony

torrent

The high-pressure water expelled from its tail is so powerful, it can destroy a concrete wall. The tuft on its head holds water. When the level runs low, it replenishes the tuft by siphoning up water with its tail.

Stats:

Weak To:

electric

grass

Hp	75
Attack	98
Defense	63
Special-attack	98
Special-defense	63
Speed	101

Strong Against:

fire

ground

rock

Can learn:

Ice-punch, Cut, Leer, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Dig, Toxic, Double-team, Lick, Waterfall, Fury-swipes, Rest, Rock-slide, Substitute, Thief, Snore, Protect, Icy-wind, Swagger, Attract, Sleep-talk, Return, Frustration, Iron-tail

Evolution Chart:

Panpour(#515)

(Water-stone)

Simipour(#516)

Munna (#517)

type(s): Psychic

habitat: Unknown

Can Be Found In:
- Dreamyard area
- Dreamyard b1f

Height: 1.97ft
Weight: 23.3kg

Abilities
- forewarn
- synchronize

This Pokémon appears before people and Pokémon who are having nightmares and eats those dreams. Late at night, it appears beside people's pillows. As it feeds on dreams, the patterns on its body give off a faint glow. Munna always float in the air. People whose dreams are eaten by them forget what the dreams had been about. It eats dreams and releases mist. The mist is pink when it's eating a good dream, and black when it's eating a nightmare.

Stats:

Weak To:
- bug
- dark
- ghost

Hp	76
Attack	25
Defense	45
Special-attack	67
Special-defense	55
Speed	24

Strong Against:
- fighting
- poison

Can learn:

Sonic-boom, Psybeam, Thunder-wave, Toxic, Psychic, Hypnosis, Double-team, Defense-curl, Barrier, Light-screen, Reflect, Swift, Amnesia, Dream-eater, Flash, Psywave, Rest, Rock-slide, Substitute, Nightmare, Snore, Curse, Protect, Endure, Swagger

Evolution Chart:

Munna(#517)

(Moon-stone)

Musharna(#518)

Musharna (#518)

type(s): Psychic

habitat: Unknown

Can Be Found In:
- Dreamyard area

Height: 3.61ft

Weight: 60.5kg

Abilities

forewarn

synchronize

When dark mists emanate from its body, don't get too near. If you do, your nightmares will become reality. With the mist from its forehead, it can create shapes of things from dreams it has eaten. The mist emanating from their foreheads is packed with the dreams of people and Pokémon. The dream mist coming from its forehead changes into many different colors depending on the dream that was eaten.

Stats:

Weak To:

bug

dark

ghost

Hp	116
Attack	55
Defense	85
Special-attack	107
Special-defense	95
Speed	29

Strong Against:

fighting

poison

Can learn:

Psybeam, Hyper-beam, Thunder-wave, Toxic, Psychic, Hypnosis, Double-team, Defense-curl, Light-screen, Reflect, Swift, Amnesia, Dream-eater, Flash, Rest, Rock-slide, Substitute, Snore, Protect, Endure, Swagger, Attract, Sleep-talk, Heal-bell, Return

Evolution Chart:

Munna(#517)

(Moon-stone)

Musharna(#518)

Pidove (#519)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:
- Pinwheel forest outside
- Pinwheel forest inside
- Unova route 3 area
- Castelia city area

Height: 0.98ft
Weight: 2.1kg

Abilities

big-pecks
super-luck

Each follows its Trainer's orders as best it can, but they sometimes fail to understand complicated commands. This very forgetful Pokémon will wait for a new order from its Trainer even though it already has one. These Pokémon live in cities. They are accustomed to people. Flocks often gather in parks and plazas. Where people go, these Pokémon follow. If you're scattering food for them, be careful- several hundred of them can gather at once.

Stats:

Weak To:
electric
ice
rock

Hp	50
Attack	55
Defense	50
Special-attack	36
Special-defense	30
Speed	43

Strong Against:
bug
grass

Can learn:

Razor-wind, Gust, Fly, Leer, Growl, Toxic, Hypnosis, Agility, Quick-attack, Double-team, Focus-energy, Swift, Sky-attack, Rest, Substitute, Snore, Protect, Detect, Endure, Swagger, Steel-wing, Attract, Sleep-talk, Return, Frustration, Morning-sun

Evolution Chart:

Pidove(#519)

(Lvl 21)

Tranquill(#520)

(Lvl 32)

Unfezant(#521)

Tranquill (#520)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:
- Pinwheel forest inside
- Dragonspiral tower
- Dragonspiral tower
- Unova route 3 area

Height: 1.97ft

Weight: 15.0kg

Abilities

big-pecks

super-luck

These bright Pokémon have acute memories. Apparently delivery workers often choose them as their partners. It can fly moderately quickly. No matter how far it travels, it can always find its way back to its master and its nest. No matter where in the world it goes, it knows where its nest is, so it never gets separated from its Trainer. It can return to its Trainer's location regardless of the distance separating them.

Stats:

Weak To:

electric

ice

rock

Hp	62
Attack	77
Defense	62
Special-attack	50
Special-defense	42
Speed	65

Strong Against:

bug

grass

Can learn:

Razor-wind, Gust, Fly, Leer, Growl, Toxic, Agility, Quick-attack, Double-team, Focus-energy, Swift, Sky-attack, Rest, Substitute, Snore, Protect, Detect, Endure, Swagger, Steel-wing, Attract, Sleep-talk, Return, Frustration, Hidden-power

Evolution Chart:

Pidove(#519)

(Lvl 21)

Tranquill(#520)

(Lvl 32)

Unfezant(#521)

Unfezant (#521)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:
- Dragonspiral tower
- Dragonspiral tower
- Unova route 3 area
- Unova route 6 area

Height: 3.94ft
Weight: 29.0kg

Abilities
big-pecks
super-luck

Unfezant are exceptional fliers. The females are known for their stamina, while the males outclass them in terms of speed. Males have plumage on their heads. They will never let themselves feel close to anyone other than their Trainers. This Pokémon is intelligent and intensely proud. People will sit up and take notice if you become the Trainer of one. Males swing their head plumage to threaten opponents. The females' flying abilities surpass those of the males.

Stats:

Weak To:
electric
ice
rock

Hp	80
Attack	115
Defense	80
Special-attack	65
Special-defense	55
Speed	93

Strong Against:
bug
grass

Can learn:

Razor-wind, Gust, Fly, Leer, Growl, Hyper-beam, Toxic, Agility, Quick-attack, Double-team, Focus-energy, Swift, Sky-attack, Rest, Substitute, Snore, Protect, Detect, Endure, Swagger, Steel-wing, Attract, Sleep-talk, Return, Frustration

Evolution Chart:

Pidove(#519)

(Lvl 21)

Tranquill(#520)

(Lvl 32)

Unfezant(#521)

Blitzle (#522)

type(s): Electric

habitat: Unknown

Can Be Found In:

- Unova route 3 area

Height: 2.62ft

Weight: 29.8kg

Abilities

lightning-rod

motor-drive

When thunderclouds cover the sky, it will appear. It can catch lightning with its mane and store the electricity. Its mane shines when it discharges electricity. They use their flashing manes to communicate with one another.

Stats:

Weak To:

ground

Hp	45
Attack	60
Defense	32
Special-attack	50
Special-defense	32
Speed	76

Strong Against:

flying

water

Can learn:

Stomp, Double-kick, Sand-attack, Body-slam, Take-down, Thrash, Double-edge, Tail-whip, Low-kick, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Quick-attack, Rage, Screech, Double-team, Light-screen, Swift, Flash, Rest, Substitute, Snore

Evolution Chart:

Blitzle(#522)

(Lvl 27)

Zebstrika(#523)

Zebstrika (#523)

type(s): Electric

habitat: Unknown

Can Be Found In:
- Unova route 3 area
- Unova route 7 area

Height: 5.25ft

Weight: 79.5kg

Abilities

lightning-rod

motor-drive

When this ill-tempered Pokémon runs wild, it shoots lightning from its mane in all directions. They have lightning-like movements. When Zebstrika run at full speed, the sound of thunder reverberates.

Stats:

Weak To:

ground

Hp	75
Attack	100
Defense	63
Special-attack	80
Special-defense	63
Speed	116

Strong Against:

flying

water

Can learn:

Stomp, Double-kick, Sand-attack, Body-slam, Take-down, Thrash, Double-edge, Tail-whip, Roar, Hyper-beam, Low-kick, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Quick-attack, Screech, Double-team, Light-screen, Swift, Flash, Rest, Substitute

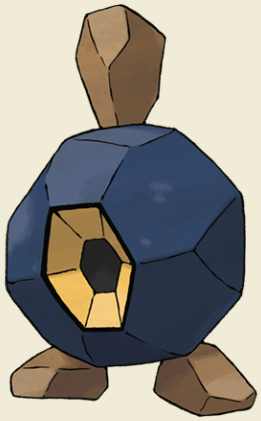
Evolution Chart:

Blitzle(#522)

(Lvl 27)

Zebstrika(#523)

Roggenrola (#524)



type(s): Rock

habitat: Unknown

Can Be Found In:
- Wellspring cave area
- Relic passage castelia
- Reflection cave unknown
- Reflection cave unknown

Height: 1.31ft
Weight: 18.0kg

Abilities

sturdy
weak-armor

It's as hard as steel, but apparently a long soak in water will cause it to soften a bit. Born deep within the ground, it compares itself with similar species, such as Geodude and Carbink, to settle which has the hardest body. The hexagonal-shaped hole is its ear. It has a tendency to walk in the direction the sound is coming from. It was found in a fissure in a layer of exposed rock. The material that makes up its body is dirt from several hundred years ago.

Stats:

Weak To:
fighting
grass
ground
steel
water

Hp	55
Attack	75
Defense	85
Special-attack	25
Special-defense	25
Speed	15

Strong Against:
bug
fire
flying
ice

Can learn:

Sand-attack, Headbutt, Tackle, Take-down, Strength, Earthquake, Toxic, Double-team, Harden, Explosion, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Mud-slap, Lock-on, Sandstorm, Endure, Swagger, Attract, Sleep-talk, Return, Frustration

Evolution Chart:

Roggenrola(#524) — Boldore(#525) — Gigalith(#526)

Boldore (#525)

type(s): Rock

habitat: Unknown

Can Be Found In:
- Chargestone cave 1f
- Chargestone cave b1f
- Chargestone cave b2f
- Twist mountain area

Height: 2.95ft
Weight: 102.0kg

Abilities

sturdy
weak-armor

If you see its orange crystals start to glow, be wary. It's about to fire off bursts of energy. Because its energy was too great to be contained, the energy leaked and formed orange crystals. When it overflows with power, the orange crystal on its body glows. It looks for underground water in caves. Its orange crystal is a mass of energy. Just one crystal fragment would provide enough fuel for a hundred dump trucks.

Stats:

Weak To:
fighting
grass
ground
steel
water

Hp	70
Attack	105
Defense	105
Special-attack	50
Special-defense	40
Speed	20

Strong Against:
bug
fire
flying
ice

Can learn:

Sand-attack, Headbutt, Tackle, Strength, Earthquake, Toxic, Double-team, Harden, Explosion, Rest, Rock-slide, Substitute, Snore, Protect, Mud-slap, Sandstorm, Endure, Swagger, Attract, Sleep-talk, Return, Frustration, Hidden-power, Rock-smash

Evolution Chart:

Roggenrola(#524) → Boldore(#525) → Gigalith(#526)

Gigalith (#526)

type(s): Rock

habitat: Unknown

Can Be Found In:

Height: 5.58ft

Weight: 260.0kg

Abilities

sturdy

sand-stream

The solar energy absorbed by its body's orange crystals is magnified internally and fired from its mouth. Compressing the energy from its internal core lets it fire off an attack capable of blowing away a mountain. The blasts of energy it makes from sunbeams have terrifying power. However, it's not able to fire its blasts at night or on rainy days. Although its energy blasts can blow away a dump truck, they have a limitation- they can only be fired when the sun is out.

Stats:

Weak To:

fighting
grass
ground
steel
water

Hp	85
Attack	135
Defense	130
Special-attack	60
Special-defense	80
Speed	25

Strong Against:

bug
fire
flying
ice

Can learn:

Sand-attack, Headbutt, Tackle, Hyper-beam, Strength, Solar-beam, Earthquake, Toxic, Double-team, Harden, Self-destruct, Explosion, Rest, Rock-slide, Substitute, Snore, Protect, Mud-slap, Sandstorm, Endure, Swagger, Attract, Sleep-talk, Return

Evolution Chart:

Roggenrola(#524) Boldore(#525) Gigalith(#526)

Woobat (#527)

type(s): Psychic,flying

habitat: Unknown

Can Be Found In:
- Twist mountain area
- Unova victory road
- Unova victory road
- Unova victory road

Height: 1.31ft

Weight: 2.1kg

Abilities

unaware

klutz

While inside a cave, if you look up and see lots of heart-shaped marks lining the walls, it's evidence that Woobat live there. Its habitat is dark forests and caves. It emits ultrasonic waves from its nose to learn about its surroundings. The heart-shaped mark left on a body after a Woobat has been attached to it is said to bring good fortune. It emits ultrasonic waves as it flutters about, searching for its prey-bug Pokémon.

Stats:

Weak To:

dark
electric
ghost
ice
rock

Hp	65
Attack	45
Defense	43
Special-attack	55
Special-defense	43
Speed	72

Strong Against:

fighting
grass
poison

Can learn:

Gust, Fly, Supersonic, Thunder-wave, Toxic, Confusion, Psychic, Double-team, Light-screen, Reflect, Swift, Amnesia, Dream-eater, Flash, Rest, Super-fang, Substitute, Thief, Snore, Protect, Giga-drain, Endure, Charm, Swagger, Steel-wing, Attract

Evolution Chart:

Woobat(#527) Swoobat(#528)

Swoobat (#528)

type(s): Psychic,flying

habitat: Unknown

Can Be Found In:

Height: 2.95ft

Weight: 10.5kg

Abilities

unaware

klutz

It emits sound waves of various frequencies from its nose, including some powerful enough to destroy rocks. Emitting powerful sound waves tires it out. Afterward, it won't be able to fly for a little while. Anyone who comes into contact with the ultrasonic waves emitted by a courting male experiences a positive mood shift. It shakes its tail vigorously when it emits ultrasonic waves strong enough to reduce concrete to rubble.

Stats:

Weak To:

dark
electric
ghost
ice
rock

Hp	67
Attack	57
Defense	55
Special-attack	77
Special-defense	55
Speed	114

Strong Against:

fighting
grass
poison

Can learn:

Gust, Fly, Hyper-beam, Thunder-wave, Toxic, Confusion, Psychic, Double-team, Light-screen, Reflect, Swift, Amnesia, Dream-eater, Sky-attack, Flash, Rest, Super-fang, Substitute, Thief, Snore, Protect, Giga-drain, Endure, Charm, Swagger, Steel-wing

Evolution Chart:

Woobat(#527)

Swoobat(#528)

Drilbur (#529)

type(s): Ground

habitat: Unknown

Can Be Found In:
- Chargestone cave 1f
- Chargestone cave b1f
- Chargestone cave b2f
- Twist mountain area

Height: 0.98ft
Weight: 8.5kg

Abilities

sand-rush
sand-force

By spinning its body, it can dig straight through the ground at a speed of 30 mph. It makes its way swiftly through the soil by putting both claws together and rotating at high speed. It's a digger, using its claws to burrow through the ground. It causes damage to vegetable crops, so many farmers have little love for it. It brings its claws together and whirls around at high speed before rushing toward its prey.

Stats:

Weak To:
grass
ice
water

Hp	60
Attack	85
Defense	40
Special-attack	30
Special-defense	45
Speed	68

Strong Against:
electric
fire
poison
rock
steel

Can learn:

Scratch, Swords-dance, Cut, Take-down, Double-edge, Submission, Strength, Earthquake, Fissure, Dig, Toxic, Double-team, Skull-bash, Fury-swipes, Rest, Rock-slide, Slash, Substitute, Snore, Curse, Protect, Sludge-bomb, Mud-slap, Sandstorm, Endure

Evolution Chart:

Drilbur(#529)

(Lvl 31)

Excadrill(#530)

Excadrill (#530)

type(s): Ground,steel

habitat: Unknown

Can Be Found In:
- Twist mountain area
- Unova victory road
- Unova victory road
- Unova victory road

Height: 2.3ft

Weight: 40.4kg

Abilities

sand-rush

sand-force

It can help in tunnel construction. Its drill has evolved into steel strong enough to bore through iron plates. More than 300 feet below the surface, they build mazelike nests. Their activity can be destructive to subway tunnels. It's not uncommon for tunnels that appear to have formed naturally to actually be a result of Excadrill's rampant digging. Known as the Drill King, this Pokémon can tunnel through the terrain at speeds of over 90 mph.

Stats:

Weak To:

fighting

grass

water

Hp	110
Attack	135
Defense	60
Special-attack	50
Special-defense	65
Speed	88

Strong Against:

electric

fairy

poison

rock

Can learn:

Scratch, Swords-dance, Cut, Horn-drill, Body-slam, Take-down, Double-edge, Hyper-beam, Strength, Earthquake, Fissure, Dig, Toxic, Double-team, Fury-swipes, Rest, Rock-slide, Slash, Substitute, Snore, Curse, Protect, Scary-face, Sludge-bomb

Evolution Chart:

Drilbur(#529)

(Lvl 31)

Excadrill(#530)

Audino (#531)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Dreamyard area
- Pinwheel forest outside
- Pinwheel forest inside
- Cold storage area

Height: 3.61ft

Weight: 31.0kg

Abilities

healer

regenerator

Its auditory sense is astounding. It has a radarlike ability to understand its surroundings through slight sounds. This Pokémon has a kind heart. By touching with its feelers, Audino can gauge other creatures' feelings and physical conditions. Using the feelers on its ears, it can tell how someone is feeling or when an egg might hatch. Audino's sense of hearing is superb. Not even a pebble rolling along over a mile away will escape Audino's ears.

Stats:

Weak To:

fighting

Hp	103
Attack	60
Defense	86
Special-attack	60
Special-defense	86
Speed	50

Strong Against:

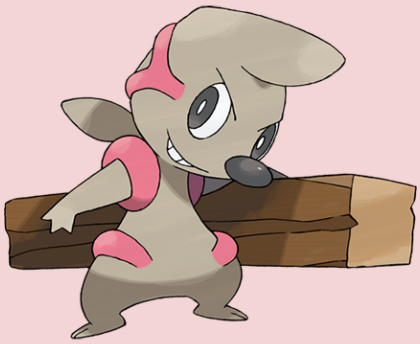
Can learn:

Pound, Double-slap, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Body-slam, Take-down, Double-edge, Growl, Flamethrower, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic

Evolution Chart:

Audino(#531)

Timburr (#532)



type(s): Fighting

habitat: Unknown

Can Be Found In:
- Pinwheel forest outside
- Cold storage area
- Relic passage castelia

Height: 1.97ft

Weight: 12.5kg

Abilities

guts

sheer-force

It loves helping out with construction projects. It loves it so much that if rain causes work to halt, it swings its log around and throws a tantrum. These Pokémon appear at building sites and help out with construction. They always carry squared logs. Always carrying squared logs, they help out with construction. As they grow, they carry bigger logs. It fights by swinging a piece of lumber around. It is close to evolving when it can handle the lumber without difficulty.

Stats:

Weak To:

fairy
flying
psychic

75	Hp
80	Attack
55	Defense
25	Special-attack
35	Special-defense
35	Speed

Strong Against:

dark
ice
normal
rock
steel

Can learn:

Pound, Comet-punch, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Slam, Mega-kick, Take-down, Double-edge, Leer, Low-kick, Counter, Strength, Rock-throw, Dig, Toxic, Double-team, Focus-energy, Bide, Rest, Rock-slide, Substitute, Thief, Snore

Evolution Chart:

Timburr(#532)

(Lvl 25)

Gurdurr(#533)

Conkeldurr(#534)

Gurdurr (#533)

type(s): Fighting

habitat: Unknown

Can Be Found In:
- Pinwheel forest outside
- Twist mountain area
- Unova victory road 2
- Relic passage relic

Height: 3.94ft
Weight: 40.0kg

Abilities

guts
sheer-force

With strengthened bodies, they skillfully wield steel beams to take down buildings. It shows off its muscles to Machoke and other Gurdurr. If it fails to measure up to the other Pokémon, it lies low for a little while. Gurdurr excels at demolition-construction is not its forte. In any case, there's skill in the way this Pokémon wields its metal beam. This Pokémon is so muscular and strongly built that even a group of wrestlers could not make it budge an inch.

Stats:

Hp	85
Attack	105
Defense	85
Special-attack	40
Special-defense	50
Speed	40

Weak To:
fairy
flying
psychic

Strong Against:
dark
ice
normal
rock
steel

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Slam, Mega-kick, Take-down, Double-edge, Leer, Low-kick, Counter, Strength, Rock-throw, Dig, Toxic, Double-team, Focus-energy, Bide, Rest, Rock-slide, Substitute, Thief, Snore, Curse

Evolution Chart:

Timburr(#532)

(Lvl 25)

Gurdurr(#533)

Conkeldurr(#534)

Conkeldurr (#534)

type(s): Fighting

habitat: Unknown

Can Be Found In:
- Poni plains center

Height: 4.59ft
Weight: 87.0kg

Abilities
- guts
- sheer-force

It is thought that Conkeldurr taught humans how to make concrete more than 2,000 years ago. They use concrete pillars as walking canes. They know moves that enable them to swing the pillars freely in battle. Rather than rely on force, they master moves that utilize the centrifugal force of spinning concrete. When going all out, this Pokémon throws aside its concrete pillars and leaps at opponents to pummel them with its fists.

Stats:

Weak To:
- fairy
- flying
- psychic

Hp	105
Attack	140
Defense	95
Special-attack	55
Special-defense	65
Speed	45

Strong Against:
- dark
- ice
- normal
- rock
- steel

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Slam, Mega-kick, Body-slam, Take-down, Double-edge, Leer, Hyper-beam, Low-kick, Counter, Strength, Rock-throw, Earthquake, Dig, Toxic, Double-team, Focus-energy, Bide, Rest, Rock-slide

Evolution Chart:

Timburr(#532)

(Lvl 25)

Gurdurr(#533)

Conkeldurr(#534)

Tympole (#535)

type(s): Water

habitat: Unknown

Can Be Found In:
- Pinwheel forest outside

Height: 1.64ft

Weight: 4.5kg

Abilities

swift-swim

hydration

By vibrating its cheeks, it emits sound waves imperceptible to humans. It uses the rhythm of these sounds to talk. It uses sound waves to communicate with others of its kind. People and other Pokémon species can't hear its cries of warning. By vibrating its cheeks, it emits sound waves imperceptible to humans and warns others of danger. They warn others of danger by vibrating their cheeks to create a high-pitched sound.

Stats:

Weak To:

electric

grass

Hp	50
Attack	50
Defense	40
Special-attack	50
Special-defense	40
Speed	64

Strong Against:

fire

ground

rock

Can learn:

Growl, Supersonic, Acid, Mist, Hydro-pump, Surf, Bubble-beam, Toxic, Screech, Double-team, Bubble, Rest, Substitute, Snore, Flail, Protect, Sludge-bomb, Mud-slap, Icy-wind, Endure, Swagger, Attract, Sleep-talk, Return, Frustration, Hidden-power

Evolution Chart:

Tympole(#535)

(Lvl 25)

Palpitoad(#536)

(Lvl 36)

Seismitoad(#537)

Palpitoad (#536)

type(s): Water,ground

habitat: Unknown

Can Be Found In:
- Icirrus city area
- Pinwheel forest outside
- Unova route 8 area
- Moor of icirrus area

Height: 2.62ft

Weight: 17.0kg

Abilities

swift-swim

hydration

When they vibrate the bumps on their heads, they can make waves in water or earthquake-like vibrations on land. It lives in the water and on land. It uses its long, sticky tongue to capture prey. It weakens its prey with sound waves intense enough to cause headaches, then entangles them with its sticky tongue. It lives in the water and on land. It uses its long, sticky tongue to immobilize its opponents.

Stats:

Weak To:

grass

ice

Hp	75
Attack	65
Defense	55
Special-attack	65
Special-defense	55
Speed	69

Strong Against:

fire

poison

rock

steel

Can learn:

Growl, Supersonic, Acid, Hydro-pump, Surf, Bubble-beam, Toxic, Screech, Double-team, Bubble, Rest, Substitute, Snore, Flail, Protect, Sludge-bomb, Icy-wind, Endure, Swagger, Attract, Sleep-talk, Return, Frustration, Hidden-power, Rain-dance

Evolution Chart:

Tympole(#535)

(Lvl 25)

Palpitoad(#536)

(Lvl 36)

Seismitoad(#537)

Seismitoad (#537)

type(s): Water,ground

habitat: Unknown

Can Be Found In:
- Icirrus city area
- Pinwheel forest outside
- Unova route 8 area
- Moor of icirrus area

Height: 4.92ft

Weight: 62.0kg

Abilities

swift-swim

poison-touch

It increases the power of its punches by vibrating the bumps on its fists. It can turn a boulder to rubble with one punch. The vibrating of the bumps all over its body causes earthquake-like tremors. Seismitoad and Croagunk are similar species. By putting power into its bumps, it creates vibrations and increases the power of its punches. They shoot paralyzing liquid from their head bumps. They use vibration to hurt their opponents.

Stats:

Weak To:

grass

ice

Hp	105
Attack	95
Defense	75
Special-attack	85
Special-defense	75
Speed	74

Strong Against:

fire

poison

rock

steel

Can learn:

Mega-punch, Ice-punch, Mega-kick, Growl, Supersonic, Acid, Hydro-pump, Surf, Bubble-beam, Hyper-beam, Low-kick, Strength, Earthquake, Dig, Toxic, Screech, Double-team, Bubble, Rest, Rock-slide, Substitute, Snore, Flail, Protect, Sludge-bomb

Evolution Chart:

Tympole(#535)

(Lvl 25)

Palpitoad(#536)

(Lvl 36)

Seismitoad(#537)

Throh (#538)

type(s): Fighting

habitat: Unknown

Can Be Found In:
- Pinwheel forest outside
- Unova route 10 area
- Unova route 10 victory
- Unova route 15 area

Height: 4.27ft

Weight: 55.5kg

Abilities

guts

inner-focus

When it encounters a foe bigger than itself, it wants to throw it. It changes belts as it gets stronger. When they encounter foes bigger than themselves, they try to throw them. They always travel in packs of five. When it tightens its belt, it becomes stronger. Wild Throh use vines to weave their own belts. It performs throwing moves with first-rate skill. Over the course of many battles, Throh's belt grows darker as it absorbs its wearer's sweat.

Stats:

Weak To:

fairy
flying
psychic

120	Hp
100	Attack
85	Defense
30	Special-attack
85	Special-defense
45	Speed

Strong Against:

dark
ice
normal
rock
steel

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Bind, Mega-kick, Body-slam, Leer, Low-kick, Seismic-toss, Strength, Earthquake, Dig, Toxic, Double-team, Focus-energy, Bide, Rest, Rock-slide, Substitute, Snore, Reversal, Protect, Scary-face

Evolution Chart:

Throh(#538)

Sawk (#539)

type(s): Fighting

habitat: Unknown

Can Be Found In:
- Pinwheel forest outside
- Unova route 10 area
- Unova route 10 victory
- Unova route 15 area

Height: 4.59ft
Weight: 51.0kg

Abilities
- sturdy
- inner-focus

If you see a Sawk training in the mountains in its single-minded pursuit of strength, it's best to quietly pass by. Desiring the strongest karate chop, they seclude themselves in mountains and train without sleeping. Tying their belts gets them pumped and makes their punches more destructive. Disturbing their training angers them. The sound of Sawk punching boulders and trees can be heard all the way from the mountains where they train.

Stats:

Hp	75
Attack	125
Defense	75
Special-attack	30
Special-defense	75
Speed	85

Weak To:
- fairy
- flying
- psychic

Strong Against:
- dark
- ice
- normal
- rock
- steel

Can learn:

Karate-chop, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Double-kick, Mega-kick, Leer, Low-kick, Counter, Strength, Earthquake, Dig, Toxic, Double-team, Focus-energy, Bide, Rest, Rock-slide, Substitute, Snore, Reversal, Protect, Scary-face

Evolution Chart:

Sawk(#539)

Sewaddle (#540)

type(s): Bug,grass

habitat: Unknown

Can Be Found In:

- Pinwheel forest inside
- Unova route 12 area
- Unova route 20 area

Height: 0.98ft

Weight: 2.5kg

Abilities

swarm

chlorophyll

Leavanny dress it in clothes they made for it when it hatched. It hides its head in its hood while it is sleeping. Since this Pokémon makes its own clothes out of leaves, it is a popular mascot for fashion designers.

Stats:

Weak To:

fire
flying
ice

Hp	45
Attack	53
Defense	70
Special-attack	40
Special-defense	60
Speed	42

Strong Against:

dark
ground
psychic
water

Can learn:

Razor-wind, Cut, Tackle, Take-down, Razor-leaf, Solar-beam, String-shot, Toxic, Agility, Screech, Double-team, Light-screen, Dream-eater, Flash, Rest, Substitute, Mind-reader, Snore, Flail, Protect, Giga-drain, Endure, Charm, Swagger, Attract

Evolution Chart:

Sewaddle(#540)

(Lvl 20)

Swadloon(#541)

Leavanny(#542)

Swadloon (#541)

type(s): Bug,grass

habitat: Unknown

Can Be Found In:
- Pinwheel forest inside
- Unova route 6 area
- Lostlorn forest area

Height: 1.64ft
Weight: 7.3kg

Abilities

leaf-guard
chlorophyll

It protects itself from the cold by wrapping up in leaves. It stays on the move, eating leaves in forests. Preferring dark, damp places, it spends the entire day eating fallen leaves that lie around it.

Stats:

Weak To:

fire
flying
ice

Hp	55
Attack	63
Defense	90
Special-attack	50
Special-defense	80
Speed	42

Strong Against:

dark
ground
psychic
water

Can learn:

Cut, Tackle, Take-down, Razor-leaf, Solar-beam, String-shot, Toxic, Screech, Double-team, Light-screen, Dream-eater, Flash, Rest, Substitute, Snore, Flail, Protect, Giga-drain, Endure, Charm, Swagger, Attract, Sleep-talk, Return, Frustration

Evolution Chart:

Sewaddle(#540)

(Lvl 20)

Swadloon(#541)

Leavanny(#542)

Leavanny (#542)

type(s): Bug,grass

habitat: Unknown

Can Be Found In:
- Unova route 6 area
- Unova route 12 area
- Lostlorn forest area
- Poni meadow area

Height: 3.94ft

Weight: 20.5kg

Abilities

swarm

chlorophyll

Upon finding a small Pokémon, it weaves clothing for it from leaves, using the cutters on its arms and sticky silk. Upon finding a small Pokémon, it weaves clothing for it from leaves by using the sticky silk secreted from its mouth.

Stats:

Weak To:

fire
flying
ice

Hp	75
Attack	103
Defense	80
Special-attack	70
Special-defense	80
Speed	92

Strong Against:

dark
ground
psychic
water

Can learn:

Swords-dance, Cut, Tackle, Take-down, Hyper-beam, Low-kick, Razor-leaf, Solar-beam, String-shot, Toxic, Agility, Screech, Double-team, Light-screen, Reflect, Dream-eater, Flash, Rest, Slash, Substitute, Snore, Protect, Giga-drain, Endure, Charm

Evolution Chart:

Sewaddle(#540)

(Lvl 20)

Swadloon(#541)

Leavanny(#542)

Venipede (#543)

type(s): Bug,poison

habitat: Unknown

Can Be Found In:
- Pinwheel forest inside
- Lostlorn forest area
- Unova route 20 area
- Alola route 4 area

Height: 1.31ft
Weight: 5.3kg

Abilities

poison-point
swarm

Its bite injects a potent poison, enough to paralyze large bird Pokémon that try to prey on it. Using the feelers on its head and tail, it picks up vibrations in the air to determine its prey's location and state. Its fangs are highly venomous. If this Pokémon finds prey it thinks it can eat, it leaps for them without any thought of how things might turn out. Venipede and Sizzlipede are similar species, but when the two meet, a huge fight ensues.

Stats:

Weak To:
fire
flying
ground
rock

Hp	30
Attack	45
Defense	59
Special-attack	30
Special-defense	39
Speed	57

Strong Against:
dark
fairy
grass

Can learn:

Take-down, Double-edge, Poison-sting, Twineedle, Pin-missile, Bite, Solar-beam, Toxic, Agility, Screech, Double-team, Defense-curl, Rest, Substitute, Snore, Protect, Sludge-bomb, Spikes, Endure, Rollout, Swagger, Fury-cutter, Attract, Sleep-talk

Evolution Chart:

Venipede(#543) — Whirlipede(#544) — Scolipede(#545)

Whirlipede (#544)

type(s): Bug,poison

habitat: Unknown

Can Be Found In:
- Pinwheel forest inside
- Lostlorn forest area

Height: 3.94ft

Weight: 58.5kg

Abilities

poison-point

swarm

This Pokémon spins itself rapidly and charges into its opponents. Its top speed is just over 60 mph. It is usually motionless, but when attacked, it rotates at high speed and then crashes into its opponent. Whirlipede protects itself with a sturdy shell and poisonous spikes while it stores up the energy it'll need for evolution. Protected by a hard shell, it spins its body like a wheel and crashes furiously into its enemies.

Stats:

Weak To:

fire
flying
ground
rock

Hp	40
Attack	55
Defense	99
Special-attack	40
Special-defense	79
Speed	47

Strong Against:

dark
fairy
grass

Can learn:

Take-down, Double-edge, Poison-sting, Pin-missile, Solar-beam, Toxic, Agility, Screech, Double-team, Defense-curl, Rest, Substitute, Snore, Protect, Sludge-bomb, Spikes, Endure, Rollout, Swagger, Attract, Sleep-talk, Return, Frustration, Pursuit

Evolution Chart:

Venipede(#543) — Whirlipede(#544) — Scolipede(#545)

Scolipede (#545)

type(s): Bug,poison

habitat: Unknown

Can Be Found In:
- Pinwheel forest inside

Height: 8.2ft

Weight: 200.5kg

Abilities

poison-point

swarm

Highly aggressive, it uses the claws near its neck to dig into its opponents and poison them. It clasps its prey with the claws on its neck until it stops moving. Then it finishes it off with deadly poison. Scolipede engage in fierce territorial battles with Centiskorch. At the end of one of these battles, the victor makes a meal of the loser. With quick movements, it chases down its foes, attacking relentlessly with its horns until it prevails.

Stats:

Weak To:

fire
flying
ground
rock

60	Hp
10	Attack
89	Defense
55	Special-attack
69	Special-defense
112	Speed

Strong Against:

dark
fairy
grass

Can learn:

Swords-dance, Cut, Take-down, Double-edge, Poison-sting, Pin-missile, Hyper-beam, Strength, Solar-beam, Earthquake, Dig, Toxic, Agility, Screech, Double-team, Defense-curl, Rest, Rock-slide, Substitute, Snore, Protect, Sludge-bomb, Spikes, Endure

Evolution Chart:

Venipede(#543) → Whirlipede(#544) → Scolipede(#545)

Cottonee (#546)

type(s): Grass,fairy

habitat: Unknown

Can Be Found In:
- Pinwheel forest inside
- Abundant shrine area
- Lostlorn forest area
- Castelia city area

Height: 0.98ft

Weight: 0.6kg

Abilities

prankster

infiltrator

To protect itself, it shoots cotton from its body. When it gets wet in the rain, its cotton grows moist and heavy, and it can't move as well. They go wherever the wind takes them. On rainy days, their bodies are heavier, so they take shelter beneath big trees. When attacked, it escapes by shooting cotton from its body. The cotton serves as a decoy to distract the attacker. When attacked, it expels cotton from its body to create a diversion. The cotton it loses grows back in quickly.

Stats:

Weak To:

bug
fire
flying
ice
poison
steel

Hp	40
Attack	27
Defense	60
Special-attack	37
Special-defense	50
Speed	66

Strong Against:

dark
dragon
fighting
ground
rock
water

Can learn:

Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Poison-powder, Stun-spore, Toxic, Double-team, Swift, Dream-eater, Flash, Rest, Substitute, Snore, Cotton-spore, Protect, Giga-drain, Endure, Charm, Swagger, Attract, Sleep-talk

Evolution Chart:

Cottonee(#546)

(Sun-stone)

Whimsicott(#547)

Whimsicott (#547)

type(s): Grass,fairy

habitat: Unknown

Can Be Found In:

- Pinwheel forest inside
- Abundant shrine area
- Lostlorn forest area
- Castelia city area

Height: 2.3ft

Weight: 6.6kg

Abilities

prankster

infiltrator

They appear along with whirlwinds. They pull pranks, such as moving furniture and leaving balls of cotton in homes. This Pokémon appears, riding upon the wind. But if the wind gusts up, it'll blow the cotton on this Pokémon's head clean off. Like the wind, it can slip through any gap, no matter how small. It leaves balls of white fluff behind. Riding whirlwinds, they appear. These Pokémon sneak through gaps into houses and cause all sorts of mischief.

Stats:

Weak To:

bug
fire
flying
ice
poison
steel

Hp	60
Attack	67
Defense	85
Special-attack	77
Special-defense	75
Speed	116

Strong Against:

dark
dragon
fighting
ground
rock
water

Can learn:

Gust, Hyper-beam, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Poison-powder, Stun-spore, Toxic, Psychic, Double-team, Light-screen, Swift, Dream-eater, Flash, Rest, Substitute, Thief, Snore, Cotton-spore, Protect, Giga-drain

Evolution Chart:

Cottonee(#546)

(Sun-stone)

Whimsicott(#547)

Petilil (#548)

type(s): Grass

habitat: Unknown

Can Be Found In:
- Pinwheel forest inside
- Abundant shrine area
- Lostlorn forest area
- Castelia city area

Height: 1.64ft
Weight: 6.6kg

Abilities
chlorophyll
own-tempo

The deeper the color of a Petilil's leaves, the healthier the Pokémon is. Petilil sometimes makes its home in a well-tended field or flowerbed. They prefer clean water and soil. When the environment they live in turns bad, the whole bunch will up and move to a new area. The leaves on its head are very bitter. Eating one of these leaves is known to refresh a tired body. The leaves on its head grow right back even if they fall out. These bitter leaves refresh those who eat them.

Stats:

Weak To:
bug
fire
flying
ice

Hp	45
Attack	35
Defense	50
Special-attack	70
Special-defense	50
Speed	30

Strong Against:
ground
rock
water

Can learn:

Cut, Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Toxic, Double-team, Recover, Bide, Dream-eater, Flash, Rest, Substitute, Snore, Protect, Giga-drain, Endure, Charm, Swagger, Attract, Sleep-talk

Evolution Chart:

Petilil(#548)

(Sun-stone)

Lilligant(#549)

Lilligant (#549)

type(s): Grass

habitat: Unknown

Can Be Found In:
- Pinwheel forest inside
- Abundant shrine area
- Lostlorn forest area
- Castelia city area

Height: 3.61ft

Weight: 16.3kg

Abilities

chlorophyll

own-tempo

The fragrance of its flower differs slightly depending on the soil where it grew up. Sniffing the aroma calms your heart and mind. Essential oils made from Lilligant flowers have a sublime scent, but they're also staggeringly expensive. The fragrance of the garland on its head has a relaxing effect, but taking care of it is very difficult. As soon as it finds a male to be its partner, the beautiful flower on its head darkens, droops, and withers away.

Stats:

Weak To:

bug
fire
flying
ice

Hp	70
Attack	60
Defense	75
Special-attack	110
Special-defense	75
Speed	90

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Cut, Hyper-beam, Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Stun-spore, Sleep-powder, Petal-dance, Toxic, Double-team, Light-screen, Dream-eater, Flash, Rest, Substitute, Snore, Protect, Giga-drain, Endure, Charm, Swagger

Evolution Chart:

Petilil(#548)

(Sun-stone)

Lilligant(#549)

Basculin-red-striped (#550)

type(s): Water

habitat: Unknown

Can Be Found In:
- Striaton city area
- Pinwheel forest inside
- Dragonspiral tower
- Unova victory road

Height: 3.28ft

Weight: 18.0kg

Abilities

reckless

adaptability

Red and blue Basculin get along so poorly, they'll start fighting instantly. These Pokémon are very hostile. When a school of Basculin appears in a lake, everything else disappears, except for Corphish and Crawdaunt. That's how violent Basculin are. Red and blue Basculin usually do not get along, but sometimes members of one school mingle with the other's school. In the past, it often appeared on the dinner table. The meat of red-striped Basculin is on the fatty side, and it's more popular with the youth.

Stats:

Weak To:

electric

grass

Hp	70
Attack	92
Defense	65
Special-attack	80
Special-defense	55
Speed	98

Strong Against:

fire

ground

rock

Can learn:

Cut, Headbutt, Tackle, Take-down, Thrash, Double-edge, Tail-whip, Bite, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Toxic, Agility, Rage, Double-team, Waterfall, Swift, Rest, Substitute, Snore, Flail, Reversal, Protect

Evolution Chart:

Sandile (#551)

type(s): Ground,dark

habitat: Unknown

Can Be Found In:
- Desert resort entrance
- Desert resort area
- Relic castle a
- Relic castle c

Height: 2.3ft

Weight: 15.2kg

Abilities

intimidate

moxie

The desert gets cold at night, so when the sun sets, this Pokémon burrows deep into the sand and sleeps until sunrise. It submerges itself in sand and moves as if swimming. This wise behavior keeps its enemies from finding it and maintains its temperature. Sandile is small, but its legs and lower body are powerful. Pushing sand aside as it goes, Sandile moves through the desert as if it's swimming.

Stats:

Weak To:

bug
fairy
fighting
grass
ice
water

Hp	50
Attack	72
Defense	35
Special-attack	35
Special-defense	35
Speed	65

Strong Against:

electric
fire
ghost
poison
psychic
rock
steel

Can learn:

Cut, Sand-attack, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Counter, Earthquake, Dig, Toxic, Rage, Double-team, Focus-energy, Rest, Rock-slide, Substitute, Thief, Snore, Curse, Spite, Protect, Scary-face, Sludge-bomb, Mud-slap

Evolution Chart:

Sandile(#551)

(Lvl 29)

Krokorok(#552)

(Lvl 40)

Krookodile(#553)

Krokorok (#552)

type(s): Ground,dark

habitat: Unknown

Can Be Found In:
- Relic castle b
- Relic castle c
- Haina desert area

Height: 3.28ft
Weight: 33.4kg

Abilities
- intimidate
- moxie

Krokorok has specialized eyes that enable it to see in the dark. This ability lets Krokorok hunt in the dead of night without getting lost. The special membrane covering its eyes can sense the heat of objects, so it can see its surroundings even in darkness. Krokorok really hates it when its body gets cold. On nights when the temperature drops, it digs deep into the desert sands. They live in groups of a few individuals. Protective membranes shield their eyes from sandstorms.

Stats:

Weak To:
- bug
- fairy
- fighting
- grass
- ice
- water

Hp	60
Attack	82
Defense	45
Special-attack	45
Special-defense	45
Speed	74

Strong Against:
- electric
- fire
- ghost
- poison
- psychic
- rock
- steel

Can learn:

Mega-punch, Cut, Mega-kick, Sand-attack, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Low-kick, Strength, Earthquake, Dig, Toxic, Rage, Double-team, Focus-energy, Rest, Rock-slide, Substitute, Thief, Snore, Curse, Spite, Protect

Evolution Chart:

Sandile(#551)

(Lvl 29)

Krokorok(#552)

(Lvl 40)

Krookodile(#553)

Krookodile (#553)

type(s): Ground,dark

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 96.3kg

Abilities

- intimidate
- moxie

While terribly aggressive, Krookodile also has the patience to stay hidden under sand for days, lying in wait for prey. This Pokémon is known as the Bully of the Sands. Krookodile's mighty jaws can bite through heavy plates of iron with almost no effort at all. It can expand the focus of its eyes, enabling it to see objects in the far distance as if it were using binoculars. They never allow prey to escape. Their jaws are so powerful, they can crush the body of an automobile.

Stats:

Weak To:

- bug
- fairy
- fighting
- grass
- ice
- water

Hp	95
Attack	117
Defense	80
Special-attack	65
Special-defense	70
Speed	92

Strong Against:

- electric
- fire
- ghost
- poison
- psychic
- rock
- steel

Can learn:

Mega-punch, Cut, Mega-kick, Sand-attack, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Hyper-beam, Low-kick, Strength, Earthquake, Dig, Toxic, Rage, Double-team, Focus-energy, Rest, Rock-slide, Substitute, Thief, Snore, Curse, Spite

Evolution Chart:

Sandile(#551)

(Lvl 29)

Krokorok(#552)

(Lvl 40)

Krookodile(#553)

Darumaka (#554)

type(s): Fire

habitat: Unknown

Can Be Found In:
- Desert resort entrance
- Desert resort area
- Unova route 4 area

Height: 1.97ft
Weight: 37.5kg

Abilities
- hustle
- inner-focus

When it sleeps, it pulls its limbs into its body and its internal fire goes down to 1,100 degrees Fahrenheit. When it sleeps, it pulls its limbs into its body and its internal fire goes down to 1,100° F. When its internal fire is burning, it cannot calm down and it runs around. When the fire diminishes, it falls asleep. This popular symbol of good fortune will never fall over in its sleep, no matter how it's pushed or pulled.

Stats:

Weak To:
- ground
- rock
- water

Hp	70
Attack	90
Defense	45
Special-attack	15
Special-defense	45
Speed	50

Strong Against:
- bug
- grass
- ice
- steel

Can learn:

Mega-punch, Fire-punch, Mega-kick, Headbutt, Tackle, Take-down, Thrash, Bite, Roar, Ember, Flamethrower, Strength, Solar-beam, Fire-spin, Dig, Toxic, Rage, Double-team, Focus-energy, Fire-blast, Rest, Rock-slide, Substitute, Thief, Flame-wheel

Evolution Chart:

Darumaka(#554)

(Lvl 35)

Darmanitan-standard (#555)

type(s): Fire

habitat: Unknown

Can Be Found In:

Height: 4.27ft

Weight: 92.9kg

Abilities

sheer-force

zen-mode

The thick arms of this hot-blooded Pokémon can deliver punches capable of obliterating a dump truck. This Pokémon's power level rises along with the temperature of its fire, which can reach 2,500 degrees Fahrenheit. When weakened in battle, it transforms into a stone statue. Then it sharpens its mind and fights on mentally. Its internal fire burns at 2,500° F, making enough power that it can destroy a dump truck with one punch.

Stats:

Weak To:

ground

rock

water

Hp	105
Attack	140
Defense	55
Special-attack	30
Special-defense	55
Speed	95

Strong Against:

bug

grass

ice

steel

Can learn:

Mega-punch, Fire-punch, Mega-kick, Headbutt, Tackle, Body-slam, Thrash, Bite, Roar, Ember, Flamethrower, Hyper-beam, Strength, Solar-beam, Fire-spin, Earthquake, Dig, Toxic, Psychic, Rage, Double-team, Focus-energy, Fire-blast, Rest, Rock-slide

Evolution Chart:

Darumaka(#554)

(Lvl 35)

Maractus (#556)

type(s): Grass

habitat: Unknown

Can Be Found In:
- Desert resort entrance
- Desert resort area

Height: 3.28ft

Weight: 28.0kg

Abilities

water-absorb
chlorophyll

Arid regions are their habitat. They move rhythmically, making a sound similar to maracas. It uses an up-tempo song and dance to drive away the bird Pokémon that prey on its flower seeds. When it moves rhythmically, it makes a sound similar to maracas, making the surprised Pokémon flee. Once each year, this Pokémon scatters its seeds. They're jam-packed with nutrients, making them a precious food source out in the desert.

Stats:

Weak To:

bug
fire
flying
ice

Hp	75
Attack	86
Defense	67
Special-attack	106
Special-defense	67
Speed	60

Strong Against:

ground
rock
water

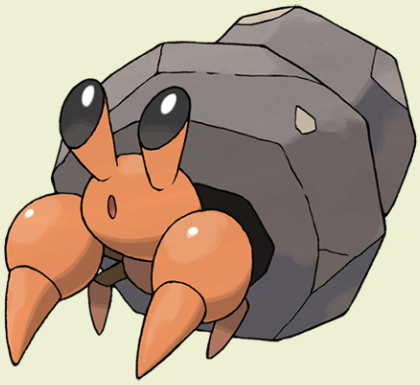
Can learn:

Pin-missile, Peck, Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Petal-dance, Toxic, Screech, Double-team, Rest, Substitute, Snore, Cotton-spore, Protect, Spikes, Giga-drain, Endure, Swagger, Attract, Sleep-talk, Return, Frustration

Evolution Chart:

Maractus(#556)

Dwebble (#557)



type(s): Bug,rock

habitat: Unknown

Can Be Found In:
- Desert resort entrance
- Desert resort area
- Unova route 18 area
- Ambrette town area

Height: 0.98ft

Weight: 14.5kg

Abilities

sturdy

shell-armor

This Pokémon can easily melt holes in hard rocks with a liquid secreted from its mouth. When it finds a stone appealing, it creates a hole inside it and uses it as its home. This Pokémon is the natural enemy of Roggenrola and Rolycoly. It first tries to find a rock to live in, but if there are no suitable rocks to be found, Dwebble may move in to the ports of a Hippowdon. When it finds a stone of a suitable size, it secretes a liquid from its mouth to open up a hole to crawl into.

Stats:

Weak To:

fighting

ground

steel

water

Hp	50
Attack	65
Defense	85
Special-attack	35
Special-defense	35
Speed	55

Strong Against:

dark

ice

psychic

Can learn:

Swords-dance, Cut, Sand-attack, Counter, Strength, Solar-beam, Earthquake, Dig, Toxic, Double-team, Withdraw, Rest, Rock-slide, Slash, Substitute, Snore, Curse, Flail, Protect, Feint-attack, Spikes, Sandstorm, Endure, Swagger, Fury-cutter, Attract

Evolution Chart:

Dwebble(#557)

(Lvl 34)

Crustle(#558)

Crustle (#558)

type(s): Bug,rock

habitat: Unknown

Can Be Found In:
- Unova route 18 area
- Ultra space wilds cave

Height: 4.59ft

Weight: 200.0kg

Abilities

sturdy

shell-armor

When its boulder is broken in battles for territory, it feels unsure and begins to weaken. It possesses legs of enormous strength, enabling it to carry heavy slabs for many days, even when crossing arid land. Competing for territory, Crustle fight viciously. The one whose boulder is broken is the loser of the battle. Its thick claws are its greatest weapons. They're mighty enough to crack Rhyperior's carapace.

Stats:

Weak To:

fighting
ground
steel
water

Hp	70
Attack	105
Defense	125
Special-attack	65
Special-defense	75
Speed	45

Strong Against:

dark
ice
psychic

Can learn:

Swords-dance, Cut, Sand-attack, Hyper-beam, Strength, Solar-beam, Earthquake, Dig, Toxic, Double-team, Withdraw, Rest, Rock-slide, Slash, Substitute, Snore, Flail, Protect, Feint-attack, Spikes, Sandstorm, Endure, Swagger, Fury-cutter, Attract

Evolution Chart:

Dwebble(#557) → Crustle(#558)

Scraggy (#559)

type(s): Dark,fighting

habitat: Unknown

Can Be Found In:
- Desert resort entrance
- P2 laboratory area
- Unova route 1 area
- Unova route 4 area

Height: 1.97ft

Weight: 11.8kg

Abilities

shed-skin

moxie

It immediately headbutts anyone that makes eye contact with it. Its skull is massively thick. They move in small groups, walking around lazily. Anyone who makes eye contact gets smacked with a headbutt. Its skin has a rubbery elasticity, so it can reduce damage by defensively pulling its skin up to its neck. If it locks eyes with you, watch out! Nothing and no one is safe from the reckless headbutts of this troublesome Pokémon.

Stats:

Weak To:

bug

fairy

flying

Hp	50
Attack	75
Defense	70
Special-attack	35
Special-defense	70
Speed	48

Strong Against:

ghost

ice

normal

rock

steel

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Sand-attack, Headbutt, Take-down, Double-edge, Leer, Roar, Low-kick, Counter, Strength, Dig, Toxic, Double-team, Amnesia, High-jump-kick, Rest, Rock-slide, Super-fang, Substitute, Thief

Evolution Chart:

Scraggy(#559)

(Lvl 39)

Scrafty(#560)

Scrafty (#560)

type(s): Dark,fighting

habitat: Unknown

Can Be Found In:
- P2 laboratory area
- Unova route 1 area
- Unova route 15 area
- Unova route 18 area

Height: 3.61ft

Weight: 30.0kg

Abilities

shed-skin

moxie

While mostly known for having the temperament of an aggressive ruffian, this Pokémon takes very good care of its family, friends, and territory. It can smash concrete blocks with its kicking attacks. The one with the biggest crest is the group leader. As halfhearted as this Pokémon's kicks may seem, they pack enough power to shatter Conkeldurr's concrete pillars. Groups of them beat up anything that enters their territory. Each can spit acidic liquid from its mouth.

Stats:

Weak To:

bug

fairy

flying

Hp	65
Attack	90
Defense	115
Special-attack	45
Special-defense	115
Speed	58

Strong Against:

ghost

ice

normal

rock

steel

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Mega-kick, Sand-attack, Headbutt, Body-slam, Take-down, Double-edge, Leer, Roar, Hyper-beam, Low-kick, Counter, Strength, Dig, Toxic, Double-team, Metronome, Amnesia, High-jump-kick

Evolution Chart:

Scraggy(#559)

(Lvl 39)

Scrafty(#560)

Sigilyph (#561)

type(s): Psychic,flying

habitat: Unknown

Can Be Found In:
- Desert resort area
- Kalos route 10 area
- Ultra space wilds cliff

Height: 4.59ft

Weight: 14.0kg

Abilities

wonder-skin

magic-guard

Psychic power allows these Pokémon to fly. Some say they were the guardians of an ancient city. Others say they were the guardians' emissaries. The guardians of an ancient city, they use their psychic power to attack enemies that invade their territory. The guardians of an ancient city, they always fly the same route while keeping watch for invaders. A discovery was made in the desert where Sigilyph fly. The ruins of what may have been an ancient city were found beneath the sands.

Stats:

Weak To:

dark
electric
ghost
ice
rock

Hp	72
Attack	58
Defense	80
Special-attack	103
Special-defense	80
Speed	97

Strong Against:

fighting
grass
poison

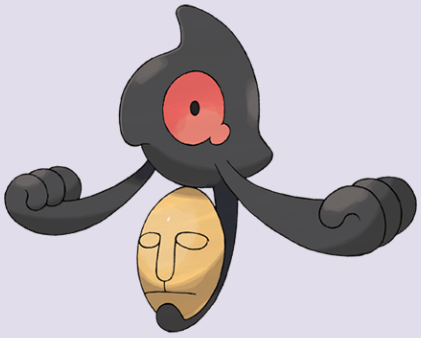
Can learn:

Gust, Whirlwind, Fly, Ice-beam, Psybeam, Hyper-beam, Solar-beam, Thunder-wave, Toxic, Confusion, Psychic, Hypnosis, Double-team, Light-screen, Reflect, Mirror-move, Swift, Dream-eater, Sky-attack, Flash, Psywave, Rest, Substitute, Thief, Snore

Evolution Chart:

Sigilyph(#561)

Yamask (#562)



type(s): Ghost

habitat: Unknown

Can Be Found In:
- Relic castle a
- Relic castle c

Height: 1.64ft

Weight: 1.5kg

Abilities

mummy

These Pokémon arose from the spirits of people interred in graves in past ages. Each retains memories of its former life. Each of them carries a mask that used to be its face when it was human. Sometimes they look at it and cry. These Pokémon arose from the spirits of people interred in graves. Each retains memories of its former life. It wanders through ruins by night, carrying a mask that's said to have been the face it had when it was still human.

Stats:

Weak To:

dark

Hp	38
Attack	30
Defense	85
Special-attack	55
Special-defense	65
Speed	30

Strong Against:

psychic

Can learn:

Disable, Toxic, Psychic, Night-shade, Double-team, Haze, Dream-eater, Flash, Rest, Substitute, Thief, Nightmare, Snore, Curse, Spite, Protect, Destiny-bond, Endure, Swagger, Mean-look, Attract, Sleep-talk, Return, Frustration, Safeguard, Pain-split

Evolution Chart:

Yamask(#562)

(Lvl 34)

Cofagrigus(#563)

Cofagrigus (#563)

type(s): Ghost

habitat: Unknown

Can Be Found In:
- Relic castle b
- Relic castle c

Height: 5.58ft

Weight: 76.5kg

Abilities

mummy

It has been said that they swallow those who get too close and turn them into mummies. They like to eat gold nuggets. Grave robbers who mistake them for real coffins and get too close end up trapped inside their bodies. This Pokémon has a body of sparkling gold. People say it no longer remembers that it was once human. They pretend to be elaborate coffins to teach lessons to grave robbers. Their bodies are covered in pure gold.

Stats:

Weak To:

dark

Hp	58
Attack	50
Defense	145
Special-attack	95
Special-defense	105
Speed	30

Strong Against:

psychic

Can learn:

Disable, Hyper-beam, Toxic, Psychic, Night-shade, Double-team, Haze, Dream-eater, Flash, Rest, Substitute, Thief, Snore, Curse, Spite, Protect, Scary-face, Destiny-bond, Endure, Swagger, Mean-look, Attract, Sleep-talk, Return, Frustration

Evolution Chart:

Yamask(#562)

(Lvl 34)

Cofagrigus(#563)

Tirtouga (#564)

type(s): Water,rock

habitat: Unknown

Can Be Found In:
- Alola route 8 fossil

Height: 2.3ft

Weight: 16.5kg

Abilities

solid-rock
sturdy

Restored from a fossil, this Pokémon can dive to depths beyond half a mile. Tirtouga is considered to be the ancestor of many turtle Pokémon. It was restored to life from a fossil. It was restored from an ancient fossil. Tirtouga lived in the sea but came up onto the land to search for prey. This Pokémon was restored from a fossil. It swam skillfully and dove to depths beyond half a mile. Reputed to be the ancestor of most turtle Pokémon, it lived in warm seas approximately a hundred million years ago.

Stats:

Weak To:

electric
fighting
grass
steel

Hp	54
Attack	78
Defense	103
Special-attack	53
Special-defense	45
Speed	22

Strong Against:

bug
fire
flying
ice

Can learn:

Slam, Body-slam, Bite, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Strength, Rock-throw, Earthquake, Dig, Toxic, Double-team, Withdraw, Bide, Waterfall, Rest, Rock-slide, Substitute, Snore, Curse, Flail, Protect, Icy-wind, Sandstorm, Endure

Evolution Chart:

Tirtouga(#564)

(Lvl 37)

Carracosta(#565)

Carracosta (#565)

type(s): Water,rock

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 81.0kg

Abilities

solid-rock

sturdy

Carracosta completely devours its prey-bones, shells, and all. Because of this, Carracosta's own shell grows thick and sturdy. It could knock out a foe with a slap from one of its developed front appendages and chew it up, shell or bones and all. This Pokémon emerges from the water in search of prey despite the fact that it moves more slowly on land. Incredible jaw strength enables them to chew up steel beams and rocks along with their prey.

Stats:

Weak To:

electric
fighting
grass
steel

Hp	74
Attack	108
Defense	133
Special-attack	83
Special-defense	65
Speed	32

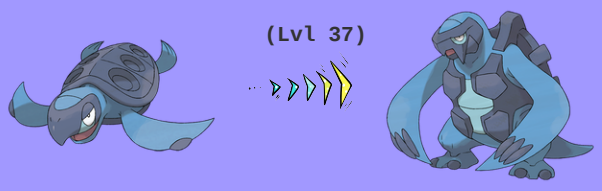
Strong Against:

bug
fire
flying
ice

Can learn:

Body-slam, Bite, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Strength, Earthquake, Dig, Toxic, Double-team, Withdraw, Bide, Waterfall, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Icy-wind, Sandstorm, Endure

Evolution Chart:



Tirtouga(#564) Carracosta(#565)

Archen (#566)

type(s): Rock,flying

habitat: Unknown

Can Be Found In:
- Alola route 8 fossil

Height: 1.64ft

Weight: 9.5kg

Abilities

defeatist

Revived from a fossil, this Pokémon is thought to be the ancestor of all bird Pokémon. Said to be an ancestor of bird Pokémon, they were unable to fly and moved about by hopping from one branch to another. Once thought to be the ancestor of all bird Pokémon, some of the latest research suggests that may not be the case. To all appearances flightless, it was able to glide down from tall treetops to snag its prey. Restored from a fossil, this ancient bird Pokémon has wings but can't yet fly.

Stats:

Weak To:

electric
ground
steel
water

Hp	55
Attack	112
Defense	45
Special-attack	74
Special-defense	45
Speed	70

Strong Against:

bug
fire

Can learn:

Cut, Wing-attack, Thrash, Leer, Bite, Roar, Rock-throw, Earthquake, Dig, Toxic, Agility, Quick-attack, Double-team, Swift, Rest, Rock-slide, Substitute, Snore, Protect, Scary-face, Sandstorm, Endure, Swagger, Steel-wing, Attract, Sleep-talk, Return

Evolution Chart:

Archen(#566)

(Lvl 37)

Archeops(#567)

Archeops (#567)

type(s): Rock,flying

habitat: Unknown

Can Be Found In:

Height: 4.59ft

Weight: 32.0kg

Abilities

defeatist

It runs better than it flies. It takes off into the sky by running at a speed of 25 mph. It runs better than it flies. It catches prey by running at speeds comparable to those of an automobile. They hunted in flocks. When one Archeops had the prey cornered, another would swoop on it. Although apparently able to fly, they tended to run along the ground, averaging speeds of roughly 25 mph. Though capable of flight, Archeops was apparently better at hunting on the ground.

Stats:

Weak To:

electric
ground
steel
water

Hp	75
Attack	140
Defense	65
Special-attack	112
Special-defense	65
Speed	110

Strong Against:

bug
fire

Can learn:

Cut, Wing-attack, Fly, Thrash, Leer, Roar, Hyper-beam, Rock-throw, Earthquake, Dig, Toxic, Agility, Quick-attack, Double-team, Swift, Sky-attack, Rest, Rock-slide, Substitute, Snore, Protect, Scary-face, Outrage, Sandstorm, Endure, Swagger

Evolution Chart:

Archen(#566)

(Lvl 37)

Archeops(#567)

Trubbish (#568)

type(s): Poison

habitat: Unknown

Can Be Found In:
- Unova route 4 area
- Unova route 5 area
- Unova route 16 area
- Malie city outer cape

Height: 1.97ft
Weight: 31.0kg

Abilities
- stench
- sticky-hold

Its favorite places are unsanitary ones. If you leave trash lying around, you could even find one of these Pokémon living in your room. Inhaling the gas they belch will make you sleep for a week. They prefer unsanitary places. Unsanitary places are what they like best. They can be spotted in Alola, often with Grimer in hot pursuit. Poisonous gas leaks out of it when it breathes. Muk that catch a whiff of that stench will come drooling.

Stats:

Weak To:
- ground
- psychic

Hp	50
Attack	50
Defense	62
Special-attack	40
Special-defense	62
Speed	65

Strong Against:
- fairy
- grass

Can learn:

Pound, Double-slap, Sand-attack, Take-down, Toxic, Double-team, Haze, Self-destruct, Sludge, Amnesia, Poison-gas, Explosion, Rest, Substitute, Thief, Snore, Curse, Spite, Protect, Sludge-bomb, Spikes, Giga-drain, Endure, Rollout, Swagger, Attract

Evolution Chart:

Trubbish(#568)

(Lvl 36)

Garbodor(#569)

Garbodor (#569)

type(s): Poison

habitat: Unknown

Can Be Found In:
- Unova route 9 area
- Malie city outer cape

Height: 6.23ft
Weight: 107.3kg

Abilities
- stench
- weak-armor

Beware the poisonous liquid it shoots from its right arm. If even a little of it gets on you, you'll experience the effects of the unidentified toxin. The toxic liquid it launches from its right arm is so virulent that it can kill a weakened creature instantly. Consuming garbage makes new kinds of poison gases and liquids inside their bodies. It locks opponents in place with its left hand, immobilizing them by entirely dousing their bodies with poisonous liquid.

Stats:

Weak To:
- ground
- psychic

Hp	80
Attack	95
Defense	82
Special-attack	60
Special-defense	82
Speed	75

Strong Against:
- fairy
- grass

Can learn:

Pound, Double-slap, Body-slam, Take-down, Hyper-beam, Solar-beam, Thunderbolt, Toxic, Psychic, Screech, Double-team, Self-destruct, Sludge, Amnesia, Poison-gas, Explosion, Rest, Substitute, Thief, Snore, Spite, Protect, Sludge-bomb, Spikes

Evolution Chart:

Trubbish(#568)

(Lvl 36)

Garbodor(#569)

Zorua (#570)

type(s): Dark

habitat: Unknown

Can Be Found In:
- Driftveil city area
- Castelia city game
- Alola route 1 trainers

Height: 2.3ft

Weight: 12.5kg

Abilities

illusion

Zorua is a timid Pokémon. This disposition seems to be what led to the development of Zorua's ability to take on the forms of other creatures. To protect themselves from danger, they hide their true identities by transforming into people and Pokémon. It changes so it looks just like its foe, tricks it, and then uses that opportunity to flee. Zorua sometimes transforms into a person and goes into cities to search for food. When Zorua does this, it usually takes on the form of a child.

Stats:

Weak To:
- bug
- fairy
- fighting

Hp	40
Attack	65
Defense	40
Special-attack	80
Special-defense	40
Speed	65

Strong Against:
- ghost
- psychic

Can learn:

Scratch, Swords-dance, Cut, Take-down, Leer, Roar, Counter, Dig, Toxic, Agility, Night-shade, Double-team, Confuse-ray, Swift, Fury-swipes, Rest, Substitute, Thief, Snore, Spite, Protect, Scary-face, Feint-attack, Sludge-bomb, Detect, Endure

Evolution Chart:

Zorua(#570)

(Lvl 30)

Zoroark(#571)

Zoroark (#571)

type(s): Dark

habitat: Unknown

Can Be Found In:
- Kalos route 20 area
- Pokemon village area
- Poni grove area

Height: 5.25ft

Weight: 81.1kg

Abilities

illusion

Seeking to ease the burden of their solitude, lonely Trainers tell Zoroark to show illusions to them. Bonds between these Pokémon are very strong. It protects the safety of its pack by tricking its opponents. This Pokémon cares deeply about others of its kind, and it will conjure terrifying illusions to keep its den and pack safe. It doesn't just transform itself-it also has the power to make hundreds of people see its illusions.

Stats:

Weak To:

bug
fairy
fighting

Hp	60
Attack	105
Defense	60
Special-attack	120
Special-defense	60
Speed	105

Strong Against:

ghost
psychic

Can learn:

Mega-punch, Scratch, Swords-dance, Cut, Mega-kick, Body-slam, Take-down, Leer, Roar, Flamethrower, Hyper-beam, Low-kick, Dig, Toxic, Psychic, Agility, Night-shade, Double-team, Confuse-ray, Swift, Fury-swipes, Rest, Substitute, Thief, Snore, Spite

Evolution Chart:

Zorua(#570)

(Lvl 30)

Zoroark(#571)

Minccino (#572)

type(s): Normal

habitat: Unknown

Can Be Found In:

- Cold storage area
- Unova route 4 area
- Unova route 5 area
- Unova route 9 area

Height: 1.31ft

Weight: 5.8kg

Abilities

cute-charm

technician

The way it brushes away grime with its tail can be helpful when cleaning. But its focus on spotlessness can make cleaning more of a hassle. They pet each other with their tails as a form of greeting. Of the two, the one whose tail is fluffier is a bit more boastful. These Pokémon prefer a tidy habitat. They are always sweeping and dusting, using their tails as brooms. Minccino greet each other by grooming one another thoroughly with their tails.

Stats:

Weak To:

fighting

Hp	55
Attack	50
Defense	40
Special-attack	40
Special-defense	40
Speed	75

Strong Against:

Can learn:

Pound, Double-slap, Slam, Take-down, Tail-whip, Growl, Sing, Thunderbolt, Thunder-wave, Dig, Toxic, Double-team, Swift, Rest, Super-fang, Substitute, Thief, Snore, Flail, Protect, Mud-slap, Endure, Charm, Swagger, Attract, Sleep-talk, Return

Evolution Chart:

Minccino(#572)

(Shiny-stone)

Cinccino(#573)

Cinccino (#573)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Cold storage area
- Unova route 5 area
- Unova route 9 area
- Unova route 16 area

Height: 1.64ft
Weight: 7.5kg

Abilities

cute-charm
technician

The oil that seeps from its body is really smooth. For people troubled by bad skin, this oil is an effective treatment. The white parts of its coat are covered in an oil secreted from its body, so this Pokémon can slide right away from its enemies' attacks. A special oil that seeps through their fur helps them avoid attacks. The oil fetches a high price at market. Their white fur feels amazing to touch. Their fur repels dust and prevents static electricity from building up.

Stats:

Weak To:

fighting

Hp	75
Attack	95
Defense	60
Special-attack	65
Special-defense	60
Speed	115

Strong Against:

Can learn:

Pound, Slam, Take-down, Double-edge, Tail-whip, Sing, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Double-team, Light-screen, Swift, Rest, Super-fang, Substitute, Thief, Snore, Flail, Protect, Mud-slap, Endure, Charm, Swagger

Evolution Chart:

Minccino(#572)

(Shiny-stone)

Cinccino(#573)

Gothita (#574)

type(s): Psychic

habitat: Unknown

Can Be Found In:

- Unova route 5 area
- Unova route 16 area
- Strange house 1f
- Strange house b1f

Height: 1.31ft

Weight: 5.8kg

Abilities

frisk

competitive

It stares intently at everything. It can become so obsessed with watching that it doesn't notice attacks. Even when nobody seems to be around, Gothita can still be heard making a muted cry. Many believe it's speaking to something only it can see. Their ribbonlike feelers increase their psychic power. They are always staring at something. Though they're still only babies, there's psychic power stored in their ribbonlike feelers, and sometimes they use that power to fight.

Stats:

Weak To:

bug

dark

ghost

Hp	45
Attack	30
Defense	50
Special-attack	55
Special-defense	65
Speed	45

Strong Against:

fighting

poison

Can learn:

Pound, Double-slap, Psybeam, Thunderbolt, Thunder-wave, Toxic, Confusion, Psychic, Hypnosis, Double-team, Light-screen, Reflect, Swift, Dream-eater, Flash, Rest, Rock-slide, Substitute, Thief, Snore, Protect, Feint-attack, Endure, Charm, Swagger

Evolution Chart:

Gothita(#574)

(Lvl 32)

Gothorita(#575)

(Lvl 41)

Gothitelle(#576)

Gothorita (#575)

type(s): Psychic

habitat: Unknown

Can Be Found In:
- Unova route 9 area
- Strange house 1f
- Strange house b1f
- Kalos route 20 area

Height: 2.3ft

Weight: 18.0kg

Abilities

frisk

competitive

On nights when the stars shine, this Pokémon's psychic power is at its strongest. It's unknown just what link Gothorita has to the greater universe. They use hypnosis to control people and Pokémon. Tales of Gothorita leading people astray are told in every corner. Starlight is the source of their power. At night, they mark star positions by using psychic power to float stones.

Stats:

Weak To:

bug

dark

ghost

Hp	60
Attack	45
Defense	70
Special-attack	75
Special-defense	85
Speed	55

Strong Against:

fighting

poison

Can learn:

Pound, Double-slap, Psybeam, Thunderbolt, Thunder-wave, Toxic, Confusion, Psychic, Hypnosis, Double-team, Light-screen, Reflect, Metronome, Swift, Dream-eater, Flash, Rest, Rock-slide, Substitute, Thief, Snore, Protect, Feint-attack, Endure, Charm

Evolution Chart:

Gothita(#574)

(Lvl 32)

Gothorita(#575)

(Lvl 41)

Gothitelle(#576)

Gothitelle (#576)

type(s): Psychic

habitat: Unknown

Can Be Found In:
- Unova route 9 area

Height: 4.92ft
Weight: 44.0kg

Abilities

frisk
competitive

It has tremendous psychic power, but it dislikes conflict. It's also able to predict the future based on the movement of the stars. They can predict the future from the placement and movement of the stars. They can see Trainers' life spans. A criminal who was shown his fate by a Gothitelle went missing that same day and was never seen again. It can see the future from the movement of the stars. When it learns its Trainer's life span, it cries in sadness.

Stats:

Weak To:

bug
dark
ghost

Hp	70
Attack	55
Defense	95
Special-attack	95
Special-defense	110
Speed	65

Strong Against:

fighting
poison

Can learn:

Pound, Double-slap, Body-slam, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Toxic, Confusion, Psychic, Hypnosis, Double-team, Light-screen, Reflect, Metronome, Swift, Dream-eater, Flash, Rest, Rock-slide, Substitute, Thief, Snore, Protect

Evolution Chart:

Gothita(#574)

(Lvl 32)

Gothorita(#575)

(Lvl 41)

Gothitelle(#576)

Solosis (#577)

type(s): Psychic

habitat: Unknown

Can Be Found In:
- Unova route 5 area
- Unova route 16 area
- Strange house 1f
- Strange house b1f

Height: 0.98ft
Weight: 1.0kg

Abilities
- overcoat
- magic-guard

Because their bodies are enveloped in a special liquid, they can survive in any environment. Many say that the special liquid covering this Pokémon's body would allow it to survive in the vacuum of space. They drive away attackers by unleashing psychic power. They can use telepathy to talk with others. Because their bodies are enveloped in a special liquid, they are fine in any environment, no matter how severe.

Stats:

Weak To:
- bug
- dark
- ghost

Hp	45
Attack	30
Defense	40
Special-attack	105
Special-defense	50
Speed	20

Strong Against:
- fighting
- poison

Can learn:

Psybeam, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Night-shade, Double-team, Recover, Confuse-ray, Light-screen, Reflect, Swift, Dream-eater, Flash, Psywave, Acid-armor, Explosion, Rest, Rock-slide, Substitute, Snore, Protect, Endure, Charm

Evolution Chart:

Solosis(#577)

(Lvl 32)

Duosion(#578)

(Lvl 41)

Reuniclus(#579)

Duosion (#578)

type(s): Psychic

habitat: Unknown

Can Be Found In:
- Unova route 9 area
- Strange house 1f
- Strange house b1f
- Alola route 16 main

Height: 1.97ft
Weight: 8.0kg

Abilities
- overcoat
- magic-guard

Since they have two divided brains, at times they suddenly try to take two different actions at once. Its psychic power can supposedly cover a range of more than half a mile-but only if its two brains can agree with each other. When their two divided brains think the same thoughts, their psychic power is maximized. When their brains, now divided in two, are thinking the same thoughts, these Pokémon exhibit their maximum power.

Stats:

Weak To:
- bug
- dark
- ghost

Hp	65
Attack	40
Defense	50
Special-attack	125
Special-defense	60
Speed	30

Strong Against:
- fighting
- poison

Can learn:

Psybeam, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Night-shade, Double-team, Recover, Confuse-ray, Light-screen, Reflect, Swift, Dream-eater, Flash, Psywave, Acid-armor, Explosion, Rest, Rock-slide, Substitute, Snore, Protect, Endure, Charm

Evolution Chart:

Solosis(#577)

(Lvl 32)

Duosion(#578)

(Lvl 41)

Reuniclus(#579)

Reuniclus (#579)

type(s): Psychic

habitat: Unknown

Can Be Found In:
- Unova route 9 area

Height: 3.28ft
Weight: 20.1kg

Abilities

overcoat
magic-guard

When Reuniclus shake hands, a network forms between their brains, increasing their psychic power. It's said that drinking the liquid surrounding Reuniclus grants wisdom. Problem is, the liquid is highly toxic to anything besides Reuniclus itself. While it could use its psychic abilities in battle, this Pokémon prefers to swing its powerful arms around to beat opponents into submission. They use psychic power to control their arms, which are made of a special liquid. They can crush boulders psychically.

Stats:

Weak To:

bug
dark
ghost

Hp	11
Attack	65
Defense	75
Special-attack	125
Special-defense	85
Speed	30

Strong Against:

fighting
poison

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Body-slam, Psybeam, Hyper-beam, Strength, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Night-shade, Double-team, Recover, Confuse-ray, Light-screen, Reflect, Swift, Dream-eater, Dizzy-punch

Evolution Chart:

Solosis(#577)

(Lvl 32)

Duosion(#578)

(Lvl 41)

Reuniclus(#579)

Ducklett (#580)

type(s): Water,flying

habitat: Unknown

Can Be Found In:
- Driftveil drawbridge
- Kalos route 7 area

Height: 1.64ft

Weight: 5.5kg

Abilities

keen-eye

big-pecks

They are better at swimming than flying, and they happily eat their favorite food, peat moss, as they dive underwater. When attacked, it uses its feathers to splash water, escaping under cover of the spray.

Stats:

Weak To:

electric

ice

Hp	62
Attack	44
Defense	50
Special-attack	44
Special-defense	50
Speed	55

Strong Against:

bug

fighting

fire

ground

Can learn:

Gust, Wing-attack, Fly, Double-edge, Water-gun, Surf, Ice-beam, Bubble-beam, Toxic, Double-team, Mirror-move, Swift, Rest, Substitute, Snore, Protect, Icy-wind, Endure, Swagger, Steel-wing, Attract, Sleep-talk, Return, Frustration, Hidden-power

Evolution Chart:

Ducklett(#580)

(Lvl 35)

Swanna(#581)

Swanna (#581)

type(s): Water,flying

habitat: Unknown

Can Be Found In:
- Marvelous bridge area
- Ultra space wilds cliff

Height: 4.27ft

Weight: 24.2kg

Abilities

keen-eye

big-pecks

Swanna start to dance at dusk. The one dancing in the middle is the leader of the flock. It administers sharp, powerful pecks with its bill. It whips its long neck to deliver forceful repeated strikes.

Stats:

Weak To:

electric

ice

Hp	75
Attack	87
Defense	63
Special-attack	87
Special-defense	63
Speed	98

Strong Against:

bug

fighting

fire

ground

Can learn:

Gust, Wing-attack, Fly, Double-edge, Water-gun, Hydro-pump, Surf, Ice-beam, Bubble-beam, Hyper-beam, Toxic, Double-team, Swift, Sky-attack, Rest, Substitute, Snore, Protect, Icy-wind, Endure, Swagger, Steel-wing, Attract, Sleep-talk, Return

Evolution Chart:

Ducklett(#580)

(Lvl 35)

Swanna(#581)

Vanillite (#582)

type(s): Ice

habitat: Unknown

Can Be Found In:

- Cold storage area
- Dragonspiral tower
- Dragonspiral tower
- Unova route 6 area

Height: 1.31ft

Weight: 5.7kg

Abilities

ice-body

snow-cloak

Born of an icicle, this Pokémon uses its frosty breath to make ice crystals, causing snow to fall. Theoretically, this Pokémon formed from icicles bathed in energy from the morning sun. Their breath is -58° F. It exhales cold air that is at -58 degrees Fahrenheit. When it's in a warm place, it shrinks little by little. When the morning sun hit an icicle, it wished not to melt, and thus Vanillite was born. At night, it buries itself in snow to sleep.

Stats:

Weak To:

fighting
fire
rock
steel

Hp	36
Attack	50
Defense	50
Special-attack	65
Special-defense	60
Speed	44

Strong Against:

dragon
flying
grass
ground

Can learn:

Mist, Ice-beam, Blizzard, Toxic, Double-team, Harden, Light-screen, Self-destruct, Acid-armor, Explosion, Rest, Substitute, Snore, Powder-snow, Protect, Icy-wind, Endure, Swagger, Attract, Sleep-talk, Return, Frustration, Hidden-power, Rain-dance

Evolution Chart:

Vanillite(#582)

(Lvl 35)

Vanillish(#583)

(Lvl 47)

Vanilluxe(#584)

Vanillish (#583)

type(s): Ice

habitat: Unknown

Can Be Found In:

- Dragonspiral tower
- Dragonspiral tower
- Giant chasm outside
- Giant chasm area

Height: 3.61ft

Weight: 41.0kg

Abilities

ice-body

snow-cloak

By drinking pure water, it grows its icy body. This Pokémon can be hard to find on days with warm, sunny weather. Hot days cause its body to melt. It can be restored by refreezing it, but the process leaves its body slightly warped. This Pokémon has existed since the Ice Age. It controls particles of ice, freezes its opponents, and then shatters them with a headbutt. This hearty Pokémon survived the Ice Age. It's incredibly popular in very hot regions.

Stats:

Weak To:

fighting
fire
rock
steel

Hp	51
Attack	65
Defense	65
Special-attack	80
Special-defense	75
Speed	59

Strong Against:

dragon
flying
grass
ground

Can learn:

Mist, Ice-beam, Blizzard, Toxic, Double-team, Harden, Light-screen, Self-destruct, Acid-armor, Explosion, Rest, Substitute, Snore, Protect, Icy-wind, Endure, Swagger, Attract, Sleep-talk, Return, Frustration, Hidden-power, Rain-dance, Mirror-coat

Evolution Chart:

Vanillite(#582)

(Lvl 35)

Vanillish(#583)

(Lvl 47)

Vanilluxe(#584)

Vanilluxe (#584)

type(s): Ice

habitat: Unknown

Can Be Found In:
- Dragonspiral tower
- Dragonspiral tower
- Giant chasm outside
- Mount lanakila outside

Height: 4.27ft

Weight: 57.5kg

Abilities

ice-body

snow-warning

When its anger reaches a breaking point, this Pokémon unleashes a fierce blizzard that freezes every creature around it, be they friend or foe. Vanilluxe is born when two Vanillish, half-melted by the day's light, stick to each other and freeze together in the cold return of night. Swallowing large amounts of water, they make snow clouds inside their bodies and attack their foes with violent blizzards. If both heads get angry simultaneously, this Pokémon expels a blizzard, burying everything in snow.

Stats:

Weak To:

fighting
fire
rock
steel

Hp	71
Attack	95
Defense	85
Special-attack	110
Special-defense	95
Speed	79

Strong Against:

dragon
flying
grass
ground

Can learn:

Mist, Ice-beam, Blizzard, Hyper-beam, Toxic, Double-team, Harden, Light-screen, Self-destruct, Acid-armor, Explosion, Rest, Substitute, Snore, Protect, Icy-wind, Endure, Swagger, Attract, Sleep-talk, Return, Frustration, Hidden-power, Rain-dance

Evolution Chart:

Vanillite(#582)

(Lvl 35)

Vanillish(#583)

(Lvl 47)

Vanilluxe(#584)

Deerling (#585)

type(s): Normal,grass

habitat: Unknown

Can Be Found In:
- Dragonspiral tower
- Dragonspiral tower
- Unova route 6 area
- Unova route 7 area

Height: 1.97ft

Weight: 19.5kg

Abilities

chlorophyll

sap-sipper

Their coloring changes according to the seasons and can be slightly affected by the temperature and humidity as well. The color and scent of their fur changes to match the mountain grass. When they sense hostility, they hide in the grass.

Stats:

Weak To:

bug
fighting
fire
flying
ice

Hp	60
Attack	60
Defense	50
Special-attack	40
Special-defense	50
Speed	75

Strong Against:

ground
rock
water

Can learn:

Double-kick, Jump-kick, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Leech-seed, Solar-beam, Thunder-wave, Dig, Toxic, Agility, Double-team, Light-screen, Flash, Rest, Substitute, Snore, Protect, Feint-attack, Giga-drain

Evolution Chart:

Deerling(#585)

(Lvl 34)

Sawsbuck(#586)

Sawsbuck (#586)

type(s): Normal,grass

habitat: Unknown

Can Be Found In:
- Dragonspiral tower
- Dragonspiral tower

Height: 6.23ft

Weight: 92.5kg

Abilities

chlorophyll

sap-sipper

They migrate according to the seasons. People can tell the season by looking at Sawsbuck's horns. They migrate according to the seasons, so some people call Sawsbuck the harbingers of spring.

Stats:

Weak To:

bug
fighting
fire
flying
ice

Hp	80
Attack	100
Defense	70
Special-attack	60
Special-defense	70
Speed	95

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Cut, Double-kick, Jump-kick, Sand-attack, Tackle, Body-slam, Take-down, Double-edge, Growl, Hyper-beam, Leech-seed, Solar-beam, Thunder-wave, Dig, Toxic, Agility, Double-team, Light-screen, Flash, Rest, Substitute, Snore, Curse

Evolution Chart:

Deerling(#585)

(Lvl 34)

Sawsbuck(#586)

Emolga (#587)

type(s): Electric,flying

habitat: Unknown

Can Be Found In:
- Dragonspiral tower
- Dragonspiral tower
- Giant chasm outside
- Village bridge area

Height: 1.31ft

Weight: 5.0kg

Abilities

static

motor-drive

It glides using its cape-like membrane. Electrical energy scatters from it, shocking its friends and foes alike. It glides on its outstretched membrane while shocking foes with the electricity stored in the pouches on its cheeks. The energy made in its cheeks' electric pouches is stored inside its membrane and released while it is gliding. As Emolga flutters through the air, it crackles with electricity. This Pokémon is cute, but it can cause a lot of trouble.

Stats:

Weak To:

ground
ice
rock

Hp	55
Attack	75
Defense	60
Special-attack	75
Special-defense	60
Speed	103

Strong Against:

bug
fighting
grass
water

Can learn:

Cut, Tail-whip, Solar-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Quick-attack, Double-team, Light-screen, Swift, Flash, Rest, Substitute, Snore, Protect, Endure, Charm, Swagger, Spark, Attract, Sleep-talk, Return

Evolution Chart:

Emolga(#587)

Karrablast (#588)

type(s): Bug

habitat: Unknown

Can Be Found In:

- Icirrus city area
- Unova route 6 area
- Unova route 8 area
- Moor of icirrus area

Height: 1.64ft

Weight: 5.9kg

Abilities

swarm

shed-skin

When they feel threatened, they spit an acidic liquid to drive attackers away. This Pokémon targets Shelmet. For some reason they evolve when they receive electrical energy while they are attacking Shelmet. Its strange physiology reacts to electrical energy in interesting ways. The presence of a Shelmet will cause this Pokémon to evolve. These mysterious Pokémon evolve when they receive electrical stimulation while they are in the same place as Shelmet.

Stats:

Weak To:

fire

flying

rock

Hp	50
Attack	75
Defense	45
Special-attack	40
Special-defense	45
Speed	60

Strong Against:

dark

grass

psychic

Can learn:

Swords-dance, Cut, Headbutt, Horn-attack, Fury-attack, Take-down, Double-edge, Leer, Peck, Counter, Toxic, Screech, Double-team, Rest, Slash, Substitute, Snore, Flail, Protect, Scary-face, Feint-attack, Giga-drain, Endure, False-swipe, Swagger

Evolution Chart:

Karrablast(#588)

Escavalier(#589)

Escavalier (#589)

type(s): Bug,steel

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 33.0kg

Abilities

swarm

shell-armor

They fly around at high speed, striking with their pointed spears. Even when in trouble, they face opponents bravely. These Pokémon evolve by wearing the shell covering of a Shelmet. The steel armor protects their whole body. It charges its enemies, lances at the ready. An image of one of its duels is captured in a famous painting of Escavalier clashing with Sirfetch'd. They use shells they've stolen from Shelmet to arm and protect themselves. They're very popular Pokémon in the Galar region.

Stats:

Weak To:

fighting

fire

flying

ground

Hp	70
Attack	135
Defense	105
Special-attack	60
Special-defense	105
Speed	20

Strong Against:

dark

fairy

grass

ice

psychic

Can learn:

Swords-dance, Cut, Headbutt, Fury-attack, Take-down, Double-edge, Twineedle, Leer, Hyper-beam, Peck, Toxic, Agility, Screech, Double-team, Rest, Slash, Substitute, Snore, Flail, Reversal, Protect, Scary-face, Giga-drain, Endure, False-swipe

Evolution Chart:

Karrablast(#588)

Escavalier(#589)

Foongus (#590)

type(s): Grass,poison

habitat: Unknown

Can Be Found In:
- Unova route 6 area
- Unova route 7 area
- Unova route 10 area
- Unova route 10 victory

Height: 0.66ft
Weight: 1.0kg

Abilities

effect-spore
regenerator

It lures people in with its Poké Ball pattern, then releases poison spores. Why it resembles a Poké Ball is unknown. The spores released from this Pokémon's hands are highly poisonous, but when thoroughly dried, the spores can be used as stomach medicine. It lures Pokémon with its pattern that looks just like a Poké Ball then releases poison spores. For some reason, this Pokémon resembles a Poké Ball. They release poison spores to repel those who try to catch them.

Stats:

Weak To:
- bug
- fire
- flying
- ice
- psychic

Hp	69
Attack	55
Defense	45
Special-attack	55
Special-defense	55
Speed	15

Strong Against:
- fairy
- rock
- water

Can learn:

Body-slam, Absorb, Mega-drain, Growth, Solar-beam, Poison-powder, Stun-spore, Toxic, Double-team, Defense-curl, Bide, Spore, Flash, Rest, Substitute, Snore, Protect, Feint-attack, Sludge-bomb, Giga-drain, Endure, Rollout, Swagger, Attract

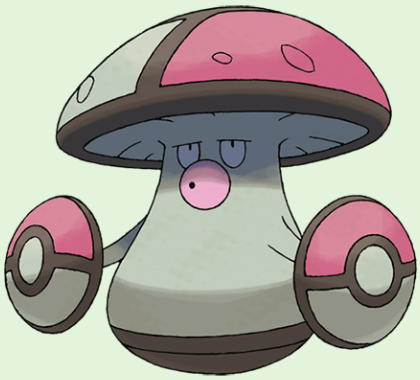
Evolution Chart:

Foongus(#590)

(Lvl 39)

Amoonguss(#591)

Amoonguss (#591)



type(s): Grass,poison

habitat: Unknown

Can Be Found In:
- Unova route 10 area
- Unova route 10 victory
- Unova route 11 area
- Unova route 22 area

Height: 1.97ft

Weight: 10.5kg

Abilities

effect-spore
regenerator

Amoonguss generally doesn't move much. It tends to stand still near Poké Balls that have been dropped on the ground. They show off their Poké Ball caps to lure prey, but very few Pokémon are fooled by this. It lures prey close by dancing and waving its arm caps, which resemble Poké Balls, in a swaying motion. It moves the caps on both arms and does a dance to lure prey. It prefers damp places.

Stats:

Weak To:
- bug
- fire
- flying
- ice
- psychic

114	Hp
85	Attack
70	Defense
85	Special-attack
80	Special-defense
30	Speed

Strong Against:
- fairy
- rock
- water

Can learn:

Body-slam, Hyper-beam, Absorb, Mega-drain, Growth, Solar-beam, Stun-spore, Toxic, Double-team, Bide, Spore, Flash, Rest, Substitute, Snore, Protect, Scary-face, Feint-attack, Sludge-bomb, Giga-drain, Endure, Swagger, Attract, Sleep-talk, Return

Evolution Chart:

Foongus(#590)

(Lvl 39)

Amoonguss(#591)

Frillish (#592)

type(s): Water,ghost

habitat: Unknown

Can Be Found In:
- Driftveil city area
- P2 laboratory area
- Undella bay area
- Unova route 4 area

Height: 3.94ft
Weight: 33.0kg

Abilities
- water-absorb
- cursed-body

If its veil-like arms stun and wrap a foe, that foe will be dragged miles below the surface, never to return. It envelops its prey in its veillike arms and draws it down to the deeps, five miles below the ocean's surface. They paralyze prey with poison, then drag them down to their lairs, five miles below the surface. Using the invisible poison spikes on its veillike arms and legs, it paralyzes its enemies and causes them to drown.

Stats:

Weak To:
- dark
- electric
- grass

Hp	55
Attack	40
Defense	50
Special-attack	65
Special-defense	85
Speed	40

Strong Against:
- fire
- ground
- psychic
- rock

Can learn:

Bind, Poison-sting, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Absorb, Toxic, Psychic, Night-shade, Double-team, Recover, Confuse-ray, Waterfall, Constrict, Dream-eater, Bubble, Flash, Acid-armor, Rest, Substitute, Snore

Evolution Chart:

Frillish(#592)

(Lvl 40)

Jellicent(#593)

Jellicent (#593)

type(s): Water,ghost

habitat: Unknown

Can Be Found In:
- Driftveil city area
- P2 laboratory area
- Undella bay area
- Unova route 4 area

Height: 7.22ft

Weight: 135.0kg

Abilities

water-absorb
cursed-body

Fishermen are terrified of Jellicent. It's rumored to drag them into the sea and steal their lives away. They propel themselves by expelling absorbed seawater from their bodies. Their favorite food is life energy. Whenever a full moon hangs in the night sky, schools of Jellicent gather near the surface of the sea, waiting for their prey to appear. The fate of the ships and crew that wander into Jellicent's habitat: all sunken, all lost, all vanished.

Stats:

Weak To:

dark
electric
grass

Hp	100
Attack	60
Defense	70
Special-attack	85
Special-defense	105
Speed	60

Strong Against:

fire
ground
psychic
rock

Can learn:

Bind, Poison-sting, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Absorb, Toxic, Psychic, Night-shade, Double-team, Recover, Waterfall, Dream-eater, Bubble, Flash, Acid-armor, Rest, Substitute, Snore, Spite, Protect

Evolution Chart:

Frillish(#592)

(Lvl 40)

Jellicent(#593)

Alomomola (#594)

type(s): Water

habitat: Unknown

Can Be Found In:
- Driftveil city area
- P2 laboratory area
- Unova route 4 area
- Unova route 18 area

Height: 3.94ft

Weight: 31.6kg

Abilities

healer

hydration

It gently holds injured and weak Pokémon in its fins. Its special membrane heals their wounds. Fishermen take them along on long voyages, because if you have an Alomomola with you, there'll be no need for a doctor or medicine. The special membrane enveloping Alomomola has the ability to heal wounds. Floating in the open sea is how they live. When they find a wounded Pokémon, they embrace it and bring it to shore.

Stats:

Weak To:

electric

grass

Hp	165
Attack	75
Defense	80
Special-attack	40
Special-defense	45
Speed	65

Strong Against:

fire

ground

rock

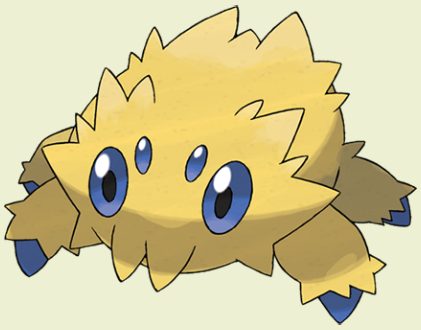
Can learn:

Pound, Double-slap, Body-slam, Take-down, Mist, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Toxic, Psychic, Double-team, Light-screen, Waterfall, Rest, Substitute, Snore, Protect, Icy-wind, Endure, Swagger, Attract, Sleep-talk, Return

Evolution Chart:

Alomomola(#594)

Joltik (#595)



type(s): Bug,electric

habitat: Unknown

Can Be Found In:
- Chargestone cave 1f
- Chargestone cave b1f
- Chargestone cave b2f

Height: 0.33ft
Weight: 0.6kg

Abilities

compound-eyes
unnerve

They attach themselves to large-bodied Pokémon and absorb static electricity, which they store in an electric pouch. Joltik can be found clinging to other Pokémon. It's soaking up static electricity because it can't produce a charge on its own. Since it can't generate its own electricity, it sticks onto large-bodied Pokémon and absorbs static electricity. Joltik latch on to other Pokémon and suck out static electricity. They're often found sticking to Yamper's hindquarters.

Stats:

Weak To:
fire
ground
rock

Hp	50
Attack	47
Defense	50
Special-attack	57
Special-defense	50
Speed	65

Strong Against:
dark
grass
psychic
water

Can learn:

Cut, Poison-sting, Pin-missile, Disable, Absorb, String-shot, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Screech, Double-team, Light-screen, Swift, Leech-life, Flash, Rest, Slash, Substitute, Thief, Spider-web, Snore, Protect, Feint-attack

Evolution Chart:

Joltik(#595)

(Lvl 36)

Galvantula(#596)

Galvantula (#596)

type(s): Bug,electric

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 14.3kg

Abilities

compound-eyes

unnerve

It launches electrified fur from its abdomen as its means of attack. Opponents hit by the fur could be in for three full days and nights of paralysis. When attacked, they create an electric barrier by spitting out many electrically charged threads. They employ an electrically charged web to trap their prey. While it is immobilized by shock, they leisurely consume it. It creates barriers from electrified silk that stun foes. This works as a weapon as well as a defense.

Stats:

Weak To:

fire

ground

rock

Hp	70
Attack	77
Defense	60
Special-attack	97
Special-defense	60
Speed	108

Strong Against:

dark

grass

psychic

water

Can learn:

Cut, Poison-sting, Pin-missile, Hyper-beam, Absorb, String-shot, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Screech, Double-team, Light-screen, Swift, Leech-life, Flash, Rest, Slash, Substitute, Thief, Spider-web, Snore, Protect

Evolution Chart:

Joltik(#595)

(Lvl 36)

Galvantula(#596)

Ferroseed (#597)

type(s): Grass,steel

habitat: Unknown

Can Be Found In:
- Chargestone cave 1f
- Chargestone cave b1f
- Chargestone cave b2f

Height: 1.97ft

Weight: 18.8kg

Abilities

iron-barbs

It defends itself by launching spikes, but its aim isn't very good at first. Only after a lot of practice will it improve. Mossy caves are their preferred dwellings. Enzymes contained in mosses help Ferroseed's spikes grow big and strong. When threatened, it attacks by shooting a barrage of spikes, which gives it a chance to escape by rolling away. It absorbs the iron it finds in the rock while clinging to the ceiling. It shoots spikes when in danger.

Stats:

Weak To:
- bug
- fighting
- fire
- flying

Hp	44
Attack	50
Defense	91
Special-attack	24
Special-defense	86
Speed	10

Strong Against:
- fairy
- rock
- water

Can learn:

Tackle, Pin-missile, Leech-seed, Solar-beam, Thunderbolt, Thunder-wave, Toxic, Double-team, Harden, Self-destruct, Flash, Explosion, Rest, Substitute, Snore, Curse, Protect, Spikes, Giga-drain, Endure, Rollout, Swagger, Attract, Sleep-talk, Return

Evolution Chart:

Ferroseed(#597)

(Lvl 40)

Ferrothorn(#598)

Ferrothorn (#598)

type(s): Grass,steel

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 110.0kg

Abilities

iron-barbs

anticipation

Its spikes are harder than steel. This Pokémon crawls across rock walls by stabbing the spikes on its feelers into the stone. They attach themselves to cave ceilings, firing steel spikes at targets passing beneath them. It fights by swinging around its three spiky feelers. A hit from these steel spikes can reduce a boulder to rubble. By swinging around its three spiky feelers and shooting spikes, it can obliterate an opponent.

Stats:

Weak To:

bug
fighting
fire
flying

Hp	74
Attack	94
Defense	131
Special-attack	54
Special-defense	11
Speed	20

Strong Against:

fairy
rock
water

Can learn:

Swords-dance, Cut, Tackle, Pin-missile, Hyper-beam, Strength, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Double-team, Harden, Self-destruct, Flash, Explosion, Rest, Substitute, Snore, Curse, Protect, Spikes, Sandstorm, Giga-drain

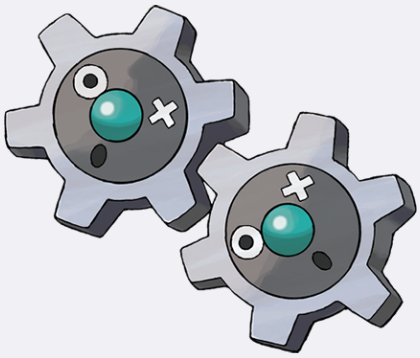
Evolution Chart:

Ferroseed(#597)

(Lvl 40)

Ferrothorn(#598)

Klink (#599)



type(s): Steel

habitat: Unknown

Can Be Found In:

- Chargestone cave 1f
- Chargestone cave b1f
- Chargestone cave b2f
- P2 laboratory area

Height: 0.98ft

Weight: 21.0kg

Abilities

plus

minus

It's suspected that Klink were the inspiration behind ancient people's invention of the first gears. Interlocking two bodies and spinning around generates the energy they need to live. Two bodies comprise a fixed pair. They spin around each other to generate energy. The two minigears that mesh together are predetermined. Each will rebound from other minigears without meshing.

Stats:

Weak To:

fighting
fire
ground

Hp	40
Attack	55
Defense	70
Special-attack	45
Special-defense	60
Speed	30

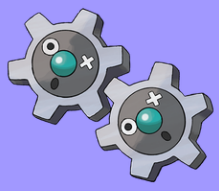
Strong Against:

fairy
ice
rock

Can learn:

Vice-grip, Bind, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Toxic, Screech, Double-team, Rest, Substitute, Snore, Protect, Zap-cannon, Lock-on, Sandstorm, Endure, Swagger, Sleep-talk, Return, Frustration, Hidden-power, Rock-smash, Uproar

Evolution Chart:



Klink(#599)

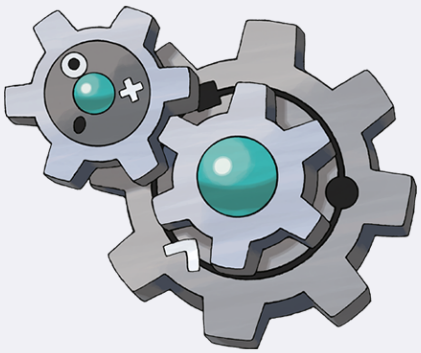
(Lvl 38)

Klang(#600)

(Lvl 49)

Klinklang(#601)

Klang (#600)



type(s): Steel

habitat: Unknown

Can Be Found In:
- P2 laboratory area

Height: 1.97ft

Weight: 51.0kg

Abilities

plus

minus

Spinning minigears are rotated at high speed and repeatedly fired away. It is dangerous if the gears don't return. When Klang goes all out, the minigear links up perfectly with the outer part of the big gear, and this Pokémon's rotation speed increases sharply. By changing the direction in which it rotates, it communicates its feelings to others. When angry, it rotates faster. Many companies in the Galar region choose Klang as their logo. This Pokémon is considered the symbol of industrial technology.

Stats:

Weak To:

fighting
fire
ground

Hp	60
Attack	80
Defense	95
Special-attack	70
Special-defense	85
Speed	50

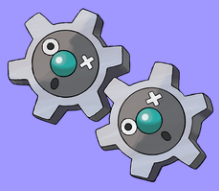
Strong Against:

fairy
ice
rock

Can learn:

Vice-grip, Bind, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Toxic, Screech, Double-team, Rest, Substitute, Snore, Protect, Zap-cannon, Lock-on, Sandstorm, Endure, Swagger, Sleep-talk, Return, Frustration, Hidden-power, Rock-smash, Uproar

Evolution Chart:



Klink(#599)

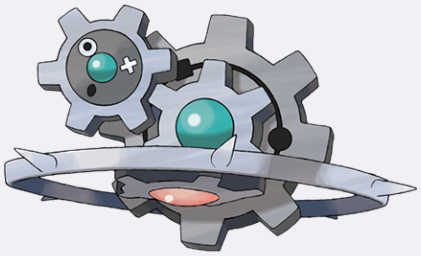
(Lvl 38)

Klang(#600)

(Lvl 49)

Klinklang(#601)

Klinklang (#601)



type(s): Steel

habitat: Unknown

Can Be Found In:

- P2 laboratory area

Height: 1.97ft

Weight: 81.0kg

Abilities

plus

minus

The minigear spins at high speed. Then the energy from the red core charges the minigear to make it ready to fire. From its spikes, it launches powerful blasts of electricity. Its red core contains an enormous amount of energy. Its red core functions as an energy tank. It fires the charged energy through its spikes into an area. The gear with the red core is rotated at high speed for a rapid energy charge.

Stats:

Weak To:

fighting

fire

ground

Hp	60
Attack	100
Defense	115
Special-attack	70
Special-defense	85
Speed	90

Strong Against:

fairy

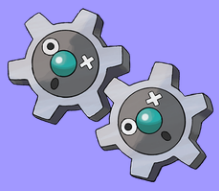
ice

rock

Can learn:

Vice-grip, Bind, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Screech, Double-team, Rest, Substitute, Snore, Protect, Zap-cannon, Lock-on, Sandstorm, Endure, Swagger, Sleep-talk, Return, Frustration, Hidden-power

Evolution Chart:



Klink(#599)

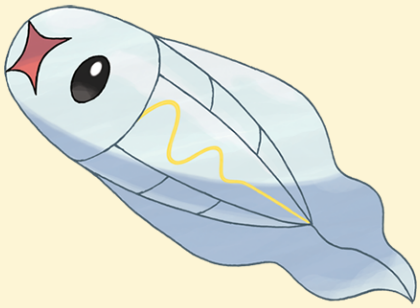
(Lvl 38)

Klang(#600)

(Lvl 49)

Klinklang(#601)

Tynamo (#602)



type(s): Electric

habitat: Unknown

Can Be Found In:
- Chargestone cave 1f
- Chargestone cave b1f
- Chargestone cave b2f
- Seaside cave 1f

Height: 0.66ft

Weight: 0.3kg

Abilities

levitate

One alone can emit only a trickle of electricity, so a group of them gathers to unleash a powerful electric shock. These Pokémon move in schools. They have an electricity-generating organ, so they discharge electricity if in danger.

Stats:

Weak To:

ground

Hp	35
Attack	55
Defense	40
Special-attack	45
Special-defense	40
Speed	60

Strong Against:

flying

water

Can learn:

Tackle, Thunder-wave, Spark, Charge, Knock-off, Magnet-rise, Charge-beam, Tera-blast

Evolution Chart:

Tynamo(#602) Eelektrik(#603) Eelektross(#604)

Eelektrik (#603)

type(s): Electric

habitat: Unknown

Can Be Found In:

- Seaside cave b1f

Height: 3.94ft

Weight: 22.0kg

Abilities

levitate

These Pokémon have a big appetite. When they spot their prey, they attack it and paralyze it with electricity. They coil around foes and shock them with electricity-generating organs that seem simply to be circular patterns.

Stats:

Weak To:

ground

Hp	65
Attack	85
Defense	70
Special-attack	75
Special-defense	70
Speed	40

Strong Against:

flying

water

Can learn:

Bind, Headbutt, Body-slam, Take-down, Thrash, Acid, Thunderbolt, Thunder-wave, Thunder, Toxic, Double-team, Light-screen, Flash, Rest, Super-fang, Substitute, Snore, Protect, Scary-face, Zap-cannon, Giga-drain, Endure, Swagger, Spark, Attract

Evolution Chart:

Tynamo(#602) Eelektrik(#603) Eelektross(#604)

Eelektross (#604)

type(s): Electric

habitat: Unknown

Can Be Found In:

- Poni grove area

Height: 6.89ft

Weight: 80.5kg

Abilities

levitate

It latches on to prey with its sucker mouth, sinking in its fangs and shocking the prey with powerful electricity. They crawl out of the ocean using their arms. They will attack prey on shore and immediately drag it into the ocean.

Stats:

Weak To:

ground

85	Hp
115	Attack
80	Defense
105	Special-attack
80	Special-defense
50	Speed

Strong Against:

flying

water

Can learn:

Fire-punch, Thunder-punch, Cut, Bind, Headbutt, Body-slam, Take-down, Thrash, Roar, Acid, Flamethrower, Hyper-beam, Strength, Thunderbolt, Thunder-wave, Thunder, Toxic, Double-team, Confuse-ray, Light-screen, Swift, Flash, Rest, Rock-slide

Evolution Chart:

Tynamo(#602)

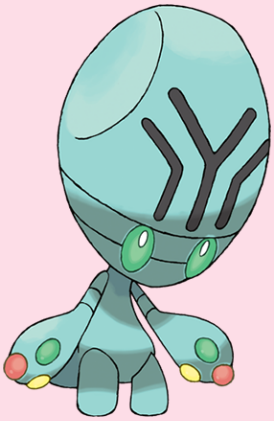
(Lvl 39)

Eelektrik(#603)

(Thunder-stone)

Eelektross(#604)

Elgyem (#605)



type(s): Psychic

habitat: Unknown

Can Be Found In:
- Celestial tower 3f
- Celestial tower 4f
- Celestial tower 5f
- Mount hokulani east

Height: 1.64ft
Weight: 9.0kg

Abilities
- telepathy
- synchronize

This Pokémon was discovered about 50 years ago. Its highly developed brain enables it to exert its psychic powers. It controls tremendous psychic power. Most reports of alien sightings are actually just people mistaking Elgyem for an alien. This Pokémon is shrouded in mystery. It's said to have appeared from a UFO that fell from the sky about 50 years ago. It uses its strong psychic power to squeeze its opponent's brain, causing unendurable headaches.

Stats:

Weak To:
- bug
- dark
- ghost

Hp	55
Attack	55
Defense	55
Special-attack	85
Special-defense	55
Speed	30

Strong Against:
- fighting
- poison

Can learn:

Headbutt, Growl, Disable, Psybeam, Thunderbolt, Thunder-wave, Toxic, Confusion, Psychic, Agility, Teleport, Screech, Double-team, Recover, Barrier, Light-screen, Reflect, Dream-eater, Flash, Rest, Rock-slide, Substitute, Thief, Snore, Protect

Evolution Chart:

Elgyem(#605)

(Lvl 42)

Beheeyem(#606)

Beheeyem (#606)

type(s): Psychic

habitat: Unknown

Can Be Found In:
- Unova route 14 area

Height: 3.28ft
Weight: 34.5kg

Abilities

telepathy
synchronize

With its psychic powers, it rewrites its opponents' memories. You, too, may have already had your memories rewritten. Sometimes found drifting above wheat fields, this Pokémon can control the memories of its opponents. It uses psychic power to control an opponent's brain and tamper with its memories. Whenever a Beheeyem visits a farm, a Dubwool mysteriously disappears. It can manipulate an opponent's memory. Apparently, it communicates by flashing its three different-colored fingers.

Stats:

Weak To:

bug
dark
ghost

Hp	75
Attack	75
Defense	75
Special-attack	125
Special-defense	95
Speed	40

Strong Against:

fighting
poison

Can learn:

Headbutt, Growl, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Toxic, Confusion, Psychic, Agility, Teleport, Screech, Double-team, Recover, Light-screen, Reflect, Dream-eater, Flash, Rest, Rock-slide, Tri-attack, Substitute, Thief, Snore, Protect

Evolution Chart:

Elgyem(#605)

(Lvl 42)

Beheeyem(#606)

Litwick (#607)

type(s): Ghost,fire

habitat: Unknown

Can Be Found In:
- Celestial tower 2f
- Celestial tower 3f
- Celestial tower 4f
- Celestial tower 5f

Height: 0.98ft
Weight: 3.1kg

Abilities
- flash-fire
- flame-body

The younger the life this Pokémon absorbs, the brighter and eerier the flame on its head burns. While shining a light and pretending to be a guide, it leeches off the life force of any who follow it. Litwick shines a light that absorbs the life energy of people and Pokémon, which becomes the fuel that it burns. Its flame is usually out, but it starts shining when it absorbs life force from people or Pokémon.

Stats:

Weak To:
- dark
- ground
- rock
- water

Hp	50
Attack	30
Defense	55
Special-attack	65
Special-defense	55
Speed	20

Strong Against:
- bug
- grass
- ice
- psychic
- steel

Can learn:

Acid, Ember, Flamethrower, Solar-beam, Fire-spin, Toxic, Psychic, Night-shade, Double-team, Minimize, Confuse-ray, Haze, Smog, Fire-blast, Dream-eater, Flash, Acid-armor, Rest, Substitute, Thief, Snore, Curse, Spite, Protect, Endure, Swagger

Evolution Chart:

Litwick(#607)

(Lvl 41)

Lampent(#608)

(Dusk-stone)

Chandelure(#609)

Lampent (#608)

type(s): Ghost,fire

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 13.0kg

Abilities

flash-fire

flame-body

This ominous Pokémon is feared. Through cities it wanders, searching for the spirits of the fallen. It arrives near the moment of death and steals spirit from the body. This Pokémon appears just before someone passes away, so it's feared as an emissary of death. The spirits it absorbs fuel its baleful fire. It hangs around hospitals waiting for people to pass on.

Stats:

Weak To:

dark
ground
rock
water

Hp	60
Attack	40
Defense	60
Special-attack	95
Special-defense	60
Speed	55

Strong Against:

bug
grass
ice
psychic
steel

Can learn:

Ember, Flamethrower, Solar-beam, Fire-spin, Toxic, Psychic, Night-shade, Double-team, Minimize, Confuse-ray, Haze, Smog, Fire-blast, Dream-eater, Flash, Acid-armor, Rest, Substitute, Thief, Snore, Curse, Spite, Protect, Endure, Swagger, Attract

Evolution Chart:

Litwick(#607)

(Lvl 41)

Lampent(#608)

(Dusk-stone)

Chandelure(#609)

Chandelure (#609)

type(s): Ghost,fire

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 34.3kg

Abilities

flash-fire

flame-body

Being consumed in Chandelure's flame burns up the spirit, leaving the body behind. This Pokémon haunts dilapidated mansions. It sways its arms to hypnotize opponents with the ominous dancing of its flames. In homes illuminated by Chandelure instead of lights, funerals were a constant occurrence- or so it's said. It absorbs a spirit, which it then burns. By waving the flames on its arms, it puts its foes into a hypnotic trance.

Stats:

Weak To:

dark

ground

rock

water

Hp	60
Attack	55
Defense	90
Special-attack	145
Special-defense	90
Speed	80

Strong Against:

bug

grass

ice

psychic

steel

Can learn:

Ember, Flamethrower, Hyper-beam, Solar-beam, Fire-spin, Toxic, Psychic, Night-shade, Double-team, Minimize, Confuse-ray, Haze, Smog, Fire-blast, Dream-eater, Flash, Acid-armor, Rest, Substitute, Thief, Snore, Curse, Spite, Protect, Endure, Swagger

Evolution Chart:

Litwick(#607)

(Lvl 41)

Lampent(#608)

(Dusk-stone)

Chandelure(#609)

Axew (#610)

type(s): Dragon

habitat: Unknown

Can Be Found In:
- Mistralton cave area
- Guidance chamber area
- Connecting cave area
- Mount hokulani main

Height: 1.97ft
Weight: 18.0kg

Abilities

rivalry
mold-breaker

They mark their territory by leaving gashes in trees with their tusks. If a tusk breaks, a new one grows in quickly. These Pokémon nest in the ground and use their tusks to crush hard berries. Crushing berries is also how they test each other's strength. Its large tusks have a tendency to break, but each time they grow back, they grow in harder and sturdier. They play with each other by knocking their large tusks together. Their tusks break sometimes, but they grow back so quickly that it isn't a concern.

Stats:

Weak To:

fairy
ice

Hp	46
Attack	87
Defense	60
Special-attack	30
Special-defense	40
Speed	57

Strong Against:

Can learn:

Scratch, Guillotine, Razor-wind, Swords-dance, Cut, Take-down, Double-edge, Leer, Bite, Roar, Surf, Counter, Strength, Dragon-rage, Dig, Toxic, Double-team, Harden, Focus-energy, Swift, Rest, Slash, Substitute, Snore, Reversal, Protect, Scary-face

Evolution Chart:

Axew(#610)

(Lvl 38)

Fraxure(#611)

(Lvl 48)

Haxorus(#612)

Fraxure (#611)

type(s): Dragon

habitat: Unknown

Can Be Found In:
- Unova victory road
- Nature sanctuary area

Height: 3.28ft
Weight: 36.0kg

Abilities

rivalry
mold-breaker

After battle, this Pokémon carefully sharpens its tusks on river rocks. It needs to take care of its tusks-if one breaks, it will never grow back. Its skin is as hard as a suit of armor. Fraxure's favorite strategy is to tackle its opponents, stabbing them with its tusks at the same time. Since a broken tusk will not grow back, they diligently sharpen their tusks on river rocks after they've been fighting. Their tusks can shatter rocks. Territory battles between Fraxure can be intensely violent.

Stats:

Weak To:

fairy
ice

Hp	66
Attack	117
Defense	70
Special-attack	40
Special-defense	50
Speed	67

Strong Against:

Can learn:

Scratch, Guillotine, Swords-dance, Cut, Take-down, Double-edge, Leer, Bite, Roar, Surf, Low-kick, Strength, Dragon-rage, Dig, Toxic, Double-team, Focus-energy, Swift, Rest, Slash, Substitute, Snore, Reversal, Protect, Scary-face, Outrage, Endure

Evolution Chart:

Axew(#610)

(Lvl 38)

Fraxure(#611)

(Lvl 48)

Haxorus(#612)

Haxorus (#612)

type(s): Dragon

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 105.5kg

Abilities

rivalry

mold-breaker

Its resilient tusks are its pride and joy. It licks up dirt to take in the minerals it needs to keep its tusks in top condition. They are kind but can be relentless when defending territory. They challenge foes with tusks that can cut steel. While usually kindhearted, it can be terrifying if angered. Tusks that can slice through steel beams are how Haxorus deals with its adversaries. Their sturdy tusks will stay sharp even if used to cut steel beams. These Pokémon are covered in hard armor.

Stats:

Weak To:

fairy

ice

Hp	76
Attack	147
Defense	90
Special-attack	60
Special-defense	70
Speed	97

Strong Against:

Can learn:

Scratch, Guillotine, Swords-dance, Cut, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Surf, Hyper-beam, Low-kick, Strength, Dragon-rage, Earthquake, Dig, Toxic, Double-team, Focus-energy, Swift, Rest, Rock-slide, Slash, Substitute, Snore

Evolution Chart:

Axew(#610)

(Lvl 38)

Fraxure(#611)

(Lvl 48)

Haxorus(#612)

Cubchoo (#613)

type(s): Ice

habitat: Unknown

Can Be Found In:

- Twist mountain area
- Dragonspiral tower
- Dragonspiral tower
- Unova route 7 area

Height: 1.64ft

Weight: 8.5kg

Abilities

snow-cloak

slush-rush

When this Pokémon is in good health, its snot becomes thicker and stickier. It will smear its snot on anyone it doesn't like. When it is not feeling well, its mucus gets watery and the power of its Ice-type moves decreases. Its nose is always running. It sniffs the snot back up because the mucus provides the raw material for its moves. It sniffles before performing a move, using its frosty snot to provide an icy element to any move that needs it.

Stats:

Weak To:

fighting
fire
rock
steel

Hp	55
Attack	70
Defense	40
Special-attack	60
Special-defense	40
Speed	40

Strong Against:

dragon
flying
grass
ground

Can learn:

Mega-punch, Ice-punch, Cut, Mega-kick, Body-slam, Take-down, Thrash, Growl, Surf, Ice-beam, Blizzard, Low-kick, Strength, Dig, Toxic, Double-team, Bide, Fury-swipes, Rest, Rock-slide, Slash, Substitute, Thief, Snore, Flail, Powder-snow, Protect

Evolution Chart:

Cubchoo(#613)

(Lvl 37)

Beartic(#614)

Beartic (#614)

type(s): Ice

habitat: Unknown

Can Be Found In:

- Twist mountain area
- Dragonspiral tower
- Dragonspiral tower
- Frost cavern unknown

Height: 8.53ft

Weight: 260.0kg

Abilities

snow-cloak

slush-rush

It can make its breath freeze at will. Very able in the water, it swims around in northern seas and catches prey. They love the cold seas of the north. They create pathways across the ocean waters by freezing their own breath. It swims energetically through frigid seas. When it gets tired, it freezes the seawater with its breath so it can rest on the ice. It freezes its breath to create fangs and claws of ice to fight with. Cold northern areas are its habitat.

Stats:

Weak To:

fighting
fire
rock
steel

Hp	95
Attack	130
Defense	80
Special-attack	70
Special-defense	80
Speed	50

Strong Against:

dragon
flying
grass
ground

Can learn:

Mega-punch, Ice-punch, Swords-dance, Cut, Mega-kick, Body-slam, Take-down, Thrash, Double-edge, Growl, Roar, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Strength, Earthquake, Dig, Toxic, Double-team, Bide, Fury-swipes, Rest, Rock-slide, Slash

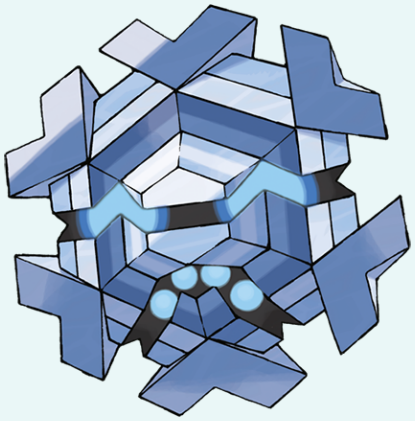
Evolution Chart:

Cubchoo(#613)

(Lvl 37)

Beartic(#614)

Cryogonal (#615)



type(s): Ice

habitat: Unknown

Can Be Found In:

- Twist mountain area
- Frost cavern unknown
- Frost cavern unknown
- Frost cavern unknown

Height: 3.61ft

Weight: 148.0kg

Abilities

levitate

They are born in snow clouds. They use chains made of ice crystals to capture prey. They are composed of ice crystals. They capture prey with chains of ice, freezing the prey at -148 degrees Fahrenheit. With its icy chains, Cryogonal freezes those it encounters. It then takes its victims away to somewhere unknown. They are composed of ice crystals. They capture prey with chains of ice, freezing the prey at -148° F.

Stats:

Weak To:

fighting
fire
rock
steel

Hp	80
Attack	50
Defense	50
Special-attack	95
Special-defense	135
Speed	105

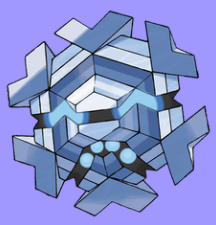
Strong Against:

dragon
flying
grass
ground

Can learn:

Bind, Body-slam, Take-down, Mist, Ice-beam, Blizzard, Aurora-beam, Hyper-beam, Solar-beam, Toxic, Double-team, Recover, Confuse-ray, Light-screen, Haze, Reflect, Self-destruct, Acid-armor, Explosion, Rest, Sharpen, Slash, Substitute, Snore, Protect

Evolution Chart:



Cryogonal(#615)

Shelmet (#616)

type(s): Bug

habitat: Unknown

Can Be Found In:

- Icirrus city area
- Unova route 6 area
- Unova route 8 area
- Moor of icirrus area

Height: 1.31ft

Weight: 7.7kg

Abilities

hydration

shell-armor

When attacked, it tightly shuts the lid of its shell. This reaction fails to protect it from Karrablast, however, because they can still get into the shell. It evolves when bathed in an electric-like energy along with Karrablast. The reason is still unknown. It has a strange physiology that responds to electricity. When together with Karrablast, Shelmet evolves for some reason. When attacked, it defends itself by closing the lid of its shell. It can spit a sticky, poisonous liquid.

Stats:

Weak To:

fire

flying

rock

Hp	50
Attack	40
Defense	85
Special-attack	40
Special-defense	65
Speed	25

Strong Against:

dark

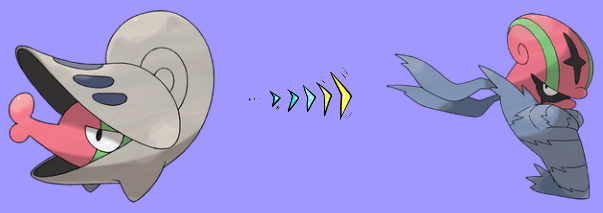
grass

psychic

Can learn:

Body-slam, Double-edge, Acid, Absorb, Mega-drain, Toxic, Double-team, Recover, Bide, Leech-life, Acid-armor, Rest, Substitute, Mind-reader, Snore, Curse, Protect, Sludge-bomb, Mud-slap, Spikes, Giga-drain, Endure, Swagger, Attract, Sleep-talk

Evolution Chart:



Shelmet(#616) Accelgor(#617)

Accelgor (#617)

type(s): Bug

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 25.3kg

Abilities

hydration

sticky-hold

When its body dries out, it weakens. So it wraps a membrane around itself for protection while it spits poison. It moves with blinding speed and lobs poison at foes. Featuring Accelgor as a main character is a surefire way to make a movie or comic popular. Discarding its shell made it nimble. To keep itself from dehydrating, it wraps its body in bands of membrane. Having removed its heavy shell, it becomes very light and can fight with ninja-like movements.

Stats:

Weak To:

fire

flying

rock

Hp	80
Attack	70
Defense	40
Special-attack	100
Special-defense	60
Speed	145

Strong Against:

dark

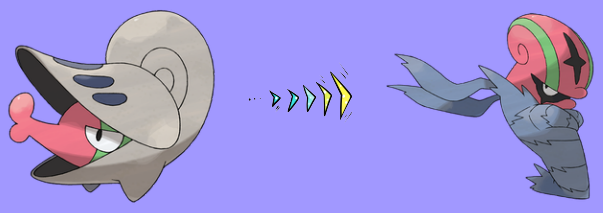
grass

psychic

Can learn:

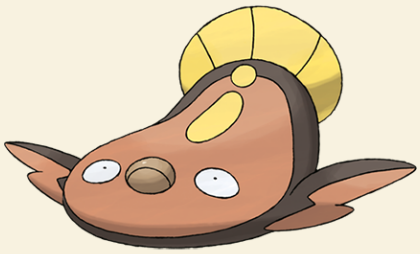
Body-slam, Acid, Hyper-beam, Absorb, Mega-drain, Toxic, Agility, Quick-attack, Double-team, Recover, Swift, Leech-life, Acid-armor, Rest, Substitute, Snore, Curse, Reversal, Protect, Sludge-bomb, Spikes, Sandstorm, Giga-drain, Endure, Swagger

Evolution Chart:



Shelmet(#616) Accelgor(#617)

Stunfish (#618)



type(s): Ground,electric

habitat: Unknown

Can Be Found In:

- Icirrus city area
- Unova route 8 area
- Moor of icirrus area
- Kalos route 14 area

Height: 2.3ft

Weight: 11.0kg

Abilities

static

limber

Its skin is very hard, so it is unhurt even if stepped on by sumo wrestlers. It smiles when transmitting electricity. When its opponent can't be paralyzed, it contorts itself with unexpected speed and flops away. For some reason, this Pokémon smiles slightly when it emits a strong electric current from the yellow markings on its body. Thanks to bacteria that lived in the mud flats with it, this Pokémon developed the organs it uses to generate electricity.

Stats:

Weak To:

grass

ice

109	Hp
66	Attack
84	Defense
81	Special-attack
99	Special-defense
32	Speed

Strong Against:

fire

flying

poison

rock

steel

Can learn:

Tackle, Water-gun, Surf, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Earthquake, Fissure, Dig, Toxic, Double-team, Bide, Flash, Rest, Rock-slide, Substitute, Snore, Curse, Flail, Spite, Protect, Sludge-bomb, Mud-slap, Sandstorm, Endure

Evolution Chart:

Stunfish(#618)

Mienfoo (#619)

type(s): Fighting

habitat: Unknown

Can Be Found In:
- Dragonspiral tower
- Dragonspiral tower
- Dragonspiral tower 1f
- Unova victory road

Height: 2.95ft
Weight: 20.0kg

Abilities
- inner-focus
- regenerator

In fights, they dominate with onslaughts of flowing, continuous attacks. With their sharp claws, they cut enemies. They can often be seen in packs in the morning, slowly moving their bodies through a series of poses. Though small, Mienfoo's temperament is fierce. Any creature that approaches Mienfoo carelessly will be greeted with a flurry of graceful attacks. It takes pride in the speed at which it can use moves. What it loses in power, it makes up for in quantity.

Stats:

Weak To:
- fairy
- flying
- psychic

Hp	45
Attack	85
Defense	50
Special-attack	55
Special-defense	50
Speed	65

Strong Against:
- dark
- ice
- normal
- rock
- steel

Can learn:

Pound, Double-slap, Mega-punch, Swords-dance, Mega-kick, Jump-kick, Take-down, Low-kick, Strength, Dig, Toxic, Meditate, Agility, Double-team, Reflect, Focus-energy, Swift, High-jump-kick, Fury-swipes, Rest, Rock-slide, Substitute, Snore, Reversal

Evolution Chart:

Mienfoo(#619)

(Lvl 50)

Mienshao(#620)

Mienshao (#620)

type(s): Fighting

habitat: Unknown

Can Be Found In:
- Dragonspiral tower
- Dragonspiral tower
- Dragonspiral tower 1f
- Unova route 14 area

Height: 4.59ft

Weight: 35.5kg

Abilities

inner-focus
regenerator

When Mienshao lets out a bizarre wail, you're in danger. A flurry of kicks and chops too fast to see is about to be unleashed! Delivered at blinding speeds, kicks from this Pokémon can shatter massive boulders into tiny pieces. When Mienshao comes across a truly challenging opponent, it will lighten itself by biting off the fur on its arms. Using the long fur on its arms like whips, it launches into combo attacks that, once started, no one can stop.

Stats:

Weak To:

fairy
flying
psychic

Hp	65
Attack	125
Defense	60
Special-attack	95
Special-defense	60
Speed	105

Strong Against:

dark
ice
normal
rock
steel

Can learn:

Pound, Double-slap, Mega-punch, Swords-dance, Mega-kick, Jump-kick, Take-down, Double-edge, Hyper-beam, Low-kick, Strength, Dig, Toxic, Meditate, Agility, Double-team, Reflect, Focus-energy, Swift, High-jump-kick, Fury-swipes, Rest, Rock-slide

Evolution Chart:

Mienfoo(#619)

(Lvl 50)

Mienshao(#620)

Druddigon (#621)

type(s): Dragon

habitat: Unknown

Can Be Found In:
- Dragonspiral tower
- Dragonspiral tower
- Dragonspiral tower 1f
- Unova victory road 2

Height: 5.25ft

Weight: 139.0kg

Abilities

rough-skin

sheer-force

It warms its body by absorbing sunlight with its wings. When its body temperature falls, it can no longer move. Druddigon lives in caves, but it never skips sunbathing-it won't be able to move if its body gets too cold. It runs through the narrow tunnels formed by Excadrill and Onix. It uses its sharp claws to catch prey. The red skin on its face is harder than rock. In narrow caves, it squares off against its enemies and charges face-first right into them.

Stats:

Weak To:

fairy

ice

Hp	77
Attack	120
Defense	90
Special-attack	60
Special-defense	90
Speed	48

Strong Against:

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Scratch, Cut, Body-slam, Leer, Bite, Roar, Flamethrower, Surf, Hyper-beam, Strength, Dragon-rage, Earthquake, Dig, Toxic, Double-team, Glare, Rest, Rock-slide, Slash, Substitute, Snore, Protect, Scary-face

Evolution Chart:

Druddigon(#621)

Golett (#622)

type(s): Ground,ghost

habitat: Unknown

Can Be Found In:
- Dragonspiral tower 1f
- Dragonspiral tower 2f
- Kalos route 10 area
- Haina desert area

Height: 3.28ft

Weight: 92.0kg

Abilities

iron-fist

klutz

Although ancient people apparently built it by working with clay, the source of its energy is unclear. These Pokémon are thought to have been created by the science of an ancient and mysterious civilization. They were sculpted from clay in ancient times. No one knows why, but some of them are driven to continually line up boulders. This Pokémon was created from clay. It received orders from its master many thousands of years ago, and it still follows those orders to this day.

Stats:

Weak To:

dark
grass
ice
water

Hp	59
Attack	74
Defense	50
Special-attack	35
Special-defense	50
Speed	35

Strong Against:

electric
fire
poison
psychic
rock
steel

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Body-slam, Take-down, Double-edge, Ice-beam, Low-kick, Strength, Earthquake, Dig, Toxic, Psychic, Night-shade, Double-team, Confuse-ray, Defense-curl, Reflect, Self-destruct, Flash

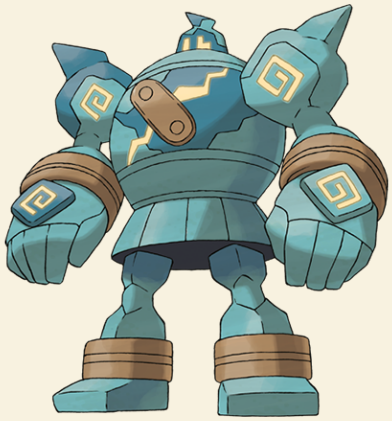
Evolution Chart:

Golett(#622)

(Lvl 43)

Golurk(#623)

Golurk (#623)



type(s): Ground,ghost

habitat: Unknown

Can Be Found In:
- Dragonspiral tower 1f
- Dragonspiral tower 2f
- Unova victory road 2
- Unova victory road 2

Height: 9.19ft

Weight: 330.0kg

Abilities

iron-fist

klutz

Some say that ancient people invented Golurk to serve as a laborer. It follows its master's orders faithfully. Artillery platforms built into the walls of ancient castles served as perches from which Golurk could fire energy beams. It flies across the sky at Mach speeds. Removing the seal on its chest makes its internal energy go out of control. There's a theory that inside Golurk is a perpetual motion machine that produces limitless energy, but this belief hasn't been proven.

Stats:

Weak To:

dark
grass
ice
water

Hp	89
Attack	124
Defense	80
Special-attack	55
Special-defense	80
Speed	55

Strong Against:

electric
fire
poison
psychic
rock
steel

Can learn:

Pound, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Fly, Mega-kick, Body-slam, Take-down, Double-edge, Ice-beam, Hyper-beam, Low-kick, Strength, Solar-beam, Thunderbolt, Earthquake, Dig, Toxic, Psychic, Night-shade, Double-team, Confuse-ray

Evolution Chart:

Golett(#622)

(Lvl 43)

Golurk(#623)

Pawniard (#624)

type(s): Dark,steel

habitat: Unknown

Can Be Found In:
- Unova route 9 area
- Unova route 11 area
- Kalos route 15 area
- Lost hotel area

Height: 1.64ft

Weight: 10.2kg

Abilities

defiant

inner-focus

It follows Bisharp's orders to a tee when it attacks enemies. After slashing an opponent, Pawniard clangs both of its blades together. They fight at Bisharp's command. They cling to their prey and inflict damage by sinking their blades into it. After shredding its prey, it sharpens its blades on a stone by the river. Each Pawniard has its own favorite sharpening stone. Blades comprise this Pokémon's entire body. If battling dulls the blades, it sharpens them on stones by the river.

Stats:

Weak To:

bug
fighting
fire
ground

Hp	45
Attack	85
Defense	70
Special-attack	40
Special-defense	40
Speed	60

Strong Against:

ghost
ice
psychic
rock

Can learn:

Scratch, Guillotine, Swords-dance, Cut, Headbutt, Take-down, Leer, Low-kick, Thunder-wave, Dig, Toxic, Screech, Double-team, Rest, Slash, Substitute, Thief, Snore, Spite, Protect, Scary-face, Feint-attack, Sandstorm, Endure, False-swipe, Swagger

Evolution Chart:

Pawniard(#624) → (Lvl 52) → Bisharp(#625) → Kingambit(#983)

Bisharp (#625)

type(s): Dark,steel

habitat: Unknown

Can Be Found In:
- Unova route 11 area
- Alola route 17

Height: 5.25ft
Weight: 70.0kg

Abilities
- defiant
- inner-focus

Violent conflicts erupt between Bisharp and Fraxure over places where sharpening stones can be found. Bisharp pursues prey in the company of a large group of Pawniard. Then Bisharp finishes off the prey. It leads a group of Pawniard. Bisharp doesn't even change its expression when it deals the finishing blow to an opponent. No matter how strong the Bisharp, it's said that if the blade on its head is chipped, it will retire from its position as the boss.

Stats:

Weak To:
- bug
- fighting
- fire
- ground

Hp	65
Attack	125
Defense	100
Special-attack	60
Special-defense	70
Speed	70

Strong Against:
- ghost
- ice
- psychic
- rock

Can learn:

Scratch, Guillotine, Swords-dance, Cut, Take-down, Leer, Hyper-beam, Low-kick, Thunder-wave, Dig, Toxic, Screech, Double-team, Rest, Slash, Substitute, Thief, Snore, Reversal, Spite, Protect, Scary-face, Feint-attack, Sandstorm, Endure, False-swipe

Evolution Chart:

Pawniard(#624) → Bisharp(#625) → Kingambit(#983)

Bouffalant (#626)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Unova route 10 area
- Unova route 10 victory
- Unova route 23 area

Height: 5.25ft

Weight: 94.6kg

Abilities

reckless

sap-sipper

They charge wildly and headbutt everything. Their headbutts have enough destructive force to derail a train. These Pokémon live in herds of about 20 individuals. Bouffalant that betray the herd will lose the hair on their heads for some reason. They are known to charge so wildly that if a train were to enter their territory, they would send it flying. Their fluffy fur absorbs damage, even if they strike foes with a fierce headbutt.

Stats:

Weak To:

fighting

Hp	95
Attack	110
Defense	95
Special-attack	40
Special-defense	95
Speed	55

Strong Against:

Can learn:

Swords-dance, Cut, Stomp, Headbutt, Horn-attack, Fury-attack, Tackle, Body-slam, Thrash, Leer, Surf, Strength, Earthquake, Toxic, Rage, Double-team, Focus-energy, Skull-bash, Amnesia, Rest, Rock-slide, Substitute, Snore, Reversal, Protect

Evolution Chart:

Bouffalant(#626)

Rufflet (#627)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:
- Unova victory road
- Village bridge area
- Unova route 10 area
- Unova route 10 victory

Height: 1.64ft

Weight: 10.5kg

Abilities

keen-eye

sheer-force

With its sharp claws, this Pokémon pierces its prey, and then it pecks at them. Although it also consumes berries, it's a carnivore at heart. They crush berries with their talons. They bravely stand up to any opponent, no matter how strong it is. Known as a natural-born warrior, soon after its hatching, it will challenge its parent to a fight in order to gain their acceptance. A combative Pokémon, it's ready to pick a fight with anyone. It has talons that can crush hard berries.

Stats:

Weak To:

electric

ice

rock

Hp	70
Attack	83
Defense	50
Special-attack	37
Special-defense	50
Speed	60

Strong Against:

bug

grass

Can learn:

Cut, Wing-attack, Whirlwind, Fly, Fury-attack, Body-slam, Take-down, Thrash, Double-edge, Leer, Peck, Strength, Toxic, Agility, Quick-attack, Double-team, Swift, Rest, Rock-slide, Slash, Substitute, Snore, Protect, Scary-face, Endure, Swagger

Evolution Chart:

Rufflet(#627)

(Lvl 54)

Braviary(#628)

Braviary (#628)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:

- Village bridge area
- Unova route 11 area
- Poni plains north

Height: 4.92ft

Weight: 41.0kg

Abilities

keen-eye

sheer-force

Known for its bravery and pride, this majestic Pokémon is often seen as a motif for various kinds of emblems. For the sake of its friends, this brave warrior of the sky will not stop battling, even if injured. Known as "the hero of the skies," this Pokémon is so proud and so brave that it will never retreat, even when it's injured. The more scars it has on its front, the more heroic it's considered to be. Those with many scars on their back are mocked by the flock.

Stats:

Weak To:

electric

ice

rock

Hp	100
Attack	123
Defense	75
Special-attack	57
Special-defense	75
Speed	80

Strong Against:

bug

grass

Can learn:

Cut, Wing-attack, Whirlwind, Fly, Fury-attack, Body-slam, Take-down, Thrash, Double-edge, Leer, Hyper-beam, Peck, Strength, Toxic, Agility, Double-team, Swift, Sky-attack, Rest, Rock-slide, Slash, Substitute, Snore, Reversal, Protect, Scary-face

Evolution Chart:

Rufflet(#627)

(Lvl 54)

Braviary(#628)

Vullaby (#629)

type(s): Dark,flying

habitat: Unknown

Can Be Found In:
- Unova victory road
- Village bridge area
- Unova route 10 area
- Unova route 10 victory

Height: 1.64ft

Weight: 9.0kg

Abilities

big-pecks

overcoat

It protects its plump posterior with the bones of prey it has consumed. As it grows, it replaces the bones. Its healthy appetite leads to visible growth spurts. It often has to replace the bones it wears as its size increases. It wears a bone to protect its rear. It often squabbles with others of its kind over particularly comfy bones. Its wings are too tiny to allow it to fly. As the time approaches for it to evolve, it discards the bones it was wearing.

Stats:

Weak To:

electric
fairy
ice
rock

Hp	70
Attack	55
Defense	75
Special-attack	45
Special-defense	65
Speed	60

Strong Against:

ghost
grass
psychic

Can learn:

Cut, Gust, Whirlwind, Fly, Fury-attack, Take-down, Double-edge, Leer, Toxic, Double-team, Mirror-move, Swift, Rest, Substitute, Thief, Snore, Spite, Protect, Scary-face, Feint-attack, Endure, Swagger, Steel-wing, Mean-look, Attract, Sleep-talk

Evolution Chart:

Vullaby(#629)

(Lvl 54)

Mandibuzz(#630)

Mandibuzz (#630)

type(s): Dark,flying

habitat: Unknown

Can Be Found In:
- Village bridge area
- Unova route 11 area
- Poni plains north

Height: 3.94ft

Weight: 39.5kg

Abilities

big-pecks

overcoat

They adorn themselves with bones. There seem to be fashion trends among them, as different bones come into and fall out of popularity. They fly in circles around the sky. When they spot prey, they attack and carry it back to their nest with ease. It skillfully arranges the bones of its prey to construct its nest. Most of the bones are Cubone. It circles in the sky, keeping a keen eye out for Pokémon in a weakened state. Its choicest food is Cubone.

Stats:

Weak To:

electric
fairy
ice
rock

Hp	110
Attack	65
Defense	105
Special-attack	55
Special-defense	95
Speed	80

Strong Against:

ghost
grass
psychic

Can learn:

Cut, Gust, Whirlwind, Fly, Fury-attack, Take-down, Double-edge, Leer, Hyper-beam, Toxic, Double-team, Mirror-move, Swift, Sky-attack, Rest, Substitute, Thief, Snore, Spite, Protect, Scary-face, Feint-attack, Bone-rush, Sandstorm, Endure, Swagger

Evolution Chart:

Vullaby(#629)

(Lvl 54)

Mandibuzz(#630)

Heatmor (#631)

type(s): Fire

habitat: Unknown

Can Be Found In:

- Twist mountain area
- Unova victory road
- Kalos route 18 area

Height: 4.59ft

Weight: 58.0kg

Abilities

gluttony

flash-fire

It draws in air through its tail, transforms it into fire, and uses it like a tongue. It melts Durant and eats them. Using their very hot, flame-covered tongues, they burn through Durant's steel bodies and consume their insides. A flame serves as its tongue, melting through the hard shell of Durant so that Heatmor can devour their insides. There's a hole in its tail that allows it to draw in the air it needs to keep its fire burning. If the hole gets blocked, this Pokémon will fall ill.

Stats:

Weak To:

ground

rock

water

Hp	85
Attack	97
Defense	66
Special-attack	105
Special-defense	66
Speed	65

Strong Against:

bug

grass

ice

steel

Can learn:

Fire-punch, Thunder-punch, Cut, Bind, Tackle, Body-slam, Wrap, Flamethrower, Low-kick, Solar-beam, Fire-spin, Dig, Toxic, Double-team, Lick, Fire-blast, Amnesia, Fury-swipes, Rest, Slash, Substitute, Thief, Snore, Curse, Protect, Feint-attack

Evolution Chart:

Heatmor(#631)

Durant (#632)

type(s): Bug,steel

habitat: Unknown

Can Be Found In:
- Twist mountain area
- Unova victory road
- Unova victory road
- Unova victory road

Height: 0.98ft

Weight: 33.0kg

Abilities

swarm

hustle

With their large mandibles, these Pokémon can crunch their way through rock. They work together to protect their eggs from Sandaconda. They lay their eggs deep inside their nests. When attacked by Heatmor, they retaliate using their massive mandibles. Individuals each play different roles in driving Heatmor, their natural predator, away from their colony. Durant dig nests in mountains. They build their complicated, interconnected tunnels into mazes.

Stats:

Weak To:

fighting
fire
flying
ground

Hp	58
Attack	109
Defense	112
Special-attack	48
Special-defense	48
Speed	109

Strong Against:

dark
fairy
grass
ice
psychic

Can learn:

Vice-grip, Guillotine, Cut, Sand-attack, Bite, Strength, Thunder-wave, Dig, Toxic, Agility, Screech, Double-team, Rest, Rock-slide, Substitute, Snore, Flail, Protect, Feint-attack, Sandstorm, Endure, Swagger, Fury-cutter, Attract, Sleep-talk

Evolution Chart:

Durant(#632)

Deino (#633)

type(s): Dark,dragon

habitat: Unknown

Can Be Found In:
- Unova victory road
- Unova victory road
- Ten carat hill inside

Height: 2.62ft

Weight: 17.3kg

Abilities

hustle

Lacking sight, it's unaware of its surroundings, so it bumps into things and eats anything that moves. Because it can't see, this Pokémon is constantly biting at everything it touches, trying to keep track of its surroundings. When it encounters something, its first urge is usually to bite it. If it likes what it tastes, it will commit the associated scent to memory. It tends to bite everything, and it is not a picky eater. Approaching it carelessly is dangerous.

Stats:

Weak To:

bug
fairy
fighting
ice

Hp	52
Attack	65
Defense	50
Special-attack	45
Special-defense	50
Speed	38

Strong Against:

ghost
psychic

Can learn:

Slam, Headbutt, Tackle, Body-slam, Take-down, Bite, Roar, Strength, Dragon-rage, Thunder-wave, Toxic, Screech, Double-team, Focus-energy, Rest, Substitute, Thief, Snore, Spite, Protect, Scary-face, Outrage, Endure, Swagger, Attract, Sleep-talk

Evolution Chart:

Deino(#633)

(Lvl 50)

Zweilous(#634)

(Lvl 64)

Hydreigon(#635)

Zweilous (#634)

type(s): Dark,dragon

habitat: Unknown

Can Be Found In:
- Unova victory road 2
- Unova victory road 2
- Kalos victory road
- Kalos victory road

Height: 4.59ft

Weight: 50.0kg

Abilities

hustle

The two heads do not get along. Whichever head eats more than the other gets to be the leader. While hunting for prey, Zweilous wanders its territory, its two heads often bickering over which way to go. Since their two heads do not get along and compete with each other for food, they always eat too much. After it has eaten up all the food in its territory, it moves to another area. Its two heads do not get along.

Stats:

Hp	72
Attack	85
Defense	70
Special-attack	65
Special-defense	70
Speed	58

Weak To:

bug
fairy
fighting
ice

Strong Against:

ghost
psychic

Can learn:

Slam, Headbutt, Tackle, Body-slam, Take-down, Bite, Roar, Strength, Dragon-rage, Thunder-wave, Toxic, Screech, Double-team, Focus-energy, Rest, Substitute, Thief, Snore, Spite, Protect, Scary-face, Outrage, Endure, Swagger, Attract, Sleep-talk

Evolution Chart:

Deino(#633)

(Lvl 50)

Zweilous(#634)

(Lvl 64)

Hydreigon(#635)

Hydreigon (#635)

type(s): Dark,dragon

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 160.0kg

Abilities

levitate

There are a slew of stories about villages that were destroyed by Hydreigon. It bites anything that moves. This brutal Pokémon travels the skies on its six wings. Anything that moves seems like a foe to it, triggering its attack. It responds to movement by attacking. This scary, three-headed Pokémon devours everything in its path! The heads on their arms do not have brains. They use all three heads to consume and destroy everything.

Stats:

Weak To:

- bug
- fairy
- fighting
- ice

Hp	92
Attack	105
Defense	90
Special-attack	125
Special-defense	90
Speed	98

Strong Against:

- ghost
- psychic

Can learn:

Fly, Slam, Headbutt, Tackle, Body-slam, Take-down, Bite, Roar, Flamethrower, Hydro-pump, Surf, Hyper-beam, Strength, Dragon-rage, Fire-spin, Thunder-wave, Earthquake, Toxic, Screech, Double-team, Reflect, Focus-energy, Fire-blast, Rest, Rock-slide

Evolution Chart:

Deino(#633)

(Lvl 50)

Zweilous(#634)

(Lvl 64)

Hydreigon(#635)

Larvesta (#636)

type(s): Bug,fire

habitat: Unknown

Can Be Found In:
- Unova route 18 area
- Lush jungle east cave

Height: 3.61ft
Weight: 28.8kg

Abilities
- flame-body
- swarm

This Pokémon was believed to have been born from the sun. When it evolves, its entire body is engulfed in flames. The base of volcanoes is where they make their homes. They shoot fire from their five horns to repel attacking enemies. The people of ancient times believed that Larvesta fell from the sun. Said to have been born from the sun, it spews fire from its horns and encases itself in a cocoon of fire when it evolves.

Stats:

Weak To:
- flying
- ground
- rock
- water

Hp	55
Attack	85
Defense	55
Special-attack	50
Special-defense	55
Speed	60

Strong Against:
- dark
- grass
- ice
- psychic
- steel

Can learn:

Body-slam, Take-down, Thrash, Double-edge, Ember, Flamethrower, Absorb, Solar-beam, String-shot, Fire-spin, Toxic, Psychic, Screech, Double-team, Harden, Light-screen, Fire-blast, Amnesia, Leech-life, Rest, Substitute, Flame-wheel, Snore, Protect

Evolution Chart:

Larvesta(#636)

(Lvl 59)

Volcarona(#637)

Volcarona (#637)

type(s): Bug,fire

habitat: Unknown

Can Be Found In:
- Lush jungle east cave

Height: 5.25ft
Weight: 46.0kg

Abilities

flame-body
swarm

Thought to be an embodiment of the sun, it appeared during a bitterly cold winter and saved Pokémon from freezing. As it flies, it scatters its flaming scales. It was feared by ancient people, who referred to it as "the rage of the sun." This Pokémon emerges from a cocoon formed of raging flames. Ancient murals depict Volcarona as a deity of fire. Volcarona scatters burning scales. Some say it does this to start fires. Others say it's trying to rescue those that suffer in the cold.

Stats:

Weak To:

flying
ground
rock
water

Hp	85
Attack	60
Defense	65
Special-attack	135
Special-defense	105
Speed	100

Strong Against:

dark
grass
ice
psychic
steel

Can learn:

Gust, Whirlwind, Fly, Body-slam, Take-down, Thrash, Double-edge, Ember, Flamethrower, Hyper-beam, Absorb, Solar-beam, String-shot, Fire-spin, Toxic, Psychic, Screech, Double-team, Light-screen, Fire-blast, Amnesia, Leech-life, Rest, Substitute

Evolution Chart:

Larvesta(#636)

(Lvl 59)

Volcarona(#637)

Cobalion (#638)

type(s): Steel,fighting

habitat: Unknown

Can Be Found In:
- Ultra space wilds crag

Height: 6.89ft

Weight: 250.0kg

Abilities

justified

This legendary Pokémon battled against humans to protect Pokémon. Its personality is calm and composed. It has a body and heart of steel. Its glare is sufficient to make even an unruly Pokémon obey it. From the moment it's born, this Pokémon radiates the air of a leader. Its presence will calm even vicious foes. This Pokémon appears in a legend alongside Terrakion and Virizion, fighting against humans in defense of the Unova region's Pokémon.

Stats:

Weak To:

fire
flying
ground
psychic

Hp	91
Attack	90
Defense	129
Special-attack	90
Special-defense	72
Speed	108

Strong Against:

dark
ice
normal
rock

Can learn:

Swords-dance, Cut, Double-kick, Body-slam, Take-down, Double-edge, Leer, Roar, Hyper-beam, Strength, Thunder-wave, Toxic, Quick-attack, Double-team, Reflect, Swift, Rest, Substitute, Snore, Reversal, Protect, Scary-face, Sandstorm, Endure

Evolution Chart:

Cobalion(#638)

Terrakion (#639)

type(s): Rock,fighting

habitat: Unknown

Can Be Found In:

- Ultra space wilds crag

Height: 6.23ft

Weight: 260.0kg

Abilities

justified

In Unovan legend, Terrakion battled against humans in an effort to protect other Pokémon. It has phenomenal power. It will mercilessly crush anyone or anything that bullies small Pokémon. Its charge is strong enough to break through a giant castle wall in one blow. This Pokémon is spoken of in legends. This Pokémon came to the defense of Pokémon that had lost their homes in a war among humans.

Stats:

Hp	91
Attack	129
Defense	90
Special-attack	72
Special-defense	90
Speed	108

Weak To:

fairy
grass
ground
psychic
water

Strong Against:

bug
dark
fire
ice
normal

Can learn:

Swords-dance, Cut, Double-kick, Body-slam, Take-down, Double-edge, Leer, Roar, Hyper-beam, Strength, Earthquake, Toxic, Quick-attack, Double-team, Reflect, Swift, Rest, Rock-slide, Substitute, Snore, Reversal, Protect, Scary-face, Sandstorm, Endure

Evolution Chart:

Terrakion(#639)

Virizion (#640)

type(s): Grass,fighting

habitat: Unknown

Can Be Found In:

- Ultra space wilds crag

Height: 6.56ft

Weight: 200.0kg

Abilities

justified

This Pokémon fought humans in order to protect its friends. Legends about it continue to be passed down. Legends say this Pokémon confounded opponents with its swift movements. A legend tells of this Pokémon working together with Cobalion and Terrakion to protect the Pokémon of the Unova region. Its head sprouts horns as sharp as blades. Using whirlwind-like movements, it confounds and swiftly cuts opponents.

Stats:

Hp	91
Attack	90
Defense	72
Special-attack	90
Special-defense	129
Speed	108

Weak To:

bug
fairy
fire
flying
psychic

Strong Against:

dark
ground
normal
rock
steel
water

Can learn:

Swords-dance, Cut, Double-kick, Body-slam, Take-down, Double-edge, Leer, Roar, Hyper-beam, Strength, Solar-beam, Toxic, Quick-attack, Double-team, Light-screen, Reflect, Swift, Flash, Rest, Substitute, Snore, Reversal, Protect, Scary-face

Evolution Chart:

Virizion(#640)

Tornadus-incarnate (#641)

type(s): Flying

habitat: Unknown

Can Be Found In:

- Ultra space wilds cliff

Height: 4.92ft

Weight: 63.0kg

Abilities

prankster

defiant

The lower half of its body is wrapped in a cloud of energy. It zooms through the sky at 200 mph. This storm-stirring Pokémon is said to cause the seasons to turn by whipping up the air. I suspect its humanlike form to be a false one. Tornadus expels massive energy from its tail, causing severe storms. Its power is great enough to blow houses away.

Stats:

Weak To:

electric

ice

rock

Hp	79
Attack	115
Defense	70
Special-attack	125
Special-defense	80
Speed	11

Strong Against:

bug

fighting

grass

Can learn:

Gust, Fly, Tackle, Body-slam, Take-down, Thrash, Leer, Bite, Hyper-beam, Strength, Toxic, Psychic, Agility, Double-team, Metronome, Rest, Substitute, Thief, Snore, Reversal, Protect, Scary-face, Sludge-bomb, Icy-wind, Sandstorm, Endure, Swagger

Evolution Chart:

Thundurus-incarnate (#642)

type(s): Electric,flying

habitat: Unknown

Can Be Found In:
- Ultra space wilds cliff

Height: 4.92ft

Weight: 61.0kg

Abilities

prankster

defiant

The spikes on its tail discharge immense bolts of lightning. It flies around the Unova region firing off lightning bolts. As it flies around, it shoots lightning all over the place and causes forest fires. It is therefore disliked. They say this wielder of electricity has waged war with its nemesis, Tornadus, since time immemorial. The lightning bolts it hurls pierce the very earth and enrich the soil.

Stats:

Weak To:

ground

ice

rock

79	Hp
115	Attack
70	Defense
125	Special-attack
80	Special-defense
11	Speed

Strong Against:

bug

fighting

grass

water

Can learn:

Thunder-punch, Fly, Tackle, Body-slam, Take-down, Thrash, Leer, Bite, Hyper-beam, Strength, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Agility, Double-team, Rest, Substitute, Thief, Snore, Protect, Scary-face, Sludge-bomb

Evolution Chart:

Reshiram (#643)

type(s): Dragon,fire

habitat: Unknown

Can Be Found In:
- Ultra space wilds crag

Height: 10.5ft

Weight: 330.0kg

Abilities

turboblaze

This legendary Pokémon can scorch the world with fire. It helps those who want to build a world of truth. According to myth, if people ignore truth and let themselves become consumed by greed, Reshiram will arrive to burn their kingdoms down. This Pokémon appears in legends. It sends flames into the air from its tail, burning up everything around it. Flames spew from its tail as it flies through the sky like a jet airplane. It's said that this Pokémon will scorch the world.

Stats:

Weak To:

fairy
ground
rock
water

Hp	100
Attack	120
Defense	100
Special-attack	150
Special-defense	120
Speed	90

Strong Against:

bug
grass
steel

Can learn:

Cut, Fly, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Hyper-beam, Strength, Solar-beam, Dragon-rage, Fire-spin, Toxic, Psychic, Double-team, Light-screen, Reflect, Fire-blast, Swift, Rest, Rock-slide, Slash, Substitute, Snore, Protect

Evolution Chart:

Reshiram(#643)

Zekrom (#644)

type(s): Dragon,electric

habitat: Unknown

Can Be Found In:
- Ultra space wilds crag

Height: 9.51ft

Weight: 345.0kg

Abilities

teravolt

When the interior part of its tail spins like a motor, Zekrom can generate many bolts of lightning to blast its surroundings. Concealing itself in lightning clouds, it flies throughout the Unova region. It creates electricity in its tail. This Pokémon appears in legends. In its tail, it has a giant generator that creates electricity. This legendary Pokémon can scorch the world with lightning. It assists those who want to build an ideal world.

Stats:

Weak To:

fairy
ground
ice

Hp	100
Attack	150
Defense	120
Special-attack	120
Special-defense	100
Speed	90

Strong Against:

flying
water

Can learn:

Thunder-punch, Cut, Fly, Body-slam, Take-down, Double-edge, Roar, Hyper-beam, Strength, Dragon-rage, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Double-team, Light-screen, Haze, Reflect, Swift, Flash, Rest, Rock-slide, Slash, Substitute

Evolution Chart:

Zekrom(#644)

Landorus-incarnate (#645)

type(s): Ground,flying

habitat: Unknown

Can Be Found In:

- Ultra space wilds cliff

Height: 4.92ft

Weight: 68.0kg

Abilities

sand-force

sheer-force

When the incarnations of wind and of lightning clash, Landorus arrives to quell the conflict. After the tempests and thunderbolts abate, the land is sure to be blessed with bountiful harvests. From the forces of lightning and wind, it creates energy to give nutrients to the soil and make the land abundant. The energy that comes pouring from its tail increases the nutrition in the soil, making crops grow to great size.

Stats:

89	Hp
125	Attack
90	Defense
115	Special-attack
80	Special-defense
101	Speed

Weak To:

ice

water

Strong Against:

bug

fighting

fire

poison

steel

Can learn:

Swords-dance, Fly, Tackle, Body-slam, Take-down, Leer, Bite, Hyper-beam, Strength, Rock-throw, Earthquake, Fissure, Dig, Toxic, Psychic, Double-team, Self-destruct, Explosion, Rest, Rock-slide, Substitute, Snore, Protect, Scary-face, Sludge-bomb

Evolution Chart:

Kyurem (#646)

type(s): Dragon,ice

habitat: Unknown

Can Be Found In:
- Ultra space wilds

Height: 9.84ft

Weight: 325.0kg

Abilities

pressure

It generates a powerful, freezing energy inside itself, but its body became frozen when the energy leaked out. It can produce ultracold air. Its body is frozen. It appears that this Pokémon uses its powers over ice to freeze its own body in order to stabilize its cellular structure. Dwelling within it is a power even greater than that of Reshiram or Zekrom, but the extreme cold keeps that power bound.

Stats:

Weak To:

fairy
fighting
fire
rock
steel

125	Hp
130	Attack
90	Defense
130	Special-attack
90	Special-defense
95	Speed

Strong Against:

flying
grass
ground

Can learn:

Cut, Fly, Body-slam, Take-down, Roar, Ice-beam, Blizzard, Hyper-beam, Strength, Dragon-rage, Toxic, Psychic, Double-team, Light-screen, Reflect, Swift, Rest, Rock-slide, Slash, Substitute, Snore, Protect, Scary-face, Icy-wind, Outrage, Endure

Evolution Chart:

Kyurem(#646)

Keldeo-ordinary (#647)

type(s): Water,fighting

habitat: Unknown

Can Be Found In:

Height: 4.59ft

Weight: 48.5kg

Abilities

justified

By blasting water from its hooves, it can glide across water. It excels at using leg moves while battling. When it is resolute, its body fills with power and it becomes swifter. Its jumps are then too fast to follow. They say that Keldeo must survive harsh battles and fully develop the horn on its forehead before this Pokémon's true power will awaken. It crosses the world, running over the surfaces of oceans and rivers. It appears at scenic waterfronts.

Stats:

Weak To:

- electric
- fairy
- flying
- grass
- psychic

Hp	91
Attack	72
Defense	90
Special-attack	129
Special-defense	90
Speed	108

Strong Against:

- dark
- fire
- ground
- ice
- normal
- rock
- steel

Can learn:

Swords-dance, Cut, Double-kick, Take-down, Double-edge, Leer, Roar, Hydro-pump, Surf, Bubble-beam, Hyper-beam, Low-kick, Strength, Toxic, Double-team, Reflect, Swift, Rest, Substitute, Snore, Reversal, Protect, Icy-wind, Endure, False-swipe

Evolution Chart:

Meloetta-aria (#648)

type(s): Normal,psychic

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 6.5kg

Abilities

serene-grace

Its melodies are sung with a special vocalization method that can control the feelings of those who hear it. The melodies sung by Meloetta have the power to make Pokémon that hear them happy or sad.

Stats:

Hp	100
Attack	77
Defense	77
Special-attack	128
Special-defense	128
Speed	90

Weak To:

bug
dark
ghost

Strong Against:

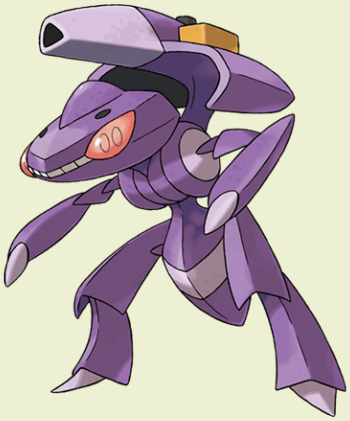
poison

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Sing, Psybeam, Hyper-beam, Low-kick, Strength, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Quick-attack, Double-team, Light-screen, Metronome, Swift, Dream-eater, Flash, Rest

Evolution Chart:

Genesect (#649)



type(s): Bug,steel

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 82.5kg

Abilities

download

This Pokémon existed 300 million years ago. Team Plasma altered it and attached a cannon to its back. Over 300 million years ago, it was feared as the strongest of hunters. It has been modified by Team Plasma.

Stats:

71	Hp
120	Attack
95	Defense
120	Special-attack
95	Special-defense
99	Speed

Weak To:

fighting
fire
flying
ground

Strong Against:

dark
fairy
grass
ice
psychic

Can learn:

Fly, Flamethrower, Ice-beam, Blizzard, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Quick-attack, Screech, Double-team, Light-screen, Reflect, Self-destruct, Swift, Leech-life, Flash, Explosion, Rest, Tri-attack

Evolution Chart:

Genesect(#649)

Chespin (#650)

type(s): Grass

habitat: Unknown

Can Be Found In:

- Aquacorde town area

Height: 1.31ft

Weight: 9.0kg

Abilities

overgrow

bulletproof

The quills on its head are usually soft. When it flexes them, the points become so hard and sharp that they can pierce rock.

Stats:

Weak To:

bug
fire
flying
ice

56	Hp
61	Attack
65	Defense
48	Special-attack
45	Special-defense
38	Speed

Strong Against:

ground
rock
water

Can learn:

Thunder-punch, Swords-dance, Cut, Vine-whip, Tackle, Body-slam, Take-down, Pin-missile, Bite, Growl, Roar, Low-kick, Strength, Leech-seed, Solar-beam, Dig, Toxic, Double-team, Defense-curl, Reflect, Swift, Flash, Rest, Rock-slide, Super-fang

Evolution Chart:

Chespin(#650)

(Lvl 16)

Quilladin(#651)

(Lvl 36)

Chesnaught(#652)

Quilladin (#651)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 29.0kg

Abilities

overgrow

bulletproof

It relies on its sturdy shell to deflect predators' attacks. It counterattacks with its sharp quills.

Stats:

Weak To:

bug
fire
flying
ice

Hp	61
Attack	78
Defense	95
Special-attack	56
Special-defense	58
Speed	57

Strong Against:

ground
rock
water

Can learn:

Thunder-punch, Swords-dance, Cut, Vine-whip, Tackle, Body-slam, Take-down, Pin-missile, Bite, Growl, Roar, Low-kick, Strength, Leech-seed, Solar-beam, Dig, Toxic, Double-team, Reflect, Swift, Flash, Rest, Rock-slide, Super-fang, Substitute, Snore

Evolution Chart:

Chespin(#650)

(Lvl 16)

Quilladin(#651)

(Lvl 36)

Chesnaught(#652)

Chesnaught (#652)

type(s): Grass,fighting

habitat: Unknown

Can Be Found In:
- Exeggutor island area

Height: 5.25ft
Weight: 90.0kg

Abilities
- overgrow
- bulletproof

Its Tackle is forceful enough to flip a 50-ton tank. It shields its allies from danger with its own body.

Stats:

Weak To:
- bug
- fairy
- fire
- flying
- psychic

Hp	88
Attack	102
Defense	122
Special-attack	74
Special-defense	75
Speed	64

Strong Against:
- dark
- ground
- normal
- rock
- steel
- water

Can learn:

Thunder-punch, Swords-dance, Cut, Vine-whip, Tackle, Body-slam, Take-down, Double-edge, Pin-missile, Bite, Growl, Roar, Hyper-beam, Low-kick, Strength, Leech-seed, Solar-beam, Earthquake, Dig, Toxic, Double-team, Reflect, Swift, Flash, Rest

Evolution Chart:

Chespin(#650)

(Lvl 16)

Quilladin(#651)

(Lvl 36)

Chesnaught(#652)

Fennekin (#653)

type(s): Fire

habitat: Unknown

Can Be Found In:
- Aquacorde town area

Height: 1.31ft
Weight: 9.4kg

Abilities
- blaze
- magician

As it walks, it munches on a twig in place of a snack. It intimidates opponents by puffing hot air out of its ears.

Stats:

Weak To:
- ground
- rock
- water

Hp	40
Attack	45
Defense	40
Special-attack	62
Special-defense	60
Speed	60

Strong Against:
- bug
- grass
- ice
- steel

Can learn:

Scratch, Cut, Take-down, Tail-whip, Ember, Flamethrower, Psybeam, Solar-beam, Fire-spin, Toxic, Psychic, Hypnosis, Agility, Double-team, Light-screen, Fire-blast, Swift, Dream-eater, Rest, Substitute, Thief, Snore, Protect, Mud-slap, Endure, Charm

Evolution Chart:

Fennekin(#653)

(Lvl 16)

Braixen(#654)

(Lvl 36)

Delphox(#655)

Braixen (#654)

type(s): Fire

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 14.5kg

Abilities

blaze

magician

It has a twig stuck in its tail. With friction from its tail fur, it sets the twig on fire and launches into battle.

Stats:

Weak To:

ground

rock

water

Hp	59
Attack	59
Defense	58
Special-attack	90
Special-defense	70
Speed	73

Strong Against:

bug

grass

ice

steel

Can learn:

Fire-punch, Thunder-punch, Scratch, Cut, Take-down, Tail-whip, Ember, Flamethrower, Psybeam, Low-kick, Solar-beam, Fire-spin, Toxic, Psychic, Hypnosis, Agility, Double-team, Light-screen, Fire-blast, Swift, Dream-eater, Rest, Substitute, Thief

Evolution Chart:

Fennekin(#653)

(Lvl 16)

Braixen(#654)

(Lvl 36)

Delphox(#655)

Delphox (#655)

type(s): Fire,psychic

habitat: Unknown

Can Be Found In:
- Ancient poni path area

Height: 4.92ft
Weight: 39.0kg

Abilities
- blaze
- magician

Using psychic power, it generates a fiery vortex of 5,400 degrees Fahrenheit, incinerating foes swept into this whirl of flame.

Stats:

Hp	75
Attack	69
Defense	72
Special-attack	114
Special-defense	100
Speed	104

Weak To:
- dark
- ghost
- ground
- rock
- water

Strong Against:
- fighting
- grass
- ice
- poison
- steel

Can learn:

Fire-punch, Thunder-punch, Scratch, Cut, Take-down, Tail-whip, Ember, Flamethrower, Psybeam, Hyper-beam, Low-kick, Solar-beam, Fire-spin, Toxic, Psychic, Hypnosis, Agility, Night-shade, Double-team, Confuse-ray, Light-screen, Reflect, Metronome

Evolution Chart:

Fennekin(#653) → Braixen(#654) → Delphox(#655)

Froakie (#656)

type(s): Water

habitat: Unknown

Can Be Found In:
- Aquacorde town area

Height: 0.98ft
Weight: 7.0kg

Abilities

torrent
protean

It protects its skin by covering its body in delicate bubbles. Beneath its happy-go-lucky air, it keeps a watchful eye on its surroundings.

Stats:

Weak To:
electric
grass

Hp	41
Attack	56
Defense	40
Special-attack	62
Special-defense	44
Speed	71

Strong Against:
fire
ground
rock

Can learn:

Pound, Cut, Take-down, Growl, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Counter, Strength, Dig, Toxic, Quick-attack, Double-team, Smokescreen, Lick, Waterfall, Swift, Bubble, Rest, Rock-slide, Substitute, Thief, Mind-reader, Snore, Spite

Evolution Chart:

Froakie(#656)

(Lvl 16)

Frogadier(#657)

(Lvl 36)

Greninja(#658)

Frogadier (#657)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 10.9kg

Abilities

torrent

protean

It can throw bubble-covered pebbles with precise control, hitting empty cans up to a hundred feet away.

Stats:

Hp	54
Attack	63
Defense	52
Special-attack	83
Special-defense	56
Speed	97

Weak To:

electric

grass

Strong Against:

fire

ground

rock

Can learn:

Pound, Ice-punch, Swords-dance, Cut, Take-down, Growl, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Low-kick, Counter, Strength, Dig, Toxic, Quick-attack, Double-team, Smokescreen, Lick, Waterfall, Swift, Bubble, Rest, Rock-slide, Substitute

Evolution Chart:

Froakie(#656)

(Lvl 16)

Frogadier(#657)

(Lvl 36)

Greninja(#658)

Greninja (#658)

type(s): Water,dark

habitat: Unknown

Can Be Found In:

- Poni wilds area

Height: 4.92ft

Weight: 40.0kg

Abilities

torrent

protean

It creates throwing stars out of compressed water. When it spins them and throws them at high speed, these stars can split metal in two.

Stats:

Weak To:

bug
electric
fairy
fighting
grass

Hp	72
Attack	95
Defense	67
Special-attack	103
Special-defense	71
Speed	122

Strong Against:

fire
ghost
ground
psychic
rock

Can learn:

Pound, Ice-punch, Swords-dance, Cut, Take-down, Growl, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Counter, Strength, Dig, Toxic, Quick-attack, Double-team, Smokescreen, Haze, Lick, Waterfall, Swift, Bubble, Rest

Evolution Chart:

Froakie(#656)

(Lvl 16)

Frogadier(#657)

(Lvl 36)

Greninja(#658)

Bunnelby (#659)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Kalos route 2 area
- Kalos route 3 area
- Kalos route 5 area
- Kalos route 22 area

Height: 1.31ft

Weight: 5.0kg

Abilities

pickup

cheek-pouch

It's very sensitive to danger. The sound of Corviknight's flapping will have Bunnelby digging a hole to hide underground in moments. It has ears like shovels. Digging holes strengthens its ears so much that they can sever thick roots effortlessly. It excels at digging holes. Using its ears, it can dig a nest 33 feet deep in one night.

Stats:

Weak To:

fighting

Hp	38
Attack	36
Defense	38
Special-attack	32
Special-defense	36
Speed	57

Strong Against:

Can learn:

Double-slap, Swords-dance, Cut, Double-kick, Tackle, Take-down, Leer, Surf, Strength, Earthquake, Dig, Toxic, Agility, Quick-attack, Double-team, Defense-curl, Rest, Rock-slide, Super-fang, Substitute, Thief, Snore, Flail, Protect, Sludge-bomb

Evolution Chart:

Bunnelby(#659)

(Lvl 20)

Diggersby(#660)

Diggersby (#660)

type(s): Normal,ground

habitat: Unknown

Can Be Found In:

- Kalos route 22 area

Height: 3.28ft

Weight: 42.4kg

Abilities

pickup

cheek-pouch

With power equal to an excavator, it can dig through dense bedrock. It's a huge help during tunnel construction. The fur on its belly retains heat exceptionally well. People used to make heavy winter clothing from fur shed by this Pokémon. With their powerful ears, they can heft boulders of a ton or more with ease. They can be a big help at construction sites.

Stats:

Weak To:

fighting
grass
ice
water

Hp	85
Attack	56
Defense	77
Special-attack	50
Special-defense	77
Speed	78

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Double-slap, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Cut, Double-kick, Mega-kick, Tackle, Body-slam, Take-down, Leer, Surf, Hyper-beam, Low-kick, Strength, Earthquake, Dig, Toxic, Agility, Quick-attack, Double-team, Rest

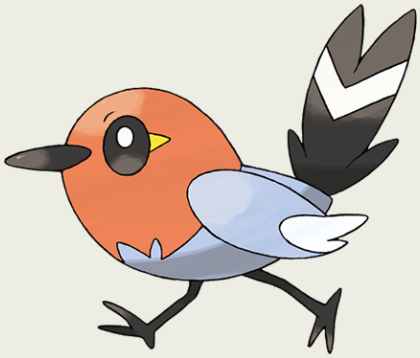
Evolution Chart:

Bunnelby(#659)

(Lvl 20)

Diggersby(#660)

Fletchling (#661)



type(s): Normal,flying

habitat: Unknown

Can Be Found In:
- Kalos route 2 area
- Kalos route 3 area
- Santalune forest area
- Alola route 8 main

Height: 0.98ft
Weight: 1.7kg

Abilities

big-pecks
gale-wings

When this Pokémon gets excited, its body temperature increases sharply. If you touch a Fletchling with bare hands, you might get burned. This amiable Pokémon is easy to train. But when battle is joined, it shows its ferocious side. These friendly Pokémon send signals to one another with beautiful chirps and tail-feather movements. While it's an amiable Pokémon, if you touch it unexpectedly, it will heat up its body in an instant, and you'll be burned.

Stats:

Weak To:
electric
ice
rock

Hp	45
Attack	50
Defense	43
Special-attack	40
Special-defense	38
Speed	62

Strong Against:
bug
grass

Can learn:

Razor-wind, Swords-dance, Fly, Tackle, Take-down, Double-edge, Growl, Ember, Peck, Toxic, Agility, Quick-attack, Double-team, Swift, Rest, Substitute, Thief, Snore, Flail, Protect, Endure, Swagger, Steel-wing, Attract, Sleep-talk, Return

Evolution Chart:

Fletchling(#661) — Fletchinder(#662) — Talonflame(#663)

Fletchinder (#662)

type(s): Fire,flying

habitat: Unknown

Can Be Found In:
- Alola route 8 main
- Wela volcano park area

Height: 2.3ft

Weight: 16.0kg

Abilities

flame-body

gale-wings

Fletchinder are exceedingly territorial and aggressive. These Pokémon fight among themselves over feeding grounds. The hotter the flame sac on its belly, the faster it can fly, but it takes some time to get the fire going. From its beak, it expels embers that set the tall grass on fire. Then it pounces on the bewildered prey that pop out of the grass. From its beak, it fires embers at its prey. Once it has caught them, it grills them at high heat before feasting upon them.

Stats:

Weak To:

electric
ground
rock
water

Hp	62
Attack	73
Defense	55
Special-attack	56
Special-defense	52
Speed	84

Strong Against:

bug
fighting
grass
steel

Can learn:

Razor-wind, Swords-dance, Fly, Tackle, Take-down, Double-edge, Growl, Ember, Flamethrower, Peck, Fire-spin, Toxic, Agility, Quick-attack, Double-team, Fire-blast, Swift, Rest, Substitute, Thief, Snore, Flail, Protect, Endure, Swagger, Steel-wing

Evolution Chart:

Fletchling(#661) → (Lvl 17) → Fletchinder(#662) → (Lvl 35) → Talonflame(#663)

Talonflame (#663)

type(s): Fire,flying

habitat: Unknown

Can Be Found In:
- Poni gauntlet area

Height: 3.94ft
Weight: 24.5kg

Abilities
- flame-body
- gale-wings

Its tough wings don't allow fire to pass through them. A long time ago, firefighters' outfits were made from Talonflame wings. In the fever of an exciting battle, it showers embers from the gaps between its feathers and takes to the air. Talonflame mainly preys upon other bird Pokémon. To intimidate opponents, it sends embers spewing from gaps between its feathers. Bird Pokémon make up most of its diet. It approaches at high speeds and smacks them down to the ground with its powerful kick.

Stats:

Weak To:
- electric
- ground
- rock
- water

Hp	78
Attack	81
Defense	71
Special-attack	74
Special-defense	69
Speed	126

Strong Against:
- bug
- fighting
- grass
- steel

Can learn:

Razor-wind, Swords-dance, Fly, Tackle, Take-down, Double-edge, Growl, Ember, Flamethrower, Hyper-beam, Peck, Solar-beam, Fire-spin, Toxic, Agility, Quick-attack, Double-team, Fire-blast, Swift, Rest, Substitute, Thief, Snore, Flail, Protect, Endure

Evolution Chart:

Fletchling(#661) → Fletchinder(#662) → Talonflame(#663)

Scatterbug (#664)

type(s): Bug

habitat: Unknown

Can Be Found In:
- Kalos route 2 area
- Santalune forest area
- Hauoli city main

Height: 0.98ft
Weight: 2.5kg

Abilities
shield-dust
compound-eyes

The powder that covers its body regulates its temperature, so it can live in any region or climate.

Stats:

Weak To:
fire
flying
rock

Hp	38
Attack	35
Defense	40
Special-attack	27
Special-defense	25
Speed	35

Strong Against:
dark
grass
psychic

Can learn:

Tackle, Poison-powder, Stun-spore, String-shot, Bug-bite, Rage-powder, Struggle-bug, Tera-blast, Pounce

Evolution Chart:

Scatterbug(#664)

(Lvl 9)

Spewpa(#665)

(Lvl 12)

Vivillon(#666)

Spewpa (#665)

type(s): Bug

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 8.4kg

Abilities

shed-skin

friend-guard

It lives hidden within thicket shadows. When predators attack, it quickly bristles the fur covering its body in an effort to threaten them.

Stats:

Weak To:

fire

flying

rock

Hp	45
Attack	22
Defense	60
Special-attack	27
Special-defense	30
Speed	29

Strong Against:

dark

grass

psychic

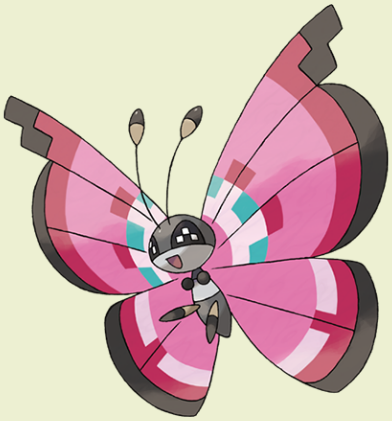
Can learn:

Harden, Protect, Iron-defense, Bug-bite, Struggle-bug, Electroweb, Tera-blast, Pounce

Evolution Chart:

Scatterbug(#664) Spewpa(#665) Vivillon(#666)

Vivillon (#666)



type(s): Bug,flying

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 17.0kg

Abilities

shield-dust

compound-eyes

Vivillon with many different patterns are found all over the world. These patterns are affected by the climate of their habitat.

Stats:

Hp	80
Attack	52
Defense	50
Special-attack	90
Special-defense	50
Speed	89

Weak To:

electric
fire
ice
rock

Strong Against:

dark
fighting
grass
psychic

Can learn:

Gust, Supersonic, Psybeam, Hyper-beam, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Toxic, Psychic, Double-team, Confuse-ray, Light-screen, Swift, Dream-eater, Flash, Rest, Substitute, Thief, Snore, Protect, Giga-drain, Endure, Swagger

Evolution Chart:

Scatterbug(#664)

(Lvl 9)

Spewpa(#665)

(Lvl 12)

Vivillon(#666)

Litleo (#667)

type(s): Fire,normal

habitat: Unknown

Can Be Found In:
- Kalos route 22 area
- Poke pelago elite four

Height: 1.97ft
Weight: 13.5kg

Abilities
rivalry
unnerve

They set off on their own from their pride and live by themselves to become stronger. These hot-blooded Pokémon are quick to fight. When they're young, they live with a pride. Once they're able to hunt prey on their own, they're kicked out and have to make their own way. The stronger the opponent it faces, the more heat surges from its mane and the more power flows through its body.

Stats:

Weak To:
fighting
ground
rock
water

Hp	62
Attack	50
Defense	58
Special-attack	73
Special-defense	54
Speed	72

Strong Against:
bug
grass
ice
steel

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Roar, Ember, Flamethrower, Strength, Solar-beam, Fire-spin, Dig, Toxic, Double-team, Fire-blast, Swift, Rest, Substitute, Thief, Snore, Protect, Mud-slap, Endure, Swagger, Attract

Evolution Chart:

Litleo(#667)

(Lvl 35)

Pyroar(#668)

Pyroar (#668)

type(s): Fire,normal

habitat: Unknown

Can Be Found In:
- Poni plains center

Height: 4.92ft
Weight: 81.5kg

Abilities
- rivalry
- unnerve

The males are usually lazy, but when attacked by a strong foe, a male will protect its friends with no regard for its own safety. The male with the largest mane of fire is the leader of the pride. With fiery breath of more than 10,000 degrees Fahrenheit, they viciously threaten any challenger. The females protect the pride's cubs.

Stats:

Weak To:
- fighting
- ground
- rock
- water

Hp	86
Attack	68
Defense	72
Special-attack	109
Special-defense	66
Speed	106

Strong Against:
- bug
- grass
- ice
- steel

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Roar, Ember, Flamethrower, Hyper-beam, Strength, Solar-beam, Fire-spin, Dig, Toxic, Double-team, Fire-blast, Swift, Rest, Substitute, Thief, Snore, Protect, Mud-slap, Endure, Swagger

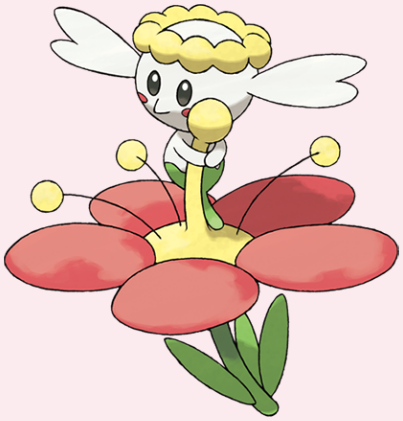
Evolution Chart:

Litleo(#667)

(Lvl 35)

Pyroar(#668)

Flabebe (#669)



type(s): Fairy

habitat: Unknown

Can Be Found In:
- Kalos route 4 area
- Kalos route 7 area
- Melemele meadow area

Height: 0.33ft
Weight: 0.1kg

Abilities

flower-veil
symbiosis

It's not safe without the power of a flower, but it will keep traveling around until it finds one with the color and shape it wants. It draws out and controls the hidden power of flowers. The flower Flabébé holds is most likely part of its body. When it finds a flower it likes, it dwells on that flower its whole life long. It floats in the wind's embrace with an untroubled heart.

Stats:

Weak To:
poison
steel

Hp	44
Attack	38
Defense	39
Special-attack	61
Special-defense	79
Speed	42

Strong Against:
dark
dragon
fighting

Can learn:

Vine-whip, Tackle, Razor-leaf, Solar-beam, Petal-dance, Toxic, Psychic, Double-team, Light-screen, Swift, Flash, Rest, Substitute, Snore, Protect, Giga-drain, Endure, Charm, Swagger, Attract, Sleep-talk, Heal-bell, Return, Frustration, Safeguard

Evolution Chart:

Flabebe(#669)

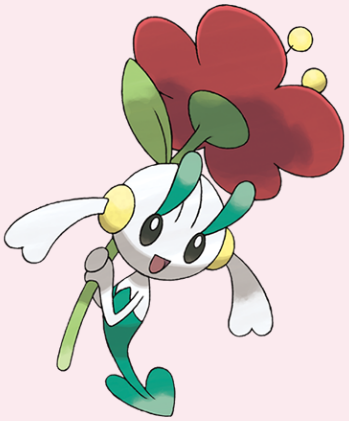
(Lvl 19)

Floette(#670)

(Shiny-stone)

Florges(#671)

Floette (#670)



type(s): Fairy

habitat: Unknown

Can Be Found In:
- Poni meadow area
- Ulaula meadow area

Height: 0.66ft
Weight: 0.9kg

Abilities

flower-veil
symbiosis

When the flowers of a well-tended flower bed bloom, it appears and celebrates with an elegant dance. It raises flowers and uses them as weapons. The more gorgeous the blossom, the more power it contains. It flutters around fields of flowers and cares for flowers that are starting to wilt. It draws out the hidden power of flowers to battle.

Stats:

Weak To:
poison
steel

Hp	54
Attack	45
Defense	47
Special-attack	75
Special-defense	98
Speed	52

Strong Against:
dark
dragon
fighting

Can learn:

Vine-whip, Tackle, Razor-leaf, Solar-beam, Petal-dance, Toxic, Psychic, Double-team, Light-screen, Metronome, Swift, Flash, Rest, Substitute, Snore, Protect, Giga-drain, Endure, Charm, Swagger, Attract, Sleep-talk, Heal-bell, Return, Frustration

Evolution Chart:

Flabebe(#669)

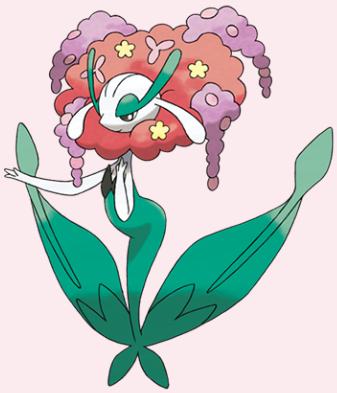
(Lvl 19)

Floette(#670)

(Shiny-stone)

Florges(#671)

Florges (#671)



type(s): Fairy

habitat: Unknown

Can Be Found In:

Height: 3.61ft

Weight: 10.0kg

Abilities

flower-veil

symbiosis

In times long past, governors of castles would invite Florges to create flower gardens to embellish the castle domains. It claims exquisite flower gardens as its territory, and it obtains power from basking in the energy emitted by flowering plants. It controls the flowers it grows. The petal blizzards that Florges triggers are overwhelming in their beauty and power.

Stats:

Weak To:

poison

steel

Hp	78
Attack	65
Defense	68
Special-attack	112
Special-defense	154
Speed	75

Strong Against:

dark

dragon

fighting

Can learn:

Hyper-beam, Solar-beam, Petal-dance, Toxic, Psychic, Double-team, Light-screen, Metronome, Swift, Flash, Rest, Substitute, Snore, Protect, Giga-drain, Endure, Charm, Swagger, Attract, Sleep-talk, Heal-bell, Return, Frustration, Safeguard

Evolution Chart:

Flabebe(#669)

(Lvl 19)

Floette(#670)

(Shiny-stone)

Florges(#671)

Skiddo (#672)

type(s): Grass

habitat: Unknown

Can Be Found In:
- Kalos route 5 area

Height: 2.95ft
Weight: 31.0kg

Abilities
- sap-sipper
- grass-pelt

Thought to be one of the first Pokémon to live in harmony with humans, it has a placid disposition.

Stats:

Weak To:
- bug
- fire
- flying
- ice

Hp	66
Attack	65
Defense	48
Special-attack	62
Special-defense	57
Speed	52

Strong Against:
- ground
- rock
- water

Can learn:

Vine-whip, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Roar, Surf, Strength, Leech-seed, Growth, Razor-leaf, Solar-beam, Dig, Toxic, Double-team, Defense-curl, Rest, Rock-slide, Substitute, Snore, Protect, Mud-slap, Giga-drain, Endure

Evolution Chart:

Skiddo(#672)

(Lvl 32)

Gogoat(#673)

Gogoat (#673)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 5.58ft

Weight: 91.0kg

Abilities

sap-sipper

grass-pelt

It can tell how its Trainer is feeling by subtle shifts in the grip on its horns. This empathic sense lets them run as if one being.

Stats:

Weak To:

bug

fire

flying

ice

123	Hp
100	Attack
62	Defense
97	Special-attack
81	Special-defense
68	Speed

Strong Against:

ground

rock

water

Can learn:

Vine-whip, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Roar, Surf, Hyper-beam, Strength, Leech-seed, Growth, Razor-leaf, Solar-beam, Earthquake, Dig, Toxic, Double-team, Rest, Rock-slide, Substitute, Snore, Protect, Mud-slap, Giga-drain

Evolution Chart:

Skiddo(#672)

(Lvl 32)

Gogoat(#673)

Pancham (#674)

type(s): Fighting

habitat: Unknown

Can Be Found In:
- Kalos route 5 area
- Alola route 10 area
- Alola route 11 area
- Alola route 17

Height: 1.97ft

Weight: 8.0kg

Abilities

iron-fist

mold-breaker

It chooses a Pangoro as its master and then imitates its master's actions. This is how it learns to battle and hunt for prey. Wanting to make sure it's taken seriously, Pancham's always giving others a glare. But if it's not focusing, it ends up smiling. It's desperate to intimidate its opponents. Be nice and pretend to be scared if you catch it glaring at you intensely. It does its level best to glare and pull a scary face, but it can't help grinning if anyone pats its head.

Stats:

Weak To:

fairy
flying
psychic

Hp	67
Attack	82
Defense	62
Special-attack	46
Special-defense	48
Speed	43

Strong Against:

dark
ice
normal
rock
steel

Can learn:

Karate-chop, Comet-punch, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Cut, Mega-kick, Tackle, Body-slam, Leer, Roar, Surf, Low-kick, Seismic-toss, Strength, Dig, Toxic, Double-team, Rest, Rock-slide, Slash, Substitute, Snore

Evolution Chart:

Pancham(#674)

(Lvl 32)

Pangoro(#675)

Pangoro (#675)

type(s): Fighting,dark

habitat: Unknown

Can Be Found In:
- Alola route 10 area
- Alola route 11 area
- Alola route 17
- Alola route 17 west

Height: 6.89ft

Weight: 136.0kg

Abilities

iron-fist

mold-breaker

This rowdy Pokémon boasts great physical strength. Many Trainers are also smitten by its lively character. Although it possesses a violent temperament, it won't put up with bullying. It uses the leaf in its mouth to sense the movements of its enemies. It boasts superb physical strength. Those who wish to become Pangoro's Trainer have no choice but to converse with their fists.

Stats:

Weak To:

bug

fairy

flying

Hp	95
Attack	124
Defense	78
Special-attack	69
Special-defense	71
Speed	58

Strong Against:

ghost

ice

normal

rock

steel

Can learn:

Karate-chop, Comet-punch, Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Cut, Mega-kick, Tackle, Body-slam, Leer, Roar, Surf, Hyper-beam, Low-kick, Strength, Earthquake, Dig, Toxic, Double-team, Focus-energy, Rest, Rock-slide

Evolution Chart:

Pancham(#674)

(Lvl 32)

Pangoro(#675)

Furfrou (#676)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Kalos route 5 area
- Alola route 2 south
- Ancient poni path area
- Hauoli city shopping

Height: 3.94ft

Weight: 28.0kg

Abilities

fur-coat

There was an era when aristocrats would compete to see who could trim their Furfrou's fur into the most exquisite style. Left alone, its fur will grow longer and longer, but it will only allow someone it trusts to cut it. Trimming its fluffy fur not only makes it more elegant but also increases the swiftness of its movements.

Stats:

Weak To:

fighting

Hp	75
Attack	80
Defense	60
Special-attack	65
Special-defense	90
Speed	102

Strong Against:

Can learn:

Sand-attack, Headbutt, Tackle, Take-down, Tail-whip, Bite, Growl, Roar, Surf, Thunder-wave, Dig, Toxic, Mimic, Double-team, Flash, Rest, Substitute, Snore, Protect, Charm, Swagger, Attract, Sleep-talk, Return, Frustration, Iron-tail, Hidden-power

Evolution Chart:

Furfrou(#676)

Espurr (#677)

type(s): Psychic

habitat: Unknown

Can Be Found In:
- Kalos route 6 area

Height: 0.98ft

Weight: 3.5kg

Abilities

keen-eye

infiltrator

There's enough psychic power in Espurr to send a wrestler flying, but because this power can't be controlled, Espurr finds it troublesome. Though Espurr's expression never changes, behind that blank stare is an intense struggle to contain its devastating psychic power. The organ that emits its intense psychic power is sheltered by its ears to keep power from leaking out.

Stats:

Weak To:

bug

dark

ghost

62	Hp
48	Attack
54	Defense
63	Special-attack
60	Special-defense
68	Speed

Strong Against:

fighting

poison

Can learn:

Pay-day, Scratch, Cut, Leer, Psybeam, Thunderbolt, Thunder-wave, Toxic, Confusion, Psychic, Double-team, Barrier, Light-screen, Reflect, Swift, Dream-eater, Flash, Rest, Substitute, Snore, Protect, Endure, Charm, Swagger, Attract, Sleep-talk

Evolution Chart:

Espurr(#677)

(Lvl 25)

Meowstic-male (#678)

type(s): Psychic

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 8.5kg

Abilities

keen-eye

infiltrator

When in danger, it raises its ears and releases enough psychic power to grind a 10-ton truck into dust. Revealing the eyelike patterns on the insides of its ears will unleash its psychic powers. It normally keeps the patterns hidden, however. The defensive instinct of the males is strong. It's when they're protecting themselves or their partners that they unleash their full power.

Stats:

Weak To:

bug

dark

ghost

Hp	74
Attack	48
Defense	76
Special-attack	83
Special-defense	81
Speed	104

Strong Against:

fighting

poison

Can learn:

Pay-day, Scratch, Cut, Leer, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Dig, Toxic, Confusion, Psychic, Double-team, Light-screen, Reflect, Swift, Dream-eater, Flash, Rest, Substitute, Snore, Protect, Endure, Charm, Swagger, Mean-look, Attract

Evolution Chart:

Espurr(#677)

(Lvl 25)

Honedge (#679)

type(s): Steel,ghost

habitat: Unknown

Can Be Found In:
- Kalos route 6 area
- Akala outskirts area

Height: 2.62ft

Weight: 2.0kg

Abilities

no-guard

If anyone dares to grab its hilt, it wraps a blue cloth around that person's arm and drains that person's life energy completely. The blue eye on the sword's handguard is the true body of Honedge. With its old cloth, it drains people's lives away. Apparently this Pokémon is born when a departed spirit inhabits a sword. It attaches itself to people and drinks their life force.

Stats:

45	Hp
80	Attack
100	Defense
35	Special-attack
37	Special-defense
28	Speed

Weak To:

dark
fighting
fire
ground

Strong Against:

fairy
ice
psychic
rock

Can learn:

Swords-dance, Cut, Tackle, Toxic, Screech, Double-team, Reflect, Rest, Rock-slide, Slash, Substitute, Snore, Reversal, Spite, Protect, Destiny-bond, Endure, False-swipe, Swagger, Fury-cutter, Attract, Sleep-talk, Return, Frustration, Pursuit

Evolution Chart:

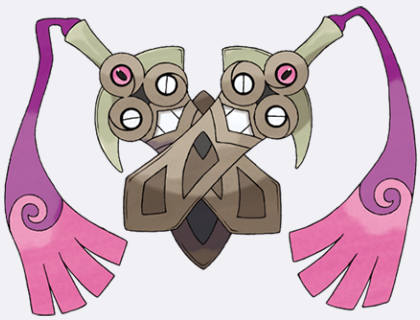
Honedge(#679)

(Lvl 35)

Doublade(#680)

(Dusk-stone)

Doublade (#680)



type(s): Steel,ghost

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 4.5kg

Abilities

no-guard

When Honedge evolves, it divides into two swords, which cooperate via telepathy to coordinate attacks and slash their enemies to ribbons. The two swords employ a strategy of rapidly alternating between offense and defense to bring down their prey. Honedge evolves into twins. The two blades rub together to emit a metallic sound that unnerves opponents.

Stats:

Weak To:

dark
fighting
fire
ground

Hp	59
Attack	110
Defense	150
Special-attack	45
Special-defense	49
Speed	35

Strong Against:

fairy
ice
psychic
rock

Can learn:

Swords-dance, Cut, Tackle, Toxic, Screech, Double-team, Reflect, Rest, Rock-slide, Slash, Substitute, Snore, Reversal, Spite, Protect, Endure, False-swipe, Swagger, Fury-cutter, Attract, Sleep-talk, Return, Frustration, Pursuit, Hidden-power

Evolution Chart:

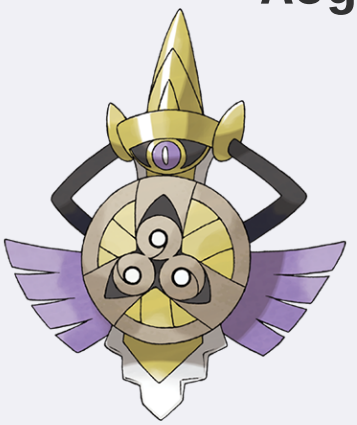
Honedge(#679)

(Lvl 35)

Doublade(#680)

(Dusk-stone)

Aegislash-shield (#681)



type(s): Steel,ghost

habitat: Unknown

Can Be Found In:

Height: 5.58ft

Weight: 53.0kg

Abilities

stance-change

Generations of kings were attended by these Pokémon, which used their spectral power to manipulate and control people and Pokémon. In this defensive stance, Aegislash uses its steel body and a force field of spectral power to reduce the damage of any attack. Its potent spectral powers allow it to manipulate others. It once used its powers to force people and Pokémon to build a kingdom to its liking.

Stats:

Weak To:

- dark
- fighting
- fire
- ground

Hp	60
Attack	50
Defense	140
Special-attack	50
Special-defense	140
Speed	60

Strong Against:

- fairy
- ice
- psychic
- rock

Can learn:

Swords-dance, Cut, Tackle, Hyper-beam, Toxic, Screech, Double-team, Reflect, Rest, Rock-slide, Slash, Substitute, Snore, Reversal, Spite, Protect, Endure, False-swipe, Swagger, Fury-cutter, Attract, Sleep-talk, Return, Frustration, Pursuit

Evolution Chart:

Honedge(#679)

(Lvl 35)

Doublade(#680)

(Dusk-stone)

Spritzee (#682)

type(s): Fairy

habitat: Unknown

Can Be Found In:
- Kalos route 7 area

Height: 0.66ft

Weight: 0.5kg

Abilities

healer

aroma-veil

The scent its body gives off enraptures those who smell it. Noble ladies had no shortage of love for Spritzee. In the past, rather than using perfume, royal ladies carried a Spritzee that would waft a fragrance they liked. A scent pouch within this Pokémon's body allows it to create various scents. A change in its diet will alter the fragrance it produces.

Stats:

Weak To:

poison

steel

Hp	78
Attack	52
Defense	60
Special-attack	63
Special-defense	65
Speed	23

Strong Against:

dark

dragon

fighting

Can learn:

Disable, Thunderbolt, Toxic, Psychic, Double-team, Light-screen, Reflect, Dream-eater, Flash, Rest, Substitute, Snore, Flail, Protect, Sweet-kiss, Endure, Charm, Swagger, Attract, Sleep-talk, Heal-bell, Return, Frustration, Encore, Sweet-scent

Evolution Chart:

Spritzee(#682)

Aromatisse(#683)

Aromatisse (#683)

type(s): Fairy

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 15.5kg

Abilities

healer

aroma-veil

It devises various scents, pleasant and unpleasant, and emits scents that its enemies dislike in order to gain an edge in battle. Its scent is so overpowering that, unless a Trainer happens to really enjoy the smell, he or she will have a hard time walking alongside it. The scent that constantly emits from its fur is so powerful that this Pokémon's companions will eventually lose their sense of smell.

Stats:

Weak To:

poison

steel

Hp	101
Attack	72
Defense	72
Special-attack	99
Special-defense	89
Speed	29

Strong Against:

dark

dragon

fighting

Can learn:

Hyper-beam, Thunderbolt, Thunder, Toxic, Psychic, Double-team, Light-screen, Reflect, Metronome, Dream-eater, Flash, Rest, Substitute, Snore, Flail, Protect, Sweet-kiss, Endure, Charm, Swagger, Attract, Sleep-talk, Heal-bell, Return, Frustration

Evolution Chart:

Spritzee(#682)

Aromatisse(#683)

Swirlix (#684)

type(s): Fairy

habitat: Unknown

Can Be Found In:
- Kalos route 7 area

Height: 1.31ft

Weight: 3.5kg

Abilities

sweet-veil

unburden

To entangle its opponents in battle, it extrudes white threads as sweet and sticky as cotton candy. Because it eats nothing but sweets, its fur is as sticky sweet as cotton candy. It eats its own weight in sugar every day. If it doesn't get enough sugar, it becomes incredibly grumpy.

Stats:

Weak To:

poison

steel

Hp	62
Attack	48
Defense	66
Special-attack	59
Special-defense	57
Speed	49

Strong Against:

dark

dragon

fighting

Can learn:

Tackle, Flamethrower, Surf, String-shot, Thunderbolt, Toxic, Psychic, Double-team, Light-screen, Amnesia, Dream-eater, Flash, Rest, Substitute, Thief, Snore, Cotton-spore, Protect, Belly-drum, Endure, Charm, Swagger, Attract, Sleep-talk, Heal-bell

Evolution Chart:

Swirlix(#684)

Slurpuff(#685)

Slurpuff (#685)

type(s): Fairy

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 5.0kg

Abilities

sweet-veil

unburden

Slurpuff's fur contains a lot of air, making it soft to the touch and lighter than it looks. It can distinguish the faintest of scents. It puts its sensitive sense of smell to use by helping pastry chefs in their work. Its sense of smell is 100 million times better than a human's, so even the faintest scent tells it about everything in the area. It's like it can see with its nose!

Stats:

82	Hp
80	Attack
86	Defense
85	Special-attack
75	Special-defense
72	Speed

Weak To:

poison

steel

Strong Against:

dark

dragon

fighting

Can learn:

Tackle, Flamethrower, Surf, Hyper-beam, String-shot, Thunderbolt, Thunder, Toxic, Psychic, Double-team, Light-screen, Metronome, Amnesia, Dream-eater, Flash, Rest, Substitute, Thief, Snore, Cotton-spore, Protect, Endure, Charm, Swagger, Attract

Evolution Chart:

Swirlix(#684)

Slurpuff(#685)

Inkay (#686)

type(s): Dark,psychic

habitat: Unknown

Can Be Found In:
- Kalos route 8 area
- Azure bay area
- Alola route 1 hauoli
- Ancient poni path area

Height: 1.31ft
Weight: 3.5kg

Abilities

contrary
suction-cups

By exposing foes to the blinking of its luminescent spots, Inkay demoralizes them, and then it seizes the chance to flee. It spins while making its luminescent spots flash. These spots allow it to communicate with others by using different patterns of light. It flashes the light-emitting spots on its body, which drains its opponent's will to fight. It takes the opportunity to scuttle away and hide.

Stats:

Weak To:
bug
fairy

53	Hp
54	Attack
53	Defense
37	Special-attack
46	Special-defense
45	Speed

Strong Against:
poison

Can learn:

Cut, Bind, Tackle, Wrap, Disable, Flamethrower, Psybeam, Peck, Thunderbolt, Toxic, Psychic, Hypnosis, Double-team, Light-screen, Reflect, Swift, Constrict, Flash, Psywave, Rest, Rock-slide, Slash, Substitute, Thief, Snore, Spite, Protect

Evolution Chart:

Inkay(#686)

(Lvl 30)

Malamar(#687)

Malamar (#687)

type(s): Dark,psychic

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 47.0kg

Abilities

contrary

suction-cups

It wields the most compelling hypnotic powers of any Pokémon, and it forces others to do whatever it wants. Gazing at its luminescent spots will quickly induce a hypnotic state, putting the observer under Malamar's control. It flashes the pattern on its torso to control its prey and draw them in. The edges of its fins are supremely sharp. When it comes to strong hypnosis, there's an endless number of people who utilize Malamar for their nefarious deeds.

Stats:

Weak To:

bug

fairy

86	Hp
92	Attack
88	Defense
68	Special-attack
75	Special-defense
73	Speed

Strong Against:

poison

Can learn:

Cut, Bind, Tackle, Wrap, Disable, Flamethrower, Psybeam, Hyper-beam, Peck, Thunderbolt, Toxic, Psychic, Hypnosis, Double-team, Light-screen, Reflect, Swift, Constrict, Flash, Psywave, Rest, Rock-slide, Slash, Substitute, Thief, Snore, Reversal

Evolution Chart:

Inkay(#686)

(Lvl 30)

Malamar(#687)

Binacle (#688)

type(s): Rock,water

habitat: Unknown

Can Be Found In:
- Ambrette town area
- Cyllage city area
- Kalos route 8 area
- Kalos route 12 area

Height: 1.64ft
Weight: 31.0kg

Abilities
- tough-claws
- sniper

They stretch and then contract, yanking their rocks along with them in bold hops. They eat seaweed that washes up on the shoreline. Two Binacle live together on one rock. When they fight, one of them will move to a different rock. If the two don't work well together, both their offense and defense fall apart. Without good teamwork, they won't survive.

Stats:

Weak To:
- electric
- fighting
- grass
- steel

Hp	42
Attack	52
Defense	67
Special-attack	39
Special-defense	56
Speed	50

Strong Against:
- bug
- fire
- flying
- ice

Can learn:

Scratch, Swords-dance, Cut, Sand-attack, Water-gun, Surf, Ice-beam, Blizzard, Strength, Earthquake, Dig, Toxic, Screech, Double-team, Withdraw, Clamp, Fury-swipes, Rest, Rock-slide, Slash, Substitute, Thief, Snore, Protect, Sludge-bomb, Mud-slap

Evolution Chart:

Binacle(#688)

(Lvl 39)

Barbaracle(#689)

Barbaracle (#689)

type(s): Rock,water

habitat: Unknown

Can Be Found In:
- Ultra space wilds

Height: 4.27ft
Weight: 96.0kg

Abilities

tough-claws
sniper

Barbaracle's legs and hands have minds of their own, and they will move independently. But they usually follow the head's orders. Seven Binacle come together to form one Barbaracle. The Binacle that serves as the head gives orders to those serving as the limbs. Having an eye on each palm allows it to keep watch in all directions. In a pinch, its limbs start to act on their own to ensure the enemy's defeat.

Stats:

Weak To:

electric
fighting
grass
steel

Hp	72
Attack	105
Defense	115
Special-attack	54
Special-defense	86
Speed	68

Strong Against:

bug
fire
flying
ice

Can learn:

Scratch, Swords-dance, Cut, Sand-attack, Water-gun, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Strength, Earthquake, Dig, Toxic, Screech, Double-team, Withdraw, Clamp, Skull-bash, Fury-swipes, Rest, Rock-slide, Slash, Substitute, Thief, Snore

Evolution Chart:

Binacle(#688)

(Lvl 39)

Barbaracle(#689)

Skrelp (#690)

type(s): Poison,water

habitat: Unknown

Can Be Found In:
- Ambrette town area
- Cyllage city area
- Kalos route 8 area

Height: 1.64ft
Weight: 7.3kg

Abilities

poison-point
poison-touch

It looks just like rotten kelp. It hides from foes while storing up power for its evolution. It vanishes into seaweed and remains perfectly still to avoid attacks from large Pokémon. Rotten seaweed is its main food source. Camouflaged as rotten kelp, they spray liquid poison on prey that approaches unawares and then finish it off. It drifts in the ocean, blending in with floating seaweed. When other Pokémon come to feast on the seaweed, Skrelp feasts on them instead.

Stats:

Weak To:
electric
psychic

Hp	50
Attack	60
Defense	60
Special-attack	60
Special-defense	60
Speed	30

Strong Against:
fairy
fire
rock

Can learn:

Tackle, Take-down, Tail-whip, Acid, Water-gun, Hydro-pump, Surf, Thunderbolt, Toxic, Double-team, Smokescreen, Haze, Waterfall, Bubble, Acid-armor, Rest, Substitute, Thief, Snore, Spite, Protect, Scary-face, Feint-attack, Sludge-bomb, Mud-slap

Evolution Chart:

Skrelp(#690)

(Lvl 48)

Dragalge(#691)

Dragalge (#691)

type(s): Poison,dragon

habitat: Unknown

Can Be Found In:
- Ambrette town area
- Cyllage city area
- Kalos route 8 area
- Poni breaker coast area

Height: 5.91ft
Weight: 81.5kg

Abilities

poison-point
poison-touch

Their poison is strong enough to eat through the hull of a tanker, and they spit it indiscriminately at anything that enters their territory. It blends in with seaweed to ambush its prey and then takes them down with a poisonous liquid strong enough to melt metal. Dragalge generates dragon energy by sticking the plume on its head out above the ocean's surface and bathing it in sunlight.

Stats:

Weak To:
ground
ice
psychic

Hp	65
Attack	75
Defense	90
Special-attack	97
Special-defense	123
Speed	44

Strong Against:
grass

Can learn:

Tackle, Take-down, Tail-whip, Acid, Water-gun, Hydro-pump, Surf, Hyper-beam, Thunderbolt, Thunder, Toxic, Double-team, Smokescreen, Haze, Waterfall, Bubble, Rest, Substitute, Thief, Snore, Spite, Protect, Scary-face, Feint-attack, Sludge-bomb

Evolution Chart:

Skrelp(#690)

(Lvl 48)

Dragalge(#691)

Clauncher (#692)

type(s): Water

habitat: Unknown

Can Be Found In:
- Ambrette town area
- Cyllage city area
- Kalos route 8 area

Height: 1.64ft

Weight: 8.3kg

Abilities

mega-launcher

By detonating gas that accumulates in its right claw, this Pokémon launches water like a bullet. This is how Clauncher defeats its enemies. Through controlled explosions of internal gas, it can expel water like a pistol shot. At close distances, it can shatter rock. They knock down flying prey by firing compressed water from their massive claws like shooting a pistol. Clauncher's claws can fall off during battle, but they'll regenerate. The meat inside the claws is popular as a delicacy in Galar.

Stats:

Weak To:

electric
grass

Hp	50
Attack	53
Defense	62
Special-attack	58
Special-defense	63
Speed	44

Strong Against:

fire
ground
rock

Can learn:

Vice-grip, Swords-dance, Cut, Take-down, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Toxic, Double-team, Waterfall, Bubble, Splash, Crabhammer, Rest, Rock-slide, Substitute, Thief, Snore, Flail, Protect, Sludge-bomb, Mud-slap

Evolution Chart:

Clauncher(#692)

(Lvl 37)

Clawitzer(#693)

Clawitzer (#693)

type(s): Water

habitat: Unknown

Can Be Found In:
- Ambrette town area
- Cyllage city area
- Kalos route 8 area
- Poni breaker coast area

Height: 4.27ft

Weight: 35.3kg

Abilities

mega-launcher

Clawitzer's right arm is a cannon that launches projectiles made of seawater. Shots from a Clawitzer's cannon arm can sink a tanker. Its right arm is packed with meat. When its pincer falls off, it's exported to be used as a cooking ingredient. By expelling water from the nozzle in the back of its claw, it can move at a speed of 60 knots. Their enormous claws launch cannonballs of water powerful enough to pierce tanker hulls.

Stats:

Weak To:

electric
grass

Hp	71
Attack	73
Defense	88
Special-attack	120
Special-defense	89
Speed	59

Strong Against:

fire
ground
rock

Can learn:

Vice-grip, Swords-dance, Cut, Body-slam, Take-down, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Toxic, Double-team, Waterfall, Bubble, Splash, Crabhammer, Rest, Rock-slide, Substitute, Thief, Snore, Flail, Protect

Evolution Chart:

Clauncher(#692)

(Lvl 37)

Clawitzer(#693)

Helioptile (#694)

type(s): Electric,normal

habitat: Unknown

Can Be Found In:
- Kalos route 9 area

Height: 1.64ft
Weight: 6.0kg

Abilities
- dry-skin
- sand-veil

The sun powers this Pokémon's electricity generation. Interruption of that process stresses Helioptile to the point of weakness. When spread, the frills on its head act like solar panels, generating the power behind this Pokémon's electric moves. The frills on either side of its head have cells that generate electricity when exposed to sunlight.

Stats:

Weak To:
- fighting
- ground

Hp	44
Attack	38
Defense	33
Special-attack	61
Special-defense	43
Speed	70

Strong Against:
- flying
- water

Can learn:

Pound, Razor-wind, Cut, Tail-whip, Surf, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Agility, Quick-attack, Double-team, Light-screen, Swift, Glare, Flash, Rest, Rock-slide, Substitute, Snore, Protect, Mud-slap, Sandstorm, Endure

Evolution Chart:

Helioptile(#694)

(Sun-stone)

Heliolisk(#695)

Heliolisk (#695)

type(s): Electric,normal

habitat: Unknown

Can Be Found In:
- Ultra space wilds crag

Height: 3.28ft
Weight: 21.0kg

Abilities
- dry-skin
- sand-veil

They flare their frills and generate energy. A single Heliolisk can generate sufficient electricity to power a skyscraper. One Heliolisk basking in the sun with its frill outspread is all it would take to produce enough electricity to power a city. It stimulates its muscles with electricity, boosting the strength in its legs and enabling it to run 100 yards in five seconds.

Stats:

Weak To:
- fighting
- ground

62	Hp
55	Attack
52	Defense
109	Special-attack
94	Special-defense
109	Speed

Strong Against:
- flying
- water

Can learn:

Pound, Mega-punch, Fire-punch, Thunder-punch, Razor-wind, Cut, Mega-kick, Tail-whip, Surf, Hyper-beam, Low-kick, Solar-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Agility, Quick-attack, Double-team, Light-screen, Swift

Evolution Chart:

Helioptile(#694)

(Sun-stone)

Heliolisk(#695)

Tyrunt (#696)

type(s): Rock,dragon

habitat: Unknown

Can Be Found In:
- Glittering cave unknown
- Alola route 8 fossil

Height: 2.62ft

Weight: 26.0kg

Abilities

strong-jaw

sturdy

This is an ancient Pokémon, revived in modern times. It has a violent disposition, and it'll tear apart anything it gets between its hefty jaws. Tyrunt is spoiled and selfish. It may just be trying to frolic, but sometimes the ones it's trying to frolic with are gravely injured. This Pokémon was restored from a fossil. If something happens that it doesn't like, it throws a tantrum and runs wild.

Stats:

Weak To:

fairy
fighting
grass
ground
steel
water

Hp	58
Attack	89
Defense	77
Special-attack	45
Special-defense	45
Speed	48

Strong Against:

bug
fire
flying

Can learn:

Stomp, Horn-drill, Tackle, Body-slam, Thrash, Tail-whip, Bite, Roar, Strength, Rock-throw, Earthquake, Dig, Toxic, Double-team, Bide, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Scary-face, Outrage, Sandstorm, Endure, Charm, Swagger

Evolution Chart:

Tyrunt(#696)

(Lvl 39)

Tyrantrum(#697)

Tyrantrum (#697)

type(s): Rock,dragon

habitat: Unknown

Can Be Found In:

Height: 8.2ft

Weight: 270.0kg

Abilities

strong-jaw

rock-head

The king of the ancient world, it can easily crunch a car with the devastating strength of its enormous jaws. A single bite of Tyrantrum's massive jaws will demolish a car. This Pokémon was the king of the ancient world. Complete restoration is impossible, allowing room for theories that its entire body was once covered in a feather-like coat. Nothing could stop this Pokémon 100 million years ago, so it behaved like a king.

Stats:

Weak To:

- fairy
- fighting
- grass
- ground
- steel
- water

Hp	82
Attack	121
Defense	119
Special-attack	69
Special-defense	59
Speed	71

Strong Against:

- bug
- fire
- flying

Can learn:

Stomp, Horn-drill, Tackle, Body-slam, Thrash, Tail-whip, Bite, Roar, Hyper-beam, Strength, Earthquake, Dig, Toxic, Double-team, Bide, Rest, Rock-slide, Substitute, Snore, Protect, Scary-face, Outrage, Sandstorm, Endure, Charm, Swagger, Attract

Evolution Chart:

Tyrunt(#696)

(Lvl 39)

Tyrantrum(#697)

Amaura (#698)

type(s): Rock,ice

habitat: Unknown

Can Be Found In:
- Glittering cave unknown
- Alola route 8 fossil

Height: 4.27ft
Weight: 25.2kg

Abilities

refrigerate
snow-warning

Amaura is an ancient Pokémon that has gone extinct. Specimens of this species can sometimes be found frozen in ice. Amaura was restored successfully, but it's not expected to live long because of the heat of the current environment. This Pokémon was successfully restored from a fossil. In the past, it lived with others of its kind in cold lands where there were fewer predators. This ancient Pokémon was restored from part of its body that had been frozen in ice for over 100 million years.

Stats:

Weak To:
fighting
steel
water

Hp	77
Attack	59
Defense	50
Special-attack	67
Special-defense	63
Speed	46

Strong Against:
bug
dragon
flying

Can learn:

Body-slam, Take-down, Growl, Roar, Mist, Ice-beam, Blizzard, Aurora-beam, Hyper-beam, Thunderbolt, Thunder-wave, Rock-throw, Toxic, Double-team, Barrier, Light-screen, Haze, Reflect, Dream-eater, Flash, Rest, Rock-slide, Substitute, Snore

Evolution Chart:

Amaura(#698)

(Lvl 39)

Aurorus(#699)

Aurorus (#699)

type(s): Rock,ice

habitat: Unknown

Can Be Found In:

Height: 8.86ft

Weight: 225.0kg

Abilities

refrigerate

snow-warning

Using its diamond-shaped crystals, it can instantly create a wall of ice to block an opponent's attack. The diamond-shaped crystals on its body expel air as cold as -240 degrees Fahrenheit, surrounding its enemies and encasing them in ice. When gripped by rage, Aurorus will emanate freezing air, covering everything around it in ice. An Aurorus was found frozen solid within a glacier, just as it appeared long ago, which became quite a big event in the news.

Stats:

Weak To:

fighting

steel

water

Hp	123
Attack	77
Defense	72
Special-attack	99
Special-defense	92
Speed	58

Strong Against:

bug

dragon

flying

Can learn:

Body-slam, Take-down, Growl, Roar, Mist, Ice-beam, Blizzard, Aurora-beam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Rock-throw, Earthquake, Toxic, Psychic, Double-team, Light-screen, Reflect, Dream-eater, Flash, Rest, Rock-slide, Substitute

Evolution Chart:

Amaura(#698)

(Lvl 39)

Aurorus(#699)

Sylveon (#700)

type(s): Fairy

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 23.5kg

Abilities

cute-charm

pixilate

There's a Galarian fairy tale that describes a beautiful Sylveon vanquishing a dreadful dragon Pokémon. When this Pokémon sights its prey, it swirls its ribbonlike feelers as a distraction. A moment later, it pounces. It emits a soothing aura from its ribbon-shaped organs. It wraps these appendages around quarrelers to instantly restore calm to the situation. Its ribbonlike feelers give off an aura that weakens hostility in its prey, causing them to let down their guard. Then it attacks.

Stats:

Weak To:

poison

steel

Hp	95
Attack	65
Defense	65
Special-attack	110
Special-defense	130
Speed	60

Strong Against:

dark

dragon

fighting

Can learn:

Pay-day, Cut, Sand-attack, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Hyper-beam, Dig, Toxic, Psychic, Quick-attack, Mimic, Double-team, Light-screen, Reflect, Focus-energy, Swift, Flash, Rest, Substitute, Snore, Curse

Evolution Chart:

Eevee(#133)

(Water-stone)

Sylveon(#700)

Hawlucha (#701)

type(s): Fighting,flying

habitat: Unknown

Can Be Found In:
- Kalos route 10 area
- Alola route 2 main
- Alola route 3 north
- Alola route 3 south

Height: 2.62ft
Weight: 21.5kg

Abilities
- limber
- unburden

It overwhelms opponents with quick moves, but sometimes it showboats for too long when it's using a special move and gets itself into a pinch. With its wings, it controls its position in the air. It likes to attack from above, a maneuver that is difficult to defend against. Although its body is small, its proficient fighting skills enable it to keep up with big bruisers like Machamp and Hariyama.

Stats:

Weak To:
- electric
- fairy
- psychic

Hp	78
Attack	92
Defense	75
Special-attack	74
Special-defense	63
Speed	118

Strong Against:
- bug
- dark
- grass
- normal
- steel

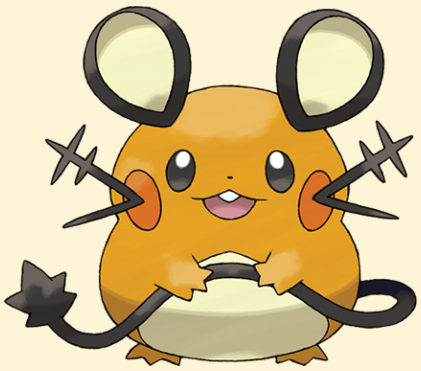
Can learn:

Karate-chop, Mega-punch, Fire-punch, Thunder-punch, Swords-dance, Cut, Wing-attack, Fly, Mega-kick, Tackle, Body-slam, Take-down, Hyper-beam, Submission, Low-kick, Strength, Dig, Toxic, Agility, Double-team, Swift, High-jump-kick, Sky-attack, Rest

Evolution Chart:

Hawlucha(#701)

Dedenne (#702)



type(s): Electric,fairy

habitat: Unknown

Can Be Found In:
- Kalos route 11 area
- Blush mountain area

Height: 0.66ft

Weight: 2.2kg

Abilities

cheek-pouch

pickup

Its upper whiskers are sensors that survey its surroundings. Its lower whiskers are organs that shoot electricity. Its whiskers serve as antennas. By sending and receiving electrical waves, it can communicate with others over vast distances. A Dedenne's whiskers pick up electrical waves other Dedenne send out. These Pokémon share locations of food or electricity with one another. Since Dedenne can't generate much electricity on its own, it steals electricity from outlets or other electric Pokémon.

Stats:

Weak To:

ground
poison
steel

Hp	67
Attack	58
Defense	57
Special-attack	81
Special-defense	67
Speed	101

Strong Against:

dark
dragon
fighting
flying
water

Can learn:

Thunder-punch, Cut, Tackle, Take-down, Tail-whip, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Agility, Double-team, Light-screen, Swift, Flash, Rest, Super-fang, Substitute, Thief, Snore, Protect, Endure, Charm

Evolution Chart:

Dedenne(#702)

Carbink (#703)

type(s): Rock,fairy

habitat: Unknown

Can Be Found In:
- Reflection cave unknown
- Reflection cave unknown
- Reflection cave unknown
- Reflection cave unknown

Height: 0.98ft

Weight: 5.7kg

Abilities

clear-body
sturdy

Born from the temperatures and pressures deep underground, it fires beams from the stone in its head. Born from the high temperatures and pressures deep underground, it defends itself by firing beams from the jewel part of its body. It has slept underground for hundreds of millions of years since its birth. It's occasionally found during the excavation of caves. To keep the jewels on their bodies free of tarnish, packs of Carbink use their soft manes to polish one another's jewels.

Stats:

Hp	50
Attack	50
Defense	150
Special-attack	50
Special-defense	150
Speed	50

Weak To:

grass
ground
poison
steel
water

Strong Against:

bug
dark
dragon
fire
flying
ice

Can learn:

Tackle, Body-slam, Take-down, Double-edge, Hyper-beam, Rock-throw, Toxic, Psychic, Double-team, Harden, Light-screen, Reflect, Flash, Explosion, Rest, Rock-slide, Sharpen, Substitute, Snore, Flail, Protect, Spikes, Sandstorm, Endure, Charm, Swagger

Evolution Chart:

Carbink(#703)

Goomy (#704)

type(s): Dragon

habitat: Unknown

Can Be Found In:
- Kalos route 14 area
- Alola route 17
- Alola route 17 west
- Lush jungle north

Height: 0.98ft
Weight: 2.8kg

Abilities

sap-sipper
hydration

It uses its horns to check out its surroundings. They're very sensitive, so if you grab them, it will feel a strong shock and be unable to move. The weakest Dragon-type Pokémon, it lives in damp, shady places, so its body doesn't dry out. Goomy hides away in the shade of trees, where it's nice and humid. If the slime coating its body dries out, the Pokémon instantly becomes lethargic. It's covered in a slimy membrane that makes any punches or kicks slide off it harmlessly.

Stats:

Weak To:

fairy
ice

Hp	45
Attack	50
Defense	35
Special-attack	55
Special-defense	75
Speed	40

Strong Against:

Can learn:

Tackle, Body-slam, Take-down, Water-gun, Hydro-pump, Counter, Absorb, Thunderbolt, Toxic, Double-team, Bide, Bubble, Acid-armor, Rest, Rock-slide, Substitute, Snore, Curse, Flail, Protect, Sludge-bomb, Outrage, Endure, Charm, Swagger, Attract

Evolution Chart:

Goomy(#704)

(Lvl 40)

Sliggoo(#705)

(Lvl 50)

Goodra(#706)

Sliggoo (#705)

type(s): Dragon

habitat: Unknown

Can Be Found In:
- Kalos route 19 area
- Exeggutor island area

Height: 2.62ft
Weight: 17.5kg

Abilities
sap-sipper
hydration

Its entire body is covered with gooey mucus that can dissolve anything. Be sure to put gloves on if you're going to touch it. The lump on its back contains its tiny brain. It thinks only of food and escaping its enemies. It drives away opponents by excreting a sticky liquid that can dissolve anything. Its eyes devolved, so it can't see anything. This Pokémon's mucous can dissolve anything. Toothless, it sprays mucous on its prey. Once they're nicely dissolved, it slurps them up.

Stats:

Weak To:
fairy
ice

Hp	68
Attack	75
Defense	53
Special-attack	83
Special-defense	113
Speed	60

Strong Against:

Can learn:

Tackle, Body-slam, Take-down, Water-gun, Ice-beam, Blizzard, Absorb, Thunderbolt, Thunder, Toxic, Double-team, Bide, Bubble, Acid-armor, Rest, Rock-slide, Substitute, Snore, Curse, Flail, Protect, Sludge-bomb, Outrage, Endure, Charm, Swagger

Evolution Chart:

Goomy(#704)

(Lvl 40)

Sliggoo(#705)

(Lvl 50)

Goodra(#706)

Goodra (#706)

type(s): Dragon

habitat: Unknown

Can Be Found In:

Height: 6.56ft

Weight: 150.5kg

Abilities

sap-sipper

hydration

It attacks with retractable horns. It throws a punch that's the equivalent of the force of a hundred pro boxers. Its form of offense is forcefully stretching out its horns. The strikes land 100 times harder than any blow from a heavyweight boxer. This very friendly Dragon-type Pokémon will hug its beloved Trainer, leaving that Trainer covered in sticky slime. Underneath its slimy skin is a thick layer of fat, and the combination of the two makes enemies' attacks slide right off.

Stats:

Weak To:

fairy

ice

Hp	90
Attack	100
Defense	70
Special-attack	110
Special-defense	150
Speed	80

Strong Against:

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Mega-kick, Tackle, Body-slam, Take-down, Flamethrower, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Absorb, Thunderbolt, Thunder, Earthquake, Toxic, Double-team, Bide, Fire-blast

Evolution Chart:

Goomy(#704)

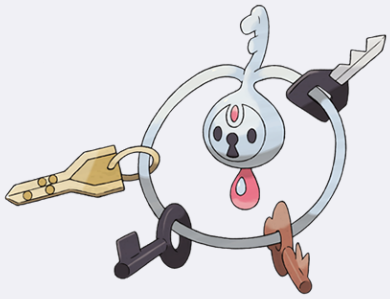
(Lvl 40)

Sliggoo(#705)

(Lvl 50)

Goodra(#706)

Klefki (#707)



type(s): Steel,fairy

habitat: Unknown

Can Be Found In:

- Kalos route 15 area
- Kalos route 16 area
- Lost hotel area
- Thrifty megamart

Height: 0.66ft

Weight: 3.0kg

Abilities

prankster

magician

It inserts its horn into chinks in metal, absorbing metal ions. For some reason, it collects keys. These key collectors threaten any attackers by fiercely jingling their keys at them. Long ago it lived in mines, but once the minerals that make up its diet became scarcer, Klefki began appearing in human settlements. Klefki sucks in metal ions with the horn topping its head. It seems this Pokémon loves keys so much that its head needed to look like one, too.

Stats:

Weak To:

fire

ground

poison

Hp	57
Attack	80
Defense	91
Special-attack	80
Special-defense	87
Speed	75

Strong Against:

dark

dragon

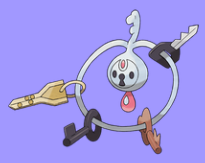
ice

rock

Can learn:

Cut, Tackle, Hyper-beam, Thunder-wave, Toxic, Psychic, Double-team, Light-screen, Reflect, Swift, Rest, Substitute, Thief, Snore, Protect, Spikes, Lock-on, Sandstorm, Endure, Swagger, Attract, Sleep-talk, Return, Frustration, Safeguard

Evolution Chart:



Klefki(#707)

Phantump (#708)

type(s): Ghost,grass

habitat: Unknown

Can Be Found In:
- Kalos route 16 area
- Memorial hill area
- Tapu village area

Height: 1.31ft

Weight: 7.0kg

Abilities

natural-cure

frisk

According to old tales, these Pokémon are stumps possessed by the spirits of children who died while lost in the forest. These Pokémon are stumps possessed by the spirits of children who died in the forest. Their cries sound like eerie screams. After a lost child perished in the forest, their spirit possessed a tree stump, causing the spirit's rebirth as this Pokémon. These Pokémon are created when spirits possess rotten tree stumps. They prefer to live in abandoned forests.

Stats:

Weak To:

bug
dark
fire
flying
ice

Hp	43
Attack	70
Defense	48
Special-attack	50
Special-defense	60
Speed	38

Strong Against:

ground
psychic
rock
water

Can learn:

Cut, Tackle, Disable, Strength, Leech-seed, Growth, Solar-beam, Dig, Toxic, Psychic, Night-shade, Double-team, Confuse-ray, Reflect, Dream-eater, Rest, Rock-slide, Substitute, Thief, Snore, Curse, Spite, Protect, Feint-attack, Destiny-bond

Evolution Chart:

Phantump(#708) → Trevenant(#709)

Trevenant (#709)

type(s): Ghost,grass

habitat: Unknown

Can Be Found In:
- Kalos route 20 area
- Poke pelago poni island
- Poke pelago ulaula
- Poke pelago elite four

Height: 4.92ft
Weight: 71.0kg

Abilities

natural-cure
frisk

It can control trees at will. It will trap people who harm the forest, so they can never leave. People fear it due to a belief that it devours any who try to cut down trees in its forest, but to the Pokémon it shares its woods with, it's kind. Through its roots, it exerts control over other trees. A deadly curse falls upon anyone cutting down trees in forests where Trevenant dwell. Using its roots as a nervous system, it controls the trees in the forest. It's kind to the Pokémon that reside in its body.

Stats:

Weak To:
bug
dark
fire
flying
ice

Hp	85
Attack	110
Defense	76
Special-attack	65
Special-defense	82
Speed	56

Strong Against:
ground
psychic
rock
water

Can learn:

Cut, Tackle, Take-down, Disable, Hyper-beam, Strength, Leech-seed, Growth, Solar-beam, Earthquake, Dig, Toxic, Psychic, Night-shade, Double-team, Confuse-ray, Haze, Reflect, Dream-eater, Rest, Rock-slide, Substitute, Thief, Snore, Curse, Spite

Evolution Chart:

Phantump(#708) → Trevenant(#709)

Pumpkaboo-average (#710)

type(s): Ghost,grass

habitat: Unknown

Can Be Found In:

- Kalos route 16 area

Height: 1.31ft

Weight: 5.0kg

Abilities

pickup

frisk

The pumpkin body is inhabited by a spirit trapped in this world. As the sun sets, it becomes restless and active. The light that streams out from the holes in the pumpkin can hypnotize and control the people and Pokémon that see it. Spirits that wander this world are placed into Pumpkaboo's body. They're then moved on to the afterlife.

Stats:

Weak To:

bug
dark
fire
flying
ice

Hp	49
Attack	66
Defense	70
Special-attack	44
Special-defense	55
Speed	51

Strong Against:

ground
psychic
rock
water

Can learn:

Disable, Flamethrower, Leech-seed, Razor-leaf, Solar-beam, Toxic, Psychic, Double-team, Confuse-ray, Light-screen, Fire-blast, Dream-eater, Flash, Explosion, Rest, Rock-slide, Substitute, Thief, Snore, Curse, Spite, Protect, Scary-face, Sludge-bomb

Evolution Chart:

Gourgeist-average (#711)

type(s): Ghost,grass

habitat: Unknown

Can Be Found In:

Height: 2.95ft

Weight: 12.5kg

Abilities

pickup

frisk

Eerie cries emanate from its body in the dead of night. The sounds are said to be the wails of spirits who are suffering in the afterlife. It enwraps its prey in its hairlike arms. It sings joyfully as it observes the suffering of its prey. Singing in eerie voices, they wander town streets on the night of the new moon. Anyone who hears their song is cursed.

Stats:

Weak To:

bug
dark
fire
flying
ice

Hp	65
Attack	90
Defense	122
Special-attack	58
Special-defense	75
Speed	84

Strong Against:

ground
psychic
rock
water

Can learn:

Flamethrower, Hyper-beam, Leech-seed, Razor-leaf, Solar-beam, Toxic, Psychic, Double-team, Confuse-ray, Light-screen, Fire-blast, Dream-eater, Flash, Explosion, Rest, Rock-slide, Substitute, Thief, Snore, Spite, Protect, Scary-face, Sludge-bomb

Evolution Chart:

Bergmite (#712)

type(s): Ice

habitat: Unknown

Can Be Found In:
- Frost cavern unknown
- Frost cavern unknown
- Frost cavern unknown
- Frost cavern unknown

Height: 3.28ft

Weight: 99.5kg

Abilities

own-tempo

ice-body

They chill the air around them to 150 degrees Fahrenheit, freezing the water in the air into ice that they use as armor. It blocks opponents' attacks with the ice that shields its body. It uses cold air to repair any cracks with new ice. Using air of -150 degrees Fahrenheit, they freeze opponents solid. They live in herds above the snow line on mountains. This Pokémon lives in areas of frigid cold. It secures itself to the back of an Avalugg by freezing its feet in place.

Stats:

Weak To:

fighting
fire
rock
steel

Hp	55
Attack	69
Defense	85
Special-attack	32
Special-defense	35
Speed	28

Strong Against:

dragon
flying
grass
ground

Can learn:

Tackle, Body-slam, Take-down, Double-edge, Bite, Mist, Surf, Ice-beam, Blizzard, Strength, Toxic, Double-team, Recover, Harden, Barrier, Flash, Rest, Rock-slide, Sharpen, Substitute, Snore, Curse, Powder-snow, Protect, Icy-wind, Endure, Swagger

Evolution Chart:

Bergmite(#712)

(Lvl 37)

Avalugg(#713)

Avalugg (#713)

type(s): Ice

habitat: Unknown

Can Be Found In:

Height: 6.56ft

Weight: 505.0kg

Abilities

own-tempo

ice-body

The way several Bergmite huddle on its back makes it look like an aircraft carrier made of ice. Its ice-covered body is as hard as steel. Its cumbersome frame crushes anything that stands in its way. As Avalugg moves about during the day, the cracks in its body deepen. The Pokémon's body returns to a pristine state overnight. The armor of ice covering its lower jaw puts steel to shame and can shatter rocks with ease. This Pokémon barrels along steep mountain paths, cleaving through the deep snow.

Stats:

Weak To:

fighting

fire

rock

steel

Hp	95
Attack	117
Defense	184
Special-attack	44
Special-defense	46
Speed	28

Strong Against:

dragon

flying

grass

ground

Can learn:

Tackle, Body-slam, Take-down, Double-edge, Bite, Roar, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Strength, Earthquake, Toxic, Double-team, Recover, Harden, Skull-bash, Flash, Rest, Rock-slide, Sharpen, Substitute, Snore, Curse, Powder-snow

Evolution Chart:

Bergmite(#712)

(Lvl 37)

Avalugg(#713)

Noibat (#714)

type(s): Flying,dragon

habitat: Unknown

Can Be Found In:
- Alola route 5 area
- Verdant cavern trial

Height: 1.64ft

Weight: 8.0kg

Abilities

frisk

infiltrator

Fruits are its favorite foods. This gourmet carefully picks out just the ripe ones using its sonar. No wavelength of sound is beyond Noibat's ability to produce. The ultrasonic waves it generates can overcome much larger Pokémon. They live in pitch-black caves. Their enormous ears can emit ultrasonic waves of 200,000 hertz. After nightfall, they emerge from the caves they nest in during the day. Using their ultrasonic waves, they go on the hunt for ripened fruit.

Stats:

Weak To:

electric
fairy
ice
rock

Hp	40
Attack	30
Defense	35
Special-attack	45
Special-defense	40
Speed	55

Strong Against:

bug
fighting
grass

Can learn:

Razor-wind, Cut, Gust, Wing-attack, Whirlwind, Fly, Tackle, Take-down, Bite, Supersonic, Absorb, Solar-beam, Toxic, Psychic, Agility, Screech, Double-team, Swift, Dream-eater, Leech-life, Sky-attack, Rest, Super-fang, Substitute, Thief, Snore

Evolution Chart:

Noibat(#714)

(Lvl 48)

Noivern(#715)

Noivern (#715)

type(s): Flying,dragon

habitat: Unknown

Can Be Found In:

- Resolution cave area

Height: 4.92ft

Weight: 85.0kg

Abilities

frisk

infiltrator

Aggressive and cruel, this Pokémon will ruthlessly torment enemies that are helpless in the dark. This hot-blooded Pokémon attacks anything it sees with ultrasonic waves that can crush boulders. They fly around on moonless nights and attack careless prey. Nothing can beat them in a battle in the dark. Flying through the darkness, it weakens enemies with ultrasonic waves that could crush stone. Its fangs finish the fight.

Stats:

Weak To:

electric

fairy

ice

rock

Hp	85
Attack	70
Defense	80
Special-attack	97
Special-defense	80
Speed	123

Strong Against:

bug

fighting

grass

Can learn:

Razor-wind, Cut, Gust, Wing-attack, Whirlwind, Fly, Tackle, Body-slam, Take-down, Double-edge, Bite, Supersonic, Flamethrower, Hyper-beam, Absorb, Solar-beam, Toxic, Psychic, Agility, Screech, Double-team, Swift, Dream-eater, Leech-life, Sky-attack

Evolution Chart:

Noibat(#714)

(Lvl 48)

Noivern(#715)

Xerneas (#716)

type(s): Fairy

habitat: Unknown

Can Be Found In:
- Ultra space wilds crag

Height: 9.84ft

Weight: 215.0kg

Abilities

fairy-aura

When the horns on its head shine in seven colors, it is said to be sharing everlasting life.

Stats:

Hp	126
Attack	131
Defense	95
Special-attack	131
Special-defense	98
Speed	99

Weak To:

poison
steel

Strong Against:

dark
dragon
fighting

Can learn:

Cut, Tackle, Body-slam, Take-down, Roar, Aurora-beam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Double-team, Light-screen, Reflect, Swift, Flash, Rest, Rock-slide, Substitute, Snore, Protect, Outrage, Endure, Swagger

Evolution Chart:

Xerneas(#716)

Yveltal (#717)

type(s): Dark,flying

habitat: Unknown

Can Be Found In:

- Ultra space wilds cliff

Height: 19.03ft

Weight: 203.0kg

Abilities

dark-aura

When its life comes to an end, it absorbs the life energy of every living thing and turns into a cocoon once more.

Stats:

126	Hp
131	Attack
95	Defense
131	Special-attack
98	Special-defense
99	Speed

Weak To:

electric
fairy
ice
rock

Strong Against:

ghost
grass
psychic

Can learn:

Razor-wind, Cut, Gust, Fly, Body-slam, Disable, Hyper-beam, Toxic, Psychic, Double-team, Swift, Dream-eater, Sky-attack, Rest, Rock-slide, Substitute, Thief, Snore, Protect, Endure, Swagger, Steel-wing, Sleep-talk, Return, Frustration, Hidden-power

Evolution Chart:

Yveltal(#717)

Zygarde-50 (#718)

type(s): Dragon,ground

habitat: Unknown

Can Be Found In:

- Alola route 16 main

Height: 16.4ft

Weight: 305.0kg

Abilities

aura-break

When the Kalos region's ecosystem falls into disarray, it appears and reveals its secret power. This is Zygarde's form when about half of its pieces have been assembled. It plays the role of monitoring the ecosystem. It's thought to be monitoring the ecosystem. There are rumors that even greater power lies hidden within it. Some say it can change to an even more powerful form when battling those who threaten the ecosystem.

Stats:

10	Hp
100	Attack
121	Defense
81	Special-attack
95	Special-defense
95	Speed

Weak To:

fairy
grass
ice
water

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Bind, Body-slam, Bite, Hyper-beam, Strength, Earthquake, Dig, Toxic, Double-team, Haze, Swift, Glare, Rest, Rock-slide, Substitute, Snore, Reversal, Spite, Protect, Outrage, Sandstorm, Endure, Swagger, Sleep-talk, Return, Frustration, Safeguard

Evolution Chart:

Diancie (#719)

type(s): Rock,fairy

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 8.8kg

Abilities

clear-body

It can instantly create many diamonds by compressing the carbon in the air between its hands.

Stats:

Weak To:

- grass
- ground
- poison
- steel
- water

50	Hp
100	Attack
150	Defense
100	Special-attack
150	Special-defense
50	Speed

Strong Against:

- bug
- dark
- dragon
- fire
- flying
- ice

Can learn:

Tackle, Body-slam, Take-down, Hyper-beam, Rock-throw, Toxic, Psychic, Double-team, Harden, Light-screen, Reflect, Metronome, Swift, Amnesia, Flash, Explosion, Rest, Rock-slide, Sharpen, Substitute, Snore, Flail, Protect, Spikes, Sandstorm, Endure

Evolution Chart:

Diancie(#719)

Hoopa (#720)

type(s): Psychic,ghost

habitat: Unknown

Can Be Found In:

Height: 1.64ft

Weight: 9.0kg

Abilities

magician

In its true form, it possess a huge amount of power. Legends of its avarice tell how it once carried off an entire castle to gain the treasure hidden within. It gathers things it likes and passes them through its loop to teleport them to a secret place. It is said to be able to seize anything it desires with its six rings and six huge arms. With its power sealed, it is transformed into a much smaller form.

Stats:

Weak To:

bug

dark

Hp	80
Attack	110
Defense	60
Special-attack	150
Special-defense	130
Speed	70

Strong Against:

fighting

poison

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Take-down, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Toxic, Confusion, Psychic, Double-team, Light-screen, Reflect, Swift, Dream-eater, Flash, Rest, Substitute, Thief, Snore, Protect, Scary-face

Evolution Chart:

Hoopa(#720)

Volcanion (#721)

type(s): Fire,water

habitat: Unknown

Can Be Found In:

Height: 5.58ft

Weight: 195.0kg

Abilities

water-absorb

It expels its internal steam from the arms on its back. It has enough power to blow away a mountain.

Stats:

Weak To:

electric

80	Hp
110	Attack
120	Defense
130	Special-attack
90	Special-defense
70	Speed

Strong Against:

bug

ice

steel

Can learn:

Cut, Stomp, Body-slam, Take-down, Double-edge, Leer, Roar, Flamethrower, Mist, Water-gun, Hydro-pump, Hyper-beam, Strength, Solar-beam, Fire-spin, Earthquake, Dig, Toxic, Double-team, Haze, Focus-energy, Self-destruct, Fire-blast, Explosion, Rest

Evolution Chart:

Volcanion(#721)

Rowlet (#722)

type(s): Grass,flying

habitat: Unknown

Can Be Found In:
- Alola route 1 west
- Iki town area

Height: 0.98ft
Weight: 1.5kg

Abilities
- overgrow
- long-reach

At a distance, it launches its sharp feathers while flying about. If the enemy gets too close, Rowlet switches tactics and delivers vicious kicks. Flies noiselessly on delicate wings. It has mastered the art of deftly launching dagger-sharp feathers from those same wings. This wary Pokémon uses photosynthesis to store up energy during the day, while becoming active at night. It feels relaxed in tight, dark places and has been known to use its Trainer's pocket or bag as a nest.

Stats:

Weak To:
- electric
- fire
- ice

Hp	68
Attack	55
Defense	55
Special-attack	50
Special-defense	50
Speed	42

Strong Against:
- fighting
- ground
- water

Can learn:

Swords-dance, Gust, Fury-attack, Tackle, Take-down, Growl, Peck, Razor-leaf, Solar-beam, Toxic, Night-shade, Double-team, Confuse-ray, Light-screen, Haze, Swift, Sky-attack, Rest, Substitute, Snore, Curse, Protect, Foresight, Giga-drain, Endure

Evolution Chart:

Rowlet(#722)

(Lvl 17)

Dartrix(#723)

(Lvl 34)

Decidueye(#724)

Dartrix (#723)

type(s): Grass,flying

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 16.0kg

Abilities

overgrow

long-reach

Regularly basks in sunlight to gather power-presumably due to the frigid climate. Nonetheless, the edges of the blade quills set into its wings are keen as ever. A bit of a dandy, it spends its free time preening its wings. Its preoccupation with any dirt on its plumage can leave it unable to battle. This narcissistic Pokémon is a clean freak. If you don't groom it diligently, it will stop listening to you. It throws sharp feathers called blade quills at enemies or prey. It seldom misses.

Stats:

Weak To:

electric

fire

ice

Hp	78
Attack	75
Defense	75
Special-attack	70
Special-defense	70
Speed	52

Strong Against:

fighting

ground

water

Can learn:

Swords-dance, Gust, Fury-attack, Tackle, Take-down, Growl, Peck, Razor-leaf, Solar-beam, Toxic, Night-shade, Double-team, Confuse-ray, Light-screen, Haze, Swift, Sky-attack, Rest, Substitute, Snore, Protect, Foresight, Giga-drain, Endure

Evolution Chart:

Rowlet(#722)

(Lvl 17)

Dartrix(#723)

(Lvl 34)

Decidueye(#724)

Decidueye (#724)

type(s): Grass,ghost

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 36.6kg

Abilities

overgrow

long-reach

It nocks its arrow quills and shoots them at opponents. When it simply can't afford to miss, it tugs the vine on its head to improve its focus. In a tenth of a second, it can nock and fire an arrow quill, piercing an opponent's weak point before they notice what's happening. Although basically cool and cautious, when it's caught by surprise, it's seized by panic. Decidueye can nock and fire an arrow at an enemy in a tenth of a second, so its battles are decided in the blink of an eye.

Stats:

Weak To:

bug
dark
fire
flying
ice

Hp	78
Attack	107
Defense	75
Special-attack	100
Special-defense	100
Speed	70

Strong Against:

ground
psychic
rock
water

Can learn:

Swords-dance, Fury-attack, Tackle, Take-down, Growl, Hyper-beam, Peck, Low-kick, Razor-leaf, Solar-beam, Toxic, Night-shade, Double-team, Confuse-ray, Light-screen, Haze, Swift, Sky-attack, Rest, Substitute, Snore, Curse, Reversal, Spite, Protect

Evolution Chart:

Rowlet(#722)

(Lvl 17)

Dartrix(#723)

(Lvl 34)

Decidueye(#724)

Litten (#725)

type(s): Fire

habitat: Unknown

Can Be Found In:

- Alola route 1 west
- Iki town area

Height: 1.31ft

Weight: 4.3kg

Abilities

blaze

intimidate

Trying to pet Litten before it trusts you will result in a nasty scratch from its sharp claws. Be careful. Its coat regrows twice a year. When the time comes, Litten sets its own body on fire and burns away the old fur. It spends even the smallest amount of downtime grooming its fur with its tongue. Loose fur gathers in its stomach and serves as fuel for fiery moves. It doesn't allow its emotions to be easily seen. Earning its trust takes time. It prefers solitude.

Stats:

Weak To:

ground
rock
water

Hp	45
Attack	65
Defense	40
Special-attack	60
Special-defense	40
Speed	70

Strong Against:

bug
grass
ice
steel

Can learn:

Pay-day, Scratch, Swords-dance, Double-kick, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Growl, Roar, Ember, Flamethrower, Fire-spin, Toxic, Double-team, Lick, Fire-blast, Leech-life, Fury-swipes, Rest, Substitute, Snore, Protect

Evolution Chart:

Litten(#725)

(Lvl 17)

Torracat(#726)

(Lvl 34)

Incineroar(#727)

Torracat (#726)

type(s): Fire

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 25.0kg

Abilities

blaze

intimidate

It boasts powerful front legs. With a single punch, it can bend an iron bar right over. When its mane is standing on end, you can tell it's feeling good. When it isn't feeling well, its fur will lie down flat. At its throat, it bears a bell of fire. The bell rings brightly whenever this Pokémon spits fire. It can act spoiled if it grows close to its Trainer. A powerful Pokémon, its sharp claws can leave its Trainer's whole body covered in scratches.

Stats:

Weak To:

ground

rock

water

Hp	65
Attack	85
Defense	50
Special-attack	80
Special-defense	50
Speed	90

Strong Against:

bug

grass

ice

steel

Can learn:

Pay-day, Scratch, Swords-dance, Double-kick, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Growl, Roar, Ember, Flamethrower, Fire-spin, Toxic, Double-team, Lick, Fire-blast, Leech-life, Fury-swipes, Rest, Substitute, Snore, Protect

Evolution Chart:

Litten(#725)

(Lvl 17)

Torracat(#726)

(Lvl 34)

Incineroar(#727)

Incineroar (#727)

type(s): Fire,dark

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 83.0kg

Abilities

blaze

intimidate

It excels at violent, no-holds-barred battles. The temperature of the flames that issue from its navel exceeds 3,600 degrees Fahrenheit. After hurling ferocious punches and flinging furious kicks, it finishes opponents off by spewing fire from around its navel. Incineroar's rough and aggressive behavior is its most notable trait, but the way it helps out small Pokémon shows that it has a kind side as well.

Stats:

Weak To:

fairy
fighting
ground
rock
water

95	Hp
115	Attack
90	Defense
80	Special-attack
90	Special-defense
60	Speed

Strong Against:

ghost
grass
ice
psychic
steel

Can learn:

Mega-punch, Pay-day, Fire-punch, Thunder-punch, Scratch, Swords-dance, Bind, Double-kick, Mega-kick, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Growl, Roar, Ember, Flamethrower, Hyper-beam, Low-kick, Fire-spin, Earthquake, Toxic

Evolution Chart:

Litten(#725)

(Lvl 17)

Torracat(#726)

(Lvl 34)

Incineroar(#727)

Popplio (#728)

type(s): Water

habitat: Unknown

Can Be Found In:
- Alola route 1 west
- Iki town area

Height: 1.31ft

Weight: 7.5kg

Abilities

torrent

liquid-voice

It creates special bouncy balloons to send at its opponents. When the balloons pop, the sheer force of their bursting is what deals damage. Popplio gets on top of its bouncy water balloons to jump higher. It's quite the acrobatic fighter! If Popplio want to create big, powerful balloons, they must be persistent. It takes daily practice for these Pokémon to develop their skills. This Pokémon can control water bubbles. It practices diligently so it can learn to make big bubbles.

Stats:

Weak To:

electric

grass

Hp	50
Attack	54
Defense	54
Special-attack	66
Special-defense	56
Speed	40

Strong Against:

fire

ground

rock

Can learn:

Pound, Double-slap, Growl, Sing, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Toxic, Double-team, Waterfall, Swift, Amnesia, Rest, Substitute, Snore, Protect, Perish-song, Icy-wind, Endure, Charm, Swagger, Attract, Sleep-talk

Evolution Chart:

Popplio(#728)

(Lvl 17)

Brionne(#729)

(Lvl 34)

Primarina(#730)

Brionne (#729)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 17.5kg

Abilities

torrent

liquid-voice

A skillful dancer, it creates a sequence of water balloons as it dances, and briskly bombards its enemies. It attacks by smacking its enemies with the exploding water balloons that it creates. It cares deeply for its companions. When its Trainer is feeling down, it performs a cheery dance to try and help. On nights when the sea is calm, Brionne dance with one another to the singing of the Primarina that's leading them.

Stats:

Weak To:

electric

grass

Hp	60
Attack	69
Defense	69
Special-attack	91
Special-defense	81
Speed	50

Strong Against:

fire

ground

rock

Can learn:

Pound, Double-slap, Body-slam, Growl, Sing, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Toxic, Double-team, Waterfall, Swift, Amnesia, Rest, Substitute, Snore, Protect, Perish-song, Icy-wind, Endure, Charm, Swagger, Attract

Evolution Chart:

Popplio(#728)

(Lvl 17)

Brionne(#729)

(Lvl 34)

Primarina(#730)

Primarina (#730)

type(s): Water,fairy

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 44.0kg

Abilities

torrent

liquid-voice

Also known as a songstress, it has a fantastical look on moonlit nights when it leads its colony in song. For Primarina, every battle's a stage. Its singing and the dancing of its balloons will mesmerize the audience. To Primarina, every battle is a stage. It takes down its prey with beautiful singing and dancing. It controls its water balloons with song. The melody is learned from others of its kind and is passed down from one generation to the next.

Stats:

Weak To:

electric
grass
poison
steel

Hp	80
Attack	74
Defense	74
Special-attack	126
Special-defense	116
Speed	60

Strong Against:

dark
dragon
fighting
fire
ground
rock

Can learn:

Pound, Double-slap, Body-slam, Growl, Sing, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Toxic, Psychic, Double-team, Light-screen, Haze, Reflect, Waterfall, Swift, Amnesia, Rest, Substitute, Snore, Protect, Perish-song

Evolution Chart:

Popplio(#728)

(Lvl 17)

Brionne(#729)

(Lvl 34)

Primarina(#730)

Pikipek (#731)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:
- Alola route 1 east
- Alola route 1 south
- Alola route 1 west
- Alola route 4 area

Height: 0.98ft

Weight: 1.2kg

Abilities

keen-eye

skill-link

It pecks at trees with its hard beak. You can get some idea of its mood or condition from the rhythm of its pecking. It can peck at a rate of 16 times a second to drill holes in trees. It uses the holes for food storage and for nesting. This Pokémon feeds on berries, whose leftover seeds become the ammunition for the attacks it fires off from its mouth.

Stats:

Weak To:

electric

ice

rock

Hp	35
Attack	75
Defense	30
Special-attack	30
Special-defense	30
Speed	65

Strong Against:

bug

grass

Can learn:

Swords-dance, Fly, Fury-attack, Take-down, Growl, Supersonic, Peck, Drill-peck, Toxic, Screech, Double-team, Mirror-move, Sky-attack, Rest, Substitute, Thief, Snore, Protect, Endure, Swagger, Steel-wing, Attract, Sleep-talk, Return, Frustration

Evolution Chart:

Pikipek(#731)

(Lvl 14)

Trumbeak(#732)

(Lvl 28)

Toucannon(#733)

Trumbeak (#732)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:
- Alola route 8 main
- Alola route 11 area
- Lush jungle north
- Lush jungle south

Height: 1.97ft
Weight: 14.8kg

Abilities
keen-eye
skill-link

It eats berries and stores their seeds in its beak. When it encounters enemies or prey, it fires off all the seeds in a burst. From its mouth, it fires the seeds of berries it has eaten. The scattered seeds give rise to new plants. By bending its beak, it can produce a variety of calls and brand itself a noisy nuisance for its neighbors.

Stats:

Weak To:
electric
ice
rock

Hp	55
Attack	85
Defense	50
Special-attack	40
Special-defense	50
Speed	75

Strong Against:
bug
grass

Can learn:

Swords-dance, Fly, Fury-attack, Take-down, Growl, Supersonic, Peck, Drill-peck, Toxic, Screech, Double-team, Swift, Sky-attack, Rest, Substitute, Thief, Snore, Protect, Endure, Swagger, Steel-wing, Attract, Sleep-talk, Return, Frustration

Evolution Chart:

Pikipek(#731)

(Lvl 14)

Trumbeak(#732)

(Lvl 28)

Toucannon(#733)

Toucannon (#733)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:
- Alola route 11 area
- Poni grove area
- Poni plains center
- Poni plains east

Height: 3.61ft
Weight: 26.0kg

Abilities
- keen-eye
- skill-link

When it battles, its beak heats up. The temperature can easily exceed 212 degrees Fahrenheit, causing severe burns when it hits. Known for forming harmonious couples, this Pokémon is brought to wedding ceremonies as a good luck charm. Within its beak, its internal gas ignites, explosively launching seeds with enough power to pulverize boulders.

Stats:

Weak To:
- electric
- ice
- rock

Hp	80
Attack	120
Defense	75
Special-attack	75
Special-defense	75
Speed	60

Strong Against:
- bug
- grass

Can learn:

Swords-dance, Fly, Fury-attack, Take-down, Growl, Supersonic, Hyper-beam, Peck, Drill-peck, Toxic, Screech, Double-team, Swift, Sky-attack, Rest, Substitute, Thief, Snore, Protect, Scary-face, Endure, Swagger, Steel-wing, Attract, Sleep-talk

Evolution Chart:

Pikipek(#731)

(Lvl 14)

Trumbeak(#732)

(Lvl 28)

Toucannon(#733)

Yungoos (#734)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Alola route 1 east
- Alola route 1 hauoli
- Alola route 1 south
- Alola route 1 west

Height: 1.31ft
Weight: 6.0kg

Abilities
- stakeout
- strong-jaw

Its stomach takes up most of its long torso. It's a big eater, so the amount Trainers have to spend on its food is no laughing matter. With its sharp fangs, it will bite anything. It did not originally live in Alola but was imported from another region. Although it will eat anything, it prefers fresh living things, so it marches down streets in search of prey.

Stats:

Weak To:
fighting

Hp	48
Attack	70
Defense	30
Special-attack	30
Special-defense	30
Speed	45

Strong Against:

Can learn:

Sand-attack, Tackle, Take-down, Thrash, Double-edge, Leer, Bite, Earthquake, Dig, Toxic, Double-team, Bide, Rest, Hyper-fang, Super-fang, Substitute, Thief, Snore, Reversal, Protect, Scary-face, Mud-slap, Sandstorm, Endure, Swagger, Attract

Evolution Chart:

Yungoos(#734)

(Lvl 20)

Gumshoos(#735)

Gumshoos (#735)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Alola route 8 main
- Alola route 10 area
- Alola route 11 area
- Alola route 14 area

Height: 2.3ft

Weight: 14.2kg

Abilities

stakeout

strong-jaw

Although it wasn't originally found in Alola, this Pokémon was brought over a long time ago when there was a huge Rattata outbreak. It adores having Rattata and Raticate for dinner, but as it's diurnal, it never encounters them. This Pokémon boasts incredible patience. Patient by nature, this Pokémon loses control of itself and pounces when it spots its favorite meal-Rattata!

Stats:

Weak To:

fighting

88	Hp
110	Attack
60	Defense
55	Special-attack
60	Special-defense
45	Speed

Strong Against:

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Sand-attack, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Hyper-beam, Earthquake, Dig, Toxic, Double-team, Bide, Rest, Hyper-fang, Super-fang, Substitute, Thief, Snore, Curse, Reversal

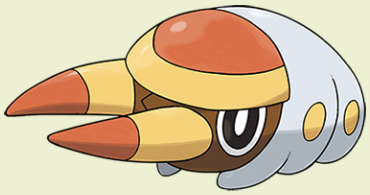
Evolution Chart:

Yungoos(#734)

(Lvl 20)

Gumshoos(#735)

Grubbin (#736)



type(s): Bug

habitat: Unknown

Can Be Found In:
- Alola route 1 east
- Alola route 1 west
- Alola route 4 area
- Alola route 5 area

Height: 1.31ft

Weight: 4.4kg

Abilities

swarm

It uses its big jaws to dig nests into the forest floor, and it loves to feed on sweet tree sap. If you find its nest, you shouldn't stick your hand inside. You'll get bitten by an irritated Grubbin. Its natural enemies, like Rookidee, may flee rather than risk getting caught in its large mandibles that can snap thick tree branches. They often gather near places frequented by electric Pokémon in order to avoid being attacked by bird Pokémon.

Stats:

Weak To:
- fire
- flying
- rock

Hp	47
Attack	62
Defense	45
Special-attack	55
Special-defense	45
Speed	46

Strong Against:
- dark
- grass
- psychic

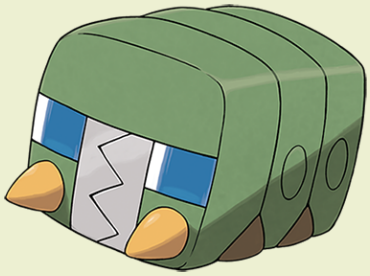
Can learn:

Vice-grip, Take-down, Bite, String-shot, Thunderbolt, Thunder-wave, Dig, Toxic, Screech, Double-team, Harden, Light-screen, Rest, Substitute, Snore, Protect, Mud-slap, Endure, Swagger, Spark, Attract, Sleep-talk, Return, Frustration, Baton-pass

Evolution Chart:

Grubbin(#736) → (Lvl 20) → Charjabug(#737) → Vikavolt(#738)

Charjabug (#737)



type(s): Bug,electric

habitat: Unknown

Can Be Found In:

- Blush mountain area

Height: 1.64ft

Weight: 10.5kg

Abilities

battery

From the food it digests, it generates electricity, and it stores this energy in its electric sac. It buries itself in fallen leaves and barely moves, munching away on humus. If you accidentally step on one, you'll get a shock! Its body is capable of storing electricity. On camping trips, people are grateful to have one around. Its digestive processes convert the leaves it eats into electricity. An electric sac in its belly stores the electricity for later use.

Stats:

Weak To:

fire
ground
rock

Hp	57
Attack	82
Defense	95
Special-attack	55
Special-defense	75
Speed	36

Strong Against:

dark
grass
psychic
water

Can learn:

Vice-grip, Take-down, Bite, String-shot, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Screech, Double-team, Harden, Light-screen, Rest, Substitute, Snore, Protect, Mud-slap, Endure, Swagger, Spark, Attract, Sleep-talk, Return, Frustration

Evolution Chart:

Grubbin(#736)

(Lvl 20)

Charjabug(#737)

Vikavolt(#738)

Vikavolt (#738)

type(s): Bug,electric

habitat: Unknown

Can Be Found In:
- Blush mountain area
- Heahea beach area

Height: 4.92ft

Weight: 45.0kg

Abilities

levitate

It builds up electricity in its abdomen, focuses it through its jaws, and then fires the electricity off in concentrated beams. Vikavolt flusters opponents with acrobatic flying maneuvers. This creates an opening for it to deliver an electric beam attack. It has an organ that generates electricity in its abdomen. It concentrates energy in its strong jaws and fires off powerful jolts of electricity.

Stats:

Weak To:
- fire
- ground
- rock

Hp	77
Attack	70
Defense	90
Special-attack	145
Special-defense	75
Speed	43

Strong Against:
- dark
- grass
- psychic
- water

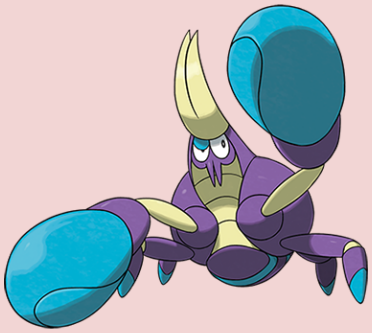
Can learn:

Vice-grip, Guillotine, Fly, Take-down, Bite, Hyper-beam, Solar-beam, String-shot, Thunderbolt, Thunder-wave, Thunder, Dig, Toxic, Agility, Screech, Double-team, Harden, Light-screen, Swift, Rest, Substitute, Snore, Protect, Mud-slap, Zap-cannon

Evolution Chart:

Grubbin(#736) → (Lvl 20) → Charjabug(#737) → Vikavolt(#738)

Crabrawler (#739)



type(s): Fighting

habitat: Unknown

Can Be Found In:
- Alola route 2 south
- Alola route 3 south
- Alola route 4 area
- Alola route 5 area

Height: 1.97ft
Weight: 7.0kg

Abilities

hyper-cutter
iron-fist

While guarding its weak points with its pincers, it looks for an opening and unleashes punches. When it loses, it foams at the mouth and faints. Crabrawler has been known to mistake Exeggutor for a coconut tree and climb it. The enraged Exeggutor shakes it off and stomps it. It punches so much, its pincers often come off from overuse, but they grow back quickly. What little meat they contain is rich and delicious.

Stats:

Weak To:
fairy
flying
psychic

Hp	47
Attack	82
Defense	57
Special-attack	42
Special-defense	47
Speed	63

Strong Against:
dark
ice
normal
rock
steel

Can learn:

Ice-punch, Thunder-punch, Slam, Body-slam, Take-down, Leer, Bubble-beam, Earthquake, Dig, Toxic, Double-team, Swift, Amnesia, Bubble, Dizzy-punch, Crabhammer, Rest, Rock-slide, Substitute, Thief, Snore, Reversal, Protect, Mud-slap, Endure, Swagger

Evolution Chart:

Crabrawler(#739)

Crabominable(#740)

Crabominable (#740)

type(s): Fighting,ice

habitat: Unknown

Can Be Found In:

Height: 5.58ft

Weight: 180.0kg

Abilities

hyper-cutter

iron-fist

Before it stops to think, it just starts pummeling. There are records of its turning back avalanches with a flurry of punches. It stores coldness in its pincers and pummels its foes. It can even smash thick walls of ice to bits! It aimed for the top but got lost and ended up on a snowy mountain. Being forced to endure the cold, this Pokémon evolved and grew fur.

Stats:

Weak To:

fairy

fire

psychic

Hp	97
Attack	132
Defense	77
Special-attack	62
Special-defense	67
Speed	43

Strong Against:

dark

dragon

grass

ground

normal

Can learn:

Ice-punch, Thunder-punch, Slam, Body-slam, Take-down, Leer, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Earthquake, Dig, Toxic, Double-team, Swift, Amnesia, Bubble, Dizzy-punch, Rest, Rock-slide, Substitute, Thief, Snore, Reversal, Protect

Evolution Chart:

Crabrawler(#739)

Crabominable(#740)

Oricorio-baile (#741)

type(s): Fire,flying

habitat: Unknown

Can Be Found In:

- Ulaula meadow area

Height: 1.97ft

Weight: 3.4kg

Abilities

dancer

It wins the hearts of its enemies with its passionate dancing and then uses the opening it creates to burn them up with blazing flames. This Oricorio has drunk red nectar. If its Trainer gives the wrong order, this passionate Pokémon becomes fiercely angry. This Oricorio has sipped red nectar. Its passionate dance moves cause its enemies to combust in both body and mind.

Stats:

Weak To:

electric
ground
rock
water

Hp	75
Attack	70
Defense	70
Special-attack	98
Special-defense	70
Speed	93

Strong Against:

bug
fighting
grass
steel

Can learn:

Pound, Double-slap, Swords-dance, Fly, Take-down, Growl, Peck, Toxic, Agility, Double-team, Mirror-move, Swift, Sky-attack, Rest, Substitute, Snore, Reversal, Protect, Icy-wind, Sandstorm, Endure, Charm, Swagger, Steel-wing, Attract, Sleep-talk

Evolution Chart:

Cutiefly (#742)

type(s): Bug,fairy

habitat: Unknown

Can Be Found In:
- Alola route 2 north
- Alola route 3 north
- Alola route 3 south
- Melemele meadow area

Height: 0.33ft

Weight: 0.2kg

Abilities

honey-gather
shield-dust

Cutiefly can pick up the auras of living things. It skillfully reads those auras to predict its foes' movements and make fools of them. Nectar and pollen are its favorite fare. You can find Cutiefly hovering around Gossifleur, trying to get some of Gossifleur's pollen. Nectar and pollen are its favorite fare. In fields of flowers, it gets into skirmishes with Butterfree over food. Myriads of Cutiefly flutter above the heads of people who have auras resembling those of flowers.

Stats:

Weak To:
- fire
- flying
- poison
- rock
- steel

Hp	40
Attack	45
Defense	40
Special-attack	55
Special-defense	40
Speed	84

Strong Against:
- dark
- dragon
- fighting
- grass
- psychic

Can learn:

Absorb, Stun-spore, Toxic, Psychic, Double-team, Light-screen, Reflect, Swift, Dream-eater, Leech-life, Rest, Substitute, Thief, Snore, Protect, Endure, Charm, Swagger, Attract, Sleep-talk, Return, Frustration, Safeguard, Baton-pass, Sweet-scent

Evolution Chart:

Cutiefly(#742)

(Lvl 25)

Ribombee(#743)

Ribombee (#743)

type(s): Bug,fairy

habitat: Unknown

Can Be Found In:
- Heahea beach area
- Poni meadow area
- Ulaula meadow area

Height: 0.66ft

Weight: 0.5kg

Abilities

honey-gather
shield-dust

It makes pollen puffs from pollen and nectar. The puffs' effects depend on the type of ingredients and how much of each one is used. Some of Ribombee's pollen puffs are highly nutritious. They are sometimes sold as supplements. Rain makes pollen damp, so Ribombee hates rain. When it sees ominous clouds, it finds a hollow in a tree, where it waits stock-still. It rolls up pollen into puffs. It makes many different varieties, some used as food and others used in battle.

Stats:

Weak To:

fire
flying
poison
rock
steel

Hp	60
Attack	55
Defense	60
Special-attack	95
Special-defense	70
Speed	124

Strong Against:

dark
dragon
fighting
grass
psychic

Can learn:

Take-down, Hyper-beam, Absorb, Solar-beam, Stun-spore, Toxic, Psychic, Agility, Double-team, Light-screen, Reflect, Swift, Dream-eater, Leech-life, Rest, Substitute, Thief, Snore, Protect, Endure, Charm, Swagger, Attract, Sleep-talk, Return

Evolution Chart:

Cutiefly(#742)

(Lvl 25)

Ribombee(#743)

Rockruff (#744)

type(s): Rock

habitat: Unknown

Can Be Found In:
- Alola route 1 south
- Ten carat hill farthest

Height: 1.64ft

Weight: 9.2kg

Abilities

keen-eye
vital-spirit

As they develop, their disposition grows more violent and aggressive. Many Trainers find them too much to handle and abandon them. This Pokémon can bond very strongly with its Trainer, but it also has a habit of biting. Raising a Rockruff for a long time can be challenging. This Pokémon has lived with people since times long ago. It can sense when its Trainer is in the dumps and will stick close by its Trainer's side.

Stats:

Weak To:
- fighting
- grass
- ground
- steel
- water

Hp	45
Attack	65
Defense	40
Special-attack	30
Special-defense	40
Speed	60

Strong Against:
- bug
- fire
- flying
- ice

Can learn:

Swords-dance, Sand-attack, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Rock-throw, Dig, Toxic, Double-team, Rest, Rock-slide, Substitute, Snore, Protect, Scary-face, Mud-slap, Sandstorm, Endure, Charm, Swagger, Attract

Evolution Chart:

Rockruff(#744)

(Lvl 25)

Lycanroc-midday (#745)

type(s): Rock

habitat: Unknown

Can Be Found In:

- Vast poni canyon

Height: 2.62ft

Weight: 25.0kg

Abilities

keen-eye

sand-rush

With swift movements, this Pokémon gradually backs its prey into a corner. Lycanroc's fangs are always aimed toward opponents' weak spots. When properly raised from a young age, it will become a trustworthy partner that will absolutely never betray its Trainer. The rocks in its mane are sharper than a knife. Fragments that break off are treasured as good luck charms. Its quick movements confuse its enemies. Well equipped with claws and fangs, it also uses the sharp rocks in its mane as weapons.

Stats:

Weak To:

fighting
grass
ground
steel
water

Hp	75
Attack	115
Defense	65
Special-attack	55
Special-defense	65
Speed	112

Strong Against:

bug
fire
flying
ice

Can learn:

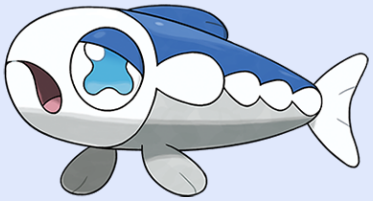
Swords-dance, Sand-attack, Tackle, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Rock-throw, Dig, Toxic, Agility, Quick-attack, Double-team, Swift, Rest, Rock-slide, Substitute, Snore, Protect, Scary-face, Mud-slap, Sandstorm, Endure, Charm

Evolution Chart:

Rockruff(#744)

(Lvl 25)

Wishiwashi-solo (#746)



type(s): Water

habitat: Unknown

Can Be Found In:
- Alola route 7 area
- Alola route 8 main
- Alola route 9 main
- Alola route 13 area

Height: 0.66ft

Weight: 0.3kg

Abilities

schooling

Individually, they're incredibly weak. It's by gathering up into schools that they're able to confront opponents. It's awfully weak and notably tasty, so everyone is always out to get it. As it happens, anyone trying to bully it receives a painful lesson. They're weak, so they move in schools. However, they can also often be seen all alone, having strayed from the school. When it's in a jam, its shining eyes attract others of its kind. The light from its eyes is visible almost 25 miles away.

Stats:

Hp	45
Attack	20
Defense	20
Special-attack	25
Special-defense	25
Speed	40

Weak To:

electric
grass

Strong Against:

fire
ground
rock

Can learn:

Take-down, Double-edge, Growl, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Earthquake, Toxic, Double-team, Waterfall, Rest, Substitute, Snore, Protect, Feint-attack, Endure, Swagger, Attract, Sleep-talk, Return, Frustration, Iron-tail

Evolution Chart:

Mareanie (#747)

type(s): Poison,water

habitat: Unknown

Can Be Found In:
- Alola route 9 main
- Hauoli city beachfront
- Melemele sea area

Height: 1.31ft

Weight: 8.0kg

Abilities

merciless

limber

It plunges the poison spike on its head into its prey. When the prey has weakened, Mareanie deals the finishing blow with its 10 tentacles. Aside from its head, its body parts regenerate quickly if they're cut off. After a good night's sleep, Mareanie is back to normal. They eat Corsola branches, so Mareanie are hated by craftsmen who work with Corsola branches that have naturally fallen off.

Stats:

Weak To:

electric

psychic

Hp	50
Attack	53
Defense	62
Special-attack	43
Special-defense	52
Speed	45

Strong Against:

fairy

fire

rock

Can learn:

Poison-sting, Pin-missile, Bite, Hydro-pump, Surf, Ice-beam, Blizzard, Peck, Toxic, Double-team, Recover, Haze, Spike-cannon, Rest, Substitute, Snore, Spite, Protect, Sludge-bomb, Icy-wind, Endure, Swagger, Attract, Sleep-talk, Return, Frustration

Evolution Chart:

Mareanie(#747)

(Lvl 38)

Toxapex(#748)

Toxapex (#748)

type(s): Poison,water

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 14.5kg

Abilities

merciless

limber

Those attacked by Toxapex's poison will suffer intense pain for three days and three nights. Post-recovery, there will be some aftereffects. To survive in the cold waters of Galar, this Pokémon forms a dome with its legs, enclosing its body so it can capture its own body heat. To attack, this Pokémon sends toxic spikes flying at its enemies. Ones that come close get mown down by the claws on its feet.

Stats:

Weak To:

electric

psychic

Hp	50
Attack	63
Defense	152
Special-attack	53
Special-defense	142
Speed	35

Strong Against:

fairy

fire

rock

Can learn:

Body-slam, Poison-sting, Pin-missile, Bite, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Peck, Toxic, Double-team, Recover, Light-screen, Haze, Spike-cannon, Rest, Substitute, Snore, Spite, Protect, Scary-face, Sludge-bomb, Icy-wind, Endure

Evolution Chart:

Mareanie(#747)

(Lvl 38)

Toxapex(#748)

Mudbray (#749)

type(s): Ground

habitat: Unknown

Can Be Found In:

- Alola route 4 area
- Alola route 6 north
- Alola route 12 area
- Blush mountain area

Height: 3.28ft

Weight: 110.0kg

Abilities

own-tempo

stamina

It loves playing in the mud. If it isn't showered with mud on a daily basis, it gets stressed out and stops listening to its Trainer. It has a stubborn, individualistic disposition. Eating dirt, making mud, and playing in the mire all form part of its daily routine. The mud stuck to Mudbray's hooves enhances its grip and its powerful running gait. It eats dirt to create mud and smears this mud all over its feet, giving them the grip needed to walk on rough terrain without slipping.

Stats:

Weak To:

grass
ice
water

Hp	70
Attack	100
Defense	70
Special-attack	45
Special-defense	55
Speed	45

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Stomp, Double-kick, Mega-kick, Body-slam, Take-down, Double-edge, Roar, Low-kick, Counter, Strength, Earthquake, Fissure, Toxic, Double-team, Bide, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Mud-slap, Sandstorm, Endure, Swagger, Attract

Evolution Chart:

Mudbray(#749)

(Lvl 30)

Mudsdale(#750)

Mudsdale (#750)

type(s): Ground

habitat: Unknown

Can Be Found In:

- Alola route 12 area
- Blush mountain area
- Poni plains west

Height: 8.2ft

Weight: 920.0kg

Abilities

own-tempo

stamina

Mud that hardens around a Mudsdale's legs sets harder than stone. It's so hard that it allows this Pokémon to scrap a truck with a single kick. It remains calm and unmoving no matter the situation. It mixes dirt with the saliva in its mouth to make a special kind of mud. It spits a mud that provides resistance to both wind and rain, so the walls of old houses were often coated with it. It can trudge mountain roads without rest for three days and three nights, all the while dragging a 10-ton load.

Stats:

Weak To:

grass
ice
water

Hp	100
Attack	125
Defense	100
Special-attack	55
Special-defense	85
Speed	35

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Stomp, Double-kick, Mega-kick, Body-slam, Take-down, Double-edge, Roar, Hyper-beam, Low-kick, Counter, Strength, Earthquake, Toxic, Double-team, Bide, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Scary-face, Mud-slap, Sandstorm, Endure

Evolution Chart:

Mudbray(#749)

(Lvl 30)

Mudsdale(#750)

Dewpider (#751)

type(s): Water,bug

habitat: Unknown

Can Be Found In:
- Brooklet hill north
- Brooklet hill south

Height: 0.98ft

Weight: 4.0kg

Abilities

water-bubble

water-absorb

It can only breathe oxygen that has dissolved in water, so it wears a water bubble on its head when it walks around on land. Dewpider normally lives underwater. When it comes onto land in search of food, it takes water with it in the form of a bubble on its head. When two Dewpider meet, they display their water bubbles to each other. Then the one with the smaller bubble gets out of the other's way.

Stats:

Weak To:

electric

flying

Hp	38
Attack	40
Defense	52
Special-attack	40
Special-defense	72
Speed	27

Strong Against:

dark

ground

psychic

Can learn:

Headbutt, Bite, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Aurora-beam, Toxic, Double-team, Waterfall, Leech-life, Bubble, Rest, Substitute, Spider-web, Snore, Protect, Icy-wind, Giga-drain, Endure, Swagger, Attract, Sleep-talk

Evolution Chart:

Dewpider(#751)

(Lvl 22)

Araquanid(#752)

Araquanid (#752)

type(s): Water,bug

habitat: Unknown

Can Be Found In:
- Heahea beach area
- Malie garden area

Height: 5.91ft

Weight: 82.0kg

Abilities

water-bubble

water-absorb

It acts as a caretaker for Dewpider, putting them inside its bubble and letting them eat any leftover food. It usually passes its time in the water. When its belly is full, it stores its subdued prey in the water bubble on its head. It launches water bubbles with its legs, drowning prey within the bubbles. This Pokémon can then take its time to savor its meal. Despite what its appearance suggests, it cares for others. If it finds vulnerable, weak Pokémon, it protectively brings them into its water bubble.

Stats:

Weak To:

electric

flying

Hp	68
Attack	70
Defense	92
Special-attack	50
Special-defense	132
Speed	42

Strong Against:

dark

ground

psychic

Can learn:

Headbutt, Body-slam, Bite, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Bubble-beam, Hyper-beam, Toxic, Double-team, Reflect, Waterfall, Leech-life, Bubble, Rest, Substitute, Spider-web, Snore, Protect, Scary-face, Icy-wind, Giga-drain, Endure

Evolution Chart:

Dewpider(#751)

(Lvl 22)

Araquanid(#752)

Fomantis (#753)

type(s): Grass

habitat: Unknown

Can Be Found In:

- Alola route 5 area
- Lush jungle north
- Lush jungle south
- Lush jungle west

Height: 0.98ft

Weight: 1.5kg

Abilities

leaf-guard

contrary

During the day, Fomantis basks in sunlight and sleeps peacefully. It wakes and moves around at night. When the sun rises, Fomantis spreads its four leaves and bathes in the sunlight. The tip of its head has a pleasant aroma. They give off a sweet and refreshing scent. Cutiefly often gather near the tall grass where Fomantis are hiding. It loves the sunshine. When it basks in the sunlight regularly, it grows up with vivid coloration.

Stats:

Weak To:

bug
fire
flying
ice

40	Hp
55	Attack
35	Defense
50	Special-attack
35	Special-defense
35	Speed

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Take-down, Growth, Razor-leaf, Solar-beam, Toxic, Double-team, Leech-life, Rest, Slash, Substitute, Snore, Protect, Giga-drain, Endure, False-swipe, Swagger, Fury-cutter, Attract, Sleep-talk, Return, Frustration, Safeguard

Evolution Chart:

Fomantis(#753)

(Lvl 34)

Lurantis(#754)

Lurantis (#754)

type(s): Grass

habitat: Unknown

Can Be Found In:
- Heahea beach area

Height: 2.95ft
Weight: 18.5kg

Abilities

leaf-guard
contrary

As it slashes into its enemies, it looks like it's dancing. Its elegant appearance has led some to call it the most glamorous Grass Pokémon. For self-protection, it pretends to be a bug Pokémon. Both of its arms bear keen-edged petals. It fires beams from its sickle-shaped petals. These beams are powerful enough to cleave through thick metal plates. This Pokémon resembles a beautiful flower. A properly raised Lurantis will have gorgeous, brilliant colors.

Stats:

Weak To:

bug
fire
flying
ice

Hp	70
Attack	105
Defense	90
Special-attack	80
Special-defense	90
Speed	45

Strong Against:

ground
rock
water

Can learn:

Swords-dance, Take-down, Hyper-beam, Growth, Razor-leaf, Solar-beam, Toxic, Double-team, Leech-life, Rest, Slash, Substitute, Snore, Protect, Scary-face, Giga-drain, Endure, False-swipe, Swagger, Fury-cutter, Attract, Sleep-talk, Return

Evolution Chart:

Fomantis(#753)

(Lvl 34)

Lurantis(#754)

Morelull (#755)

type(s): Grass,fairy

habitat: Unknown

Can Be Found In:
- Alola route 11 area
- Brooklet hill north
- Brooklet hill south
- Lush jungle north

Height: 0.66ft

Weight: 1.5kg

Abilities

illuminate

effect-spore

It scatters its shining spores around itself. Even though they're dangerous, nighttime tours of forests where Morelull live are popular. As it drowses the day away, it nourishes itself by sucking from tree roots. It wakens at the fall of night, wandering off in search of a new tree. Pokémon living in the forest eat the delicious caps on Morelull's head. The caps regrow overnight. It scatters spores that flicker and glow. Anyone seeing these lights falls into a deep slumber.

Stats:

Weak To:

bug
fire
flying
ice
poison
steel

Hp	40
Attack	35
Defense	55
Special-attack	65
Special-defense	75
Speed	15

Strong Against:

dark
dragon
fighting
ground
rock
water

Can learn:

Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Thunder-wave, Toxic, Double-team, Confuse-ray, Light-screen, Amnesia, Dream-eater, Spore, Flash, Rest, Substitute, Snore, Protect, Sludge-bomb, Giga-drain

Evolution Chart:

Morelull(#755)

(Lvl 24)

Shiinotic(#756)

Shiinotic (#756)

type(s): Grass,fairy

habitat: Unknown

Can Be Found In:
- Alola route 11 area

Height: 3.28ft
Weight: 11.5kg

Abilities

illuminate
effect-spore

Its flickering spores lure in prey and put them to sleep. Once this Pokémon has its prey snoozing, it drains their vitality with its fingertips. It puts its prey to sleep and siphons off their vitality through the tip of its arms. If one of its kind is weakened, it helps by sending it vitality. Forests where Shiinotic live are treacherous to enter at night. People confused by its strange lights can never find their way home again.

Stats:

Weak To:

bug
fire
flying
ice
poison
steel

Hp	60
Attack	45
Defense	80
Special-attack	90
Special-defense	100
Speed	30

Strong Against:

dark
dragon
fighting
ground
rock
water

Can learn:

Hyper-beam, Absorb, Mega-drain, Solar-beam, Sleep-powder, Thunder-wave, Toxic, Double-team, Confuse-ray, Light-screen, Amnesia, Dream-eater, Spore, Flash, Rest, Substitute, Snore, Protect, Sludge-bomb, Giga-drain, Endure, Swagger, Attract

Evolution Chart:

Morelull(#755)

(Lvl 24)

Shiinotic(#756)

Salandit (#757)

type(s): Poison,fire

habitat: Unknown

Can Be Found In:
- Alola route 8 main
- Lush jungle east cave
- Wela volcano park area

Height: 1.97ft

Weight: 4.8kg

Abilities

corrosion

oblivious

The males will do whatever the females tell them. They give the females most of their food. Due to malnutrition, the males can't evolve. It burns its bodily fluids to create a poisonous gas. When its enemies become disoriented from inhaling the gas, it attacks them. This sneaky Pokémon will slink behind its prey and immobilize it with poisonous gas before the prey even realizes Salandit is there.

Stats:

Weak To:

ground
psychic
rock
water

Hp	48
Attack	44
Defense	40
Special-attack	71
Special-defense	40
Speed	77

Strong Against:

bug
fairy
grass
ice
steel

Can learn:

Double-slap, Scratch, Sand-attack, Take-down, Ember, Flamethrower, Dragon-rage, Thunder-wave, Toxic, Agility, Double-team, Smog, Fire-blast, Swift, Poison-gas, Leech-life, Rest, Substitute, Thief, Snore, Protect, Scary-face, Sludge-bomb, Mud-slap

Evolution Chart:

Salandit(#757)

(Lvl 33)

Salazzle(#758)

Salazzle (#758)

type(s): Poison,fire

habitat: Unknown

Can Be Found In:
- Heahea beach area
- Lush jungle east cave
- Wela volcano park area

Height: 3.94ft

Weight: 22.2kg

Abilities

corrosion

oblivious

It punishes Salandit that couldn't bring it food with a fierce slap of its flame-spewing palm. Salazzle lives deep in caves and forces the Salandit it has attracted with its pheromones to serve it. Only female Salazzle exist. They emit a gas laden with pheromones to captivate male Salandit. For some reason, only females have been found. It creates a reverse harem of male Salandit that it lives with. The winner of competitions between Salazzle is decided by which one has the most male Salandit with it.

Stats:

Weak To:

ground
psychic
rock
water

Hp	68
Attack	64
Defense	60
Special-attack	111
Special-defense	60
Speed	117

Strong Against:

bug
fairy
grass
ice
steel

Can learn:

Pound, Double-slap, Scratch, Body-slam, Take-down, Disable, Ember, Flamethrower, Hyper-beam, Dragon-rage, Thunder-wave, Toxic, Agility, Double-team, Smog, Fire-blast, Swift, Poison-gas, Leech-life, Rest, Substitute, Thief, Snore, Protect

Evolution Chart:

Salandit(#757)

(Lvl 33)

Salazzle(#758)

Stufful (#759)

type(s): Normal,fighting

habitat: Unknown

Can Be Found In:
- Alola route 8 main
- Akala outskirts area

Height: 1.64ft

Weight: 6.8kg

Abilities

fluffy

klutz

Stufful hates to be hugged or touched in any way. It will squirm, thrash, and resist with amazing power. Its fluffy fur is a delight to pet, but carelessly reaching out to touch this Pokémon could result in painful retaliation. A touch from anyone except a known friend sends it into a surging frenzy. It's an incredibly dangerous Pokémon. Despite its adorable appearance, when it gets angry and flails about, its arms and legs could knock a pro wrestler sprawling.

Stats:

Weak To:

fairy
flying
psychic

Hp	70
Attack	75
Defense	50
Special-attack	45
Special-defense	50
Speed	50

Strong Against:

dark
ice
rock
steel

Can learn:

Mega-punch, Ice-punch, Thunder-punch, Swords-dance, Bind, Stomp, Mega-kick, Tackle, Take-down, Thrash, Double-edge, Leer, Roar, Strength, Earthquake, Toxic, Double-team, Defense-curl, Bide, Rest, Rock-slide, Substitute, Snore, Flail, Protect

Evolution Chart:

Stufful(#759)

(Lvl 27)

Bewear(#760)

Bewear (#760)

type(s): Normal,fighting

habitat: Unknown

Can Be Found In:
- Hauoli city shopping
- Poni gauntlet area

Height: 6.89ft
Weight: 135.0kg

Abilities

fluffy
klutz

Once it accepts you as a friend, it tries to show its affection with a hug. Letting it do that is dangerous-it could easily shatter your bones. This Pokémon has the habit of hugging its companions. Many Trainers have left this world after their spines were squashed by its hug. The moves it uses to take down its prey would make a martial artist jealous. It tucks subdued prey under its arms to carry them to its nest.

Stats:

Weak To:
fairy
flying
psychic

120	Hp
125	Attack
80	Defense
55	Special-attack
60	Special-defense
60	Speed

Strong Against:
dark
ice
rock
steel

Can learn:

Mega-punch, Ice-punch, Thunder-punch, Swords-dance, Bind, Mega-kick, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Roar, Hyper-beam, Low-kick, Strength, Earthquake, Toxic, Double-team, Bide, Rest, Rock-slide, Substitute, Snore, Flail

Evolution Chart:

Stufful(#759)

(Lvl 27)

Bewear(#760)

Bounsweet (#761)

type(s): Grass

habitat: Unknown

Can Be Found In:
- Alola route 5 area
- Lush jungle west

Height: 0.98ft
Weight: 3.2kg

Abilities

leaf-guard
oblivious

Because of its sweet, delicious aroma, bird Pokémon are always after it, but it's not intelligent enough to care. It tries to resist being swallowed by a bird Pokémon by spinning the sepals on its head. It's usually a fruitless attempt. When under attack, it secretes a sweet and delicious sweat. The scent only calls more enemies to it. Although it's too sugary for human consumption, Bounsweet's sweat can be watered down into a juice with just the right amount of sweetness.

Stats:

Weak To:
- bug
- fire
- flying
- ice

Hp	42
Attack	30
Defense	38
Special-attack	30
Special-defense	38
Speed	32

Strong Against:
- ground
- rock
- water

Can learn:

Take-down, Razor-leaf, Solar-beam, Toxic, Double-team, Light-screen, Reflect, Swift, Splash, Rest, Substitute, Snore, Flail, Protect, Giga-drain, Endure, Charm, Swagger, Attract, Sleep-talk, Return, Frustration, Safeguard, Rapid-spin, Sweet-scent

Evolution Chart:

Bounsweet(#761)

(Lvl 18)

Steenee(#762)

Tsareena(#763)

Steenee (#762)

type(s): Grass

habitat: Unknown

Can Be Found In:
- Lush jungle north
- Lush jungle south
- Lush jungle west
- Seafolk village main

Height: 2.3ft
Weight: 8.2kg

Abilities

leaf-guard
oblivious

This Pokémon is always bouncing around energetically. Other Pokémon are attracted by its lively appearance and pleasant aroma. The sepals on its head developed to protect its body. These are quite hard, so even if pecked by bird Pokémon, this Pokémon is totally fine. It's protected by its hard sepals, so it plays with bird Pokémon without worry. They peck it relentlessly, but it doesn't care. Any Corvisquire that pecks at this Pokémon will be greeted with a smack from its sepals followed by a sharp kick.

Stats:

Weak To:

bug
fire
flying
ice

Hp	52
Attack	40
Defense	48
Special-attack	40
Special-defense	48
Speed	62

Strong Against:

ground
rock
water

Can learn:

Double-slap, Stomp, Take-down, Razor-leaf, Solar-beam, Toxic, Double-team, Light-screen, Reflect, Swift, Splash, Rest, Substitute, Snore, Flail, Protect, Giga-drain, Endure, Charm, Swagger, Attract, Sleep-talk, Return, Frustration, Safeguard

Evolution Chart:

Bounsweet(#761)

(Lvl 18)

Steenee(#762)

Tsareena(#763)

Tsareena (#763)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 21.4kg

Abilities

leaf-guard

queenly-majesty

A master of grand and beautiful kicks, it can knock out even kickboxing champions with a single blow. A Pokémon known for the beauty of its well-shaped legs, it sometimes appears as a mascot in advertisements for beauty salons. A kick from the hardened tips of this Pokémon's legs leaves a wound in the opponent's body and soul that will never heal. This feared Pokémon has long, slender legs and a cruel heart. It shows no mercy as it stomps on its opponents.

Stats:

Weak To:

bug

fire

flying

ice

72	Hp
120	Attack
98	Defense
50	Special-attack
98	Special-defense
72	Speed

Strong Against:

ground

rock

water

Can learn:

Double-slap, Stomp, Mega-kick, Take-down, Hyper-beam, Low-kick, Razor-leaf, Solar-beam, Toxic, Double-team, Light-screen, Reflect, Swift, High-jump-kick, Splash, Rest, Substitute, Snore, Flail, Protect, Giga-drain, Endure, Charm, Swagger, Attract

Evolution Chart:

Bounsweet(#761)

(Lvl 18)

Steenee(#762)

Tsareena(#763)

Comfey (#764)

type(s): Fairy

habitat: Unknown

Can Be Found In:
- Lush jungle north
- Lush jungle south
- Lush jungle west
- Poke pelago poni island

Height: 0.33ft

Weight: 0.3kg

Abilities

flower-veil

triage

It stretches sticky vines out from its head and picks flowers to adorn itself with. When it doesn't have any flowers, it feels uneasy. It attaches flowers to its highly nutritious vine. This revitalizes the flowers, and they give off an aromatic scent. Comfey picks flowers with its vine and decorates itself with them. For some reason, flowers won't wither once they're attached to a Comfey. Baths prepared with the flowers from its vine have a relaxing effect, so this Pokémon is a hit with many people.

Stats:

Weak To:

poison

steel

Hp	51
Attack	52
Defense	90
Special-attack	82
Special-defense	110
Speed	10

Strong Against:

dark

dragon

fighting

Can learn:

Bind, Vine-whip, Wrap, Hyper-beam, Leech-seed, Growth, Solar-beam, Petal-dance, Toxic, Double-team, Light-screen, Swift, Amnesia, Rest, Substitute, Thief, Snore, Protect, Sweet-kiss, Giga-drain, Endure, Charm, Swagger, Attract, Sleep-talk

Evolution Chart:

Comfey(#764)

Oranguru (#765)

type(s): Normal,psychic

habitat: Unknown

Can Be Found In:

- Lush jungle north
- Lush jungle south
- Lush jungle west

Height: 4.92ft

Weight: 76.0kg

Abilities

inner-focus

telepathy

With waves of its fan-made from leaves and its own fur-Oranguru skillfully gives instructions to other Pokémon. It normally spends its time meditating in the treetops. It throws Poké Balls and gives other Pokémon orders as it pleases. Oranguru don't get along with each other, so they're always engaging in battles of wits to decide which one is superior. Known for its extreme intelligence, this Pokémon will look down on inexperienced Trainers, so it's best suited to veteran Trainers.

Stats:

Weak To:

bug

dark

ghost

Hp	90
Attack	60
Defense	80
Special-attack	90
Special-defense	110
Speed	60

Strong Against:

poison

Can learn:

Mega-punch, Mega-kick, Body-slam, Take-down, Psybeam, Hyper-beam, Thunderbolt, Thunder, Earthquake, Toxic, Confusion, Psychic, Double-team, Light-screen, Reflect, Swift, Dream-eater, Rest, Rock-slide, Substitute, Snore, Spite, Protect, Scary-face

Evolution Chart:

Oranguru(#765)

Passimian (#766)

type(s): Fighting

habitat: Unknown

Can Be Found In:
- Lush jungle north
- Lush jungle south
- Lush jungle west

Height: 6.56ft

Weight: 82.8kg

Abilities

receiver

defiant

They battle with hard berries for weapons. Their techniques are passed from the boss to the group, generation upon generation. They use their saliva to stick leaves to their shoulders. You can tell what troop they belong to from the position of the leaves. They form groups of roughly 20 individuals. Their mutual bond is remarkable-they will never let down a comrade. Passimian live in groups of about 20, with each member performing an assigned role. Through cooperation, the group survives.

Stats:

Weak To:

fairy
flying
psychic

Hp	100
Attack	120
Defense	90
Special-attack	40
Special-defense	60
Speed	80

Strong Against:

dark
ice
normal
rock
steel

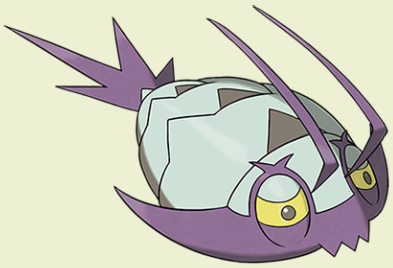
Can learn:

Mega-punch, Mega-kick, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Hyper-beam, Low-kick, Counter, Seismic-toss, Earthquake, Toxic, Quick-attack, Double-team, Focus-energy, Rest, Rock-slide, Substitute, Thief, Snore, Curse, Reversal

Evolution Chart:

Passimian(#766)

Wimpod (#767)



type(s): Bug,water

habitat: Unknown

Can Be Found In:

- Alola route 8 main
- Dividing peak tunnel
- Poni breaker coast area
- Poni wilds area

Height: 1.64ft

Weight: 12.0kg

Abilities

wimp-out

It's nature's cleaner-it eats anything and everything, including garbage and rotten things. The ground near its nest is always clean. Wimpod gather in swarms, constantly on the lookout for danger. They scatter the moment they detect an enemy's presence. Its habitat varies from beaches to seabeds. A natural scavenger, it will gleefully chow down on anything edible, no matter how rotten. An astonishingly cowardly Pokémon, Wimpod will whir its legs at high speeds to run away if anything comes near it.

Stats:

Weak To:

electric
flying

Hp	25
Attack	35
Defense	40
Special-attack	20
Special-defense	30
Speed	80

Strong Against:

dark
ground
psychic

Can learn:

Sand-attack, Surf, Toxic, Screech, Double-team, Harden, Defense-curl, Waterfall, Swift, Leech-life, Rest, Substitute, Snore, Protect, Spikes, Endure, Rollout, Swagger, Attract, Sleep-talk, Return, Frustration, Metal-claw, Hidden-power, Rain-dance

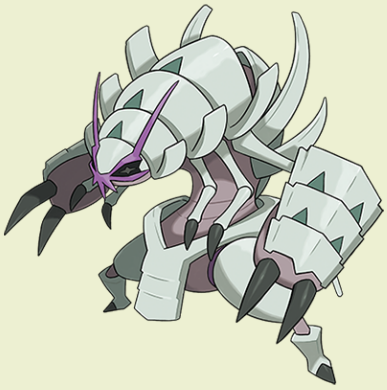
Evolution Chart:

Wimpod(#767)

(Lvl 30)

Golisopod(#768)

Golisopod (#768)



type(s): Bug,water

habitat: Unknown

Can Be Found In:

Height: 6.56ft

Weight: 108.0kg

Abilities

emergency-exit

The shell covering its body is as hard as diamond. This Pokémon will do anything it takes to win. It battles skillfully with its six arms, but spends most of its time peacefully meditating in caves deep beneath the sea. It will do anything to win, taking advantage of every opening and finishing opponents off with the small claws on its front legs. Its claws, which it can extend and retract at will, are its greatest weapons. Golisopod is sometimes accompanied by Wimpod.

Stats:

Weak To:

electric
flying

Hp	75
Attack	12
Defense	140
Special-attack	60
Special-defense	90
Speed	40

Strong Against:

dark
ground
psychic

Can learn:

Swords-dance, Sand-attack, Pin-missile, Surf, Ice-beam, Blizzard, Hyper-beam, Toxic, Screech, Double-team, Defense-curl, Waterfall, Swift, Leech-life, Rest, Rock-slide, Slash, Substitute, Snore, Spite, Protect, Sludge-bomb, Spikes, Icy-wind, Endure

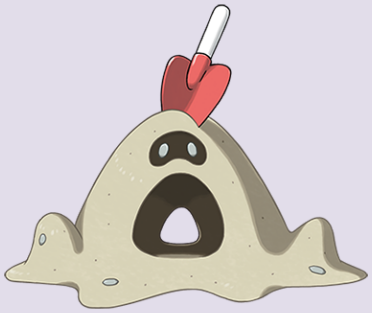
Evolution Chart:

Wimpod(#767)

(Lvl 30)

Golisopod(#768)

Sandygast (#769)



type(s): Ghost,ground

habitat: Unknown

Can Be Found In:
- Alola route 15 main
- Hano beach area

Height: 1.64ft
Weight: 70.0kg

Abilities

water-compaction
sand-veil

It takes control of anyone who puts a hand in its mouth. And so it adds to the accumulation of its sand-mound body. Born from a sand mound playfully built by a child, this Pokémon embodies the grudges of the departed. It likes the shovel on its head, so Sandygast will get serious and fight any children who come to take it back. If you build sand mounds when you're playing, destroy them before you go home, or they may get possessed and become Sandygast.

Stats:

Weak To:
- dark
- grass
- ice
- water

Hp	55
Attack	55
Defense	80
Special-attack	70
Special-defense	45
Speed	15

Strong Against:
- electric
- fire
- poison
- psychic
- rock
- steel

Can learn:

Sand-attack, Absorb, Mega-drain, Earthquake, Toxic, Psychic, Hypnosis, Night-shade, Double-team, Harden, Confuse-ray, Amnesia, Rest, Rock-slide, Substitute, Snore, Curse, Spite, Protect, Scary-face, Sludge-bomb, Mud-slap, Destiny-bond, Sandstorm

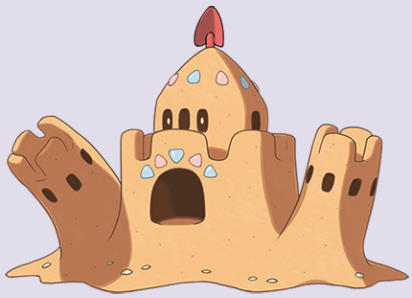
Evolution Chart:

Sandygast(#769)

(Lvl 42)

Palossand(#770)

Palossand (#770)



type(s): Ghost,ground

habitat: Unknown

Can Be Found In:

Height: 4.27ft

Weight: 250.0kg

Abilities

water-compaction

sand-veil

Once it has whipped up a sandstorm to halt its opponents in their tracks, this terrifying Pokémon snatches away their vitality. Each of its grains of sand has its own will. Palossand eats small Pokémon and siphons away their vital essence while they're still alive. Possessed people controlled by this Pokémon transformed its sand mound into a castle. As it evolved, its power to curse grew ever stronger. Buried beneath the castle are masses of dried-up bones from those whose vitality it has drained.

Stats:

Weak To:

dark
grass
ice
water

Hp	85
Attack	75
Defense	110
Special-attack	10
Special-defense	75
Speed	35

Strong Against:

electric
fire
poison
psychic
rock
steel

Can learn:

Sand-attack, Body-slam, Hyper-beam, Absorb, Mega-drain, Earthquake, Toxic, Psychic, Hypnosis, Night-shade, Double-team, Harden, Confuse-ray, Amnesia, Rest, Rock-slide, Substitute, Snore, Curse, Spite, Protect, Scary-face, Sludge-bomb, Mud-slap

Evolution Chart:

Sandygast(#769)

(Lvl 42)

Palossand(#770)

Pyukumuku (#771)

type(s): Water

habitat: Unknown

Can Be Found In:

- Alola route 7 area
- Hano beach area
- Poke pelago poni island
- Poke pelago ulaula

Height: 0.98ft

Weight: 1.2kg

Abilities

innards-out

unaware

Its entire body is covered in its own slime. If you accidentally step on one, you'll slip, and it will get mad and smack you! It lives in warm, shallow waters. If it encounters a foe, it will spit out its internal organs as a means to punch them. The tradition known as Pyukumuku chucking started from the custom of throwing Pyukumuku back into the sea after they wash onshore. These Pokémon line the beaches. The sticky mucous that covers their bodies can be used to soothe sunburned skin. How convenient!

Stats:

Weak To:

electric

grass

Hp	55
Attack	60
Defense	130
Special-attack	30
Special-defense	130
Speed	5

Strong Against:

fire

ground

rock

Can learn:

Counter, Toxic, Screech, Double-team, Recover, Harden, Light-screen, Reflect, Bide, Rest, Substitute, Curse, Spite, Protect, Endure, Swagger, Attract, Sleep-talk, Safeguard, Pain-split, Baton-pass, Rain-dance, Mirror-coat, Psych-up, Hail, Memento

Evolution Chart:

Pyukumuku(#771)

Type-null (#772)

type(s): Normal

habitat: Unknown

Can Be Found In:
- Aether paradise 2f
- Ancient poni path area

Height: 6.23ft

Weight: 120.5kg

Abilities

battle-armor

Rumor has it that the theft of top-secret research notes led to a new instance of this Pokémon being created in the Galar region. Due to the danger that this synthetic Pokémon may go on a rampage, it wears a control mask to restrain its power. There's danger of its going on a rampage, so its true power is sealed away beneath its control mask. The heavy control mask it wears suppresses its intrinsic capabilities. This Pokémon has some hidden special power.

Stats:

Weak To:

fighting

95	Hp
95	Attack
95	Defense
95	Special-attack
95	Special-defense
59	Speed

Strong Against:

Can learn:

Razor-wind, Swords-dance, Tackle, Take-down, Double-edge, Roar, Hyper-beam, Thunder-wave, Toxic, Rage, Double-team, Swift, Rest, Rock-slide, Tri-attack, Substitute, Snore, Protect, Scary-face, Icy-wind, Sandstorm, Endure, Swagger, Sleep-talk

Evolution Chart:

Type-null(#772)

Silvally(#773)

Silvally (#773)

type(s): Normal

habitat: Unknown

Can Be Found In:

Height: 7.55ft

Weight: 100.5kg

Abilities

rks-system

This is its form once it has awakened and evolved. Freed from its heavy mask, its speed is greatly increased. Through the bond it formed with its Trainer, its will was strengthened, and it was able to destroy its control mask. A solid bond of trust between this Pokémon and its Trainer awakened the strength hidden within Silvally. It can change its type at will. Although its name was Type: Null at first, the boy who evolved it into this form gave it the name by which it is now known.

Stats:

95	Hp
95	Attack
95	Defense
95	Special-attack
95	Special-defense
95	Speed

Weak To:

fighting

Strong Against:

Can learn:

Razor-wind, Swords-dance, Tackle, Take-down, Double-edge, Bite, Roar, Flamethrower, Surf, Ice-beam, Hyper-beam, Thunderbolt, Thunder-wave, Toxic, Rage, Double-team, Self-destruct, Swift, Explosion, Rest, Rock-slide, Tri-attack, Substitute, Snore

Evolution Chart:

Type-null(#772)

Silvally(#773)

Minior-red-meteor (#774)

type(s): Rock,flying

habitat: Unknown

Can Be Found In:

- Mount hokulani main
- Mount hokulani east
- Mount hokulani west

Height: 0.98ft

Weight: 40.0kg

Abilities

shields-down

Although its outer shell is uncommonly durable, the shock of falling to the ground smashes the shell to smithereens. Strong impacts can knock it out of its shell. This Pokémon was born from mutated nanoparticles. Originally making its home in the ozone layer, it hurtles to the ground when the shell enclosing its body grows too heavy.

Stats:

Weak To:

electric
ground
steel
water

Hp	60
Attack	60
Defense	100
Special-attack	60
Special-defense	100
Speed	60

Strong Against:

bug
fire

Can learn:

Tackle, Take-down, Double-edge, Hyper-beam, Solar-beam, Earthquake, Toxic, Psychic, Double-team, Confuse-ray, Defense-curl, Light-screen, Reflect, Self-destruct, Swift, Explosion, Rest, Rock-slide, Substitute, Snore, Protect, Sandstorm, Endure

Evolution Chart:

Komala (#775)

type(s): Normal

habitat: Unknown

Can Be Found In:

- Alola route 11 area

Height: 1.31ft

Weight: 19.9kg

Abilities

comatose

It remains asleep from birth to death as a result of the sedative properties of the leaves that form its diet. It is born asleep, and it dies asleep. All its movements are apparently no more than the results of it tossing and turning in its dreams. The log it holds was given to it by its parents at birth. It has also been known to cling to the arm of a friendly Trainer.

Stats:

Weak To:

fighting

Hp	65
Attack	115
Defense	65
Special-attack	75
Special-defense	95
Speed	65

Strong Against:

Can learn:

Swords-dance, Slam, Body-slam, Take-down, Thrash, Double-edge, Sing, Hyper-beam, Low-kick, Earthquake, Toxic, Double-team, Defense-curl, Rock-slide, Super-fang, Substitute, Thief, Snore, Curse, Flail, Reversal, Protect, Endure, Charm, Rollout

Evolution Chart:

Komala(#775)

Turtonator (#776)

type(s): Fire,dragon

habitat: Unknown

Can Be Found In:

- Blush mountain area

Height: 6.56ft

Weight: 212.0kg

Abilities

shell-armor

Its exploding shell poses a real danger but is sensitive to moisture. On rainy days, Turtonator takes silent refuge in caves. Explosive substances coat the shell on its back. Enemies that dare attack it will be blown away by an immense detonation. It lives in volcanoes and eats sulfur and other minerals. Materials from the food it eats form the basis of its explosive shell. It gushes fire and poisonous gases from its nostrils. Its dung is an explosive substance and can be put to various uses.

Stats:

Weak To:

fairy
ground
rock
water

Hp	60
Attack	78
Defense	135
Special-attack	91
Special-defense	85
Speed	36

Strong Against:

bug
grass
steel

Can learn:

Mega-punch, Mega-kick, Tackle, Body-slam, Roar, Ember, Flamethrower, Hyper-beam, Solar-beam, Fire-spin, Earthquake, Toxic, Double-team, Smog, Fire-blast, Explosion, Rest, Substitute, Snore, Curse, Flail, Protect, Outrage, Endure, Swagger, Attract

Evolution Chart:

Turtonator(#776)

Togedemaru (#777)

type(s): Electric,steel

habitat: Unknown

Can Be Found In:
- Blush mountain area
- Heahea beach area

Height: 0.98ft

Weight: 3.3kg

Abilities

iron-barbs
lightning-rod

When it's in trouble, it curls up into a ball, makes its fur spikes stand on end, and then discharges electricity indiscriminately. The spiny fur on its back is normally at rest. When this Pokémon becomes agitated, its fur stands on end and stabs into its attackers. Its capacity to produce electricity is somewhat limited, so it gets charged up by letting lightning strike it! The long hairs on its back act as lightning rods. The bolts of lightning it attracts are stored as energy in its electric sac.

Stats:

Weak To:

fighting
fire
ground

Hp	65
Attack	98
Defense	63
Special-attack	40
Special-defense	73
Speed	96

Strong Against:

fairy
flying
ice
rock
water

Can learn:

Tackle, Twineedle, Pin-missile, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Double-team, Defense-curl, Reflect, Swift, Rest, Super-fang, Substitute, Thief, Snore, Flail, Reversal, Protect, Endure, Rollout, Swagger

Evolution Chart:

Togedemaru(#777)

Mimikyu-disguised (#778)

type(s): Ghost,fairy

habitat: Unknown

Can Be Found In:

- Heahea beach area
- Thrifty megamart

Height: 0.66ft

Weight: 0.7kg

Abilities

disguise

Its actual appearance is unknown. A scholar who saw what was under its rag was overwhelmed by terror and died from the shock. A lonely Pokémon, it conceals its terrifying appearance beneath an old rag so it can get closer to people and other Pokémon. There was a scientist who peeked under Mimikyu's old rag in the name of research. The scientist died of a mysterious disease. It wears a rag fashioned into a Pikachu costume in an effort to look less scary. Unfortunately, the costume only makes it creepier.

Stats:

Weak To:

poison
steel

Hp	55
Attack	90
Defense	80
Special-attack	50
Special-defense	105
Speed	96

Strong Against:

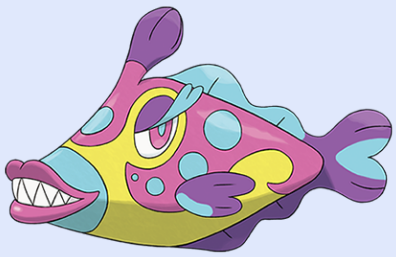
dragon
fighting
psychic

Can learn:

Scratch, Swords-dance, Take-down, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Night-shade, Mimic, Screech, Double-team, Confuse-ray, Light-screen, Dream-eater, Leech-life, Splash, Rest, Slash, Substitute, Thief, Nightmare, Snore

Evolution Chart:

Bruxish (#779)



type(s): Water,psychic

habitat: Unknown

Can Be Found In:
- Alola route 13 area
- Alola route 14 area
- Alola route 15 main
- Secluded shore area

Height: 2.95ft

Weight: 19.0kg

Abilities

dazzling

strong-jaw

When it unleashes its psychic power from the protuberance on its head, the grating sound of grinding teeth echoes through the area. It burrows beneath the sand, radiating psychic power from the protuberance on its head. It waits for prey as it surveys the area. Its skin is thick enough to fend off Mareanie's spikes. With its robust teeth, Bruxish crunches up the spikes and eats them.

Stats:

Weak To:

bug
dark
electric
ghost
grass

Hp	68
Attack	105
Defense	70
Special-attack	70
Special-defense	70
Speed	92

Strong Against:

fighting
fire
ground
poison
rock

Can learn:

Swords-dance, Take-down, Bite, Disable, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Toxic, Confusion, Psychic, Agility, Rage, Screech, Double-team, Light-screen, Reflect, Waterfall, Dream-eater, Psywave, Rest, Super-fang

Evolution Chart:

Bruxish(#779)

Drampa (#780)

type(s): Normal,dragon

habitat: Unknown

Can Be Found In:

- Mount lanakila cave

Height: 9.84ft

Weight: 185.0kg

Abilities

berserk

sap-sipper

It appears in towns and plays with the children. Drampa will protect kids when they're in danger, so their moms don't have to worry. The mountains it calls home are nearly two miles in height. On rare occasions, it descends to play with the children living in the towns below. It has a compassionate personality, but if it is angered, it completely destroys its surroundings with its intense breath.

Stats:

Hp	78
Attack	60
Defense	85
Special-attack	135
Special-defense	91
Speed	36

Weak To:

fairy

fighting

ice

Strong Against:

Can learn:

Razor-wind, Fly, Roar, Flamethrower, Mist, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Solar-beam, Dragon-rage, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Double-team, Light-screen, Fire-blast, Swift, Amnesia, Glare, Rest

Evolution Chart:

Drampa(#780)

Dhelmise (#781)

type(s): Ghost,grass

habitat: Unknown

Can Be Found In:

- Seafolk village main

Height: 12.8ft

Weight: 210.0kg

Abilities

steelworker

Swinging its massive anchor, it can KO Wailord in a single blow. What appears to be green seaweed is actually its body. The soul of seaweed adrift in the waves became reborn as this Pokémon. It maintains itself with new infusions of seabed detritus and seaweed. It wraps its prey in green seaweed and sucks away their vitality. It only likes to go after big prey like Wailord. After a piece of seaweed merged with debris from a sunken ship, it was reborn as this ghost Pokémon.

Stats:

Weak To:

- bug
- dark
- fire
- flying
- ice

Hp	70
Attack	131
Defense	100
Special-attack	86
Special-defense	90
Speed	40

Strong Against:

- ground
- psychic
- rock
- water

Can learn:

Swords-dance, Slam, Wrap, Hydro-pump, Surf, Hyper-beam, Absorb, Mega-drain, Growth, Solar-beam, Earthquake, Toxic, Double-team, Rest, Rock-slide, Substitute, Thief, Snore, Spite, Protect, Giga-drain, Endure, Swagger, Attract, Sleep-talk, Return

Evolution Chart:

Dhelmise(#781)

Jangmo-o (#782)

type(s): Dragon

habitat: Unknown

Can Be Found In:
- Vast poni canyon

Height: 1.97ft
Weight: 29.7kg

Abilities

bulletproof
soundproof

It smacks the scales on its head against rocks or against the ground to frighten its opponents. It can also contact its friends with these noises. Jangmo-o strikes its scales to communicate with others of its kind. Its scales are actually fur that's become as hard as metal. They live in mountains where no trace of humans can be detected. Jangmo-o grow little by little as they battle one another.

Stats:

Weak To:

fairy
ice

Hp	45
Attack	55
Defense	65
Special-attack	45
Special-defense	45
Speed	45

Strong Against:

Can learn:

Swords-dance, Headbutt, Tackle, Body-slam, Take-down, Leer, Roar, Low-kick, Counter, Earthquake, Toxic, Screech, Double-team, Bide, Rest, Rock-slide, Substitute, Snore, Reversal, Protect, Scary-face, Outrage, Sandstorm, Endure, False-swipe, Swagger

Evolution Chart:

Jangmo-o(#782)

(Lvl 35)

Hakamo-o(#783)

(Lvl 45)

Kommo-o(#784)

Hakamo-o (#783)

type(s): Dragon,fighting

habitat: Unknown

Can Be Found In:
- Vast poni canyon

Height: 3.94ft
Weight: 47.0kg

Abilities

bulletproof
soundproof

It makes noise by clanging its scales together. When the rhythm has reached its peak, Hakamo-o attacks. It sheds and regrows its scales on a continuous basis. The scales become harder and sharper each time they're regrown. The scaleless, scarred parts of its body are signs of its strength. It shows them off to defeated opponents. The scales it sheds can be molded and processed to make pots and pans. They conduct heat well, so they're a popular item.

Stats:

Weak To:

fairy
flying
psychic

Hp	55
Attack	75
Defense	90
Special-attack	65
Special-defense	70
Speed	65

Strong Against:

dark
normal
rock
steel

Can learn:

Mega-punch, Swords-dance, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Roar, Low-kick, Counter, Earthquake, Toxic, Screech, Double-team, Bide, Rest, Rock-slide, Substitute, Snore, Reversal, Protect, Scary-face, Outrage

Evolution Chart:

Jangmo-o(#782)

(Lvl 35)

Hakamo-o(#783)

(Lvl 45)

Kommo-o(#784)

Kommo-o (#784)

type(s): Dragon,fighting

habitat: Unknown

Can Be Found In:
- Heahea beach area
- Vast poni canyon

Height: 5.25ft
Weight: 78.2kg

Abilities
bulletproof
soundproof

When it spots enemies, it threatens them by jingling the scales on its tail. Weak opponents will crack and flee in panic. Its rigid scales function as offense and defense. In the past, its scales were processed and used to make weapons and other commodities. When it howls after finishing off its prey, the metallic sounds of its celebrating comrades can be heard from all around. It battles valiantly with its fists, which are armored in steel scales. Kommo-o specializes in uppercuts.

Stats:

Weak To:
fairy
flying
psychic

Hp	75
Attack	11
Defense	125
Special-attack	100
Special-defense	105
Speed	85

Strong Against:
dark
normal
rock
steel

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Roar, Flamethrower, Hyper-beam, Low-kick, Counter, Earthquake, Toxic, Screech, Double-team, Bide, Rest, Rock-slide

Evolution Chart:

Jangmo-o(#782)

(Lvl 35)

Hakamo-o(#783)

(Lvl 45)

Kommo-o(#784)

Tapu-koko (#785)

type(s): Electric,fairy

habitat: Unknown

Can Be Found In:

- Ruins of conflict area

Height: 5.91ft

Weight: 20.5kg

Abilities

electric-surge

telepathy

This guardian deity of Melemele is brimming with curiosity. It summons thunderclouds and stores their lightning inside its body. Although it's called a guardian deity, if a person or Pokémon puts it in a bad mood, it will become a malevolent deity and attack. It confuses its enemies by flying too quickly for the eye to follow. It has a hair-trigger temper but forgets what made it angry an instant later.

Stats:

Weak To:

ground

poison

steel

Hp	70
Attack	115
Defense	85
Special-attack	95
Special-defense	75
Speed	130

Strong Against:

dark

dragon

fighting

flying

water

Can learn:

Thunder-punch, Fly, Roar, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Quick-attack, Screech, Double-team, Withdraw, Light-screen, Reflect, Mirror-move, Swift, Sky-attack, Rest, Substitute, Thief, Snore, Protect

Evolution Chart:

Tapu-koko(#785)

Tapu-lele (#786)

type(s): Psychic,fairy

habitat: Unknown

Can Be Found In:

- Ruins of life area

Height: 3.94ft

Weight: 18.6kg

Abilities

psychic-surge

telepathy

It heals the wounds of people and Pokémon by sprinkling them with its sparkling scales. This guardian deity is worshiped on Akala. This guardian deity of Akala is guilelessly cruel. The fragrant aroma of flowers is the source of its energy. As it flutters about, it scatters its strangely glowing scales. Touching them is said to restore good health on the spot.

Stats:

Weak To:

bug

ghost

steel

Hp	70
Attack	85
Defense	75
Special-attack	130
Special-defense	115
Speed	95

Strong Against:

dragon

fighting

Can learn:

Psybeam, Hyper-beam, Thunderbolt, Thunder, Toxic, Confusion, Psychic, Double-team, Withdraw, Light-screen, Reflect, Psywave, Rest, Substitute, Thief, Snore, Protect, Endure, Charm, Swagger, Mean-look, Sleep-talk, Return, Frustration, Safeguard

Evolution Chart:

Tapu-lele(#786)

Tapu-bulu (#787)

type(s): Grass,fairy

habitat: Unknown

Can Be Found In:
- Ruins of abundance area

Height: 6.23ft

Weight: 45.5kg

Abilities

grassy-surge
telepathy

It makes ringing sounds with its tail to let others know where it is, avoiding unneeded conflicts. This guardian deity of Ula'ula controls plants. It pulls large trees up by the roots and swings them around. It causes vegetation to grow, and then it absorbs energy from the growth. The guardian deity of Ula'ula is a lazy Pokémon. It commands plants to immobilize its foes and then deals them a savage blow with its horns.

Stats:

Weak To:

bug
fire
flying
ice
poison
steel

Hp	70
Attack	130
Defense	115
Special-attack	85
Special-defense	95
Speed	75

Strong Against:

dark
dragon
fighting
ground
rock
water

Can learn:

Mega-punch, Swords-dance, Whirlwind, Horn-attack, Roar, Disable, Hyper-beam, Mega-drain, Leech-seed, Solar-beam, Toxic, Withdraw, Light-screen, Reflect, Skull-bash, Rest, Rock-slide, Substitute, Snore, Protect, Scary-face, Giga-drain, Endure

Evolution Chart:

Tapu-bulu(#787)

Tapu-fini (#788)

type(s): Water,fairy

habitat: Unknown

Can Be Found In:

- Ruins of hope area

Height: 4.27ft

Weight: 21.2kg

Abilities

misty-surge

telepathy

The dense fog it creates brings the downfall and destruction of its confused enemies. Ocean currents are the source of its energy. The guardian deity of Poni, it can control water. People say it can create pure water that will wash away any uncleanness. This guardian deity of Poni Island manipulates water. Because it lives deep within a thick fog, it came to be both feared and revered.

Stats:

Weak To:

electric
grass
poison
steel

Hp	70
Attack	75
Defense	115
Special-attack	95
Special-defense	130
Speed	85

Strong Against:

dark
dragon
fighting
fire
ground
rock

Can learn:

Ice-punch, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Toxic, Double-team, Withdraw, Light-screen, Haze, Reflect, Waterfall, Rest, Substitute, Snore, Protect, Icy-wind, Endure, Swagger, Mean-look, Sleep-talk, Return

Evolution Chart:

Tapu-fini(#788)

Cosmog (#789)

type(s): Psychic

habitat: Unknown

Can Be Found In:
- Lake of the moone area
- Lake of the sunne area

Height: 0.66ft

Weight: 0.1kg

Abilities

unaware

Even though its helpless, gaseous body can be blown away by the slightest breeze, it doesn't seem to care. Whether or not it's a Pokémon from this world is a mystery. When it's in a jam, it warps away to a safe place to hide. Its body is gaseous and frail. It slowly grows as it collects dust from the atmosphere. Cosmog is very curious but not very cautious, often placing itself in danger. If things start to look dicey, it teleports away.

Stats:

Hp	43
Attack	29
Defense	31
Special-attack	29
Special-defense	31
Speed	37

Weak To:

bug
dark
ghost

Strong Against:

fighting
poison

Can learn:

Teleport, Splash

Evolution Chart:

Cosmog(#789)

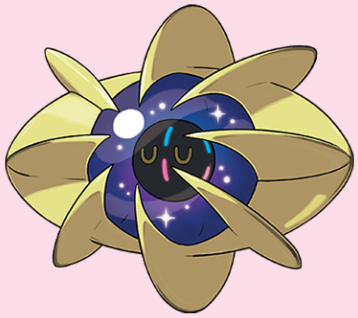
(Lvl 43)

Cosmoem(#790)

(Lvl 53)

Solgaleo(#791)

Cosmoem (#790)



type(s): Psychic

habitat: Unknown

Can Be Found In:

Height: 0.33ft

Weight: 999.9kg

Abilities

sturdy

There's something accumulating around the black core within its hard shell. People think this Pokémon may come from another world. It sucks in dust from the air at an astounding rate, frantically building up energy within its core as preparation for evolution. Motionless as if dead, its body is faintly warm to the touch. In the distant past, it was called the cocoon of the stars. The king who ruled Alola in times of antiquity called it the "cocoon of the stars" and built an altar to worship it.

Stats:

Weak To:

bug
dark
ghost

Hp	43
Attack	29
Defense	131
Special-attack	29
Special-defense	131
Speed	37

Strong Against:

fighting
poison

Can learn:

Teleport, Cosmic-power

Evolution Chart:

Cosmog(#789)

(Lvl 43)

Cosmoem(#790)

(Lvl 53)

Solgaleo(#791)

Solgaleo (#791)

type(s): Psychic,steel

habitat: Unknown

Can Be Found In:
- Altar of the sunne area
- Mahalo trail area

Height: 11.15ft
Weight: 230.0kg

Abilities

full-metal-body

Solgaleo was once known as the Beast That Devours the Sun. Energy in the form of light radiates boundlessly from it. In writings from the distant past, it's called by the name "the beast that devours the sun." When light radiates from its body, this Pokémon could almost appear to be the sun. It will dispel any darkness and light up the world. It is said to live in another world. The intense light it radiates from the surface of its body can make the darkest of nights light up like midday.

Stats:

Weak To:
- bug
- dark
- fire
- ghost
- ground

Hp	137
Attack	137
Defense	107
Special-attack	113
Special-defense	89
Speed	97

Strong Against:
- fairy
- ice
- poison
- rock

Can learn:

Body-slam, Take-down, Double-edge, Roar, Flamethrower, Hyper-beam, Solar-beam, Fire-spin, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Psychic, Agility, Teleport, Double-team, Light-screen, Reflect, Fire-blast, Swift, Rest, Rock-slide

Evolution Chart:

Cosmog(#789)

(Lvl 43)

Cosmoem(#790)

(Lvl 53)

Solgaleo(#791)

Lunala (#792)

type(s): Psychic,ghost

habitat: Unknown

Can Be Found In:
- Altar of the moone area
- Mahalo trail area

Height: 13.12ft
Weight: 120.0kg

Abilities

shadow-shield

Known as the Beast That Calls the Moon, this Pokémon lives by taking in any and all light and converting it into its own energy. It steals the light from its surroundings and then becomes the full moon, showering its own light across the night sky. It is said to be a female evolution of Cosmog. When its third eye activates, away it flies to another world. Records of it exist in writings from long, long ago, where it was known by the name "the beast that calls the moon."

Stats:

Weak To:

bug
dark

Hp	137
Attack	113
Defense	89
Special-attack	137
Special-defense	107
Speed	97

Strong Against:

fighting
poison

Can learn:

Fly, Roar, Ice-beam, Blizzard, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Toxic, Confusion, Psychic, Hypnosis, Agility, Teleport, Night-shade, Double-team, Confuse-ray, Light-screen, Reflect, Swift, Dream-eater, Sky-attack, Rest

Evolution Chart:

Cosmog(#789)

(Lvl 43)

Cosmoem(#790)

(Lvl 53)

Lunala(#792)

Nihilego (#793)

type(s): Rock,poison

habitat: Unknown

Can Be Found In:
- Digletts tunnel area
- Ultra space ultra deep
- Wela volcano park area

Height: 3.94ft

Weight: 55.5kg

Abilities

beast-boost

A life-form from another world, it was dubbed a UB and is thought to produce a strong neurotoxin. One of the Ultra Beasts. It's unclear whether or not this Pokémon is sentient, but sometimes it can be observed behaving like a young girl. It appeared in this world from an Ultra Wormhole. Nihilego appears to be a parasite that lives by feeding on people and Pokémon.

Stats:

Weak To:

fighting
ground
psychic
steel
water

Hp	109
Attack	53
Defense	47
Special-attack	127
Special-defense	131
Speed	103

Strong Against:

bug
fairy
fire
flying
ice

Can learn:

Pound, Bind, Headbutt, Body-slam, Wrap, Acid, Thunderbolt, Thunder-wave, Thunder, Toxic, Psychic, Double-team, Light-screen, Reflect, Constrict, Psywave, Rest, Rock-slide, Substitute, Snore, Spite, Protect, Sludge-bomb, Sandstorm, Endure, Swagger

Evolution Chart:

Nihilego(#793)

Buzzwole (#794)

type(s): Bug,fighting

habitat: Unknown

Can Be Found In:
- Melemele meadow area
- Ultra space ultra

Height: 7.87ft

Weight: 333.6kg

Abilities

beast-boost

A mysterious life-form called an Ultra Beast. Witnesses saw it pulverize a dump truck with a single punch. This Ultra Beast appeared from another world. It shows off its body, but whether that display is a boast or a threat remains unclear. Although it's alien to this world and a danger here, it's apparently a common organism in the world where it normally lives.

Stats:

Weak To:

fairy
fire
flying

Hp	107
Attack	139
Defense	139
Special-attack	53
Special-defense	53
Speed	79

Strong Against:

dark
grass
ice
normal
steel

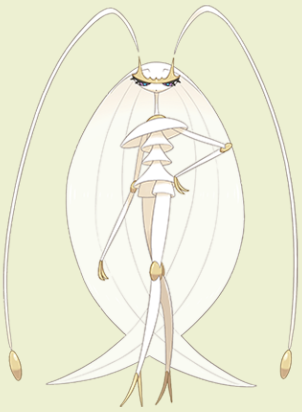
Can learn:

Comet-punch, Mega-punch, Ice-punch, Thunder-punch, Body-slam, Counter, Earthquake, Toxic, Double-team, Harden, Focus-energy, Leech-life, Rest, Rock-slide, Substitute, Snore, Reversal, Protect, Outrage, Endure, False-swipe, Swagger, Sleep-talk

Evolution Chart:

Buzzwole(#794)

Pheromosa (#795)



type(s): Bug,fighting

habitat: Unknown

Can Be Found In:
- Ultra space ultra
- Verdant cavern trial

Height: 5.91ft

Weight: 25.0kg

Abilities

beast-boost

A life-form that lives in another world, its body is thin and supple, but it also possesses great power. Although it's alien to this world and a danger here, it's apparently a common organism in the world where it normally lives. One of the Ultra Beasts. It refuses to touch anything, perhaps because it senses some uncleanness in this world.

Stats:

Hp	71
Attack	13
Defense	37
Special-attack	13
Special-defense	37
Speed	151

Weak To:

fairy
fire
flying

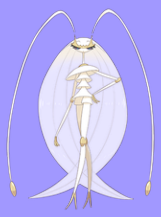
Strong Against:

dark
grass
ice
normal
steel

Can learn:

Stomp, Double-kick, Jump-kick, Leer, Ice-beam, Blizzard, Hyper-beam, Low-kick, Toxic, Agility, Double-team, Swift, High-jump-kick, Rest, Substitute, Triple-kick, Snore, Protect, Icy-wind, Outrage, Endure, False-swipe, Swagger, Sleep-talk, Return

Evolution Chart:



Pheromosa(#795)

Xurkitree (#796)

type(s): Electric

habitat: Unknown

Can Be Found In:
- Memorial hill area
- Ultra space ultra plant
- Lush jungle all areas

Height: 12.47ft

Weight: 100.0kg

Abilities

beast-boost

It appeared from the Ultra Wormhole. It raided a power plant, so people think it energizes itself with electricity. They've been dubbed Ultra Beasts. Some of them stand unmoving, like trees, with their arms and legs stuck into the ground. One of the mysterious life-forms known as Ultra Beasts. Astonishing electric shocks emanate from its entire body, according to witnesses.

Stats:

Weak To:

ground

Hp	83
Attack	89
Defense	71
Special-attack	173
Special-defense	71
Speed	83

Strong Against:

flying

water

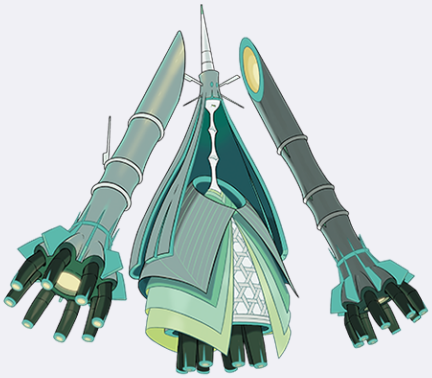
Can learn:

Thunder-punch, Bind, Wrap, Hyper-beam, Solar-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Hypnosis, Double-team, Light-screen, Reflect, Rest, Substitute, Snore, Protect, Zap-cannon, Endure, Swagger, Spark, Sleep-talk, Return

Evolution Chart:

Xurkitree(#796)

Celesteela (#797)



type(s): Steel,flying

habitat: Unknown

Can Be Found In:

- Haina desert area
- Malie garden area
- Ultra space ultra

Height: 30.18ft

Weight: 999.9kg

Abilities

beast-boost

It appeared from the Ultra Wormhole. Witnesses observed it flying across the sky at high speed. One kind of Ultra Beast. Witnesses have seen it burn down a forest by expelling gas from its two arms. One of the dangerous UBs, high energy readings can be detected coming from both of its huge arms.

Stats:

Weak To:

electric
fire
ground

97	Hp
101	Attack
103	Defense
107	Special-attack
101	Special-defense
61	Speed

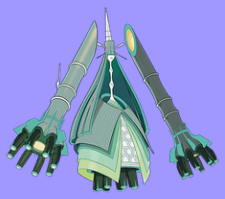
Strong Against:

bug
fairy
grass

Can learn:

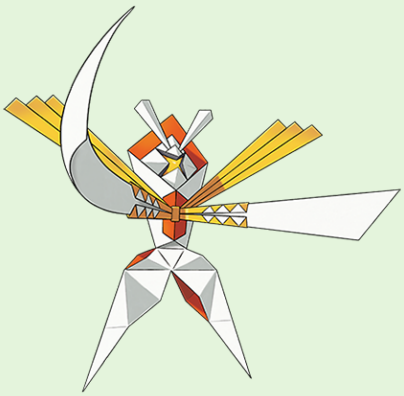
Fly, Tackle, Body-slam, Double-edge, Flamethrower, Hyper-beam, Absorb, Mega-drain, Leech-seed, Solar-beam, Earthquake, Toxic, Double-team, Harden, Self-destruct, Fire-blast, Skull-bash, Explosion, Rest, Rock-slide, Substitute, Snore, Protect

Evolution Chart:



Celesteela(#797)

Kartana (#798)



type(s): Grass,steel

habitat: Unknown

Can Be Found In:

- Malie garden area
- Ultra space ultra
- Alola route 17 all

Height: 0.98ft

Weight: 0.1kg

Abilities

beast-boost

Although it's alien to this world and a danger here, it's apparently a common organism in the world where it normally lives. This Ultra Beast came from the Ultra Wormhole. It seems not to attack enemies on its own, but its sharp body is a dangerous weapon in itself. One of the Ultra Beast life-forms, it was observed cutting down a gigantic steel tower with one stroke of its blade.

Stats:

Weak To:

bug
fighting
fire
flying

Hp	59
Attack	181
Defense	131
Special-attack	59
Special-defense	31
Speed	109

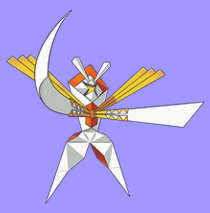
Strong Against:

fairy
rock
water

Can learn:

Guillotine, Swords-dance, Cut, Razor-leaf, Toxic, Screech, Double-team, Rest, Substitute, Snore, Protect, Detect, Giga-drain, Endure, False-swipe, Swagger, Fury-cutter, Sleep-talk, Return, Frustration, Synthesis, Hidden-power, Brick-break

Evolution Chart:



Kartana(#798)

Guzzlord (#799)

type(s): Dark,dragon

habitat: Unknown

Can Be Found In:
- Resolution cave area
- Ultra space ultra ruin

Height: 18.04ft

Weight: 888.0kg

Abilities

beast-boost

Although it's alien to this world and a danger here, it's apparently a common organism in the world where it normally lives. It has gobbled mountains and swallowed whole buildings, according to reports. It's one of the Ultra Beasts. A dangerous Ultra Beast, it appears to be eating constantly, but for some reason its droppings have never been found.

Stats:

223	Hp
101	Attack
53	Defense
97	Special-attack
53	Special-defense
43	Speed

Weak To:

bug
fairy
fighting
ice

Strong Against:

ghost
psychic

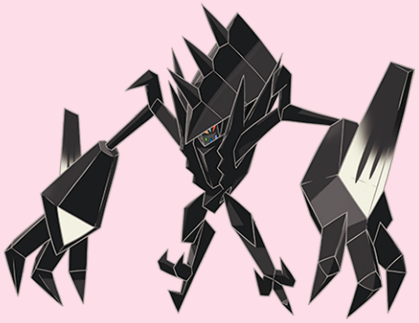
Can learn:

Mega-punch, Stomp, Mega-kick, Body-slam, Thrash, Bite, Flamethrower, Hyper-beam, Dragon-rage, Earthquake, Toxic, Double-team, Fire-blast, Amnesia, Rest, Rock-slide, Substitute, Thief, Snore, Protect, Sludge-bomb, Outrage, Endure, Sleep-talk, Return

Evolution Chart:

Guzzlord(#799)

Necrozma (#800)



type(s): Psychic

habitat: Unknown

Can Be Found In:

- Mount lanakila outside
- Ten carat hill farthest

Height: 7.87ft

Weight: 230.0kg

Abilities

prism-armor

Light is the source of its energy. If it isn't devouring light, impurities build up in it and on it, and Necrozma darkens and stops moving. It survives by absorbing light. After a long time spent slumbering underground, impurities accumulated within it, causing its body to darken. It needs light to survive, and it goes on a rampage seeking it out. Its laser beams will cut anything to pieces.

Stats:

Weak To:

bug
dark
ghost

Hp	97
Attack	107
Defense	101
Special-attack	127
Special-defense	89
Speed	79

Strong Against:

fighting
poison

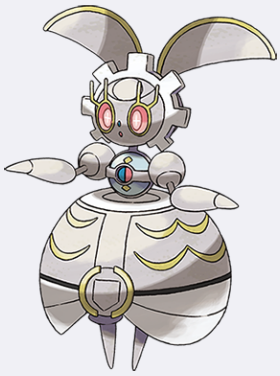
Can learn:

Swords-dance, Body-slam, Hyper-beam, Solar-beam, Thunder-wave, Earthquake, Toxic, Confusion, Psychic, Double-team, Light-screen, Reflect, Swift, Rest, Rock-slide, Slash, Substitute, Thief, Snore, Protect, Scary-face, Outrage, Sandstorm, Endure

Evolution Chart:

Necrozma(#800)

Magearna (#801)



type(s): Steel,fairy

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 80.5kg

Abilities

soul-heart

It synchronizes its consciousness with others to understand their feelings. This faculty makes it useful for taking care of people. Its mechanized body is merely a vessel. Its true self is its Soul-Heart, an artificial soul. This artificial Pokémon, constructed more than 500 years ago, can understand human speech but cannot itself speak.

Stats:

Weak To:

fire
ground
poison

Hp	80
Attack	95
Defense	115
Special-attack	130
Special-defense	115
Speed	65

Strong Against:

dark
dragon
ice
rock

Can learn:

Body-slam, Take-down, Sonic-boom, Ice-beam, Psybeam, Aurora-beam, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Psychic, Agility, Double-team, Confuse-ray, Defense-curl, Light-screen, Reflect, Self-destruct, Swift, Explosion, Rest, Tri-attack

Evolution Chart:

Magearna(#801)

Marshadow (#802)

type(s): Fighting,ghost

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 22.2kg

Abilities

technician

By slipping into the shadow of a martial arts master and copying their movements, this Pokémon learned the ultimate techniques. Able to conceal itself in shadows, it never appears before humans, so its very existence was the stuff of myth. It sinks into the shadows of people and Pokémon, where it can understand their feelings and copy their capabilities. It slips into the shadows of others and mimics their powers and movements. As it improves, it becomes stronger than those it's imitating.

Stats:

90	Hp
125	Attack
80	Defense
90	Special-attack
90	Special-defense
125	Speed

Weak To:

fairy
flying

Strong Against:

ice
normal
rock
steel

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Jump-kick, Rolling-kick, Hyper-beam, Low-kick, Counter, Toxic, Agility, Double-team, Swift, Rest, Rock-slide, Substitute, Thief, Snore, Reversal, Protect, Outrage, Endure, False-swipe

Evolution Chart:

Marshadow(#802)

Poipole (#803)

type(s): Poison

habitat: Unknown

Can Be Found In:

- Ultra megalopolis area

Height: 1.97ft

Weight: 1.8kg

Abilities

beast-boost

This Ultra Beast is well enough liked to be chosen as a first partner in its own world.

Stats:

Weak To:

ground

psychic

Hp	67
Attack	73
Defense	67
Special-attack	73
Special-defense	67
Speed	73

Strong Against:

fairy

grass

Can learn:

Fury-attack, Pin-missile, Growl, Acid, Peck, Toxic, Rest, Substitute, Snore, Protect, Sludge-bomb, Endure, Charm, Sleep-talk, Return, Frustration, Iron-tail, Hidden-power, Uproar, Facade, Helping-hand, Snatch, Signal-beam, Covet, Gastro-acid

Evolution Chart:

Poipole(#803)

Naganadel(#804)

Naganadel (#804)

type(s): Poison,dragon

habitat: Unknown

Can Be Found In:

Height: 11.81ft

Weight: 150.0kg

Abilities

beast-boost

It stores hundreds of liters of poisonous liquid inside its body. It is one of the organisms known as UBs.

Stats:

Weak To:

ground
ice
psychic

Hp	73
Attack	73
Defense	73
Special-attack	127
Special-defense	73
Speed	121

Strong Against:

grass

Can learn:

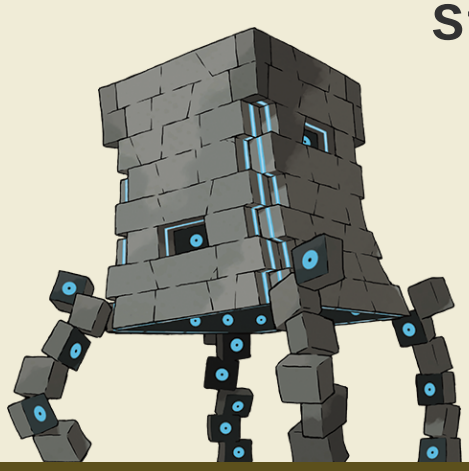
Fly, Fury-attack, Pin-missile, Growl, Acid, Flamethrower, Hyper-beam, Peck, Thunderbolt, Toxic, Double-team, Fire-blast, Swift, Leech-life, Sky-attack, Rest, Substitute, Thief, Snore, Protect, Sludge-bomb, Spikes, Outrage, Endure, Charm, Sleep-talk

Evolution Chart:

Poipole(#803)

Naganadel(#804)

Stakataka (#805)



type(s): Rock,steel

habitat: Unknown

Can Be Found In:

- Poni grove area

Height: 18.04ft

Weight: 820.0kg

Abilities

beast-boost

It appeared from an Ultra Wormhole. Each one appears to be made up of many life-forms stacked one on top of each other.

Stats:

Hp	61
Attack	131
Defense	211
Special-attack	53
Special-defense	101
Speed	13

Weak To:

fighting
grass
ground
water

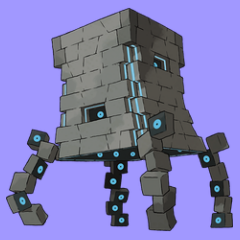
Strong Against:

bug
fairy
flying
ice

Can learn:

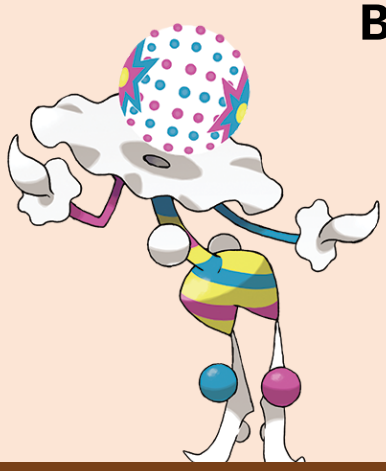
Bind, Stomp, Mega-kick, Tackle, Body-slam, Take-down, Double-edge, Rock-throw, Earthquake, Toxic, Harden, Light-screen, Reflect, Bide, Rest, Rock-slide, Substitute, Snore, Protect, Sandstorm, Endure, Sleep-talk, Return, Frustration, Safeguard

Evolution Chart:



Stakataka(#805)

Blacephalon (#806)



type(s): Fire,ghost

habitat: Unknown

Can Be Found In:

- Poni grove area

Height: 5.91ft

Weight: 13.0kg

Abilities

beast-boost

It slithers toward people. Then, without warning, it triggers the explosion of its own head. It's apparently one kind of Ultra Beast.

Stats:

Weak To:

dark
ground
rock
water

Hp	53
Attack	127
Defense	53
Special-attack	151
Special-defense	79
Speed	107

Strong Against:

bug
grass
ice
psychic
steel

Can learn:

Fire-punch, Ember, Flamethrower, Hyper-beam, Solar-beam, Fire-spin, Toxic, Psychic, Hypnosis, Night-shade, Double-team, Confuse-ray, Light-screen, Self-destruct, Fire-blast, Explosion, Rest, Substitute, Thief, Snore, Spite, Protect, Endure, Swagger

Evolution Chart:

Blacephalon(#806)

Zeraora (#807)

type(s): Electric

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 44.5kg

Abilities

volt-absorb

It approaches its enemies at the speed of lightning, then tears them limb from limb with its sharp claws. Electricity sparks from the pads on its limbs. Wherever Zeraora runs, lightning flashes and thunder echoes. It runs as fast as lightning strikes, shredding its opponents with its high-voltage claws.

Stats:

Weak To:

ground

88	Hp
112	Attack
75	Defense
102	Special-attack
80	Special-defense
143	Speed

Strong Against:

flying

water

Can learn:

Mega-punch, Pay-day, Fire-punch, Thunder-punch, Scratch, Mega-kick, Hyper-beam, Low-kick, Thunderbolt, Thunder-wave, Thunder, Toxic, Agility, Quick-attack, Double-team, Swift, Fury-swipes, Rest, Slash, Substitute, Snore, Reversal, Protect

Evolution Chart:

Zeraora(#807)

Meltan (#808)

type(s): Steel

habitat: Unknown

Can Be Found In:

Height: 0.66ft

Weight: 8.0kg

Abilities

magnet-pull

It dissolves and eats metal. Circulating liquid metal within its body is how it generates energy. It melts particles of iron and other metals found in the subsoil, so it can absorb them into its body of molten steel.

Stats:

Weak To:

fighting
fire
ground

Hp	46
Attack	65
Defense	65
Special-attack	55
Special-defense	35
Speed	34

Strong Against:

fairy
ice
rock

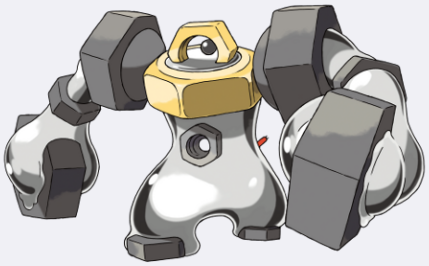
Can learn:

Headbutt, Tail-whip, Thunder-shock, Thunderbolt, Thunder-wave, Toxic, Harden, Acid-armor, Rest, Substitute, Snore, Protect, Endure, Sleep-talk, Facade, Iron-defense, Gyro-ball, Flash-cannon, Round, Steel-beam

Evolution Chart:

Meltan(#808)

Melmetal (#809)



type(s): Steel

habitat: Unknown

Can Be Found In:

Height: 8.2ft

Weight: 800.0kg

Abilities

iron-fist

At the end of its life-span, Melmetal will rust and fall apart. The small shards left behind will eventually be reborn as Meltan. Centrifugal force is behind the punches of Melmetal's heavy hex-nut arms. Melmetal is said to deliver the strongest punches of all Pokémon.

Stats:

Weak To:

fighting
fire
ground

135	Hp
143	Attack
143	Defense
80	Special-attack
65	Special-defense
34	Speed

Strong Against:

fairy
ice
rock

Can learn:

Mega-punch, Ice-punch, Thunder-punch, Mega-kick, Headbutt, Body-slam, Tail-whip, Ice-beam, Hyper-beam, Solar-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Earthquake, Toxic, Harden, Self-destruct, Acid-armor, Rest, Rock-slide, Substitute

Evolution Chart:

Melmetal(#809)

Grookey (#810)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 5.0kg

Abilities

overgrow

grassy-surge

It attacks with rapid beats of its stick. As it strikes with amazing speed, it gets more and more pumped.

Stats:

Weak To:

bug

fire

flying

ice

Hp	50
Attack	65
Defense	50
Special-attack	40
Special-defense	40
Speed	65

Strong Against:

ground

rock

water

Can learn:

Mega-punch, Scratch, Swords-dance, Slam, Mega-kick, Body-slam, Take-down, Growl, Low-kick, Strength, Leech-seed, Growth, Razor-leaf, Solar-beam, Screech, Focus-energy, Swift, Rest, Substitute, Thief, Snore, Protect, Giga-drain, Endure, False-swipe

Evolution Chart:

Grookey(#810)

(Lvl 16)

Thwackey(#811)

(Lvl 35)

Rillaboom(#812)

Thwackey (#811)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 14.0kg

Abilities

overgrow

grassy-surge

When it's drumming out rapid beats in battle, it gets so caught up in the rhythm that it won't even notice that it's already knocked out its opponent.

Stats:

Weak To:

bug

fire

flying

ice

Hp	70
Attack	85
Defense	70
Special-attack	55
Special-defense	60
Speed	80

Strong Against:

ground

rock

water

Can learn:

Mega-punch, Scratch, Swords-dance, Slam, Mega-kick, Body-slam, Take-down, Double-edge, Growl, Low-kick, Strength, Leech-seed, Growth, Razor-leaf, Solar-beam, Screech, Focus-energy, Swift, Rest, Substitute, Thief, Snore, Protect, Scary-face

Evolution Chart:

Grookey(#810)

(Lvl 16)

Thwackey(#811)

(Lvl 35)

Rillaboom(#812)

Rillaboom (#812)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 6.89ft

Weight: 90.0kg

Abilities

overgrow

grassy-surge

The one with the best drumming techniques becomes the boss of the troop. It has a gentle disposition and values harmony among its group.

Stats:

Weak To:

bug

fire

flying

ice

100	Hp
125	Attack
90	Defense
60	Special-attack
70	Special-defense
85	Speed

Strong Against:

ground

rock

water

Can learn:

Mega-punch, Scratch, Swords-dance, Slam, Mega-kick, Body-slam, Take-down, Double-edge, Growl, Hyper-beam, Low-kick, Strength, Leech-seed, Growth, Razor-leaf, Solar-beam, Earthquake, Screech, Focus-energy, Swift, Rest, Substitute, Thief, Snore

Evolution Chart:

Grookey(#810)

(Lvl 16)

Thwackey(#811)

(Lvl 35)

Rillaboom(#812)

Scorbunny (#813)

type(s): Fire

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 4.5kg

Abilities

blaze

libero

A warm-up of running around gets fire energy coursing through this Pokémon's body. Once that happens, it's ready to fight at full power.

Stats:

Weak To:

ground

rock

water

Hp	50
Attack	71
Defense	40
Special-attack	40
Special-defense	40
Speed	69

Strong Against:

bug

grass

ice

steel

Can learn:

Double-kick, Mega-kick, Sand-attack, Headbutt, Tackle, Take-down, Double-edge, Growl, Ember, Flamethrower, Low-kick, Counter, Fire-spin, Agility, Quick-attack, Focus-energy, Fire-blast, Swift, High-jump-kick, Rest, Super-fang, Substitute, Snore

Evolution Chart:

Scorbunny(#813)

(Lvl 16)

Raboot(#814)

(Lvl 35)

Cinderace(#815)

Raboot (#814)

type(s): Fire

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 9.0kg

Abilities

blaze

libero

Its thick and fluffy fur protects it from the cold and enables it to use hotter fire moves.

Stats:

Weak To:

ground

rock

water

Hp	65
Attack	86
Defense	60
Special-attack	55
Special-defense	60
Speed	94

Strong Against:

bug

grass

ice

steel

Can learn:

Swords-dance, Double-kick, Mega-kick, Sand-attack, Headbutt, Tackle, Take-down, Double-edge, Growl, Ember, Flamethrower, Low-kick, Counter, Fire-spin, Agility, Quick-attack, Focus-energy, Fire-blast, Swift, High-jump-kick, Rest, Super-fang

Evolution Chart:

Scorbunny(#813)

(Lvl 16)

Raboot(#814)

(Lvl 35)

Cinderace(#815)

Cinderace (#815)

type(s): Fire

habitat: Unknown

Can Be Found In:

Height: 4.59ft

Weight: 33.0kg

Abilities

blaze

libero

It's skilled at both offense and defense, and it gets pumped up when cheered on. But if it starts showboating, it could put itself in a tough spot.

Stats:

Weak To:

ground

rock

water

Hp	80
Attack	116
Defense	75
Special-attack	65
Special-defense	75
Speed	119

Strong Against:

bug

grass

ice

steel

Can learn:

Fire-punch, Swords-dance, Double-kick, Mega-kick, Sand-attack, Headbutt, Tackle, Take-down, Double-edge, Growl, Ember, Flamethrower, Hyper-beam, Low-kick, Counter, Fire-spin, Agility, Quick-attack, Focus-energy, Fire-blast, Swift, High-jump-kick

Evolution Chart:

Scorbunny(#813)

(Lvl 16)

Raboot(#814)

(Lvl 35)

Cinderace(#815)

Sobble (#816)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 4.0kg

Abilities

torrent

sniper

When it gets wet, its skin changes color, and this Pokémon becomes invisible as if it were camouflaged.

Stats:

Weak To:

electric

grass

Hp	50
Attack	40
Defense	40
Special-attack	70
Special-defense	40
Speed	70

Strong Against:

fire

ground

rock

Can learn:

Pound, Bind, Take-down, Growl, Mist, Water-gun, Hydro-pump, Surf, Double-team, Light-screen, Haze, Reflect, Waterfall, Swift, Rest, Substitute, Snore, Protect, Endure, Attract, Sleep-talk, Safeguard, Baton-pass, Rain-dance, Whirlpool, Facade, Dive

Evolution Chart:

Sobble(#816)

(Lvl 16)

Drizzile(#817)

(Lvl 35)

Inteleon(#818)

Drizzile (#817)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 11.5kg

Abilities

torrent

sniper

Highly intelligent but also very lazy, it keeps enemies out of its territory by laying traps everywhere.

Stats:

Weak To:

electric

grass

Hp	65
Attack	60
Defense	55
Special-attack	95
Special-defense	55
Speed	90

Strong Against:

fire

ground

rock

Can learn:

Pound, Bind, Take-down, Growl, Mist, Water-gun, Hydro-pump, Surf, Double-team, Light-screen, Haze, Reflect, Waterfall, Swift, Rest, Substitute, Snore, Protect, Endure, Attract, Sleep-talk, Safeguard, Baton-pass, Rain-dance, Whirlpool, Facade, Dive

Evolution Chart:

Sobble(#816)

(Lvl 16)

Drizzile(#817)

(Lvl 35)

Inteleon(#818)

Inteleon (#818)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 6.23ft

Weight: 45.2kg

Abilities

torrent

sniper

Its nictitating membranes let it pick out foes' weak points so it can precisely blast them with water that shoots from its fingertips at Mach 3.

Stats:

Weak To:

electric

grass

Hp	70
Attack	85
Defense	65
Special-attack	125
Special-defense	65
Speed	120

Strong Against:

fire

ground

rock

Can learn:

Pound, Swords-dance, Bind, Take-down, Growl, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Agility, Double-team, Light-screen, Haze, Reflect, Focus-energy, Metronome, Waterfall, Swift, Rest, Substitute, Snore, Protect, Icy-wind

Evolution Chart:

Sobble(#816)

(Lvl 16)

Drizzile(#817)

(Lvl 35)

Inteleon(#818)

Skwovet (#819)

type(s): Normal

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 2.5kg

Abilities

cheek-pouch

gluttony

Found throughout the Galar region, this Pokémon becomes uneasy if its cheeks are ever completely empty of berries.

Stats:

Weak To:

fighting

70	Hp
55	Attack
55	Defense
35	Special-attack
35	Special-defense
25	Speed

Strong Against:

Can learn:

Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Counter, Dig, Defense-curl, Amnesia, Rest, Super-fang, Substitute, Thief, Snore, Curse, Protect, Belly-drum, Mud-slap, Endure, Rollout, Attract, Sleep-talk, Iron-tail, Crunch, Uproar

Evolution Chart:

Skwovet(#819)

(Lvl 24)

Greedent(#820)

Greedent (#820)

type(s): Normal

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 6.0kg

Abilities

cheek-pouch

gluttony

It stashes berries in its tail-so many berries that they fall out constantly. But this Pokémon is a bit slow-witted, so it doesn't notice the loss.

Stats:

Weak To:

fighting

120	Hp
95	Attack
95	Defense
55	Special-attack
75	Special-defense
20	Speed

Strong Against:

Can learn:

Swords-dance, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Hyper-beam, Counter, Earthquake, Dig, Amnesia, Rest, Super-fang, Substitute, Thief, Snore, Curse, Protect, Mud-slap, Endure, Attract, Sleep-talk, Iron-tail, Rain-dance

Evolution Chart:

Skwovet(#819)

(Lvl 24)

Greedent(#820)

Rookidee (#821)

type(s): Flying

habitat: Unknown

Can Be Found In:

Height: 0.66ft

Weight: 1.8kg

Abilities

keen-eye

unnerve

Jumping nimbly about, this small-bodied Pokémon takes advantage of even the slightest opportunity to disorient larger opponents.

Stats:

Weak To:

electric

ice

rock

Hp	38
Attack	47
Defense	35
Special-attack	33
Special-defense	35
Speed	57

Strong Against:

bug

fighting

grass

Can learn:

Fly, Sand-attack, Fury-attack, Take-down, Leer, Peck, Drill-peck, Agility, Focus-energy, Swift, Sky-attack, Rest, Substitute, Thief, Snore, Reversal, Spite, Protect, Scary-face, Endure, Swagger, Attract, Sleep-talk, Rock-smash, Facade, Taunt

Evolution Chart:

Rookidee(#821)

(Lvl 18)

Corvisquire(#822)

(Lvl 38)

Corviknight(#823)

Corvisquire (#822)

type(s): Flying

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 16.0kg

Abilities

keen-eye

unnerve

The lessons of many harsh battles have taught it how to accurately judge an opponent's strength.

Stats:

Hp	68
Attack	67
Defense	55
Special-attack	43
Special-defense	55
Speed	77

Weak To:

electric

ice

rock

Strong Against:

bug

fighting

grass

Can learn:

Fly, Fury-attack, Take-down, Leer, Peck, Drill-peck, Agility, Focus-energy, Swift, Rest, Substitute, Thief, Snore, Reversal, Spite, Protect, Scary-face, Endure, Swagger, Attract, Sleep-talk, Sunny-day, Facade, Taunt, Revenge, Fake-tears, Air-cutter

Evolution Chart:

Rookidee(#821)

(Lvl 18)

Corvisquire(#822)

(Lvl 38)

Corviknight(#823)

Corviknight (#823)

type(s): Flying,steel

habitat: Unknown

Can Be Found In:

Height: 7.22ft

Weight: 75.0kg

Abilities

pressure

unnerve

This Pokémon reigns supreme in the skies of the Galar region. The black luster of its steel body could drive terror into the heart of any foe.

Stats:

Weak To:

electric

fire

ground

98	Hp
87	Attack
105	Defense
53	Special-attack
85	Special-defense
67	Speed

Strong Against:

bug

fairy

grass

Can learn:

Fly, Fury-attack, Body-slam, Take-down, Double-edge, Leer, Hyper-beam, Peck, Drill-peck, Agility, Screech, Light-screen, Reflect, Focus-energy, Swift, Rest, Substitute, Thief, Snore, Curse, Reversal, Spite, Protect, Scary-face, Endure, Swagger

Evolution Chart:

Rookidee(#821)

(Lvl 18)

Corvisquire(#822)

(Lvl 38)

Corviknight(#823)

Blipbug (#824)

type(s): Bug

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 8.0kg

Abilities

swarm

compound-eyes

A constant collector of information, this Pokémon is very smart. Very strong is what it isn't.

Stats:

Weak To:

fire

flying

rock

Hp	25
Attack	20
Defense	20
Special-attack	25
Special-defense	45
Speed	45

Strong Against:

dark

grass

psychic

Can learn:

Supersonic, Recover, Struggle-bug, Sticky-web, Infestation

Evolution Chart:

Blipbug(#824)

(Lvl 10)

Dottler(#825)

(Lvl 30)

Orbeetle(#826)

Dottler (#825)

type(s): Bug,psychic

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 19.5kg

Abilities

swarm

compound-eyes

It barely moves, but it's still alive. Hiding in its shell without food or water seems to have awakened its psychic powers.

Stats:

Weak To:

fire

flying

ghost

rock

Hp	50
Attack	35
Defense	80
Special-attack	50
Special-defense	90
Speed	30

Strong Against:

fighting

grass

poison

Can learn:

Solar-beam, Confusion, Psychic, Light-screen, Reflect, Leech-life, Rest, Substitute, Snore, Protect, Endure, Attract, Sleep-talk, Safeguard, Shadow-ball, Future-sight, Facade, Helping-hand, Trick, Skill-swap, Imprison, Iron-defense, Calm-mind

Evolution Chart:

Blipbug(#824)

(Lvl 10)

Dottler(#825)

(Lvl 30)

Orbeetle(#826)

Orbeetle (#826)

type(s): Bug,psychic

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 40.8kg

Abilities

swarm

frisk

It emits psychic energy to observe and study what's around it-and what's around it can include things over six miles away.

Stats:

Weak To:

fire

flying

ghost

rock

60	Hp
45	Attack
110	Defense
80	Special-attack
120	Special-defense
90	Speed

Strong Against:

fighting

grass

poison

Can learn:

Psybeam, Hyper-beam, Solar-beam, Confusion, Psychic, Hypnosis, Agility, Confuse-ray, Light-screen, Reflect, Leech-life, Rest, Substitute, Snore, Protect, Giga-drain, Endure, Attract, Sleep-talk, Safeguard, Baton-pass, Mirror-coat, Shadow-ball

Evolution Chart:

Blipbug(#824)

(Lvl 10)

Dottler(#825)

(Lvl 30)

Orbeetle(#826)

Nickit (#827)

type(s): Dark

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 8.9kg

Abilities

run-away

unburden

Cunning and cautious, this Pokémon survives by stealing food from others. It erases its tracks with swipes of its tail as it makes off with its plunder.

Stats:

Weak To:

bug

fairy

fighting

Hp	40
Attack	28
Defense	28
Special-attack	47
Special-defense	52
Speed	50

Strong Against:

ghost

psychic

Can learn:

Tail-whip, Dig, Agility, Quick-attack, Screech, Swift, Rest, Substitute, Thief, Snore, Protect, Endure, Attract, Sleep-talk, Baton-pass, Beat-up, Torment, Facade, Taunt, Knock-off, Fake-tears, Howl, Mud-shot, Assurance, Sucker-punch, Night-slash

Evolution Chart:

Nickit(#827)

(Lvl 18)

Thievul(#828)

Thievul (#828)

type(s): Dark

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 19.9kg

Abilities

run-away

unburden

It secretly marks potential targets with a scent. By following the scent, it stalks its targets and steals from them when they least expect it.

Stats:

Hp	70
Attack	58
Defense	58
Special-attack	87
Special-defense	92
Speed	90

Weak To:

bug

fairy

fighting

Strong Against:

ghost

psychic

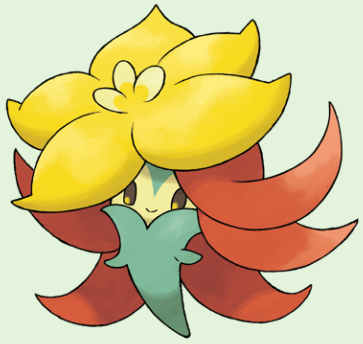
Can learn:

Tail-whip, Hyper-beam, Dig, Psychic, Agility, Quick-attack, Screech, Swift, Rest, Substitute, Thief, Snore, Protect, Endure, Attract, Sleep-talk, Baton-pass, Crunch, Shadow-ball, Beat-up, Facade, Taunt, Fake-tears, Mud-shot, U-turn, Assurance

Evolution Chart:

Nickit(#827) → Thievul(#828)

Gossifleur (#829)



type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 2.2kg

Abilities

cotton-down

regenerator

It whirls around in the wind while singing a joyous song. This delightful display has charmed many into raising this Pokémon.

Stats:

Weak To:

bug
fire
flying
ice

Hp	40
Attack	40
Defense	60
Special-attack	40
Special-defense	60
Speed	10

Strong Against:

ground
rock
water

Can learn:

Sing, Leech-seed, Growth, Razor-leaf, Solar-beam, Poison-powder, Stun-spore, Sleep-powder, Light-screen, Rest, Substitute, Snore, Protect, Giga-drain, Endure, Charm, Attract, Sleep-talk, Rapid-spin, Sweet-scent, Synthesis, Sunny-day, Facade

Evolution Chart:

Gossifleur(#829)

(Lvl 20)

Eldegoss(#830)

Eldegoss (#830)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 1.64ft

Weight: 2.5kg

Abilities

cotton-down

regenerator

The cotton on the head of this Pokémon can be spun into a glossy, gorgeous yarn-a Galar regional specialty.

Stats:

Hp	60
Attack	50
Defense	90
Special-attack	80
Special-defense	120
Speed	60

Weak To:

bug
fire
flying
ice

Strong Against:

ground
rock
water

Can learn:

Sing, Hyper-beam, Razor-leaf, Solar-beam, Light-screen, Rest, Substitute, Snore, Cotton-spore, Protect, Giga-drain, Endure, Charm, Attract, Sleep-talk, Rapid-spin, Sweet-scent, Synthesis, Sunny-day, Facade, Helping-hand, Hyper-voice, Weather-ball

Evolution Chart:

Gossifleur(#829)

(Lvl 20)

Eldegoss(#830)

Wooloo (#831)

type(s): Normal

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 6.0kg

Abilities

fluffy

run-away

Its curly fleece is such an effective cushion that this Pokémon could fall off a cliff and stand right back up at the bottom, unharmed.

Stats:

Weak To:

fighting

Hp	42
Attack	40
Defense	55
Special-attack	40
Special-defense	45
Speed	48

Strong Against:

Can learn:

Stomp, Double-kick, Headbutt, Tackle, Take-down, Double-edge, Growl, Counter, Thunder-wave, Agility, Defense-curl, Rest, Substitute, Snore, Reversal, Protect, Endure, Swagger, Attract, Sleep-talk, Facade, Payback, Copycat, Guard-swap, Guard-split

Evolution Chart:

Wooloo(#831)

(Lvl 24)

Dubwool(#832)

Dubwool (#832)

type(s): Normal

habitat: Unknown

Can Be Found In:

Height: 4.27ft

Weight: 43.0kg

Abilities

fluffy

steadfast

Weave a carpet from its springy wool, and you end up with something closer to a trampoline. You'll start to bounce the moment you set foot on it.

Stats:

Weak To:

fighting

Hp	72
Attack	80
Defense	100
Special-attack	60
Special-defense	90
Speed	88

Strong Against:

Can learn:

Swords-dance, Double-kick, Mega-kick, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Growl, Hyper-beam, Thunder-wave, Agility, Defense-curl, Rest, Substitute, Snore, Reversal, Protect, Endure, Attract, Sleep-talk, Baton-pass, Facade, Bounce

Evolution Chart:

Wooloo(#831)

(Lvl 24)

Dubwool(#832)

Chewtle (#833)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 8.5kg

Abilities

strong-jaw

shell-armor

Apparently the itch of its teething impels it to snap its jaws at anything in front of it.

Stats:

Hp	50
Attack	64
Defense	50
Special-attack	38
Special-defense	38
Speed	44

Weak To:

electric

grass

Strong Against:

fire

ground

rock

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Bite, Water-gun, Hydro-pump, Surf, Counter, Waterfall, Skull-bash, Rest, Substitute, Snore, Protect, Scary-face, Endure, False-swipe, Attract, Sleep-talk, Rain-dance, Crunch, Whirlpool, Facade, Revenge, Dive

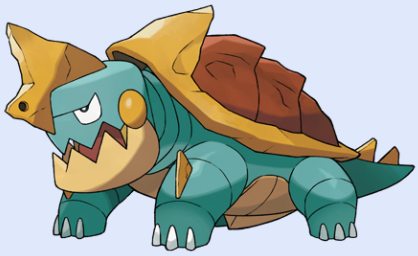
Evolution Chart:

Chewtle(#833)

(Lvl 22)

Drednaw(#834)

Drednaw (#834)



type(s): Water,rock

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 115.5kg

Abilities

strong-jaw

shell-armor

With jaws that can shear through steel rods, this highly aggressive Pokémon chomps down on its unfortunate prey.

Stats:

Weak To:

electric
fighting
grass
steel

Hp	90
Attack	115
Defense	90
Special-attack	48
Special-defense	68
Speed	74

Strong Against:

bug
fire
flying
ice

Can learn:

Swords-dance, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Bite, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Counter, Earthquake, Dig, Waterfall, Rest, Rock-slide, Super-fang, Substitute, Snore, Protect, Scary-face

Evolution Chart:

Chewtle(#833)

(Lvl 22)

Drednaw(#834)

Yamper (#835)

type(s): Electric

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 13.5kg

Abilities

ball-fetch

rattled

This gluttonous Pokémon only assists people with their work because it wants treats. As it runs, it crackles with electricity.

Stats:

Weak To:

ground

59	Hp
45	Attack
50	Defense
40	Special-attack
50	Special-defense
26	Speed

Strong Against:

flying

water

Can learn:

Sand-attack, Tackle, Double-edge, Tail-whip, Bite, Roar, Thunderbolt, Thunder-wave, Thunder, Dig, Swift, Rest, Substitute, Snore, Protect, Endure, Charm, Spark, Attract, Sleep-talk, Crunch, Uproar, Facade, Charge, Helping-hand, Howl, Thunder-fang

Evolution Chart:

Yamper(#835)

(Lvl 25)

Boltund(#836)

Boltund (#836)

type(s): Electric

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 34.0kg

Abilities

strong-jaw

competitive

It sends electricity through its legs to boost their strength. Running at top speed, it easily breaks 50 mph.

Stats:

Hp	69
Attack	90
Defense	60
Special-attack	90
Special-defense	60
Speed	121

Weak To:

ground

Strong Against:

flying

water

Can learn:

Tackle, Tail-whip, Bite, Roar, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Dig, Agility, Focus-energy, Swift, Rest, Substitute, Snore, Protect, Endure, Charm, Spark, Attract, Sleep-talk, Crunch, Uproar, Facade, Charge, Helping-hand, Hyper-voice

Evolution Chart:

Yamper(#835)

(Lvl 25)

Boltund(#836)

Rolycoly (#837)

type(s): Rock

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 12.0kg

Abilities

steam-engine

heatproof

It can race around like a unicycle, even on rough, rocky terrain. Burning coal sustains it.

Stats:

Weak To:

fighting
grass
ground
steel
water

Hp	30
Attack	40
Defense	50
Special-attack	40
Special-defense	50
Speed	30

Strong Against:

bug
fire
flying
ice

Can learn:

Tackle, Body-slam, Take-down, Dig, Smokescreen, Reflect, Self-destruct, Explosion, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Mud-slap, Spikes, Sandstorm, Endure, Attract, Sleep-talk, Rapid-spin, Ancient-power, Will-o-wisp, Facade

Evolution Chart:

Rolycoly(#837)

(Lvl 18)

Carkol(#838)

(Lvl 34)

Coalossal(#839)

Carkol (#838)

type(s): Rock,fire

habitat: Unknown

Can Be Found In:

Height: 3.61ft

Weight: 78.0kg

Abilities

steam-engine

flame-body

By rapidly rolling its legs, it can travel at over 18 mph. The temperature of the flames it breathes exceeds 1,800 degrees Fahrenheit.

Stats:

Weak To:

fighting

ground

water

Hp	80
Attack	60
Defense	90
Special-attack	60
Special-defense	70
Speed	50

Strong Against:

bug

flying

ice

Can learn:

Tackle, Body-slam, Take-down, Flamethrower, Fire-spin, Dig, Smokescreen, Reflect, Self-destruct, Fire-blast, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Mud-slap, Spikes, Sandstorm, Endure, Attract, Sleep-talk, Rapid-spin, Sunny-day

Evolution Chart:

Rolycoly(#837)

(Lvl 18)

Carkol(#838)

(Lvl 34)

Coalossal(#839)

Coalossal (#839)

type(s): Rock,fire

habitat: Unknown

Can Be Found In:

Height: 9.19ft

Weight: 310.5kg

Abilities

steam-engine

flame-body

It's usually peaceful, but the vandalism of mines enrages it. Offenders will be incinerated with flames that reach 2,700 degrees Fahrenheit.

Stats:

Hp	110
Attack	80
Defense	120
Special-attack	80
Special-defense	90
Speed	30

Weak To:

fighting

ground

water

Strong Against:

bug

flying

ice

Can learn:

Mega-punch, Fire-punch, Mega-kick, Tackle, Body-slam, Take-down, Flamethrower, Hyper-beam, Solar-beam, Fire-spin, Earthquake, Dig, Smokescreen, Reflect, Self-destruct, Fire-blast, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Spikes

Evolution Chart:

Rolycoly(#837)

(Lvl 18)

Carkol(#838)

(Lvl 34)

Coalossal(#839)

Applin (#840)

type(s): Grass,dragon

habitat: Unknown

Can Be Found In:

Height: 0.66ft

Weight: 0.5kg

Abilities

ripen

gluttony

It spends its entire life inside an apple. It hides from its natural enemies, bird Pokémon, by pretending it's just an apple and nothing more.

Stats:

Weak To:

bug
fairy
fire
flying
ice

Hp	40
Attack	40
Defense	80
Special-attack	40
Special-defense	40
Speed	20

Strong Against:

ground
rock
water

Can learn:

Withdraw, Defense-curl, Rollout, Attract, Recycle, Astonish, Sucker-punch, Draco-meteor, Grassy-glide, Tera-blast, Pounce

Evolution Chart:

Applin(#840)

(Lvl Tart-apple)

Flapple(#841)

Flapple (#841)

type(s): Grass,dragon

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 1.0kg

Abilities

ripen

gluttony

It flies on wings of apple skin and spits a powerful acid. It can also change its shape into that of an apple.

Stats:

Weak To:

bug
fairy
fire
flying
ice

Hp	70
Attack	110
Defense	80
Special-attack	95
Special-defense	60
Speed	70

Strong Against:

ground
rock
water

Can learn:

Wing-attack, Fly, Take-down, Hyper-beam, Leech-seed, Growth, Solar-beam, Withdraw, Focus-energy, Rest, Substitute, Snore, Protect, Scary-face, Outrage, Giga-drain, Endure, Attract, Sleep-talk, Dragon-breath, Twister, Sunny-day, Facade, Recycle

Evolution Chart:

Applin(#840)

(Lvl Tart-apple)

Flapple(#841)

Appletun (#842)

type(s): Grass,dragon

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 13.0kg

Abilities

ripen

gluttony

Eating a sweet apple caused its evolution. A nectarous scent wafts from its body, luring in the bug Pokémon it preys on.

Stats:

Weak To:

bug
fairy
fire
flying
ice

Hp	110
Attack	85
Defense	80
Special-attack	10
Special-defense	80
Speed	30

Strong Against:

ground
rock
water

Can learn:

Stomp, Headbutt, Body-slam, Take-down, Hyper-beam, Leech-seed, Growth, Solar-beam, Earthquake, Recover, Withdraw, Light-screen, Reflect, Amnesia, Rest, Substitute, Snore, Curse, Protect, Outrage, Giga-drain, Endure, Attract, Sleep-talk, Safeguard

Evolution Chart:

Applin(#840)

(Lvl Tart-apple)

Appletun(#842)

Silicobra (#843)

type(s): Ground

habitat: Unknown

Can Be Found In:

Height: 7.22ft

Weight: 7.6kg

Abilities

sand-spit

shed-skin

It spews sand from its nostrils. While the enemy is blinded, it burrows into the ground to hide.

Stats:

Weak To:

grass

ice

water

Hp	52
Attack	57
Defense	75
Special-attack	35
Special-defense	50
Speed	46

Strong Against:

electric

fire

poison

rock

steel

Can learn:

Slam, Sand-attack, Headbutt, Body-slam, Wrap, Take-down, Earthquake, Dig, Screech, Minimize, Glare, Rest, Rock-slide, Substitute, Snore, Protect, Scary-face, Mud-slap, Sandstorm, Endure, Attract, Sleep-talk, Facade, Rock-tomb, Sand-tomb, Mud-shot

Evolution Chart:

Silicobra(#843)

(Lvl 36)

Sandaconda(#844)

Sandaconda (#844)

type(s): Ground

habitat: Unknown

Can Be Found In:

Height: 12.47ft

Weight: 65.5kg

Abilities

sand-spit

shed-skin

When it contracts its body, over 220 pounds of sand sprays from its nose. If it ever runs out of sand, it becomes disheartened.

Stats:

Weak To:

grass

ice

water

Hp	72
Attack	107
Defense	125
Special-attack	65
Special-defense	70
Speed	71

Strong Against:

electric

fire

poison

rock

steel

Can learn:

Slam, Sand-attack, Headbutt, Body-slam, Wrap, Take-down, Hyper-beam, Earthquake, Dig, Screech, Minimize, Skull-bash, Glare, Rest, Rock-slide, Substitute, Snore, Protect, Scary-face, Mud-slap, Outrage, Sandstorm, Endure, Attract, Sleep-talk, Facade

Evolution Chart:

Silicobra(#843)

(Lvl 36)

Sandaconda(#844)

Cramorant (#845)

type(s): Flying,water

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 18.0kg

Abilities

gulp-missile

It's so strong that it can knock out some opponents in a single hit, but it also may forget what it's battling midfight.

Stats:

Weak To:

electric
ice

Hp	70
Attack	85
Defense	55
Special-attack	85
Special-defense	95
Speed	85

Strong Against:

bug
fighting
fire
ground

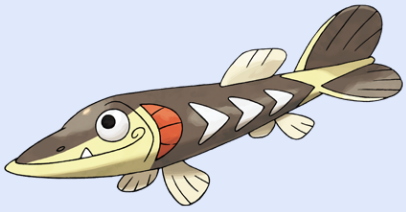
Can learn:

Fly, Fury-attack, Take-down, Thrash, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Peck, Drill-peck, Agility, Amnesia, Rest, Substitute, Thief, Snore, Reversal, Protect, Icy-wind, Endure, Steel-wing, Attract, Sleep-talk, Rain-dance

Evolution Chart:

Cramorant(#845)

Arrokuda (#846)



type(s): Water

habitat: Unknown

Can Be Found In:

Height: 1.64ft

Weight: 1.0kg

Abilities

swift-swim

propeller-tail

If it sees any movement around it, this Pokémon charges for it straightaway, leading with its sharply pointed jaw. It's very proud of that jaw.

Stats:

Hp	41
Attack	63
Defense	40
Special-attack	40
Special-defense	30
Speed	66

Weak To:

electric

grass

Strong Against:

fire

ground

rock

Can learn:

Fury-attack, Take-down, Thrash, Double-edge, Bite, Hydro-pump, Surf, Peck, Agility, Focus-energy, Waterfall, Swift, Rest, Slash, Substitute, Snore, Protect, Endure, Attract, Sleep-talk, Rain-dance, Crunch, Whirlpool, Facade, Brick-break, Dive

Evolution Chart:

Arrokuda(#846)

(Lvl 26)

Barraskewda(#847)

Barraskewda (#847)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 4.27ft

Weight: 30.0kg

Abilities

swift-swim

propeller-tail

This Pokémon has a jaw that's as sharp as a spear and as strong as steel. Apparently Barraskewda's flesh is surprisingly tasty, too.

Stats:

Weak To:

electric

grass

Hp	61
Attack	12
Defense	60
Special-attack	60
Special-defense	50
Speed	136

Strong Against:

fire

ground

rock

Can learn:

Fury-attack, Take-down, Double-edge, Bite, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Peck, Agility, Focus-energy, Waterfall, Swift, Rest, Substitute, Snore, Protect, Scary-face, Endure, Attract, Sleep-talk, Rain-dance, Crunch, Whirlpool

Evolution Chart:

Arrokuda(#846)

(Lvl 26)

Barraskewda(#847)

Toxel (#848)

type(s): Electric,poison

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 11.0kg

Abilities

rattled

static

It stores poison in an internal poison sac and secretes that poison through its skin. If you touch this Pokémon, a tingling sensation follows.

Stats:

Weak To:

ground

psychic

40	Hp
38	Attack
35	Defense
54	Special-attack
35	Special-defense
40	Speed

Strong Against:

fairy

flying

grass

water

Can learn:

Growl, Acid, Rest, Substitute, Snore, Flail, Protect, Endure, Charm, Attract, Sleep-talk, Encore, Facade, Endeavor, Metal-sound, Round, Belch, Nuzzle, Power-up-punch, Tearful-look, Tera-blast

Evolution Chart:

Toxel(#848)

(Lvl 30)

Toxtricity-amped (#849)

type(s): Electric,poison

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 40.0kg

Abilities

punk-rock

plus

This short-tempered and aggressive Pokémon chugs stagnant water to absorb any toxins it might contain.

Stats:

Weak To:

ground

psychic

Hp	75
Attack	98
Defense	70
Special-attack	114
Special-defense	70
Speed	75

Strong Against:

fairy

flying

grass

water

Can learn:

Mega-punch, Fire-punch, Thunder-punch, Mega-kick, Take-down, Leer, Growl, Acid, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Screech, Metronome, Swift, Rest, Substitute, Thief, Snore, Flail, Protect, Scary-face, Sludge-bomb

Evolution Chart:

Toxel(#848)

(Lvl 30)

Sizzlipede (#850)

type(s): Fire,bug

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 1.0kg

Abilities

flash-fire

white-smoke

It wraps prey up with its heated body, cooking them in its coils. Once they're well-done, it will voraciously nibble them down to the last morsel.

Stats:

Weak To:

flying

ground

rock

water

Hp	50
Attack	65
Defense	45
Special-attack	50
Special-defense	50
Speed	45

Strong Against:

dark

grass

ice

psychic

steel

Can learn:

Slam, Wrap, Bite, Ember, Fire-spin, Smokescreen, Defense-curl, Leech-life, Rest, Substitute, Flame-wheel, Snore, Protect, Endure, Rollout, Attract, Sleep-talk, Sunny-day, Crunch, Heat-wave, Facade, Knock-off, Bug-buzz, Power-whip, Bug-bite

Evolution Chart:

Sizzlipede(#850) Centiskorch(#851)

Centiskorch (#851)

type(s): Fire,bug

habitat: Unknown

Can Be Found In:

Height: 9.84ft

Weight: 120.0kg

Abilities

flash-fire

white-smoke

When it heats up, its body temperature reaches about 1,500 degrees Fahrenheit. It lashes its body like a whip and launches itself at enemies.

Stats:

Weak To:

flying
ground
rock
water

Hp	100
Attack	115
Defense	65
Special-attack	90
Special-defense	90
Speed	65

Strong Against:

dark
grass
ice
psychic
steel

Can learn:

Slam, Wrap, Bite, Ember, Flamethrower, Hyper-beam, Solar-beam, Fire-spin, Smokescreen, Fire-blast, Leech-life, Rest, Substitute, Flame-wheel, Snore, Protect, Endure, Attract, Sleep-talk, Sunny-day, Crunch, Heat-wave, Will-o-wisp, Facade, Overheat

Evolution Chart:

Sizzlipede(#850) Centiskorch(#851)

Clobbopus (#852)

type(s): Fighting

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 4.0kg

Abilities

limber

technician

Its tentacles tear off easily, but it isn't alarmed when that happens-it knows they'll grow back. It's about as smart as a three-year-old.

Stats:

Hp	50
Attack	68
Defense	60
Special-attack	50
Special-defense	50
Speed	32

Weak To:

fairy

flying

psychic

Strong Against:

dark

ice

normal

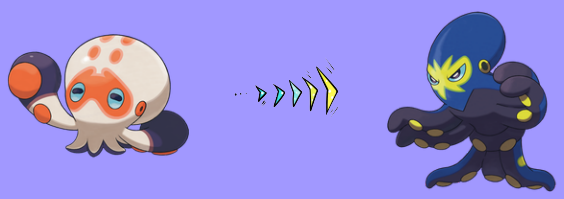
rock

steel

Can learn:

Mega-punch, Ice-punch, Bind, Body-slam, Leer, Submission, Seismic-toss, Waterfall, Rest, Substitute, Snore, Reversal, Protect, Detect, Endure, Attract, Sleep-talk, Pain-split, Rock-smash, Facade, Taunt, Superpower, Revenge, Brick-break, Dive

Evolution Chart:



Clobbopus(#852) Grapploct(#853)

Grapploct (#853)

type(s): Fighting

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 39.0kg

Abilities

limber

technician

A body made up of nothing but muscle makes the grappling moves this Pokémon performs with its tentacles tremendously powerful.

Stats:

Weak To:

fairy

flying

psychic

Hp	80
Attack	118
Defense	90
Special-attack	70
Special-defense	80
Speed	42

Strong Against:

dark

ice

normal

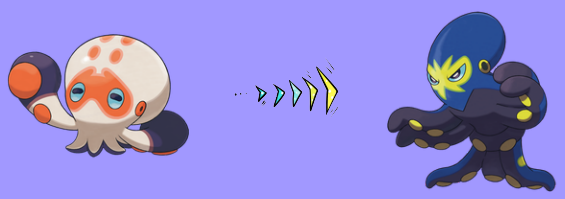
rock

steel

Can learn:

Mega-punch, Ice-punch, Bind, Body-slam, Leer, Hydro-pump, Surf, Hyper-beam, Submission, Dig, Waterfall, Rest, Substitute, Snore, Reversal, Protect, Scary-face, Octazooka, Detect, Endure, Attract, Sleep-talk, Rock-smash, Whirlpool, Facade, Taunt

Evolution Chart:



Clobbopus(#852) → Grapploct(#853)

Sinistea (#854)

type(s): Ghost

habitat: Unknown

Can Be Found In:

Height: 0.33ft

Weight: 0.2kg

Abilities

weak-armor

cursed-body

This Pokémon is said to have been born when a lonely spirit possessed a cold, leftover cup of tea.

Stats:

Weak To:

dark

Hp	40
Attack	45
Defense	45
Special-attack	74
Special-defense	54
Speed	50

Strong Against:

psychic

Can learn:

Psybeam, Mega-drain, Psychic, Night-shade, Confuse-ray, Withdraw, Metronome, Rest, Substitute, Snore, Curse, Spite, Protect, Giga-drain, Endure, Sleep-talk, Baton-pass, Sweet-scent, Shadow-ball, Will-o-wisp, Memento, Facade, Trick, Skill-swap

Evolution Chart:

Sinistea(#854) Polteageist(#855)

Polteageist (#855)

type(s): Ghost

habitat: Unknown

Can Be Found In:

Height: 0.66ft

Weight: 0.4kg

Abilities

weak-armor

cursed-body

This species lives in antique teapots. Most pots are forgeries, but on rare occasions, an authentic work is found.

Stats:

Hp	60
Attack	65
Defense	65
Special-attack	134
Special-defense	114
Speed	70

Weak To:

dark

Strong Against:

psychic

Can learn:

Psybeam, Hyper-beam, Mega-drain, Psychic, Night-shade, Confuse-ray, Withdraw, Light-screen, Reflect, Metronome, Self-destruct, Rest, Substitute, Snore, Curse, Spite, Protect, Giga-drain, Endure, Sleep-talk, Pain-split, Baton-pass, Sweet-scent

Evolution Chart:

Sinistea(#854) Polteageist(#855)

Hatenna (#856)

type(s): Psychic

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 3.4kg

Abilities

healer

anticipation

If this Pokémon senses a strong emotion, it will run away as fast as it can. It prefers areas without people.

Stats:

Weak To:

bug

dark

ghost

Hp	42
Attack	30
Defense	45
Special-attack	56
Special-defense	53
Speed	39

Strong Against:

fighting

poison

Can learn:

Psybeam, Thunder-wave, Confusion, Psychic, Light-screen, Reflect, Metronome, Swift, Rest, Substitute, Snore, Protect, Giga-drain, Endure, Charm, Attract, Sleep-talk, Safeguard, Baton-pass, Psych-up, Future-sight, Facade, Helping-hand, Trick

Evolution Chart:

Hatenna(#856)

(Lvl 32)

Hattrem(#857)

(Lvl 42)

Hatterene(#858)

Hattrem (#857)

type(s): Psychic

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 4.8kg

Abilities

healer

anticipation

No matter who you are, if you bring strong emotions near this Pokémon, it will silence you violently.

Stats:

Weak To:

bug

dark

ghost

Hp	57
Attack	40
Defense	65
Special-attack	86
Special-defense	73
Speed	49

Strong Against:

fighting

poison

Can learn:

Psybeam, Thunder-wave, Confusion, Psychic, Light-screen, Reflect, Metronome, Swift, Rest, Substitute, Snore, Protect, Giga-drain, Endure, Charm, Attract, Sleep-talk, Safeguard, Baton-pass, Psych-up, Future-sight, Facade, Helping-hand, Trick

Evolution Chart:

Hatenna(#856)

(Lvl 32)

Hattrem(#857)

(Lvl 42)

Hatterene(#858)

Hatterene (#858)

type(s): Psychic,fairy

habitat: Unknown

Can Be Found In:

Height: 6.89ft

Weight: 5.1kg

Abilities

healer

anticipation

It emits psychic power strong enough to cause headaches as a deterrent to the approach of others.

Stats:

Weak To:

bug

ghost

steel

Hp	57
Attack	90
Defense	95
Special-attack	136
Special-defense	103
Speed	29

Strong Against:

dragon

fighting

Can learn:

Swords-dance, Psybeam, Hyper-beam, Thunder-wave, Confusion, Psychic, Agility, Light-screen, Reflect, Metronome, Swift, Rest, Substitute, Snore, Protect, Giga-drain, Endure, Charm, Attract, Sleep-talk, Safeguard, Pain-split, Baton-pass, Psych-up

Evolution Chart:

Hatenna(#856)

(Lvl 32)

Hattrem(#857)

(Lvl 42)

Hatterene(#858)

Impidimp (#859)

type(s): Dark,fairy

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 5.5kg

Abilities

prankster

frisk

It sneaks into people's homes, stealing things and feasting on the negative energy of the frustrated occupants.

Stats:

Weak To:

bug

poison

steel

Hp	45
Attack	45
Defense	30
Special-attack	55
Special-defense	40
Speed	50

Strong Against:

dragon

ghost

psychic

Can learn:

Mega-punch, Mega-kick, Take-down, Bite, Low-kick, Thunder-wave, Light-screen, Reflect, Metronome, Leech-life, Rest, Substitute, Thief, Snore, Protect, Scary-face, Endure, Swagger, Attract, Sleep-talk, Fake-out, Uproar, Torment, Flatter, Facade

Evolution Chart:

Impidimp(#859)

(Lvl 32)

Morgrem(#860)

(Lvl 42)

Grimmsnarl(#861)

Morgrem (#860)

type(s): Dark,fairy

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 12.5kg

Abilities

prankster

frisk

With sly cunning, it tries to lure people into the woods. Some believe it to have the power to make crops grow.

Stats:

Weak To:

bug

poison

steel

Hp	65
Attack	60
Defense	45
Special-attack	75
Special-defense	55
Speed	70

Strong Against:

dragon

ghost

psychic

Can learn:

Mega-punch, Mega-kick, Take-down, Bite, Low-kick, Thunder-wave, Light-screen, Reflect, Metronome, Leech-life, Rest, Substitute, Thief, Snore, Protect, Scary-face, Endure, Swagger, Attract, Sleep-talk, Fake-out, Uproar, Torment, Flatter, Facade

Evolution Chart:

Impidimp(#859)

(Lvl 32)

Morgrem(#860)

(Lvl 42)

Grimmsnarl(#861)

Grimmsnarl (#861)

type(s): Dark,fairy

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 61.0kg

Abilities

prankster

frisk

Its hairs work like muscle fibers. When its hairs unfurl, they latch on to opponents, ensnaring them as tentacles would.

Stats:

Weak To:

bug

poison

steel

Hp	95
Attack	120
Defense	65
Special-attack	95
Special-defense	75
Speed	60

Strong Against:

dragon

ghost

psychic

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Body-slam, Take-down, Bite, Hyper-beam, Low-kick, Thunder-wave, Light-screen, Reflect, Focus-energy, Metronome, Leech-life, Rest, Substitute, Thief, Snore, Protect, Scary-face, Endure

Evolution Chart:

Impidimp(#859)

(Lvl 32)

Morgrem(#860)

(Lvl 42)

Grimmsnarl(#861)

Obstagoon (#862)

type(s): Dark,normal

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 46.0kg

Abilities

- reckless
- guts

Its voice is staggering in volume. Obstagoon has a tendency to take on a threatening posture and shout-this move is known as Obstruct.

Stats:

Weak To:

- bug
- fairy
- fighting

93	Hp
90	Attack
101	Defense
60	Special-attack
81	Special-defense
95	Speed

Strong Against:

- ghost
- psychic

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Mega-kick, Sand-attack, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Pin-missile, Leer, Surf, Ice-beam, Blizzard, Hyper-beam, Submission, Low-kick, Counter, Thunderbolt, Thunder-wave

Evolution Chart:

Zigzagoon(#263)

(Lvl 20)

Linoone(#264)

(Lvl 35)

Obstagoon(#862)

Perrserker (#863)

type(s): Steel

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 28.0kg

Abilities

battle-armor

tough-claws

What appears to be an iron helmet is actually hardened hair. This Pokémon lives for the thrill of battle.

Stats:

Weak To:

fighting

fire

ground

70	Hp
110	Attack
10	Defense
50	Special-attack
60	Special-defense
50	Speed

Strong Against:

fairy

ice

rock

Can learn:

Pay-day, Scratch, Swords-dance, Body-slam, Take-down, Thrash, Double-edge, Growl, Hyper-beam, Thunderbolt, Thunder, Dig, Screech, Metronome, Amnesia, Fury-swipes, Rest, Slash, Substitute, Thief, Snore, Curse, Spite, Protect, Endure, Charm

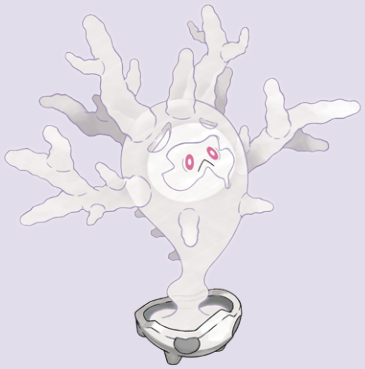
Evolution Chart:

Meowth(#52)

(Lvl 28)

Perrserker(#863)

Cursola (#864)



type(s): Ghost

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 0.4kg

Abilities

weak-armor

perish-body

Its shell is overflowing with its heightened otherworldly energy. The ectoplasm serves as protection for this Pokémon's core spirit.

Stats:

Weak To:

dark

Hp	60
Attack	95
Defense	50
Special-attack	145
Special-defense	13
Speed	30

Strong Against:

psychic

Can learn:

Tackle, Body-slam, Pin-missile, Disable, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Earthquake, Dig, Psychic, Night-shade, Screech, Harden, Light-screen, Reflect, Self-destruct, Amnesia, Leech-life, Rest, Rock-slide, Substitute, Snore, Curse

Evolution Chart:

Corsola(#222)

(Lvl 38)

Cursola(#864)

Sirfetchd (#865)

type(s): Fighting

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 117.0kg

Abilities

steadfast

scrappy

After deflecting attacks with its hard leaf shield, it strikes back with its sharp leek stalk. The leek stalk is both weapon and food.

Stats:

Weak To:

fairy

flying

psychic

Hp	62
Attack	135
Defense	95
Special-attack	68
Special-defense	82
Speed	65

Strong Against:

dark

ice

normal

rock

steel

Can learn:

Swords-dance, Slam, Sand-attack, Body-slam, Leer, Peck, Focus-energy, Rest, Substitute, Snore, Protect, Detect, Endure, Fury-cutter, Steel-wing, Attract, Sleep-talk, Sunny-day, Rock-smash, Facade, Helping-hand, Superpower, Revenge, Brick-break

Evolution Chart:

Farfetchd(#83)

Sirfetchd(#865)

Mr-rime (#866)

type(s): Ice,psychic

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 58.2kg

Abilities

tangled-feet

screen-cleaner

Its amusing movements make it very popular. It releases its psychic power from the pattern on its belly.

Stats:

Weak To:

bug
dark
fire
ghost
rock
steel

Hp	80
Attack	85
Defense	75
Special-attack	110
Special-defense	10
Speed	70

Strong Against:

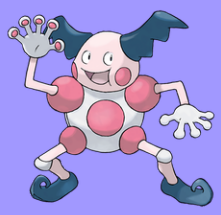
dragon
flying
grass
ground
poison

Can learn:

Pound, Mega-punch, Ice-punch, Double-kick, Mega-kick, Body-slam, Ice-beam, Blizzard, Psybeam, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Confusion, Psychic, Hypnosis, Mimic, Screech, Light-screen, Reflect, Metronome, Rest

Evolution Chart:

Mime-jr(#439)



Mr-mime(#122)

(Lvl 42)

Mr-rime(#866)

Runerigus (#867)

type(s): Ground,ghost

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 66.6kg

Abilities

wandering-spirit

A powerful curse was woven into an ancient painting. After absorbing the spirit of a Yamask, the painting began to move.

Stats:

Weak To:

dark
grass
ice
water

Hp	58
Attack	95
Defense	145
Special-attack	50
Special-defense	105
Speed	30

Strong Against:

electric
fire
poison
psychic
rock
steel

Can learn:

Slam, Disable, Hyper-beam, Earthquake, Psychic, Night-shade, Haze, Amnesia, Rest, Rock-slide, Substitute, Thief, Snore, Curse, Protect, Scary-face, Destiny-bond, Sandstorm, Endure, Mean-look, Attract, Sleep-talk, Safeguard, Rain-dance, Shadow-ball

Evolution Chart:

Yamask(#562)

(Lvl 34)

Runerigus(#867)

Milcery (#868)

type(s): Fairy

habitat: Unknown

Can Be Found In:

Height: 0.66ft

Weight: 0.3kg

Abilities

sweet-veil

aroma-veil

This Pokémon was born from sweet-smelling particles in the air. Its body is made of cream.

Stats:

Weak To:

poison

steel

Hp	45
Attack	40
Defense	40
Special-attack	50
Special-defense	61
Speed	34

Strong Against:

dark

dragon

fighting

Can learn:

Tackle, Recover, Acid-armor, Rest, Substitute, Snore, Protect, Sweet-kiss, Endure, Charm, Attract, Sleep-talk, Sweet-scent, Facade, Helping-hand, Aromatherapy, Fling, Last-resort, Entrainment, Round, Stored-power, Draining-kiss, Misty-terrain

Evolution Chart:

Milcery(#868)

Alcremie(#869)

Alcremie (#869)

type(s): Fairy

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 0.5kg

Abilities

sweet-veil

aroma-veil

When it trusts a Trainer, it will treat them to berries it's decorated with cream.

Stats:

Weak To:

poison

steel

Hp	65
Attack	60
Defense	75
Special-attack	11
Special-defense	121
Speed	64

Strong Against:

dark

dragon

fighting

Can learn:

Tackle, Hyper-beam, Solar-beam, Psychic, Recover, Light-screen, Metronome, Acid-armor, Rest, Tri-attack, Substitute, Snore, Protect, Sweet-kiss, Giga-drain, Endure, Charm, Attract, Sleep-talk, Safeguard, Pain-split, Encore, Sweet-scent, Psych-up

Evolution Chart:

Milcery(#868)

Alcremie(#869)

Falinks (#870)

type(s): Fighting

habitat: Unknown

Can Be Found In:

Height: 9.84ft

Weight: 62.0kg

Abilities

battle-armor

defiant

Five of them are troopers, and one is the brass. The brass's orders are absolute.

Stats:

Hp	65
Attack	100
Defense	100
Special-attack	70
Special-defense	60
Speed	75

Weak To:

fairy

flying

psychic

Strong Against:

dark

ice

normal

rock

steel

Can learn:

Swords-dance, Headbutt, Tackle, Body-slam, Take-down, Hyper-beam, Counter, Agility, Screech, Focus-energy, Rest, Rock-slide, Substitute, Snore, Reversal, Protect, Endure, False-swipe, Sleep-talk, Megahorn, Rain-dance, Sunny-day, Psych-up

Evolution Chart:

Falinks(#870)

Pincurchin (#871)

type(s): Electric

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 1.0kg

Abilities

lightning-rod

electric-surge

It feeds on seaweed, using its teeth to scrape it off rocks. Electric current flows from the tips of its spines.

Stats:

Weak To:

ground

Hp	48
Attack	101
Defense	95
Special-attack	91
Special-defense	85
Speed	15

Strong Against:

flying

water

Can learn:

Fury-attack, Body-slam, Take-down, Pin-missile, Water-gun, Hydro-pump, Surf, Bubble-beam, Hyper-beam, Peck, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Recover, Self-destruct, Swift, Rest, Substitute, Snore, Curse, Reversal, Protect, Spikes

Evolution Chart:

Pincurchin(#871)

Snom (#872)

type(s): Ice,bug

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 3.8kg

Abilities

shield-dust

ice-scales

It eats snow that piles up on the ground. The more snow it eats, the bigger and more impressive the spikes on its back grow.

Stats:

Weak To:

fighting
fire
rock
steel

Hp	30
Attack	25
Defense	35
Special-attack	45
Special-defense	30
Speed	20

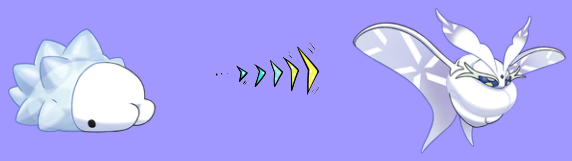
Strong Against:

dark
dragon
grass
ground
psychic

Can learn:

Rest, Substitute, Snore, Powder-snow, Protect, Icy-wind, Endure, Attract, Sleep-talk, Mirror-coat, Facade, Icicle-spear, Bug-buzz, Bug-bite, Round, Struggle-bug, Fairy-wind, Lunge, Skitter-smack, Tera-blast, Pounce

Evolution Chart:



Snom(#872) Frosmoth(#873)

Frosmoth (#873)

type(s): Ice,bug

habitat: Unknown

Can Be Found In:

Height: 4.27ft

Weight: 42.0kg

Abilities

shield-dust

ice-scales

It shows no mercy to any who desecrate fields and mountains. It will fly around on its icy wings, causing a blizzard to chase offenders away.

Stats:

Hp	70
Attack	65
Defense	60
Special-attack	125
Special-defense	90
Speed	65

Weak To:

fighting
fire
rock
steel

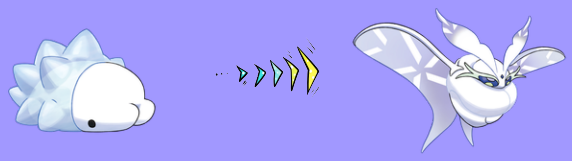
Strong Against:

dark
dragon
grass
ground
psychic

Can learn:

Take-down, Mist, Ice-beam, Blizzard, Aurora-beam, Hyper-beam, Stun-spore, Light-screen, Reflect, Swift, Leech-life, Rest, Substitute, Snore, Powder-snow, Protect, Icy-wind, Giga-drain, Endure, Attract, Sleep-talk, Safeguard, Hail, Facade

Evolution Chart:



Snom(#872) → Frosmoth(#873)

Stonjourner (#874)

type(s): Rock

habitat: Unknown

Can Be Found In:

Height: 8.2ft

Weight: 520.0kg

Abilities

power-spot

Once a year, on a specific date and at a specific time, they gather out of nowhere and form up in a circle.

Stats:

Weak To:

- fighting
- grass
- ground
- steel
- water

100	Hp
125	Attack
135	Defense
20	Special-attack
20	Special-defense
70	Speed

Strong Against:

- bug
- fire
- flying
- ice

Can learn:

Stomp, Mega-kick, Body-slam, Take-down, Hyper-beam, Low-kick, Rock-throw, Earthquake, Self-destruct, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Sandstorm, Endure, Attract, Sleep-talk, Safeguard, Sunny-day, Psych-up, Ancient-power, Facade

Evolution Chart:

Stonjourner(#874)

Eiscue-ice (#875)

type(s): Ice

habitat: Unknown

Can Be Found In:

Height: 4.59ft

Weight: 89.0kg

Abilities

ice-face

This Pokémon keeps its heat-sensitive head cool with ice. It fishes for its food, dangling its single hair into the sea to lure in prey.

Stats:

Hp	75
Attack	80
Defense	110
Special-attack	65
Special-defense	90
Speed	50

Weak To:

fighting
fire
rock
steel

Strong Against:

dragon
flying
grass
ground

Can learn:

Ice-punch, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Mist, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Agility, Reflect, Waterfall, Amnesia, Rest, Substitute, Snore, Reversal, Powder-snow, Protect, Belly-drum, Icy-wind, Endure

Evolution Chart:

Indeedee-male (#876)

type(s): Psychic,normal

habitat: Unknown

Can Be Found In:

Height: 2.95ft

Weight: 28.0kg

Abilities

inner-focus

synchronize

It uses the horns on its head to sense the emotions of others. Males will act as valets for those they serve, looking after their every need.

Stats:

Weak To:

bug

dark

ghost

Hp	60
Attack	65
Defense	55
Special-attack	105
Special-defense	95
Speed	95

Strong Against:

poison

Can learn:

Pay-day, Body-slam, Take-down, Psybeam, Psychic, Metronome, Swift, Rest, Tri-attack, Substitute, Snore, Protect, Endure, Attract, Sleep-talk, Encore, Psych-up, Shadow-ball, Future-sight, Fake-out, Facade, Helping-hand, Trick, Skill-swap, Imprison

Evolution Chart:

Morpeko-full-belly (#877)

type(s): Electric,dark

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 3.0kg

Abilities

hunger-switch

As it eats the seeds stored up in its pocket-like pouches, this Pokémon is not just satisfying its constant hunger. It's also generating electricity.

Stats:

Hp	58
Attack	95
Defense	58
Special-attack	70
Special-defense	58
Speed	97

Weak To:

bug
fairy
fighting
ground

Strong Against:

flying
ghost
psychic
water

Can learn:

Thunder-punch, Take-down, Thrash, Double-edge, Tail-whip, Leer, Bite, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Agility, Quick-attack, Swift, Rest, Super-fang, Substitute, Thief, Snore, Reversal, Spite, Protect, Scary-face, Outrage, Endure

Evolution Chart:

Cufant (#878)

type(s): Steel

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 100.0kg

Abilities

sheer-force

heavy-metal

It digs up the ground with its trunk. It's also very strong, being able to carry loads of over five tons without any problem at all.

Stats:

Weak To:

fighting

fire

ground

Hp	72
Attack	80
Defense	49
Special-attack	40
Special-defense	49
Speed	40

Strong Against:

fairy

ice

rock

Can learn:

Whirlwind, Slam, Stomp, Mega-kick, Tackle, Body-slam, Take-down, Double-edge, Growl, Strength, Earthquake, Fissure, Dig, Screech, Defense-curl, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Sandstorm, Endure, Rollout, Swagger, Attract

Evolution Chart:

Cufant(#878)

(Lvl 34)

Copperajah(#879)

Copperajah (#879)

type(s): Steel

habitat: Unknown

Can Be Found In:

Height: 9.84ft

Weight: 650.0kg

Abilities

sheer-force

heavy-metal

They came over from another region long ago and worked together with humans. Their green skin is resistant to water.

Stats:

Weak To:

fighting

fire

ground

122	Hp
130	Attack
69	Defense
80	Special-attack
69	Special-defense
30	Speed

Strong Against:

fairy

ice

rock

Can learn:

Stomp, Mega-kick, Tackle, Body-slam, Take-down, Double-edge, Growl, Hyper-beam, Strength, Earthquake, Dig, Screech, Rest, Rock-slide, Substitute, Snore, Curse, Protect, Scary-face, Outrage, Sandstorm, Endure, Rollout, Attract, Sleep-talk

Evolution Chart:

Cufant(#878)

(Lvl 34)

Copperajah(#879)

Dracozolt (#880)

type(s): Electric,dragon

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 190.0kg

Abilities

volt-absorb

hustle

In ancient times, it was unbeatable thanks to its powerful lower body, but it went extinct anyway after it depleted all its plant-based food sources.

Stats:

Weak To:

fairy

ground

ice

90	Hp
100	Attack
90	Defense
80	Special-attack
70	Special-defense
75	Speed

Strong Against:

flying

water

Can learn:

Mega-punch, Thunder-punch, Slam, Stomp, Mega-kick, Tackle, Body-slam, Flamethrower, Hyper-beam, Low-kick, Fire-spin, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Earthquake, Fire-blast, Rest, Rock-slide, Substitute, Snore, Protect, Outrage

Evolution Chart:

Dracozolt(#880)

Arctozolt (#881)

type(s): Electric,ice

habitat: Unknown

Can Be Found In:

Height: 7.55ft

Weight: 150.0kg

Abilities

volt-absorb

static

This Pokémon lived on prehistoric seashores and was able to preserve food with the ice on its body. It went extinct because it moved so slowly.

Stats:

Weak To:

fighting

fire

rock

steel

Hp	90
Attack	100
Defense	90
Special-attack	90
Special-defense	80
Speed	55

Strong Against:

dragon

flying

grass

water

Can learn:

Mega-punch, Thunder-punch, Slam, Mega-kick, Body-slam, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Low-kick, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Rest, Rock-slide, Substitute, Snore, Powder-snow, Protect, Icy-wind, Endure

Evolution Chart:

Arctozolt(#881)

Dracovish (#882)

type(s): Water,dragon

habitat: Unknown

Can Be Found In:

Height: 7.55ft

Weight: 215.0kg

Abilities

water-absorb

strong-jaw

Its mighty legs are capable of running at speeds exceeding 40 mph, but this Pokémon can't breathe unless it's underwater.

Stats:

Weak To:

electric

fairy

grass

ice

Hp	90
Attack	90
Defense	100
Special-attack	70
Special-defense	80
Speed	75

Strong Against:

fire

ground

rock

Can learn:

Stomp, Mega-kick, Tackle, Body-slam, Bite, Water-gun, Hydro-pump, Surf, Hyper-beam, Low-kick, Earthquake, Waterfall, Leech-life, Rest, Rock-slide, Super-fang, Substitute, Snore, Protect, Outrage, Endure, Sleep-talk, Dragon-breath, Rain-dance

Evolution Chart:

Dracovish(#882)

Arctovish (#883)

type(s): Water,ice

habitat: Unknown

Can Be Found In:

Height: 6.56ft

Weight: 175.0kg

Abilities

water-absorb

ice-body

The skin on its face is impervious to attack, but breathing difficulties made this Pokémon go extinct anyway.

Stats:

Weak To:

electric

fighting

steel

Hp	90
Attack	90
Defense	100
Special-attack	80
Special-defense	90
Speed	55

Strong Against:

dragon

flying

ground

Can learn:

Body-slam, Bite, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Waterfall, Rest, Rock-slide, Super-fang, Substitute, Snore, Powder-snow, Protect, Icy-wind, Endure, Sleep-talk, Rain-dance, Crunch, Ancient-power, Whirlpool, Hail, Facade

Evolution Chart:

Arctovish(#883)

Duraludon (#884)

type(s): Steel,dragon

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 40.0kg

Abilities

light-metal

heavy-metal

Its body resembles polished metal, and it's both lightweight and strong. The only drawback is that it rusts easily.

Stats:

Hp	70
Attack	95
Defense	115
Special-attack	120
Special-defense	50
Speed	85

Weak To:

fighting

fire

ground

Strong Against:

rock

Can learn:

Swords-dance, Body-slam, Take-down, Double-edge, Leer, Roar, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Screech, Light-screen, Reflect, Focus-energy, Rest, Rock-slide, Slash, Substitute, Snore, Protect, Scary-face, Outrage, Endure

Evolution Chart:

Duraludon(#884)

Archaludon(#1018)

Dreepy (#885)

type(s): Dragon,ghost

habitat: Unknown

Can Be Found In:

Height: 1.64ft

Weight: 2.0kg

Abilities

clear-body

infiltrator

After being reborn as a ghost Pokémon, Dreepy wanders the areas it used to inhabit back when it was alive in prehistoric seas.

Stats:

Hp	28
Attack	60
Defense	30
Special-attack	40
Special-defense	30
Speed	82

Weak To:

dark

fairy

ice

Strong Against:

psychic

Can learn:

Bite, Disable, Thunder-wave, Quick-attack, Double-team, Confuse-ray, Swift, Rest, Substitute, Snore, Curse, Protect, Endure, Attract, Sleep-talk, Baton-pass, Facade, Helping-hand, Grudge, Astonish, Sucker-punch, Draco-meteor, Round, Dragon-tail

Evolution Chart:

Dreepy(#885) Drakloak(#886) Dragapult(#887)

Drakloak (#886)

type(s): Dragon,ghost

habitat: Unknown

Can Be Found In:

Height: 4.59ft

Weight: 11.0kg

Abilities

clear-body

infiltrator

It's capable of flying faster than 120 mph. It battles alongside Dreepy and dotes on them until they successfully evolve.

Stats:

Weak To:

dark

fairy

ice

Hp	68
Attack	80
Defense	50
Special-attack	60
Special-defense	50
Speed	102

Strong Against:

psychic

Can learn:

Take-down, Double-edge, Bite, Flamethrower, Hydro-pump, Surf, Thunderbolt, Thunder-wave, Thunder, Agility, Quick-attack, Night-shade, Light-screen, Reflect, Fire-blast, Swift, Rest, Substitute, Thief, Snore, Curse, Protect, Lock-on, Outrage, Endure

Evolution Chart:

Dreepy(#885) Drakloak(#886) Dragapult(#887)

Dragapult (#887)

type(s): Dragon,ghost

habitat: Unknown

Can Be Found In:

Height: 9.84ft

Weight: 50.0kg

Abilities

clear-body

infiltrator

Apparently the Dreepy inside Dragapult's horns eagerly look forward to being launched out at Mach speeds.

Stats:

Weak To:

dark

fairy

ice

Hp	88
Attack	120
Defense	75
Special-attack	100
Special-defense	75
Speed	142

Strong Against:

psychic

Can learn:

Fly, Body-slam, Take-down, Double-edge, Bite, Flamethrower, Hydro-pump, Surf, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Agility, Quick-attack, Night-shade, Light-screen, Reflect, Fire-blast, Swift, Rest, Tri-attack, Substitute

Evolution Chart:

Dreepy(#885) Drakloak(#886) Dragapult(#887)

Zacian (#888)

type(s): Fairy

habitat: Unknown

Can Be Found In:

Height: 9.19ft

Weight: 110.0kg

Abilities

intrepid-sword

This Pokémon has slumbered for many years. Some say it's Zamazenta's elder sister-others say the two Pokémon are rivals.

Stats:

Hp	92
Attack	120
Defense	115
Special-attack	80
Special-defense	115
Speed	138

Weak To:

poison
steel

Strong Against:

dark
dragon
fighting

Can learn:

Swords-dance, Body-slam, Take-down, Bite, Hyper-beam, Dig, Agility, Quick-attack, Focus-energy, Swift, Rest, Slash, Substitute, Snore, Reversal, Protect, Scary-face, Endure, False-swipe, Sleep-talk, Iron-tail, Metal-claw, Crunch, Facade

Evolution Chart:

Zacian(#888)

Zamazenta (#889)

type(s): Fighting

habitat: Unknown

Can Be Found In:

Height: 9.51ft

Weight: 210.0kg

Abilities

dauntless-shield

In times past, it worked together with a king of the people to save the Galar region. It absorbs metal that it then uses in battle.

Stats:

Weak To:

fairy
flying
psychic

Hp	92
Attack	120
Defense	115
Special-attack	80
Special-defense	115
Speed	138

Strong Against:

dark
ice
normal
rock
steel

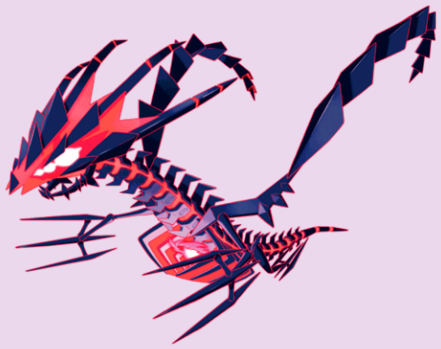
Can learn:

Body-slam, Take-down, Bite, Roar, Hyper-beam, Solar-beam, Dig, Agility, Quick-attack, Light-screen, Reflect, Focus-energy, Swift, Rest, Slash, Substitute, Snore, Reversal, Protect, Scary-face, Sandstorm, Endure, Sleep-talk, Safeguard, Iron-tail

Evolution Chart:

Zamazenta(#889)

Eternatus (#890)



type(s): Poison,dragon

habitat: Unknown

Can Be Found In:

Height: 65.62ft

Weight: 950.0kg

Abilities

pressure

The core on its chest absorbs energy emanating from the lands of the Galar region. This energy is what allows Eternatus to stay active.

Stats:

Weak To:

ground
ice
psychic

Hp	140
Attack	85
Defense	95
Special-attack	145
Special-defense	95
Speed	13

Strong Against:

grass

Can learn:

Fly, Body-slam, Take-down, Flamethrower, Hyper-beam, Solar-beam, Fire-spin, Toxic, Agility, Screech, Recover, Confuse-ray, Light-screen, Reflect, Fire-blast, Rest, Substitute, Snore, Protect, Scary-face, Sludge-bomb, Outrage, Endure, Sleep-talk

Evolution Chart:

Eternatus(#890)

Kubfu (#891)

type(s): Fighting

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 12.0kg

Abilities

inner-focus

If Kubfu pulls the long white hair on its head, its fighting spirit heightens and power wells up from the depths of its belly.

Stats:

Weak To:

fairy
flying
psychic

Hp	60
Attack	90
Defense	60
Special-attack	53
Special-defense	50
Speed	72

Strong Against:

dark
ice
normal
rock
steel

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Low-kick, Counter, Dig, Focus-energy, Rest, Substitute, Snore, Reversal, Protect, Scary-face, Detect, Endure, Attract

Evolution Chart:

Kubfu(#891)

Urshifu-single-strike (#892)

type(s): Fighting,dark

habitat: Unknown

Can Be Found In:

Height: 6.23ft

Weight: 105.0kg

Abilities

unseen-fist

This form of Urshifu is a strong believer in the one-hit KO. Its strategy is to leap in close to foes and land a devastating blow with a hardened fist.

Stats:

Hp	100
Attack	130
Defense	100
Special-attack	63
Special-defense	60
Speed	97

Weak To:

- bug
- fairy
- flying

Strong Against:

- ghost
- ice
- normal
- rock
- steel

Can learn:

Mega-punch, Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Mega-kick, Headbutt, Body-slam, Take-down, Double-edge, Leer, Roar, Low-kick, Counter, Dig, Focus-energy, Swift, Rest, Rock-slide, Substitute, Snore, Reversal, Protect, Scary-face

Evolution Chart:

Kubfu(#891)

Zarude (#893)

type(s): Dark,grass

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 70.0kg

Abilities

leaf-guard

Once the vines on Zarude's body tear off, they become nutrients in the soil. This helps the plants of the forest grow.

Stats:

Weak To:

- bug
- fairy
- fighting
- fire
- flying
- ice

105	Hp
120	Attack
105	Defense
70	Special-attack
95	Special-defense
105	Speed

Strong Against:

- ghost
- ground
- psychic
- rock
- water

Can learn:

Mega-punch, Scratch, Swords-dance, Bind, Vine-whip, Mega-kick, Body-slam, Take-down, Thrash, Double-edge, Leer, Bite, Roar, Hyper-beam, Low-kick, Growth, Solar-beam, Dig, Swift, Fury-swipes, Rest, Rock-slide, Substitute, Thief, Snore, Protect

Evolution Chart:

Zarude(#893)

Regieleki (#894)

type(s): Electric

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 145.0kg

Abilities

transistor

Its entire body is made up of a single organ that generates electrical energy. Regieleki is capable of creating all Galar's electricity.

Stats:

Hp	80
Attack	100
Defense	50
Special-attack	100
Special-defense	50
Speed	200

Weak To:

ground

Strong Against:

flying

water

Can learn:

Body-slam, Take-down, Thrash, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Agility, Screech, Light-screen, Reflect, Self-destruct, Swift, Explosion, Rest, Substitute, Snore, Protect, Zap-cannon, Lock-on, Endure, Sleep-talk

Evolution Chart:

Regieleki(#894)

Regidrago (#895)

type(s): Dragon

habitat: Unknown

Can Be Found In:

Height: 6.89ft

Weight: 200.0kg

Abilities

dragons-maw

An academic theory proposes that Regidrago's arms were once the head of an ancient dragon Pokémon. The theory remains unproven.

Stats:

Hp	200
Attack	100
Defense	50
Special-attack	100
Special-defense	50
Speed	80

Weak To:

fairy

ice

Strong Against:

Can learn:

Vice-grip, Body-slam, Take-down, Thrash, Bite, Hyper-beam, Earthquake, Light-screen, Reflect, Focus-energy, Self-destruct, Swift, Explosion, Rest, Substitute, Snore, Reversal, Protect, Outrage, Endure, Sleep-talk, Dragon-breath, Twister, Crunch

Evolution Chart:

Regidrago(#895)

Glastrier (#896)

type(s): Ice

habitat: Unknown

Can Be Found In:

Height: 7.22ft

Weight: 800.0kg

Abilities

chilling-neigh

Glastrier emits intense cold from its hooves. It's also a belligerent Pokémon-anything it wants, it takes by force.

Stats:

Weak To:

fighting
fire
rock
steel

Hp	100
Attack	145
Defense	13
Special-attack	65
Special-defense	110
Speed	30

Strong Against:

dragon
flying
grass
ground

Can learn:

Swords-dance, Stomp, Double-kick, Tackle, Body-slam, Take-down, Thrash, Double-edge, Tail-whip, Roar, Mist, Ice-beam, Blizzard, Hyper-beam, Rest, Substitute, Snore, Curse, Protect, Scary-face, Icy-wind, Outrage, Endure, Sleep-talk, Megahorn, Crunch

Evolution Chart:

Glastrier(#896)

Spectrier (#897)

type(s): Ghost

habitat: Unknown

Can Be Found In:

Height: 6.56ft

Weight: 44.5kg

Abilities

grim-neigh

It probes its surroundings with all its senses save one-it doesn't use its sense of sight. Spectrier's kicks are said to separate soul from body.

Stats:

Hp	100
Attack	65
Defense	60
Special-attack	145
Special-defense	80
Speed	13

Weak To:

dark

Strong Against:

psychic

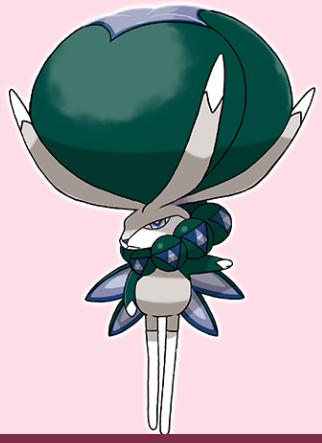
Can learn:

Stomp, Double-kick, Tackle, Body-slam, Take-down, Thrash, Double-edge, Tail-whip, Disable, Hyper-beam, Psychic, Agility, Night-shade, Confuse-ray, Haze, Swift, Rest, Substitute, Snore, Curse, Protect, Scary-face, Endure, Sleep-talk, Pain-split

Evolution Chart:

Spectrier(#897)

Calyrex (#898)



type(s): Psychic,grass

habitat: Unknown

Can Be Found In:

Height: 3.61ft

Weight: 7.7kg

Abilities

unnerve

Calyrex is a merciful Pokémon, capable of providing healing and blessings. It reigned over the Galar region in times of yore.

Stats:

Weak To:

- bug
- dark
- fire
- flying
- ghost
- ice

100	Hp
80	Attack
80	Defense
80	Special-attack
80	Special-defense
80	Speed

Strong Against:

- fighting
- ground
- poison
- rock
- water

Can learn:

Pound, Pay-day, Take-down, Psybeam, Hyper-beam, Mega-drain, Leech-seed, Growth, Solar-beam, Confusion, Psychic, Agility, Light-screen, Reflect, Metronome, Swift, Rest, Tri-attack, Substitute, Snore, Protect, Scary-face, Giga-drain, Endure

Evolution Chart:

Calyrex(#898)

Wyrdeer (#899)

type(s): Normal,psychic

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 95.1kg

Abilities

intimidate

frisk

No fun facts available

Stats:

Weak To:

bug

dark

ghost

Hp	103
Attack	105
Defense	72
Special-attack	105
Special-defense	75
Speed	65

Strong Against:

poison

Can learn:

Stomp, Sand-attack, Tackle, Body-slam, Take-down, Double-edge, Leer, Roar, Psybeam, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Earthquake, Dig, Confusion, Psychic, Hypnosis, Agility, Confuse-ray, Light-screen, Reflect, Swift, Rest

Evolution Chart:

Stantler(#234)

Wyrdeer(#899)

Kleavor (#900)

type(s): Bug,rock

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 89.0kg

Abilities

swarm

sheer-force

No fun facts available

Stats:

Weak To:

fighting

ground

steel

water

Hp	70
Attack	135
Defense	95
Special-attack	45
Special-defense	70
Speed	85

Strong Against:

dark

ice

psychic

Can learn:

Swords-dance, Take-down, Double-edge, Leer, Hyper-beam, Agility, Quick-attack, Double-team, Light-screen, Focus-energy, Swift, Rest, Rock-slide, Slash, Substitute, Thief, Reversal, Protect, Scary-face, Sandstorm, Endure, False-swipe, Fury-cutter

Evolution Chart:

Scyther(#123)

Kleavor(#900)

Ursaluna (#901)

type(s): Ground,normal

habitat: Unknown

Can Be Found In:

Height: 7.87ft

Weight: 290.0kg

Abilities

guts

bulletproof

No fun facts available

Stats:

Weak To:

fighting
grass
ice
water

130	Hp
140	Attack
105	Defense
45	Special-attack
80	Special-defense
50	Speed

Strong Against:

electric
fire
poison
rock
steel

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Scratch, Swords-dance, Tackle, Body-slam, Take-down, Thrash, Double-edge, Leer, Roar, Hyper-beam, Low-kick, Earthquake, Dig, Metronome, Lick, Swift, Fury-swipes, Rest, Rock-slide, Slash, Substitute, Thief

Evolution Chart:

Teddiursa(#216)

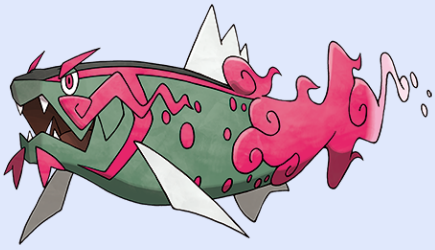
(Lvl 30)

Ursaring(#217)

(Lvl Peat-block)

Ursaluna(#901)

Basculegion-male (#902)



type(s): Water,ghost

habitat: Unknown

Can Be Found In:

Height: 9.84ft

Weight: 110.0kg

Abilities

swift-swim

adaptability

No fun facts available

Stats:

Hp	120
Attack	112
Defense	65
Special-attack	80
Special-defense	75
Speed	78

Weak To:

dark

electric

grass

Strong Against:

fire

ground

psychic

rock

Can learn:

Headbutt, Tackle, Take-down, Thrash, Double-edge, Tail-whip, Bite, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Agility, Night-shade, Confuse-ray, Waterfall, Rest, Substitute, Flail, Spite, Protect, Scary-face, Icy-wind, Outrage

Evolution Chart:

Sneasler (#903)

type(s): Fighting,poison

habitat: Unknown

Can Be Found In:

Height: 4.27ft

Weight: 43.0kg

Abilities

pressure

unburden

No fun facts available

Stats:

Weak To:

flying

ground

psychic

Hp	80
Attack	130
Defense	60
Special-attack	40
Special-defense	80
Speed	120

Strong Against:

dark

grass

ice

normal

rock

steel

Can learn:

Fire-punch, Scratch, Swords-dance, Take-down, Leer, Hyper-beam, Low-kick, Dig, Toxic, Agility, Quick-attack, Screech, Swift, Rest, Rock-slide, Slash, Substitute, Thief, Reversal, Spite, Protect, Sludge-bomb, Endure, False-swipe, Sleep-talk

Evolution Chart:

Sneasel(#215)

Sneasler(#903)

Overqwil (#904)

type(s): Dark,poison

habitat: Unknown

Can Be Found In:

Height: 8.2ft

Weight: 60.5kg

Abilities

poison-point

swift-swim

No fun facts available

Stats:

Weak To:

bug

fighting

ground

Hp	85
Attack	115
Defense	95
Special-attack	65
Special-defense	65
Speed	85

Strong Against:

ghost

grass

Can learn:

Swords-dance, Tackle, Take-down, Double-edge, Poison-sting, Pin-missile, Bite, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Toxic, Agility, Harden, Minimize, Haze, Self-destruct, Waterfall, Rest, Substitute, Curse, Reversal, Spite, Protect

Evolution Chart:

Qwilfish(#211)

Overqwil(#904)

Enamorus-incarnate (#905)

type(s): Fairy,flying

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 48.0kg

Abilities

cute-charm

contrary

No fun facts available

Stats:

Weak To:

electric
ice
poison
rock
steel

Hp	74
Attack	115
Defense	70
Special-attack	135
Special-defense	80
Speed	106

Strong Against:

bug
dark
dragon
fighting
grass

Can learn:

Fly, Tackle, Body-slam, Take-down, Bite, Hyper-beam, Psychic, Agility, Rest, Substitute, Protect, Scary-face, Sludge-bomb, Outrage, Endure, Sleep-talk, Twister, Rain-dance, Sunny-day, Crunch, Psych-up, Uproar, Torment, Flatter, Facade, Taunt

Evolution Chart:

Sprigatito (#906)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 4.1kg

Abilities

overgrow

protean

Its fluffy fur is similar in composition to plants. This Pokémon frequently washes its face to keep it from drying out.

Stats:

Weak To:

bug

fire

flying

ice

Hp	40
Attack	61
Defense	54
Special-attack	45
Special-defense	45
Speed	65

Strong Against:

ground

rock

water

Can learn:

Scratch, Take-down, Tail-whip, Bite, Leech-seed, Solar-beam, Agility, Quick-attack, Swift, Rest, Slash, Substitute, Protect, Mud-slap, Giga-drain, Endure, Charm, Sleep-talk, Facade, Taunt, Helping-hand, Fake-tears, Bullet-seed, Magical-leaf, U-turn

Evolution Chart:

Sprigatito(#906)

(Lvl 16)

Floragato(#907)

(Lvl 36)

Meowscarada(#908)

Floragato (#907)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 2.95ft

Weight: 12.2kg

Abilities

overgrow

protean

Floragato deftly wields the vine hidden beneath its long fur, slamming the hard flower bud against its opponents.

Stats:

Weak To:

bug

fire

flying

ice

Hp	61
Attack	80
Defense	63
Special-attack	60
Special-defense	63
Speed	83

Strong Against:

ground

rock

water

Can learn:

Thunder-punch, Scratch, Take-down, Tail-whip, Bite, Low-kick, Solar-beam, Agility, Quick-attack, Swift, Rest, Slash, Substitute, Protect, Mud-slap, Giga-drain, Endure, Charm, Sleep-talk, Facade, Taunt, Helping-hand, Fake-tears, Bullet-seed

Evolution Chart:

Sprigatito(#906)

(Lvl 16)

Floragato(#907)

(Lvl 36)

Meowscarada(#908)

Meowscarada (#908)

type(s): Grass,dark

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 31.2kg

Abilities

overgrow

protean

This Pokémon uses the reflective fur lining its cape to camouflage the stem of its flower, creating the illusion that the flower is floating.

Stats:

Weak To:

bug
fairy
fighting
fire
flying
ice

76	Hp
11	Attack
70	Defense
81	Special-attack
70	Special-defense
123	Speed

Strong Against:

ghost
ground
psychic
rock
water

Can learn:

Thunder-punch, Scratch, Take-down, Tail-whip, Bite, Hyper-beam, Low-kick, Solar-beam, Agility, Quick-attack, Double-team, Swift, Rest, Slash, Substitute, Thief, Protect, Mud-slap, Spikes, Giga-drain, Endure, Charm, Sleep-talk, Psych-up, Shadow-ball

Evolution Chart:

Sprigatito(#906)

(Lvl 16)

Floragato(#907)

(Lvl 36)

Meowscarada(#908)

Fuecoco (#909)

type(s): Fire

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 9.8kg

Abilities

blaze

unaware

It lies on warm rocks and uses the heat absorbed by its square-shaped scales to create fire energy.

Stats:

Weak To:

ground

rock

water

Hp	67
Attack	45
Defense	59
Special-attack	63
Special-defense	40
Speed	36

Strong Against:

bug

grass

ice

steel

Can learn:

Tackle, Body-slam, Take-down, Leer, Bite, Roar, Ember, Flamethrower, Fire-spin, Dig, Fire-blast, Rest, Substitute, Curse, Protect, Mud-slap, Outrage, Endure, Sleep-talk, Encore, Sunny-day, Crunch, Heat-wave, Will-o-wisp, Facade, Helping-hand, Yawn

Evolution Chart:

Fuecoco(#909)

(Lvl 16)

Crocalor(#910)

(Lvl 36)

Skeledirge(#911)

Crocalor (#910)

type(s): Fire

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 30.7kg

Abilities

blaze

unaware

The combination of Crocalor's fire energy and overflowing vitality has caused an egg-shaped fireball to appear on the Pokémon's head.

Stats:

Weak To:

ground

rock

water

Hp	81
Attack	55
Defense	78
Special-attack	90
Special-defense	58
Speed	49

Strong Against:

bug

grass

ice

steel

Can learn:

Tackle, Body-slam, Take-down, Leer, Bite, Roar, Ember, Flamethrower, Fire-spin, Dig, Lick, Fire-blast, Rest, Substitute, Curse, Protect, Mud-slap, Outrage, Endure, Sleep-talk, Sunny-day, Crunch, Heat-wave, Will-o-wisp, Facade, Helping-hand, Yawn

Evolution Chart:

Fuecoco(#909)

(Lvl 16)

Crocalor(#910)

(Lvl 36)

Skeledirge(#911)

Skeledirge (#911)

type(s): Fire,ghost

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 326.5kg

Abilities

- blaze
- unaware

Skeledirge's gentle singing soothes the souls of all that hear it. It burns its enemies to a crisp with flames of over 5,400 degrees Fahrenheit.

Stats:

Weak To:

- dark
- ground
- rock
- water

104	Hp
75	Attack
10	Defense
110	Special-attack
75	Special-defense
66	Speed

Strong Against:

- bug
- grass
- ice
- psychic
- steel

Can learn:

Tackle, Body-slam, Take-down, Leer, Bite, Roar, Sing, Ember, Flamethrower, Hyper-beam, Solar-beam, Fire-spin, Earthquake, Dig, Night-shade, Lick, Fire-blast, Rest, Substitute, Curse, Protect, Scary-face, Mud-slap, Outrage, Endure, Sleep-talk

Evolution Chart:

Fuecoco(#909)

(Lvl 16)

Crocalor(#910)

(Lvl 36)

Skeledirge(#911)

Quaxly (#912)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 1.64ft

Weight: 6.1kg

Abilities

torrent

moxie

This Pokémon migrated to Paldea from distant lands long ago. The gel secreted by its feathers repels water and grime."

Stats:

Weak To:

electric

grass

Hp	55
Attack	65
Defense	45
Special-attack	50
Special-defense	45
Speed	50

Strong Against:

fire

ground

rock

Can learn:

Pound, Wing-attack, Take-down, Growl, Water-gun, Hydro-pump, Surf, Low-kick, Focus-energy, Swift, Rest, Protect, Detect, Endure, Baton-pass, Encore, Rapid-spin, Rain-dance, Psych-up, Whirlpool, Facade, Helping-hand, Air-cutter, Aerial-ace, Roost

Evolution Chart:

Quaxly(#912)

(Lvl 16)

Quaxwell(#913)

(Lvl 36)

Quaquaval(#914)

Quaxwell (#913)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 21.5kg

Abilities

torrent

moxie

The hardworking Quaxwell observes people and Pokémon from various regions and incorporates their movements into its own dance routines.

Stats:

Weak To:

electric

grass

Hp	70
Attack	85
Defense	65
Special-attack	65
Special-defense	60
Speed	65

Strong Against:

fire

ground

rock

Can learn:

Pound, Wing-attack, Take-down, Growl, Water-gun, Hydro-pump, Surf, Low-kick, Focus-energy, Swift, Rest, Protect, Endure, Baton-pass, Encore, Rain-dance, Psych-up, Whirlpool, Facade, Helping-hand, Feather-dance, Air-cutter, Aerial-ace, Water-pulse

Evolution Chart:

Quaxly(#912)

(Lvl 16)

Quaxwell(#913)

(Lvl 36)

Quaquaval(#914)

Quaquaval (#914)

type(s): Water,fighting

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 61.9kg

Abilities

torrent

moxie

Dancing in ways that evoke far-away places, this Pokémon mesmerizes all that see it. Flourishes of its decorative water feathers slice into its foes.

Stats:

Weak To:

electric
fairy
flying
grass
psychic

Hp	85
Attack	120
Defense	80
Special-attack	85
Special-defense	75
Speed	85

Strong Against:

dark
fire
ground
ice
normal
rock
steel

Can learn:

Pound, Swords-dance, Wing-attack, Mega-kick, Take-down, Growl, Water-gun, Hydro-pump, Surf, Hyper-beam, Low-kick, Counter, Agility, Focus-energy, Swift, Rest, Substitute, Reversal, Protect, Icy-wind, Endure, Sleep-talk, Baton-pass, Encore

Evolution Chart:

Quaxly(#912)

(Lvl 16)

Quaxwell(#913)

(Lvl 36)

Quaquaval(#914)

Lechonk (#915)

type(s): Normal

habitat: Unknown

Can Be Found In:

Height: 1.64ft

Weight: 10.2kg

Abilities

aroma-veil

gluttony

It searches for food all day. It possesses a keen sense of smell but doesn't use it for anything other than foraging.

Stats:

Weak To:

fighting

Hp	54
Attack	45
Defense	40
Special-attack	35
Special-defense	45
Speed	35

Strong Against:

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Dig, Rest, Super-fang, Substitute, Thief, Curse, Protect, Mud-slap, Endure, Sleep-talk, Rain-dance, Sunny-day, Uproar, Stockpile, Spit-up, Swallow, Facade, Helping-hand, Yawn, Endeavor

Evolution Chart:

Lechonk(#915)

(Lvl 18)

Oinkologne-male (#916)

type(s): Normal

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 120.0kg

Abilities

lingering-aroma

gluttony

It entrances female Pokémon with the sweet, alluring scent that wafts from all over its body.

Stats:

Weak To:

fighting

110	Hp
10	Attack
75	Defense
59	Special-attack
80	Special-defense
65	Speed

Strong Against:

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Hyper-beam, Dig, Rest, Super-fang, Substitute, Thief, Curse, Protect, Mud-slap, Endure, Sleep-talk, Rain-dance, Sunny-day, Uproar, Facade, Helping-hand, Yawn, Endeavor, Hyper-voice

Evolution Chart:

Lechonk(#915)

(Lvl 18)

Tarountula (#917)

type(s): Bug

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 4.0kg

Abilities

insomnia

stakeout

The ball of threads wrapped around its body is elastic enough to deflect the scythes of Scyther, this Pokémon's natural enemy.

Stats:

Weak To:

fire

flying

rock

Hp	35
Attack	41
Defense	45
Special-attack	29
Special-defense	40
Speed	20

Strong Against:

dark

grass

psychic

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Counter, String-shot, Leech-life, Rest, Substitute, Thief, Protect, Spikes, Giga-drain, Endure, False-swipe, Sleep-talk, Rain-dance, Sunny-day, Memento, Facade, Knock-off, Bullet-seed, Block, Feint, Assurance

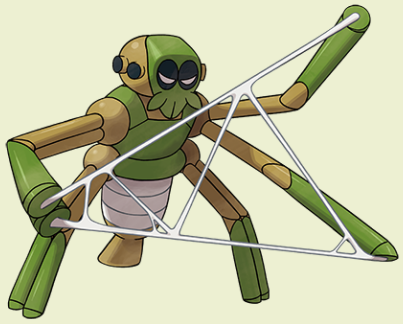
Evolution Chart:

Tarountula(#917)

(Lvl 15)

Spidops(#918)

Spidops (#918)



type(s): Bug

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 16.5kg

Abilities

insomnia

stakeout

It clings to branches and ceilings using its threads and moves without a sound. It takes out its prey before the prey even notices it.

Stats:

Weak To:

fire

flying

rock

60	Hp
79	Attack
92	Defense
52	Special-attack
86	Special-defense
35	Speed

Strong Against:

dark

grass

psychic

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Low-kick, Counter, String-shot, Leech-life, Rest, Substitute, Thief, Reversal, Protect, Scary-face, Spikes, Giga-drain, Endure, False-swipe, Sleep-talk, Pain-split, Rain-dance, Sunny-day, Facade, Taunt

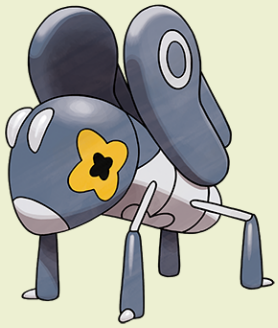
Evolution Chart:

Tarountula(#917)

(Lvl 15)

Spidops(#918)

Nymble (#919)



type(s): Bug

habitat: Unknown

Can Be Found In:

Height: 0.66ft

Weight: 1.0kg

Abilities

swarm

tinted-lens

It has its third set of legs folded up. When it's in a tough spot, this Pokémon jumps over 30 feet using the strength of its legs.

Stats:

Weak To:

fire

flying

rock

Hp	33
Attack	46
Defense	40
Special-attack	21
Special-defense	25
Speed	45

Strong Against:

dark

grass

psychic

Can learn:

Double-kick, Tackle, Take-down, Leer, Counter, Agility, Screech, Leech-life, Rest, Substitute, Thief, Protect, Endure, Sleep-talk, Rain-dance, Sunny-day, Facade, Astonish, Feint, U-turn, Assurance, Sucker-punch, X-scissor, Bug-buzz, Bug-bite

Evolution Chart:

Nymble(#919)

(Lvl 24)

Lokix(#920)

Lokix (#920)

type(s): Bug,dark

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 17.5kg

Abilities

swarm

tinted-lens

It uses its normally folded third set of legs when in Showdown Mode. This places a huge burden on its body, so it can't stay in this mode for long.

Stats:

Weak To:

fairy
fighting
fire
flying
rock

71	Hp
102	Attack
78	Defense
52	Special-attack
55	Special-defense
92	Speed

Strong Against:

ghost
grass
psychic

Can learn:

Swords-dance, Double-kick, Tackle, Take-down, Double-edge, Leer, Low-kick, Agility, Screech, Leech-life, Rest, Substitute, Thief, Reversal, Spite, Protect, Scary-face, Detect, Endure, Sleep-talk, Rain-dance, Sunny-day, Facade, Taunt, Brick-break

Evolution Chart:

Nymble(#919)

(Lvl 24)

Lokix(#920)

Pawmi (#921)

type(s): Electric

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 2.5kg

Abilities

static

natural-cure

The pads of its paws are electricity-discharging organs. Pawmi fires electricity from its forepaws while standing unsteadily on its hind legs.

Stats:

Weak To:

ground

Hp	45
Attack	50
Defense	20
Special-attack	40
Special-defense	25
Speed	60

Strong Against:

flying

water

Can learn:

Scratch, Slam, Take-down, Bite, Growl, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Agility, Quick-attack, Swift, Rest, Super-fang, Substitute, Thief, Protect, Mach-punch, Sweet-kiss, Endure, Charm, Spark, Sleep-talk, Baton-pass, Encore

Evolution Chart:

Pawmi(#921) Pawmo(#922) Pawmot(#923)

Pawmo (#922)

type(s): Electric,fighting

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 6.5kg

Abilities

volt-absorb

natural-cure

Pawmo uses a unique fighting technique in which it uses its forepaws to strike foes and zap them with electricity from its paw pads simultaneously.

Stats:

Weak To:

fairy

ground

psychic

Hp	60
Attack	75
Defense	40
Special-attack	50
Special-defense	40
Speed	85

Strong Against:

dark

ice

normal

rock

steel

water

Can learn:

Thunder-punch, Scratch, Slam, Take-down, Bite, Growl, Low-kick, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Agility, Quick-attack, Swift, Rest, Super-fang, Substitute, Thief, Protect, Endure, Charm, Spark, Sleep-talk, Baton-pass, Encore

Evolution Chart:

Pawmi(#921)

(Lvl 18)

Pawmo(#922)

Pawmot(#923)

Pawmot (#923)

type(s): Electric,fighting

habitat: Unknown

Can Be Found In:

Height: 2.95ft

Weight: 41.0kg

Abilities

volt-absorb

natural-cure

Pawmot's fluffy fur acts as a battery. It can store the same amount of electricity as an electric car.

Stats:

Hp	70
Attack	115
Defense	70
Special-attack	70
Special-defense	60
Speed	105

Weak To:

fairy

ground

psychic

Strong Against:

dark

ice

normal

rock

steel

water

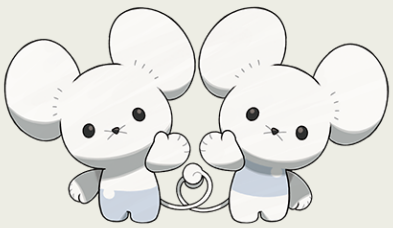
Can learn:

Fire-punch, Ice-punch, Thunder-punch, Scratch, Slam, Take-down, Double-edge, Bite, Growl, Hyper-beam, Low-kick, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Dig, Agility, Quick-attack, Metronome, Swift, Rest, Super-fang, Substitute, Thief

Evolution Chart:

Pawmi(#921) → (Lvl 18) → Pawmo(#922) → Pawmot(#923)

Tandemaus (#924)



type(s): Normal

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 1.8kg

Abilities

run-away

pickup

The pair sticks together no matter what. They split any food they find exactly in half and then eat it together.

Stats:

Weak To:

fighting

Hp	50
Attack	50
Defense	45
Special-attack	40
Special-defense	45
Speed	75

Strong Against:

Can learn:

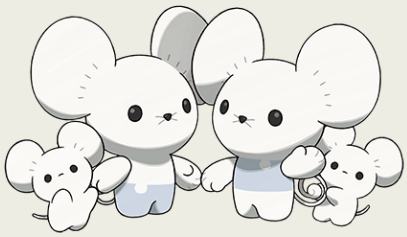
Pound, Take-down, Double-edge, Bite, Low-kick, Thunder-wave, Dig, Agility, Swift, Rest, Super-fang, Substitute, Thief, Protect, Mud-slap, Endure, Charm, Sleep-talk, Baton-pass, Encore, Rain-dance, Sunny-day, Crunch, Beat-up, Facade, Taunt

Evolution Chart:

Tandemaus(#924)

(Lvl 25)

Maushold-family-of-four (#925)



type(s): Normal

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 2.3kg

Abilities

friend-guard

cheek-pouch

The two little ones just appeared one day. The group might be a family of related Pokémon, but nobody knows for sure.

Stats:

Hp	74
Attack	75
Defense	70
Special-attack	65
Special-defense	75
Speed	111

Weak To:

fighting

Strong Against:

Can learn:

Pound, Take-down, Double-edge, Hyper-beam, Low-kick, Thunder-wave, Dig, Agility, Swift, Rest, Super-fang, Substitute, Thief, Protect, Mud-slap, Endure, Charm, Sleep-talk, Encore, Rain-dance, Sunny-day, Crunch, Beat-up, Facade, Follow-me, Taunt

Evolution Chart:

Tandemaus(#924)

(Lvl 25)

Fidough (#926)

type(s): Fairy

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 10.9kg

Abilities

own-tempo

klutz

The yeast in Fidough's breath is useful for cooking, so this Pokémon has been protected by people since long ago.

Stats:

Weak To:

poison

steel

Hp	37
Attack	55
Defense	70
Special-attack	30
Special-defense	55
Speed	65

Strong Against:

dark

dragon

fighting

Can learn:

Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Dig, Agility, Lick, Rest, Substitute, Protect, Mud-slap, Endure, Charm, Sleep-talk, Baton-pass, Sweet-scent, Rain-dance, Sunny-day, Crunch, Psych-up, Facade, Helping-hand

Evolution Chart:

Fidough(#926)

(Lvl 26)

Dachsbun(#927)

Dachsbun (#927)

type(s): Fairy

habitat: Unknown

Can Be Found In:

Height: 1.64ft

Weight: 14.9kg

Abilities

well-baked-body

aroma-veil

The pleasant aroma that emanates from this Pokémon's body helps wheat grow, so Dachsbun has been treasured by farming villages.

Stats:

Hp	57
Attack	80
Defense	115
Special-attack	50
Special-defense	80
Speed	95

Weak To:

poison

steel

Strong Against:

dark

dragon

fighting

Can learn:

Tackle, Body-slam, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Hyper-beam, Dig, Agility, Lick, Rest, Substitute, Protect, Scary-face, Mud-slap, Endure, Charm, Sleep-talk, Baton-pass, Rain-dance, Sunny-day, Crunch, Psych-up, Facade

Evolution Chart:

Fidough(#926)

(Lvl 26)

Dachsbun(#927)

Smoliv (#928)

type(s): Grass,normal

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 6.5kg

Abilities

early-bird

harvest

It protects itself from enemies by emitting oil from the fruit on its head. This oil is bitter and astringent enough to make someone flinch.

Stats:

Weak To:

bug
fighting
fire
flying
ice

Hp	41
Attack	35
Defense	45
Special-attack	58
Special-defense	51
Speed	30

Strong Against:

ground
rock
water

Can learn:

Tackle, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Swift, Rest, Substitute, Flail, Protect, Giga-drain, Endure, Charm, Sleep-talk, Sweet-scent, Synthesis, Sunny-day, Memento, Facade, Helping-hand, Weather-ball, Bullet-seed

Evolution Chart:

Smoliv(#928)

(Lvl 25)

Dolliv(#929)

(Lvl 35)

Arboliva(#930)

Dolliv (#929)

type(s): Grass,normal

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 11.9kg

Abilities

early-bird

harvest

It basks in the sun to its heart's content until the fruits on its head ripen. After that, Dolliv departs from human settlements and goes on a journey.

Stats:

Weak To:

bug
fighting
fire
flying
ice

Hp	52
Attack	53
Defense	60
Special-attack	78
Special-defense	78
Speed	33

Strong Against:

ground
rock
water

Can learn:

Tackle, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Swift, Rest, Substitute, Flail, Protect, Giga-drain, Endure, Charm, Sleep-talk, Sweet-scent, Sunny-day, Facade, Helping-hand, Weather-ball, Bullet-seed, Magical-leaf, Seed-bomb

Evolution Chart:

Smoliv(#928)

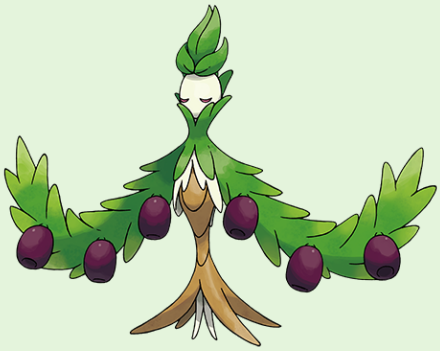
(Lvl 25)

Dolliv(#929)

(Lvl 35)

Arboliva(#930)

Arboliva (#930)



type(s): Grass,normal

habitat: Unknown

Can Be Found In:

Height: 4.59ft

Weight: 48.2kg

Abilities

seed-sower

harvest

This Pokémon drives back enemies by launching its rich, aromatic oil at them with enough force to smash a boulder.

Stats:

Weak To:

bug
fighting
fire
flying
ice

Hp	78
Attack	69
Defense	90
Special-attack	125
Special-defense	108
Speed	39

Strong Against:

ground
rock
water

Can learn:

Tackle, Hyper-beam, Absorb, Mega-drain, Leech-seed, Growth, Razor-leaf, Solar-beam, Petal-dance, Light-screen, Reflect, Metronome, Swift, Rest, Substitute, Flail, Protect, Giga-drain, Endure, Charm, Sleep-talk, Safeguard, Encore, Sweet-scent

Evolution Chart:

Smoliv(#928)

(Lvl 25)

Dolliv(#929)

(Lvl 35)

Arboliva(#930)

Squawkabilly-green-plumage (#931)

type(s): Normal,flying

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 2.4kg

Abilities

intimidate

hustle

Green-feathered flocks hold the most sway. When they're out searching for food in the mornings and evenings, it gets very noisy.

Stats:

Hp	82
Attack	96
Defense	51
Special-attack	45
Special-defense	51
Speed	92

Weak To:

electric

ice

rock

Strong Against:

bug

grass

Can learn:

Fly, Fury-attack, Take-down, Double-edge, Growl, Hyper-beam, Peck, Quick-attack, Mimic, Rest, Substitute, Thief, Reversal, Protect, Scary-face, Endure, Swagger, Sleep-talk, Sunny-day, Uproar, Heat-wave, Torment, Flatter, Facade, Taunt, Helping-hand

Evolution Chart:

Nacli (#932)

type(s): Rock

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 16.0kg

Abilities

purifying-salt

sturdy

The ground scrapes its body as it travels, causing it to leave salt behind. Salt is constantly being created and replenished inside Nacli's body.

Stats:

Weak To:

fighting
grass
ground
steel
water

Hp	55
Attack	55
Defense	75
Special-attack	35
Special-defense	35
Speed	25

Strong Against:

bug
fire
flying
ice

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Rock-throw, Earthquake, Fissure, Dig, Recover, Harden, Rest, Rock-slide, Substitute, Curse, Protect, Sandstorm, Endure, Sleep-talk, Rain-dance, Sunny-day, Ancient-power, Facade, Helping-hand, Iron-defense

Evolution Chart:

Nacli(#932)

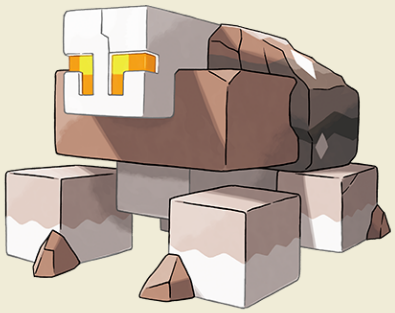
(Lvl 24)

Naclstack(#933)

(Lvl 38)

Garganacl(#934)

Naclstack (#933)



type(s): Rock

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 105.0kg

Abilities

purifying-salt

sturdy

It compresses rock salt inside its body and shoots out hardened salt pellets with enough force to perforate an iron sheet.

Stats:

Weak To:

- fighting
- grass
- ground
- steel
- water

Hp	60
Attack	60
Defense	100
Special-attack	35
Special-defense	65
Speed	35

Strong Against:

- bug
- fire
- flying
- ice

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Hyper-beam, Rock-throw, Earthquake, Dig, Recover, Harden, Rest, Rock-slide, Substitute, Curse, Protect, Sandstorm, Endure, Sleep-talk, Rain-dance, Sunny-day, Facade, Helping-hand, Iron-defense

Evolution Chart:

Nacli(#932)

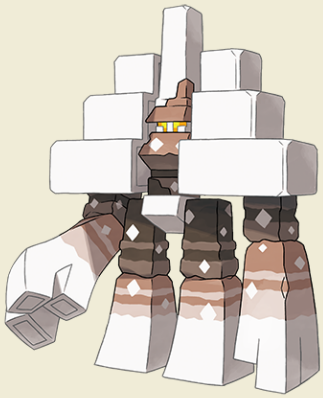
(Lvl 24)

Naclstack(#933)

(Lvl 38)

Garganacl(#934)

Garganacl (#934)



type(s): Rock

habitat: Unknown

Can Be Found In:

Height: 7.55ft

Weight: 240.0kg

Abilities

purifying-salt

sturdy

Many Pokémon gather around Garganacl, hoping to lick at its mineral-rich salt.

Stats:

Weak To:

fighting
grass
ground
steel
water

Hp	100
Attack	100
Defense	130
Special-attack	45
Special-defense	90
Speed	35

Strong Against:

bug
fire
flying
ice

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Headbutt, Tackle, Body-slam, Take-down, Double-edge, Hyper-beam, Rock-throw, Earthquake, Dig, Recover, Harden, Explosion, Rest, Rock-slide, Substitute, Curse, Protect, Sandstorm, Endure, Sleep-talk, Rain-dance

Evolution Chart:

Nacli(#932)

(Lvl 24)

Naclstack(#933)

(Lvl 38)

Garganacl(#934)

Charcadet (#935)

type(s): Fire

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 10.5kg

Abilities

flash-fire

flame-body

Its firepower increases when it fights, reaching over 1,800 degrees Fahrenheit. It likes berries that are rich in fat.

Stats:

Weak To:

ground

rock

water

Hp	40
Attack	50
Defense	40
Special-attack	50
Special-defense	40
Speed	35

Strong Against:

bug

grass

ice

steel

Can learn:

Take-down, Leer, Disable, Ember, Flamethrower, Fire-spin, Night-shade, Confuse-ray, Fire-blast, Substitute, Spite, Protect, Destiny-bond, Endure, Sleep-talk, Sunny-day, Heat-wave, Will-o-wisp, Facade, Helping-hand, Astonish, Overheat, Flare-blitz

Evolution Chart:

Charcadet(#935)

(Lvl Auspicious-armor)

Armarouge(#936)

Armarouge (#936)

type(s): Fire,psychic

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 85.0kg

Abilities

flash-fire

weak-armor

Armarouge evolved through the use of a set of armor that belonged to a distinguished warrior. This Pokémon is incredibly loyal.

Stats:

Weak To:

dark
ghost
ground
rock
water

Hp	85
Attack	60
Defense	100
Special-attack	125
Special-defense	80
Speed	75

Strong Against:

fighting
grass
ice
poison
steel

Can learn:

Take-down, Leer, Ember, Flamethrower, Psybeam, Solar-beam, Fire-spin, Psychic, Night-shade, Confuse-ray, Light-screen, Reflect, Fire-blast, Rest, Substitute, Spite, Protect, Endure, Sleep-talk, Sunny-day, Psych-up, Shadow-ball, Heat-wave

Evolution Chart:

Charcadet(#935)

(Lvl Auspicious-armor)

Armarouge(#936)

Ceruledge (#937)

type(s): Fire,ghost

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 62.0kg

Abilities

flash-fire

weak-armor

An old set of armor steeped in grudges caused this Pokémon's evolution. Ceruledge cuts its enemies to pieces without mercy.

Stats:

Weak To:

dark

ground

rock

water

75	Hp
125	Attack
80	Defense
60	Special-attack
100	Special-defense
85	Speed

Strong Against:

bug

grass

ice

psychic

steel

Can learn:

Swords-dance, Take-down, Leer, Ember, Flamethrower, Fire-spin, Night-shade, Confuse-ray, Light-screen, Reflect, Fire-blast, Rest, Substitute, Curse, Spite, Protect, Endure, False-swipe, Sleep-talk, Sunny-day, Psych-up, Shadow-ball, Heat-wave

Evolution Chart:

Charcadet(#935)

(Lvl Auspicious-armor)

Ceruledge(#937)

Tadbulb (#938)

type(s): Electric

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 0.4kg

Abilities

own-tempo

static

Tadbulb shakes its tail to generate electricity. If it senses danger, it will make its head blink on and off to alert its allies.

Stats:

Weak To:

ground

Hp	61
Attack	31
Defense	41
Special-attack	59
Special-defense	35
Speed	45

Strong Against:

flying

water

Can learn:

Tackle, Water-gun, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Confuse-ray, Light-screen, Reflect, Swift, Rest, Substitute, Flail, Protect, Mud-slap, Zap-cannon, Endure, Spark, Sleep-talk, Rain-dance, Charge, Hyper-voice, Weather-ball

Evolution Chart:

Tadbulb(#938)

(Thunder-stone)

Bellibolt(#939)

Bellibolt (#939)

type(s): Electric

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 113.0kg

Abilities

electromorphosis

static

When this Pokémon expands and contracts its wobbly body, the belly-button dynamo in its stomach produces a huge amount of electricity.

Stats:

Weak To:

ground

Hp	109
Attack	64
Defense	91
Special-attack	103
Special-defense	83
Speed	45

Strong Against:

flying

water

Can learn:

Tackle, Water-gun, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Toxic, Confuse-ray, Light-screen, Reflect, Swift, Rest, Substitute, Flail, Protect, Mud-slap, Zap-cannon, Endure, Spark, Sleep-talk, Rain-dance, Charge, Slack-off

Evolution Chart:

Tadbulb(#938)

(Thunder-stone)

Bellibolt(#939)

Wattrel (#940)

type(s): Electric,flying

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 3.6kg

Abilities

wind-power

volt-absorb

These Pokémon make their nests on coastal cliffs. The nests have a strange, crackling texture, and they're a popular delicacy.

Stats:

Weak To:

ground

ice

rock

Hp	40
Attack	40
Defense	35
Special-attack	55
Special-defense	40
Speed	70

Strong Against:

bug

fighting

grass

water

Can learn:

Fly, Take-down, Growl, Peck, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Agility, Quick-attack, Swift, Rest, Substitute, Protect, Endure, Spark, Sleep-talk, Uproar, Stockpile, Spit-up, Swallow, Facade, Charge, Endeavor, Feather-dance

Evolution Chart:

Wattrel(#940)

(Lvl 25)

Kilowattrel(#941)

Kilowattrel (#941)

type(s): Electric,flying

habitat: Unknown

Can Be Found In:

Height: 4.59ft

Weight: 38.6kg

Abilities

wind-power

volt-absorb

It uses its throat sac to store electricity generated by its wings. There's hardly any oil in its feathers, so it is a poor swimmer.

Stats:

Hp	70
Attack	70
Defense	60
Special-attack	105
Special-defense	60
Speed	125

Weak To:

ground

ice

rock

Strong Against:

bug

fighting

grass

water

Can learn:

Fly, Take-down, Growl, Hyper-beam, Peck, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Agility, Quick-attack, Swift, Rest, Substitute, Protect, Scary-face, Endure, Spark, Sleep-talk, Uproar, Facade, Charge, Endeavor, Feather-dance

Evolution Chart:

Wattrel(#940)

(Lvl 25)

Kilowattrel(#941)

Maschiff (#942)

type(s): Dark

habitat: Unknown

Can Be Found In:

Height: 1.64ft

Weight: 16.0kg

Abilities

intimidate

run-away

Its well-developed jaw and fangs are strong enough to crunch through boulders, and its thick fat makes for an excellent defense.

Stats:

Weak To:

bug

fairy

fighting

Hp	60
Attack	78
Defense	60
Special-attack	40
Special-defense	51
Speed	51

Strong Against:

ghost

psychic

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Dig, Lick, Rest, Substitute, Thief, Reversal, Protect, Scary-face, Destiny-bond, Endure, Charm, Swagger, Sleep-talk, Rain-dance, Sunny-day, Crunch, Facade, Taunt, Helping-hand

Evolution Chart:

Maschiff(#942)

(Lvl 30)

Mabosstiff(#943)

Mabosstiff (#943)

type(s): Dark

habitat: Unknown

Can Be Found In:

Height: 3.61ft

Weight: 61.0kg

Abilities

intimidate

guard-dog

Mabosstiff loves playing with children. Though usually gentle, it takes on an intimidating look when protecting its family.

Stats:

Weak To:

bug

fairy

fighting

Hp	80
Attack	120
Defense	90
Special-attack	60
Special-defense	70
Speed	85

Strong Against:

ghost

psychic

Can learn:

Headbutt, Tackle, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Hyper-beam, Dig, Lick, Rest, Substitute, Thief, Curse, Reversal, Spite, Protect, Scary-face, Outrage, Endure, Charm, Swagger, Sleep-talk, Pain-split, Rain-dance, Sunny-day

Evolution Chart:

Maschiff(#942) Mabosstiff(#943)

Shroodle (#944)

type(s): Poison,normal

habitat: Unknown

Can Be Found In:

Height: 0.66ft

Weight: 0.7kg

Abilities

unburden

pickpocket

To keep enemies away from its territory, it paints markings around its nest using a poisonous liquid that has an acrid odor.

Stats:

Weak To:

fighting

ground

psychic

Hp	40
Attack	65
Defense	35
Special-attack	40
Special-defense	35
Speed	75

Strong Against:

fairy

grass

Can learn:

Scratch, Swords-dance, Take-down, Double-edge, Leer, Bite, Dig, Toxic, Metronome, Fury-swipes, Rest, Super-fang, Slash, Substitute, Thief, Protect, Sludge-bomb, Mud-slap, Endure, Swagger, Sleep-talk, Baton-pass, Encore, Rain-dance, Sunny-day

Evolution Chart:

Shroodle(#944)

(Lvl 28)

Grafaiai(#945)

Grafaiai (#945)

type(s): Poison,normal

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 27.2kg

Abilities

unburden

poison-touch

Each Grafaiai paints its own individual pattern, and it will paint that same pattern over and over again throughout its life.

Stats:

Weak To:

fighting

ground

psychic

Hp	63
Attack	95
Defense	65
Special-attack	80
Special-defense	72
Speed	110

Strong Against:

fairy

grass

Can learn:

Scratch, Swords-dance, Take-down, Double-edge, Leer, Low-kick, Dig, Toxic, Metronome, Fury-swipes, Rest, Super-fang, Slash, Substitute, Thief, Protect, Scary-face, Sludge-bomb, Mud-slap, Endure, Sleep-talk, Baton-pass, Encore, Rain-dance, Sunny-day

Evolution Chart:

Shroodle(#944)

(Lvl 28)

Grafaiai(#945)

Bramblin (#946)

type(s): Grass,ghost

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 0.6kg

Abilities

wind-rider

infiltrator

Not even Bramblin knows where it is headed as it tumbles across the wilderness, blown by the wind. It loathes getting wet.

Stats:

Weak To:

bug
dark
fire
flying
ice

Hp	40
Attack	65
Defense	30
Special-attack	45
Special-defense	35
Speed	60

Strong Against:

ground
psychic
rock
water

Can learn:

Disable, Absorb, Mega-drain, Leech-seed, Solar-beam, Night-shade, Confuse-ray, Defense-curl, Rest, Substitute, Thief, Curse, Spite, Protect, Scary-face, Spikes, Giga-drain, Endure, Rollout, Sleep-talk, Pain-split, Rapid-spin, Shadow-ball, Beat-up

Evolution Chart:

Bramblin(#946)

Brambleghast(#947)

Brambleghast (#947)

type(s): Grass,ghost

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 6.0kg

Abilities

wind-rider

infiltrator

Brambleghast wanders around arid regions. On rare occasions, mass outbreaks of these Pokémon will bury an entire town.

Stats:

Weak To:

bug
dark
fire
flying
ice

Hp	55
Attack	115
Defense	70
Special-attack	80
Special-defense	70
Speed	90

Strong Against:

ground
psychic
rock
water

Can learn:

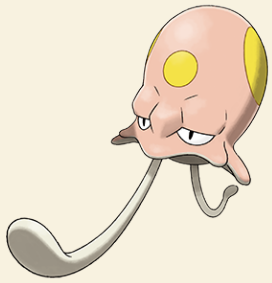
Disable, Hyper-beam, Absorb, Mega-drain, Leech-seed, Solar-beam, Night-shade, Confuse-ray, Defense-curl, Rest, Substitute, Thief, Curse, Spite, Protect, Scary-face, Spikes, Giga-drain, Endure, Rollout, Sleep-talk, Pain-split, Rapid-spin

Evolution Chart:

Bramblin(#946)

Brambleghast(#947)

Toedscool (#948)



type(s): Ground,grass

habitat: Unknown

Can Be Found In:

Height: 2.95ft

Weight: 33.0kg

Abilities

mycelium-might

mycelium-might

Though it looks like Tentacool, Toedscool is a completely different species. Its legs may be thin, but it can run at a speed of 30 mph.

Stats:

Weak To:

bug
flying
ice

Hp	40
Attack	40
Defense	35
Special-attack	50
Special-defense	100
Speed	70

Strong Against:

electric
poison
rock
steel

Can learn:

Tackle, Wrap, Supersonic, Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Poison-powder, Stun-spore, Toxic, Screech, Confuse-ray, Light-screen, Reflect, Swift, Spore, Rest, Substitute, Protect, Scary-face, Sludge-bomb, Mud-slap, Spikes

Evolution Chart:

Toedscool(#948)

(Lvl 30)

Toedscruel(#949)

Toedscruel (#949)

type(s): Ground,grass

habitat: Unknown

Can Be Found In:

Height: 6.23ft

Weight: 58.0kg

Abilities

mycelium-might

mycelium-might

It coils its 10 tentacles around prey and sucks out their nutrients, causing the prey pain. The folds along the rim of its head are a popular delicacy.

Stats:

Weak To:

bug

flying

ice

Hp	80
Attack	70
Defense	65
Special-attack	80
Special-defense	120
Speed	100

Strong Against:

electric

poison

rock

steel

Can learn:

Tackle, Wrap, Supersonic, Hyper-beam, Absorb, Mega-drain, Growth, Solar-beam, Poison-powder, Stun-spore, Toxic, Screech, Confuse-ray, Light-screen, Reflect, Swift, Spore, Rest, Substitute, Protect, Scary-face, Sludge-bomb, Mud-slap, Spikes

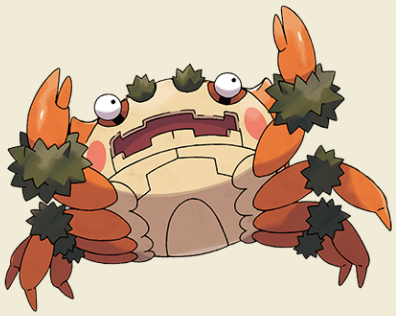
Evolution Chart:

Toedscool(#948)

(Lvl 30)

Toedscruel(#949)

Klawf (#950)



type(s): Rock

habitat: Unknown

Can Be Found In:

Height: 4.27ft

Weight: 79.0kg

Abilities

anger-shell

shell-armor

Klawf hangs upside-down from cliffs, waiting for prey. But Klawf can't remain in this position for long because its blood rushes to its head.

Stats:

Weak To:

fighting
grass
ground
steel
water

Hp	70
Attack	100
Defense	115
Special-attack	35
Special-defense	55
Speed	75

Strong Against:

bug
fire
flying
ice

Can learn:

Guillotine, Swords-dance, Body-slam, Take-down, Hyper-beam, Rock-throw, Dig, Harden, Crabhammer, Rest, Rock-slide, Substitute, Thief, Flail, Reversal, Protect, Scary-face, Mud-slap, Sandstorm, Endure, Sleep-talk, Metal-claw, Rain-dance, Sunny-day

Evolution Chart:

Klawf(#950)

Capsakid (#951)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 3.0kg

Abilities

chlorophyll

insomnia

Traditional Paldean dishes can be extremely spicy because they include the shed front teeth of Capsakid among their ingredients.

Stats:

Weak To:

bug
fire
flying
ice

Hp	50
Attack	62
Defense	40
Special-attack	62
Special-defense	40
Speed	50

Strong Against:

ground
rock
water

Can learn:

Headbutt, Take-down, Leer, Bite, Leech-seed, Growth, Razor-leaf, Solar-beam, Rest, Super-fang, Substitute, Thief, Protect, Sandstorm, Giga-drain, Endure, Rollout, Sleep-talk, Sunny-day, Crunch, Facade, Helping-hand, Ingrain, Endeavor, Bullet-seed

Evolution Chart:

Capsakid(#951)

(Fire-stone)

Scovillain(#952)

Scovillain (#952)

type(s): Grass,fire

habitat: Unknown

Can Be Found In:

Height: 2.95ft

Weight: 15.0kg

Abilities

chlorophyll

insomnia

The red head converts spicy chemicals into fire energy and blasts the surrounding area with a super spicy stream of flame.

Stats:

Hp	65
Attack	108
Defense	65
Special-attack	108
Special-defense	65
Speed	75

Weak To:

flying

Strong Against:

steel

Can learn:

Headbutt, Take-down, Leer, Bite, Flamethrower, Hyper-beam, Growth, Razor-leaf, Solar-beam, Fire-blast, Rest, Super-fang, Substitute, Thief, Protect, Scary-face, Sandstorm, Giga-drain, Endure, Sleep-talk, Sunny-day, Crunch, Will-o-wisp, Facade

Evolution Chart:

Capsakid(#951)

(Fire-stone)

Scovillain(#952)

Rellor (#953)

type(s): Bug

habitat: Unknown

Can Be Found In:

Height: 0.66ft

Weight: 1.0kg

Abilities

compound-eyes

shed-skin

It rolls its mud ball around while the energy it needs for evolution matures. Eventually the time comes for it to evolve.

Stats:

Weak To:

fire

flying

rock

Hp	41
Attack	50
Defense	60
Special-attack	31
Special-defense	58
Speed	30

Strong Against:

dark

grass

psychic

Can learn:

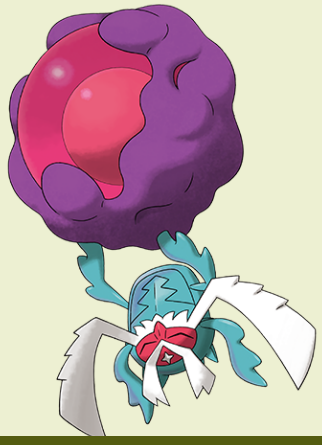
Sand-attack, Tackle, Take-down, Dig, Recover, Defense-curl, Leech-life, Rest, Substitute, Thief, Protect, Sludge-bomb, Mud-slap, Endure, Rollout, Sleep-talk, Memento, Facade, Weather-ball, Rock-tomb, Cosmic-power, Iron-defense, Mud-shot, Fling

Evolution Chart:

Rellor(#953)

Rabsca(#954)

Rabsca (#954)



type(s): Bug,psychic

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 3.5kg

Abilities

synchronize

telepathy

An infant sleeps inside the ball. Rabsca rolls the ball soothingly with its legs to ensure the infant sleeps comfortably.

Stats:

Weak To:

fire
flying
ghost
rock

Hp	75
Attack	50
Defense	85
Special-attack	115
Special-defense	100
Speed	45

Strong Against:

fighting
grass
poison

Can learn:

Sand-attack, Tackle, Take-down, Psybeam, Hyper-beam, Dig, Confusion, Psychic, Confuse-ray, Defense-curl, Light-screen, Reflect, Leech-life, Rest, Substitute, Thief, Protect, Sludge-bomb, Mud-slap, Sandstorm, Endure, Rollout, Sleep-talk, Safeguard

Evolution Chart:

Rellor(#953)

Rabsca(#954)

Flittle (#955)

type(s): Psychic

habitat: Unknown

Can Be Found In:

Height: 0.66ft

Weight: 1.5kg

Abilities

anticipation

frisk

Flittle's toes levitate about half an inch above the ground because of the psychic power emitted from the frills on the Pokémon's belly.

Stats:

Weak To:

bug

dark

ghost

Hp	30
Attack	35
Defense	30
Special-attack	55
Special-defense	30
Speed	75

Strong Against:

fighting

poison

Can learn:

Take-down, Growl, Psybeam, Peck, Confusion, Psychic, Hypnosis, Agility, Quick-attack, Confuse-ray, Light-screen, Reflect, Swift, Rest, Substitute, Thief, Protect, Mud-slap, Sandstorm, Endure, Sleep-talk, Baton-pass, Rain-dance, Sunny-day, Uproar

Evolution Chart:

Flittle(#955)

(Lvl 35)

Espathra(#956)

Espathra (#956)

type(s): Psychic

habitat: Unknown

Can Be Found In:

Height: 6.23ft

Weight: 90.0kg

Abilities

opportunist

frisk

It emits psychic power from the gaps between its multicolored frills and sprints at speeds greater than 120 mph.

Stats:

Weak To:

bug

dark

ghost

95	Hp
60	Attack
60	Defense
101	Special-attack
60	Special-defense
105	Speed

Strong Against:

fighting

poison

Can learn:

Body-slam, Take-down, Double-edge, Growl, Psybeam, Hyper-beam, Peck, Drill-peck, Low-kick, Confusion, Psychic, Agility, Quick-attack, Night-shade, Confuse-ray, Light-screen, Reflect, Swift, Rest, Substitute, Thief, Protect, Mud-slap, Sandstorm

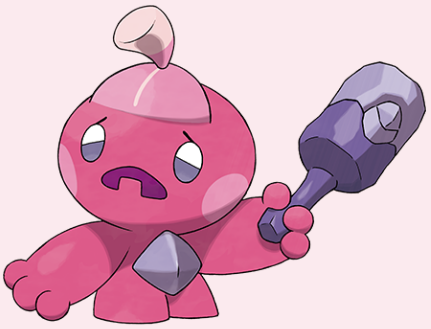
Evolution Chart:

Flittle(#955)

(Lvl 35)

Espathra(#956)

Tinkatink (#957)



type(s): Fairy,steel

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 8.9kg

Abilities

mold-breaker

own-tempo

It swings its handmade hammer around to protect itself, but the hammer is often stolen by Pokémon that eat metal.

Stats:

Weak To:

fire

ground

poison

Hp	50
Attack	45
Defense	45
Special-attack	35
Special-defense	64
Speed	58

Strong Against:

dark

dragon

ice

rock

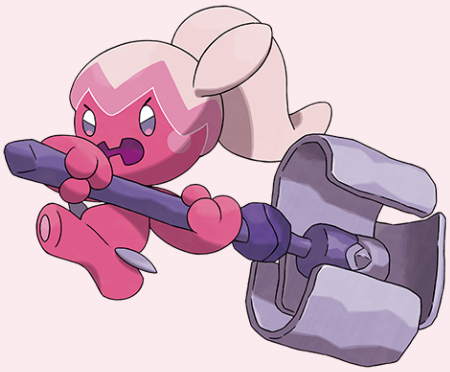
Can learn:

Swords-dance, Slam, Thunder-wave, Light-screen, Reflect, Metronome, Rest, Rock-slide, Substitute, Thief, Protect, Sweet-kiss, Endure, Sleep-talk, Encore, Metal-claw, Rock-smash, Fake-out, Flatter, Facade, Helping-hand, Knock-off, Endeavor

Evolution Chart:

Tinkatink(#957) Tinkatuff(#958) Tinkaton(#959)

Tinkatuff (#958)



type(s): Fairy,steel

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 59.1kg

Abilities

mold-breaker

own-tempo

This Pokémon will attack groups of Pawniard and Bisharp, gathering metal from them in order to create a large and sturdy hammer.

Stats:

Hp	65
Attack	55
Defense	55
Special-attack	45
Special-defense	82
Speed	78

Weak To:

fire

ground

poison

Strong Against:

dark

dragon

ice

rock

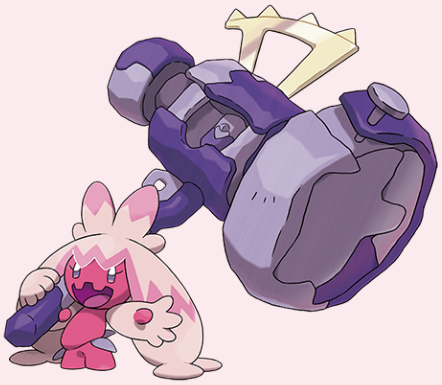
Can learn:

Swords-dance, Slam, Thunder-wave, Light-screen, Reflect, Metronome, Rest, Rock-slide, Substitute, Thief, Protect, Sweet-kiss, Endure, Sleep-talk, Encore, Metal-claw, Rock-smash, Fake-out, Flatter, Facade, Helping-hand, Brick-break, Knock-off

Evolution Chart:

Tinkatink(#957) Tinkatuff(#958) Tinkaton(#959)

Tinkaton (#959)



type(s): Fairy,steel

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 112.8kg

Abilities

mold-breaker

own-tempo

The hammer tops 220 pounds, yet it gets swung around easily by Tinkaton as it steals whatever it pleases and carries its plunder back home.

Stats:

Weak To:

fire

ground

poison

Hp	85
Attack	75
Defense	77
Special-attack	70
Special-defense	105
Speed	94

Strong Against:

dark

dragon

ice

rock

Can learn:

Swords-dance, Slam, Thunder-wave, Light-screen, Reflect, Metronome, Rest, Rock-slide, Substitute, Thief, Protect, Sweet-kiss, Endure, Sleep-talk, Encore, Metal-claw, Rock-smash, Fake-out, Flatter, Facade, Helping-hand, Brick-break, Knock-off

Evolution Chart:

Tinkatink(#957) Tinkatuff(#958) Tinkaton(#959)

Wiglett (#960)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 1.8kg

Abilities

gooey

rattled

This Pokémon can pick up the scent of a Veluza just over 65 feet away and will hide itself in the sand.

Stats:

Weak To:

electric

grass

Hp	10
Attack	55
Defense	25
Special-attack	35
Special-defense	25
Speed	95

Strong Against:

fire

ground

rock

Can learn:

Slam, Sand-attack, Headbutt, Wrap, Take-down, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Dig, Agility, Swift, Rest, Substitute, Protect, Mud-slap, Sandstorm, Endure, Sleep-talk, Rain-dance, Whirlpool, Memento, Facade, Helping-hand

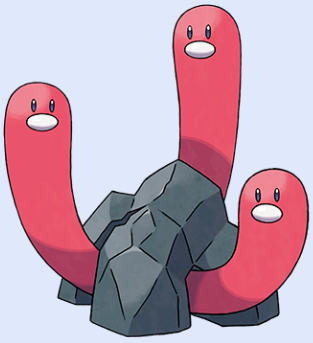
Evolution Chart:

Wiglett(#960)

(Lvl 26)

Wugtrio(#961)

Wugtrio (#961)



type(s): Water

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 5.4kg

Abilities

gooey

rattled

It has a vicious temperament, contrary to what its appearance may suggest. It wraps its long bodies around prey, then drags the prey into its den.

Stats:

Weak To:

electric

grass

Hp	35
Attack	100
Defense	50
Special-attack	50
Special-defense	70
Speed	120

Strong Against:

fire

ground

rock

Can learn:

Slam, Sand-attack, Headbutt, Wrap, Take-down, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Dig, Agility, Swift, Rest, Substitute, Protect, Mud-slap, Sandstorm, Endure, Sleep-talk, Pain-split, Rain-dance, Whirlpool, Facade

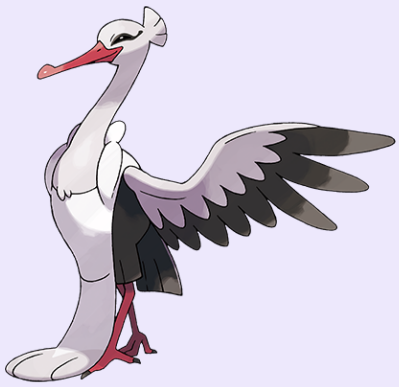
Evolution Chart:

Wiglett(#960)

(Lvl 26)

Wugtrio(#961)

Bombirdier (#962)



type(s): Flying,dark

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 42.9kg

Abilities

big-pecks

keen-eye

Bombirdier uses the apron on its chest to bundle up food, which it carries back to its nest. It enjoys dropping things that make loud noises.

Stats:

Hp	70
Attack	103
Defense	85
Special-attack	60
Special-defense	85
Speed	82

Weak To:

electric

fairy

ice

rock

Strong Against:

ghost

grass

psychic

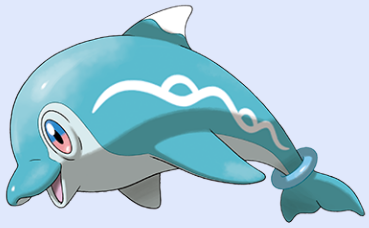
Can learn:

Wing-attack, Whirlwind, Fly, Take-down, Leer, Hyper-beam, Peck, Rock-throw, Sky-attack, Rock-slide, Substitute, Thief, Curse, Protect, Scary-face, Icy-wind, Sandstorm, Endure, Sleep-talk, Rain-dance, Sunny-day, Psych-up, Heat-wave, Torment, Memento

Evolution Chart:

Bombirdier(#962)

Finizen (#963)



type(s): Water

habitat: Unknown

Can Be Found In:

Height: 4.27ft

Weight: 60.2kg

Abilities

water-veil

water-veil

It likes playing with others of its kind using the water ring on its tail. It uses ultrasonic waves to sense the emotions of other living creatures.

Stats:

Weak To:

electric

grass

Hp	70
Attack	45
Defense	40
Special-attack	45
Special-defense	40
Speed	75

Strong Against:

fire

ground

rock

Can learn:

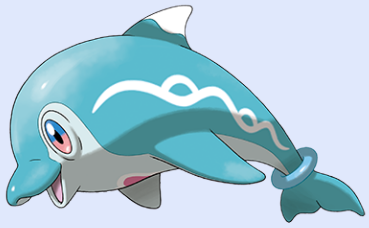
Body-slam, Take-down, Supersonic, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Counter, Agility, Haze, Focus-energy, Waterfall, Swift, Rest, Substitute, Protect, Icy-wind, Endure, Charm, Sleep-talk, Encore, Rain-dance, Psych-up, Facade

Evolution Chart:

Finizen(#963)

(Lvl 38)

Palafin-zero (#964)



type(s): Water

habitat: Unknown

Can Be Found In:

Height: 4.27ft

Weight: 60.2kg

Abilities

zero-to-hero

zero-to-hero

This Pokémon changes its appearance if it hears its allies calling for help. Palafin will never show anybody its moment of transformation.

Stats:

Weak To:

electric

grass

Hp	100
Attack	70
Defense	72
Special-attack	53
Special-defense	62
Speed	100

Strong Against:

fire

ground

rock

Can learn:

Ice-punch, Body-slam, Take-down, Supersonic, Mist, Water-gun, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Agility, Haze, Focus-energy, Waterfall, Swift, Rest, Substitute, Reversal, Protect, Icy-wind, Outrage, Endure, Charm, Sleep-talk, Encore

Evolution Chart:

Finizen(#963)

(Lvl 38)

Varoom (#965)

type(s): Steel,poison

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 35.0kg

Abilities

overcoat

slow-start

The steel section is Varoom's actual body. This Pokémon clings to rocks and converts the minerals within into energy to fuel its activities.

Stats:

Weak To:

fighting
fire
ground
psychic

Hp	45
Attack	70
Defense	63
Special-attack	30
Special-defense	45
Speed	47

Strong Against:

fairy
grass
ice
rock

Can learn:

Headbutt, Body-slam, Take-down, Double-edge, Toxic, Screech, Haze, Self-destruct, Lick, Smog, Sludge, Poison-gas, Substitute, Thief, Curse, Protect, Scary-face, Sludge-bomb, Sandstorm, Endure, Swagger, Sleep-talk, Rain-dance, Sunny-day, Uproar

Evolution Chart:

Varoom(#965)

(Lvl 40)

Revavroom(#966)

Revavroom (#966)

type(s): Steel,poison

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 120.0kg

Abilities

overcoat

filter

It creates a gas out of poison and minerals from rocks. It then detonates the gas in its cylinders-now numbering eight-to generate energy.

Stats:

Weak To:

fighting
fire
ground
psychic

Hp	80
Attack	119
Defense	90
Special-attack	54
Special-defense	67
Speed	90

Strong Against:

fairy
grass
ice
rock

Can learn:

Headbutt, Body-slam, Take-down, Double-edge, Hyper-beam, Toxic, Screech, Haze, Lick, Smog, Sludge, Poison-gas, Rest, Substitute, Thief, Curse, Protect, Scary-face, Sludge-bomb, Sandstorm, Endure, Swagger, Sleep-talk, Rain-dance, Sunny-day, Uproar

Evolution Chart:

Varoom(#965)

(Lvl 40)

Revavroom(#966)

Cyclizar (#967)

type(s): Dragon,normal

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 63.0kg

Abilities

shed-skin

regenerator

It can sprint at over 70 mph while carrying a human. The rider's body heat warms Cyclizar's back and lifts the Pokémon's spirit.

Stats:

Hp	70
Attack	95
Defense	65
Special-attack	85
Special-defense	65
Speed	121

Weak To:

fairy

fighting

ice

Strong Against:

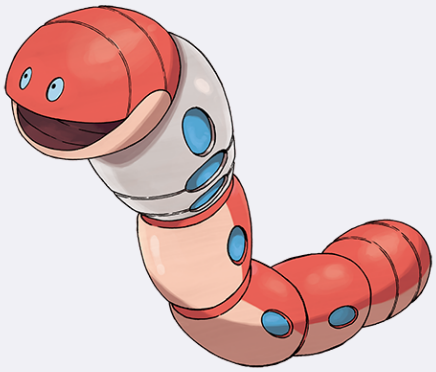
Can learn:

Tackle, Body-slam, Take-down, Double-edge, Bite, Growl, Hyper-beam, Thunderbolt, Agility, Quick-attack, Rest, Substitute, Thief, Protect, Mud-slap, Outrage, Endure, Sleep-talk, Rapid-spin, Iron-tail, Rain-dance, Sunny-day, Crunch, Uproar, Facade

Evolution Chart:

Cyclizar(#967)

Orthworm (#968)



type(s): Steel

habitat: Unknown

Can Be Found In:

Height: 8.2ft

Weight: 310.0kg

Abilities

earth-eater

sand-veil

When attacked, this Pokémon will wield the tendrils on its body like fists and pelt the opponent with a storm of punches.

Stats:

Weak To:

fighting

fire

ground

Hp	70
Attack	85
Defense	145
Special-attack	60
Special-defense	55
Speed	65

Strong Against:

fairy

ice

rock

Can learn:

Tackle, Body-slam, Wrap, Take-down, Double-edge, Hyper-beam, Earthquake, Dig, Harden, Rest, Rock-slide, Substitute, Curse, Protect, Mud-slap, Spikes, Sandstorm, Endure, Sleep-talk, Iron-tail, Facade, Helping-hand, Rock-tomb, Metal-sound, Sand-tomb

Evolution Chart:

Orthworm(#968)

Glimmet (#969)

type(s): Rock,poison

habitat: Unknown

Can Be Found In:

Height: 2.3ft

Weight: 8.0kg

Abilities

toxic-debris

corrosion

It absorbs nutrients from cave walls. The petals it wears are made of crystallized poison.

Stats:

Weak To:

fighting
ground
psychic
steel
water

Hp	48
Attack	35
Defense	42
Special-attack	105
Special-defense	60
Speed	60

Strong Against:

bug
fairy
fire
flying
ice

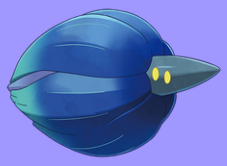
Can learn:

Rock-throw, Toxic, Harden, Confuse-ray, Light-screen, Reflect, Self-destruct, Acid-armor, Explosion, Rest, Rock-slide, Substitute, Protect, Sludge-bomb, Spikes, Sandstorm, Endure, Sleep-talk, Rain-dance, Sunny-day, Ancient-power, Memento, Facade

Evolution Chart:

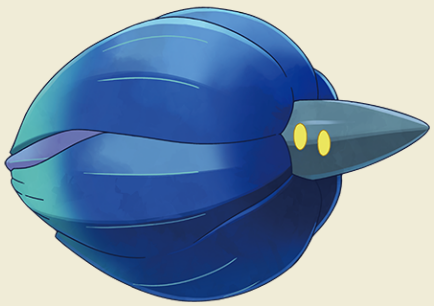
Glimmet(#969)

(Lvl 35)



Glimmora(#970)

Glimmora (#970)



type(s): Rock,poison

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 45.0kg

Abilities

toxic-debris

corrosion

When this Pokémon detects danger, it will open up its crystalline petals and fire beams from its conical body.

Stats:

Hp	83
Attack	55
Defense	90
Special-attack	130
Special-defense	81
Speed	86

Weak To:

fighting
ground
psychic
steel
water

Strong Against:

bug
fairy
fire
flying
ice

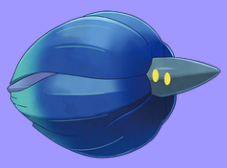
Can learn:

Hyper-beam, Solar-beam, Rock-throw, Toxic, Harden, Confuse-ray, Light-screen, Reflect, Self-destruct, Acid-armor, Rest, Rock-slide, Substitute, Protect, Sludge-bomb, Spikes, Sandstorm, Endure, Sleep-talk, Rain-dance, Sunny-day, Ancient-power

Evolution Chart:

Glimmet(#969)

(Lvl 35)



Glimmora(#970)

Greavard (#971)

type(s): Ghost

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 35.0kg

Abilities

pickup

fluffy

This friendly Pokémon doesn't like being alone. Pay it even the slightest bit of attention, and it will follow you forever.

Stats:

Weak To:

dark

Hp	50
Attack	61
Defense	60
Special-attack	30
Special-defense	55
Speed	34

Strong Against:

psychic

Can learn:

Headbutt, Tackle, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Disable, Dig, Night-shade, Confuse-ray, Lick, Rest, Substitute, Thief, Protect, Scary-face, Mud-slap, Destiny-bond, Sandstorm, Endure, Charm, Sleep-talk, Pain-split, Rain-dance

Evolution Chart:

Greavard(#971)

(Lvl 30)

Houndstone(#972)

Houndstone (#972)

type(s): Ghost

habitat: Unknown

Can Be Found In:

Height: 6.56ft

Weight: 15.0kg

Abilities

sand-rush

fluffy

A lovingly mourned Pokémon was reborn as Houndstone. It doesn't like anyone touching the protuberance atop its head.

Stats:

Weak To:

dark

Hp	72
Attack	101
Defense	100
Special-attack	50
Special-defense	97
Speed	68

Strong Against:

psychic

Can learn:

Headbutt, Tackle, Take-down, Double-edge, Tail-whip, Bite, Growl, Roar, Hyper-beam, Dig, Night-shade, Confuse-ray, Lick, Rest, Substitute, Thief, Protect, Scary-face, Mud-slap, Sandstorm, Endure, Charm, Sleep-talk, Pain-split, Rain-dance, Sunny-day

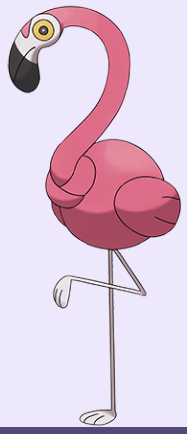
Evolution Chart:

Greavard(#971)

(Lvl 30)

Houndstone(#972)

Flamigo (#973)



type(s): Flying,fighting

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 37.0kg

Abilities

scrappy

tangled-feet

This Pokémon apparently ties the base of its neck into a knot so that energy stored in its belly does not escape from its beak.

Stats:

Weak To:

electric

fairy

psychic

Hp	82
Attack	115
Defense	74
Special-attack	75
Special-defense	64
Speed	90

Strong Against:

bug

dark

grass

normal

steel

Can learn:

Swords-dance, Wing-attack, Fly, Double-kick, Mega-kick, Take-down, Hyper-beam, Peck, Low-kick, Agility, Double-team, Focus-energy, Sky-attack, Rest, Substitute, Thief, Reversal, Protect, Detect, Endure, Sleep-talk, Psych-up, Facade, Taunt, Endeavor

Evolution Chart:

Flamigo(#973)

Cetoddle (#974)

type(s): Ice

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 45.0kg

Abilities

thick-fat

snow-cloak

It lives in frigid regions in pods of five or so individuals. It loves the minerals found in snow and ice.

Stats:

Weak To:

fighting

fire

rock

steel

108	Hp
68	Attack
45	Defense
30	Special-attack
40	Special-defense
43	Speed

Strong Against:

dragon

flying

grass

ground

Can learn:

Tackle, Body-slam, Take-down, Double-edge, Growl, Ice-beam, Blizzard, Hyper-beam, Earthquake, Amnesia, Rest, Substitute, Curse, Flail, Powder-snow, Protect, Belly-drum, Icy-wind, Endure, Charm, Sleep-talk, Rain-dance, Facade, Helping-hand

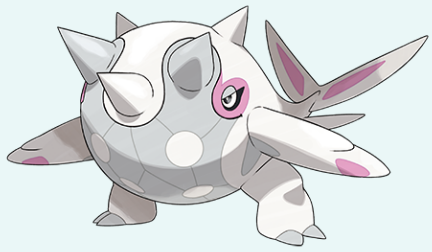
Evolution Chart:

Cetoddle(#974)

(Ice-stone)

Cetitan(#975)

Cetitan (#975)



type(s): Ice

habitat: Unknown

Can Be Found In:

Height: 14.76ft

Weight: 700.0kg

Abilities

thick-fat

slush-rush

Ice energy builds up in the horn on its upper jaw, causing the horn to reach cryogenic temperatures that freeze its surroundings.

Stats:

Weak To:

fighting
fire
rock
steel

Hp	170
Attack	113
Defense	65
Special-attack	45
Special-defense	55
Speed	73

Strong Against:

dragon
flying
grass
ground

Can learn:

Ice-punch, Tackle, Body-slam, Take-down, Double-edge, Growl, Ice-beam, Blizzard, Hyper-beam, Earthquake, Amnesia, Rest, Substitute, Curse, Flail, Powder-snow, Protect, Icy-wind, Endure, Charm, Sleep-talk, Rain-dance, Facade, Helping-hand, Knock-off

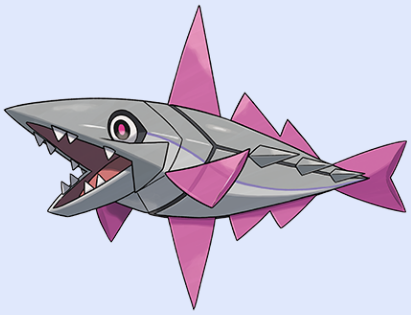
Evolution Chart:

Cetoddle(#974)

(Ice-stone)

Cetitan(#975)

Veluza (#976)



type(s): Water,psychic

habitat: Unknown

Can Be Found In:

Height: 8.2ft

Weight: 90.0kg

Abilities

mold-breaker

sharpness

When Veluza discards unnecessary flesh, its mind becomes honed and its psychic power increases. The spare flesh has a mild but delicious flavor.

Stats:

Weak To:

bug
dark
electric
ghost
grass

90	Hp
102	Attack
73	Defense
78	Special-attack
65	Special-defense
70	Speed

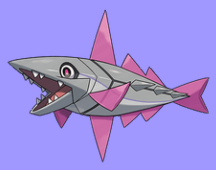
Strong Against:

fighting
fire
ground
poison
rock

Can learn:

Tackle, Body-slam, Take-down, Thrash, Double-edge, Hydro-pump, Surf, Ice-beam, Blizzard, Hyper-beam, Psychic, Agility, Recover, Focus-energy, Waterfall, Rest, Slash, Substitute, Protect, Icy-wind, Endure, Sleep-talk, Pain-split, Rain-dance, Crunch

Evolution Chart:



Veluza(#976)

Dondozo (#977)

type(s): Water

habitat: Unknown

Can Be Found In:

Height: 39.37ft

Weight: 220.0kg

Abilities

unaware

oblivious

This Pokémon is a glutton, but it's bad at getting food. It teams up with a Tatsugiri to catch prey.

Stats:

Weak To:

electric

grass

Hp	150
Attack	100
Defense	115
Special-attack	65
Special-defense	65
Speed	35

Strong Against:

fire

ground

rock

Can learn:

Tackle, Body-slam, Take-down, Thrash, Double-edge, Supersonic, Water-gun, Hydro-pump, Surf, Hyper-beam, Earthquake, Fissure, Waterfall, Rest, Rock-slide, Substitute, Curse, Flail, Protect, Scary-face, Outrage, Endure, Sleep-talk, Rain-dance, Crunch

Evolution Chart:

Dondozo(#977)

Tatsugiri-curly (#978)

type(s): Dragon,water

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 8.0kg

Abilities

commander

storm-drain

This is a small dragon Pokémon. It lives inside the mouth of Dondozo to protect itself from enemies on the outside.

Stats:

Hp	68
Attack	50
Defense	60
Special-attack	120
Special-defense	95
Speed	82

Weak To:

electric

fairy

grass

ice

Strong Against:

fire

ground

rock

Can learn:

Take-down, Water-gun, Hydro-pump, Surf, Hyper-beam, Counter, Harden, Splash, Rest, Substitute, Protect, Icy-wind, Outrage, Endure, Sleep-talk, Baton-pass, Rapid-spin, Rain-dance, Mirror-coat, Whirlpool, Memento, Facade, Taunt, Helping-hand

Evolution Chart:

Annihilape (#979)

type(s): Fighting,ghost

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 56.0kg

Abilities

vital-spirit

inner-focus

It imbues its fists with the power of the rage that it kept hidden in its heart. Opponents struck by these imbued fists will be shattered to their core.

Stats:

Weak To:

fairy

flying

Hp	110
Attack	115
Defense	80
Special-attack	50
Special-defense	90
Speed	90

Strong Against:

ice

normal

rock

steel

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Scratch, Body-slam, Take-down, Thrash, Double-edge, Leer, Hyper-beam, Low-kick, Counter, Seismic-toss, Thunderbolt, Thunder, Earthquake, Dig, Night-shade, Screech, Focus-energy, Metronome, Swift, Fury-swipes

Evolution Chart:

Mankey(#56)

(Lvl 28)

Primeape(#57)

Annihilape(#979)

Clodsire (#980)

type(s): Poison,ground

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 223.0kg

Abilities

- poison-point
- water-absorb

When attacked, this Pokémon will retaliate by sticking thick spines out from its body. It's a risky move that puts everything on the line.

Stats:

Weak To:

- ice
- psychic
- water

130	Hp
75	Attack
60	Defense
45	Special-attack
100	Special-defense
20	Speed

Strong Against:

- electric
- fairy
- fire
- rock
- steel

Can learn:

Slam, Body-slam, Take-down, Double-edge, Tail-whip, Poison-sting, Hydro-pump, Surf, Hyper-beam, Low-kick, Earthquake, Dig, Toxic, Haze, Waterfall, Amnesia, Rest, Rock-slide, Substitute, Curse, Protect, Sludge-bomb, Mud-slap, Spikes, Sandstorm

Evolution Chart:

Wooper(#194)

(Lvl 20)

Clodsire(#980)

Farigiraf (#981)

type(s): Normal,psychic

habitat: Unknown

Can Be Found In:

Height: 10.5ft

Weight: 160.0kg

Abilities

cud-chew

armor-tail

The hardened head from the tail protects the head of the main body as Farigiraf whips its long neck around to headbutt enemies.

Stats:

Weak To:

bug

dark

ghost

120	Hp
90	Attack
70	Defense
110	Special-attack
70	Special-defense
60	Speed

Strong Against:

poison

Can learn:

Stomp, Tackle, Body-slam, Take-down, Double-edge, Growl, Roar, Psybeam, Hyper-beam, Low-kick, Thunderbolt, Thunder-wave, Thunder, Earthquake, Confusion, Psychic, Agility, Night-shade, Confuse-ray, Light-screen, Reflect, Swift, Amnesia, Rest

Evolution Chart:

Girafarig(#203)

Farigiraf(#981)

Dudunsparce-two-segment (#982)

type(s): Normal

habitat: Unknown

Can Be Found In:

Height: 11.81ft

Weight: 39.2kg

Abilities

serene-grace

run-away

This Pokémon uses its hard tail to make its nest by boring holes into bedrock deep underground. The nest can reach lengths of over six miles.

Stats:

Weak To:

fighting

Hp	125
Attack	100
Defense	80
Special-attack	85
Special-defense	75
Speed	55

Strong Against:

Can learn:

Body-slam, Take-down, Double-edge, Flamethrower, Ice-beam, Blizzard, Hyper-beam, Solar-beam, Thunderbolt, Thunder, Earthquake, Dig, Toxic, Agility, Screech, Defense-curl, Fire-blast, Amnesia, Glare, Rest, Rock-slide, Substitute, Thief, Curse, Flail

Evolution Chart:

Dunsparce(#206)

Dudunsparce(#982)

Kingambit (#983)

type(s): Dark,steel

habitat: Unknown

Can Be Found In:

Height: 6.56ft

Weight: 120.0kg

Abilities

defiant

supreme-overlord

Though it commands a massive army in battle, it's not skilled at devising complex strategies. It just uses brute strength to keep pushing.

Stats:

Hp	100
Attack	135
Defense	12
Special-attack	60
Special-defense	85
Speed	50

Weak To:

bug
fighting
fire
ground

Strong Against:

ghost
ice
psychic
rock

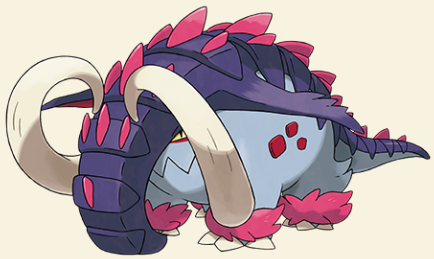
Can learn:

Scratch, Guillotine, Swords-dance, Take-down, Leer, Hyper-beam, Low-kick, Thunder-wave, Dig, Rest, Slash, Substitute, Thief, Reversal, Spite, Protect, Scary-face, Sandstorm, Endure, False-swipe, Fury-cutter, Sleep-talk, Metal-claw, Rain-dance

Evolution Chart:

Pawniard(#624) → (Lvl 52) → Bisharp(#625) → Kingambit(#983)

Great-tusk (#984)



type(s): Ground,fighting

habitat: Unknown

Can Be Found In:

Height: 7.22ft

Weight: 320.0kg

Abilities

protosynthesis

protosynthesis

Sightings of this Pokémon have occurred in recent years. The name Great Tusk was taken from a creature listed in a certain book.

Stats:

Weak To:

fairy
flying
grass
psychic
water

Hp	115
Attack	131
Defense	131
Special-attack	53
Special-defense	53
Speed	87

Strong Against:

dark
electric
fire
normal
poison
rock
steel

Can learn:

Horn-attack, Body-slam, Take-down, Double-edge, Roar, Hyper-beam, Earthquake, Dig, Defense-curl, Rest, Rock-slide, Substitute, Reversal, Protect, Scary-face, Mud-slap, Sandstorm, Endure, Rollout, Sleep-talk, Megahorn, Rapid-spin, Sunny-day, Facade

Evolution Chart:

Great-tusk(#984)

Scream-tail (#985)

type(s): Fairy,psychic

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 8.0kg

Abilities

protosynthesis

protosynthesis

There has been only one reported sighting of this Pokémon. It resembles a mysterious creature depicted in an old expedition journal.

Stats:

Weak To:

bug

ghost

steel

115	Hp
65	Attack
99	Defense
65	Special-attack
115	Special-defense
111	Speed

Strong Against:

dragon

fighting

Can learn:

Pound, Fire-punch, Ice-punch, Thunder-punch, Body-slam, Take-down, Double-edge, Bite, Roar, Sing, Disable, Flamethrower, Ice-beam, Blizzard, Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Dig, Psychic, Light-screen, Reflect, Metronome

Evolution Chart:

Scream-tail(#985)

Brute-bonnet (#986)

type(s): Grass,dark

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 21.0kg

Abilities

protosynthesis

It bears a slight resemblance to a Pokémon described in a dubious magazine as a cross between a dinosaur and a mushroom.

Stats:

Weak To:

- bug
- fairy
- fighting
- fire
- flying
- ice

111	Hp
127	Attack
99	Defense
79	Special-attack
99	Special-defense
55	Speed

Strong Against:

- ghost
- ground
- psychic
- rock
- water

Can learn:

Body-slam, Thrash, Double-edge, Hyper-beam, Absorb, Mega-drain, Growth, Solar-beam, Stun-spore, Confuse-ray, Spore, Rest, Substitute, Thief, Protect, Scary-face, Outrage, Giga-drain, Endure, Sleep-talk, Synthesis, Sunny-day, Crunch, Facade, Taunt

Evolution Chart:

Brute-bonnet(#986)

Flutter-mane (#987)

type(s): Ghost,fairy

habitat: Unknown

Can Be Found In:

Height: 4.59ft

Weight: 4.0kg

Abilities

protosynthesis

protosynthesis

It has similar features to a ghostly pterosaur that was covered in a paranormal magazine, but the two have little else in common.

Stats:

55	Hp
55	Attack
55	Defense
135	Special-attack
135	Special-defense
135	Speed

Weak To:

poison

steel

Strong Against:

dragon

fighting

psychic

Can learn:

Psybeam, Hyper-beam, Thunderbolt, Thunder-wave, Thunder, Night-shade, Confuse-ray, Swift, Rest, Substitute, Spite, Protect, Perish-song, Icy-wind, Endure, Charm, Mean-look, Sleep-talk, Pain-split, Sunny-day, Shadow-ball, Memento, Taunt

Evolution Chart:

Flutter-mane(#987)

Slither-wing (#988)

type(s): Bug,fighting

habitat: Unknown

Can Be Found In:

Height: 10.5ft

Weight: 92.0kg

Abilities

protosynthesis

protosynthesis

This Pokémon somewhat resembles an ancient form of Volcarona that was introduced in a dubious magazine.

Stats:

Weak To:

fairy
fire
flying

Hp	85
Attack	135
Defense	79
Special-attack	85
Special-defense	105
Speed	81

Strong Against:

dark
grass
ice
normal
steel

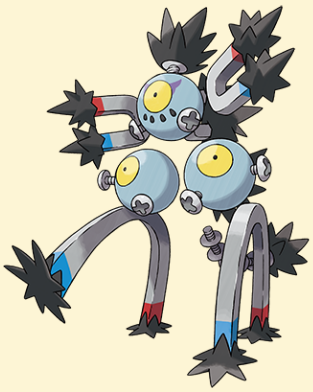
Can learn:

Gust, Whirlwind, Stomp, Body-slam, Take-down, Thrash, Double-edge, Ember, Hyper-beam, Low-kick, Poison-powder, Stun-spore, Earthquake, Leech-life, Rest, Substitute, Curse, Reversal, Protect, Sandstorm, Giga-drain, Endure, Sleep-talk, Morning-sun

Evolution Chart:

Slither-wing(#988)

Sandy-shocks (#989)



type(s): Electric,ground

habitat: Unknown

Can Be Found In:

Height: 7.55ft

Weight: 60.0kg

Abilities

protosynthesis

protosynthesis

No records exist of this Pokémon being caught. Data is lacking, but the Pokémon's traits match up with a creature shown in an expedition journal.

Stats:

Hp	85
Attack	81
Defense	97
Special-attack	121
Special-defense	85
Speed	101

Weak To:

grass

ice

Strong Against:

fire

flying

poison

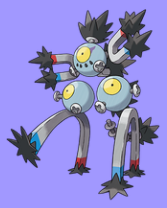
rock

steel

Can learn:

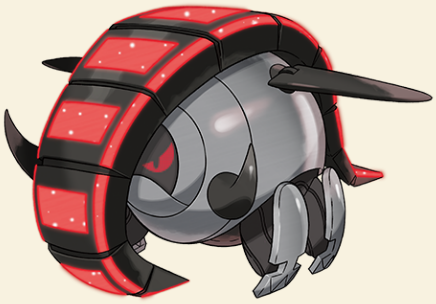
Body-slam, Take-down, Supersonic, Hyper-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Earthquake, Screech, Light-screen, Reflect, Swift, Rest, Tri-attack, Substitute, Protect, Spikes, Zap-cannon, Sandstorm, Endure, Spark, Sleep-talk

Evolution Chart:



Sandy-shocks(#989)

Iron-treads (#990)



type(s): Ground,steel

habitat: Unknown

Can Be Found In:

Height: 2.95ft

Weight: 240.0kg

Abilities

quark-drive

quark-drive

This Pokémon closely resembles a scientific weapon that a paranormal magazine claimed was sent to this planet by aliens.

Stats:

Weak To:

fighting

grass

water

Hp	90
Attack	112
Defense	120
Special-attack	72
Special-defense	70
Speed	10

Strong Against:

electric

fairy

poison

rock

Can learn:

Horn-attack, Body-slam, Take-down, Double-edge, Hyper-beam, Thunder, Earthquake, Defense-curl, Rest, Rock-slide, Substitute, Protect, Scary-face, Mud-slap, Sandstorm, Rollout, Megahorn, Rapid-spin, Facade, Knock-off, Endeavor, Rock-tomb

Evolution Chart:

Iron-treads(#990)

Iron-bundle (#991)

type(s): Ice,water

habitat: Unknown

Can Be Found In:

Height: 1.97ft

Weight: 11.0kg

Abilities

quark-drive

Its shape is similar to a robot featured in a paranormal magazine article. The robot was said to have been created by an ancient civilization.

Stats:

Hp	56
Attack	80
Defense	114
Special-attack	12
Special-defense	60
Speed	136

Weak To:

electric
fighting
steel

Strong Against:

dragon
flying
ground

Can learn:

Ice-punch, Body-slam, Take-down, Hydro-pump, Ice-beam, Blizzard, Hyper-beam, Drill-peck, Agility, Swift, Rest, Substitute, Thief, Powder-snow, Protect, Icy-wind, Endure, Sleep-talk, Present, Encore, Rain-dance, Whirlpool, Facade, Taunt

Evolution Chart:

Iron-bundle(#991)

Iron-hands (#992)

type(s): Fighting,electric

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 380.7kg

Abilities

quark-drive

quark-drive

It is very similar to a cyborg covered exclusively by a paranormal magazine. The cyborg was said to be the modified form of a certain athlete.

Stats:

Weak To:

fairy
ground
psychic

154	Hp
14	Attack
108	Defense
50	Special-attack
68	Special-defense
50	Speed

Strong Against:

dark
ice
normal
rock
steel
water

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Whirlwind, Slam, Sand-attack, Tackle, Body-slam, Take-down, Double-edge, Hyper-beam, Low-kick, Seismic-toss, Thunderbolt, Thunder, Earthquake, Focus-energy, Metronome, Rest, Rock-slide, Substitute

Evolution Chart:

Iron-hands(#992)

Iron-jugulis (#993)

type(s): Dark,flying

habitat: Unknown

Can Be Found In:

Height: 4.27ft

Weight: 111.0kg

Abilities

quark-drive

quark-drive

It resembles a certain Pokémon introduced in a paranormal magazine, described as the offspring of a Hydreigon that fell in love with a robot.

Stats:

Weak To:

electric
fairy
ice
rock

Hp	94
Attack	80
Defense	86
Special-attack	122
Special-defense	80
Speed	10

Strong Against:

ghost
grass
psychic

Can learn:

Fly, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Hydro-pump, Hyper-beam, Focus-energy, Fire-blast, Rest, Tri-attack, Substitute, Protect, Scary-face, Outrage, Endure, Sleep-talk, Dragon-breath, Rain-dance, Sunny-day, Crunch, Heat-wave

Evolution Chart:

Iron-jugulis(#993)

Iron-moth (#994)

type(s): Fire,poison

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 36.0kg

Abilities

quark-drive

quark-drive

This Pokémon resembles an unknown object described in a paranormal magazine as a UFO sent to observe humanity.

Stats:

Hp	80
Attack	70
Defense	60
Special-attack	140
Special-defense	110
Speed	110

Weak To:

ground
psychic
rock
water

Strong Against:

bug
fairy
grass
ice
steel

Can learn:

Gust, Whirlwind, Take-down, Ember, Flamethrower, Hyper-beam, Solar-beam, Fire-spin, Toxic, Psychic, Agility, Screech, Confuse-ray, Light-screen, Fire-blast, Swift, Rest, Substitute, Protect, Endure, Sleep-talk, Morning-sun, Sunny-day, Heat-wave

Evolution Chart:

Iron-moth(#994)

Iron-thorns (#995)

type(s): Rock,electric

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 303.0kg

Abilities

quark-drive

quark-drive

Some of its notable features match those of an object named within a certain expedition journal as Iron Thorns.

Stats:

Weak To:

fighting
grass
ground
steel

Hp	100
Attack	134
Defense	110
Special-attack	70
Special-defense	84
Speed	72

Strong Against:

bug
fire
flying
ice

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Body-slam, Take-down, Double-edge, Pin-missile, Bite, Flamethrower, Ice-beam, Blizzard, Hyper-beam, Low-kick, Thunderbolt, Thunder-wave, Thunder, Rock-throw, Earthquake, Dig, Screech, Fire-blast

Evolution Chart:

Iron-thorns(#995)

Frigibax (#996)

type(s): Dragon,ice

habitat: Unknown

Can Be Found In:

Height: 1.64ft

Weight: 17.0kg

Abilities

thermal-exchange

ice-body

Frigibax absorbs heat through its dorsal fin and converts the heat into ice energy. The higher the temperature, the more energy Frigibax stores.

Stats:

Weak To:

fairy
fighting
fire
rock
steel

Hp	65
Attack	75
Defense	45
Special-attack	35
Special-defense	45
Speed	55

Strong Against:

flying
grass
ground

Can learn:

Swords-dance, Tackle, Body-slam, Take-down, Leer, Bite, Ice-beam, Blizzard, Dig, Focus-energy, Rest, Substitute, Protect, Icy-wind, Outrage, Endure, Sleep-talk, Dragon-breath, Rain-dance, Crunch, Facade, Helping-hand, Icicle-spear, Dragon-claw

Evolution Chart:

Frigibax(#996)

(Lvl 35)

Arctibax(#997)

(Lvl 54)

Baxcalibur(#998)

Arctibax (#997)

type(s): Dragon,ice

habitat: Unknown

Can Be Found In:

Height: 2.62ft

Weight: 30.0kg

Abilities

thermal-exchange

ice-body

It attacks with the blade of its frozen dorsal fin by doing a front flip in the air. Arctibax's strong back and legs allow it to pull off this technique.

Stats:

Weak To:

fairy
fighting
fire
rock
steel

90	Hp
95	Attack
66	Defense
45	Special-attack
65	Special-defense
62	Speed

Strong Against:

flying
grass
ground

Can learn:

Swords-dance, Tackle, Body-slam, Take-down, Leer, Bite, Ice-beam, Blizzard, Dig, Focus-energy, Rest, Substitute, Protect, Scary-face, Icy-wind, Outrage, Endure, Sleep-talk, Dragon-breath, Rain-dance, Crunch, Facade, Helping-hand, Brick-break

Evolution Chart:

Frigibax(#996)

(Lvl 35)

Arctibax(#997)

(Lvl 54)

Baxcalibur(#998)

Baxcalibur (#998)

type(s): Dragon,ice

habitat: Unknown

Can Be Found In:

Height: 6.89ft

Weight: 210.0kg

Abilities

thermal-exchange

ice-body

This Pokémon blasts cryogenic air out from its mouth. This air can instantly freeze even liquid-hot lava.

Stats:

Weak To:

fairy
fighting
fire
rock
steel

115	Hp
145	Attack
92	Defense
75	Special-attack
86	Special-defense
87	Speed

Strong Against:

flying
grass
ground

Can learn:

Swords-dance, Tackle, Body-slam, Take-down, Double-edge, Leer, Bite, Ice-beam, Blizzard, Hyper-beam, Earthquake, Dig, Focus-energy, Rest, Substitute, Protect, Scary-face, Icy-wind, Outrage, Endure, False-swipe, Sleep-talk, Dragon-breath, Rain-dance

Evolution Chart:

Frigibax(#996)

(Lvl 35)

Arctibax(#997)

(Lvl 54)

Baxcalibur(#998)

Gimmighoul (#999)

type(s): Ghost

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 5.0kg

Abilities

rattled

rattled

This Pokémon was born inside a treasure chest about 1,500 years ago. It sucks the life-force out of scoundrels who try to steal the treasure.

Stats:

Weak To:

dark

Hp	45
Attack	30
Defense	70
Special-attack	75
Special-defense	70
Speed	10

Strong Against:

psychic

Can learn:

Tackle, Take-down, Night-shade, Confuse-ray, Light-screen, Reflect, Rest, Substitute, Thief, Protect, Endure, Sleep-talk, Shadow-ball, Astonish, Power-gem, Nasty-plot, Hex, Tera-blast

Evolution Chart:

Gimmighoul(#999)

Gholdengo(#1000)

Gholdengo (#1000)

type(s): Steel,ghost

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 30.0kg

Abilities

good-as-gold

good-as-gold

It has a sturdy body made up of stacked coins. Gholdengo overwhelms its enemies by firing coin after coin at them in quick succession.

Stats:

Weak To:

dark
fighting
fire
ground

Hp	87
Attack	60
Defense	95
Special-attack	133
Special-defense	91
Speed	84

Strong Against:

fairy
ice
psychic
rock

Can learn:

Thunder-punch, Tackle, Take-down, Hyper-beam, Low-kick, Thunderbolt, Thunder-wave, Thunder, Psychic, Night-shade, Recover, Confuse-ray, Light-screen, Reflect, Rest, Substitute, Thief, Protect, Sandstorm, Endure, Sleep-talk, Shadow-ball, Memento

Evolution Chart:

Gimmighoul(#999)

Gholdengo(#1000)

Wo-chien (#1001)

type(s): Dark,grass

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 74.2kg

Abilities

tablets-of-ruin

tablets-of-ruin

The grudge of a person punished for writing the king's evil deeds upon wooden tablets has clad itself in dead leaves to become a Pokémon.

Stats:

Weak To:

- bug
- fairy
- fighting
- fire
- flying
- ice

Hp	85
Attack	85
Defense	100
Special-attack	95
Special-defense	135
Speed	70

Strong Against:

- ghost
- ground
- psychic
- rock
- water

Can learn:

Body-slam, Take-down, Hyper-beam, Absorb, Mega-drain, Leech-seed, Growth, Solar-beam, Poison-powder, Stun-spore, Light-screen, Reflect, Rest, Substitute, Spite, Protect, Scary-face, Mud-slap, Giga-drain, Endure, Mean-look, Sleep-talk, Rain-dance

Evolution Chart:

Wo-chien(#1001)

Chien-pao (#1002)

type(s): Dark,ice

habitat: Unknown

Can Be Found In:

Height: 6.23ft

Weight: 152.2kg

Abilities

sword-of-ruin

sword-of-ruin

This Pokémon can control 100 tons of fallen snow. It plays around innocently by leaping in and out of avalanches it has caused.

Stats:

Weak To:

bug
fairy
fighting
fire
rock
steel

Hp	80
Attack	12
Defense	80
Special-attack	90
Special-defense	65
Speed	135

Strong Against:

dragon
flying
ghost
grass
ground
psychic

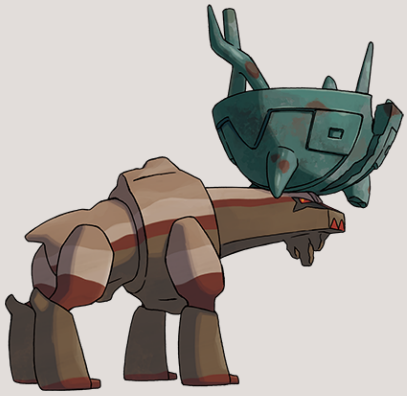
Can learn:

Swords-dance, Take-down, Mist, Blizzard, Hyper-beam, Recover, Haze, Rest, Substitute, Spite, Powder-snow, Protect, Scary-face, Icy-wind, Endure, False-swipe, Mean-look, Sleep-talk, Rain-dance, Crunch, Facade, Taunt, Brick-break, Sheer-cold

Evolution Chart:

Chien-pao(#1002)

Ting-lu (#1003)



type(s): Dark,ground

habitat: Unknown

Can Be Found In:

Height: 8.86ft

Weight: 699.7kg

Abilities

vessel-of-ruin

vessel-of-ruin

The fear poured into an ancient ritual vessel has clad itself in rocks and dirt to become a Pokémon.

Stats:

Weak To:

- bug
- fairy
- fighting
- grass
- ice
- water

155	Hp
110	Attack
125	Defense
55	Special-attack
80	Special-defense
45	Speed

Strong Against:

- electric
- fire
- ghost
- poison
- psychic
- rock
- steel

Can learn:

Whirlwind, Stomp, Body-slam, Take-down, Thrash, Double-edge, Hyper-beam, Earthquake, Fissure, Dig, Rest, Rock-slide, Substitute, Spite, Protect, Scary-face, Mud-slap, Spikes, Sandstorm, Endure, Mean-look, Sleep-talk, Sunny-day, Memento, Facade

Evolution Chart:

Ting-lu(#1003)

Chi-yu (#1004)

type(s): Dark,fire

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 4.9kg

Abilities

beads-of-ruin

beads-of-ruin

The envy accumulated within curved beads that sparked multiple conflicts has clad itself in fire and become a Pokémon.

Stats:

Weak To:

fairy
fighting
ground
rock
water

Hp	55
Attack	80
Defense	80
Special-attack	135
Special-defense	12
Speed	100

Strong Against:

ghost
grass
ice
psychic
steel

Can learn:

Take-down, Ember, Flamethrower, Hyper-beam, Fire-spin, Psychic, Confuse-ray, Light-screen, Reflect, Fire-blast, Rest, Substitute, Flame-wheel, Spite, Protect, Scary-face, Endure, Swagger, Mean-look, Sleep-talk, Sunny-day, Crunch, Heat-wave

Evolution Chart:

Chi-yu(#1004)

Roaring-moon (#1005)

type(s): Dragon,dark

habitat: Unknown

Can Be Found In:

Height: 6.56ft

Weight: 380.0kg

Abilities

protosynthesis

protosynthesis

It is possible that this is the creature listed as Roaring Moon in an expedition journal that still holds many mysteries.

Stats:

Weak To:

bug

fairy

fighting

ice

105	Hp
139	Attack
71	Defense
55	Special-attack
101	Special-defense
119	Speed

Strong Against:

ghost

psychic

Can learn:

Fly, Headbutt, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Flamethrower, Hydro-pump, Hyper-beam, Fire-spin, Earthquake, Dig, Focus-energy, Fire-blast, Rest, Rock-slide, Substitute, Protect, Scary-face, Outrage, Endure, Sleep-talk

Evolution Chart:

Roaring-moon(#1005)

Iron-valiant (#1006)

type(s): Fairy,fighting

habitat: Unknown

Can Be Found In:

Height: 4.59ft

Weight: 35.0kg

Abilities

quark-drive

quark-drive

It's possible that this is the object listed as Iron Valiant in a certain expedition journal.

Stats:

Weak To:

flying
poison
psychic

Hp	74
Attack	130
Defense	90
Special-attack	120
Special-defense	60
Speed	11

Strong Against:

dark
dragon
ice
normal
rock

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Swords-dance, Disable, Psybeam, Hyper-beam, Low-kick, Thunderbolt, Thunder-wave, Psychic, Hypnosis, Agility, Double-team, Confuse-ray, Light-screen, Reflect, Metronome, Swift, Rest, Substitute, Reversal

Evolution Chart:

Iron-valiant(#1006)

Koraidon (#1007)

type(s): Fighting,dragon

habitat: Unknown

Can Be Found In:

Height: 8.2ft

Weight: 303.0kg

Abilities

orichalcum-pulse

orichalcum-pulse

This seems to be the Winged King mentioned in an old expedition journal. It was said to have split the land with its bare fists.

Stats:

Hp	100
Attack	135
Defense	115
Special-attack	85
Special-defense	100
Speed	135

Weak To:

fairy
flying
psychic

Strong Against:

dark
normal
rock
steel

Can learn:

Swords-dance, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Hyper-beam, Low-kick, Counter, Solar-beam, Fire-spin, Dig, Agility, Screech, Fire-blast, Rest, Substitute, Reversal, Protect, Scary-face, Mud-slap, Outrage, Endure, Sleep-talk

Evolution Chart:

Koraidon(#1007)

Miraidon (#1008)

type(s): Electric,dragon

habitat: Unknown

Can Be Found In:

Height: 11.48ft

Weight: 240.0kg

Abilities

hadron-engine

hadron-engine

Much remains unknown about this creature. It resembles Cyclizar, but it is far more ruthless and powerful.

Stats:

Weak To:

fairy

ground

ice

100	Hp
85	Attack
100	Defense
135	Special-attack
115	Special-defense
135	Speed

Strong Against:

flying

water

Can learn:

Swords-dance, Body-slam, Take-down, Hyper-beam, Solar-beam, Thunder-shock, Thunderbolt, Thunder-wave, Thunder, Agility, Confuse-ray, Light-screen, Reflect, Rest, Substitute, Protect, Scary-face, Outrage, Endure, Sleep-talk, Dragon-breath, Crunch

Evolution Chart:

Miraidon(#1008)

Walking-wake (#1009)

type(s): Water,dragon

habitat: Unknown

Can Be Found In:

Height: 11.48ft

Weight: 280.0kg

Abilities

protosynthesis

protosynthesis

This ferocious creature is shrouded in mystery. It's named after an aquatic monster mentioned in an old expedition journal.

Stats:

Weak To:

electric
fairy
grass
ice

99	Hp
83	Attack
91	Defense
125	Special-attack
83	Special-defense
108	Speed

Strong Against:

fire
ground
rock

Can learn:

Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Flamethrower, Hydro-pump, Surf, Hyper-beam, Low-kick, Agility, Waterfall, Swift, Rest, Substitute, Protect, Scary-face, Outrage, Endure, Sleep-talk, Dragon-breath, Twister, Rain-dance, Sunny-day

Evolution Chart:

Walking-wake(#1009)

Iron-leaves (#1010)

type(s): Grass,psychic

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 125.0kg

Abilities

quark-drive

quark-drive

According to the few eyewitness accounts that exist, it used its shining blades to julienne large trees and boulders.

Stats:

Weak To:

bug
dark
fire
flying
ghost
ice

90	Hp
130	Attack
88	Defense
70	Special-attack
108	Special-defense
104	Speed

Strong Against:

fighting
ground
poison
rock
water

Can learn:

Swords-dance, Take-down, Double-edge, Leer, Hyper-beam, Solar-beam, Agility, Quick-attack, Swift, Rest, Substitute, Reversal, Protect, Scary-face, Giga-drain, Endure, False-swipe, Sleep-talk, Megahorn, Facade, Taunt, Helping-hand, Brick-break

Evolution Chart:

Iron-leaves(#1010)

Dipplin (#1011)

type(s): Grass,dragon

habitat: Unknown

Can Be Found In:

Height: 1.31ft

Weight: 9.7kg

Abilities

supersweet-syrup

gluttony

Dipplin is two creatures in one Pokémon. Its evolution was triggered by a special apple grown only in one place.

Stats:

Weak To:

bug
fairy
fire
flying
ice

Hp	80
Attack	80
Defense	110
Special-attack	95
Special-defense	80
Speed	40

Strong Against:

ground
rock
water

Can learn:

Body-slam, Take-down, Hyper-beam, Growth, Solar-beam, Recover, Withdraw, Defense-curl, Reflect, Rest, Substitute, Protect, Outrage, Giga-drain, Endure, Rollout, Sleep-talk, Dragon-breath, Sweet-scent, Sunny-day, Facade, Recycle, Astonish

Evolution Chart:

Applin(#840)

(Lvl Tart-apple)

Dipplin(#1011)

(Lvl Sweet-apple)

Hydrapple(#1019)

Poltchageist (#1012)

type(s): Grass,ghost

habitat: Unknown

Can Be Found In:

Height: 0.33ft

Weight: 1.1kg

Abilities

hospitality

heatproof

Supposedly, the regrets of a tea ceremony master who died before perfecting his craft lingered in some matcha and became a Pokémon.

Stats:

Weak To:

bug
dark
fire
flying
ice

Hp	40
Attack	45
Defense	45
Special-attack	74
Special-defense	54
Speed	50

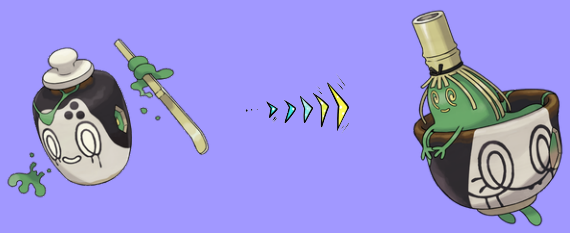
Strong Against:

ground
psychic
rock
water

Can learn:

Absorb, Mega-drain, Solar-beam, Stun-spore, Night-shade, Withdraw, Reflect, Rest, Substitute, Curse, Spite, Protect, Giga-drain, Endure, Sleep-talk, Pain-split, Psych-up, Shadow-ball, Uproar, Memento, Imprison, Astonish, Iron-defense, Magical-leaf

Evolution Chart:



Poltchageist(#1012) Sinistcha(#1013)

Sinistcha (#1013)

type(s): Grass,ghost

habitat: Unknown

Can Be Found In:

Height: 0.66ft

Weight: 2.2kg

Abilities

hospitality

heatproof

It pretends to be tea, trying to fool people into drinking it so it can drain their life-force. Its ruse is generally unsuccessful.

Stats:

Weak To:

bug
dark
fire
flying
ice

Hp	71
Attack	60
Defense	106
Special-attack	121
Special-defense	80
Speed	70

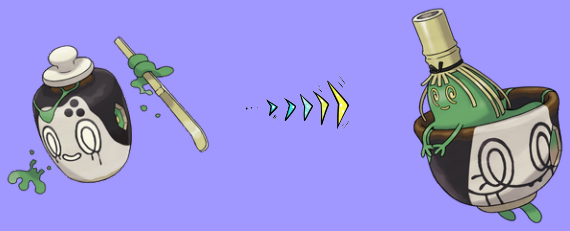
Strong Against:

ground
psychic
rock
water

Can learn:

Hyper-beam, Absorb, Mega-drain, Solar-beam, Stun-spore, Night-shade, Withdraw, Reflect, Rest, Substitute, Curse, Spite, Protect, Giga-drain, Endure, Sleep-talk, Pain-split, Psych-up, Shadow-ball, Uproar, Memento, Imprison, Astonish, Iron-defense

Evolution Chart:



Poltchageist(#1012) Sinistcha(#1013)

Okidogi (#1014)

type(s): Poison,fighting

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 92.2kg

Abilities

toxic-chain

guard-dog

After all its muscles were stimulated by the toxic chain around its neck, Okidogi transformed and gained a powerful physique.

Stats:

Weak To:

flying

ground

psychic

Hp	88
Attack	128
Defense	11
Special-attack	58
Special-defense	86
Speed	80

Strong Against:

dark

grass

ice

normal

rock

steel

Can learn:

Fire-punch, Ice-punch, Thunder-punch, Body-slam, Take-down, Double-edge, Bite, Roar, Hyper-beam, Low-kick, Counter, Dig, Toxic, Rest, Substitute, Thief, Curse, Reversal, Spite, Protect, Scary-face, Sludge-bomb, Outrage, Endure, Sleep-talk

Evolution Chart:

Okidogi(#1014)

Munkidori (#1015)

type(s): Poison,psychic

habitat: Unknown

Can Be Found In:

Height: 3.28ft

Weight: 12.2kg

Abilities

toxic-chain

frisk

The chain is made from toxins that enhance capabilities. It stimulated Munkidori's brain and caused the Pokémon's psychic powers to bloom.

Stats:

Weak To:

bug

dark

ghost

ground

Hp	88
Attack	75
Defense	66
Special-attack	130
Special-defense	90
Speed	106

Strong Against:

fairy

fighting

grass

Can learn:

Scratch, Psybeam, Hyper-beam, Toxic, Confusion, Psychic, Night-shade, Confuse-ray, Light-screen, Metronome, Swift, Rest, Substitute, Thief, Spite, Protect, Sludge-bomb, Mud-slap, Endure, Sleep-talk, Baton-pass, Psych-up, Shadow-ball, Future-sight

Evolution Chart:

Munkidori(#1015)

Fezandipiti (#1016)

type(s): Poison,fairy

habitat: Unknown

Can Be Found In:

Height: 4.59ft

Weight: 30.1kg

Abilities

toxic-chain

technician

Fezandipiti beats its glossy wings to scatter pheromones that captivate people and Pokémon.

Stats:

Weak To:

ground

psychic

steel

Hp	88
Attack	91
Defense	82
Special-attack	70
Special-defense	125
Speed	99

Strong Against:

dark

dragon

fighting

grass

Can learn:

Swords-dance, Wing-attack, Fly, Double-kick, Take-down, Hyper-beam, Peck, Toxic, Agility, Quick-attack, Light-screen, Swift, Poison-gas, Rest, Substitute, Thief, Spite, Protect, Sludge-bomb, Icy-wind, Endure, Charm, Swagger, Attract, Sleep-talk

Evolution Chart:

Fezandipiti(#1016)

Ogerpon (#1017)

type(s): Grass

habitat: Unknown

Can Be Found In:

Height: 3.94ft

Weight: 39.8kg

Abilities

defiant

This Pokémon's type changes based on which mask it's wearing. It confounds its enemies with nimble movements and kicks.

Stats:

Weak To:

- bug
- fire
- flying
- ice

80	Hp
120	Attack
84	Defense
60	Special-attack
96	Special-defense
110	Speed

Strong Against:

- ground
- rock
- water

Can learn:

Swords-dance, Slam, Vine-whip, Double-kick, Take-down, Low-kick, Counter, Leech-seed, Growth, Solar-beam, Quick-attack, Focus-energy, Rest, Substitute, Reversal, Protect, Scary-face, Spikes, Sandstorm, Giga-drain, Endure, Charm, False-swipe

Evolution Chart:

Ogerpon(#1017)

Archaludon (#1018)

type(s): Steel,dragon

habitat: Unknown

Can Be Found In:

Height: 6.56ft

Weight: 60.0kg

Abilities

stamina

sturdy

It gathers static electricity from its surroundings. The beams it launches when down on all fours are tremendously powerful.

Stats:

Weak To:

fighting

fire

ground

Hp	90
Attack	105
Defense	130
Special-attack	125
Special-defense	65
Speed	85

Strong Against:

rock

Can learn:

Swords-dance, Body-slam, Take-down, Double-edge, Leer, Roar, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Earthquake, Light-screen, Reflect, Focus-energy, Rest, Rock-slide, Slash, Substitute, Protect, Scary-face, Outrage, Endure

Evolution Chart:

Duraludon(#884)

Archaludon(#1018)

Hydrapple (#1019)

type(s): Grass,dragon

habitat: Unknown

Can Be Found In:

Height: 5.91ft

Weight: 93.0kg

Abilities

supersweet-syrup

regenerator

These capricious syrpents have banded together. On the rare occasion that their moods align, their true power is unleashed.

Stats:

Weak To:

bug
fairy
fire
flying
ice

Hp	100
Attack	80
Defense	110
Special-attack	120
Special-defense	80
Speed	44

Strong Against:

ground
rock
water

Can learn:

Body-slam, Take-down, Double-edge, Hydro-pump, Hyper-beam, Growth, Solar-beam, Earthquake, Recover, Withdraw, Defense-curl, Reflect, Rest, Substitute, Curse, Protect, Outrage, Giga-drain, Endure, Rollout, Sleep-talk, Dragon-breath, Sweet-scent

Evolution Chart:

Applin(#840)

(Lvl Tart-apple)

Dipplin(#1011)

(Lvl Sweet-apple)

Hydrapple(#1019)

Gouging-fire (#1020)

type(s): Fire,dragon

habitat: Unknown

Can Be Found In:

Height: 11.48ft

Weight: 590.0kg

Abilities

protosynthesis

There are scant few reports of this creature being sighted. One short video shows it rampaging and spouting pillars of flame.

Stats:

Hp	105
Attack	115
Defense	121
Special-attack	65
Special-defense	93
Speed	91

Weak To:

fairy
ground
rock
water

Strong Against:

bug
grass
steel

Can learn:

Stomp, Double-kick, Body-slam, Take-down, Double-edge, Leer, Bite, Roar, Flamethrower, Hyper-beam, Fire-spin, Earthquake, Fire-blast, Rest, Substitute, Reversal, Protect, Scary-face, Outrage, Endure, Sleep-talk, Morning-sun, Sunny-day, Crunch

Evolution Chart:

Gouging-fire(#1020)

Raging-bolt (#1021)

type(s): Electric,dragon

habitat: Unknown

Can Be Found In:

Height: 17.06ft

Weight: 480.0kg

Abilities

protosynthesis

It's said to incinerate everything around it with lightning launched from its fur. Very little is known about this creature.

Stats:

Weak To:

fairy
ground
ice

Hp	125
Attack	73
Defense	91
Special-attack	137
Special-defense	89
Speed	75

Strong Against:

flying
water

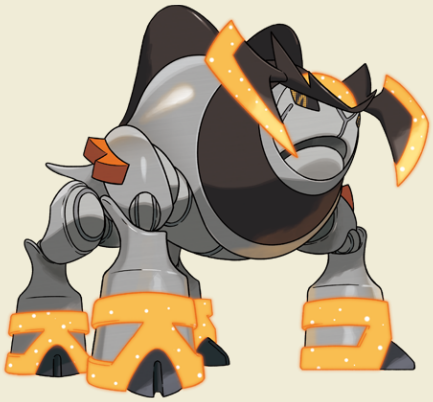
Can learn:

Stomp, Body-slam, Take-down, Double-edge, Roar, Hyper-beam, Solar-beam, Thunderbolt, Thunder-wave, Thunder, Earthquake, Rest, Substitute, Protect, Scary-face, Zap-cannon, Outrage, Endure, Sleep-talk, Dragon-breath, Twister, Sunny-day, Crunch

Evolution Chart:

Raging-bolt(#1021)

Iron-boulder (#1022)



type(s): Rock,psychic

habitat: Unknown

Can Be Found In:

Height: 4.92ft

Weight: 162.5kg

Abilities

quark-drive

It resembles a Pokémon described in a dubious magazine as a Terrakion that had been modified by an evil organization.

Stats:

Weak To:

dark
ghost
grass
ground
steel
water

90	Hp
120	Attack
80	Defense
68	Special-attack
108	Special-defense
124	Speed

Strong Against:

fire
flying
ice
poison

Can learn:

Swords-dance, Horn-attack, Body-slam, Take-down, Double-edge, Leer, Hyper-beam, Counter, Rock-throw, Earthquake, Psychic, Agility, Quick-attack, Rest, Slash, Substitute, Protect, Scary-face, Sandstorm, Endure, Sleep-talk, Megahorn, Facade, Taunt

Evolution Chart:

Iron-boulder(#1022)

Iron-crown (#1023)

type(s): Steel,psychic

habitat: Unknown

Can Be Found In:

Height: 5.25ft

Weight: 156.0kg

Abilities

quark-drive

It resembles a mysterious object introduced in a paranormal magazine as a cutting-edge weapon shaped like a Cobalion.

Stats:

Hp	90
Attack	72
Defense	100
Special-attack	122
Special-defense	10
Speed	98

Weak To:

bug
dark
fire
ghost
ground

Strong Against:

fairy
ice
poison
rock

Can learn:

Swords-dance, Body-slam, Take-down, Double-edge, Leer, Hyper-beam, Confusion, Psychic, Agility, Rest, Slash, Substitute, Protect, Scary-face, Endure, Sleep-talk, Metal-claw, Future-sight, Facade, Brick-break, Metal-sound, Iron-defense, Calm-mind

Evolution Chart:

Iron-crown(#1023)

Terapagos (#1024)

type(s): Normal

habitat: Unknown

Can Be Found In:

Height: 0.66ft

Weight: 6.5kg

Abilities

tera-shift

It's thought that this Pokémon lived in ancient Paldea until it got caught in seismic shifts and went extinct.

Stats:

90	Hp
65	Attack
85	Defense
65	Special-attack
85	Special-defense
60	Speed

Weak To:

fighting

Strong Against:

Can learn:

Headbutt, Body-slam, Take-down, Double-edge, Roar, Flamethrower, Surf, Ice-beam, Hyper-beam, Solar-beam, Thunderbolt, Thunder, Earthquake, Toxic, Withdraw, Rest, Rock-slide, Tri-attack, Substitute, Protect, Endure, Sleep-talk, Rapid-spin

Evolution Chart:

Terapagos(#1024)

Pecharunt (#1025)

type(s): Poison,ghost

habitat: Unknown

Can Be Found In:

Height: 0.98ft

Weight: 0.3kg

Abilities

poison-puppeteer

It feeds others toxic mochi that draw out desires and capabilities. Those who eat the mochi fall under Pecharunt's control, chained to its will.

Stats:

Weak To:

dark

ground

Hp	88
Attack	88
Defense	160
Special-attack	88
Special-defense	88
Speed	88

Strong Against:

fairy

grass

Can learn:

Toxic, Night-shade, Recover, Withdraw, Defense-curl, Smog, Poison-gas, Rest, Substitute, Curse, Spite, Protect, Sludge-bomb, Destiny-bond, Endure, Rollout, Mean-look, Sleep-talk, Shadow-ball, Memento, Imprison, Astonish, Fake-tears, Nasty-plot

Evolution Chart:

Pecharunt(#1025)